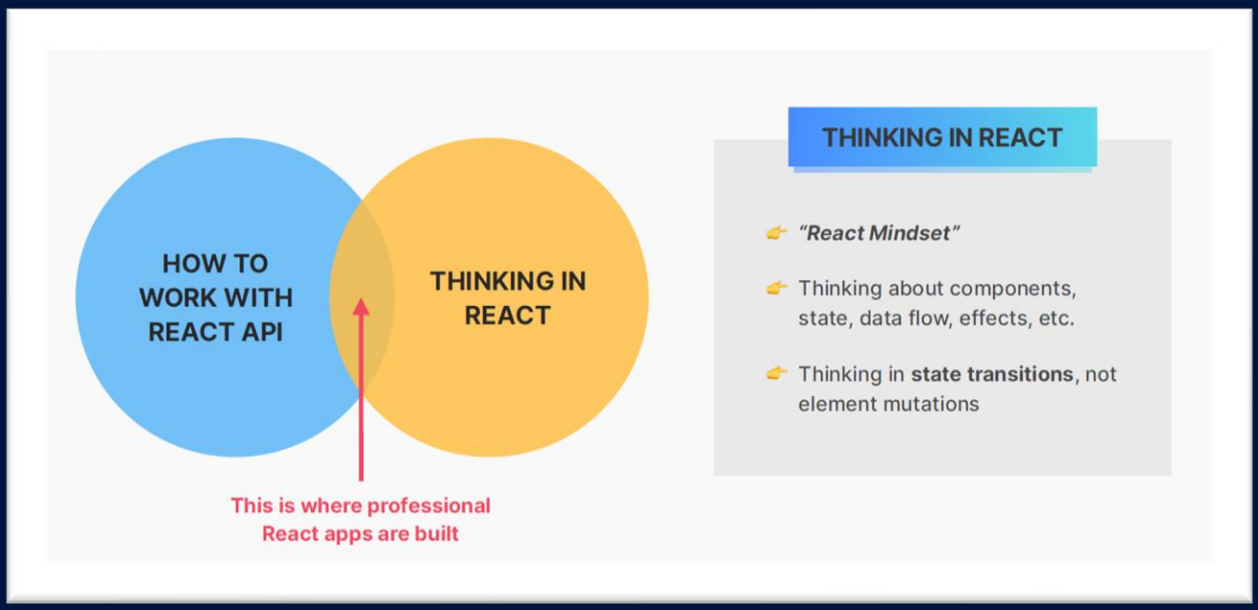
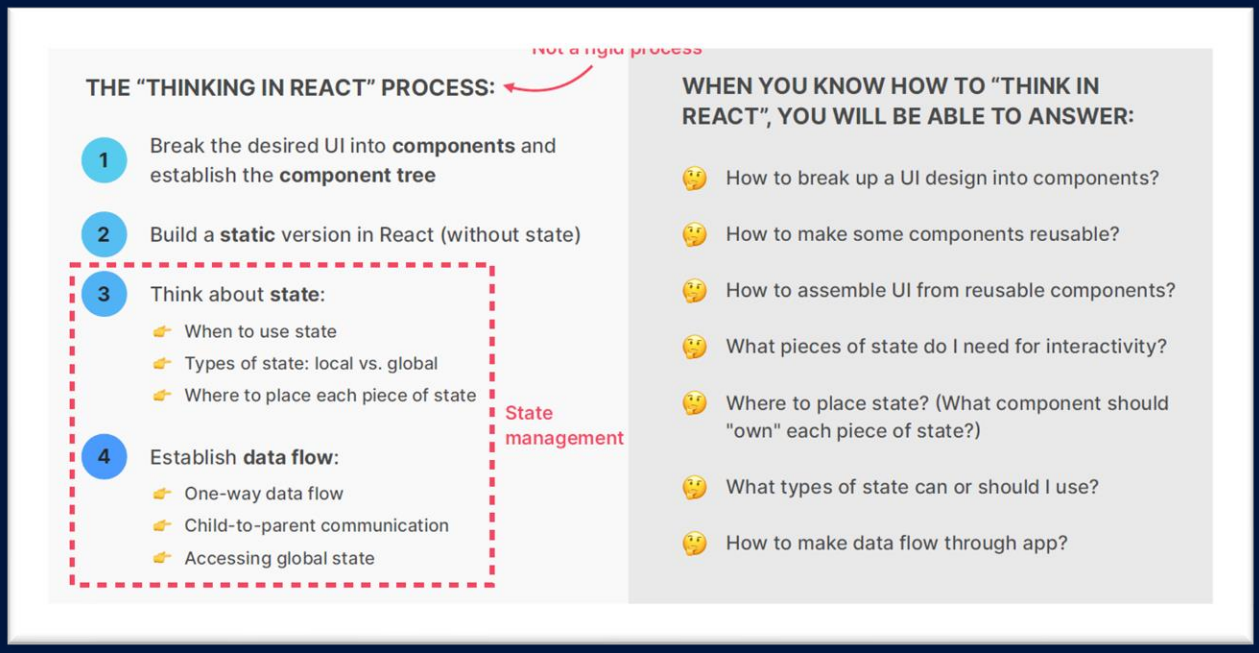
React

THINKING IN REACT

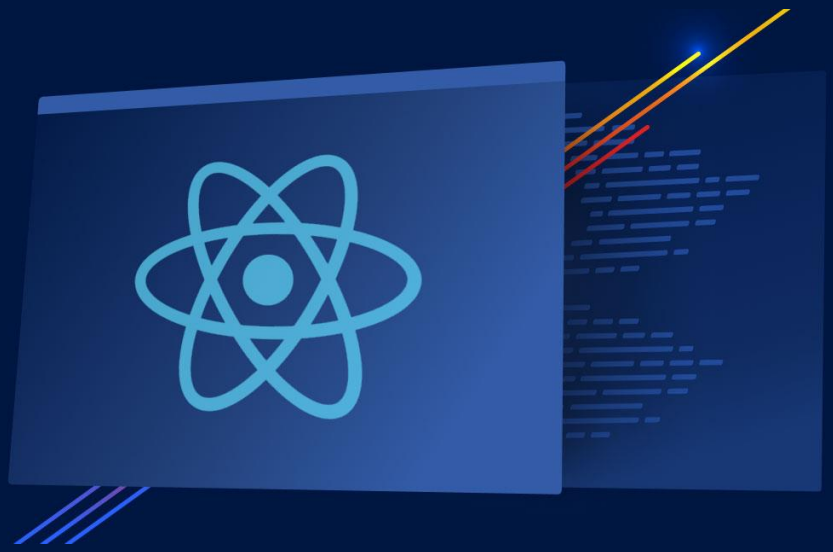



Not a rigid process
THE "THINKING IN REACT" PROCESS:
1
Break the desired UI into components and establish the component tree
2
Build a static version in React (without state)
3
Think about state:
When to use state
Types of state: local vs. global
Where to place each piece of state
4
Establish data flow:
One-way data flow
Child-to-parent communication
Accessing global state
State management
WHEN YOU KNOW HOW TO "THINK IN REACT", YOU WILL BE ABLE TO ANSWER:
How to break up a UI design into components?
How to make some components reusable?
How to assemble UI from reusable components?
What pieces of state do I need for interactivity?
Where to place state? (What component should "own" each piece of state?)
What types of state can or should I use?
How to make data flow through app?

React

Do you find it helpful?

Let me know down in the comments



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