Introduction:

Learning how to multiply two 3-bit numbers using assembly.

Equipment:

- Simon Board
- Atmel Studio 7

Procedure:

- Open Atmel Studio 7 and create a new assembly project.
- In order to do multiplication, addition is repeated multiple times.
- First PortA, and PortD are set to be inputs and outputs.
- By adding three to the register five times, the result will be equal to 3*5.
- Map the sum to PortD, the LEDs light up to represent 15.
- For part 2, use the first three buttons, and the last three buttons to then multiply and map the result to the LEDs.
- Use the input pins to determine what is being added and how many times.
- Since the LEDs for each pin in PortD are flipped, reverse the bits.
- Check if each bit was active then map it to the corresponding LED.
- Output the bits to the PortD to the LEDs.

Results:

The two 3 bit numbers were multiplied as expected by the written code.

Questions:

- 1. Use a register to store the carried bit.
- 2. The code could use less machine states and does not consider edge cases.

Conclusion:

I learned how to create a project in Atmel Studio 7 to multiply two 3 bit numbers. I also learned how to reverse bits to correctly output the bits to the LEDs.

Appendices:

```
;; lab2.asm;; Created: 2/19/2020 9:59:22 AM; Author: argk4; port made configs LDI R16, 0xFF LDI R17, 0x00 OUT DDRD, R16 OUT PORTD, R16 OUT DDRA, R17 OUT PORTA, R16
```

MAIN:

```
IN R20, PINA
COM R20 ; switches are active low
LDI R16, 0x00
LDI R17, 0x00
CLC
ROR R20
ROL R16
CLC
ROR R20
ROL R16
CLC
ROR R20
ROL R16
LSR R20
LSR R20
; serialization 3 times on R17
IN R28, PINA
CLC
ROR R28
ROL R17
CLC
ROR R28
ROL R17
CLC
ROR R28
ROL R17
LDI R21, 0x00
MULT:
       ADD R21, R16
       DEC R17
       BRNE MULT
; Reverse bits of R20 into R22
LDI R22, 0x00
CLC
ROR R21
ROL R22
CLC
ROR R21
ROL R22
CLC
ROR R21
ROL R22
LSR R21
LSR R21
; Complement and output the Result to PORTD since active low
COM R22
OUT PORTD, R22
```

```
CALL DELAY
       RJMP MAIN
DELAY:
       LDI R24, 255
      D1:
             LDI R25, 255
              D2:
                     LDI R26, 25
                     D3:
                           NOP
                           NOP
                           DEC R26
                           BRNE D3
                    DEC R25
                     BRNE D2
              DEC R24
              BRNE D1
              RET
```