Fullstack Programmer

# Anugerah Gari

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## SUMMARY

Computer Science student at Universitas Klabat with strong skills in UI/UX design, specializing in mobile and web prototyping using Figma. Experienced in creating wireframes, low-fidelity prototypes, and user flows, supported by programming knowledge in Python, C#, Dart, HTML, and CSS. Passionate about delivering user-friendly digital products by combining design and development expertise.

## EXPERIENCE

### KOSPEDIA - DESAIN MOBILE APPS Jun 2025 to Jul 2025

#### Summer Final Project - UNKLAB

Designed wireframes and prototypes for a boarding house search application (KosPedia). Created user navigation flow to ensure simple and intuitive usage. Utilized Figma as the primary design tool. Conducted usability testing to evaluate and improve the design using Maze.

### CHESS GAME | Apr 2025 to May 2025

#### OOP Final Project - UNKLAB

Developed a terminal-based game program in Python by applying Object-Oriented Programming (OOP) principles, focusing on clean architecture, code reusability, and maintainability.

### CUSTOMER SUPPORT | Jan 2022 to Jan 2024

#### Socialvps

Worked as a Customer Support for 2 years as a pre-college student. Experienced in handling various VPS technical issues through effective and solution-oriented communication.

## EDUCATION SKILLS

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| Universitas Klabat (Ongoing) | * UI/UX | * Flutter & Dart | |
| | 2024-2028 | * Figma | * Customer Support | |
| SMPS PERGURUAN ADVENT NIAS | * Python | |  |
| | 2016 - 2019 | * CSS & Html | |  |
| SMAN 1 TOMA | * C# | |  |
| | 2019-2022 |  | |  |
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