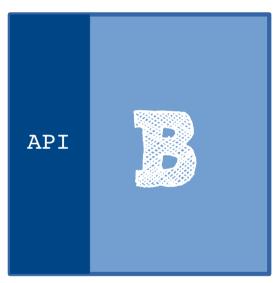


Wenn

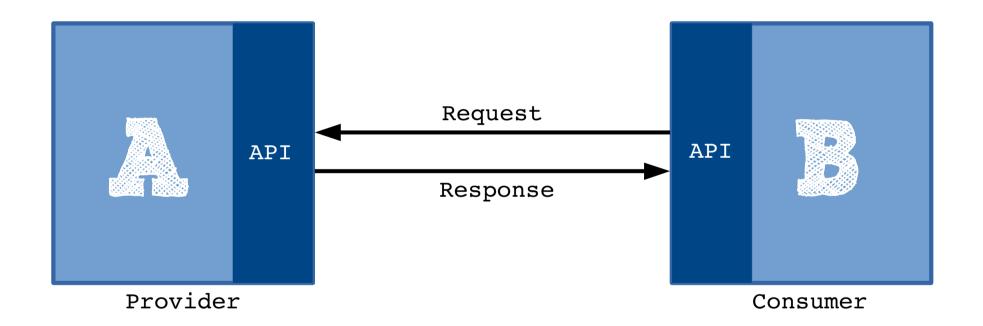
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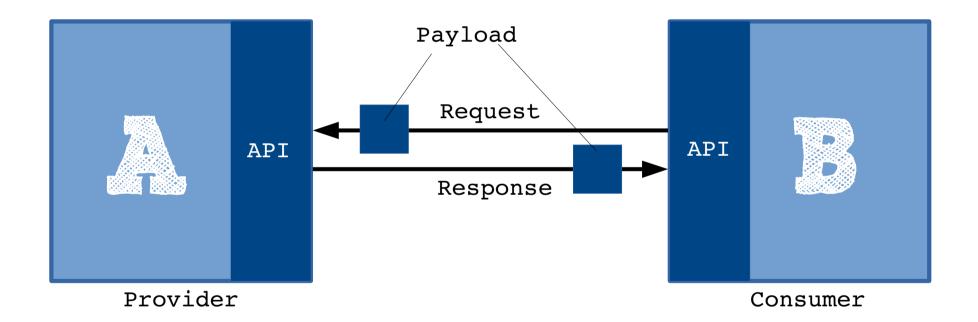


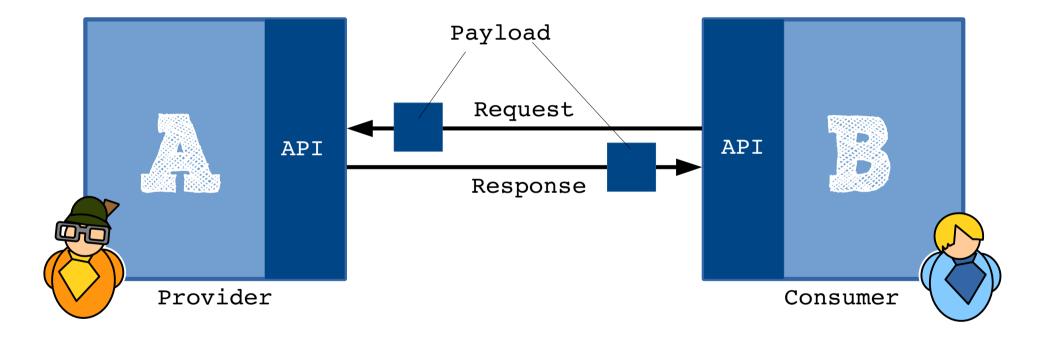
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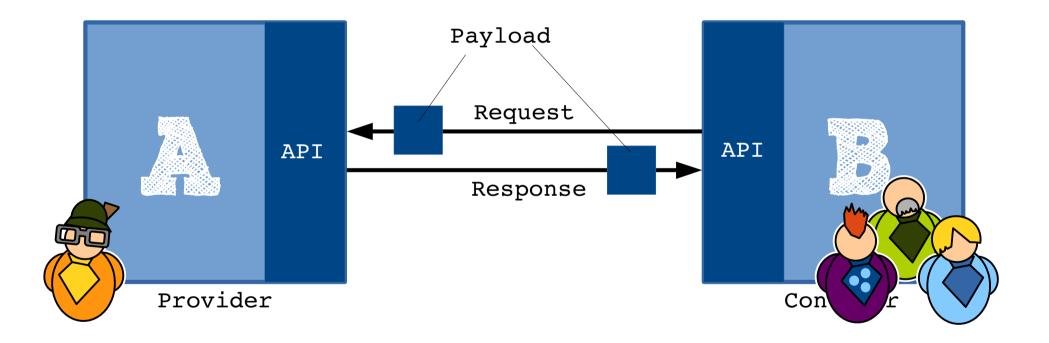


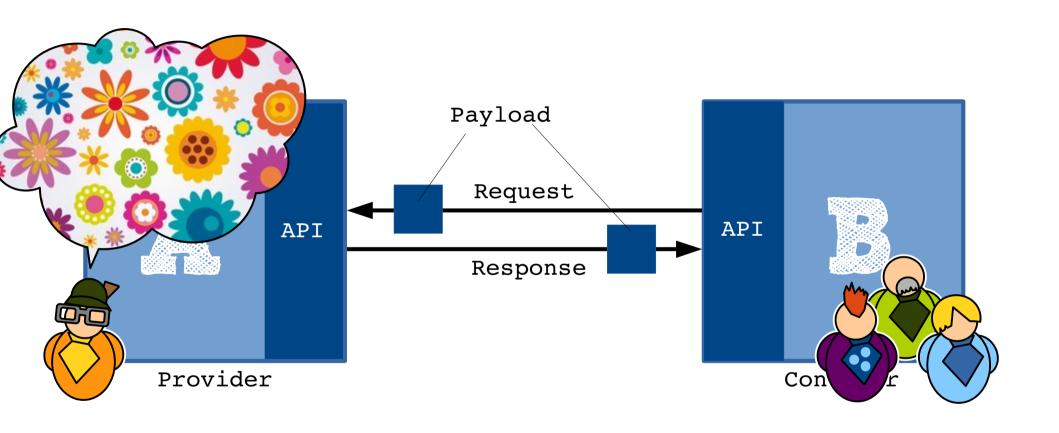
Consumer

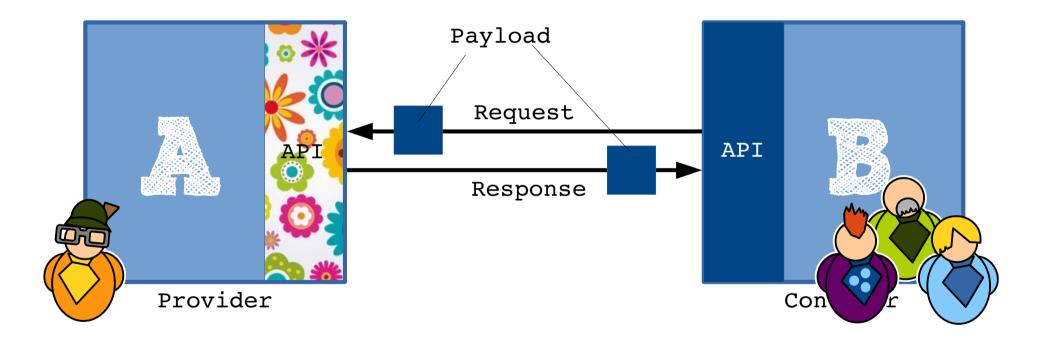


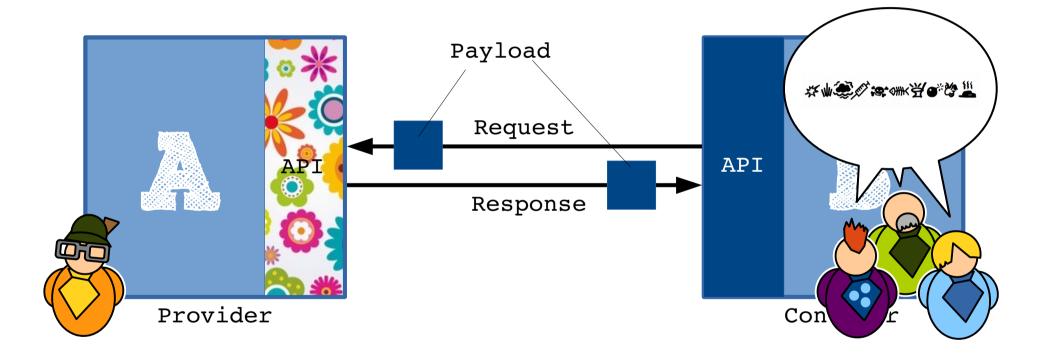


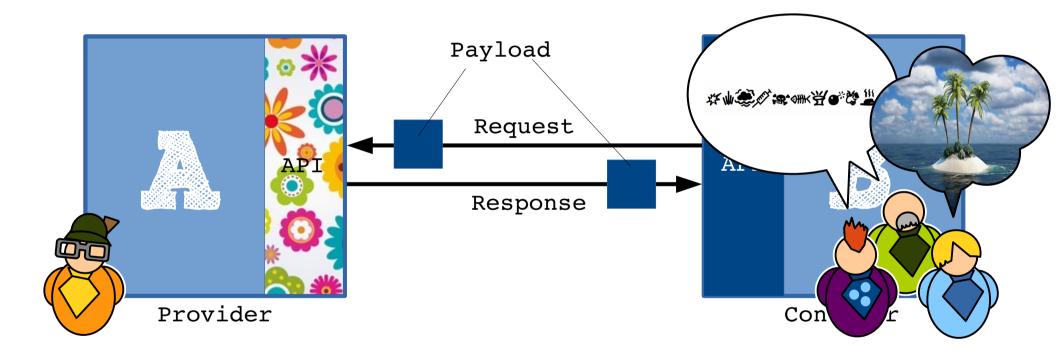


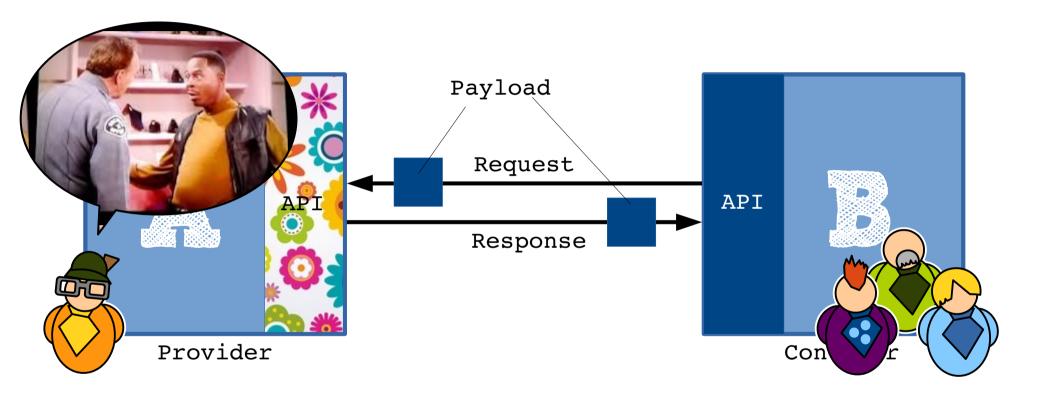


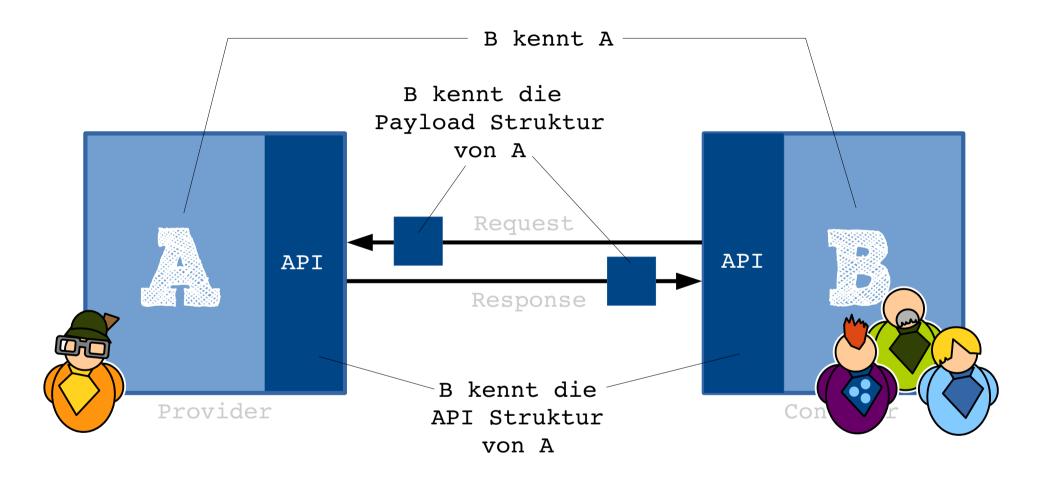






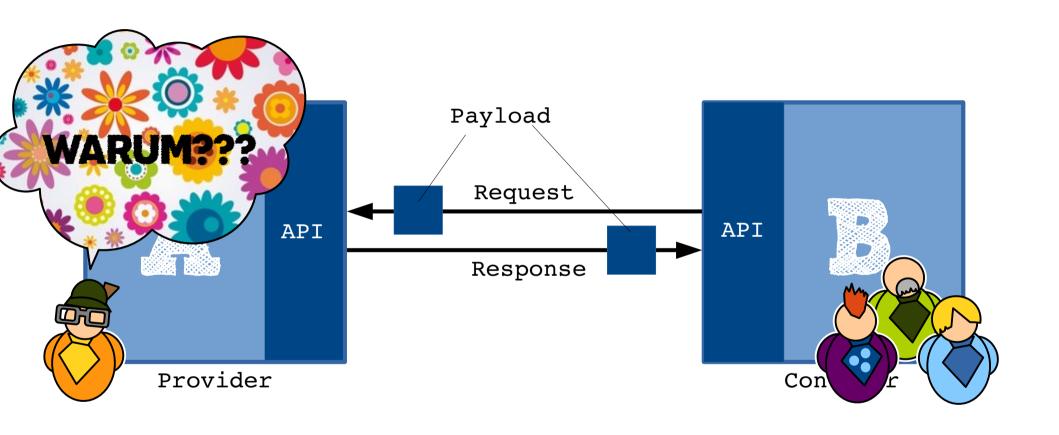


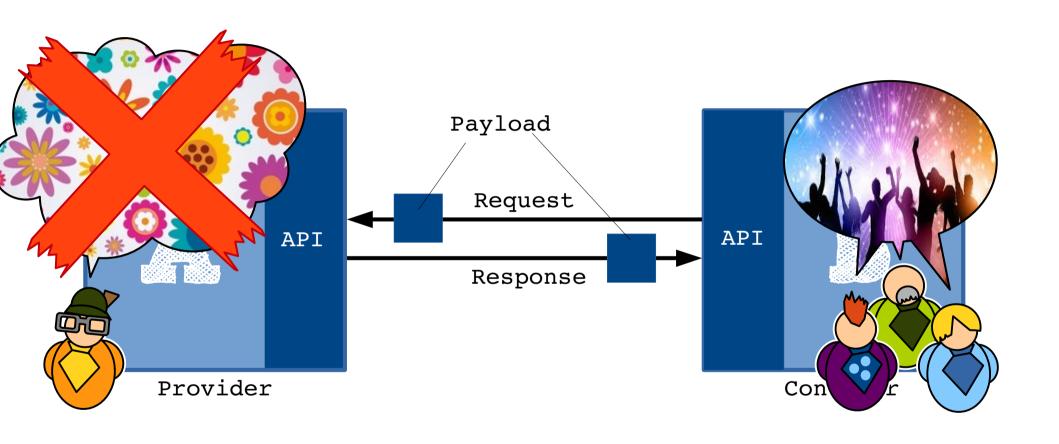




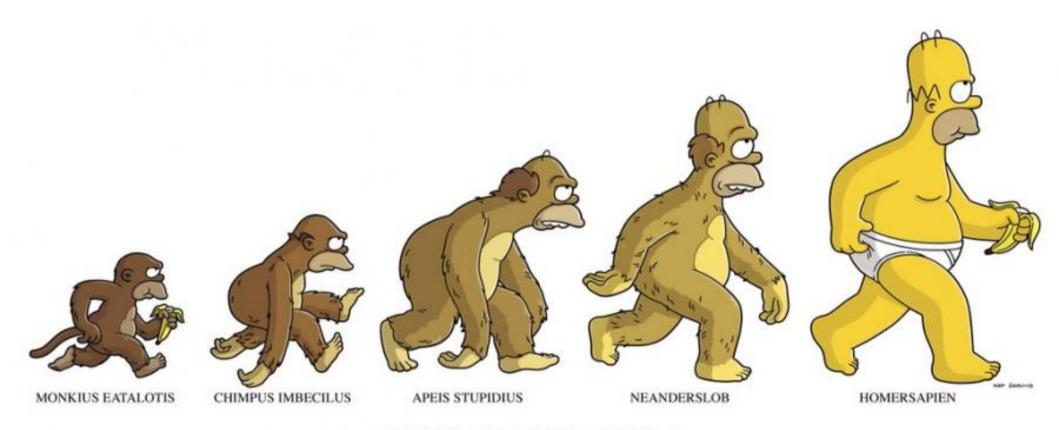
System muss ziemlich viel von System

kennen, damit die Kommunikation funktioniert!



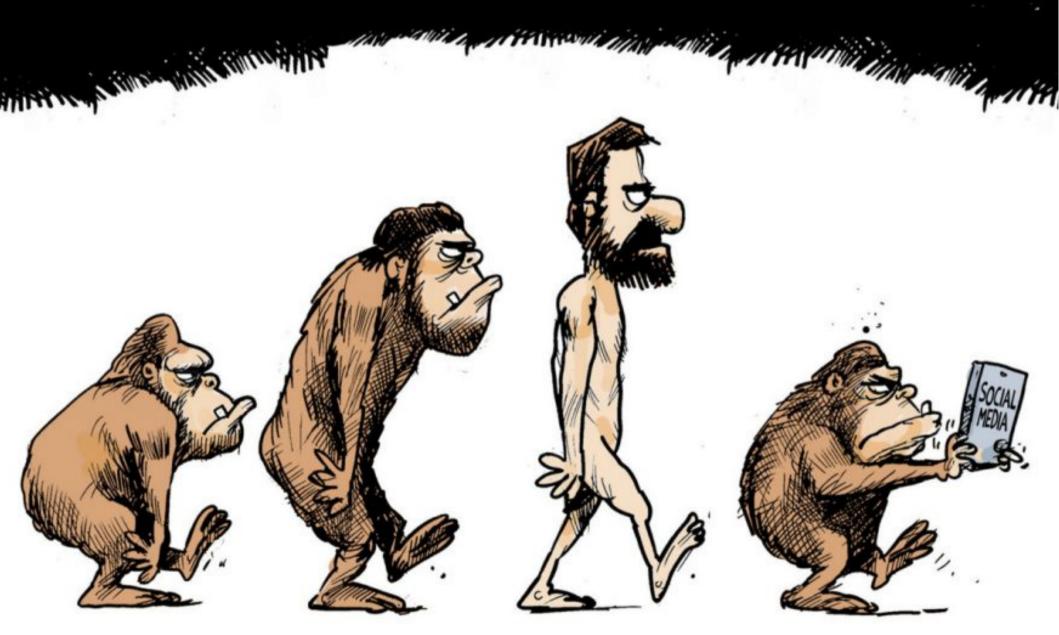


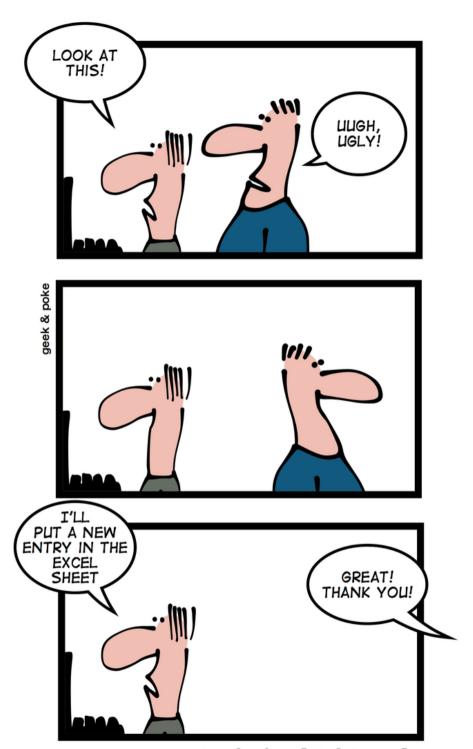
## EVOLUTION



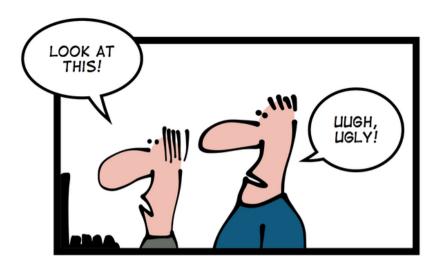
#### **HOMERSAPIEN**

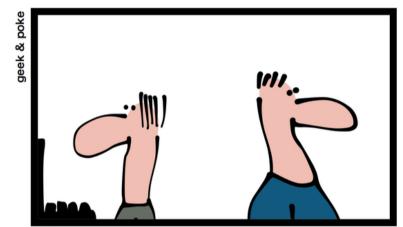
# EVOLUTION 2.0





technicalDebts.xls

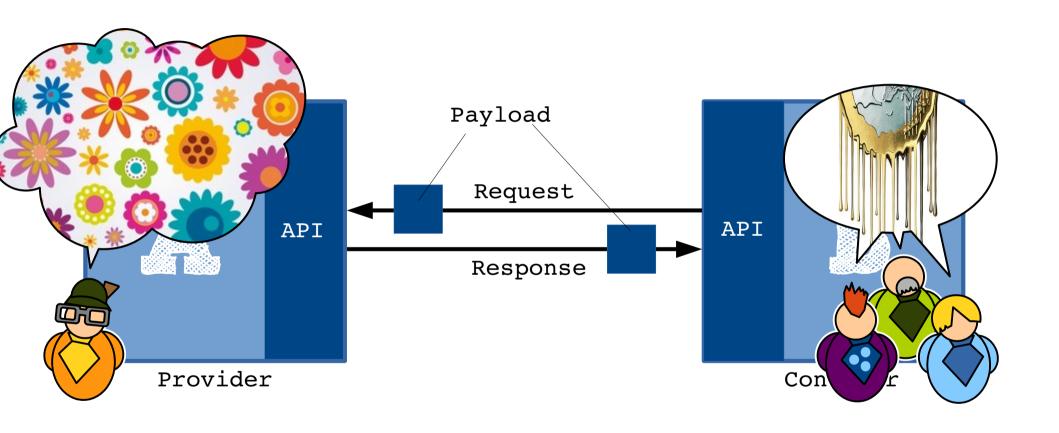


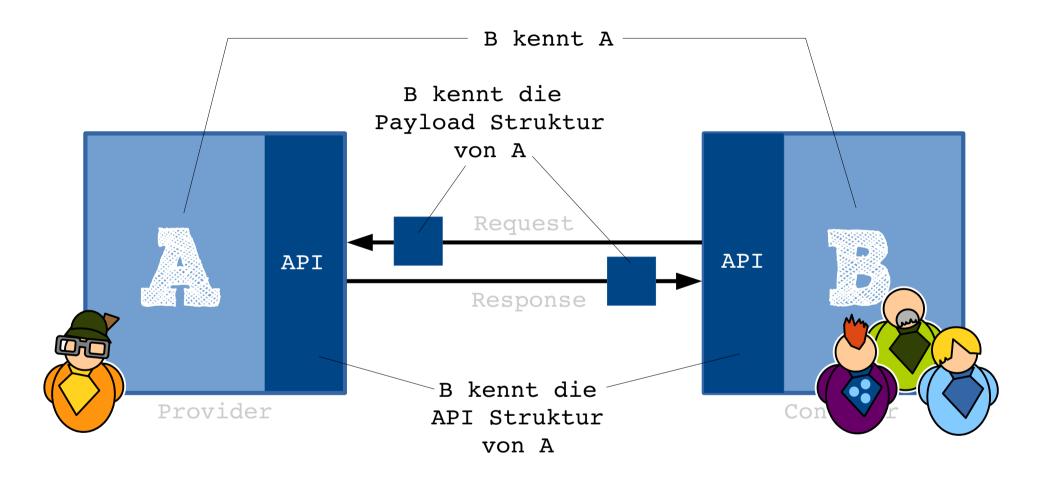


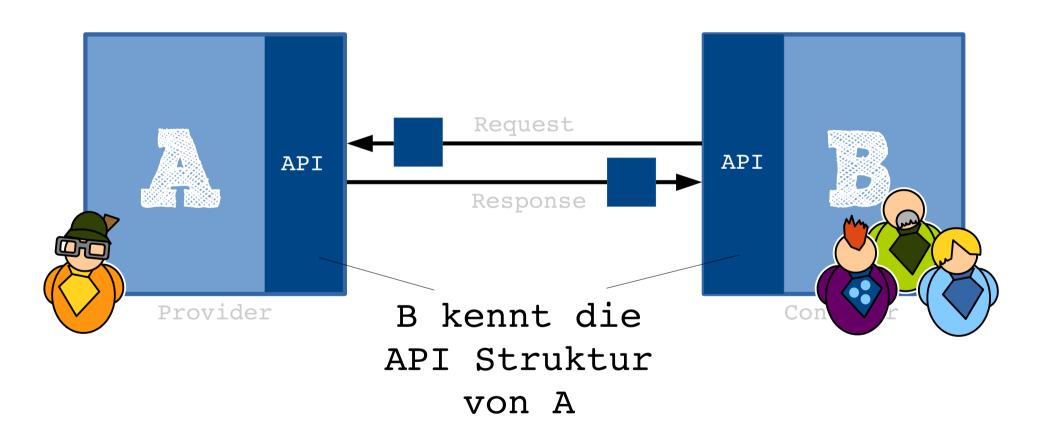


#### technicalDebts.xls

# TECHNICAL DEPT







### RESTBUCKS, THE SAMPLE

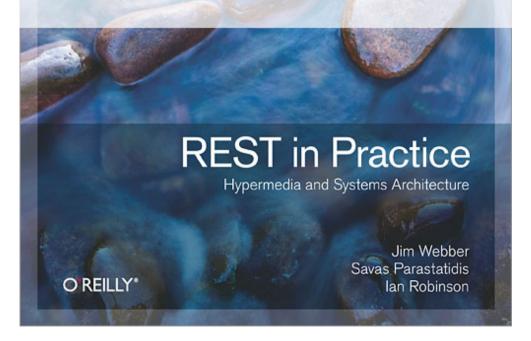


http://codebetter.com/glennblock/2011/06/06/rest-in-practice-the-book-restbucks-the-sample

https://github.com/olivergierke/spring-restbucks

https://speakerdeck.com/olivergierke

http://olivergierke.de/2016/04/benefits-of-hypermedia/





https://RESTBUCKS.IO/VI/CREATE ORDER

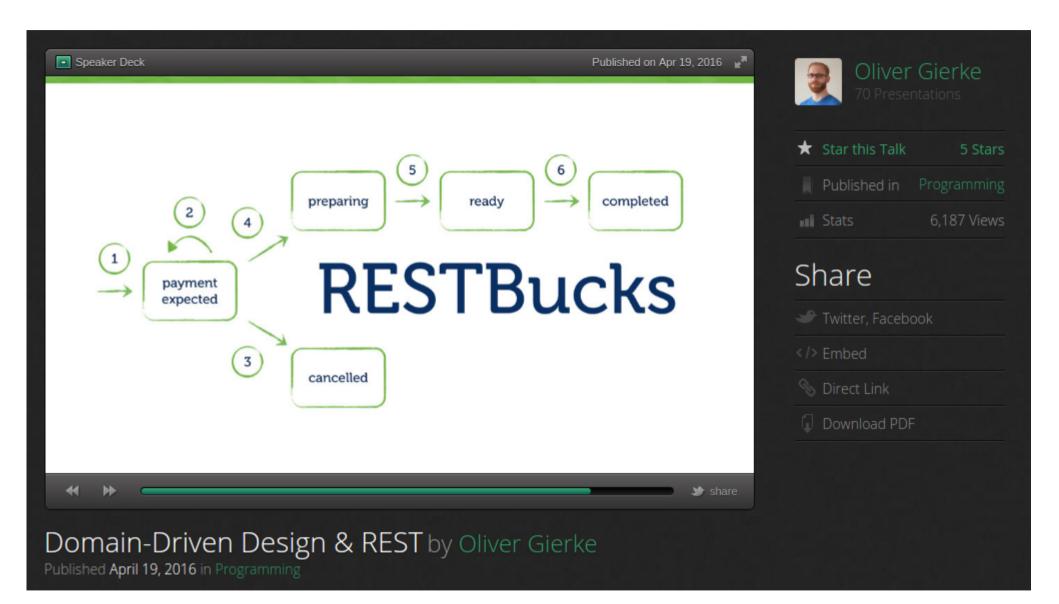


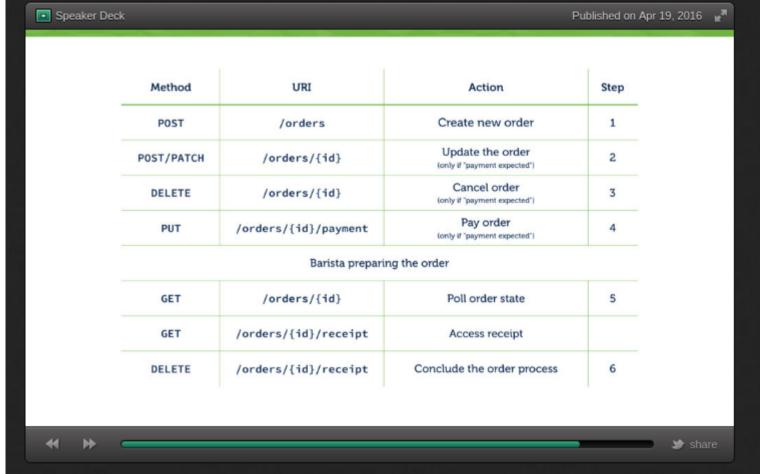
https://RESTBUCKS.IO/V2/CREATE ORDER



https://RESTBUCKS.IO/V2/ORDER/{ID}

POST = create order
PATCH = update order
DELETE = delete order
GET = read order

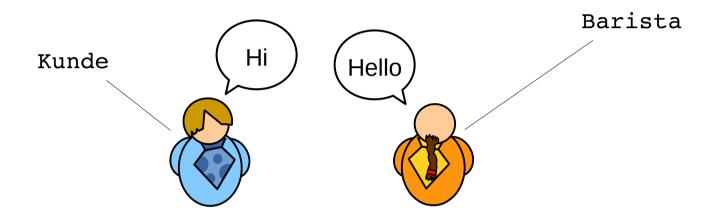






Domain-Driven Design & REST by Oliver Gierke

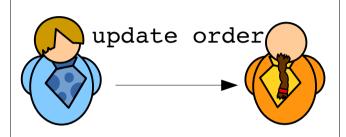
Published April 19, 2016 in Programming

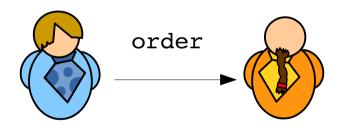


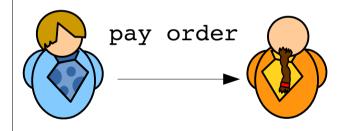
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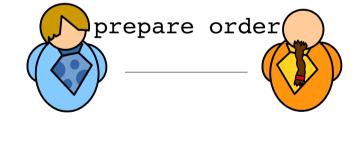
#### SCHRITT 2

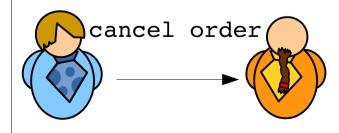
### SCHRITT 3





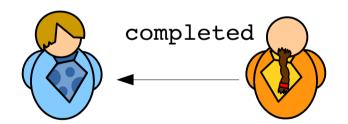






### SCHRITT 4

### SCHRITT 5





drink event

## HATEOAS

Hypermedia

As

The

Engine

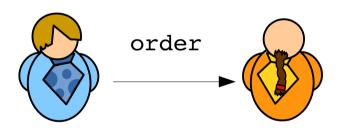
Of

Application

State



#### Request Response



POST: RESTBUCKS.io/v2/order

self

GET: RESTBUCKS.io/v2/order/1

RESTBUCKS.io/v2/order/{id}

update order

POST/PATCH: RESTBUCKS.io/v2/order/1

RESTBUCKS.io/v2/order/{id}

cancel order

DELETE: RESTBUCKS.io/v2/order/1

RESTBUCKS.io/v2/order/{id}

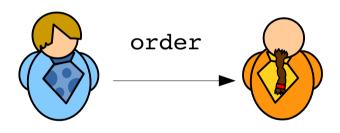
pay order

PUT: RESTBUCKS.io/v2/order/1/payment

RESTBUCKS.io/v2/order/{id}/payment



#### Request Response



POST: RESTBUCKS.io/v2/order

self

GET: RESTBUCKS.io/v2/order/1

RESTBUCKS.io/v2/order/{id}

update order

POST/PATCH: RESTBUCKS.io/v2/order/1

RESTBUCKS.io/v2/order/{id}

cancel order

DELETE: RESTBUCKS.io/v2/order/1

RESTBUCKS.io/v2/order/{id}

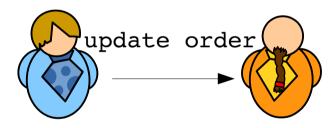
pay order

PUT: RESTBUCKS.io/v2/order/1/payment

RESTBUCKS.io/v2/order/{id}/payment

### SCHRITT 2

Request Response



PATCH: RESTBUCKS.io/v2/order/1

RESTBUCKS.io/v2/order/{id}

#### SCHRITT 2

Request Response



PATCH: RESTBUCKS.io/v2/order/1

RESTBUCKS.io/v2/order/{id}

self

GET: RESTBUCKS.io/v2/order/1

RESTBUCKS.io/v2/order/{id}

update order

POST/PATCH: RESTBUCKS.io/v2/order/1

RESTBUCKS.io/v2/order/{id}

cancel order

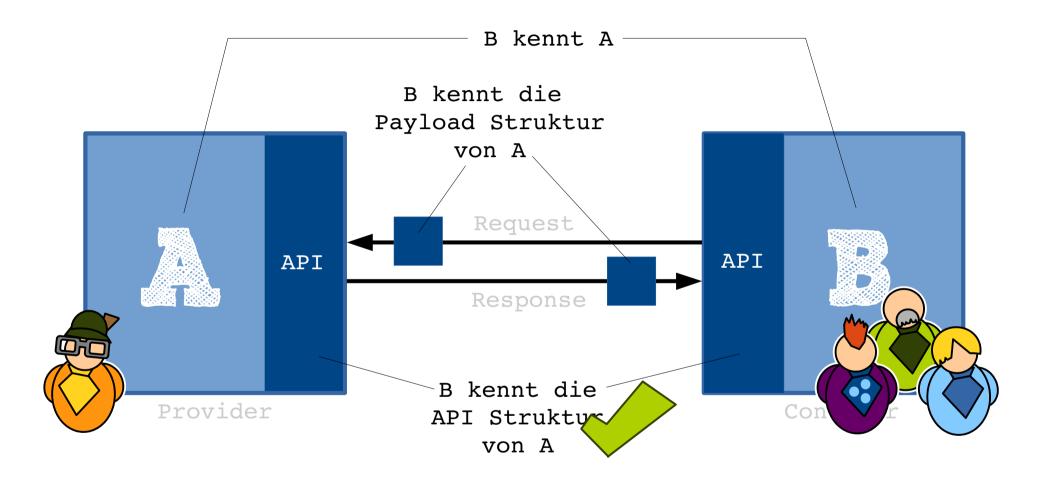
DELETE: RESTBUCKS.io/v2/order/1

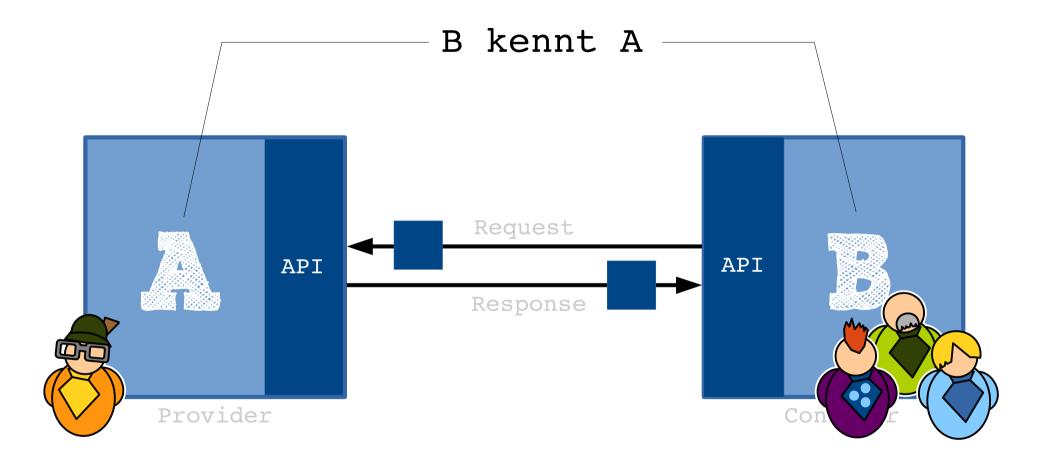
RESTBUCKS.io/v2/order/{id}

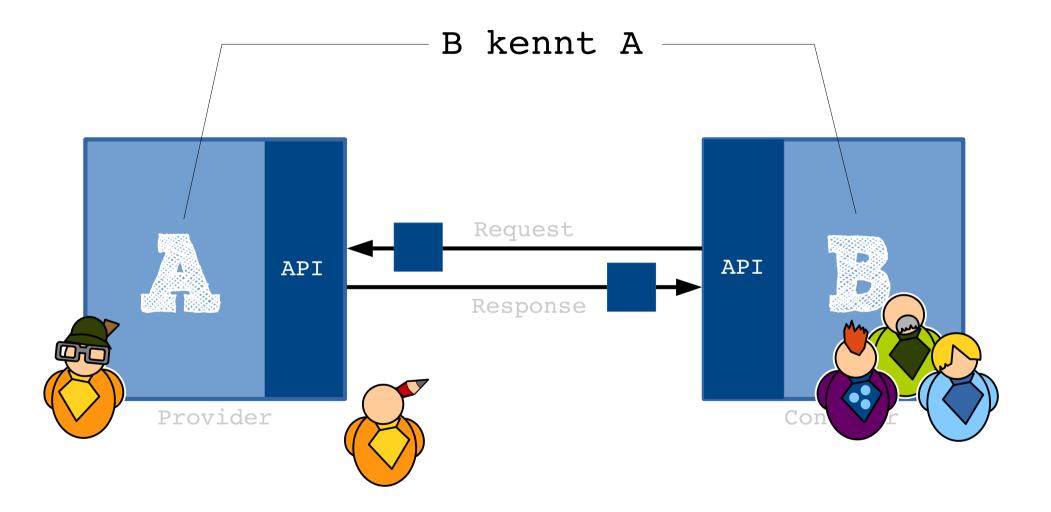
pay order

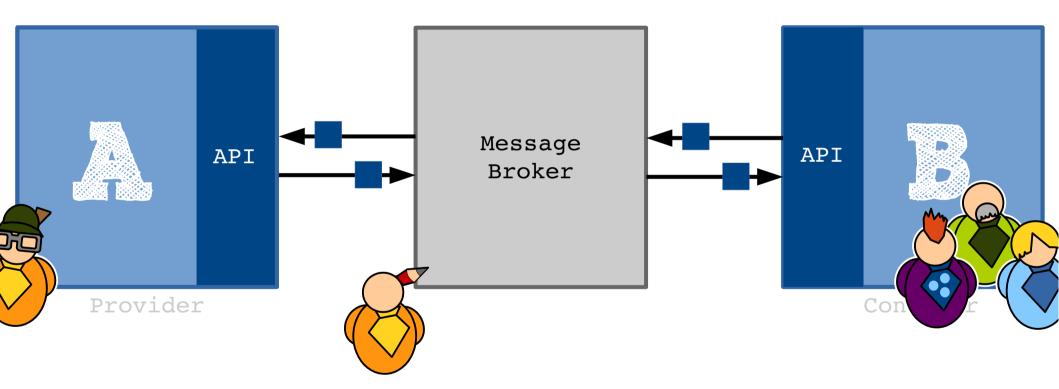
PUT: RESTBUCKS.io/v2/order/1/payment

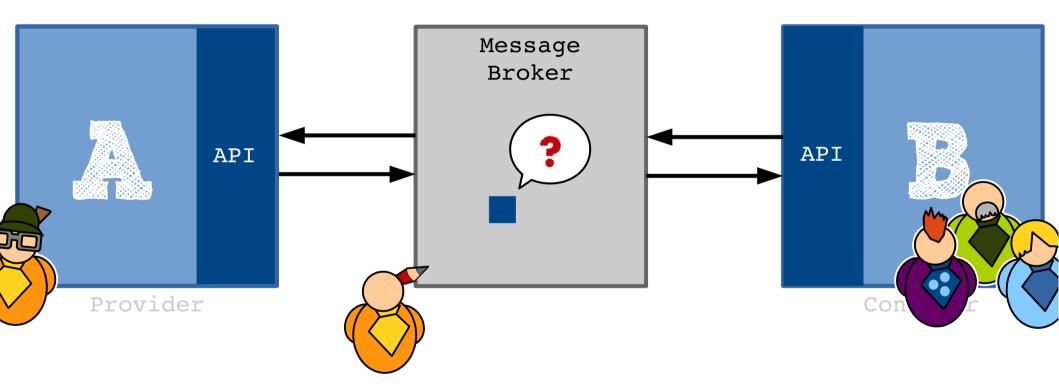
RESTBUCKS.io/v2/order/{id}/payment







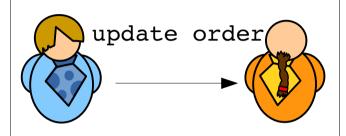


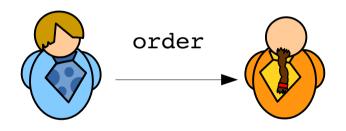


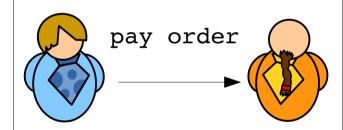
#### SCHRITTI

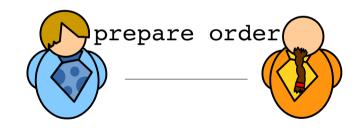
#### SCHRITT 2

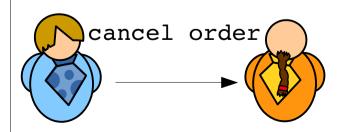
#### SCHRITT 3











#### SCHRITTI

#### SCHRITT 2

### SCHRITT 3

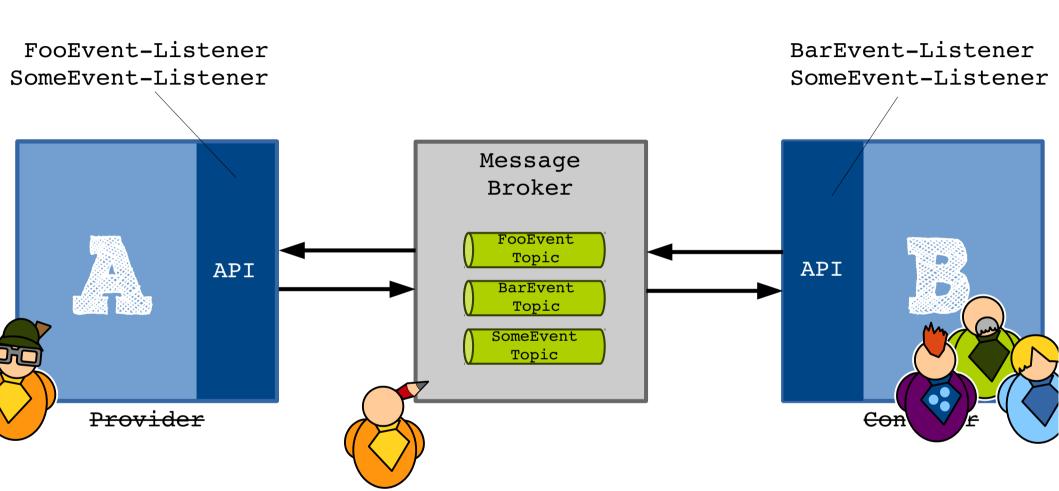


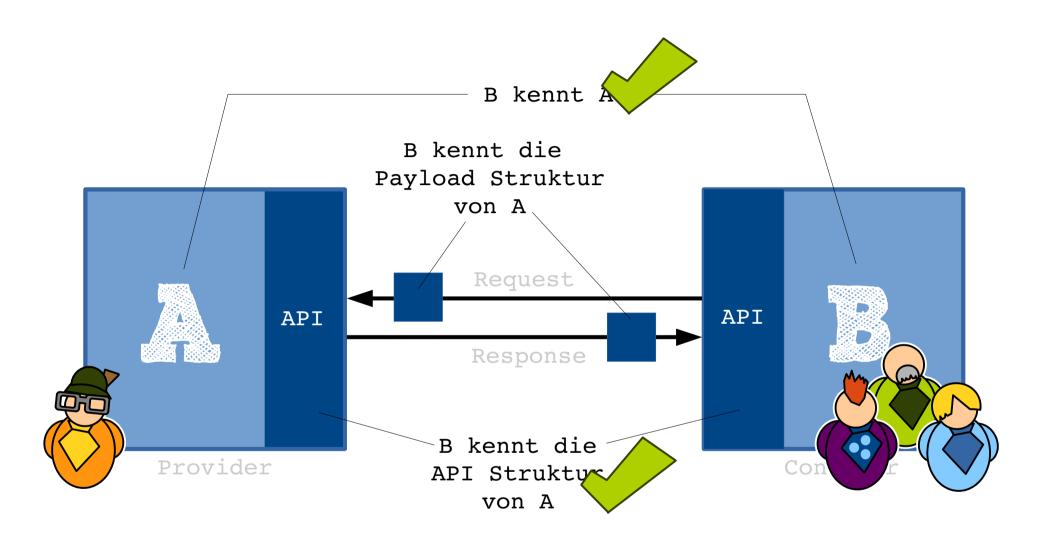




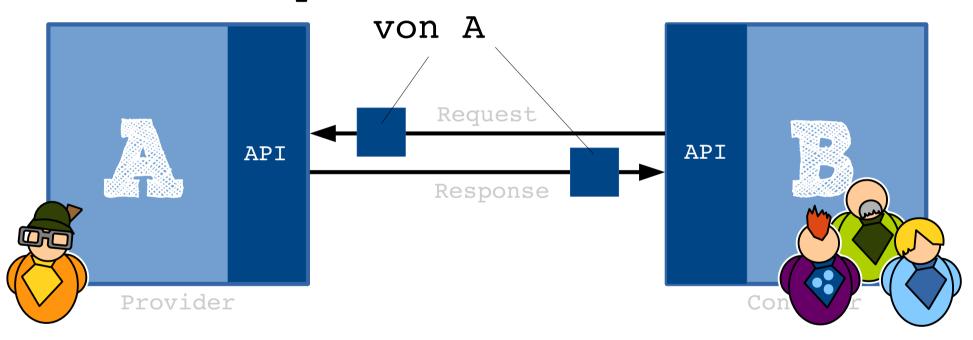






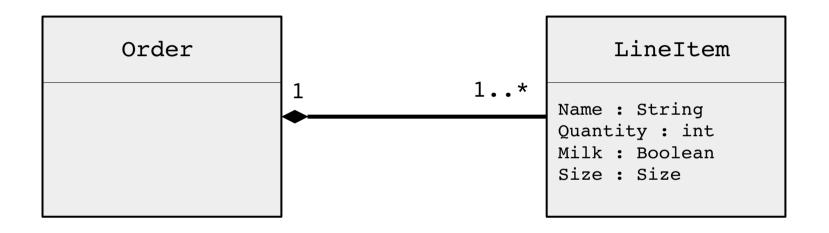


#### B kennt die Payload Struktur









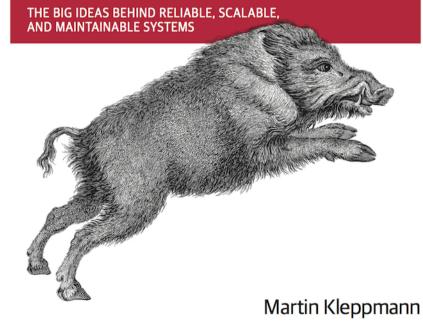
## SCHEMA EVOLUTION





#### O'REILLY®

# Designing Data-Intensive Applications



Schema Registry Server:

spring-cloud-stream-schema-server als Dependency

@EnableSchemaRegistryServer

Schema Registry Client:

spring-cloud-stream-schema als Dependency

@EnableSchemaRegistryClient

Funktioniert auch mit der confluent schema registry (https://www.confluent.io/)