



# ABDK CONSULTING

SMART CONTRACT  
AUDIT

**Rift**

Rift protocol

Solidity

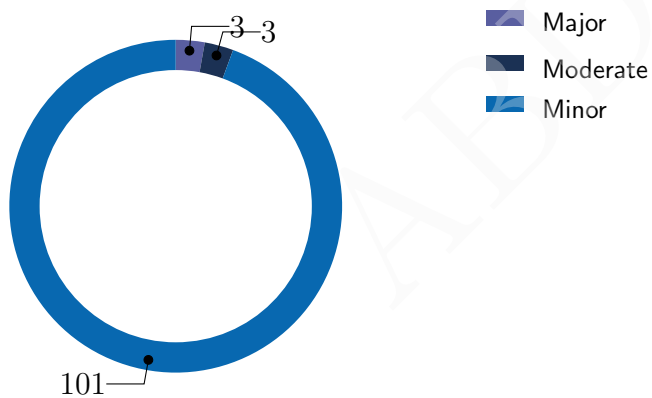


abdk.consulting

# SMART CONTRACT AUDIT CONCLUSION

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19th May 2022

We've been asked to review 16 files in a [GitHub repository](#). We found 3 major, and a few less important issues. All identified major issues have been fixed.



## Findings

ID	Severity	Category	Status
CVF-1	Minor	Procedural	Info
CVF-2	Minor	Procedural	Info
CVF-3	Minor	Readability	Fixed
CVF-4	Minor	Readability	Info
CVF-5	Minor	Bad datatype	Info
CVF-6	Minor	Bad datatype	Info
CVF-7	Minor	Suboptimal	Info
CVF-8	Minor	Suboptimal	Fixed
CVF-9	Minor	Suboptimal	Info
CVF-10	Minor	Suboptimal	Info
CVF-11	Minor	Overflow/Underflow	Info
CVF-12	Minor	Suboptimal	Fixed
CVF-13	Minor	Suboptimal	Info
CVF-14	Minor	Suboptimal	Fixed
CVF-15	Minor	Suboptimal	Fixed
CVF-16	Moderate	Suboptimal	Fixed
CVF-17	Minor	Suboptimal	Fixed
CVF-18	Minor	Procedural	Fixed
CVF-19	Minor	Suboptimal	Info
CVF-20	Minor	Suboptimal	Fixed
CVF-21	Minor	Suboptimal	Info
CVF-22	Minor	Readability	Fixed
CVF-23	Minor	Suboptimal	Fixed
CVF-24	Major	Flaw	Fixed
CVF-25	Minor	Suboptimal	Fixed
CVF-26	Moderate	Suboptimal	Info
CVF-27	Moderate	Flaw	Info

ID	Severity	Category	Status
CVF-28	Minor	Suboptimal	Info
CVF-29	Minor	Unclear behavior	Info
CVF-30	Minor	Suboptimal	Info
CVF-31	Minor	Unclear behavior	Fixed
CVF-32	Minor	Documentation	Fixed
CVF-33	Minor	Procedural	Info
CVF-34	Minor	Bad datatype	Info
CVF-35	Minor	Bad datatype	Info
CVF-36	Minor	Bad datatype	Info
CVF-37	Minor	Procedural	Info
CVF-38	Minor	Suboptimal	Info
CVF-39	Minor	Procedural	Info
CVF-40	Minor	Bad datatype	Info
CVF-41	Minor	Bad datatype	Info
CVF-42	Minor	Bad datatype	Info
CVF-43	Minor	Bad datatype	Info
CVF-44	Minor	Bad datatype	Info
CVF-45	Minor	Bad datatype	Info
CVF-46	Minor	Suboptimal	Fixed
CVF-47	Minor	Suboptimal	Info
CVF-48	Minor	Procedural	Info
CVF-49	Minor	Bad datatype	Info
CVF-50	Minor	Bad datatype	Info
CVF-51	Minor	Bad datatype	Info
CVF-52	Minor	Bad datatype	Info
CVF-53	Minor	Bad datatype	Info
CVF-54	Minor	Suboptimal	Fixed
CVF-55	Minor	Documentation	Fixed
CVF-56	Minor	Suboptimal	Info
CVF-57	Minor	Suboptimal	Info

ID	Severity	Category	Status
CVF-58	Minor	Suboptimal	Fixed
CVF-59	Minor	Documentation	Info
CVF-60	Minor	Procedural	Info
CVF-61	Minor	Bad datatype	Info
CVF-62	Minor	Procedural	Info
CVF-63	Minor	Bad datatype	Info
CVF-64	Minor	Bad datatype	Info
CVF-65	Minor	Bad datatype	Info
CVF-66	Minor	Bad datatype	Info
CVF-67	Minor	Bad datatype	Info
CVF-68	Minor	Bad datatype	Info
CVF-69	Minor	Suboptimal	Fixed
CVF-70	Minor	Suboptimal	Info
CVF-71	Minor	Procedural	Info
CVF-72	Minor	Unclear behavior	Info
CVF-73	Minor	Suboptimal	Info
CVF-74	Minor	Documentation	Info
CVF-75	Minor	Bad naming	Info
CVF-76	Minor	Suboptimal	Fixed
CVF-77	Minor	Procedural	Info
CVF-78	Minor	Bad datatype	Info
CVF-79	Minor	Suboptimal	Fixed
CVF-80	Minor	Unclear behavior	Info
CVF-81	Minor	Documentation	Fixed
CVF-82	Minor	Documentation	Fixed
CVF-83	Minor	Documentation	Info
CVF-84	Minor	Documentation	Info
CVF-85	Minor	Bad datatype	Info
CVF-86	Minor	Suboptimal	Fixed
CVF-87	Minor	Suboptimal	Fixed

ID	Severity	Category	Status
CVF-88	Minor	Unclear behavior	Info
CVF-89	Minor	Suboptimal	Fixed
CVF-90	Major	Flaw	Fixed
CVF-91	Minor	Bad naming	Info
CVF-92	Minor	Suboptimal	Fixed
CVF-93	Minor	Suboptimal	Info
CVF-94	Minor	Suboptimal	Info
CVF-95	Minor	Procedural	Info
CVF-96	Minor	Suboptimal	Info
CVF-97	Minor	Procedural	Fixed
CVF-98	Minor	Bad naming	Info
CVF-99	Minor	Suboptimal	Fixed
CVF-100	Minor	Documentation	Fixed
CVF-101	Minor	Suboptimal	Info
CVF-102	Minor	Bad datatype	Info
CVF-103	Major	Procedural	Fixed
CVF-104	Minor	Bad naming	Info
CVF-105	Minor	Suboptimal	Fixed
CVF-106	Minor	Suboptimal	Info
CVF-107	Minor	Unclear behavior	Info

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# 1 Document properties

## Version

Version	Date	Author	Description
0.1	May 18, 2022	D. Khovratovich	Initial Draft
0.2	May 18, 2022	D. Khovratovich	Repository links are added
0.3	May 18, 2022	D. Khovratovich	Minor revision
1.0	May 19, 2022	D. Khovratovich	Release

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## 2 Introduction

The following document provides the result of the audit performed by ABDK Consulting at the customer request. The audit goal is a general review of the smart contracts structure, critical/major bugs detection and issuing the general recommendations.

We have reviewed the contracts at [repository](#):

- core/Core.sol
- core/CorePermissions.sol
- core/CoreStorage.sol
- core/ICore.sol
- core/ICorePermissions.sol
- refs/CoreReference.sol
- token/Rift.sol
- vaults/sushiswap/MasterChefV2Vault.sol
- vaults/sushiswap/MasterChefVault.sol
- vaults/sushiswap/MasterChefWithRefVault.sol
- vaults/sushiswap/SushiswapVaultStorage.sol
- vaults/uniswap/UniswapVault.sol
- vaults/uniswap/UniswapVaultStorage.sol
- vaults/IVault.sol
- vaults/Vault.sol
- vaults/VaultStorage.sol

The fixes were provided in a [new commit](#).

### 2.1 About ABDK

[ABDK Consulting](#), established in 2016, is a leading service provider in the space of blockchain development and audit. It has contributed to numerous blockchain projects, and co-authored some widely known blockchain primitives like [Poseidon hash function](#). The ABDK Audit Team, led by Mikhail Vladimirov and Dmitry Khovratovich, has conducted over 40 audits of blockchain projects in Solidity, Rust, Circom, C++, JavaScript, and other languages.

### 2.2 Disclaimer

Note that the performed audit represents current best practices and smart contract standards which are relevant at the date of publication. After fixing the indicated issues the smart contracts should be re-audited.

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## 2.3 Methodology

The methodology is not a strict formal procedure, but rather a collection of methods and tactics that combined differently and tuned for every particular project, depending on the project structure and used technologies, as well as on what the client is expecting from the audit. In current audit we use:

- **General Code Assessment.** The code is reviewed for clarity, consistency, style, and for whether it follows code best practices applicable to the particular programming language used. We check indentation, naming convention, commented code blocks, code duplication, confusing names, confusing, irrelevant, or missing comments etc. At this phase we also understand overall code structure.
- **Entity Usage Analysis.** Usages of various entities defined in the code are analysed. This includes both: internal usages from other parts of the code as well as potential external usages. We check that entities are defined in proper places and that their visibility scopes and access levels are relevant. At this phase we understand overall system architecture and how different parts of the code are related to each other.
- **Access Control Analysis.** For those entities, that could be accessed externally, access control measures are analysed. We check that access control is relevant and is done properly. At this phase we understand user roles and permissions, as well as what assets the system ought to protect.
- **Code Logic Analysis.** The code logic of particular functions is analysed for correctness and efficiency. We check that code actually does what it is supposed to do, that algorithms are optimal and correct, and that proper data types are used. We also check that external libraries used in the code are up to date and relevant to the tasks they solve in the code. At this phase we also understand data structures used and the purposes they are used for.

## 3 Detailed Results

### 3.1 CVF-1

- **Severity** Minor
- **Category** Procedural
- **Status** Info
- **Source** Vault.sol

**Recommendation** Specifying a particular compiler version makes it harder to migrate to a newer version. Consider specifying as "<sup>0.8.0</sup>". Also relevant for the next files: UniswapVaultStorage.sol, MasterChefWithRefVault.sol, MasterChefVault.sol, UniswapVault.sol, SushiswapVaultStorage.sol, MasterChefV2Vault.sol, Rift.sol, CoreReference.sol, CoreStorage.sol, Core.sol, CorePermissions.sol, IVault.sol, VaultStorage.sol, ICore.sol, ICorePermissions.sol.

**Client Comment** We do not want others to compile with other versions of solidity to maintain consistency with our deployments.

Listing 1:

```
2 pragma solidity 0.8.11;
```

### 3.2 CVF-2

- **Severity** Minor
- **Category** Procedural
- **Status** Info
- **Source** Vault.sol

**Description** We didn't review this file.

**Client Comment** Noted.

Listing 2:

```
11 import "../external/IWrappy.sol";
```

### 3.3 CVF-3

- **Severity** Minor
- **Category** Readability
- **Status** Fixed
- **Source** Vault.sol

**Recommendation** This value could be rendered as "1e27".

**Client Comment** Updated for readability.

Listing 3:

```
24 uint256 public constant RAY = 10**27;
```

### 3.4 CVF-4

- **Severity** Minor
- **Category** Readability
- **Status** Info
- **Source** Vault.sol

**Recommendation** This value could be rendered as "1e4".

**Client Comment** Noted, we think this is more readable for smaller numbers.

Listing 4:

```
26 uint256 public constant DENOM = 10_000;
```

### 3.5 CVF-5

- **Severity** Minor
- **Category** Bad datatype
- **Status** Info
- **Source** Vault.sol

**Recommendation** The type of this argument should be "ICore".

**Client Comment** We avoid creating dependencies from interfaces.

Listing 5:

```
41 address coreAddress ,
```

### 3.6 CVF-6

- **Severity** Minor
- **Category** Bad datatype
- **Status** Info
- **Source** Vault.sol

**Recommendation** The type of these arguments should be "IIERC20".

**Client Comment** We avoid creating dependencies from interfaces.

Listing 6:

```
43 address __token0 ,  
    address __token1 ,  
  
55 address __token0 ,  
    address __token1 ,
```

### 3.7 CVF-7

- **Severity** Minor
- **Category** Suboptimal
- **Status** Info
- **Source** Vault.sol

**Description** There is no range check for this argument.

**Recommendation** Consider adding appropriate checks.

**Client Comment** This parameter is designed to be flexible depending on token0 depositor preferences. multiple vaults can exist that only toggle this parameter so users can choose their desired duration.

Listing 7:

```
54 uint256 _epochDuration ,
```

### 3.8 CVF-8

- **Severity** Minor
- **Category** Suboptimal
- **Status** Fixed
- **Source** Vault.sol

**Description** These checks are redundant. It is anyway possible to pass a dead token address.

**Client Comment** Updated.

Listing 8:

```
60 require(_token0 != address(0), "ZERO_ADDRESS");  
require(_token1 != address(0), "ZERO_ADDRESS");
```

### 3.9 CVF-9

- **Severity** Minor
- **Category** Suboptimal
- **Status** Info
- **Source** Vault.sol

**Description** The "\_amount" argument value is silently ignored in this branch.

**Recommendation** Consider explicitly requiring "\_amount" to equal "msg.value".

**Client Comment** If we require these values are equal, the second branch would have a user depositing ETH, which we don't want. This is documented in the natspec comment.

Listing 9:

```
87 if (isNativeVault) {  
    IWrappy(address(token0)).deposit{ value: msg.value }();  
    _depositAccounting(token0Data, msg.value, TOKEN0);  
}
```

### 3.10 CVF-10

- **Severity** Minor
- **Category** Suboptimal
- **Status** Info
- **Source** Vault.sol

**Description** This check makes it impossible to deposit already wrapped native tokens.

**Recommendation** Consider leaving such ability, for example, in case `msg.value < _amount`, consider transferring the missing part from the user in the form of already wrapped native tokens.

**Client Comment** This is desired. Additionally logic branches would be less elegant, and most users generally keep their native tokens unwrapped.

Listing 10:

```
87 if (isNativeVault) {
```



### 3.11 CVF-11

- **Severity** Minor
- **Category** Overflow/Underflow
- **Status** Info
- **Source** Vault.sol

**Description** Phantom overflow is possible here, i.e. a situation when the final calculation result would fit into the destination type, while some intermediary calculation overflows.

**Recommendation** Consider using the "muldiv" function as described here: <https://2π.com/21/muldiv/index.html> or some other approach that prevents phantom overflows.

**Client Comment** Mostly this is epochToRate \* tokenAmount computation. If we make some very reasonable assumptions about max token amount (max decimals for the ERC20 is 24, token amount is  $< 10^{50}$ ), this computation is valid. Additional refactoring and testing adds complexity for a very long tail possibility, and we are comfortable with this version. However, this is a useful comment and we will consider incorporating this into a future version of the protocol. Additional comment: added comment in the code.

#### Listing 11:

```

148     balance += (reqAmount * RAY) / conversionRate;

198     assetData.claimable[msg.sender] += (req.amount * assetData.
        ↪ epochToRate[req.epoch]) / RAY;

260     claimable += (withdrawAmountDay0 * assetData.epochToRate
        ↪ [withdrawEpoch]) / RAY;

366 return ((balanceDay0 * currentConversionRate) / RAY,
        ↪ pendingDeposits, claimable);

403 require(_token0.poolBalance >= (expectedPoolToken0 * (DENOM -
        ↪ POOL_ERR)) / DENOM, "UNEXPECTED_POOL_BALANCES");
require(_token0.poolBalance <= (expectedPoolToken0 * (DENOM +
        ↪ POOL_ERR)) / DENOM, "UNEXPECTED_POOL_BALANCES");
require(_token1.poolBalance >= (expectedPoolToken1 * (DENOM -
        ↪ POOL_ERR)) / DENOM, "UNEXPECTED_POOL_BALANCES");
require(_token1.poolBalance <= (expectedPoolToken1 * (DENOM +
        ↪ POOL_ERR)) / DENOM, "UNEXPECTED_POOL_BALANCES");

419 uint256 token0Floor = _token0Data.reserves + (_token0Data.active
        ↪ * token0FloorNum) / DENOM;
420 uint256 token1Floor = _token1Data.reserves + (_token1Data.active
        ↪ * token1FloorNum) / DENOM;

493     _token0.available -= ((_token0.available - _token0.original)
        ↪ * core.protocolFee()) / core.MAX_FEE();
(... 496, 503, 506, 509, 512, 671)

```

### 3.12 CVF-12

- **Severity** Minor
- **Category** Suboptimal
- **Status** Fixed
- **Source** Vault.sol

**Description** The expression "assetData.withdrawRequests[msg.sender]" is calculated several times.

**Recommendation** ;

**Client Comment** Updated.

#### Listing 12:

```
194 Request memory req = assetData.withdrawRequests[msg.sender];
210 assetData.withdrawRequests[msg.sender].amount =
    ↪ _withdrawAmountDay0 + req.amount;
212     assetData.withdrawRequests[msg.sender].epoch = currEpoch;
```

### 3.13 CVF-13

- **Severity** Minor
- **Category** Suboptimal
- **Status** Info
- **Source** Vault.sol

**Description** The function spends some gas calculate each of these three values. In case the caller needs only some of them, part of the used gas will be wasted.

**Recommendation** Consider providing an option to calculate only the needed values.

**Client Comment** This function should only be called off-chain, so gas is not a concern.

#### Listing 13:

```
319 uint256 _deposited ,
320 uint256 _pendingDeposit ,
    uint256 _claimable
```

### 3.14 CVF-14

- **Severity** Minor
- **Category** Suboptimal
- **Status** Fixed
- **Source** Vault.sol

**Description** This variable is redundant.

**Recommendation** Just use "\_pendingDeposit" instead.

**Client Comment** Updated.

#### Listing 14:

```
327 uint256 pendingDeposits;
```

### 3.15 CVF-15

- **Severity** Minor
- **Category** Suboptimal
- **Status** Fixed
- **Source** Vault.sol

**Description** This variable is redundant as its value is used only once.

**Recommendation** Consider using an expression instead.

**Client Comment** Updated.

Listing 15:

```
390 uint256 timePassed = block.timestamp - lastEpochStart;
```

### 3.16 CVF-16

- **Severity** Moderate
- **Category** Suboptimal
- **Status** Fixed
- **Source** Vault.sol

**Description** This check doesn't make much sense as the strategist may change the epoch duration to an arbitrary value at any time.

**Recommendation** Consider either removing this check or changing the logic to make it reasonable. For example, make epoch duration changes not to affect the current epoch.

**Client Comment** The strategist is a trusted party and setting a different epoch duration should only be used in dire situations. we will change the setEpochDuration to be restricted to be used only when the contract is paused, meaning that the strategist cannot arbitrarily change it.

Listing 16:

```
391 require(timePassed >= epochDuration, "EPOCH_DURATION_UNMET");
```

### 3.17 CVF-17

- **Severity** Minor
- **Category** Suboptimal
- **Status** Fixed
- **Source** Vault.sol

**Description** This value is already calculated and is available as "token0Deficit".

**Client Comment** Updated.

Listing 17:

```
433 token0Floor - _token0.available,
```

### 3.18 CVF-18

- **Severity** Minor
- **Category** Procedural
- **Status** Fixed
- **Source** Vault.sol

**Recommendation** The brackets are redundant.

**Client Comment** Updated.

Listing 18:

```
443 : (  
447 );
```

### 3.19 CVF-19

- **Severity** Minor
- **Category** Suboptimal
- **Status** Info
- **Source** Vault.sol

**Description** This code appear several times.

**Recommendation** Consider refactoring to have this code only once, after the conditional statement.

**Client Comment** It is dependent on which token was swapped, so should not be placed outside the conditional statement.

Listing 19:

```
449 (uint256 amountOut, uint256 amountConsumed) = swap(token1 ,  
    ↪ token0, swapAmount);  
450 _token0.available += amountOut;  
    _token1.available -= amountConsumed;  
  
456 (uint256 amountOut, uint256 amountConsumed) = swap(token1 ,  
    ↪ token0, _token1.available - token1Ceiling);  
    _token0.available += amountOut;  
    _token1.available -= amountConsumed;  
  
476 (uint256 amountOut, uint256 amountConsumed) = swap(token0 ,  
    ↪ token1, token0NeededToSwap);  
    _token0.available -= amountConsumed;  
    _token1.available += amountOut;  
  
481 (uint256 amountOut, uint256 amountConsumed) = swap(token0 ,  
    ↪ token1, _token0.available - token0Floor);  
    _token0.available -= amountConsumed;  
    _token1.available += amountOut;
```

### 3.20 CVF-20

- **Severity** Minor
- **Category**
- **Status** Fixed
- **Source** Vault.sol

**Description** This value was already calculated and is available as "token1Deficit".

**Client Comment** Updated.

Listing 20:

```
468 token1Ceiling — _token1.available ,
```

### 3.21 CVF-21

- **Severity** Minor
- **Category**
- **Status** Info
- **Source** Vault.sol

**Description** The value "`_token0.available - token0Floor`" is used twice.

**Recommendation** Consider calculating once and reusing.

**Client Comment** We believe this is the cleaner implementation as calculating it once would require rearranging the first equation and thus, more checks to ensure that math isn't under-flowing.

Listing 21:

```
474 if (token0Floor + token0NeededToSwap < _token0.available) {  
481     (uint256 amountOut, uint256 amountConsumed) = swap(token0 ,  
    ↪ token1, _token0.available — token0Floor);
```

### 3.22 CVF-22

- **Severity** Minor
- **Category** Readability
- **Status** Fixed
- **Source** Vault.sol

**Recommendation** Simple assignments of zero values would be more readable.

**Client Comment** Updated.

Listing 22:

```
519 delete token0Data.depositRequestsTotal;  
520 delete token0Data.withdrawRequestsTotal;  
delete token1Data.depositRequestsTotal;  
delete token1Data.withdrawRequestsTotal;
```

### 3.23 CVF-23

- **Severity** Minor
- **Category** Suboptimal
- **Status** Fixed
- **Source** Vault.sol

**Recommendation** This code could be simplified using a struct literal.

**Client Comment** Updated.

#### Listing 23:

```
536 AssetDataStatics memory _assetData;  
    _assetData.reserves = assetData.reserves;  
    _assetData.active = assetData.active;  
    _assetData.depositRequestsTotal = assetData.depositRequestsTotal  
    ↪ ;  
540 _assetData.withdrawRequestsTotal = assetData.  
    ↪ withdrawRequestsTotal;  
    return _assetData;
```

### 3.24 CVF-24

- **Severity** Major
- **Category** Flaw
- **Status** Fixed
- **Source** Vault.sol

**Description** The threshold of 1 gwei could be too large for tokens with little decimals or with a very high price.

**Recommendation** Consider making this threshold configurable per vault or consider removing the threshold completely.

**Client Comment** Will fix. This check is required, because the uniswap add liquidity function will revert if 0 liquidity is minted, which can happen if this check is removed and prices are extreme. however, we will reduce it to 1000 (instead of 1 gwei) so that tokens with 6 decimals are supported. we will note that this may be an issue for tokens with very high price or very few decimals.

#### Listing 24:

```
575 if ((availableToken0 < (1 gwei)) || (availableToken1 < (1 gwei))  
    ↪ ) return (0, 0);
```

### 3.25 CVF-25

- **Severity** Minor
- **Category** Suboptimal
- **Status** Fixed
- **Source** Vault.sol

**Description** Temp "gwei" here is confusing, as it is applied here not to ether amounts but to amounts of arbitrary tokens.

**Client Comment** Updated.

Listing 25:

```
575 if ((availableToken0 < (1 gwei)) || (availableToken1 < (1 gwei))  
    ↪ ) return (0, 0);
```

### 3.26 CVF-26

- **Severity** Moderate
- **Category** Suboptimal
- **Status** Info
- **Source** Vault.sol

**Description** This function allows rescuing ether and ERC-20 tokens, but not other assets such as NFT or non-tokenized DeFi liquidity positions.

**Recommendation** Consider allowing the guardian to invoke any external contracts with any arguments on behalf of this contract to make funds rescuing more universal.

**Client Comment** There is a 'unstake' function which the guardian can call to unstake a position that isn't represented by token. Other types of vaults may be supported in future versions of the protocol.

Listing 26:

```
597 function rescueTokens(address[] calldata tokens, uint256[]  
    ↪ calldata amounts)
```

### 3.27 CVF-27

- **Severity** Moderate
- **Category** Flaw
- **Status** Info
- **Source** Vault.sol

**Description** This function allows the guardian to steal all the tokens from the contract.

**Recommendation** Consider protecting the users from malicious guardian in some way. For example, forbid the guardian to withdraw tokens claimable by the users, or allow the guardian to withdraw token only after certain period of time passed since the contract was paused, allowing the users to withdraw their tokens during this period.

**Client Comment** Noted. This is an acceptable trade-off, since the guardian can only rescue tokens if the pauser has paused the vaults. These roles are delegated separately.

Listing 27:

```
597 function rescueTokens(address[] calldata tokens, uint256[]
    ↪ calldata amounts)
```

### 3.28 CVF-28

- **Severity** Minor
- **Category** Suboptimal
- **Status** Info
- **Source** Vault.sol

**Recommendation** Consider making the transfer only if amount > 0.

**Client Comment** Don't need to make an extra if branch, the user bears the gas cost if this happens.

Listing 28:

```
610 (bool success, ) = msg.sender.call{ value: amount }("");
```

### 3.29 CVF-29

- **Severity** Minor
- **Category** Unclear behavior
- **Status** Info
- **Source** Vault.sol

**Description** These events are emitted even if nothing actually changed.

**Client Comment** We reduce gas costs and trust that the strategist does not spam the contract with null events.

Listing 29:

```
714 emit Token0FloorUpdated(_token0FloorNum, msg.sender);
722 emit Token1FloorUpdated(_token1FloorNum, msg.sender);
```



### 3.30 CVF-30

- **Severity** Minor
- **Category** Suboptimal
- **Status** Info
- **Source** Vault.sol

**Description** There is no range check for the argument.

**Recommendation** Consider adding an appropriate check.

**Client Comment** This parameter is designed to be flexible depending on token1 depositor preferences. Multiple vaults can exist that only toggle this parameter so users can choose their desired duration.

Listing 30:

```
725 function setEpochDuration(uint256 _epochDuration) external  
    ↪ override onlyStrategist {
```

### 3.31 CVF-31

- **Severity** Minor
- **Category** Unclear behavior
- **Status** Fixed
- **Source** Vault.sol

**Description** This function should emit an event.

**Client Comment** Updated.

Listing 31:

```
725 function setEpochDuration(uint256 _epochDuration) external  
    ↪ override onlyStrategist {
```

### 3.32 CVF-32

- **Severity** Minor
- **Category** Documentation
- **Status** Fixed
- **Source** Vault.sol

**Recommendation** It is a good practice to put a comment into an empty block to explain why the block is empty.

**Client Comment** Updated.

Listing 32:

```
741 receive() external payable {}
```

### 3.33 CVF-33

- **Severity** Minor
- **Category** Procedural
- **Status** Info
- **Source** UniswapVaultStorage.sol

**Recommendation** This contract should be moved to a separate file named "UniswapVaultStorageUnpadded.sol".

**Client Comment** We believe it is more intuitive for a user who would be upgrading storage to see this directly in the same file, so updating the `__gap` variable does not slip their mind.

Listing 33:

```
6 abstract contract UniswapVaultStorageUnpadded {
```

### 3.34 CVF-34

- **Severity** Minor
- **Category** Bad datatype
- **Status** Info
- **Source** UniswapVaultStorage.sol

**Recommendation** The type of this field should be "IUniswapV2Factory".

**Client Comment** We avoid creating dependencies from interfaces.

Listing 34:

```
8 address public factory;
```

### 3.35 CVF-35

- **Severity** Minor
- **Category** Bad datatype
- **Status** Info
- **Source** UniswapVaultStorage.sol

**Recommendation** The type of this field should be "IUniswapV2Router02".

**Client Comment** We avoid creating dependencies from interfaces.

Listing 35:

```
11 address public router;
```

### 3.36 CVF-36

- **Severity** Minor
- **Category** Bad datatype
- **Status** Info
- **Source** UniswapVaultStorage.sol

**Recommendation** The type of this field should be "IUniswapV2Pair".

**Client Comment** We avoid creating dependencies from interfaces.

Listing 36:

```
14 address public pair;
```

### 3.37 CVF-37

- **Severity** Minor
- **Category** Procedural
- **Status** Info
- **Source** MasterChefWithRefVault.sol

**Description** We didn't review this file.

**Client Comment** Noted.

Listing 37:

```
5 import { IMasterChefWithRef } from "../external/sushiswap/  
  ↳ IMasterChef.sol";
```

### 3.38 CVF-38

- **Severity** Minor
- **Category** Suboptimal
- **Status** Info
- **Source** MasterChefWithRefVault.sol

**Description** Approving every time is suboptimal.

**Recommendation** It would be more efficient to approve large amount once.

**Client Comment** We increase and decrease allowance each time for increased security.

Listing 38:

```
18 IERC20Upgradeable(pair).safeIncreaseAllowance(rewarder ,  
  ↳ lpTokenBalance);
```

### 3.39 CVF-39

- **Severity** Minor
- **Category** Procedural
- **Status** Info
- **Source** MasterChefVault.sol

**Description** We didn't review this file.

**Client Comment** Noted.

Listing 39:

```
5 import { IMasterChef } from "../external/sushiswap/
    ↪ IMasterChef.sol";
```

### 3.40 CVF-40

- **Severity** Minor
- **Category** Bad datatype
- **Status** Info
- **Source** MasterChefVault.sol

**Recommendation** The type of these arguments should be "ICore".

**Client Comment** We avoid creating dependencies from interfaces.

Listing 40:

```
15 address coreAddress ,
43 address coreAddress ,
```

### 3.41 CVF-41

- **Severity** Minor
- **Category** Bad datatype
- **Status** Info
- **Source** MasterChefVault.sol

**Recommendation** The type of these arguments should be "IERC20".

**Client Comment** We avoid creating dependencies from interfaces.

Listing 41:

```
17 address _token0 ,
    address _token1 ,
45 address _token0 ,
    address _token1 ,
```

### 3.42 CVF-42

- **Severity** Minor
- **Category** Bad datatype
- **Status** Info
- **Source** MasterChefVault.sol

**Recommendation** The type of these arguments should be "IUniswapV2Factory".

**Client Comment** We avoid creating dependencies from interfaces.

Listing 42:

```
21 address _sushiswapFactory ,  
49 address _sushiswapFactory ,
```

### 3.43 CVF-43

- **Severity** Minor
- **Category** Bad datatype
- **Status** Info
- **Source** MasterChefVault.sol

**Recommendation** The type of these arguments should be "IUniswapV2Router02".

**Client Comment** We avoid creating dependencies from interfaces.

Listing 43:

```
22 address _sushiswapRouter ,  
50 address _sushiswapRouter ,
```

### 3.44 CVF-44

- **Severity** Minor
- **Category** Bad datatype
- **Status** Info
- **Source** MasterChefVault.sol

**Recommendation** The type of these arguments should be "IERC20".

**Client Comment** We avoid creating dependencies from interfaces.

Listing 44:

```
23 address _sushi ,  
51 address _sushi ,
```

### 3.45 CVF-45

- **Severity** Minor
- **Category** Bad datatype
- **Status** Info
- **Source** MasterChefVault.sol

**Recommendation** The type of these arguments should be "IMasterChef".

**Client Comment** We avoid creating dependencies from interfaces.

Listing 45:

```
24 address _masterChef ,  
52 address _masterChef ,
```

### 3.46 CVF-46

- **Severity** Minor
- **Category** Suboptimal
- **Status** Fixed
- **Source** MasterChefVault.sol

**Description** These checks are redundant as it is anyway possible to pass a dead address as an argument.

**Client Comment** Updated.

Listing 46:

```
73 require(_sushi != address(0), "ZERO_ADDRESS");  
require(_masterChef != address(0), "ZERO_ADDRESS");
```

### 3.47 CVF-47

- **Severity** Minor
- **Category** Suboptimal
- **Status** Info
- **Source** MasterChefVault.sol

**Description** Approving every time is suboptimal.

**Recommendation** It would be more efficient to approve large amount once.

**Client Comment** We increase and decrease allowance each time for increased security.

Listing 47:

```
92 sushi.safeIncreaseAllowance(router, sushiBalance);  
108 IERC20Upgradeable(pair).safeIncreaseAllowance(rewarder ,  
    ↪ lpTokenBalance);
```

### 3.48 CVF-48

- **Severity** Minor
- **Category** Procedural
- **Status** Info
- **Source** UniswapVault.sol

**Description** We didn't review these files.

**Client Comment** Noted.

Listing 48:

```
5 import "../..../lib/v2-periphery/contracts/interfaces/  
  ↳ IUniswapV2Router02.sol";  
import "../..../lib/v2-core/contracts/interfaces/  
  ↳ IUniswapV2Factory.sol";  
import "../..../lib/v2-core/contracts/interfaces/IUniswapV2Pair  
  ↳ .sol";
```

### 3.49 CVF-49

- **Severity** Minor
- **Category** Bad datatype
- **Status** Info
- **Source** UniswapVault.sol

**Recommendation** The type of these arguments should be "ICore".

**Client Comment** We avoid creating dependencies from interfaces.

Listing 49:

```
18 address coreAddress ,  
40 address coreAddress ,
```

### 3.50 CVF-50

- **Severity** Minor
- **Category** Bad datatype
- **Status** Info
- **Source** UniswapVault.sol

**Recommendation** The type of these arguments should be "IERC20".

**Client Comment** We avoid creating dependencies from interfaces.

Listing 50:

```
20 address __token0 ,  
  address __token1 ,  
42 address __token0 ,  
  address __token1 ,
```

### 3.51 CVF-51

- **Severity** Minor
- **Category** Bad datatype
- **Status** Info
- **Source** UniswapVault.sol

**Recommendation** The type of these arguments should be "IUniswapV2Factory".

**Client Comment** We avoid creating dependencies from interfaces.

Listing 51:

```
24 address _uniswapFactory ,
46 address _uniswapFactory ,
```

### 3.52 CVF-52

- **Severity** Minor
- **Category** Bad datatype
- **Status** Info
- **Source** UniswapVault.sol

**Recommendation** The type of these arguments should be "IUniswapV2Router02".

**Client Comment** We avoid creating dependencies from interfaces.

Listing 52:

```
25 address _uniswapRouter
47 address _uniswapRouter
```

### 3.53 CVF-53

- **Severity** Minor
- **Category** Bad datatype
- **Status** Info
- **Source** UniswapVault.sol

**Recommendation** The types of the arguments should be "IUniswapV2Factory" and "IUniswapV2Router02" respectively.

**Client Comment** We avoid creating dependencies from interfaces.

Listing 53:

```
53 function __UniswapVault_init_unchained(address _uniswapFactory ,
    ↪ address _uniswapRouter) internal onlyInitializing {
```



### 3.54 CVF-54

- **Severity** Minor
- **Category** Suboptimal
- **Status** Fixed
- **Source** UniswapVault.sol

**Description** These checks are redundant, as it is anyway possible to pass a dead address as an argument.

**Client Comment** Updated.

Listing 54:

```
54 require(_uniswapFactory != address(0), "ZERO_ADDRESS");  
    require(_uniswapRouter != address(0), "ZERO_ADDRESS");
```

### 3.55 CVF-55

- **Severity** Minor
- **Category** Documentation
- **Status** Fixed
- **Source** UniswapVault.sol

**Description** The semantics of the returned values is unclear.

**Recommendation** Consider giving descriptive names to the returned values and/or adding a documentation comment.

**Client Comment** Updated.

Listing 55:

```
66 function getPoolBalances() internal view virtual override  
    ↪ returns (uint256, uint256) {
```

### 3.56 CVF-56

- **Severity** Minor
- **Category** Suboptimal
- **Status** Info
- **Source** UniswapVault.sol

**Description** Querying the token0 from the pair each time is suboptimal.

**Recommendation** Consider determining the token order once at initialization and storing the result in a storage variable.

**Client Comment** Noted, refactoring too major.

Listing 56:

```
68 return IUniswapV2Pair(pair).token0() == address(token0) ? (  
    ↪ reservesA, reservesB) : (reservesB, reservesA);
```

### 3.57 CVF-57

- **Severity** Minor
- **Category** Suboptimal
- **Status** Info
- **Source** UniswapVault.sol

**Description** Approving every time is suboptimal.

**Recommendation** Consider approving large amount once during initialization.

**Client Comment** We increase and decrease allowance each time for increased security.

Listing 57:

```
90 IERC20Upgradeable(pair).safeIncreaseAllowance(router ,  
    ↳ lpTokenBalance);  
  
114 token0.safeIncreaseAllowance(router , availableToken0);  
    token1.safeIncreaseAllowance(router , availableToken1);  
  
153 tokenIn.safeIncreaseAllowance(router , amountIn);
```

### 3.58 CVF-58

- **Severity** Minor
- **Category** Suboptimal
- **Status** Fixed
- **Source** UniswapVault.sol

**Recommendation** It would be simpler to just set allowance to zero.

**Client Comment** Updated.

Listing 58:

```
130 token0.safeDecreaseAllowance(router , availableToken0 -  
    ↳ token0Deposited);  
  
133 token1.safeDecreaseAllowance(router , availableToken1 -  
    ↳ token1Deposited);
```

### 3.59 CVF-59

- **Severity** Minor
- **Category** Documentation
- **Status** Info
- **Source** UniswapVault.sol

**Recommendation** It is a good practice to put a comment into an empty block to explain why the block is empty.

**Client Comment** We have a comment above it to explain why.

Listing 59:

```
138 function _unstakeLiquidity() internal virtual override {}
141 function _stakeLiquidity() internal virtual override {}
```

### 3.60 CVF-60

- **Severity** Minor
- **Category** Procedural
- **Status** Info
- **Source** SushiswapVaultStorage.sol

**Recommendation** This contract should be moved to a separate file named "SushiswapVaultStorageUnpadded.sol".

**Client Comment** We believe it is more intuitive for a user who would be upgrading storage to see this directly in the same file, so updating the `__gap` variable does not slip their mind.

Listing 60:

```
13 abstract contract SushiswapVaultStorageUnpadded is
    ↳ UniswapVaultStorage {
```

### 3.61 CVF-61

- **Severity** Minor
- **Category** Bad datatype
- **Status** Info
- **Source** SushiswapVaultStorage.sol

**Recommendation** The type of this variable should be "IMasterChefV2".

**Client Comment** It may be either a IMasterChefV2 or a IMasterChef, depending on the contract inheriting it, so it must remain an address.

Listing 61:

```
15 address public rewarder;
```

### 3.62 CVF-62

- **Severity** Minor
- **Category** Procedural
- **Status** Info
- **Source** MasterChefV2Vault.sol

**Description** We didn't review this file.

**Client Comment** Noted.

Listing 62:

```
5 import "../external/sushiswap/IMasterChefV2.sol";
```

### 3.63 CVF-63

- **Severity** Minor
- **Category** Bad datatype
- **Status** Info
- **Source** MasterChefV2Vault.sol

**Recommendation** The type of these arguments should be "ICore".

**Client Comment** We avoid creating dependencies from interfaces.

Listing 63:

```
15 address coreAddress ,  
43 address coreAddress ,
```

### 3.64 CVF-64

- **Severity** Minor
- **Category** Bad datatype
- **Status** Info
- **Source** MasterChefV2Vault.sol

**Recommendation** The type of these arguments should be "IERC20".

**Client Comment** We avoid creating dependencies from interfaces.

Listing 64:

```
17 address _token0 ,  
   address _token1 ,  
  
45 address _token0 ,  
   address _token1 ,
```

### 3.65 CVF-65

- **Severity** Minor
- **Category** Bad datatype
- **Status** Info
- **Source** MasterChefV2Vault.sol

**Recommendation** The type of these arguments should be "IUniswapV2Factory".

**Client Comment** We avoid creating dependencies from interfaces.

Listing 65:

```
21 address _sushiswapFactory ,  
49 address _sushiswapFactory ,
```

### 3.66 CVF-66

- **Severity** Minor
- **Category** Bad datatype
- **Status** Info
- **Source** MasterChefV2Vault.sol

**Recommendation** The type of these arguments should be "IUniswapV2Router02".

**Client Comment** We avoid creating dependencies from interfaces.

Listing 66:

```
22 address _sushiswapRouter ,  
50 address _sushiswapRouter ,
```

### 3.67 CVF-67

- **Severity** Minor
- **Category** Bad datatype
- **Status** Info
- **Source** MasterChefV2Vault.sol

**Recommendation** The type of these arguments should be "IERC20".

**Client Comment** We avoid creating dependencies from interfaces.

Listing 67:

```
23 address _sushi ,  
51 address _sushi ,  
69 address _sushi ,
```

### 3.68 CVF-68

- **Severity** Minor
- **Category** Bad datatype
- **Status** Info
- **Source** MasterChefV2Vault.sol

**Recommendation** The type of these arguments should be "IMasterChefV2".

**Client Comment** We avoid creating dependencies from interfaces.

Listing 68:

```
24 address __masterChefV2 ,
52 address __masterChefV2 ,
70 address __masterChefV2 ,
```

### 3.69 CVF-69

- **Severity** Minor
- **Category** Suboptimal
- **Status** Fixed
- **Source** MasterChefV2Vault.sol

**Description** These checks are redundant as it is anyway possible to pass a dead address as an argument.

**Client Comment** Updated.

Listing 69:

```
73 require(_sushi != address(0), "ZERO_ADDRESS");
   require(__masterChefV2 != address(0), "ZERO_ADDRESS");
```

### 3.70 CVF-70

- **Severity** Minor
- **Category** Suboptimal
- **Status** Info
- **Source** MasterChefV2Vault.sol

**Description** Approving every time is suboptimal.

**Recommendation** It would be more efficient to approve large amount once.

**Client Comment** We increase and decrease allowance each time for increased security.

Listing 70:

```
91 sushi.safeIncreaseAllowance(router, sushiBalance);
107 IERC20Upgradeable(pair).safeIncreaseAllowance(rewarder,
    ↪ lpTokenBalance);
```

### 3.71 CVF-71

- **Severity** Minor
- **Category** Procedural
- **Status** Info
- **Source** Rift.sol

**Description** Unlike other contract in this project, this contract doesn't use the role framework from OpenZeppelin, but implements its own role-based approach.

**Recommendation** Consider using the OpenZeppelin's role framework here for consistency.

**Client Comment** Updated.

#### Listing 71:

```
8 mapping(address => bool) public isBurner;  
mapping(address => bool) public isMinter;
```

### 3.72 CVF-72

- **Severity** Minor
- **Category** Unclear behavior
- **Status** Info
- **Source** Rift.sol

**Description** Probably these functions should emit an event.

**Client Comment** Updated.

#### Listing 72:

```
31 function addMinter(address _newMinter) public onlyOwner {  
36 function addBurner(address _newBurner) public onlyOwner {  
41 function revokeMinter(address _oldMinter) public onlyOwner {
```

### 3.73 CVF-73

- **Severity** Minor
- **Category** Suboptimal
- **Status** Info
- **Source** Rift.sol

**Description** These checks are redundant. They don't save any gas.

**Client Comment** Updated.

#### Listing 73:

```
32 require(!isMinter[_newMinter], "ALREADY_MINTER");  
37 require(!isBurner[_newBurner], "ALREADY_BURNER");  
42 require(isMinter[_oldMinter], "NOT_MINTER");  
47 require(isBurner[_oldBurner], "NOT_BURNER");
```

### 3.74 CVF-74

- **Severity** Minor
- **Category** Documentation
- **Status** Info
- **Source** CoreReference.sol

**Recommendation** It is a good practice to put a comment into an empty block to explain why the block is empty.

**Client Comment** We have a comment above it to explain why.

Listing 74:

```
19 constructor() initializer {}
```

### 3.75 CVF-75

- **Severity** Minor
- **Category** Bad naming
- **Status** Info
- **Source** CoreReference.sol

**Recommendation** Events are usually named via nouns, such as "Pause", "Unpause".

**Client Comment** We use openzeppelin's standard here.

Listing 75:

```
22 event Paused(address indexed account);  
25 event Unpaused(address indexed account);
```

### 3.76 CVF-76

- **Severity** Minor
- **Category** Suboptimal
- **Status** Fixed
- **Source** CoreReference.sol

**Description** The parameters are redundant, as their values could in most cases be extracted from the transaction data.

**Client Comment** Updated.

Listing 76:

```
22 event Paused(address indexed account);  
25 event Unpaused(address indexed account);
```



### 3.77 CVF-77

- **Severity** Minor
- **Category** Procedural
- **Status** Info
- **Source** CoreReference.sol

**Description** These events and functions are very similar to those defined in the "ICore" interface.

**Recommendation** Consider extracting a separate "Pausable" interface and probably an abstract implementation or it.

**Client Comment** Noted. The implementation of 'paused' is unique each time, so we keep it separate.

#### Listing 77:

```
22 event Paused(address indexed account);
25 event Unpaused(address indexed account);
68 function paused() public view returns (bool) {
72 function pause() external onlyPauser whenNotPaused {
77 function unpause() external onlyPauser whenPaused {
```

### 3.78 CVF-78

- **Severity** Minor
- **Category** Bad datatype
- **Status** Info
- **Source** CoreReference.sol

**Recommendation** The argument type should be "ICore".

**Client Comment** We avoid creating dependencies from interfaces.

#### Listing 78:

```
27 function __CoreReference_init(address coreAddress) internal
    ↪ onlyInitializing {
31 function __CoreReference_init_unchained(address coreAddress)
    ↪ internal onlyInitializing {
```

### 3.79 CVF-79

- **Severity** Minor
- **Category** Suboptimal
- **Status** Fixed
- **Source** CoreReference.sol

**Recommendation** This check is redundant, as it is anyway possible to pass a dead core address.

**Client Comment** Updated.

Listing 79:

```
32 require(coreAddress != address(0), "ZERO_ADDRESS");
```

### 3.80 CVF-80

- **Severity** Minor
- **Category** Unclear behavior
- **Status** Info
- **Source** CoreReference.sol

**Description** These events are emitted even when nothing actually changed.

**Client Comment** Noted. We can expect the pauser to not spam the contract with null events.

Listing 80:

```
74 emit Paused(msg.sender);  
79 emit Unpaused(msg.sender);
```

### 3.81 CVF-81

- **Severity** Minor
- **Category** Documentation
- **Status** Fixed
- **Source** CoreStorage.sol

**Description** The number format of this variable is unclear.

**Recommendation** Consider documenting.

**Client Comment** Added a comment.

Listing 81:

```
13 uint256 public override protocolFee;
```

### 3.82 CVF-82

- **Severity** Minor
- **Category** Documentation
- **Status** Fixed
- **Source** Core.sol

**Description** The number format of this constant is unclear.

**Recommendation** Consider documenting.

**Client Comment** Added a comment.

Listing 82:

```
15 uint256 public constant override MAX_FEE = 10000;
```

### 3.83 CVF-83

- **Severity** Minor
- **Category** Documentation
- **Status** Info
- **Source** Core.sol

**Recommendation** It is a good practice to put a comment into an empty block to explain why the block is empty.

**Client Comment** We have a comment above it to explain why.

Listing 83:

```
24 constructor() initializer {}
```

### 3.84 CVF-84

- **Severity** Minor
- **Category** Documentation
- **Status** Info
- **Source** Core.sol

**Description** The number format of this value is unclear.

**Recommendation** Consider documenting.

**Client Comment** It is documented in the natspec comment for the function.

Listing 84:

```
36 uint256 _protocolFee ,
```

### 3.85 CVF-85

- **Severity** Minor
- **Category** Bad datatype
- **Status** Info
- **Source** Core.sol

**Recommendation** The type of this argument could be more specific.

**Client Comment** We avoid creating dependencies from interfaces.

Listing 85:

```
38 address __wrappedNative ,  
50 address __wrappedNative ,  
63 address __wrappedNative
```

### 3.86 CVF-86

- **Severity** Minor
- **Category** Suboptimal
- **Status** Fixed
- **Source** Core.sol

**Recommendation** These checks are redundant, it is anyway possible to pass a dead address as an argument.

**Client Comment** Updated.

Listing 86:

```
66 require(_feeTo != address(0), "ZERO_ADDRESS");  
require(__wrappedNative != address(0), "ZERO_ADDRESS");
```

### 3.87 CVF-87

- **Severity** Minor
- **Category** Suboptimal
- **Status** Fixed
- **Source** Core.sol

**Recommendation** This check is redundant. It is anyway possible to add a dead vault address.

**Client Comment** Updated.

Listing 87:

```
80 require(vaults[i] != address(0), "ZERO_ADDRESS");
```

### 3.88 CVF-88

- **Severity** Minor
- **Category** Unclear behavior
- **Status** Info
- **Source** Core.sol

**Description** These events are emitted even if nothing actually changed.

**Client Comment** We assume those who can functions that emit these events are benevolent.

Listing 88:

```
104 emit ProtocolFeeUpdated(_protocolFee);
112 emit FeeToUpdated(_feeTo);
144 emit Paused(msg.sender);
151 emit Unpaused(msg.sender);
```

### 3.89 CVF-89

- **Severity** Minor
- **Category** Suboptimal
- **Status** Fixed
- **Source** CorePermissions.sol

**Recommendation** These checks are redundant. It is anyway possible to pass a dead address as an argument.

**Client Comment** Updated.

Listing 89:

```
39 require(guardian != address(0), "ZERO_ADDRESS");
40 require(governor != address(0), "ZERO_ADDRESS");
   require(pauser != address(0), "ZERO_ADDRESS");
   require(strategist != address(0), "ZERO_ADDRESS");
```

### 3.90 CVF-90

- **Severity** Major
- **Category** Flaw
- **Status** Fixed
- **Source** CorePermissions.sol

**Description** This protection is not reliable as the remaining governor may be a dead address.

**Recommendation** It would be more reliable to forbid a governor to revoke the governor role from himself.

**Client Comment** Updated and removed dependency on costly AccessControlEnumerable.

Listing 90:

```
74 require(role != GOVERN_ROLE || getRoleMemberCount(role) >= 1, "
   ↪ LAST_GOVERNOR");
```

### 3.91 CVF-91

- **Severity** Minor
- **Category** Bad naming
- **Status** Info
- **Source** IVault.sol

**Recommendation** Events are usually named via nouns, such as "Epoch", "Deposit", "Withdrawal", etc.

**Client Comment** Noted. We use openzeppelin's standard here.

#### Listing 91:

```
9  event NextEpochStarted(uint256 indexed newEpoch, address indexed
    ↳ initiator, uint256 startTime);

16 event DepositScheduled(bytes32 indexed assetCode, address
    ↳ indexed user, uint256 amount, uint256 indexed epoch);

23 event WithdrawScheduled(bytes32 indexed assetCode, address
    ↳ indexed user, uint256 amountDay0, uint256 indexed epoch);

29 event AssetsClaimed(bytes32 indexed assetCode, address indexed
    ↳ user, uint256 amount);

33 event FundsRescued(address indexed guardian);

38 event Token0FloorUpdated(uint256 indexed newFloor, address
    ↳ indexed admin);

43 event Token1FloorUpdated(uint256 indexed newFloor, address
    ↳ indexed admin);
```

### 3.92 CVF-92

- **Severity** Minor
- **Category** Suboptimal
- **Status** Fixed
- **Source** IVault.sol

**Recommendation** The "newFloor" parameters shouldn't be indexed.

**Client Comment** Updated.

#### Listing 92:

```
38 event Token0FloorUpdated(uint256 indexed newFloor, address
    ↳ indexed admin);

43 event Token1FloorUpdated(uint256 indexed newFloor, address
    ↳ indexed admin);
```

### 3.93 CVF-93

- **Severity** Minor
- **Category** Suboptimal
- **Status** Info
- **Source** IVault.sol

**Recommendation** It would be more efficient to pass a single array of structs with two fields instead of two parallel arrays. Such approach would also make a length check unnecessary.

**Client Comment** Noted, in the unlikely scenario this function needs to be called, the guardian should put the necessary time into ensure inputs are valid.

#### Listing 93:

```
79 function rescueTokens(address[] calldata tokens, uint256 []  
    ↪ calldata amounts) external;
```

### 3.94 CVF-94

- **Severity** Minor
- **Category** Suboptimal
- **Status** Info
- **Source** IVault.sol

**Description** In case somebody needs several of these values at once, he will have to call the contract several times.

**Recommendation** Consider providing a way to query several values in one call.

**Client Comment** Noted.

#### Listing 94:

```
87 function token0ValueLocked() external view returns (uint256);  
89 function token1ValueLocked() external view returns (uint256);  
91 function token0BalanceDay0(address user) external view returns (  
    ↪ uint256);  
93 function epochToToken0Rate(uint256 _epoch) external view returns  
    ↪ (uint256);  
95 function token0WithdrawRequests(address user) external view  
    ↪ returns (uint256);  
97 function token1BalanceDay0(address user) external view returns (  
    ↪ uint256);  
99 function epochToToken1Rate(uint256 _epoch) external view returns  
    ↪ (uint256);  
101 function token1WithdrawRequests(address user) external view  
    ↪ returns (uint256);
```

### 3.95 CVF-95

- **Severity** Minor
- **Category** Procedural
- **Status** Info
- **Source** VaultStorage.sol

**Recommendation** This contract should be moved to a separate file named "VaultStorage-Unpadded.sol".

**Client Comment** We believe it is more intuitive for a user who would be upgrading storage to see this directly in the same file, so updating the `__gap` variable does not slip their mind.

#### Listing 95:

```
10 abstract contract VaultStorageUnpadded {
```

### 3.96 CVF-96

- **Severity** Minor
- **Category** Suboptimal
- **Status** Info
- **Source** VaultStorage.sol

**Recommendation** It would be more efficient to merge these mappings into a single mapping whose keys are user and values are structs encapsulating the values of the original mappings.

**Client Comment** Noted, refactoring too major.

#### Listing 96:

```
44 mapping(address => uint256) balanceDay0;  
   mapping(address => uint256) claimable;  
  
47 mapping(address => Request) depositRequests;  
   mapping(address => Request) withdrawRequests;
```

### 3.97 CVF-97

- **Severity** Minor
- **Category** Procedural
- **Status** Fixed
- **Source** VaultStorage.sol

**Description** The "DENOM" constant is defined in another file.

**Recommendation** Consider revering to it as "Vault.DENOM" to make it easier for a reader to find it.

**Client Comment** Updated.

#### Listing 97:

```
71 /// @notice minimum return for TOKEN0 (out of 'DENOM') as long  
    ↳ as TOKEN1 is above its minimum return  
  
73 /// @notice minimum return for TOKEN1 (out of 'DENOM')
```



### 3.98 CVF-98

- **Severity** Minor
- **Category** Bad naming
- **Status** Info
- **Source** ICore.sol

**Recommendation** Events are usually named via nouns, such as "ProtocolFee", "FeeTo", "Pause", etc.

**Client Comment** Noted. We used open zeppelin's standard here.

#### Listing 98:

```
12 event ProtocolFeeUpdated(uint256 indexed protocolFee);
15 event FeeToUpdated(address indexed feeTo);
18 event Paused(address indexed account);
21 event Unpaused(address indexed account);
24 event VaultRegistered(address indexed vault, address indexed
    ↪ admin);
27 event VaultRemoved(address indexed vault, address indexed admin)
    ↪ ;
```

### 3.99 CVF-99

- **Severity** Minor
- **Category** Suboptimal
- **Status** Fixed
- **Source** ICore.sol

**Recommendation** The parameter shouldn't be indexed.

**Client Comment** Updated.

#### Listing 99:

```
12 event ProtocolFeeUpdated(uint256 indexed protocolFee);
```

### 3.100 CVF-100

- **Severity** Minor
- **Category** Documentation
- **Status** Fixed
- **Source** ICore.sol

**Description** The number format of fee values is unclear.

**Recommendation** Consider documenting.

**Client Comment** Updated.

#### Listing 100:

```
12 event ProtocolFeeUpdated(uint256 indexed protocolFee);
31 function MAX_FEE() external view returns (uint256);
35 function protocolFee() external view returns (uint256);
45 function setProtocolFee(uint256 _protocolFee) external;
```

### 3.101 CVF-101

- **Severity** Minor
- **Category** Suboptimal
- **Status** Info
- **Source** ICore.sol

**Description** The "admin" parameters are redundant.

**Recommendation** Their values in most cases could be derived from the transaction data.

**Client Comment** Noted. We used open zeppelin's standard here.

#### Listing 101:

```
24 event VaultRegistered(address indexed vault, address indexed
    ↪ admin);
27 event VaultRemoved(address indexed vault, address indexed admin)
    ↪ ;
```

### 3.102 CVF-102

- **Severity** Minor
- **Category** Bad datatype
- **Status** Info
- **Source** ICore.sol

**Recommendation** The return type could be more specific.

**Client Comment** We avoid creating dependencies from interfaces.

#### Listing 102:

```
37 function wrappedNative() external view returns (address);
```

### 3.103 CVF-103

- **Severity** Major
- **Category** Procedural
- **Status** Fixed
- **Source** ICore.sol

**Description** This function doesn't scale. When there are too many registered vaults, this function may exceed the block gas limit.

**Recommendation** Consider implementing an ability to query the registered values by index.

**Client Comment** This functionality was removed.

#### Listing 103:

```
51 function getRegisteredVaults() external view returns (address []  
    ↪ memory);
```

### 3.104 CVF-104

- **Severity** Minor
- **Category** Bad naming
- **Status** Info
- **Source** ICorePermissions.sol

**Recommendation** Events are usually named via nouns.

**Client Comment** Noted. We use open zeppelin's standar here.

#### Listing 104:

```
12 event WhitelistDisabled(address indexed admin);  
15 event WhitelistEnabled(address indexed admin);
```

### 3.105 CVF-105

- **Severity** Minor
- **Category** Suboptimal
- **Status** Fixed
- **Source** ICorePermissions.sol

**Recommendation** The event parameters are redundant. Their values could in most cases be extracted from the transaction data.

**Client Comment** Updated.

#### Listing 105:

```
12 event WhitelistDisabled(address indexed admin);  
15 event WhitelistEnabled(address indexed admin);
```

### 3.106 CVF-106

- **Severity** Minor
- **Category** Suboptimal
- **Status** Info
- **Source** ICorePermissions.sol

**Recommendation** This function should emit some event and this event should be declared in this interface.

**Client Comment** The function emits RoleGranted when it calls `_grantRole`.

Listing 106:

```
21 function whitelistAll(address[] memory addresses) external;
```

### 3.107 CVF-107

- **Severity** Minor
- **Category** Unclear behavior
- **Status** Info
- **Source** ICorePermissions.sol

**Description** There is no function to remove an address from the whitelist.

**Client Comment** `grantRole` and `revokeRole` allow are inherited external functions that allow the governor to add and revoke roles.

Listing 107:

```
21 function whitelistAll(address[] memory addresses) external;
```