Antriksh Misri

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https://codeworlddotcom.wordpress.com/

EXPERIENCE

GeeksforGeeks, Pune –MH—Technical Content Writer

03/ 2020 - 08/2020

Researched and wrote technical articles on different Python Libraries for **GeeksforGeeks** publications.

Edited technical reports authored by other interns and offered feedback to improve writing skills.

EDUCATION

MIT, Pune-MH—B.tech

08/2018 - 08/ 2020

Field of Study:– Computer Engineering

PROJECTS

Squared

Squared is a 2D - Hyper casual game that i prototyped in just 2 weeks. This game is written in C# and UI elements are done with Unity Engine's native UI Schema and some custom code as well . This game includes various code optimization techniques , appropriate data structures algorithms as well as various third party API's.

Colox

Colox is a 2D color matching game that is solely written in python with a library named pygame. This game has a lot of features including proper UI , Event Handling and various other gameplay mechanics. This game utilizes a lot of data structure algorithms as well as code optimizing data types. This game also takes advantage of Third Party API's.

SKILLS

Integrated live, virtual and constructive programs into cohesive product

Rapidly prototyped new data processing capabilities to confirm integration feasibility into existing systems

Developed code fixes and enhancements for inclusion in future code releases and patches

Maintained existing applications and designed and delivered new applications

Familiar with Application Development languages like :- C# , Flutter etc..

LANGUAGES

- **C#**
- **Dart(Flutter)**
- **C/C++**
- **Python**
- **PHP**
- **MYSQL**