

COMP 2019

Week 6
Introduction to Machine Learning

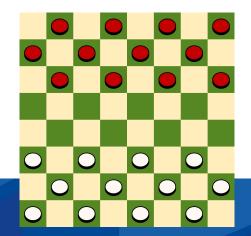
Learning Objectives

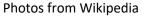
 Explain supervised, unsupervised, and reinforcement learning (CO1)

Definition of Machine Learning (ML)

 Arthur Samuel (1959). Machine Learning: Field of study that gives computers the ability to learn without being explicitly programmed.





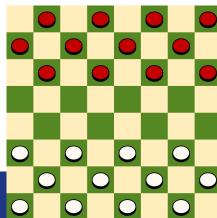




Definition of Machine Learning (ML)

- Tom Mitchell (1998) Well-posed Learning Problem: A computer program is said to learn from experience E with respect to some task T and some performance measure P, if its performance on T, as measured by P, improves with experience E.
- Experience (data): games played by the program (with itself)
- Performance measure: winning rate







Machine Learning Examples

- Database mining, "Big Data Analytics"
 - Large datasets from growth of automation/web
 - Web click data, medical records, biology, engineering
- Applications we can't program by hand
 - Autonomous helicopter pilot, handwriting recognition, most of Natural Language Processing (NLP), Computer Vision, Super-human Games
- Self-customizing programs
 - Amazon, Netflix product recommendations
- Understanding human learning (brain, real AI)



Taxonomy of ML Supervised **Unsupervised** Learning Learning Reinforcement Learning



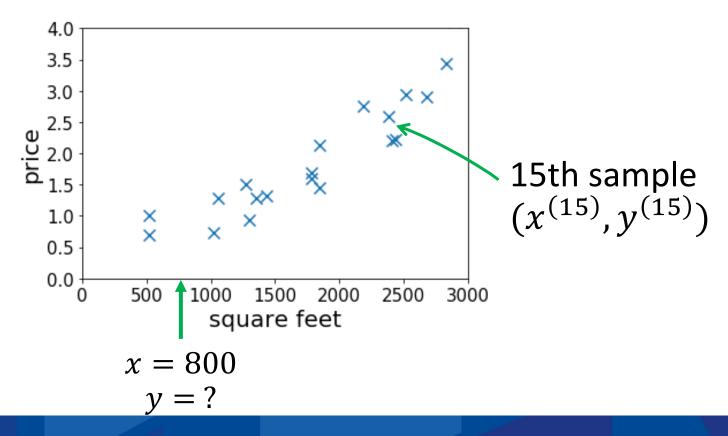
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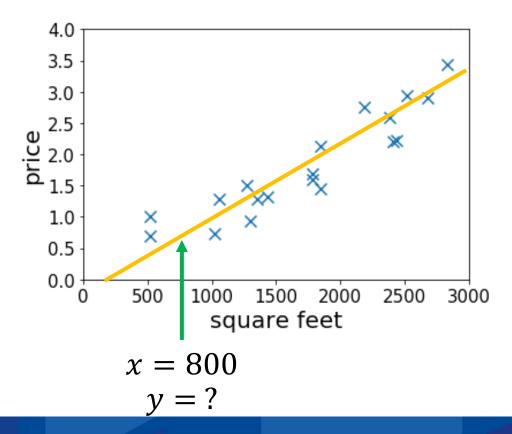
House Price Prediction

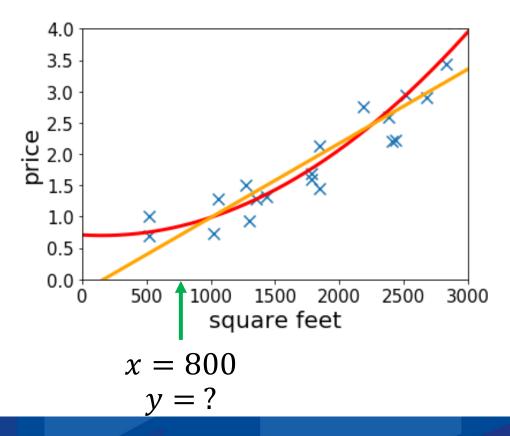
• Given: a dataset that contains n samples $(x^{(1)}, y^{(1)}), ... (x^{(n)}, y^{(n)})$

Task: if a house has x square feet, predict its price







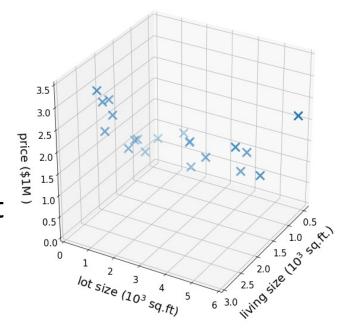


More Features

- Suppose we also know the lot size
- Task: find a function that maps

features/input | label/output

- Dataset: $(x^{(1)}, y^{(1)}), ..., (x^{(n)}, y^{(n)})$ where $x^{(i)} = (x_1^{(i)}, x_2^{(i)})$
- Supervision refers to $y^{(1)}, ..., y^{(n)}$



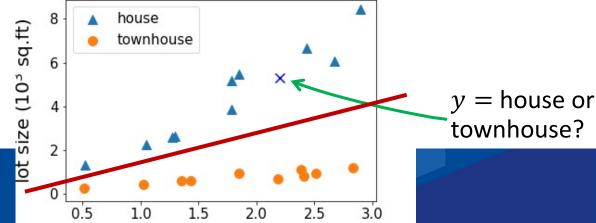
Even More Features

2	CRIM	ZN	INDUS	CHAS	NOX	RM	AGE	DIS	RAD	TAX	PTRATIO	В	LSTAT	PRICE
0	0.00632	18.0	2.31	0.0	0.538	6.575	65.2	4.0900	1.0	296.0	15.3	396.90	4.98	24.0
1	0.02731	0.0	7.07	0.0	0.469	6.421	78.9	4.9671	2.0	242.0	17.8	396.90	9.14	21.6
2	0.02729	0.0	7.07	0.0	0.469	7.185	61.1	4.9671	2.0	242.0	17.8	392.83	4.03	34.7
3	0.03237	0.0	2.18	0.0	0.458	6.998	45.8	6.0622	3.0	222.0	18.7	394.63	2.94	33.4
4	0.06905	0.0	2.18	0.0	0.458	7.147	54.2	6.0622	3.0	222.0	18.7	396.90	5.33	36.2



Regression vs Classification

- Regression: if y is a continuous variable
 - e.g., price prediction
- Classification: the label is a discrete variable
 - e.g., the task of predicting the types of residence





Supervised Learning in Computer Vision

- Image Classification
 - x = raw pixels of the image
 - y =the main object



ILSVRC







dalmatian

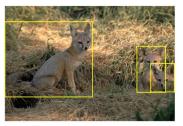
keeshond

miniature schnauzer standard schnauzer giant schnauzer



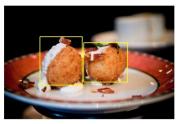
Supervised Learning in Computer Vision

- Object localization and detection
 - x = raw pixels of the image
 - y =the bounding boxes





airplan



croquette

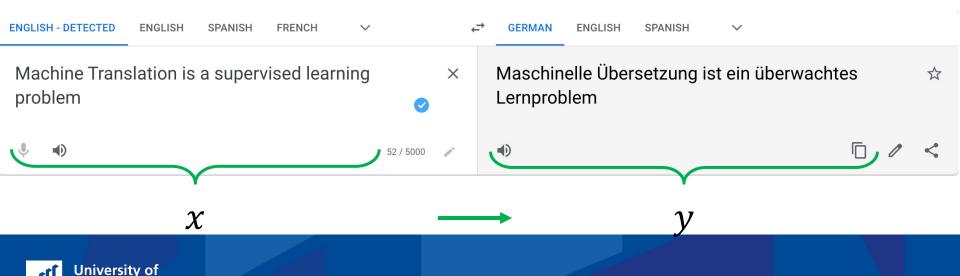


froa

Supervised Learning in NLP

Machine translation

South Australia

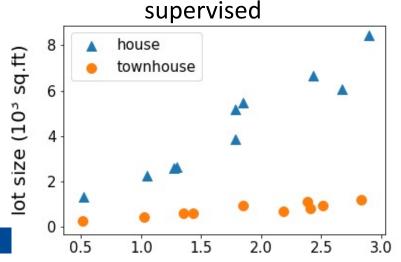


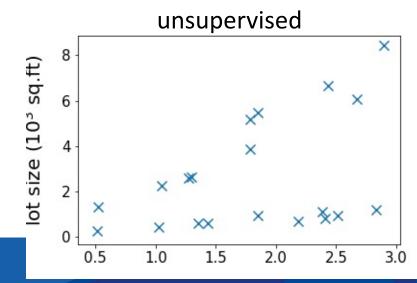
Taxonomy of ML Supervised Unsupervised Learning Learning Reinforcement Learning



Unsupervised Learning

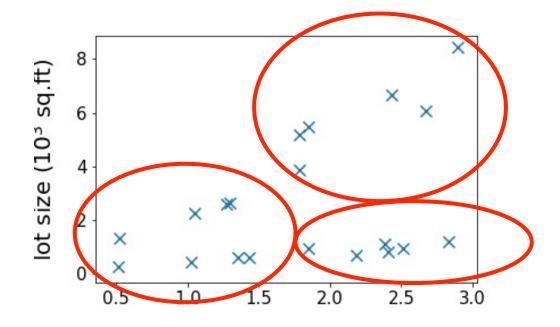
- Dataset contains **no labels**: $x^{(1)}$, ... $x^{(n)}$
- Goal: to find "interesting structures" in the data



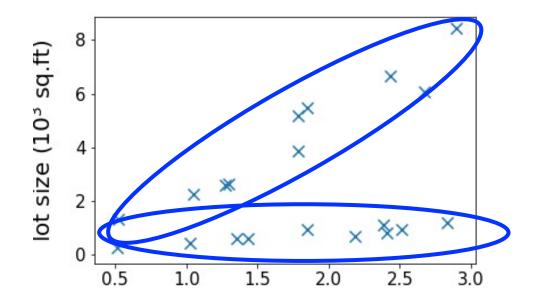




Clustering

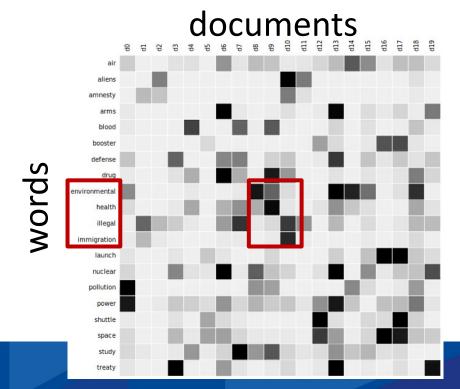


Clustering





Latent Semantic Analysis



Word Embeddings

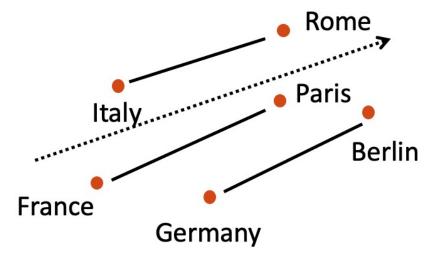
Represent words by vectors

word $\xrightarrow{\text{encode}}$ vector

relation encode direction



Unlabeled dataset



Word2vec [Mikolov et al'13]

GloVe [Pennington et al'14]



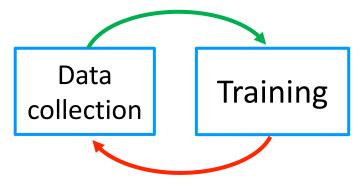
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Learning from Feedbacks

The algorithm can collect data interactively through trial and error in an environment

Try the strategy and collect feedbacks



Improve the strategy based on the feedbacks





https://www.youtube.com/watch?v=V1eYniJ0Rnk



RL Successes





This Course

Mainly supervised learning

- Preprocessing
- Training
- Validation

Applications

- Computer Vision
- NLP



Summary

- Machine Learning is a hot topic in AI and most other fields at the moment
- There are three main types of ML
 - Supervised, unsupervised, reinforcement learning
 - Can work well if data is abundant
- ML has achieved super-human performance on some tasks



Acknowledgment

 Some of the slides were adapted from <u>CS229 Machine</u> <u>Learning course</u> at Stanford



University of South Australia

Questions?