

Lecture 12: Discrete Vs. Continuous, the Uniform

discrete	
LOTUS $E(g(X)) = \sum_x g(x)P(X=x)$	X PMF $P(X=x)$ CDF $F(x) = P(X \leq x)$ $E(X) = \sum_x x P(X=x)$ $\text{var}(X) = E(X^2) - (EX)^2$

continuous	
$X \rightarrow F'_X(x)$ PDF $f_X(x)$ [$P(X=x)=0$] CDF $F_X(x) = P(X \leq x)$ $E(X) = \int_{-\infty}^{\infty} x f_X(x) dx$ $\text{var}(X) = E(X^2) - (EX)^2$	

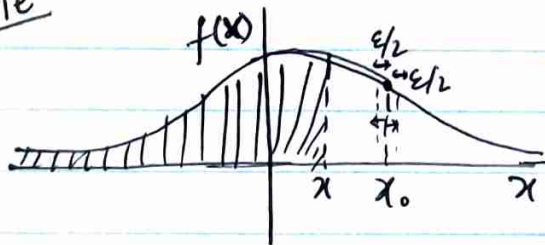
PDF (probability density function)
A Random variable X has PDF $f(x)$ if

$$P(a \leq X \leq b) = \int_a^b f(x) dx, \text{ for all } a, b.$$

To be valid, $f(x) \geq 0$

and, $\int_{-\infty}^{\infty} f(x) dx = 1$

Example



✓ If X has PDF f , the CDF is $F(x) = P(X \leq x)$
$$= \int_{-\infty}^x f(t) dt$$

✓ If X has CDF F (and X is a continuous random variable), then $f(x) = F'(x)$ (by fundamental theory of calculus)
FTC

$a=b \Rightarrow \int_a^a f(x) dx = 0$
Area under the curve from a to a which is 0.

density \rightarrow probability per unit of length

$$f(x_0) \cdot \epsilon \approx P(X \in (x_0 - \epsilon/2, x_0 + \epsilon/2))$$

for $\epsilon > 0$ very small interval of length ϵ

By multiplying with ϵ , we are converting $f(x_0)$ to probability scale instead of density scale

$$P(a < X < b) = \int_a^b f(x) dx = F(b) - F(a) \text{ [by FTC]}$$

Note: Continuous random variable \longrightarrow We have a CDF which has a derivative.

Variance, $\text{Var}(X)$

\longrightarrow Variance is a measure of how spread out the distribution is.

\longrightarrow That is, on average, how far is x from ~~the mean~~ its mean?

$$\text{Var}(X) = E(X - EX)$$

possible fix -

$$\text{Var}(X) = E(|X - EX|)$$

\downarrow

But absolute values are annoying to deal with as they are not differentiable everywhere.

But if we do this, we would always get 0.

By linearity,

$$\begin{aligned} E(X - EX) &= E(X) - E(EX) \\ &= E(X) - E(X) \\ &= 0 \end{aligned}$$

Standard fix:

$$\text{Var}(X) = E(X - EX)^2$$

Standard deviation: $SD(X) = \sqrt{\text{Var}(X)}$ \longrightarrow We have changed the unit. (became unit^2)

Another way of computing variance

$$\begin{aligned} \text{Var}(X) &= E(X^2 - 2X(EX) + (EX)^2) \quad \begin{array}{l} \text{a constant} \\ \text{during variance calculation} \end{array} \\ &= E(X^2) - 2(EX)E(X) + (EX)^2 \end{aligned}$$

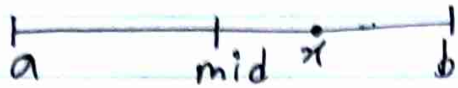
$$= E(X^2) - (EX)^2 \quad \begin{array}{l} \text{[}(EX) \text{ is a constant]} \\ (EX) = E(X) \end{array}$$

\downarrow
Squared first, then the average

\downarrow
Averaged first, then the square

Notation: $EX^2 = E(X^2)$ (Standard Convention)

Uniform distribution, Unif(a, b)



"We want to pick a ^{completely} random point in $[a, b]$ "

The uniform means that probability is proportional to length.

prob. \propto length

PDF

$$f(x) = \begin{cases} c, & \text{if } a \leq x \leq b \\ 0, & \text{otherwise} \end{cases} \Rightarrow 1 = \int_a^b c dx \Rightarrow c = \frac{1}{(b-a)}$$

CDF

$$F(x) = \int_{-\infty}^x f(t) dt = \int_a^x f(t) dt \Rightarrow \begin{cases} 0, & \text{if } x < a \\ \frac{x-a}{b-a}, & \text{if } a \leq x \leq b \\ 1, & \text{if } x > b \end{cases}$$

$$E(X) = \int_a^b x \cdot \frac{1}{b-a} dx = \frac{x^2}{2(b-a)} \Big|_a^b = \frac{1}{2(b-a)} (b-a)(b+a)$$

probability is, as we increase x , the prob. is increasing linearly

random variable $= \frac{(a+b)}{2} \rightarrow$ midpoint (average is in the middle)

$$E(X^2) = E(Y)$$

$$Y = X^2 = \int_{-\infty}^{\infty} x^2 f_X(x) dx$$

(Law of the Unconscious Statistician LOTUS)

Law of the Unconscious Statistician (LOTUS)

$$E(g(X)) = \int_{-\infty}^{\infty} g(x) f_X(x) dx$$

X is a r.v.
whose PDF is

known

$g(x) \rightarrow$ function of X

Let $U \sim \text{Unif}(0,1)$. $E(U) = \frac{1}{2}$, $E(U^2) = \int_0^1 u^2 \underbrace{f_U(u)}_1 du$

$$\text{Var}(U) = E(U^2) - (EU)^2$$

$$= \frac{1}{3} - \frac{1}{4}$$

$$= \frac{1}{12}$$

$$= \frac{1}{3}$$

↑
LOTUS

Note: The uniform distribution is the simplest continuous distribution that we could possibly imagine, because the PDF is a constant on some interval.

→ and we have to have some bounded interval here

(we cannot define a uniform distribution on the entire real line)

✓ Uniform is universal

→ Universality of the uniform means that given a uniform, we can create any distribution that we want.

Let $U \sim \text{Unif}(0,1)$, F be a CDF (Assume F is strictly increasing and continuous function)

Then let $X = F^{-1}(U)$. Then $X \sim F$.

↓
 X has CDF F

↳ will have inverse

What this says is we have CDF we are interested in, we take the inverse CDF, plug in the uniform and then we have constructed a random draw from that distribution we're interested in, F .

proof $P(X \leq x) = P(F^{-1}(u) \leq x)$

$$= P(u \leq F(x)) \left[\begin{array}{l} F^{-1}(u) \leq x \\ FF^{-1}(u) \leq F(x) \\ u \leq F(x) \end{array} \right]$$

Proportionality
Constant, here, is 1
as length of the
interval is 1.
prob. \propto length (for uniform)