

CODE SPITZ

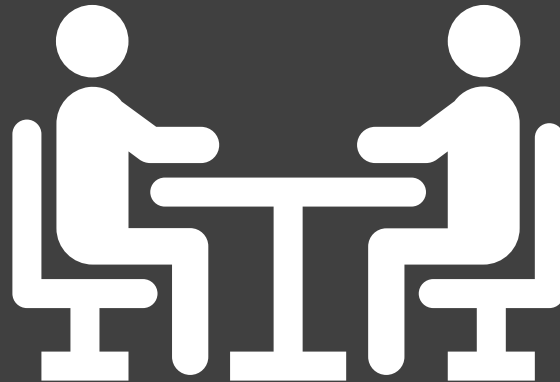


82

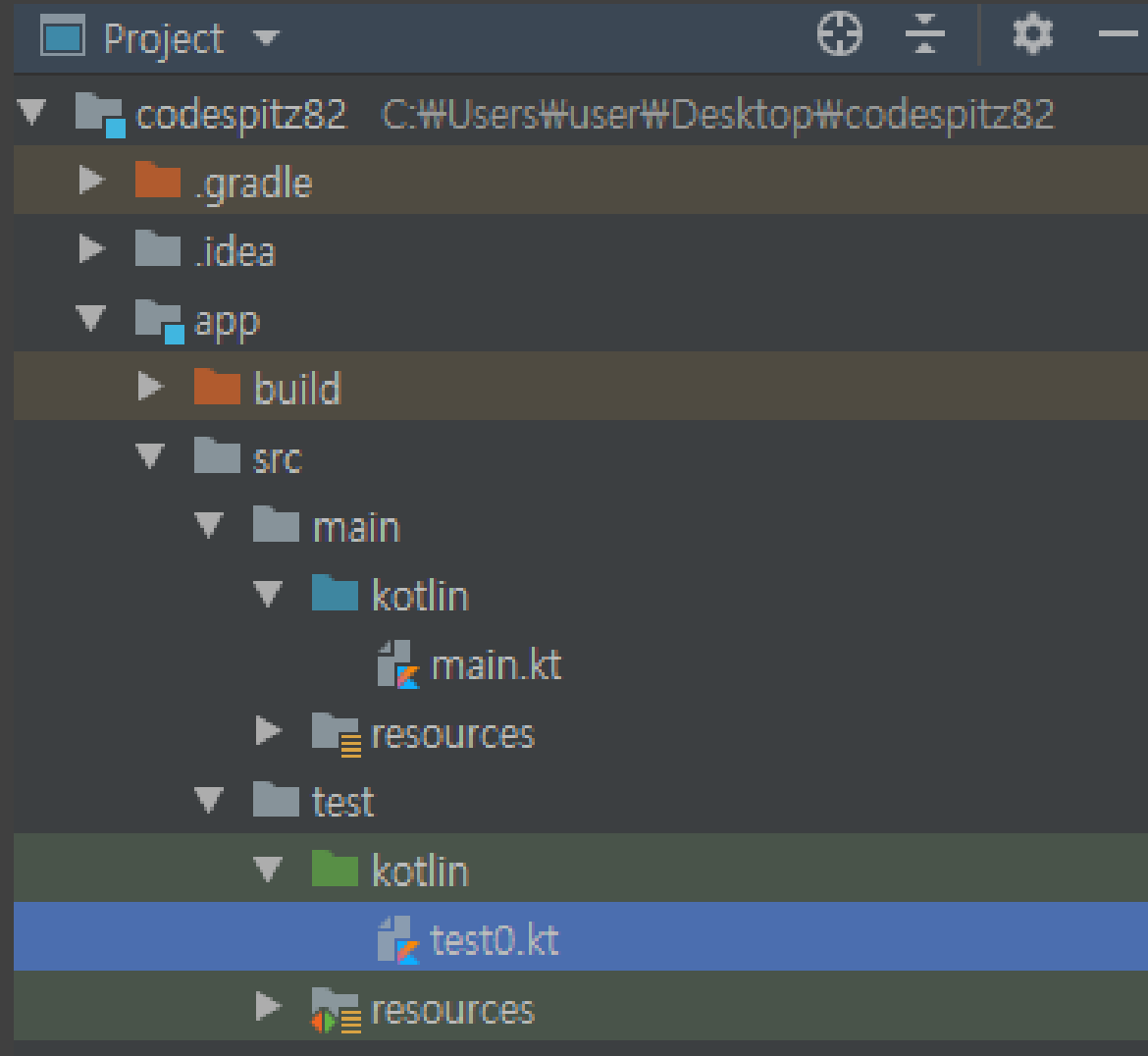
KOTLIN ELEMENTARY



unit test



test0.kt



test0.kt

```
import kotlin.test.Test
import kotlin.test.assertEquals

class SimpleTest {
    @Test
    fun testTest(){
        assertEquals( expected: "hello", test())
    }
}
```

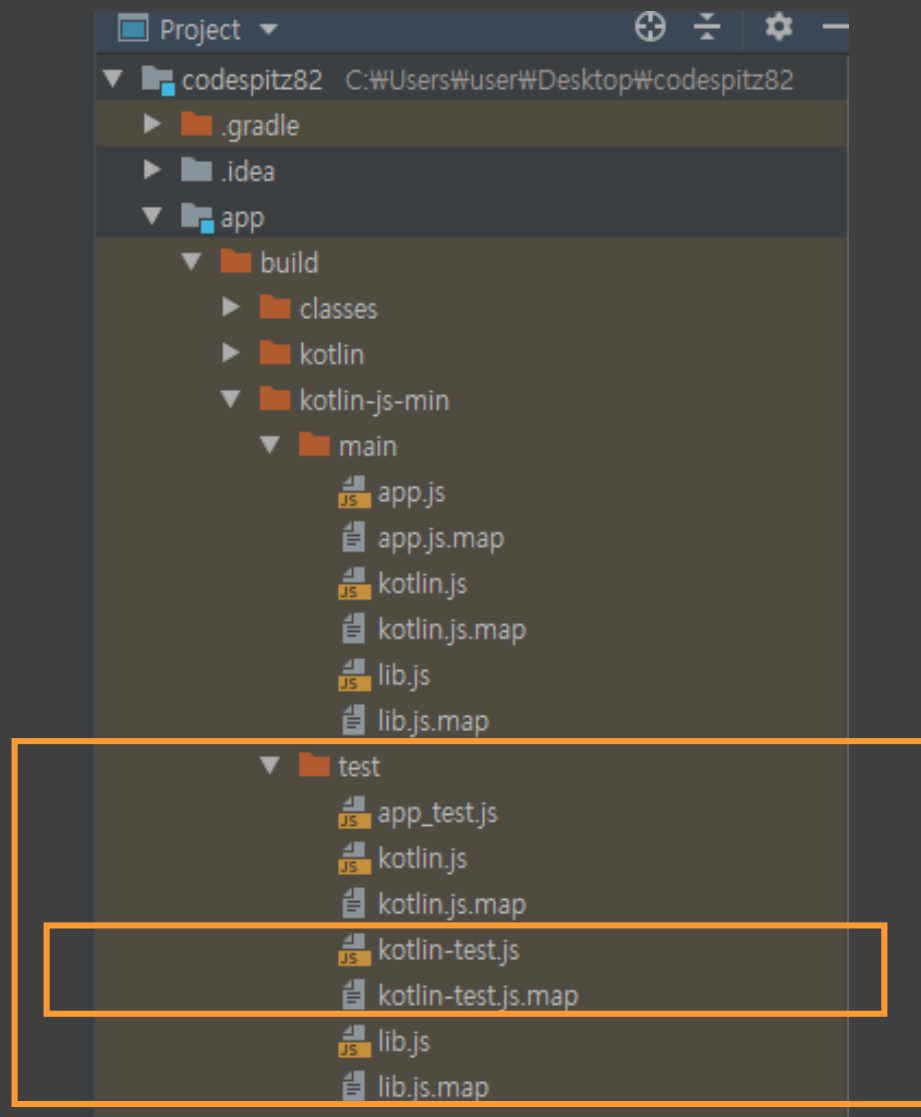
lib/hello.kt

```
fun hello(){  
    println("hello world")  
}  
fun test() : String = "abc"
```

DCE build only

```
buildscript {  
    ext.kotlin_version = '1.3.31'  
    repositories {  
        mavenCentral()  
    }  
    dependencies {  
        classpath "org.jetbrains.kotlin:kotlin-gradle-plugin:$kotlin_version"  
    }  
}  
  
apply plugin: 'kotlin2js'  
apply plugin: 'kotlin-dce-js'  
  
repositories {  
    mavenCentral()  
}  
  
dependencies {  
    compile "org.jetbrains.kotlin:kotlin-stdlib-js:$kotlin_version"  
    testImplementation "org.jetbrains.kotlin:kotlin-test-js:$kotlin_version"  
    compile project(":lib")  
}  
  
compileKotlin2Js {  
    kotlinOptions.sourceMap = true  
}
```

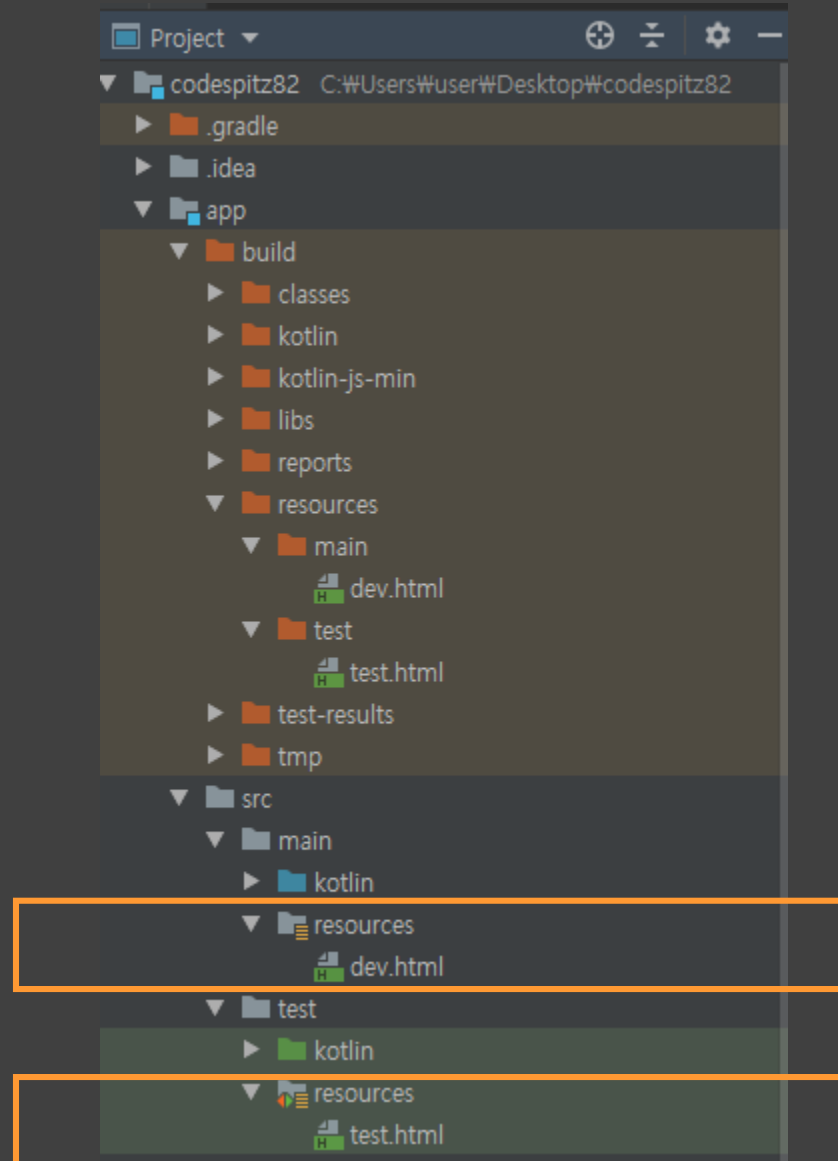
build result



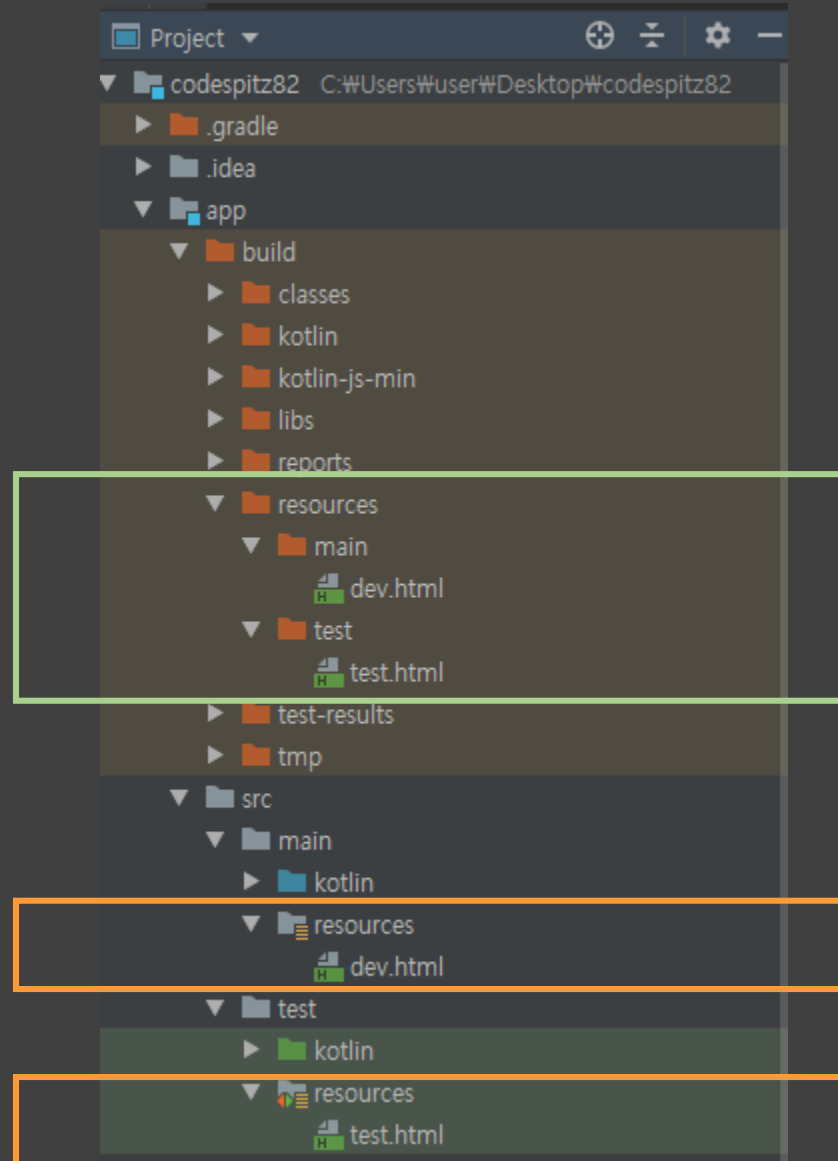
resource



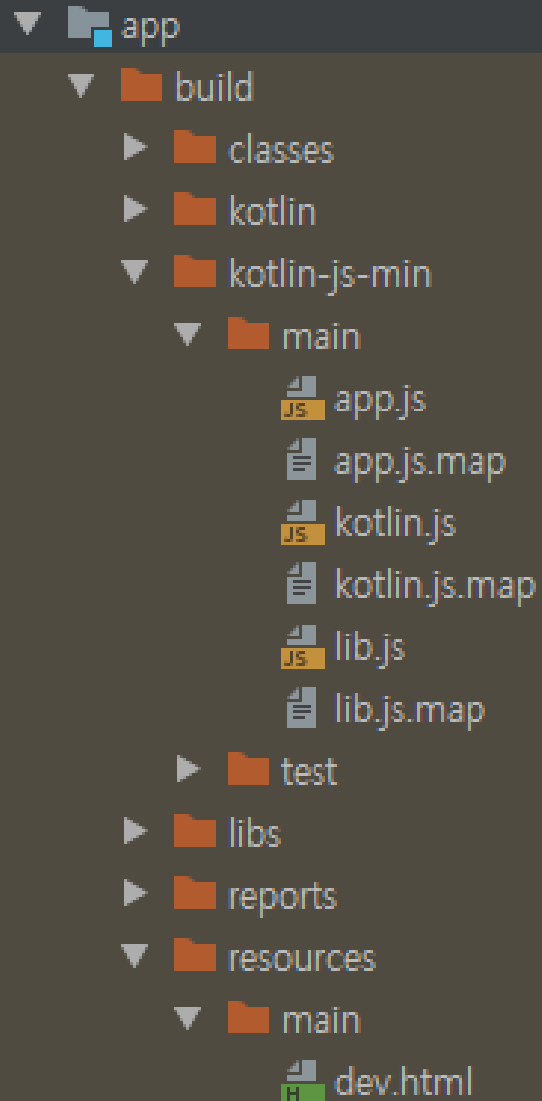
Resources



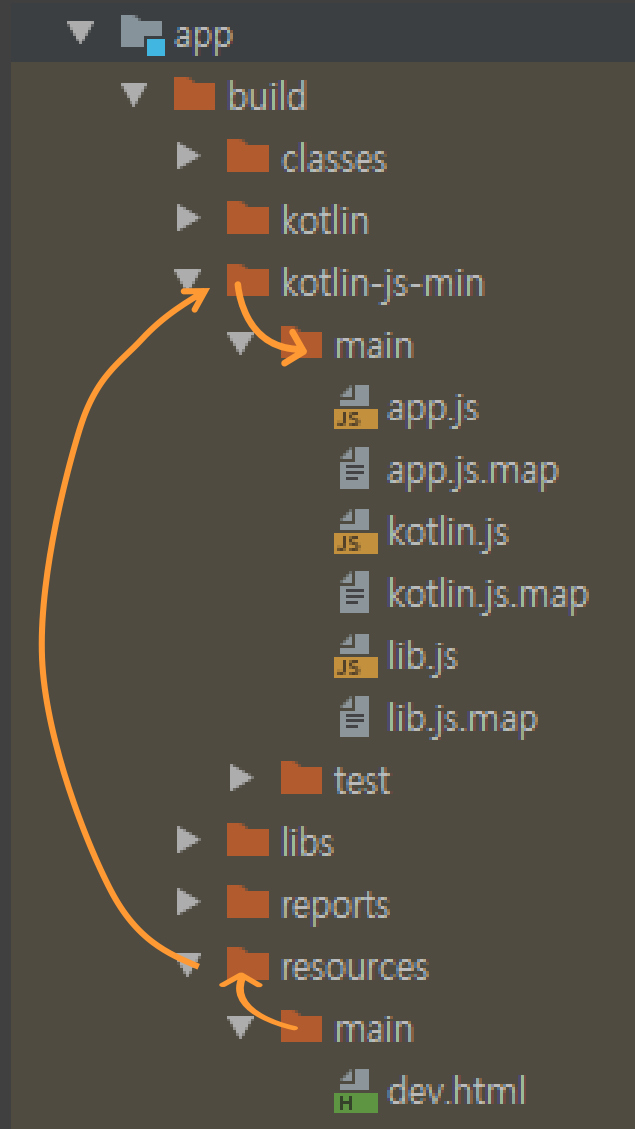
Resources



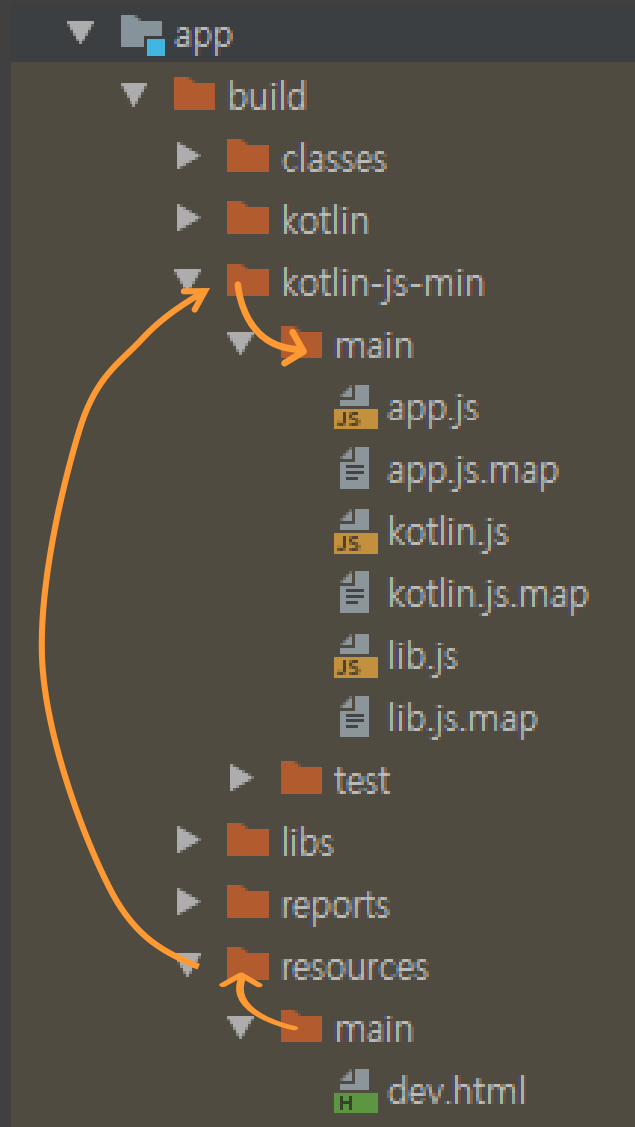
main/resource/dev.html



main/resource/dev.html

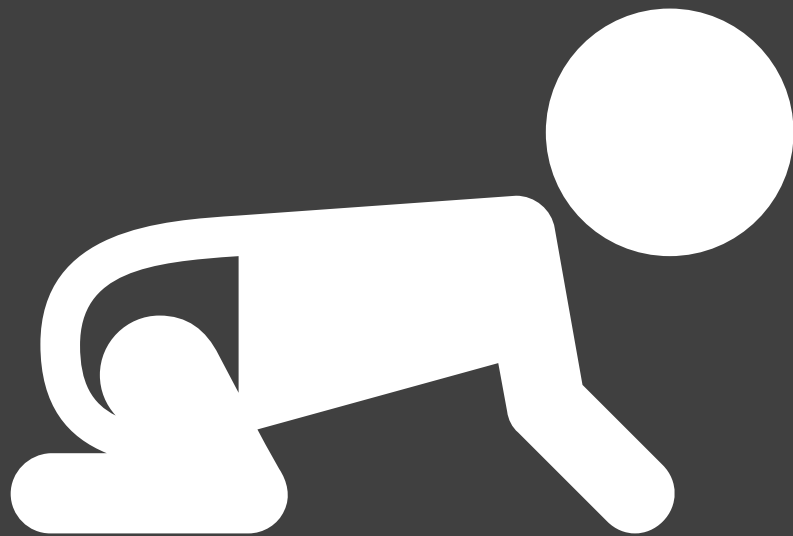


main/resource/dev.html



```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <title>Title</title>
</head>
<body>
  <script src="../../kotlin-js-min/main/kotlin.js"></script>
  <script src="../../kotlin-js-min/main/lib.js"></script>
  <script src="../../kotlin-js-min/main/app.js"></script>
</body>
</html>
```

test runner



kotlin-test.js

```
NAME_TO_ADAPTER = mapOf([to('qunit', getCallableRef('QUnitAdapter', function () {  
    return new QUnitAdapter();  
})), to('jasmine', getCallableRef('JasmineLikeAdapter', function () {  
    return new JasmineLikeAdapter();  
})), to('mocha', getCallableRef('JasmineLikeAdapter', function () {  
    return new JasmineLikeAdapter();  
})), to('jest', getCallableRef('JasmineLikeAdapter', function () {  
    return new JasmineLikeAdapter();  
})), to('auto', getCallableRef('detectAdapter', function () {  
    return detectAdapter();  
})))];  
return _;  
}));
```

kotlin-test.js

```
NAME_TO_ADAPTER = mapOf([to('qunit', getCallableRef('QUnitAdapter', function () {  
    return new QUnitAdapter();  
})), to('jasmine', getCallableRef('JasmineLikeAdapter', function () {  
    return new JasmineLikeAdapter();  
})), to('mocha', getCallableRef('JasmineLikeAdapter', function () {  
    return new JasmineLikeAdapter();  
})), to('jest', getCallableRef('JasmineLikeAdapter', function () {  
    return new JasmineLikeAdapter();  
})), to('auto', getCallableRef('detectAdapter', function () {  
    return detectAdapter();  
})))];  
return _;  
}));
```


<https://qunitjs.com/>

Getting Started

In The Browser

A minimal QUnit test setup:

```
1 <!DOCTYPE html>
2 <html>
3 <head>
4   <meta charset="utf-8">
5   <meta name="viewport" content="width=device-width">
6   <title>QUnit Example</title>
7   <link rel="stylesheet" href="https://code.jquery.com/qunit/qunit-2.9.2.css">
8 </head>
9 <body>
10  <div id="qunit"></div>
11  <div id="qunit-fixture"></div>
12  <script src="https://code.jquery.com/qunit/qunit-2.9.2.js"></script>
13  <script src="tests.js"></script>
14 </body>
15 </html>
```

test/resource/test.html

```
<!DOCTYPE html>
<html>
<head>
  <meta charset="utf-8">
  <meta name="viewport" content="width=device-width">
  <title>QUnit Example</title>
  <link rel="stylesheet" href="https://code.jquery.com/qunit/qunit-2.9.2.css">
</head>
<body>
  <div id="qunit"></div>
  <div id="qunit-fixture"></div>
  <script src="https://code.jquery.com/qunit/qunit-2.9.2.js"></script>
  <script src="../../kotlin-js-min/test/kotlin.js"></script>
  <script src="../../kotlin-js-min/test/kotlin-test.js"></script>
  <script src="../../kotlin-js-min/test/lib.js"></script>
  <script src="../../kotlin-js-min/test/app_test.js"></script>
</body>
</html>
```

test.html

QUnit Example

☐ Hide passed tests ☐ Check for Globals ☐ No try-catch

Module:

QUnit 2.9.2; Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/73.0.3683.86 Safari/537.36

1 tests completed in 3 milliseconds, with 1 failed, 0 skipped, and 0 todo.
0 assertions of 2 passed, 2 failed.

1. > SimpleTest: testTest (2, 0, 2) Rerun

1. Expected <hello>, actual <abc>.

Expected: true

Result: false

Source: at http://localhost:63343/codespitz82/codespitz82.app/build/kotlin-js-min/test/kotlin-test.js:308:2
at DefaultJsAsserter.invokeHook_0 (http://localhost:63343/codespitz82/codespitz82.app/build/kotlin-test.js:308:2)
at DefaultJsAsserter.failWithMessage_0 (http://localhost:63343/codespitz82/codespitz82.app/build/kotlin-test.js:308:2)
at DefaultJsAsserter.assertTrue_o10pc4\$ (http://localhost:63343/codespitz82/codespitz82.app/build/kotlin-test.js:308:2)
at DefaultJsAsserter.Asserter.assertEquals_1zc6tz\$ (http://localhost:63343/codespitz82/codespitz82.app/build/kotlin-test.js:308:2)
at DefaultJsAsserter.assertEquals_1zc6tz\$ (http://localhost:63343/codespitz82/codespitz82.app/build/kotlin-test.js:308:2)

2. Died on test #2 at QUnitAdapter.test (http://localhost:63343/codespitz82/codespitz82.app/build/kotlin-js-min/test/kotlin-test.js:308:2)

lib/hello.kt

```
fun hello(){  
    println("hello world")  
}  
fun test() : String = "hello"
```

test.html

QUnit Example

☐ Hide passed tests ☐ Check for Globals ☐ No try-catch

QUnit 2.9.2; Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, l

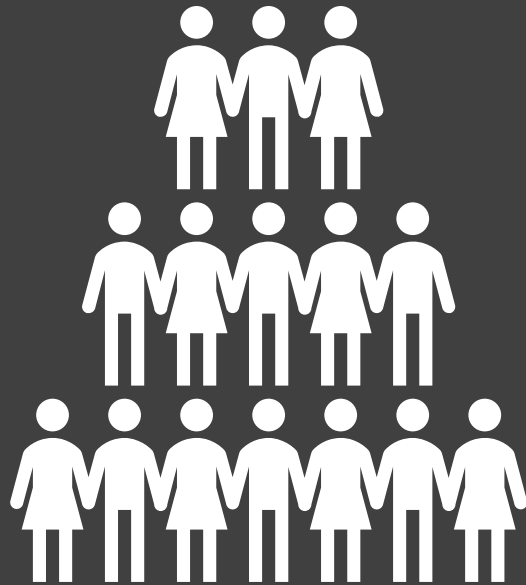
1 tests completed in 5 milliseconds, with 0 failed, 0 skipped, and 0 todo.
1 assertions of 1 passed, 0 failed.

1. > SimpleTest: testTest (1) Rerun

1. Expected <hello>, actual <hello>.

Source: at QUnitAdapter.test (<http://localhost:63343/codespitz82/codespitz82.app/build/>
(<http://localhost:63343/codespitz82/codespitz82.app/build/kotlin-js-min/test/kotlin-test.j>
min/test/app_test.js:26:7)

Kotlin Types



Base Data Type

Number

Float : 4

Double : 8

Byte : 1

Short : 2

Int : 4

Long : 8

Base Data Type

Number

Float : 4

Double : 8

Byte : 1 UByte

Short : 2 UShort

Int : 4 UInt

Long : 8 ULong

Base Data Type

Number

Float : 4

Double : 8

Byte : 1 UByte

Short : 2 UShort

Int : 4 UInt

Long : 8 ULong

Boolean : true, false

Char : 4

CharSequence

String

Base Data Type

Number

Float : 4

Double : 8

Byte : 1 UByte

Short : 2 UShort

Int : 4 UInt

Long : 8 ULong

Boolean : true, false

Char : 4

CharSequence

String

toByte(): Byte

toShort(): Short

toInt(): Int

toLong(): Long

toFloat(): Float

toDouble(): Double

toChar(): Char

toString(): String

Array

Array

FloatArray

DoubleArray

ByteArray

ShortArray

IntArray

LongArray

BooleanArray

CharArray

Array

Array

FloatArray

DoubleArray

ByteArray UByteArray

ShortArray UIntArray

IntArray ULongArray

LongArray UShortArray

BooleanArray

CharArray

Array

Array

FloatArray

DoubleArray

ByteArray UByteArray

ShortArray UIntArray

IntArray ULongArray

LongArray UShortArray

BooleanArray

CharArray

size

indices

lastIndex

all()

any()

forEach()

fold()

indexOf()

joinTo()

map()

reduce()

Base Type

enum - 컴파일 타입에 확정되는 싱글톤 인스턴스

Base Type

enum - 컴파일 타입에 확정되는 싱글톤 인스턴스

Any - 최상위 클래스

Base Type

enum - 컴파일 타입에 확정되는 싱글톤 인스턴스

Any - 최상위 클래스

Nothing - 예외의 반환값

Base Type

enum - 컴파일 타입에 확정되는 싱글톤 인스턴스

Any - 최상위 클래스

Nothing - 예외의 반환값

Result - 예외와 실패를 포함할 수 있는 타입

Base Type

enum - 컴파일 타입에 확정되는 싱글톤 인스턴스

Any - 최상위 클래스

Nothing - 예외의 반환값

Result - 예외와 실패를 포함할 수 있는 타입

Unit - void처럼 반환 값이 없는 경우를 나타내는 값

Base Type

enum - 컴파일 타입에 확정되는 싱글톤 인스턴스

Any - 최상위 클래스

Nothing - 예외의 반환값

Result - 예외와 실패를 포함할 수 있는 타입

Unit - void처럼 반환 값이 없는 경우를 나타내는 값

Comparable - 비교와 순서를 결정할 수 있는 인터페이스

Base Type

enum - 컴파일 타입에 확정되는 싱글톤 인스턴스

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Comparable - 비교와 순서를 결정할 수 있는 인터페이스

Comparator - 실질적인 비교를 처리하는 객체

Base Type

enum - 컴파일 타입에 확정되는 싱글톤 인스턴스

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Comparator - 실질적인 비교를 처리하는 객체

Function - 모든 코틀린 람다의 부모

Base Type

enum - 컴파일 타입에 확정되는 싱글톤 인스턴스

Any - 최상위 클래스

Nothing - 예외의 반환값

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Comparator - 실질적인 비교를 처리하는 객체

Function - 모든 코틀린 람다의 부모

Pair - 두 개의 값을 갖는 객체

Base Type

enum - 컴파일 타입에 확정되는 싱글톤 인스턴스

Any - 최상위 클래스

Nothing - 예외의 반환값

Result - 예외와 실패를 포함할 수 있는 타입

Unit - void처럼 반환 값이 없는 경우를 나타내는 값

Comparable - 비교와 순서를 결정할 수 있는 인터페이스

Comparator - 실질적인 비교를 처리하는 객체

Function - 모든 코틀린 람다의 부모

Pair - 두 개의 값을 갖는 객체

Triple - 세 개의 값을 갖는 객체

System Type

Annotation – 애노테이션 객체

Lazy – 지연객체 인터페이스

LazyThreadSafetyMode – 지연모드 값 객체

System Type

Annotation – 애노테이션 객체

Lazy – 지연객체 인터페이스

LazyThreadSafetyMode – 지연모드 값 객체

DeprecationLevel – API등의 파기수준을 나타내는 값 객체

KotlinVersion – 코틀린버전 값 객체

Throwable

Throwable

Error

AssertionError

NotImplementedError

Throwable

Error

AssertionError

NotImplementedError

Exception

ArithmeticException

ClassCastException

ConcurrentModificationException

IllegalArgumentException

IllegalStateException

IndexOutOfBoundsException

NoSuchElementException

NoWhenBranchMatchedException

NullPointerException

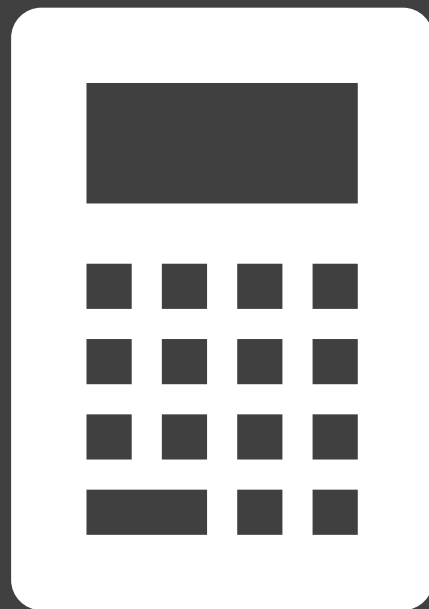
NumberFormatException

RuntimeException

UninitializedPropertyAccessException

UnsupportedOperationException

Calculator



calculator logic

$$-2 * -3 + 0.4 / -0.2$$

calculator logic

-2 * -3 + 0.4 / -0.2

-2*-3+0.4/-0.2

trim

calculator logic

-2 * -3 + 0.4 / -0.2

-2*-3+0.4/-0.2

trim

+-2*+-3+0.4/+-0.2

Replace - to +-
Replace + to -

calculator logic

$$-2 * -3 + 0.4 / -0.2$$

$-2 * -3 + 0.4 / -0.2$

trim

$+-2 * +-3 + 0.4 / +-0.2$

Replace - to +-

$(+-2 * +-3), (0.4 / +-0.2)$

*/ group

calculator logic

$-2 * -3 + 0.4 / -0.2$

$-2 * -3 + 0.4 / -0.2$

trim

$+ - 2 * + - 3 + 0.4 / + - 0.2$

Replace - to +-
*/ group

$(+ - 2 * + - 3), (0.4 / + - 0.2)$

$+ - 2, *, + - 3$

split

calculator logic

$$-2 * -3 + 0.4 / -0.2$$

$-2 * -3 + 0.4 / -0.2$

$+ -2 * + -3 + 0.4 / + -0.2$

$(+ -2 * + -3), (0.4 / + -0.2)$

$+ -2, *, + -3$

$+ -2 \rightarrow -2, + -3 \rightarrow -3$

trim

Replace - to +-

*/ group

split

remove +

calculator logic

$$-2 * -3 + 0.4 / -0.2$$

$-2 * -3 + 0.4 / -0.2$

$+ -2 * + -3 + 0.4 / + -0.2$

$(+ -2 * + -3), (0.4 / + -0.2)$

$+ -2, *, + -3$

$+ -2 \rightarrow -2, + -3 \rightarrow -3$

$-2 * -3 = 6$

trim

Replace - to + -

*/ group

split

remove +

calc & replace + -

calculator logic

$$-2 * -3 + 0.4 / -0.2$$

$-2 * -3 + 0.4 / -0.2$

$+ -2 * + -3 + 0.4 / + -0.2$

$(+ -2 * + -3), (0.4 / + -0.2)$

$+ -2, *, + -3$

$+ -2 \rightarrow -2, + -3 \rightarrow -3$

$-2 * -3 = 6$

trim

Replace - to +-
*/ group

split

remove +

calc & replace+-

calculator logic

$$-2 * -3 + 0.4 / -0.2$$

$-2 * -3 + 0.4 / -0.2$

$+ -2 * + -3 + 0.4 / + -0.2$

$(+ -2 * + -3), (0.4 / + -0.2)$

$+ -2, *, + -3$

$+ -2 \rightarrow -2, + -3 \rightarrow -3$

$-2 * -3 = 6$

$0.4, / , + -0.2$

trim

Replace - to +-
*/ group

split

remove +

calc & replace+-

split

calculator logic

$$-2 * -3 + 0.4 / -0.2$$

$-2 * -3 + 0.4 / -0.2$

$+ -2 * + -3 + 0.4 / + -0.2$

$(+ -2 * + -3), (0.4 / + -0.2)$

$+ -2, *, + -3$

$+ -2 \rightarrow -2, + -3 \rightarrow -3$

$-2 * -3 = 6$

$0.4, / , + -0.2$

$0.4 \rightarrow 0.4, + -0.2 \rightarrow -0.2$

trim

Replace - to +-
*/ group

split

remove +

calc & replace+-

split

remove +

calculator logic

$$-2 * -3 + 0.4 / -0.2$$

$-2 * -3 + 0.4 / -0.2$

$+ -2 * + -3 + 0.4 / + -0.2$

$(+ -2 * + -3), (0.4 / + -0.2)$

$+ -2, *, + -3$

$+ -2 \rightarrow -2, + -3 \rightarrow -3$

$-2 * -3 = 6$

$0.4, / , + -0.2$

$0.4 \rightarrow 0.4, + -0.2 \rightarrow -0.2$

$0.4 / -0.2 = +-2$

trim

Replace - to +-
*/ group

split

remove +

calc & replace+-

split

remove +

calc & replace+-

calculator logic

$$-2 * -3 + 0.4 / -0.2$$

$-2 * -3 + 0.4 / -0.2$

$+ -2 * + -3 + 0.4 / + -0.2$

$(+ -2 * + -3), (0.4 / + -0.2)$

$+ -2, *, + -3$

$+ -2 \rightarrow -2, + -3 \rightarrow -3$

$-2 * -3 = 6$

$0.4, / , + -0.2$

$0.4 \rightarrow 0.4, + -0.2 \rightarrow -0.2$

$0.4 / -0.2 = + -2$

trim

Replace - to +-
*/ group

split

remove +

calc & replace+-

split

remove +

calc & replace+-

$$6 + + -2$$

calculator logic

$$-2 * -3 + 0.4 / -0.2$$

$-2 * -3 + 0.4 / -0.2$

trim

6, "", -2 split +

$+ -2 * + -3 + 0.4 / + -0.2$

Replace - to +-
*/ group

$(+ -2 * + -3), (0.4 / + -0.2)$

split

$+ -2, *, + -3$

remove +

$+ -2 \rightarrow -2, + -3 \rightarrow -3$

calc & replace+-

$-2 * -3 = 6$

split

$0.4, / , + -0.2$

remove +

$0.4 \rightarrow 0.4, + -0.2 \rightarrow -0.2$

calc & replace+-

$0.4 / -0.2 = +-2$

$$6 + +-2$$

calculator logic

$$-2 * -3 + 0.4 / -0.2$$

$-2 * -3 + 0.4 / -0.2$

$+ -2 * + -3 + 0.4 / + -0.2$

$(+ -2 * + -3), (0.4 / + -0.2)$

$+ -2, *, + -3$

$+ -2 \rightarrow -2, + -3 \rightarrow -3$

$-2 * -3 = 6$

$0.4, / , + -0.2$

$0.4 \rightarrow 0.4, + -0.2 \rightarrow -0.2$

$0.4 / -0.2 = + -2$

trim

Replace - to +- 4

*/ group

split

remove +

calc & replace+-

split

remove +

calc & replace+-

6, "", -2 split +
sum elements

$$6 + + -2$$

calculator logic

$$-2 * -3 + 0.4 / -0.2$$

$-2 * -3 + 0.4 / -0.2$

$+ -2 * + -3 + 0.4 / + -0.2$

$(+ -2 * + -3), (0.4 / + -0.2)$

$+ -2, *, + -3$

$+ -2 \rightarrow -2, + -3 \rightarrow -3$

$-2 * -3 = 6$

$0.4, / , + -0.2$

$0.4 \rightarrow 0.4, + -0.2 \rightarrow -0.2$

$0.4 / -0.2 = + -2$

trim

Replace - to +- 4

*/ group

split

remove +

calc & replace+-

split

remove +

calc & replace+-

6, "", -2 split +
sum elements

4

$$6 + + -2$$

calculator logic

$$-2 * -3 + 0.4 / -0.2$$

$-2 * -3 + 0.4 / -0.2$

$+ -2 * + -3 + 0.4 / + -0.2$

$(+ -2 * + -3), (0.4 / + -0.2)$

$+ -2, *, + -3$

$+ -2 \rightarrow -2, + -3 \rightarrow -3$

$-2 * -3 = 6$

$0.4, / , + -0.2$

$0.4 \rightarrow 0.4, + -0.2 \rightarrow -0.2$

$0.4 / -0.2 = + -2$

trim

Replace - to +- 4

*/ group

split

remove +

calc & replace+-

split

remove +

calc & replace+-

6, "", -2 split +
sum elements

4

$$6 + + -2$$

calculator logic

$$-2 * -3 + 0.4 / -0.2$$

$-2 * -3 + 0.4 / -0.2$

$+ -2 * + -3 + 0.4 / + -0.2$

$(+ -2 * + -3), (0.4 / + -0.2)$

$+ -2, *, + -3$

$+ -2 \rightarrow -2, + -3 \rightarrow -3$

$-2 * -3 = 6$

$0.4, / , + -0.2$

$0.4 \rightarrow 0.4, + -0.2 \rightarrow -0.2$

$0.4 / -0.2 = + -2$

trim

Replace - to +- 4

*/ group

split

remove +

calc & replace+-

split

remove +

calc & replace+-

6, "", -2 split +
sum elements

4

$$6 + + -2$$

calculator logic

$$-2 * -3 + 0.4 / -0.2$$

$-2 * -3 + 0.4 / -0.2$

$+ -2 * + -3 + 0.4 / + -0.2$

$(+ -2 * + -3), (0.4 / + -0.2)$

$+ -2, *, + -3$

$+ -2 \rightarrow -2, + -3 \rightarrow -3$

$-2 * -3 = 6$

$0.4, / , + -0.2$

$0.4 \rightarrow 0.4, + -0.2 \rightarrow -0.2$

$0.4 / -0.2 = + -2$

trim

Replace - to +- 4

$*/$ group

split

remove +

calc & replace+-

split

remove +

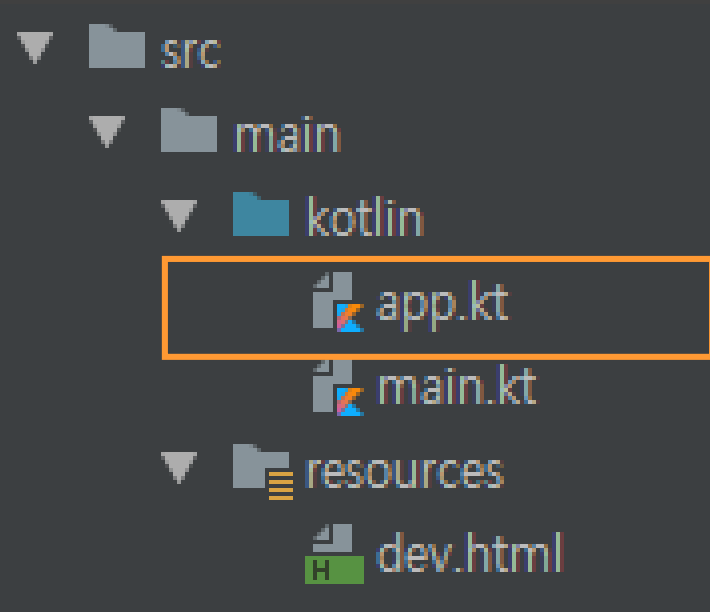
calc & replace+-

6, "", -2 split +
sum elements

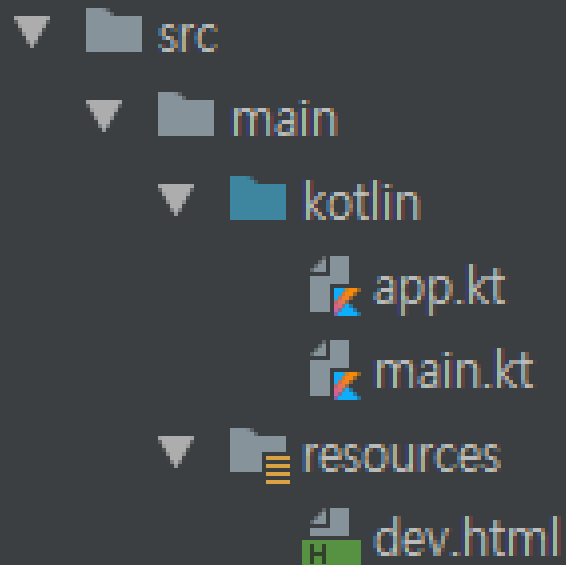
4

$$6 + + -2$$

app.kt

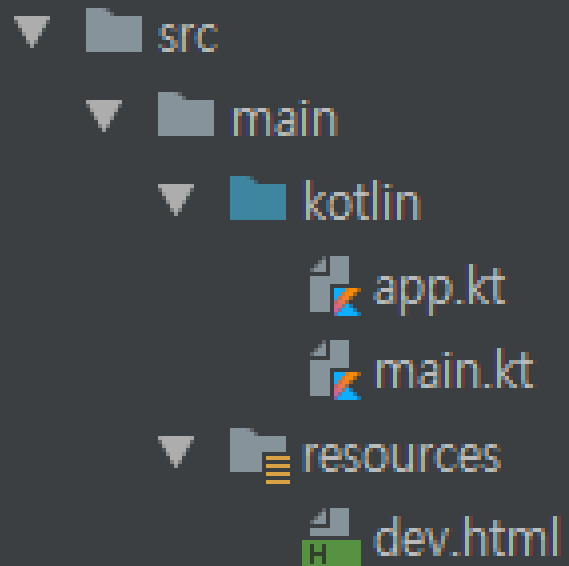


trim



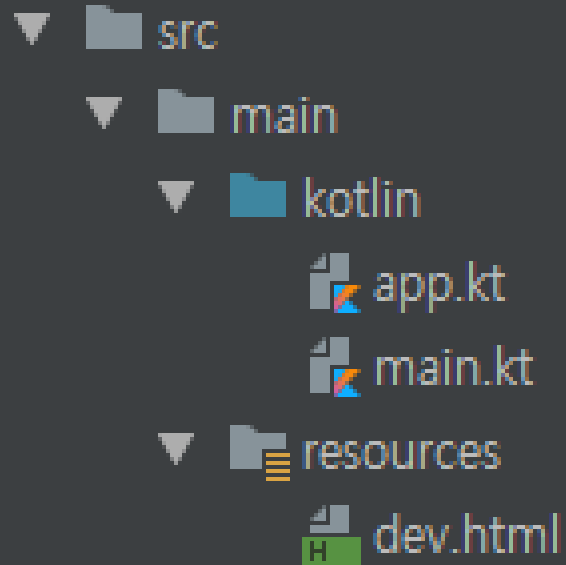
```
val cleanUp:Regex = """"[^.\d-+*\\/]"""".toRegex()
```

trim



```
val cleanUp:Regex = """"[^.\d-+*\/]"""".toRegex()
```

trim

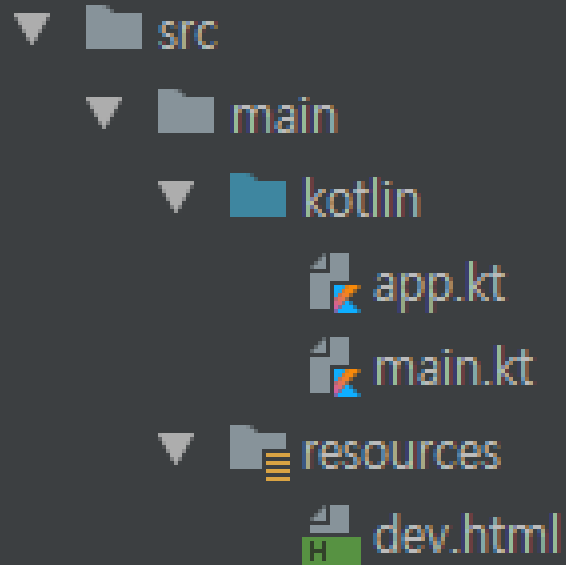


```
val cleanUp:Regex = """"[^.\d-+*\/]"""".toRegex()
```

val : 상수(value)

var : 변수(variable)

trim



```
val cleanUp:Regex = """"[^.\d-+*\/]"""".toRegex()
```

val : 상수(value)

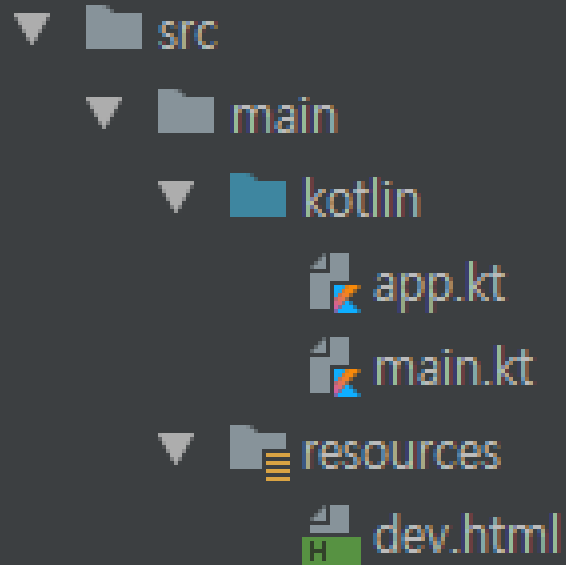
var : 변수(variable)

한 줄에 하나만

```
val a, b, c (x)
```

```
val a      (o)
```

trim



```
val cleanUp:Regex = """"[^.\d-+*\/]"""".toRegex()
```

val : 상수(value)

var : 변수(variable)

한 줄에 하나만

```
val a, b, c (x)
```

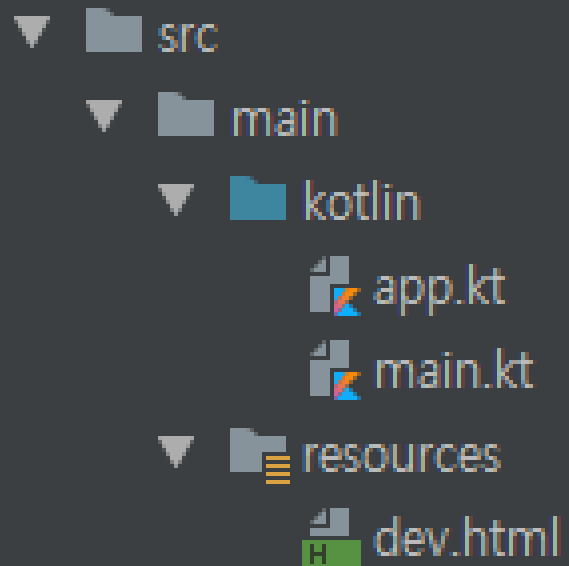
```
val a      (o)
```

변수명 : 타입 = 값

```
val a:Int = 3
```

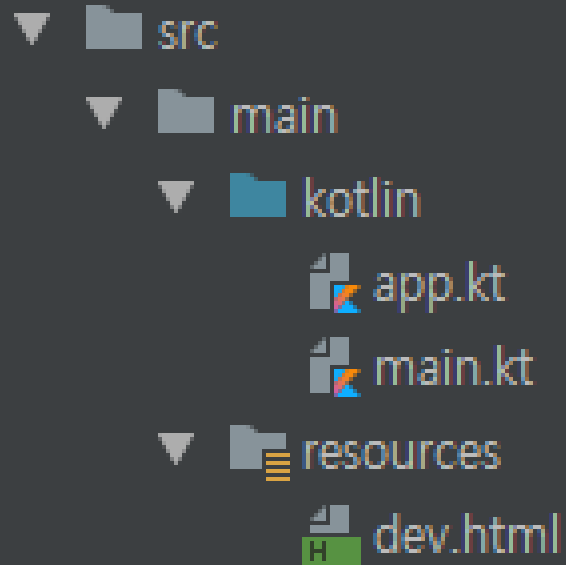
```
var b:String = "abc"
```

trim



```
val cleanUp:Regex = """[^\d-+*\/]""".toRegex()
```

trim



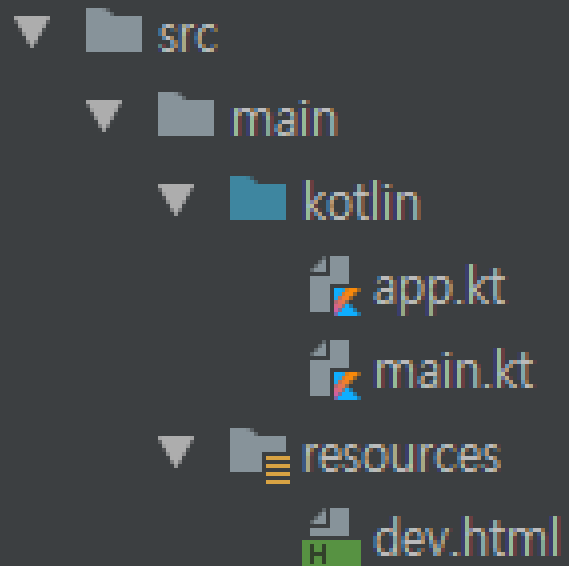
```
val cleanUp:Regex = """[^\d-+*\/]""".toRegex()
```

' . . . ' : Char literal

" . . . " : String literal

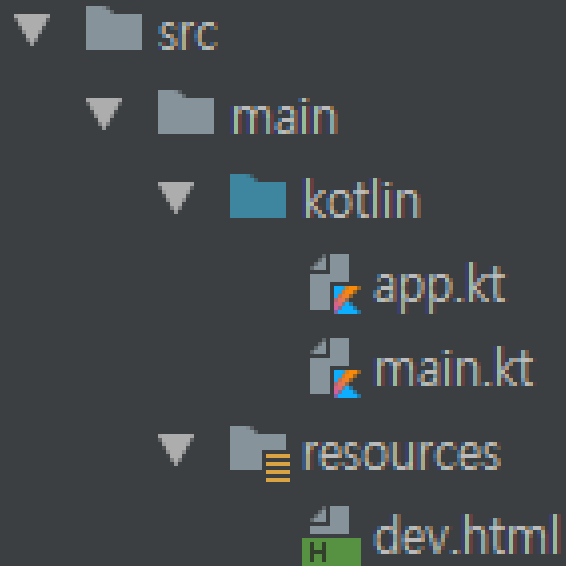
""" . . . """ : no escaping, newlines

trim



```
val cleanUp:Regex = """"[^.\d-+*\./]"""".toRegex()
```

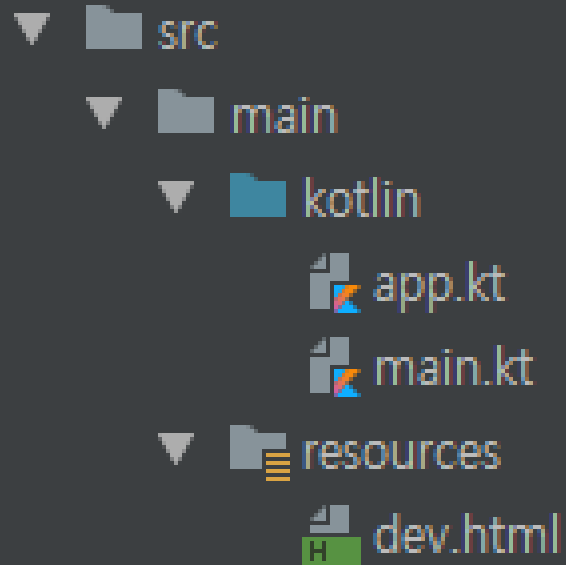

trim



```
val cleanUp:Regex = """"[^.\d-+*\//]"""".toRegex()
```

[...] : Character Group

trim

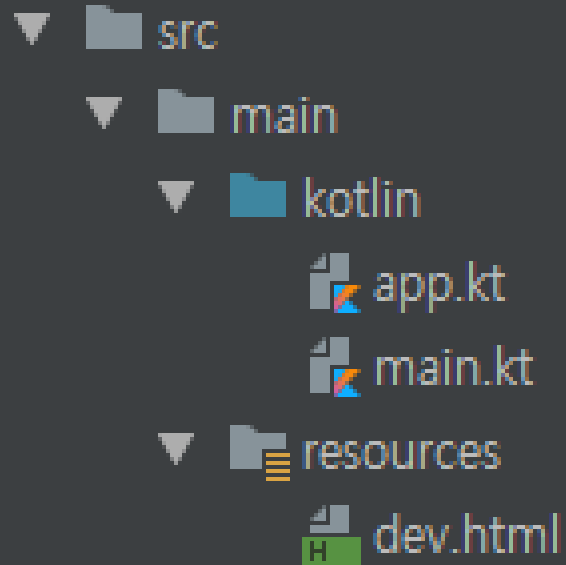


```
val cleanUp:Regex = """"[^.\d-+*\\/]"""".toRegex()
```

[...] : Character Group

[^...] : Exception Character Group

trim



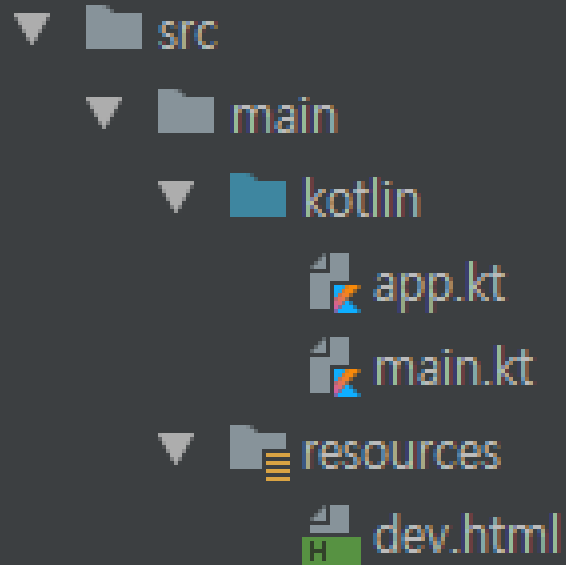
```
val cleanUp:Regex = """"[^.\d-+*\\/]"""".toRegex()
```

[...] : Character Group

[^...] : Exception Character Group

\d : 0, 1, 2, 3, 4, 5, 6, 7, 8, 9

trim



```
val cleanUp:Regex = """"[^.\d-+*\//]"""".toRegex()
```

[...] : Character Group

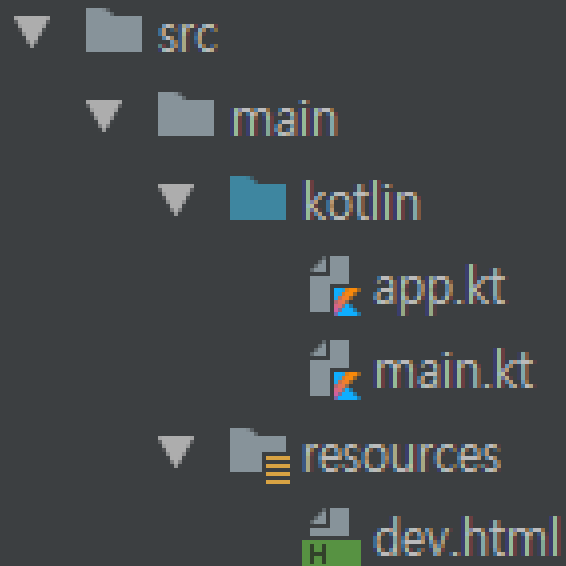
[^...] : Exception Character Group

\d : 0, 1, 2, 3, 4, 5, 6, 7, 8, 9

except

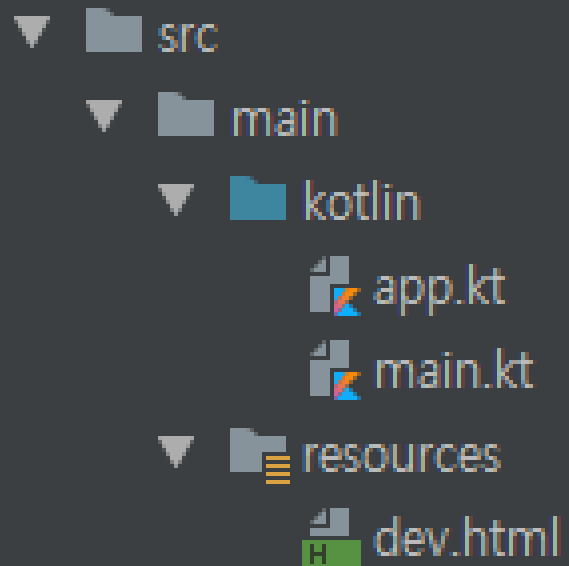
. 0 1 2 3 4 5 6 7 8 9 - + * /

trim



```
val cleanUp:Regex = """"[^.\d-+*\./]"""".toRegex()
```

trim



```
val cleanUp = """"[^.\d-+*\\/]"""".toRegex()
```

\ast / Group

```
val cleanup = """"[^.\d-+\*\/]"""".toRegex()  
val mulDiv = """"((?:+-)?[.\d]+)([*\/])((?:\+-)?[.\d]+)"""".toRegex()
```

$((?:\+-)?[.\d]+)$

`*/` Group

```
val cleanup = """"[^.\d-+*\/]"""".toRegex()  
val mulDiv = """"((?:+-)?[.\d]+)([*\/])((?:\+-)?[.\d]+)"""".toRegex()
```

`((?:\+-)?[.\d]+)`

`(...)` : Capture Group

`*/` Group

```
val cleanup = """"[^.\d-+*\/]""".toRegex()  
val mulDiv = """"((?:+-)?[.\d]+)([*\/])(?:\+-)?[.\d]+)""".toRegex()
```

`((?:\+-)?[.\d]+)`

`(...)` : Capture Group

`*/` Group

```
val cleanup = """"[^.\d-+*\/]"""".toRegex()  
val mulDiv = """"((?:+-)?[.\d]+)([*\/])(?:\+-)?[.\d]+)"""".toRegex()
```

`((?:\+-)?[.\d]+)`

`(...)` : Capture Group

`(?:...)` : Non capture Group

`*/` Group

```
val cleanup = """"[^.\d-+*\/]"""".toRegex()  
val mulDiv = """"((?:+-)?[.\d]+)([*\/])(?:\+-)?[.\d]+)"""".toRegex()
```

`((?:\+-)?[.\d]+)`

`(...)` : Capture Group

`(?:...)` : Non capture Group

`?` : EA 0 or 1

* / Group

```
val cleanup = """"[^.\d-+*\/]"""".toRegex()  
val mulDiv = """"((?:+-)?[.\d]+)([*\/])(?:\+-)?[.\d]+)"""".toRegex()
```

`((?:\+-)?[.\d]+)`

`(...)` : Capture Group

`(?:...)` : Non capture Group

`?` : EA 0 or 1

`+` : EA 1~

`*/` Group

```
val cleanup = """"[^.\d-+*\/]"""".toRegex()  
val mulDiv = """"((?:+-)?[.\d]+)([*\/])(?:\+-)?[.\d]+"""".toRegex()
```

`((?:\+-)?[.\d]+)`

`(...)` : Capture Group

`(?:...)` : Non capture Group

`?` : EA 0 or 1

`+` : EA 1~

* / Group

```
val cleanup = """"[^.\d-+*\/]"""".toRegex()
val mulDiv = """"((?:+-)?[.\d]+)([*\/])(?:\+-)?[.\d]+)""".toRegex()
```

`((?:\+-)?[.\d]+)`

`(...)` : Capture Group

`(?:...)` : Non capture Group

`?` : EA 0 or 1

`+` : EA 1~

group1

(+-가 올 수도 있고
점과 숫자가 한 개 이상있어야 함)

* / Group

```
val cleanup = """"[^.\d-+*\/]""".toRegex()
val mulDiv = """"((?:+-)?[.\d]+)([*\/])((?:\+-)?[.\d]+)""".toRegex()
```

`((?:\+-)?[.\d]+)`

`(...)` : Capture Group

`(?:...)` : Non capture Group

`?` : EA 0 or 1

`+` : EA 1~

group1

(+-가 올 수도 있고
점과 숫자가 한 개 이상있어야 함)

10, 0.2, +-5, +-0.4

* / Group

```
val cleanup = """"[^.\d-+*\/]""".toRegex()
val mulDiv = """"((?:+-)?[.\d]+)([*\/])(?:\+-)?[.\d]+""".toRegex()
```

`((?:\+-)?[.\d]+)`

`(...)` : Capture Group

`(?:...)` : Non capture Group

`?` : EA 0 or 1

`+` : EA 1~

group1

(+-가 올 수도 있고
점과 숫자가 한 개 이상있어야 함)

group2

(* 또는 /)

group3

(+-가 올 수도 있고
점과 숫자가 한 개 이상있어야 함)

* / Group

```
val cleanup = ""[^\d-+*\/]"".toRegex()
val mulDiv = ""((?:+-)?[\d.]+)([*\/])(?:\+-)?[\d.]+"".toRegex()
```

`((?:\+-)?[\d.]+)`

`(...)` : Capture Group

`(?:...)` : Non capture Group

`?` : EA 0 or 1

`+` : EA 1~

group1

(+-가 올 수도 있고
점과 숫자가 한 개 이상있어야 함)

group2

(* 또는 /)

group3

(+-가 올 수도 있고
점과 숫자가 한 개 이상있어야 함)

5/4, 2*6, +-5*+-0.4

trim

```
val cleanup = """[^.\d-+*\./]""".toRegex()
val mulDiv = """((?:+-)?[.\d]+)([*\./])((?:\+-)?[.\d]+)""".toRegex()
fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "")
}
```

-2*-3+0.4/-0.2	trim
+-2*+-3+0.4/+-0.2	replace +-
(+-2*+-3), (0.4/+-0.2)	*/ group
+-2, *, +-3	split
+-2 → -2, +-3 → -3	remove +
-2 * -3 = 6	calc & replace+-
0.4, /, +-0.2	split
0.4 → 0.4, +-0.2 → -0.2	remove +
0.4 / -0.2 = +-2	calc & replace+-
6, "", -2	split +
4	sum elements

replace - to +-

```
val cleanup = """[^.\d-+*\./]""".toRegex()
val mulDiv = """((?:+-)?[.\d]+)([*\./])((?:\+-)?[.\d]+)""".toRegex()
fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "").replace("-", "+-")
}
```

-2*-3+0.4/-0.2	trim
+-2*+-3+0.4/+-0.2	replace +-
(+-2*+-3), (0.4/+-0.2)	*/ group
+-2, *, +-3	split
+-2 → -2, +-3 → -3	remove +
-2 * -3 = 6	calc & replace+-
0.4, /, +-0.2	split
0.4 → 0.4, +-0.2 → -0.2	remove +
0.4 / -0.2 = +-2	calc & replace+-
6, "", -2	split +
4	sum elements

`*/ group`

```
val cleanup = """[^.\d-+*\./]""".toRegex()
val mulDiv = """((?:+-)?[.\d]+)([*\./])((?:\+-)?[.\d]+)""".toRegex()
fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
    }
}
```

-2*-3+0.4/-0.2	trim
+-2*+-3+0.4/+-0.2	replace +-
(+-2*+-3), (0.4/+-0.2)	<code>*/ group</code>
+-2, *, +-3	split
+-2 → -2, +-3 → -3	remove +
-2 * -3 = 6	calc & replace+-
0.4, /, +-0.2	split
0.4 → 0.4, +-0.2 → -0.2	remove +
0.4 / -0.2 = +-2	calc & replace+-
6, "", -2	split +
4	sum elements

`*/` group

```
val cleanup = """[^.\d-+*\/]""".toRegex()
val mulDiv = """((?:+-)?[.\d]+)([*\/])(?:\+-)?[.\d]+""".toRegex()
fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
    }
}

{
    a1:Type, a2:Type -> Type
    body
}
```

`*/ group`

```
val cleanup = """[^.\d-+*\/]""".toRegex()
val mulDiv = """((?:+-)?[.\d]+)([*\/])(?:\+-)?[.\d]+""".toRegex()
fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
```

```
    }
    {
        a1:Type, a2:Type -> Type
```

```
        body
```

```
    }
```

```
    val sum = {a:Int, b:Int -> Int
        a + b
    }
```

```
    println( sum(2, 3) ) //5
```

$\ast /$ group

```
val cleanup = """[^.\d-+*\./]""".toRegex()
val mulDiv = """((?:+-)?[.\d]+)([*\./])((?:\+-)?[.\d]+)""".toRegex()
fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
    }
    {
        a1:Type, a2:Type -> Type
        body
        returnValue
    }
}
```

`*/` group

```
val cleanup = """"[^.\d-+*\/]"""".toRegex()
val mulDiv = """"((?:+-)?[.\d]+)([*\/])(?:\+-)?[.\d]+)"""".toRegex()
fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
    }
}
```

`{`

`a1:Type, a2:Type -> Type`

`body`

`returnValue`

`}`

```
val sum = {a:Int, b:Int -> a + b}
println( sum(2, 3) ) //5
```


`*/ group`

```
val cleanup = """"[^.\d-+*\/]"""".toRegex()
val mulDiv = """"((?:+-)?[.\d]+)([*\/])((?:\+-)?[.\d]+)"""".toRegex()
fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
    }
    { (it)
      returnValue
    }
}
```

`*/` group

```
val cleanup = """"[^.\d-+*\/]"""".toRegex()
val mulDiv = """"((?:+-)?[.\d]+)([*\/])(?:\+-)?[.\d]+)"""".toRegex()
fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
    }
    { (it)
      returnValue
    }
    val double = {it * 2}
    println( double(2) ) //4
}
```

`*/ group`

```
val cleanup = """"[^.\d-+*\/]"""".toRegex()
val mulDiv = """"((?:+-)?[.\d]+)([*\/])(?:\+-)?[.\d]+)"""".toRegex()
fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
    }
}

{ (it)
  returnValue
}

val double:(Int)->Int = {it * 2}
println( double(2) ) //4
```

$\ast /$ group

```
val cleanup = """[^.\d-+*\./]""".toRegex()
val mulDiv = """((?:+-)?[.\d]+)([*\./])((?:\+-)?[.\d]+)""".toRegex()
fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
    }
    fun map(a:Int, b:(Int)->Int):Int{
        return b(a)
    }
}
```

`*/` group

```
val cleanup = """[^.\d-+*/]""".toRegex()
val mulDiv = """((?:+-)?[.\d]+)([*\/.])(?:\+-)?[.\d]+""".toRegex()
fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
    }
    fun map(a:Int, b:(Int)->Int):Int{
        return b(a)
    }
    val double:(Int)->Int = {it * 2}
    map(5, double)
}
```

`*/` group

```
val cleanup = """[^.\d-+*/]""".toRegex()
val mulDiv = """((?:+-)?[.\d]+)([*\/])(?:\+-)?[.\d]+""".toRegex()
fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
    }
    fun map(a:Int, b:(Int)->Int):Int{
        return b(a)
    }
    val double:(Int)->Int = {it * 2}
    map(5, double)
    map(5, {it * 2})
}
```

`*/` group

```
val cleanup = """"[^.\d-+*\/]"""".toRegex()
val mulDiv = """"((?:+-)?[.\d]+)([*\/])(?:\+-)?[.\d]+)"""".toRegex()
fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
    }
    fun map(a:Int, b:(Int)->Int):Int{
        return b(a)
    }
    val double:(Int)->Int = {it * 2}
    map(5, double)
    map(5, {it * 2})
    map(5){it * 2}
```

`*/` group

```
val cleanup = """[^.\d-+*\/]""".toRegex()
val mulDiv = """((?:+-)?[.\d]+)([*\/])(?:\+-)?[.\d]+""".toRegex()
fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
    }
    fun map(a:Int, b:(Int)->Int):Int{
        return b(a)
    }
    val double:(Int)->Int = {it * 2}
    map(5, double)
    map(5, {it * 2})
    map(5){it * 2}
```


\ast / group

```
val cleanup = "" "[^.\d-+*\"]".toRegex()
val mulDiv = "" "((?:+-)?[.\d]+)([*\"])((?:\+-)?[.\d]+)".toRegex()
fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
    }
}

fun CharSequence.replace(
    regex: Regex,
    transform: (MatchResult) -> CharSequence
): String
```

split */ group

```
val cleanup = """[^.\d-+*\./]""".toRegex()
val mulDiv = """((?:+-)?[.\d]+)([*\./])((?:\+-)?[.\d]+)""".toRegex()
fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
        val (_, left, op, right) = it.groupValues
    }
}
```

-2*-3+0.4/-0.2	trim
+-2*+-3+0.4/+-0.2	replace +-
(+-2*+-3), (0.4/+-0.2)	*/ group
+-2, *, +-3	split
+-2 → -2, +-3 → -3	remove +
-2 * -3 = 6	calc & replace+-
0.4, /, +-0.2	split
0.4 → 0.4, +-0.2 → -0.2	remove +
0.4 / -0.2 = +-2	calc & replace+-
6, "", -2	split +
4	sum elements

split */ group

```
val cleanup = """[^.\d-+*\/]""".toRegex()
val mulDiv = """((?:+-)?[.\d]+)([*\/])(?:\+-)?[.\d]+""".toRegex()
fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
        val (_, left, op, right) = it.groupValues
    }
}
```

MatchResult.groupValues

["+ -2*+ -3", "+ -2", "*", "+ -3"]

-2*-3+0.4/-0.2	trim
+ -2*+ -3+0.4/+ -0.2	replace +-
(+ -2*+ -3), (0.4/+ -0.2)	*/ group
+ -2, *, + -3	split
+ -2 → -2, + -3 → -3	remove +
-2 * -3 = 6	calc & replace+-
0.4, /, + -0.2	split
0.4 → 0.4, + -0.2 → -0.2	remove +
0.4 / -0.2 = + -2	calc & replace+-
6, "", -2	split +
4	sum elements

split */ group

```
val cleanup = """[^.\d-+*\/]""".toRegex()
val mulDiv = """((?:+-)?[.\d]+)([*\/])(?:\+-)?[.\d]+""".toRegex()
fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
        val (_, left, op, right) = it.groupValues
    }
}
```

MatchResult.groupValues

`["+-2*+-3", "+-2", "*", "+-3"]`

-2*-3+0.4/-0.2	trim
+-2*+-3+0.4/+-0.2	replace +-
(+-2*+-3), (0.4/+-0.2)	*/ group
+-2, *, +-3	split
+-2 → -2, +-3 → -3	remove +
-2 * -3 = 6	calc & replace+-
0.4, /, +-0.2	split
0.4 → 0.4, +-0.2 → -0.2	remove +
0.4 / -0.2 = +-2	calc & replace+-
6, "", -2	split +
4	sum elements

split */ group

```
val cleanup = """[^.\d-+*\/]""".toRegex()
val mulDiv = """((?:+-)?[.\d]+)([*\/])(?:\+-)?[.\d]+""".toRegex()
fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
        val (_, left, op, right) = it.groupValues
    }
}
```

MatchResult.groupValues

`["+2*-3", "+2", "*", "+-3"]`

-2*-3+0.4/-0.2	trim
+-2*+-3+0.4/+-0.2	replace +-
(+-2*+-3), (0.4/+-0.2)	*/ group
+-2, *, +-3	split
+-2 → -2, +-3 → -3	remove +
-2 * -3 = 6	calc & replace+-
0.4, /, +-0.2	split
0.4 → 0.4, +-0.2 → -0.2	remove +
0.4 / -0.2 = +-2	calc & replace+-
6, "", -2	split +
4	sum elements

split */ group

```
val cleanup = """[^.\d-+*\/]""".toRegex()
val mulDiv = """((?:+-)?[.\d]+)([*\/])(?:\+-)?[.\d]+""".toRegex()
fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
        val (_, left, op, right) = it.groupValues
    }
}
```

MatchResult.groupValues

`["+2*-3", "+2", "*", "+-3"]`

destructuring

-2*-3+0.4/-0.2	trim
+-2*+-3+0.4/+-0.2	replace +-
(+-2*+-3), (0.4/+-0.2)	*/ group
+-2, *, +-3	split
+-2 → -2, +-3 → -3	remove +
-2 * -3 = 6	calc & replace+-
0.4, /, +-0.2	split
0.4 → 0.4, +-0.2 → -0.2	remove +
0.4 / -0.2 = +-2	calc & replace+-
6, "", -2	split +
4	sum elements

remove +

```
val cleanup = """[^.\d-+*\/]""".toRegex()
val mulDiv = """((?:+-)?[.\d]+)([*\/])(?:\+-)?[.\d]+""".toRegex()
fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
        val (_, left, op, right) = it.groupValues
        val l = left.replace("+", "").toDouble()
        val r = right.replace("+", "").toDouble()
    }
}
```

-2*-3+0.4/-0.2	trim
+-2*+-3+0.4/+-0.2	replace +-
(+-2*+-3), (0.4/+-0.2)	*/ group
+-2, *, +-3	split
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0.4 / -0.2 = +-2	calc & replace+-
6, "", -2	split +
4	sum elements

calculate & replace

```
val cleanup = """[^.\d-+*\/]""".toRegex()
val mulDiv = """((?:+-)?[.\d]+)([*\/])(?:\+-)?[.\d]+""".toRegex()
fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
        val (_, left, op, right) = it.groupValues
        val l = left.replace("+", "").toDouble()
        val r = right.replace("+", "").toDouble()
        "${if(op == "*") l * r else l / r}"
        .replace("-", "+-")
    }
}
```

-2*-3+0.4/-0.2	trim
+-2*+-3+0.4/+-0.2	replace +-
(+-2*+-3), (0.4/+-0.2)	*/ group
+-2, *, +-3	split
+-2 → -2, +-3 → -3	remove +
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0.4, /, +-0.2	split
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6, "", -2	split +
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calculate & replace

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val cleanup = """[^.\d-+*\./]""".toRegex()
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fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
        val (_, left, op, right) = it.groupValues
        val l = left.replace("+", "").toDouble()
        val r = right.replace("+", "").toDouble()
        "${if(op == "*") l * r else l / r}"
        .replace("-", "+-")
    }
    "...$name...", "...${...}..." : String template
}
```

calculate & replace

```
val cleanup = "" "[^.\d-+*/]" "" .toRegex()
val mulDiv = "" "(?:+-)?[.\d+)([*\/])(?:\+-)?[.\d+)" "" .toRegex()
fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
        val (_, left, op, right) = it.groupValues
        val l = left.replace("+", "").toDouble()
        val r = right.replace("+", "").toDouble()
        "${if(op == "*") l * r else l / r}"
        .replace("-", "+-")
    }
    "" .. $name .. "", "" .. ${...} .. " : String template
}

val a = 3
val b = 5
println("$a + $b = ${a + b}") // "3 + 5 = 8"
```

split +

```
val cleanup = """[^.\d-+*\./]""".toRegex()
val mulDiv = """((?:+-)?[.\d]+)([*\./])((?:\+-)?[.\d]+)""".toRegex()
fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
        val (_, left, op, right) = it.groupValues
        val l = left.replace("+", "").toDouble()
        val r = right.replace("+", "").toDouble()
        "${if(op == "*") l * r else l / r}"
        .replace("-", "+-")
    }.split('+')
}
```

-2*-3+0.4/-0.2	trim
+-2*+-3+0.4/+-0.2	replace +-
(+-2*+-3), (0.4/+-0.2)	*/ group
+-2, *, +-3	split
+-2 → -2, +-3 → -3	remove +
-2 * -3 = 6	calc & replace+-
0.4, /, +-0.2	split
0.4 → 0.4, +-0.2 → -0.2	remove +
0.4 / -0.2 = +-2	calc & replace+-
6, "", -2	split +
4	sum elements

sum elements

```
val cleanup = """[^.\d-+*\./]""".toRegex()
val mulDiv = """((?:+-)?[.\d]+)([*\./])((?:\+-)?[.\d]+)""".toRegex()
fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
        val (_, left, op, right) = it.groupValues
        val l = left.replace("+", "").toDouble()
        val r = right.replace("+", "").toDouble()
        "${if(op == "*") l * r else l / r}"
        .replace("-", "+-")
    }.split('+').fold(0.0){sum, v->
        sum + if(v.isBlank()) 0.0 else v.toDouble()
    }
    return r0
}
```

-2*-3+0.4/-0.2	trim
+-2*+-3+0.4/+-0.2	replace +-
(+-2*+-3), (0.4/+-0.2)	*/ group
+-2, *, +-3	split
+-2 → -2, +-3 → -3	remove +
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0.4 → 0.4, +-0.2 → -0.2	remove +
0.4 / -0.2 = +-2	calc & replace+-
6, "", -2	split +
4	sum elements

final result

```
val cleanup = """[^.\d-+*\./]""".toRegex()
val mulDiv = """((?:+-)?[.\d]+)([*\./])((?:\+-)?[.\d]+)""".toRegex()
fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
        val (_, left, op, right) = it.groupValues
        val l = left.replace("+", "").toDouble()
        val r = right.replace("+", "").toDouble()
        "${if(op == "*") l * r else l / r}"
        .replace("-", "+-")
    }.split('+').fold(0.0){sum, v->
        sum + if(v.isBlank()) 0.0 else v.toDouble()
    }
    return r0
}
```

final result

```
val cleanup = """[^.\d-+*\./]""".toRegex()
val mulDiv = """((?:+-)?[.\d]+)([*\./])((?:\+-)?[.\d]+)""".toRegex()
fun ex(v:String):Double{
    val r0 = v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
        val (_, left, op, right) = it.groupValues
        val l = left.replace("+", "").toDouble()
        val r = right.replace("+", "").toDouble()
        "${if(op == "*") l * r else l / r}"
        .replace("-", "+-")
    }.split('+').fold(0.0){sum, v->
        sum + if(v.isBlank()) 0.0 else v.toDouble()
    }
    return r0
}
```

single expression function

```
val cleanup = "" "[^.\d-+*/]" """.toRegex()
val mulDiv = "" "((?:+-)?[.\d]+)([*\/])((?:\+-)?[.\d]+)" """.toRegex()
fun ex(v:String):Double =
    v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
        val (_, left, op, right) = it.groupValues
        val l = left.replace("+", "").toDouble()
        val r = right.replace("+", "").toDouble()
        "${if(op == "*") l * r else l / r}"
        .replace("-", "+-")
    }.split('+').fold(0.0){sum, v->
        sum + if(v.isBlank()) 0.0 else v.toDouble()
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single expression function

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val cleanup = """[^.\d-+*\./]""".toRegex()
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    v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
        val (_, left, op, right) = it.groupValues
        val l = left.replace("+", "").toDouble()
        val r = right.replace("+", "").toDouble()
        "${if(op == "*") l * r else l / r}"
        .replace("-", "+-")
    }.split('+').fold(0.0){sum, v->
        sum + if(v.isBlank()) 0.0 else v.toDouble()
    }
```


single expression function

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val cleanup = """"[^.\d-+*\./]"""".toRegex()
val mulDiv = """"((?:+-)?[.\d]+)([*\./])((?:\+-)?[.\d]+)"""".toRegex()

fun ex(v:String) = v.replace(cleanup, "").replace("-", "+-").replace(mulDiv){
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    val l = left.replace("+", "").toDouble()
    val r = right.replace("+", "").toDouble()
    "${if(op == "*") l * r else l / r}".replace("-", "+-")
}.split('+').fold(0.0){sum, v->
    sum + if(v.isBlank()) 0.0 else v.toDouble()
}
```

app

```
fun main(){  
    app()  
}
```

```
fun app(){  
  
}
```

app

```
fun app(){  
  document.querySelector("#base")?.innerHTML = ""  
  <input id="input"/>  
  <div id="result"></div>  
  ""  
}
```

app

```
fun app(){  
  document.querySelector("#base").innerHTML = ""  
  <input id="input"/>  
  <div id="result"></div>  
  ""  
}
```

target?.xxxx

target?.xxxx()

safe call

app

```
fun app(){  
  document.querySelector("#base").innerHTML = ""  
  <input id="input"/>  
  <div id="result"></div>  
  ""  
}
```

target?.xxxx

target?.xxxx()

safe call

if(target != null) target.xxxx else null

if(target != null) target.xxxx() else null

app

```
fun app(){
  document.querySelector("#base")?.innerHTML = ""
  <input id="input"/>
  <div id="result"></div>
  ""
  document.querySelector("#input")?.addEventListener("keyup", {

  })
}
```

app

```
fun app(){
    document.querySelector("#base")?.innerHTML = """
        <input id="input"/>
        <div id="result"></div>
    """

    document.querySelector("#input")?.addEventListener("keyup", {
        if((it as KeyboardEvent).keyCode == 13){

        }
    })
}
```

app

```
fun app(){
    document.querySelector("#base")?.innerHTML = """
        <input id="input"/>
        <div id="result"></div>
    """

    document.querySelector("#input")?.addEventListener("keyup", {
        if((it as KeyboardEvent).keyCode == 13){
            val input = it.target as HTMLInputElement
            val v = input.value

        }
    })
}
```


app

```
fun app(){
    document.querySelector("#base")?.innerHTML = """
        <input id="input"/>
        <div id="result"></div>
    """

    document.querySelector("#input")?.addEventListener("keyup", {
        if((it as KeyboardEvent).keyCode == 13){
            val input = it.target as HTMLInputElement
            val v = input.value
            document.querySelector("#result")?.innerHTML = "$v = ${ex(v)}"
        }
    })
}
```

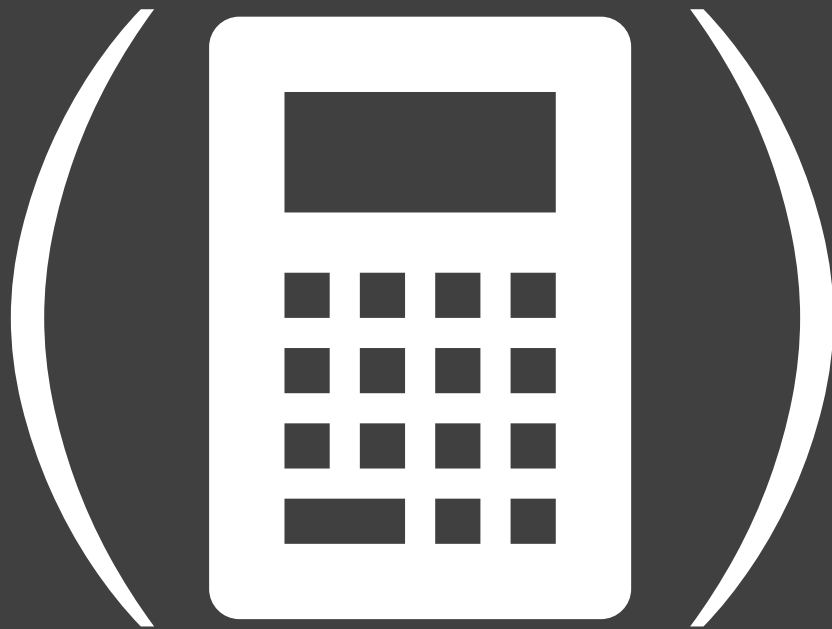
dev.html

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <title>Title</title>
</head>
<body>
<div id="base"></div>
<script src="../../kotlin-js-min/main/kotlin.js"></script>
<script src="../../kotlin-js-min/main/lib.js"></script>
<script src="../../kotlin-js-min/main/app.js"></script>
</body>
</html>
```

dev.html

$$-2 * -3 + 0.4 / -0.2 = 4$$

Calculator()



calculator logic

$$-2 * ((-3 + 0.4) / -0.2)$$

calculator logic

$-2 * ((-3 + 0.4) / -0.2)$

$-3 + 0.4$

calc

calculator logic

$$-2 * ((-3 + 0.4) / -0.2)$$

$-3 + 0.4$ calc

$-2.6 / -0.2$ calc

calculator logic

$$-2 * ((-3 + 0.4) / -0.2)$$

$-3 + 0.4$ calc

$-2.6 / -0.2$ calc

$-2 * 13$ calc

calculator logic

$$-2 * ((-3 + 0.4) / -0.2)$$

-3 + 0.4 calc

-2.6 / -0.2 calc

-2 * 13 calc

내부에 괄호가 없는 식부터 해소
더 이상 괄호가 없을 때까지 반복

calculator logic

$$-2 * ((-3 + 0.4) / -0.2)$$

-3 + 0.4 calc

-2.6 / -0.2 calc

-2 * 13 calc

내부에 괄호가 없는 식부터 해소
더 이상 괄호가 없을 때까지 반복

```
val paren = """"\(([^\()]*)\)"""".toRegex()
```

calculator logic

$$-2 * ((-3 + 0.4) / -0.2)$$

-3 + 0.4 calc

-2.6 / -0.2 calc

-2 * 13 calc

내부에 괄호가 없는 식부터 해소
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calculator logic

$$-2 * ((-3 + 0.4) / -0.2)$$

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더 이상 괄호가 없을 때까지 반복

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val paren = """"\(([^\()]*)\)"""".toRegex()
```

* : 0~

calculator logic

$$-2 * ((-3 + 0.4) / -0.2)$$

-3 + 0.4 calc

-2.6 / -0.2 calc

-2 * 13 calc

내부에 괄호가 없는 식부터 해소
더 이상 괄호가 없을 때까지 반복

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val paren = """"\(([^\()]*)\)"""".toRegex()
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calculator logic

$$-2 * ((-3 + 0.4) / -0.2)$$

내부에 괄호가 없는 식부터 해소
더 이상 괄호가 없을 때까지 반복

```
val paren = """"\(([^\()]*)\)"""".toRegex()
fun calc(v:String):Double{
    var r = v
    while(paren.containsMatchIn(r)) r = r.replace(paren){"${ex(it.groupValues[1])}" }
    return ex(r)
}
```

calculator logic

$$-2 * ((-3 + 0.4) / -0.2)$$

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    var r = v
    while(paren.containsMatchIn(r)) r = r.replace(paren){"${ex(it.groupValues[1])}" }
    return ex(r)
}
```

```
document.querySelector("#result")?.innerHTML = "$v = ${calc(v)}"
```



```

fun app(){
    document.querySelector("#base")?.innerHTML = ""<input id="input"/><div id="result"></div>""
    document.querySelector("#input")?.addEventListener("keyup", {
        if((it as KeyboardEvent).keyCode != 13) return@addListener
        val input = it.target as HTMLInputElement
        val v = input.value
        document.querySelector("#result")?.innerHTML = "$v = ${calc(v)}"
        input.value = ""
    })
}

val cleanUp = ""[^\d-+*/]"".toRegex()
val mulDiv = ""((?:\+|-)?[\d]+)([*\/])(?:\+|-)?[\d]+"".toRegex()
val paren = ""\(([^\()]*\)"".toRegex()
fun ex(v:String) = v.replace(cleanUp, "").replace("-", "+-").replace(mulDiv){
    val (_, left, op, right) = it.groupValues
    val l = left.replace("+", "").toDouble()
    val r = right.replace("+", "").toDouble()
    "${if(op == "*") l * r else l / r}.replace("-", "+-")
}.split('+').fold(0.0) { acc, v -> acc + if(v.isBlank()) 0.0 else v.toDouble()}
fun calc(v:String):Double{
    var r = v
    while(paren.containsMatchIn(r)) r = r.replace(paren){"${ex(it.groupValues[1])}"
    return ex(r)
}

```

```

fun app(){
    document.querySelector("#base")?.innerHTML = ""<input id="input"/><div id="result"></div>""
    document.querySelector("#input")?.addEventListener("keyup", {
        if((it as KeyboardEvent).keyCode != 13) return@addListener
        val input = it.target as HTMLInputElement
        val v = input.value
        document.querySelector("#result")?.innerHTML = "$v = ${calc(v)}"
        input.value = ""
    })
}

val cleanUp = ""[^\d-+*/]"".toRegex()
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fun ex(v:String) = v.replace(cleanUp, "").replace("-", "+-").replace(mulDiv){
    val (_, left, op, right) = it.groupValues
    val l = left.replace("+", "").toDouble()
    val r = right.replace("+", "").toDouble()
    "${if(op == "*") l * r else l / r}.replace("-", "+-")
}.split('+').fold(0.0) { acc, v -> acc + if(v.isBlank()) 0.0 else v.toDouble() }
fun calc(v:String):Double{
    var r = v
    while(paren.containsMatchIn(r)) r = r.replace(paren){ "${ex(it.groupValues[1])}"}
    return ex(r)
}

```

```

fun app(){
    document.querySelector("#base")?.innerHTML = ""<input id="input"/><div id="result"></div>""
    document.querySelector("#input")?.addEventListener("keyup", {
        if((it as KeyboardEvent).keyCode != 13) return@addListener
        val input = it.target as HTMLInputElement
        val v = input.value
        document.querySelector("#result")?.innerHTML = "$v = ${calc(v)}"
        input.value = ""
    })
}

```

람다의 return은 감싸고 있는 함수의 return

```

val paren = ""\(([^\()]*\))"".toRegex()
fun ex(v:String) = v.replace(cleanUp, "").replace("-", "+-").replace(mulDiv){
    val (_, left, op, right) = it.groupValues
    val l = left.replace("+", "").toDouble()
    val r = right.replace("+", "").toDouble()
    "${if(op == "*") l * r else l / r}.replace("-", "+-")
}.split('+').fold(0.0) { acc, v -> acc + if(v.isBlank()) 0.0 else v.toDouble() }
fun calc(v:String):Double{
    var r = v
    while(paren.containsMatchIn(r)) r = r.replace(paren){ "${ex(it.groupValues[1])}" }
    return ex(r)
}

```

```

fun app(){
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        val input = it.target as HTMLInputElement
        val v = input.value
        document.querySelector("#result")?.innerHTML = "$v = ${calc(v)}"
        input.value = ""
    })
}

```

람다의 return은 감싸고 있는 함수의 return
인자로 전달된 람다는 감싸고 있는 함수가 없음

```

val (_, left, op, right) = it.groupValues
val l = left.replace("+", "").toDouble()
val r = right.replace("+", "").toDouble()
"${if(op == "*") l * r else l / r}".replace("-", "+-")
}.split('+').fold(0.0) { acc, v -> acc + if(v.isBlank()) 0.0 else v.toDouble() }
fun calc(v:String):Double{
    var r = v
    while(paren.containsMatchIn(r)) r = r.replace(paren){ "${ex(it.groupValues[1])} " }
    return ex(r)
}

```

```

fun app(){
    document.querySelector("#base")?.innerHTML = ""<input id="input"/><div id="result"></div>""
    document.querySelector("#input")?.addEventListener("keyup", {
        if((it as KeyboardEvent).keyCode != 13) return@addListener
        val input = it.target as HTMLInputElement
        val v = input.value
        document.querySelector("#result")?.innerHTML = "$v = ${calc(v)}"
        input.value = ""
    })
}

```

람다의 return은 감싸고 있는 함수의 return
 인자로 전달된 람다는 감싸고 있는 함수가 없음

인자람다의 return은 반드시 기명return만 가능

```

val r = right.replace("+", "").toDouble()
"$${if(op == "*") l * r else l / r}".replace("-", "+-")
}.split('+').fold(0.0) { acc, v -> acc + if(v.isBlank()) 0.0 else v.toDouble()}
fun calc(v:String):Double{
    var r = v
    while(paren.containsMatchIn(r)) r = r.replace(paren){"${ex(it.groupValues[1])}" }
    return ex(r)
}

```

```

fun app(){
    document.querySelector("#base")?.innerHTML = ""<input id="input"/><div id="result"></div>""
    document.querySelector("#input")?.addEventListener("keyup", {
        if((it as KeyboardEvent).keyCode != 13) return@addEventListener
        val input = it.target as HTMLInputElement
        val v = input.value
        document.querySelector("#result")?.innerHTML = "$v = ${calc(v)}"
        input.value = ""
    })
}

val cleanUp = ""[^\d-+*/]"".toRegex()
val mulDiv = ""((?:\+|-)?[\d]+)([*\/])([\d]+)".toRegex()
val paren = ""\(([^\()]*\))"".toRegex()
fun ex(v:String) = v.replace(cleanUp, "").replace(mulDiv, {_, left, op, right} => {
    val (_, left, op, right) = it.groupValues
    val l = left.replace("+", "").toDouble()
    val r = right.replace("+", "").toDouble()
    "${if(op == "*") l * r else l / r}.replace("-", "+-")
}).split('+').fold(0.0) { acc, v -> acc + if(v.isBlank()) 0.0 else v.toDouble() }
fun calc(v:String):Double{
    var r = v
    while(paren.containsMatchIn(r)) r = r.replace(paren){ "${ex(it.groupValues[1])}"}
    return ex(r)
}

```

람다의 return은 감싸고 있는 함수의 return
인자로 전달된 람다는 감싸고 있는 함수가 없음
인자람다의 return은 반드시 기명return만 가능

기명람다 - 람다에 직접 이름을 부여하는 방식
name@{return@name}

```

fun app(){
    document.querySelector("#base")?.innerHTML = ""<input id="input"/><div id="result"></div>""
    document.querySelector("#input")?.addEventListener("keyup", {
        if((it as KeyboardEvent).keyCode != 13) return@addEventListener
        val input = it.target as HTMLInputElement
        val v = input.value
        document.querySelector("#result")?.innerHTML = "$v = ${calc(v)}"
        input.value = ""
    })
}

val cleanup = """[^.\d-+*\/]""".toRegex()
val mulDiv = """((?:\+|-)?[\d-+*\/]+)".toRegex()
val paren = """\(([\^()]*\))"".toRegex()
fun ex(v:String) = v.replace(cleanup, "").replace(mulDiv, "").replace(paren, "")
    val (_, left, op, right) = it.groupValues
    val l = left.replace("+", "").toDouble()
    val r = right.replace("+", "").toDouble()
    "${if(op == "*") l * r else l + r}"
}.split('+').fold(0.0) { acc, v -> acc + if(v.isBlank()) 0.0 else v.toDouble() }
fun calc(v:String):Double{
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자동이름 - 람다를 인자로 받은 함수의 이름

`addEventListener("keyup"){return@addEventListener}`

```

fun app(){
    document.querySelector("#base")?.innerHTML = ""<input id="input"/><div id="result"></div>""
    document.querySelector("#input")?.addEventListener("keyup", a@{
        if((it as KeyboardEvent).keyCode != 13) return@a
        val input = it.target as HTMLInputElement
        val v = input.value
        document.querySelector("#result")?.innerHTML = "$v = ${calc(v)}"
        input.value = ""
    })
}

val cleanUp = ""[^\d-+*/]"".toRegex()
val mulDiv = ""((?:\+|-)?[\d]+)([*\/])?[\d]+"".toRegex()
val paren = ""\(([^\()]*\))"".toRegex()
fun ex(v:String) = v.replace(cleanUp, "").replace(mulDiv, "${if(op == "*") l * r else l / r}).replace(paren, "${ex(it.groupValues[1])}")
    .split('+').fold(0.0) { acc, v -> acc + if(v.isBlank()) 0.0 else v.toDouble() }
fun calc(v:String):Double{
    var r = v
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