```
#include<stdio.h>
#include<stdlib.h>
struct Node
 int data;
  struct Node *next;
*top = NULL;
void push(int);
void pop();
void display();
void search();
void main()
 int choice, value;
 printf("\n:: Stack using Linked List ::\n");
  while(1){
   printf("\n****** MENU *****\n");
   printf("1. Push\n2. Pop\n3. Display\n4. Search\n5. Exit\n");
   printf("Enter your choice: ");
   scanf("%d",&choice);
   switch(choice){
  case 1: printf("Enter the value to be insert: ");
    scanf("%d", &value);
    push(value);
    break:
  case 2: pop(); break;
  case 3: display(); break;
  case 4: search(); break;
```

```
case 5: exit(0); break;
  default: printf("\nWrong selection!!! Please try again!!!\n");
   }
 }
void push(int value)
 struct Node *newNode;
 newNode = (struct Node*)malloc(sizeof(struct Node));
 newNode->data = value;
 if(top == NULL)
   newNode->next = NULL;
 else
   newNode->next = top;
 top = newNode;
 printf("\nInsertion is Success!!!\n");
void pop()
 if(top == NULL)
   printf("\nStack is Empty!!!\n");
 else{
   struct Node *temp = top;
   printf("\nDeleted element: %d", temp->data);
   top = temp->next;
   free(temp);
void display()
 if(top == NULL)
```

```
printf("\nStack is Empty!!!\n");
 else{
   struct Node *temp = top;
   while(temp->next != NULL){
  printf("%d--->",temp->data);
  temp = temp \rightarrow next;
   printf("%d--->NULL",temp->data);
void search()
  struct Node *ptr;
  int item,i=0,flag;
  ptr = top;
  if(ptr == NULL)
     printf("\nEmpty List\n");
  else
     printf("\nEnter item which you want to search:");
     scanf("%d",&item);
     while (ptr!=NULL)
       if(ptr->data == item)
          printf("item found at location %d ",i+1);
          flag=1;
       else
```

```
{
    flag=0;
}
i++;
ptr = ptr -> next;
}
if(flag==0)
{
    printf("Item not found\n");
}
}
```

Output

```
:: Stack using Linked List ::
*atatatatak MENU *atatatatak

    Push

2. Pop
3. Display
4. Search
Exit
Enter your choice: 1
Enter the value to be insert: 2
Insertion is Success!!!
*ototototok MENU *ototototok
1. Push
Pop
Display
4. Search
5. Exit
Enter your choice: 1
Enter the value to be insert: 34
Insertion is Success!!!
жиничения MENU жиничения
1. Push
2. Pop
3. Display
Search
Exit
Enter your choice: 1
Enter the value to be insert: 45
Insertion is Success!!!
жоюююю MENU жоюююю

    Push

2. Pop
Display
4. Search
5. Exit
Enter your choice: 1
Enter the value to be insert: 57
Insertion is Success!!!
жиничения MENU жиничения

    Push

2. Pop
3. Display
4. Search
Exit
Enter your choice: 3
57--->45--->34--->2--->NULL
```

жиничения MENU жиничения

- Push
- 2. Pop
- Display
- 4. Search
- 5. Exit

Enter your choice: 2

Deleted element: 57 ******* MENU *********

- Push
- 2. Pop
- Display
- 4. Search
- Exit

Enter your choice: 3 45--->34--->2--->NULL

жоюююю MENU жоюююю

- Push
- 2. Pop
- Display
- 4. Search
- Exit

Enter your choice: 4

Enter item which you want to search: 2 item found at location 3