19th Workshop on Modelling and Mining Networks

Network Diffusion — Framework to Simulate Spreading Processes in Complex Networks

Michał Czuba ¹, Mateusz Nurek ¹, Damian Serwata ¹, Yu-Xuan Qi ², Mingshan Jia ², Katarzyna Musial ², Radosław Michalski ¹, Piotr Bródka ¹

¹Wrocław University of Science and Technology ²University of Technology Sydney

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Agenda

In this talk, I will introduce a computational library — network-diffusion. Here is the agenda:



Spreading phenomena are one of the issues considered by a network science. They can be obeserved in various areas like: dynamics of political opinions, marketing campaigns, spread of epidemics, computer viruses, etc.



Figure: Artistic representation of a social network.¹



seminario-biased-opinion-dynamics-when-the-devil-is-in-the-details=138122

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¹Source: www.uniroma3.it/articoli/

Analytical approaches are often insufficient for large graphs, prompting researchers to use computational methods, i.e. simulators.



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Thus, like in other branches of computer science, there have been developed tools which addres that issue, allowing to avoid starting from scratch and enhancing the reproducibility of results.



4 / 20

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There is a bunch of tools that helps in sumulating diffusion processes in networks:

- NDlib[?],
- GLEaMviz[?],
- SimInf[?],
- STEM[?],
- EpiModel[?],
- Sispread[?],
- ..

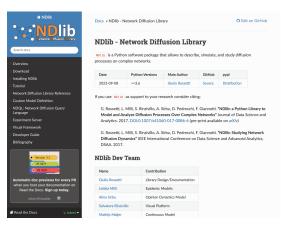


Figure: NDlib's website.

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However, if we consider...

...more complex network models,...

...spreading multiple processes at the same time...

 \dots a gap among the available toolkits emerges.



6/20

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The main operating principles that we determined were:

- compatibility with other tools commonly used in data science,
- development of a tool as a framework with open interfaces,
- supporting both multilayer and temporal networks,
- supporting spreading models with discrete states.



7 / 20

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Key Features

Functionalities of network-diffusion:

- end-to-end simulation workflow,
- predefined spreading models (for multilayer and temporal networks),
- an interface for implementing custom spreading models,
- support for the temporal network models (CogSNet + discrete windows),
- support for the multilayer networks,
- centrality measures for multilayer networks.





Key Features

Environmental requirements for network-diffusion:

- support for Linux, macOS, and Windows²,
- Python (preferred 3.10) compatibility,
- C snippets in the CogSNet module to speed-up computations,
- NetworkX compatibility.



9/20

²Although we develop and use it mostly on Unix OSs $\leftarrow \square \rightarrow \leftarrow \bigcirc \rightarrow \leftarrow \bigcirc \rightarrow \leftarrow \bigcirc \rightarrow \leftarrow \bigcirc \rightarrow \rightarrow \bigcirc \rightarrow \rightarrow \bigcirc \rightarrow$

Key Features

To prepare the experiment we have to provide a network, a spreading model and auxiliary parameters. Then, the simulation unfolds as follows:

```
1: procedure PERFORM_PROPAGATION(network, model, epochs*)
2:
      states_0 ← model.determine_initial_states()
3:
     model.update network(states 0)
4.
     for e in [1, ..., epochs] do
5:
            6:
            model.update network(network, states e)
7:
     end for
      logs \leftarrow generate logs from experiment
8.
9: return logs
10: end procedure
```

Michał Czuba et al. WAW 2024 05.06.2024 10 / 20

Example I - a Predefined Model

In this example, we will see how to trigger spread under the Linear Threshold Model within a simple, multilayer network.

Linear Threshold Model

Each node:

- can fall in two states: active and inactive,
- becomes *active* if the fraction of its *active* neighbors to all neighbours exceeds certain threshold.

In case of multilayer networks the actors not the nodes³ are a subject of the diffusion. Thus, we have to define how to aggregate impulses from the layers. In this example we will consider "OR" strategy, which says that the actor can be activated if any of nodes representing it in the network gets activated.



³which can be considered as avatars of the actors on the network's layers

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Example I - a Predefined Model

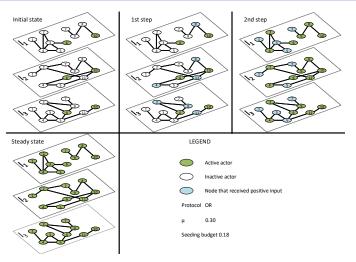


Figure: Propagation according to LTM with the OR strategy in a multilayer network - active actors: seeds $\{6, 10\}$, in a stable state: all of them.

Science Lab

Example I - a Predefined Model

Let's model this problem with network-diffusion!



Example II - a Custom Model

In this example we will consider a joint disease-awareness model (SIR-UA) that can be used e.g. to assess the effectiveness of various countermeasures against the spread of COVID-19 (see the next presentation for details):

Table: Transition weights with explanation.

Symbol	Description
α	probability of infection
	for unaware agents
α'	probability of infection
	for aware agents
β	probability of recovery
γ	probability of awareness
	for uninfected agents
δ	probability of awareness
	for infected agents

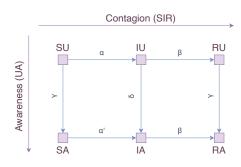


Figure: State and transition graph for SIR-UA.

Example II - a Custom Model

To create an own spreading model, we have to extend the abstract base class (nd.models.BaseModel) by implementing:

- a field _compartmental_graph,
- a field _seed_selector,
- a method determine_initial_states,
- a method agent_evaluation_step,
- a method network_evaluation_step,
- methods __str__ and get_allowed_states.

The following entities (with implemented method update_network) are utilised in the class nd.Simulator which orchestrates the experiment.



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Example II - a Custom Model

Let's model this problem with network-diffusion!



Resources and References

The library can be installed via:

pip install network-diffusion

Other useful resources have been also published:

- PyPI website: pypi.org/project/network-diffusion
- GitHub page: github.com/anty-filidor/network_diffusion
- Reference guide: network-diffusion.readthedocs.io
- A preprint of the paper: arxiv.org/abs/2405.18085



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Limitations of network-diffusion

There is still some work to do...

- implemented in Python performance can be better (only CogSNet implemented in C),
- limited to discrete spreading models,
- much less pre-defined spreading models than in NDlib,
- no user interface a limitation for non-programmers,
- GPI licence.



18 / 20

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References I



Thank you for your attention!



If you like network-diffusion please star the repo :)



20 / 20

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