ANUBHAV JAISWAL

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SUMMARY

A committed first-year computer science student with aspirations of becoming a Software Engineer and a passion for Cloud Computing. Dedicated to work and directed towards the acquisition of knowledge and the refinement of skills. Worked on multiple projects and made many programs using different programming languages. Excels in Python and Web development using HTML, CSS and Javascript, Good knowledge in Artificial Intelligence and Machine Learning

TECHNICAL SKILLS

- Programming Languages:
  Python, Java
- Web Technologies:
  HTML, CSS and Javascript
- Platforms:
  MacOs, Windows and Linux

CERTIFICATIONS

- Python Bootcamp UDEMY | by Dr Angela Yu | September '23
- Digital Marketing Training | by Infosys| Oct '23
- Artificial Intelligence Basics| Nikola Milosevic| Nov '23

POWER SKILLS

- Open-Minded
- Objective
- Curious
- Original
- Analytical

EXTRACURRICULAR ACTIVITIES

- 1600 + Rated at Chess.com | Oct '22
- Professional Footballer | MohunBagan Club | April '22'

PROJECTS

WEB DEVELOPMENT PROJECTS   **Present**

- **E-COMMERCE WEBSITE**
  Domain: Web Application| Programming languages :HTML, CSS, Javascript
  - Connects customer to the shopping and allows the user to order products directly from the company.
  - Created with HTML5 and CSS3, JavaScript.
  - Multiple page website, SEO Optimized, User Interface Optimized.

PYTHON PROJECT

- **CAESER CIPHER**   **Sep '23**
  - An encryption technique used by Julius Ceaser, Generates an encrypted message from a normal text message. Modifies the alphabet according to the shift provided by the user. Infinite shift possible making it hard to crack. Can be only decrypted if the person knows the shift key. Encryption and Decryption can be executed by the same program, provided the shift key.
  - Created Using Python.
- **HANGMAN GAME**
  - Fun Multiplayer Game, Lets the player guess a letter than randomly chooses a word or takes input from another user, With every wrong guess it deducts a life from the player and makes a hangman art using ASCII art. If the player guess all the letters correctly he wins else if the hangman drawing is complete he loses.
  - Created with Python.

ACHIEVEMENTS

- Became a member of the **Google Developers Clubs.**   **Oct '23**
- Got Qualified for JEE Advanced   **May '23**
- Won District Level Football Tournament   **Dec '21**

EDUCATION

- B.Tech in Information Technology (IT)   **PRESENT**
  Lovely Professional University | Phagwara, IN
  CGPA NA

- ISC or Class XI & Class XII   **Sep '21 - Apr '23**
  St.Augustine's Day School | Kolkata, IN
  Percentage: 91.0%

- ISCE or Class X   **May '09 - June '21**
  The Park English School | Kolkata, IN
  Percentage: 94.2%