Problem2 report

Environnement

Os	Pop!_OS 22.04 LTS x86				
CPU	Intel i7-8665U (8) @ 1.900GHz				
Метогу	16Gb				
Java version	openjdk 17.0.6 2023-01-17				

Build

In the problem2 directory

javac MatmultD.java

How to use

java MatmultD NUM_THREAD < mat500.txt</pre>

If you want to see the execution time of each thread:

java MatmultD NUM_THREAD < mat500.txt | head -n NUM_THREAD</pre>

Results

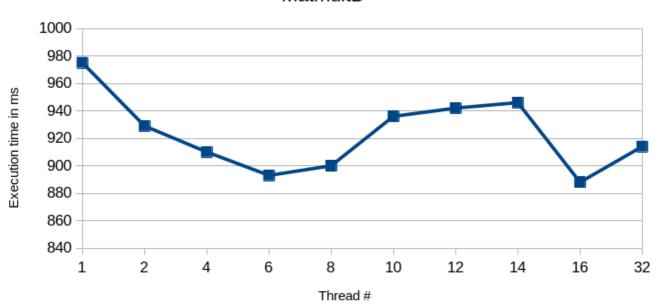
Raw

Execution time in ms
975.000
929.000
910.000
893.000
900.000
936.000
942.000

Number of threads	Execution time in ms				
14	946.000				
16	888.000				
32	914.000				

Graph

Execution time in function of the number of thread for MatmultD



Interpretation

For this exercise, static load balencing seems to be the best way to calculate the product of 2 matrix. As the size of each matrix is known, we can divide the process in multiple threads.

Based on the following picture from geeks for geeks

thread1 ->	A11	A12	A13	A14		B1	1	B12	B13	B14
thread2 ->	A21	A22	A23	A24	\times	B2	1	B22	B23	B24
thread3 ->	A31	A32	A33	A34	, <u> </u>	В3	1	B32	B33	B34
thread4 ->	A41	A42	A43	A44	₩	B4	1	B42	B43	B44
					¥					

```
We can also use the 2D BLOCK, * task repartition
```

If we look at the results we can see that the speed increase between 6 and 16 threads. So we can say that 6 threads are enought for a 500×500 matrix multiplied by another 500×500 matrix.

Source code

MatmultD.java

```
import java.util.*;
import java.lang.*;
class MatMulThread extends Thread {
 int _matrixA[][];
 int _matrixB[][];
 int _matrixResult[][];
 int _startLine;
 int _nThread;
 MatMulThread(int a[][], int b[][], int c[][], int startLine, int nThread)
{
    _{matrixA} = a;
    _{matrixB} = b;
    _{matrix}Result = c;
    _startLine = startLine;
    _nThread = nThread;
  }
  public void run() {
    long startTime = System.currentTimeMillis();
    multMatrix();
    long endTime = System.currentTimeMillis();
    long timeDiff = endTime - startTime;
    System.out.printf("Execution Time of thread %d : %d ms\n",
Thread.currentThread().getId(), timeDiff);
  }
  private void multMatrix() {
    if (_matrixA.length == 0)
    if (_matrixA[0].length != _matrixB.length)
      return;
    int A_MatrixLineSize = _matrixA[0].length;
    int A_MatrixColSize = _matrixA.length;
    int B_MatrixColSize = _matrixB.length;
    for (int i = _startLine; i < A_MatrixColSize; i += _nThread) {</pre>
      for (int j = 0; j < B_MatrixColSize; j++) {
        for (int k = 0; k < A_{MatrixLineSize}; k++) {
          // no lock because we can assume that only one thread will access
this memory
```

```
// location
          _matrixResult[i][j] += _matrixA[i][k] * _matrixB[k][j];
        }
      }
    }
  }
}
public class MatmultD {
  private static Scanner sc = new Scanner(System.in);
  public static void main(String[] args) {
    int thread_no = args.length == 1 ? Integer.valueOf(args[0]) : 1;
    int a[][] = readMatrix();
    int b[][] = readMatrix();
    int m = a.length;
    int p = b[0].length;
    int c[][] = new int[m][p];
    MatMulThread threads[] = new MatMulThread[thread_no];
    long startTime = System.currentTimeMillis();
    for (int i = 0; i < threads.length; ++i) {
      threads[i] = new MatMulThread(a, b, c, i, thread_no);
      threads[i].start();
    }
    for (int i = 0; i < threads.length; ++i) {
      try {
        threads[i].join();
      } catch (InterruptedException e) {
    }
    long endTime = System.currentTimeMillis();
    printMatrix(c);
    System.out.printf("[thread_no]:%2d , [Time]:%4d ms\n", thread_no,
endTime - startTime);
  }
  public static int[][] readMatrix() {
    int rows = sc.nextInt();
    int cols = sc.nextInt();
    int[][] result = new int[rows][cols];
    for (int i = 0; i < rows; i++) {
      for (int j = 0; j < cols; j++) {
        result[i][j] = sc.nextInt();
      }
    }
    return result;
  }
  public static void printMatrix(int[][] mat) {
    System.out.println("Matrix[" + mat.length + "][" + mat[0].length +
```

```
"]");
    int rows = mat.length;
    int sum = 0;
    for (int i = 0; i < rows; i++) {
        for (int j = 0; j < columns; j++) {
            System.out.printf("%4d ", mat[i][j]);
            sum += mat[i][j];
        }
        System.out.println();
    }
    System.out.println();
}
System.out.println("Matrix Sum = " + sum + "\n");
}
</pre>
```

Execution screenshots

1 thread

2 threads

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4 threads

516 516 501 503 506 534 511 547 520 470 501 498 515 531 487 485 512 496 547 530 508 478 547 522 544 507 488 547 505 531 532 497 504 500 568 518 495 526 497 525 507 517 519 441 518 496 499 500 525 483 499 515 488 547 505 531 532 497 504 500 568 518 495 526 497 525 507 517 519 441 518 496 499 500 525 483 4 552 502 493 531 538 536 476 558 557 515 497 500 478 554 523 525 494 524 567 538 511 543 501 513 51 514 470 567 531 519 520 504 536 497 529 574 486 476 481 516 515 527 511 542 495 483 521 516 560 533 88 521 528 486 546 555 509 529 503 505 515 528 544 517 543 548 475 531 544 527 559 525 485 513 525 505 529 535 511 492 500 500 521 506 535 508 503 511 539 489 540 559 545 505 555 547 495 521 547 492 504 531 493 530 535 508 480 531 526 567 534 510 516 540 536 508 523 485 499 497 548 523 519 5 526 537 532 558 512 507 533 565 504 529 543 501 513 517 523 508 534 524 505 7 526 537 532 558 512 507 533 565 504 529
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Matrix Sum = 125231132

[thread_no]: 4 , [Time]: 89 ms