Robot Programming

GIT

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Git

- Created by Torvalds,
  father of Linux, in 2005
    - born within the linux community
    - thought for kernel development

- Goals of Git:
    - speed
    - Support for non-linear development
        (thousands of parallel branches)
    - Be distributed
    - Capable of supporting very large projects

   *(a "git" is a grumpsy elderly guy. Linus meant himself)*

Installing/Learning Git

- Git website: http://git-scm.com/
  - Free on-line book: http://git-scm.com/book
  - Reference page for Git: http://gitref.org/index.html
  - Git tutorial: http://schacon.github.com/git/gittutorial.html
  - Git for Computer Scientists:
    - http://eagain.net/articles/git-for-computer-scientists/

- Command line: *(where verb = config, add, commit, etc.)*
 - `git help` *verb*

Centralized VCS

- In Subversion, CVS, Perforce, etc.
  a central server (repo)
  keeps the "official copy" of the source
  - the server keeps the only history
    of the repo

- The used performs "checkouts"
  of the repo in his local copy
  - local modifications are not registered
    (versioned)

- When a feature is added, the user performs
  a "check in" to the server
 - the check in increments the version number (and is registered)
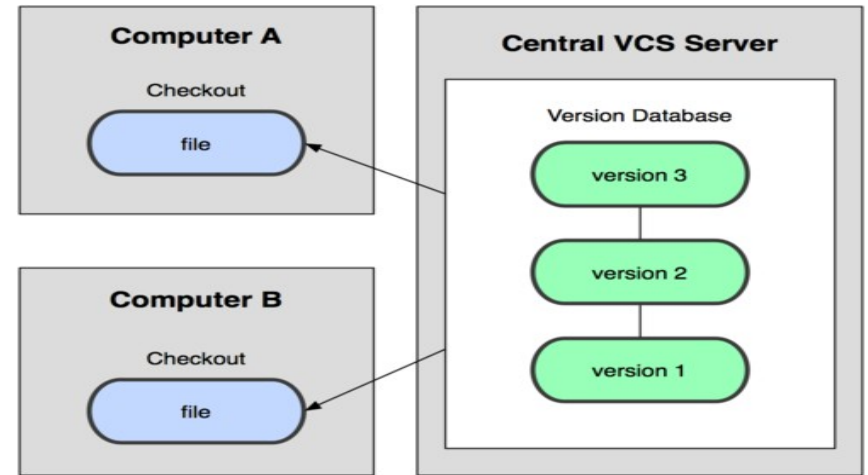
Distributed VCS (Git)

- In git, mercurial, etc., the user does not do a "cheeckout" from a central repo, nistead he "clones" from a server

- La local copy is complete, and stores all what

  is on the remote server
  - local copy as good as remote one

- The operations are **local**:
  - check in/out from a *local* repo
  - commit changes in a *local* repo
  - the *local* repo keeps his history

- When ready you can "push" the changes to the server and synchronize the two repos
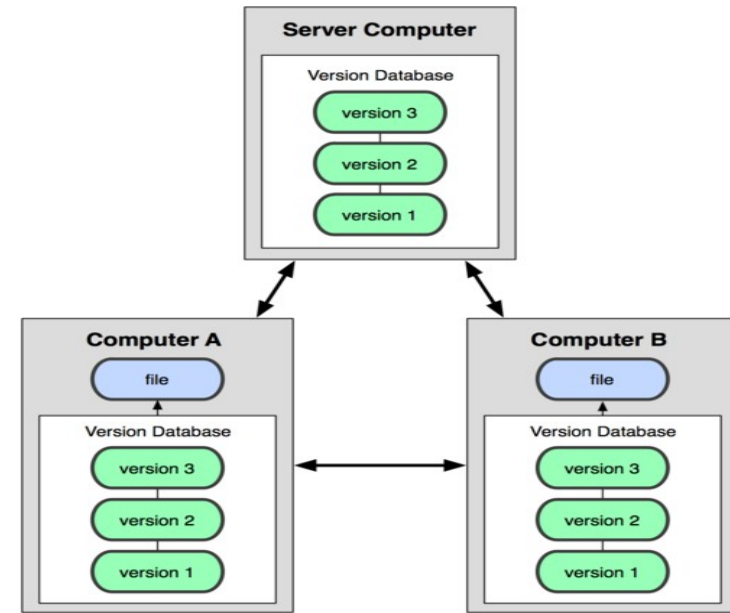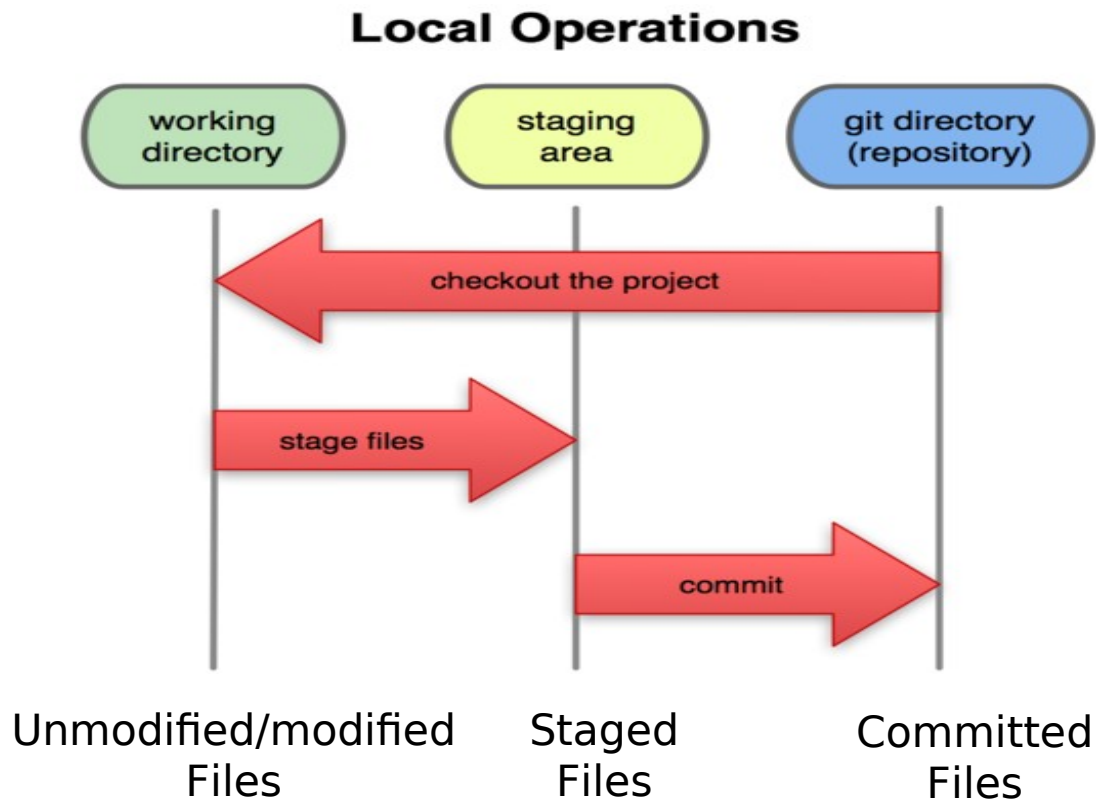
Git snapshots

- Centralized VCS
  track the version of each
  individual file.

- Git keeps "snapshots"
  of the entire project
  - each version holds all code of all files
  - between checkins, some files
    stay the same, others change
  - redundant, but faster
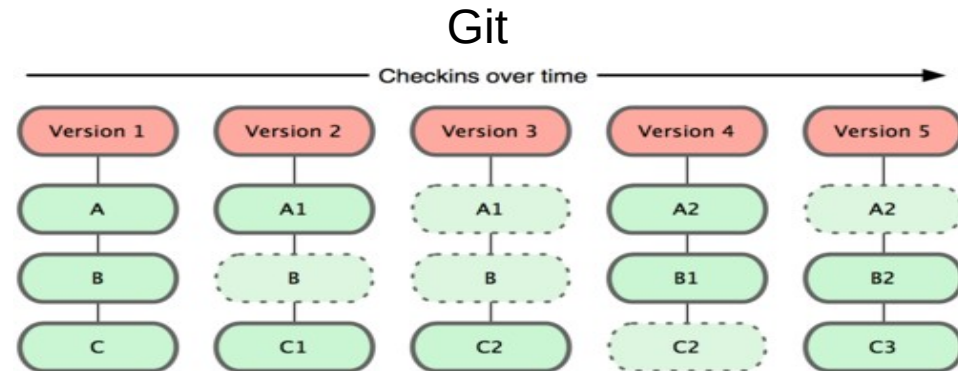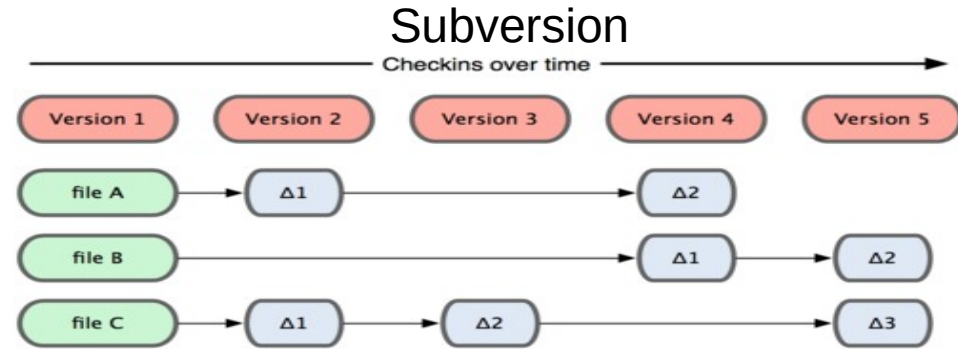
Local Repos

- In your local copy, the files can be:
  - in the repo (committed)

  - in the repo and modified (working copy)

  - in an intermediate status, the **"staging" area**
    - staged files are ready to be committed, but the effective commit has not been done yet
    - performing a commit saves them on the repo and assigns a version

Local Operations

working directory	staging area	git directory (repository)

checkout the project

stage files

commit

Unmodified/modified Files	Staged Files	Committed Files

Git workflow

- **Modify** the files in the working directory
- **Stage** the files you want to keep by adding snapshots (add/delete)
- **Commit:** takes the staged files and stores them in a local repo, permanently

File Status Lifecycle
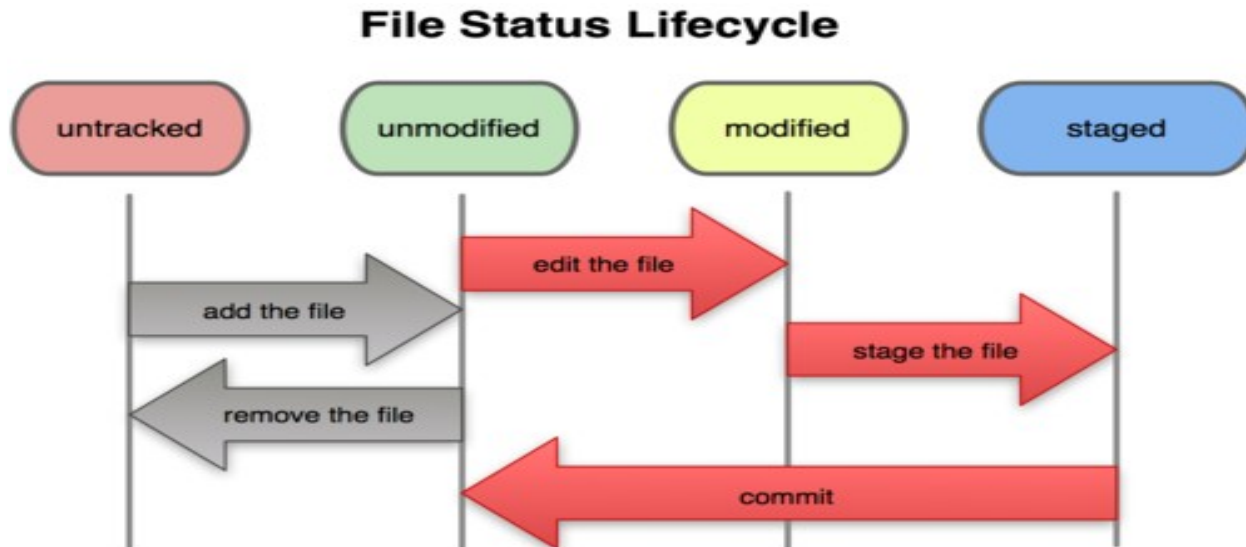
Initial Configuration

- Set the user mail and credentials to say git who you are:
  - `git config --global user.name "Bugs Bunny"`
  - `git config --global user.email` bugs@gmail.com
  - invoke `git config –list` to verify they are correct

- Choose the editor to use for the commit messages:
  - `git config --global core.editor emacs`
    - (it is vim by default)

Git commit checksums

- In Subversion each change to the central repo increments the version number.
  - In Git, each user has his copy of the repo and commits the change in his local copy **before** sending it to the central repo
  - Git generates a unique hash **SHA-1**(40 character string of hex digits) for each commit.
  - A commit is characterized by its ID, instead of version number.

  - often we see only the first 7 digits:
    - `1677b2d Edited first line of readme`
    - `258efa7 Added line to readme`
    - `0e52da7 Initial commit`

Creating a git repo

Two common scenarios: (alternative)

- To create a local repo in the current directory:
  - `git init`
    - this creates a directory `.git` in the current directory.
    - now you can make commit of the files in the directory
  - `git add `*`filename #`*` adds a file to the staging area`
  - `git commit -m "`*`commit message`*`" # manda sends the file`

- To **clone a remote repo** to your current directory:
  - `git clone `*`url localDirectoryName`*
    - Creates
      - the local directory, storing a copy of the files in the remote repo
      - a .git directory storing the git infos

Adding a file

- The **first time** we tell the system to track the file
- **Before each commit**, we add need to add it to the staging area
  - `git add Hello.java Goodbye.java`

- We permanently store the changes by creating a snapshot:
  - `git commit –m "Fixing bug #22"`

- To remove a file from the staging area *before* a commit we do
  - `git reset HEAD -- `*`filename`*   (unstages the file)
  - `git checkout -- `*`filename`* (undoes your changes)
  - All these commands operate on the local copy

Showing/Reverting Changes

- To view status of files in working directory and staging area:
  - `git status` **or** `git status –s` (short version)

- To see what is modified but unstaged:
  - `git diff`

- To see a list of staged changes:
  - `git diff --cached`

- To see a log of all changes in your local repo:
  - `git log` or `git log --oneline` (shorter version)
    ```
    1677b2d Edited first line of readme
    258efa7 Added line to readme
    0e52da7 Initial commit
    ```
    - `git log -5` (to show only the 5 most recent updates), etc.

Commands

command	description
git clone *url [dir]*	copies a remote repo from **url** to **dir**
git add *file*	adds a file to the staging area
git commit	registers the shapshot in the staging area
git status	shows the status of the files in the working directory and in the staging area
git diff	shows the file differences between what is staged and what has been modified but not staged
git help *[command]*	shows the help for a command
git pull	synchronizes the local repo FROM the remote
git push	synchronizes the remote repo FROM the local
other commands: init, reset, branch, checkout, merge, log, tag	

Branching and Merging

Git uses branching heavily to commute between tasks

- Creating a new local branch:
  - `git branch` *name*

- Show the actual branch: (* = current branch)
  - `git branch`

- switch to a specific local branch:
  - `git checkout` *branchname*

- Merging the changes from a branch to the main branch (master):
  - `git checkout master`
  - `git merge` *branchname*

Conflicts

- Conflicting files will contain sections `<<< ... >>>`, indicating the points where git could not resolve the conflict on his own.

```
<<<<<<< HEAD:index.html
<div id="footer">todo: message here</div>          ⎫ branch 1's version
=======
<div id="footer">
   thanks for visiting our site                     ⎫ branch 2's version
</div>
>>>>>>> SpecialBranch:index.html
```

- To resolve a conflicts you will have to seek for all these sections to bring the file in a correct status.

github bitbucket gitlab

- Sites offering storage and an web interface to host git repos.
    - **You can create a remote repo and push your local branch, so that others can cooperate**.
    - They are used in plenty of open source projects (and also closed source)
    - They are for free

- *Question: do I absolutely need to use one of these services*?
  Answer: NO you can either:
    - use git locally
    - install a private server at your home or your office.

Interacting with a Remote Repo

- **Pull** from remote the last changes
  - (resolve conflicts if needed and add/commit them)
  - `git pull origin master`

- **Push** to remote your version
  - `git push origin master`