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//N2N-getLocation.swift
/**
 * Gets the location from the device's GPS sensor.
 * @param context The context of the application
 * @return String GPS location
 */
func getLocation(/*unknown token*/) -> String {
    //Insert Native-2-Native result
    var latitude:String = "" /*unknownToken*/
    var longitude:String = "" /*unknownToken*/
    return latitude + ", " + longitude
}

/* NATIVE-2-NATIVE RESULT
override func viewDidLoad() {
    super.viewDidLoad()
    // Do any additional setup after loading the view, typically from a nib.
    locationManager = CLLocationManager()
    locationManager.delegate = self
    locationManager.desiredAccuracy = CLLocationAccuracyBest
    locationManager.requestAlwaysAuthorization()
    locationManager.startUpdatingLocation()
}
*/

```