

DMO Project

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Task 1

Task 2

Consider the classical knapsack problem program with the following parameters:

$$\begin{aligned}n &= 2 \\c &= 9 \\ \mathbf{w} &= [3 \quad 10]^T \\ \mathbf{p} &= [2 \quad 20]^T\end{aligned}$$

. The solution to this model, which we verify with gurobi is

$$\mathbf{x}^* = [0, 0.9].$$

Obviously $C = \{2\}$ is a cover (since $w_2 > c$), and the corresponding cover inequality is $x_2 \leq 0$; which x_2^* violates.

Task 3

Yes this is a valid integer programming. The objective function (5) and constraint (6) are both linear functions, since x_i^* is fixed, it is a constant not a variable.

What is the motivation of this linear program?

Task 4

Consider the cover

$$C = \{i \mid y_i^* = 1\}.$$

This is indeed a cover, since the \mathbf{y}^* solution must satisfy

$$\sum_{i \in C} w_i = \sum_{i \in C} w_i + \sum_{i \notin C} w_i(0) = \sum_{i=1}^n w_i y_i^* > c.$$

Now if $\sum_{i=1}^n (1 - x_i^*) y_i^* < 1$, we can make the following calculation

$$\begin{aligned}
& \sum_{i=1}^n (1 - x_i^*) y_i^* < 1 \\
\Rightarrow & \sum_{i \in C} (1 - x_i^*) < 1 \\
\Rightarrow & |C| - \sum_{i \in C} x_i^* < 1 \\
\Rightarrow & - \sum_{i \in C} x_i^* < 1 - |C| \\
\Rightarrow & \sum_{i \in C} x_i^* > |C| - 1
\end{aligned}$$

Therefore \mathbf{x}^* violates the inequality corresponding to C . So to construct a cover that violates the solution \mathbf{x}^* , one must simply choose the variables i where $y_i^* = 1$.

Task 5