

# Job submission form - Open Source Design

## Submit a job to Open Source Design

Let the community know you are looking for design contributions. If your free / open source project needs some design work, use this form to submit a job to Open Source Design.

[We have a code of conduct.](#) Consider reading it before sumitting your job.

### About you

**Organisation**  
The name of your company, organisation or project.

**Organisation's URL**  
A link to the organisation you entered above.

### About the job

**Job title**  
This will be the main heading in your job's page. Make it specific, but not too long. You could include a role and the name of your project.

**Compensation**  
The type of remuneration on offer.  
☒ Gratis (we can't pay)  
☐ Paid (yes, we can pay!)

**Job description**  
Include a brief introduction to your project, and explain the design work needed.

**Deliverables** (optional)  
If appropriate, list the things you expect the designer to deliver. For example: a logo and a set of icons.

The type of remuneration on offer.  
☒ Gratis (we can't pay)  
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**Job description**  
Include a brief introduction to your project, and explain the design work needed.

**Deliverables** (optional)  
If appropriate, list the things you expect the designer to deliver. For example: a logo and a set of icons.

**How to apply**  
How to express interest on the job. At minimum, include contact information. If you would like to see a CV or a portfolio, say so.

**Relevant links** (optional)  
Things like source code repositories, existing design work, project wiki or blog, etc.

**Tags** (optional)  
Keywords relevant to the job. Separate tags with commas.

Submit your job to Open Source Design

ABOUTARTICLESJOBS

## LOGO DESIGN FOR GNDR

**Organization:** [Uproot Labs](#)  
**Rate:** gratis  
**Date Posted:** 2016-10-22  
**Tags:** logo

### JOB DESCRIPTION

gngr is a new cross-platform browser that champions privacy. gngr is an independent implementation of web standards in pure Java. It is not a wrapper around other browser engines.

The current logo and icon for gngr is crude. It was designed by myself in a hurry and I am not quite happy with it.

gngr needs a better designed logo. It needs to convey gngr's concept better. It would be great if it is distinctive, memorable and attractive.

### HOW TO APPLY

Send an email to Belén at [belenbarrospena at gmail dot com](mailto:belenbarrospena@gmail.com). Tell us a bit about you and point us to some of the logos you have designed.

[opensource design](#)[opensource design](#)[Chat With Us](#)

<https://github.com/belenbarrospena/opensrcdesignjobs>

<https://belenbarrospena.github.io/opensrcdesignjobs/>

# JOBS

You can easily add a job through [our GitHub repository](#)!

Annotations for the JOBS section:

- 1. Job title, for the jobs list and job details
- 2. Job role, for the jobs list
- 3. Organisation's name, for the jobs list and job details
- 4. Organisation's URL, for the job details
- 5. Status, for the job details. While the job is listed, status always seems to be "searching"
- 6. Rate, for the jobs list and the job details

Job listings shown:

- LOGO DESIGN FOR GNGR, A N...**  
Logo Designer @ Uproot Labs  
gratis
- DESIGNER TO IMPR**  
UX designer @ OONI - The T  
5k - 10k fixed bid
- THE BEST NODE JS MVC FRAM...**  
Logo Designer @ crocodileis
- VOLUNTARY BASIC**  
Lead Frontend Developer @

## Required information

From looking at existing jobs, it seems we display the following information in the website:

1. Job title, for the jobs list and job details
2. Job role, for the jobs list
3. Organisation's name, for the jobs list and job details
4. Organisation's URL, for the job details
5. Status, for the job details. While the job is listed, status always seems to be "searching"
6. Rate, for the jobs list and the job details
7. Date posted, for the job details
8. Tags, for the job details

## My assumptions

- Date and status (searching) can be generated automatically without requiring user input.
- All other information people seem to include in the .md file (GitHub username, contact, etc) is not currently being shown on the website, so I won't be asking for those in the form. I will instead have space for how to apply information and related links, which will display as part of the job details content.

# DESIGNER

Annotations for the DESIGNER section:

- 1. Job title, for the jobs list and job details
- 2. Job role, for the jobs list
- 3. Organisation's name, for the jobs list and job details
- 4. Organisation's URL, for the job details
- 5. Status, for the job details. While the job is listed, status always seems to be "searching"
- 6. Rate, for the jobs list and the job details
- 7. Date posted, for the job details
- 8. Tags, for the job details

Job listing details:

- Organization:** OwnPass
- Status:** searching
- Rate:** gratis
- Date Posted:** 2016-08-29
- interface design, branding, logo, ux, mobile

OwnPass is a self hosted, open source password management tool. It's an open source package of applications and browser extensions that make it possible to manage secure data across multiple devices.

## WHY USE A PASSWORD MANAGER?

# Submit a job to Open Source Design

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[We have a code of conduct.](#) Consider reading it before submitting your job.

## About you

### Organisation

The name of your company, organisation or project.

E.g. AcmeProjects

### Organisation's URL

A link to the organisation you entered above.

E.g. <https://www.acmeprojects.org>

— This form is available at  
<https://belenbarrospena.github.io/opensrcdesignjobs/>

## About the job

### Job title

This will be the main heading in your job's page. Make it specific, but not too long. You could include a role and the name of your project.

E.g. Graphic designer for OpenAcme

### Compensation

The type of remuneration on offer.

- ☒ Gratis (we can't pay)  
☐ Paid (yes, we can pay!)

### Job description

Include a brief introduction to your project, and explain the design work needed.

## Some observations

- Because the job description is currently free form, each job we get is completely different. Some of them provide all the required details, others even forget to include contact information, so you have no idea how to apply. We could use the form to give the jobs content some structure, and ensure everybody provides certain things (e.g. contact information).
- It would be good to enforce required fields in the form, but that would involve some kind of validation, which might be too much work for version 1. In the design that follows, I am assuming we can validate that required fields are not empty, but we can remove that if needed.

## Git repository

I've mocked up the form using Twitter Bootstrap and pushed it to

<https://github.com/belenbarrospena/opensrcdesignjobs>

You can see the form at

<https://belenbarrospena.github.io/opensrcdesignjobs/>

☒ **Gratis** (we can't pay)

☐ **Paid** (yes, we can pay!)

**Job description**

Include a brief introduction to your project, and explain the design work needed.

**Deliverables** (optional) ● ————— Optional form field

If appropriate, list the things you expect the designer to deliver. For example: a logo and a set of icons.

**How to apply**

How to express interest on the job. At minimum, include contact information. If you would like to see a CV or a portfolio, say so.

**Relevant links** (optional) ● ————— Optional form field

Things like source code repositories, existing design work, project wiki or blog, etc.

## Form fields

The form requests the following information:

- Organisation (required)
- Organisation's URL (required)
- Job title (required)
- Compensation (required)
- Job description (required)
- Deliverables (optional)
- How to apply (required)
- Relevant links (optional)
- Tags (optional)

Because the majority of the fields are required, we indicate those that are optional (by adding “optional” after the label).

could include a role and the name of your project.

E.g. Graphic designer for OpenAcme

**Compensation**

The type of remuneration on offer.

☐ Gratis (we can't pay)

☒ Paid (yes, we can pay!) ● If you select paid compensation ...

**How much can you pay?** (optional) ● ... we show you an additional question

Give some information about the payment offered. Try to be specific. A fixed amount or a range are good. Avoid things like "competitive": they are not very informative.

E.g. USD 5000 fixed rate

**Job description**

Include a brief introduction to your project, and explain the design work needed.

**Tags** (optional)

Keywords relevant to the job. Separate tags with commas.

E.g. logo, branding, graphic design

**Submit your job to Open Source Design** ● Big, unmissable, submit button

## Input types and a hidden trick

- We use type "text" for "Organisation" and "Job title".
- We use type "url" for "Organisation's URL".
- We use a text area for "Job description", "Deliverables", "How to apply", "Relevant links" and "Tags".
- We use a radio button group for "Compensation" with 2 values: "Gratis" (default) and "Paid".

And here comes the only quirky thing in the form. If you select "Paid", we show you an extra question: "How much can you pay?". The question is optional and uses a "text" input type.

## Submit button

If in the end we validate that no required fields are empty, my preference is always to have the submit button disabled by default, and enable it when all required information has been entered.

The alternative is to display errors on submit. We can decide what we'll do, and based on that I can provide error states and messages as needed.

On successful submission of a job we show a thank you message (see next page for details).



# Thanks for submitting your job!

Someone from the community will review your job and publish it as soon as possible in the [jobs website](#)

In the meantime, you can:

- [Read our code of conduct](#)
- [See all the current jobs](#)
- [Read more about Open Source Design](#)

## What actually happens (gory details)

Submitting a job sends a pull request to the [Open Source Design jobs repository](#). Someone needs to merge the pull request. Merging triggers the publication to the Open Source design [jobs website](#)

## That didn't work :(

Something went wrong and your job was not submitted.  
Sorry: we know this must be a pain.

[We hope you don't mind trying again](#)

## Thank you message

Nothing special here: just some text and a few links.

Check

<https://belenbarrospena.github.io/opensrcdesignjobs/thankyou.html>

to see where each link goes.

## Error message

We probably also need a message for when things don't work. I've created one, just in case.

The “We hope you don't mind trying again” link just goes back to the form (hopefully with the user content still there).

# LOGO DESIGN FOR GNGR

**Organization:** [Uproot Labs](#)

1

**Rate:** gratis

**Date Posted:** 2016-10-22

2

**Tags:** logo

## JOB DESCRIPTION

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## HOW TO APPLY

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Send an email to Belén at belenbarrospena at gmail dot com. Tell us a bit about you and point us to some of the logos you have designed.

## Displaying the form

Just a couple of small changes to what we currently have:

1. Remove the status: it looks like we are only displaying jobs with status "searching", so we don't need to show it.

2. Add a label to the tags (for consistency)

3. Add the following question labels as heading 2s:

- Job description
- Deliverables
- How to apply
- Relevant links

But only when the questions have answers. Questions with empty answers should not show (it looks a bit sad to have headings without content).