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#include <iostream>
#include <stdlib.h>
using namespace std;
int cost[10][10], i, j, k, n, qu[10], front, rear, v, visit[10], visited[10];
int stk[10], top, visit1[10], visited1[10];
int main()
{
  int m;
  cout << "Enter number of vertices : ";</pre>
  cin >> n;
  cout << "Enter number of edges : ";</pre>
  cin >> m;
  cout << "\nEDGES :\n";</pre>
  for (k = 1; k \le m; k++)
     cin >> i >> j;
    cost[i][j] = 1;
     cost[j][i] = 1;
  }
  //display function
  cout << "The adjacency matrix of the graph is : " << endl;</pre>
  for (i = 0; i < n; i++)
  {
     for (j = 0; j < n; j++)
     {
       cout << " " << cost[i][j];
     }
     cout << endl;
```

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}
cout << "Enter initial vertex : ";</pre>
cin >> v;
cout << "The BFS of the Graph is\n";</pre>
cout << v<<endl;
visited[v] = 1;
k = 1;
while (k < n)
{
  for (j = 1; j \le n; j++)
     if (cost[v][j] != 0 && visited[j] != 1 && visit[j] != 1)
       visit[j] = 1;
       qu[rear++] = j;
  v = qu[front++];
  cout << v << " ";
  k++;
  visit[v] = 0;
  visited[v] = 1;
}
cout <<endl<<"Enter initial vertex : ";</pre>
cin >> v;
cout << "The DFS of the Graph is\n";</pre>
cout << v<<endl;
visited[v] = 1;
k = 1;
while (k < n)
{
  for (j = n; j >= 1; j--)
```

```
if (cost[v][j] != 0 && visited1[j] != 1 && visit1[j] != 1)

{
     visit1[j] = 1;
     stk[top] = j;
     top++;
    }

v = stk[--top];
cout << v << " ";
k++;
visit1[v] = 0;
visited1[v] = 1;
}</pre>
```