C++Programfor Construction of Expression Tree-In-order traversal

```
#include
using namespace std;
// Tree Node Definition
class TreeNode
public:
  charval;
  TreeNode *left, *right;
  TrreeNode()
    this->left = NULL;
    this->right = NULL;
  // Constructor Method
  TreeNode(char val)
    this->val=val;
    this->left = NULL;
    this->right = NULL;
// Stack to hold the latest node
class Stack
public:
  TreeNode *treeNode;
  Stack*next;
  // Constructor Method
  Stack(TreeNode *treeNode)
    this->treeNode = treeNode;
    next = NULL;
class ExpressionTree
private:
  Stack*top;
public:
  // Constructor Method
  ExpressionTree()
```

```
top = NULL;
// function to push a node in stack
void push(TreeNode *ptr)
  if(top == NULL)
    top = new Stack(ptr);
  else
    Stack*nptr = newStack(ptr);
    nptr->next = top;
    top = nptr;
TreeNode*pop()
  TreeNode*ptr=top->treeNode;
  top = top->next;
  retum ptr;
TreeNode*peek()
  retumtop->treeNode;
// function to insert character
void insert(charval)
  // If the encountered character is Number make a node an push it on stack
  if(isOperand(val))
    TreeNode*nptr=newTreeNode(val);
    push(nptr);
  //else if it is operator then make a node and left and
  else if (isOperator(val))
    TreeNode*nptr=newTreeNode(val);
    nptr->left = pop();
    nptr->right = pop();
    push(nptr);
```

```
//function to check if operand
  bool isOperand(charch)
    retum ch >= '0' && ch <= '9' || ch>='A' && ch<='Z' || ch>='a' && ch<='z';
  // function to check if operator
  bool isOperator(char ch)
    retumch == '+'|| ch == '-'|| ch == '*'|| ch == '/';
  // function to construct expression Tree
  void construct(string eqn)
    for(int i = eqn.length() - 1; i > = 0; i--)
       insert(eqn[i]);
  void inOrder(TreeNode*ptr)
    if(ptr!=NULL)
       inOrder(ptr->left);
       cout<<ptr>>val;
       inOrder(ptr->right);
int main()
  string exp;
  ExpressionTreeet;
  cout<<"Enter expression in Prefix form: ";</pre>
  cin>>exp;
  et.construct(exp);
  cout<<"In-orderTraversal of Expression Tree:";</pre>
  et.inOrder(et.peek());
  return 0;
```