

Array #11

Leetcode #283

Move Zeroes

<https://leetcode.com/problems/move-zeroes/>

Given an array of integers `nums`, move all zeroes to the end of it while maintaining the relative order of the non-zero elements

NOTE: You must do this in-place without making a copy of the array

Example 1:

Input: `nums = [0, 1, 0, 3, 12]`

Output: `[1, 3, 12, 0, 0]`

1 3 12 0 0

Example 2:

Input: `nums = [0]`

Output: `[0]`

Constraints:

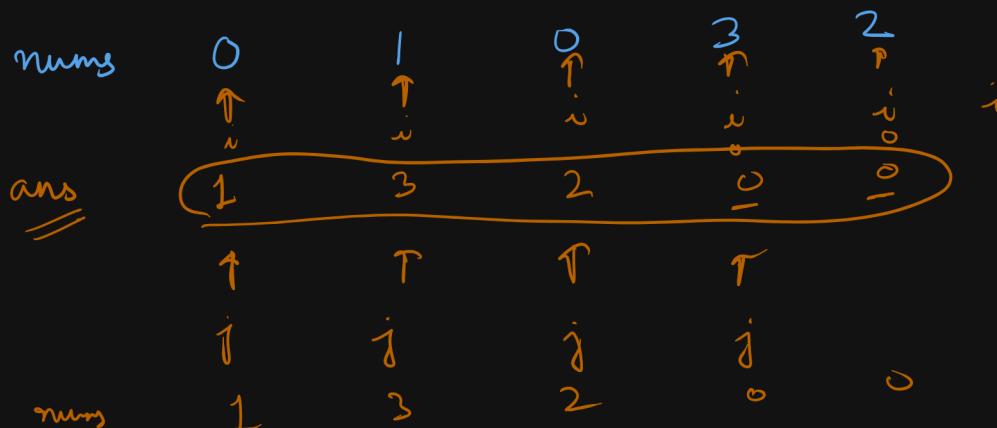
$1 \leq \text{nums.length} \leq 10^4$

$-2^{31} \leq \text{arr}[i] \leq 2^{31}-1$

Companies:

Meta, Amazon, Yandex, Microsoft, Google, Adobe, etc

Approach 1:



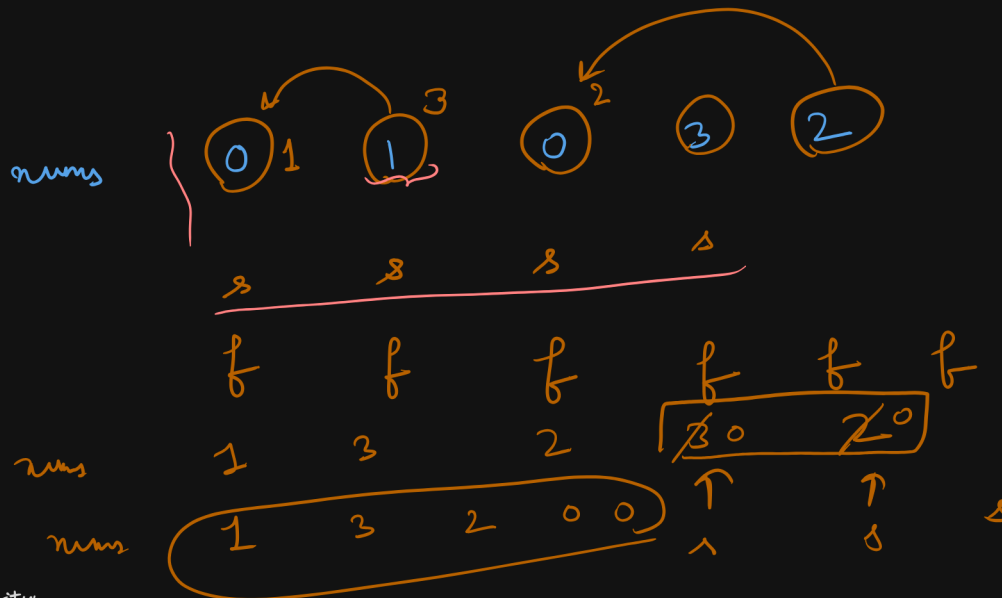
Time complexity:

$O(N)$

Space Complexity:

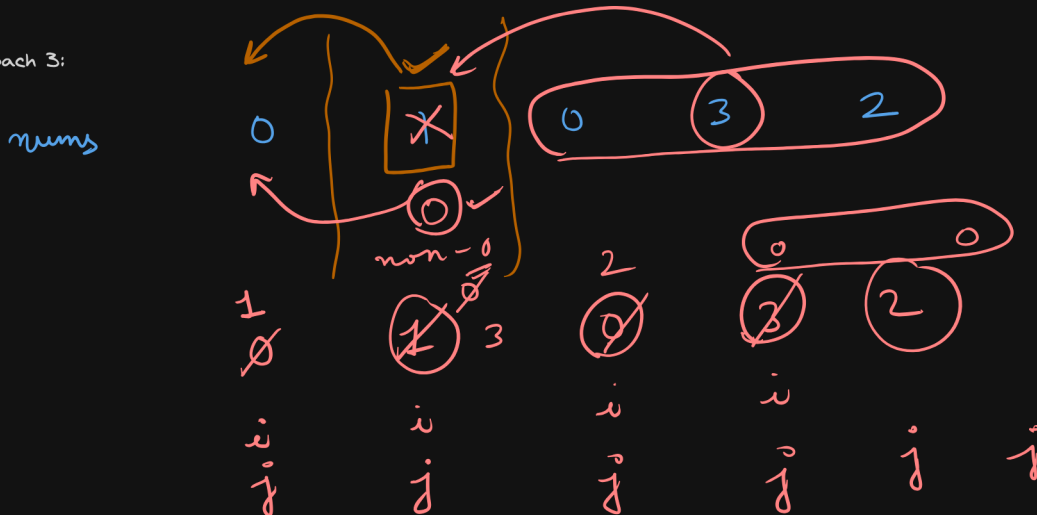
$O(1)$

Approach 2:



Time complexity:
 $O(N)$
 Space Complexity:
 $O(1)$

Approach 3:



Time complexity:
 $O(N)$
 Space Complexity:
 $O(1)$

```
class Solution {
    public void moveZeroes(int[] nums) {
        // approach 1
    }
}
```

```

int[] res = new int[nums.length];
int j = 0;

for (int i = 0; i < nums.length; i++) {
    if (nums[i] != 0) {
        res[j] = nums[i];
        j++;
    }
}

while (j < nums.length) {
    res[j] = 0;
    j++;
}

for (int i = 0; i < nums.length; i++) {
    nums[i] = res[i];
}
}
}

```

```

class Solution {
    public void moveZeroes(int[] nums) {
        // approach 2
        int slow = 0,
            fast = 0;

        while (fast < nums.length) {
            if (nums[fast] != 0) {
                nums[slow] = nums[fast];
                slow++;
            }

            fast++;
        }

        while (slow < nums.length) {
            nums[slow] = 0;
            slow++;
        }
    }
}

```

```

class Solution {
    public void moveZeroes(int[] nums) {
        // approach 2
        int slow = 0,
            fast = 0;

        while (fast < nums.length) {
            if (nums[fast] != 0) {
                int temp = nums[fast];
                nums[fast] = nums[slow];
                nums[slow] = temp;
                slow++;
            }
            fast++;
        }
    }
}

```

