

```
#include <stdio.h>

# define max 6
int queue[max];
int front=-1;
int rear=-1;
void enqueue(int element) {
    if(front== -1 && rear== -1) {
        front=0;
        rear=0; queue[rear]=element;
    }
    else if(((rear+1)%max==front)|| (front == rear + 1))
    {
        printf("Queue is overflow..");
    }
    else
    {
        rear=(rear+1)%max; queue[rear]=element;
    } }

int dequeue() {
```

```
if((front== -1) && (rear== -1)) {  
    printf("\nQueue is underflow.."); }  
else if(front==rear) {  
    printf("\nThe dequeued element is %d",  
        queue[front]);  
    front= -1;  
    rear= -1; }  
else  
{  
    printf("\nThe dequeued element is %d",  
        queue[front]); front=(front+1)%max;  
}  
}  
void display() {  
    int i=front;  
    if(front== -1 && rear== -1) {  
        printf("\n Queue is empty.."); }  
else
```

```
{  
printf("\nElements in a Queue are :"); while(i<=rear)  
{  
  
printf("%d,", queue[i]);  
  
i=(i+1)%max; }  
} }
```

```
void search() {  
  
int item,i,c=0;  
printf("Enter the element which is to be searched");  
  
scanf("%d", &item); for(i=front;i<=rear;i++) {  
  
if(item==queue[i])  
{  
printf("item found at location %d ",i+1);  
  
c++;  
}  
}  
if(c==0)  
printf("item not found"); }  
  
int main() {
```

```
int choice=1,x;

while(choice<4 && choice!=0)
{
printf("\n Press 1: Insert an element");
printf("\nPress 2: Delete an element");
printf("\nPress 3: Display the element");
printf("\nPress 4: search the element");
printf("\nEnter your choice"); scanf("%d", &choice);

switch(choice) {

case 1:

printf("Enter the element which is to be inserted");

scanf("%d", &x); enqueue(x); break;
case 2: dequeue(); break;

case 3: display(); break; case 4: search(); break;

}}

return 0; }
```

output

```
Press 1: Insert an element
Press 2: Delete an element
Press 3: Display the element
Press 4: search the element
Enter your choice1
Enter the element which is to be inserted1
```

```
Press 1: Insert an element
Press 2: Delete an element
Press 3: Display the element
Press 4: search the element
Enter your choice1
Enter the element which is to be inserted2
```

```
Press 1: Insert an element
Press 2: Delete an element
Press 3: Display the element
Press 4: search the element
Enter your choice1
Enter the element which is to be inserted3
```

```
Press 1: Insert an element
Press 2: Delete an element
Press 3: Display the element
Press 4: search the element
Enter your choice1
Enter the element which is to be inserted4
```

```
Press 1: Insert an element
Press 2: Delete an element
Press 3: Display the element
Press 4: search the element
Enter your choice1
Enter the element which is to be inserted5
```

```
Press 1: Insert an element
Press 2: Delete an element
Press 3: Display the element
Press 4: search the element
Enter your choice2
```

```
The dequeued element is 1
```

Press 1: Insert an element
Press 2: Delete an element
Press 3: Display the element
Press 4: search the element
Enter your choice3

Elements in a Queue are :2,3,4,5,

Press 1: Insert an element
Press 2: Delete an element
Press 3: Display the element
Press 4: search the element
Enter your choice4
Enter the element which is to be searched4
item found at location 4