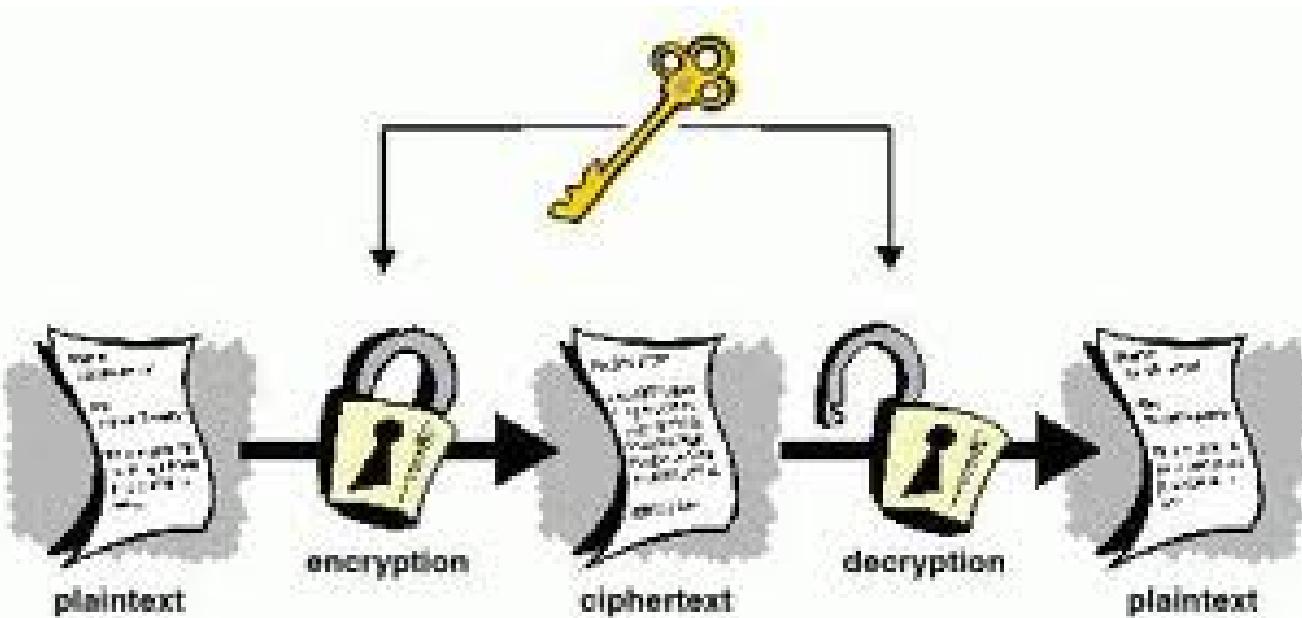




# EECS 3482

## Introduction to Computer Security



# Learning Objectives

**Upon completion of this material, you should be able to:**

- Explain the difference between classical and modern day cryptography.
- List & describe several representative examples of classical encryption.
- Describe the evolution of symmetric cryptography – from DES to 3DES and AES, and their current day uses.
- Explain the basics of asymmetric cryptography, and current day uses of Diffie Hellman and RSA encryption algorithms.
- Discuss the use of public-key cryptography for purposes of message integrity, authentication & digital signatures.

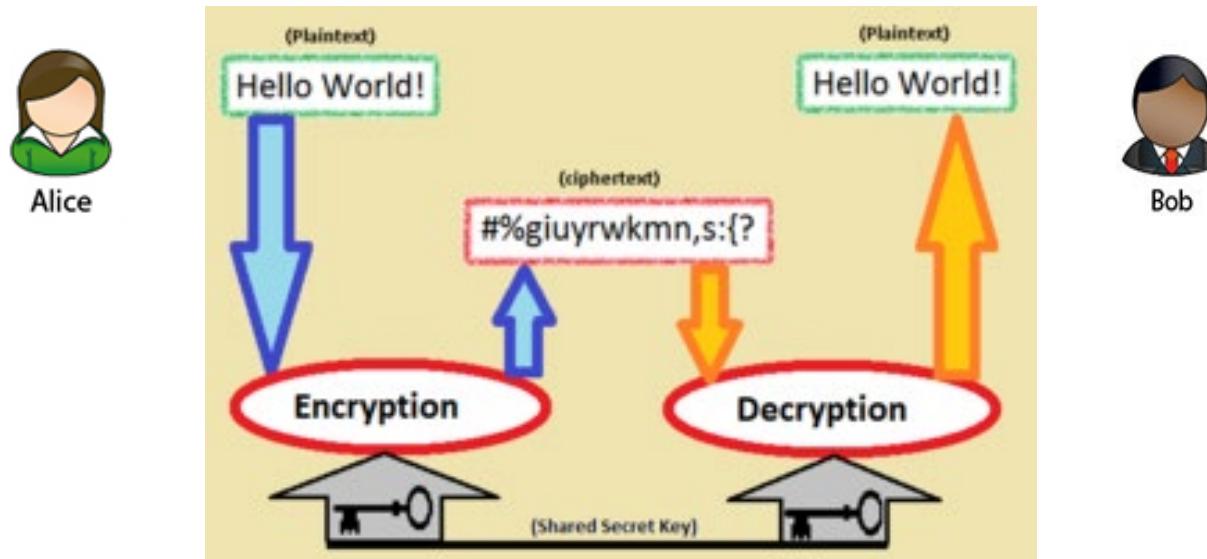
# **Required Reading**

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**Computer Security, Stallings:** **Chapter 2**  
**Sections 20.1 to 20.3**  
**Sections 21.1 to 21.5**

# Introduction

- **Cryptography** – process/technique(s) of converting data into unintelligible form in order to ensure: confidentiality, data integrity, and authentication
  - ◊ requirement 1: no data should be lost during encryption
  - ◊ requirement 2: decryption should ensure perfect data recovery

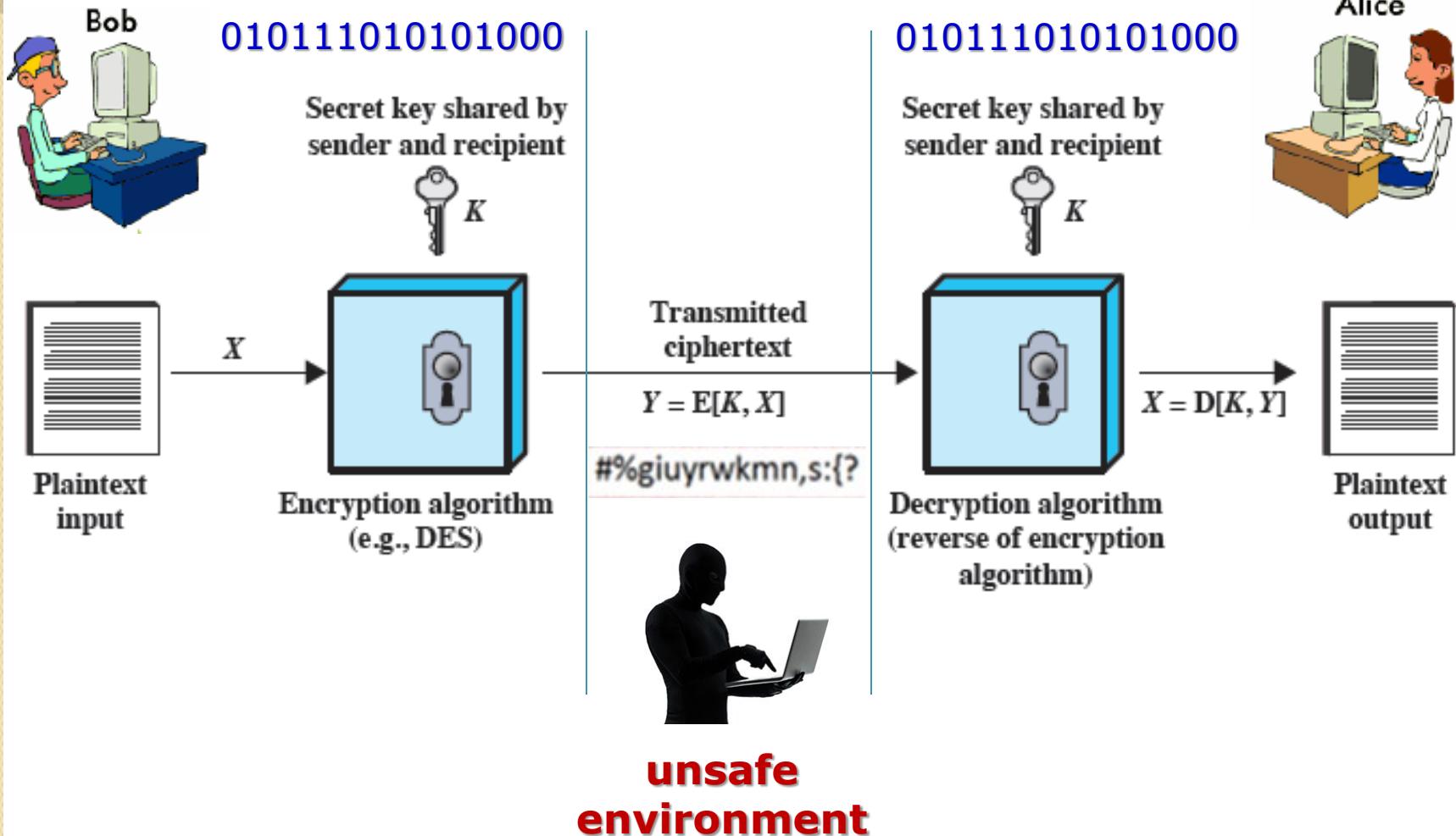


# Introduction (cont.)

- **Elements of Encryption System**
  - ❖ **plaintext** – original message that should be ‘protected’
  - ❖ **encryption algorithm** – performs various substitutions, permutations and transformations on plaintext
  - ❖ **key** – variable data that is input into encryption algorithm together with plaintext
    - determines exact substitutions, permutations and transformations performed on plaintext
  - ❖ **ciphertext** – scrambled message produced as output
  - ❖ **decryption algorithm** – encryption algorithm run in reverse

# Introduction (cont.)

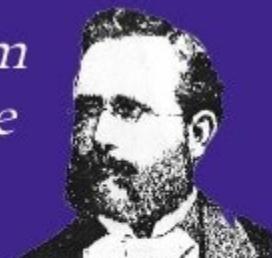
- **Elements of Encryption System (cont.)**



# Kerckhoffs' principle

*The design of a system should not require secrecy*

*and compromise of the system should not inconvenience the correspondents*



## Claude Shannon

*"Perfect Secrecy" is defined by requiring of a system that after a cryptogram is intercepted by the enemy, the a posteriori probabilities of this cryptogram representing various messages be identically the same as the a priori probabilities of the same messages before the interception*

# Introduction (cont.)

Handshake Type: Client Hello (1)

Length: 311

Version: TLS 1.2 (0x0303)

Random

Session ID Length: 0

Cipher Suites Length: 158

Cipher Suites (79 suites)

Cipher Suite: TLS\_ECDHE\_RSA\_WITH\_AES\_256\_GCM\_SHA384 (0xc030)  
Cipher Suite: TLS\_ECDHE\_ECDSA\_WITH\_AES\_256\_GCM\_SHA384 (0xc02c)  
Cipher Suite: TLS\_ECDHE\_RSA\_WITH\_AES\_256\_CBC\_SHA384 (0xc028)  
Cipher Suite: TLS\_ECDHE\_ECDSA\_WITH\_AES\_256\_CBC\_SHA384 (0xc024)  
Cipher Suite: TLS\_ECDHE\_RSA\_WITH\_AES\_256\_CBC\_SHA (0xc014)  
Cipher Suite: TLS\_ECDHE\_ECDSA\_WITH\_AES\_256\_CBC\_SHA (0xc00a)  
Cipher Suite: TLS\_SRP\_SHA\_DSS\_WITH\_AES\_256\_GCM\_SHA256 (0xc022)

Handshake Type: Server Hello (2)

Length: 57

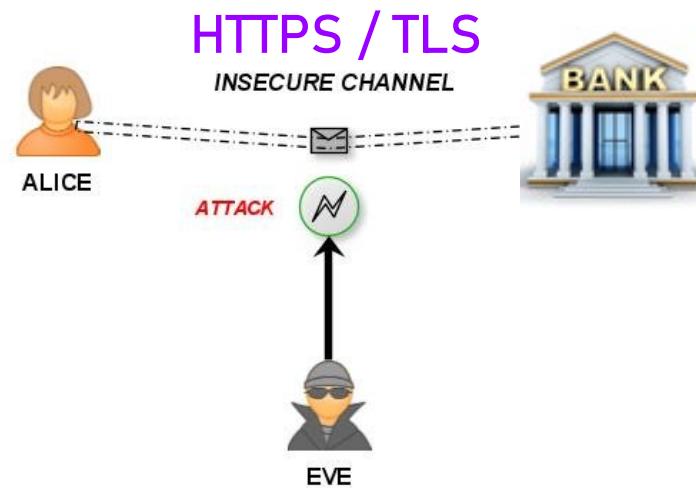
Version: TLS 1.2 (0x0303)

Random

Session ID Length: 0

Cipher Suite: TLS\_ECDHE\_RSA\_WITH\_AES\_128\_GCM\_SHA256 (0xc02f)

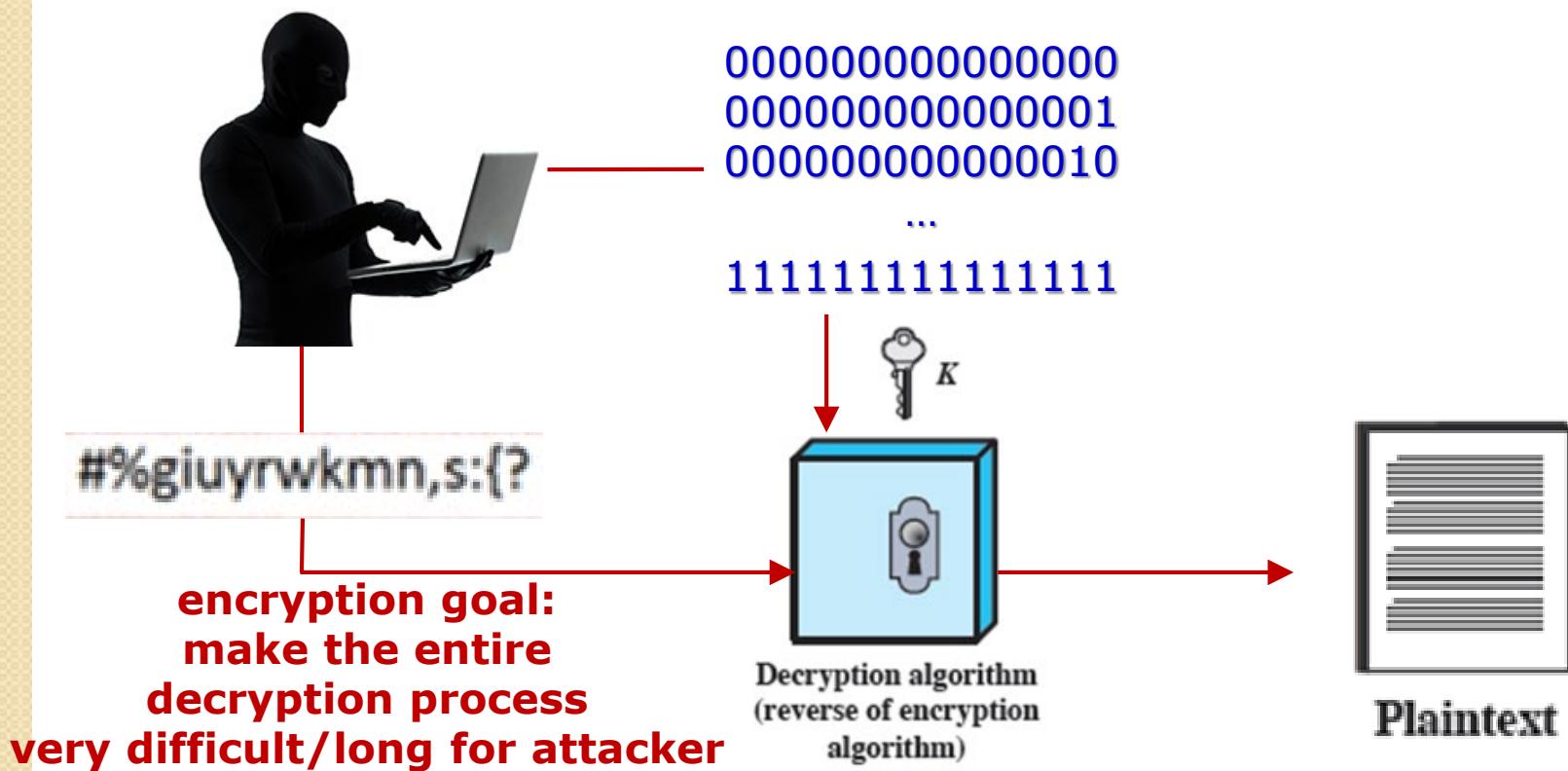
Compression Method: null (0)



# Introduction (cont.)

- **Process of Breaking a Cipher**

- ❖ in modern cryptography encryption/decryption algorithm is not a secret
- ❖ hacker probes various keys on the captured ciphertext



# Introduction (cont.)

- **Process of Breaking a Cipher**

Assume a hacker does not know the key.  
Can he still 'decrypt' a ciphertext?



00000000000000  
00000000000001  
00000000000010  
...

11111111111111



#0101010101010101

If the key-size is N [bits],  
how big is the key 'space'?

**aecryption process**  
**very difficult/long for attacker**

(reverse of encryption  
algorithm)

$$n_{\text{keys}} = 2^N$$

Plaintext

# Introduction (cont.)

- **Factors that Impact Success/Speed of Crypto-Attack**

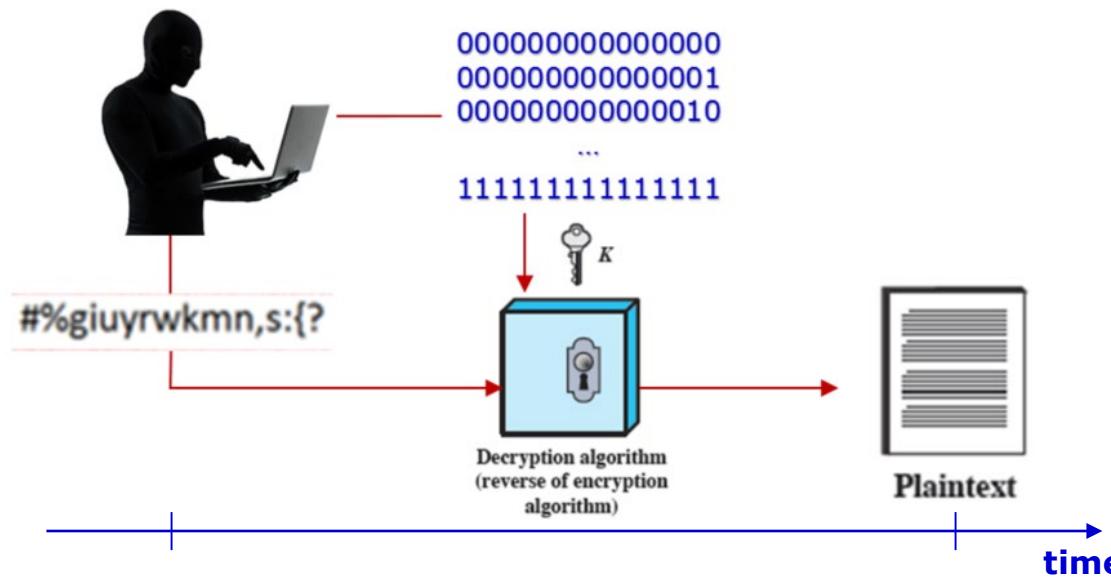
- ◆ number of keys to try –  $n_{\text{keys}}$

- ◆ time to perform one decryption –  $t_{\text{one-decryption}}$

$$\text{crypto-attack speed} = n_{\text{keys}} \times t_{\text{one-decryption}}$$

number of  
tried keys

depends on processor speed  
of attacker's machine



# Introduction (cont.)

**crypto-attack speed =  $n_{\text{keys}} \times t_{\text{one-decryption}}$**

**BEST** case for hacker:  
 $n_{\text{keys}} = 1$

**WORST** case for hacker:  
 $n_{\text{keys}} = 2^N$

N bits      long keys

0000000000000000  
0000000000000001  
0000000000000010  
...  
1111111111111111

# Introduction (cont.)

- Factors that Influence Success of Crypto-Attack (cont.)
  - ◊ **brute force attack on ciphertext** – all possible keys are tried until an intelligible translation into plaintext is obtained
  - ◊ **with current processing capabilities, 56 bit keys are not considered safe**

N bits	$n_{\text{keys}} = 2^N$	$t_{\text{one-decrypt}} = 1 [10^{-6} \text{ sec}]$	$t_{\text{one-decrypt}} = 1 [10^{-12} \text{ sec}]$
Key Size (bits)	Number of Alternative Keys	Time Required at 1 Decryption/ $\mu\text{s}$	Time Required at $10^6$ Decryptions/ $\mu\text{s}$
32	$2^{32} = 4.3 \times 10^9$	$2^{31} \mu\text{s} = 35.8 \text{ minutes}$	2.15 milliseconds
56	$2^{56} = 7.2 \times 10^{16}$	$2^{55} \mu\text{s} = 1142 \text{ years}$	10.01 hours
128	$2^{128} = 3.4 \times 10^{38}$	$2^{127} \mu\text{s} = 5.4 \times 10^{24} \text{ years}$	$5.4 \times 10^{18} \text{ years}$
168	$2^{168} = 3.7 \times 10^{50}$	$2^{167} \mu\text{s} = 5.9 \times 10^{36} \text{ years}$	$5.9 \times 10^{30} \text{ years}$
26 characters (permutation)	$26! = 4 \times 10^{26}$	$2 \times 10^{26} \mu\text{s} = 6.4 \times 10^{12} \text{ years}$	$6.4 \times 10^6 \text{ years}$

# Introduction (cont.)

$$\text{crypto-attack speed} = n_{\text{keys}} \times t_{\text{one-decryption}}$$

**defender's goal**  
is to make this  
speed/time as  
long as possible.

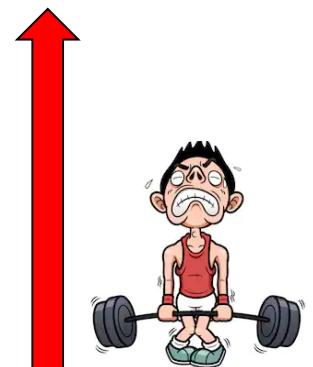
This is where  
the emphasis  
of modern  
cryptography is.

numbers  
historically  
increased

numbers  
historically  
decreased

depends on:

- **processor speed of attacker's machine** – decreases due to Moor's L.
- **complexity of crypto algorithm**



How about we use/invent  
very complex algorithms.  
**Good or bad idea ??**

# Introduction (cont.)

## • Cryptography vs. Cryptanalysis

	Cryptography	Cryptanalysis
Definition	The art or science of encrypting plain messages into cipher text for security of the messages especially while transmission.	The art of obtaining plain text from a cipher text without knowledge of key.
Origin	From Greek κρυπτός, "hidden, secret"; and γράφειν, graphein, "writing", or -λογία, -logia, "study", respectively	From Greek kryptós, "hidden", and analyein, "to loosen" or "to untie"
Practitioner	Cryptographer	Cryptanalyst
Focus	Secret writing	Breaking secrets

# Introduction (cont.)

## The Cryptographer's Dilemma

As with many analysis techniques, having very little ciphertext inhibits the effectiveness of a technique being used to break an encryption. A cryptanalyst works by finding patterns. Short messages give the cryptanalyst little to work with, so short messages are fairly secure with even simple encryption.

Substitutions highlight the cryptologist's dilemma: An encryption algorithm must be regular for it to be algorithmic and for cryptographers to be able to remember it. Unfortunately, the regularity gives clues to the cryptanalyst.

There is no solution to this dilemma. In fact, cryptography and cryptanalysis at times seem together like a dog chasing its tail. First, the cryptographer invents a new encryption algorithm to protect a message. Then, the cryptanalyst studies the algorithm, finding its patterns and weaknesses. The cryptographer then sets out to try to secure messages by inventing a new algorithm, and then the cryptanalyst has a go at it. It is here that the principle of timeliness from Chapter 1 applies; a security measure must be strong enough to keep out the attacker only for the life of the data. Data with a short time value can be protected with simple measures.

## Security in Computing

By Charles P. Pfleeger, Shari Lawrence Pfleeger

# Introduction (cont.)

## Every Cryptographer Has to Be a Good Cryptanalyst

Every cryptographer's aim is naturally to design an algorithm that won't supply any practically usable results when cryptanalyzed. This doesn't necessarily mean that it can't be cryptanalyzed at all. It normally means that it would take too long (the encrypted information might become worthless in the meantime), or that it would be too costly to justify the value of the information.

For instance, the encryption methods used at the fronts in World War I had been estimated by the cryptologists to require at least one day's work for the adversary to recover the plaintext. After one day, the encrypted commands had become worthless—the shells had long hit by that time. The catch in the matter could only have been that the adversary deciphered faster than expected [BauerMM].

# Introduction (cont.)

Example: Is the best encryption always necessary?



**data( $time_1$ )  
valid for only  
 $\Delta t$  seconds**

#%giuyrwkmn,s:{?

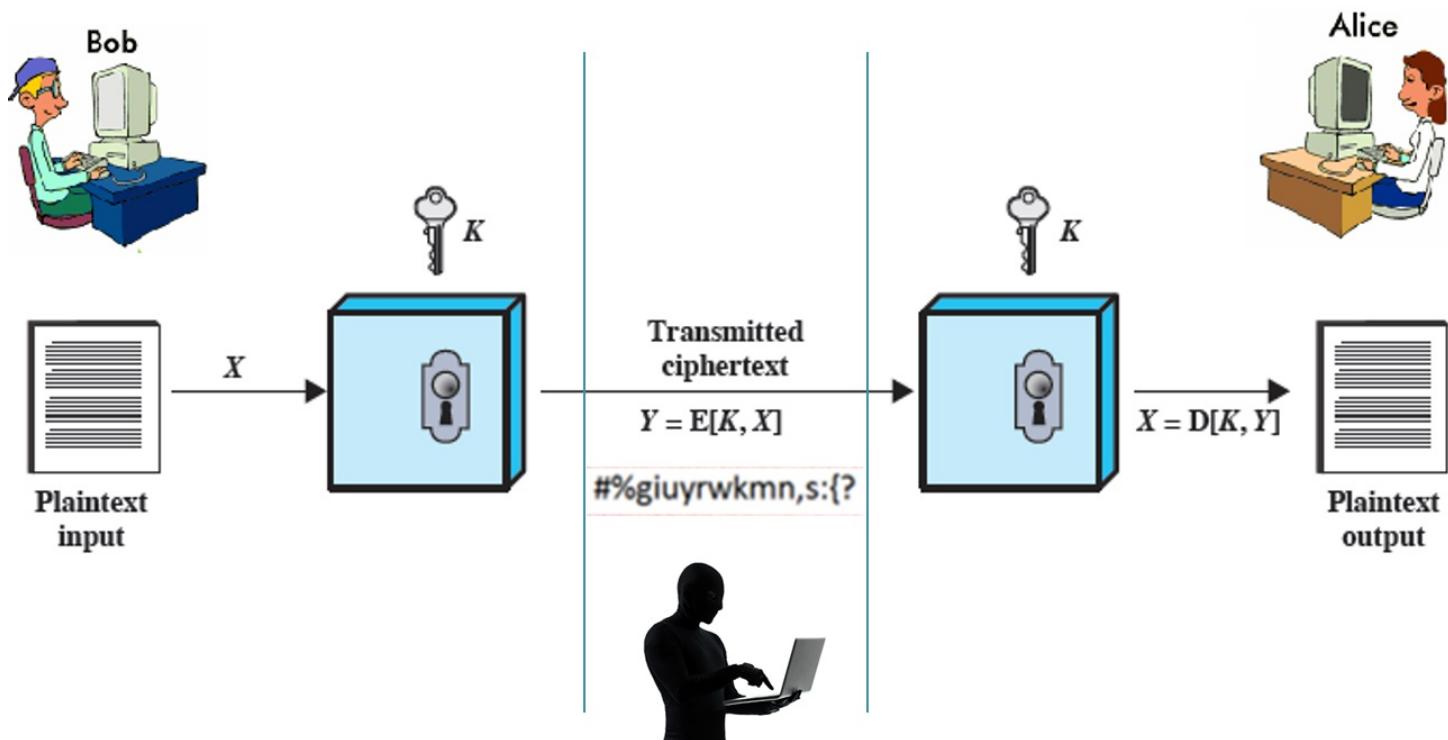


**Encryption that keep intruder 'busy' for  
 $> \Delta t$  seconds may be good enough!**

# Introduction (cont.)

- **Cryptanalysis Attack Models**

- ◆ describe different possible attack scenarios – i.e., type of access a cryptanalyst (hacker) has to a system under attack when attempting to ‘break’ ciphertext



# Introduction (cont.)

## • Examples of Cryptanalysis Attack Models

**Ciphertext-only attack:** The key or plaintext is revealed exclusively by means of the ciphertext. This method is the most difficult. If too little is known of the rules of the ciphertext to be able to exploit them, only one obvious thing remains: trying every possible key. This is called **brute-force attack** (exploiting the key space; exhaustion method). Often, however, it is sufficient to try just a few keys; but more about this later.

**Known-plaintext attack:** Part of the plaintext is known in addition to the ciphertext, and used to reveal the remaining plaintext, normally by means of the key. This is perhaps the most important cryptanalytic method, because it is much more powerful than a ciphertext-only attack and normally possible: the attacker guesses certain words in the text; the beginning of the text is fixed; known, uncritical plaintexts are encoded with the same key as confidential plaintexts, etc.

**Chosen-plaintext attack:** In this attack, the adversary has the ability to obtain the encryption of any plaintext(s) of its choice. It then attempts to determine the plaintext that was encrypted to give some other ciphertext.

**Chosen-ciphertext attack:** The final type of attack is one where the adversary is even given the capability to obtain the decryption of any ciphertext(s) of its choice. The adversary's aim, once again, is then to determine the plaintext that was encrypted to give some other ciphertext (whose decryption the adversary is unable to obtain directly).

**passive attacks**

hacker does  
**NOT** have access  
to crypto-system

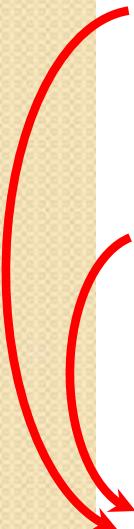
**active attacks**

hacker has access  
to crypto-system

## Type of Attack

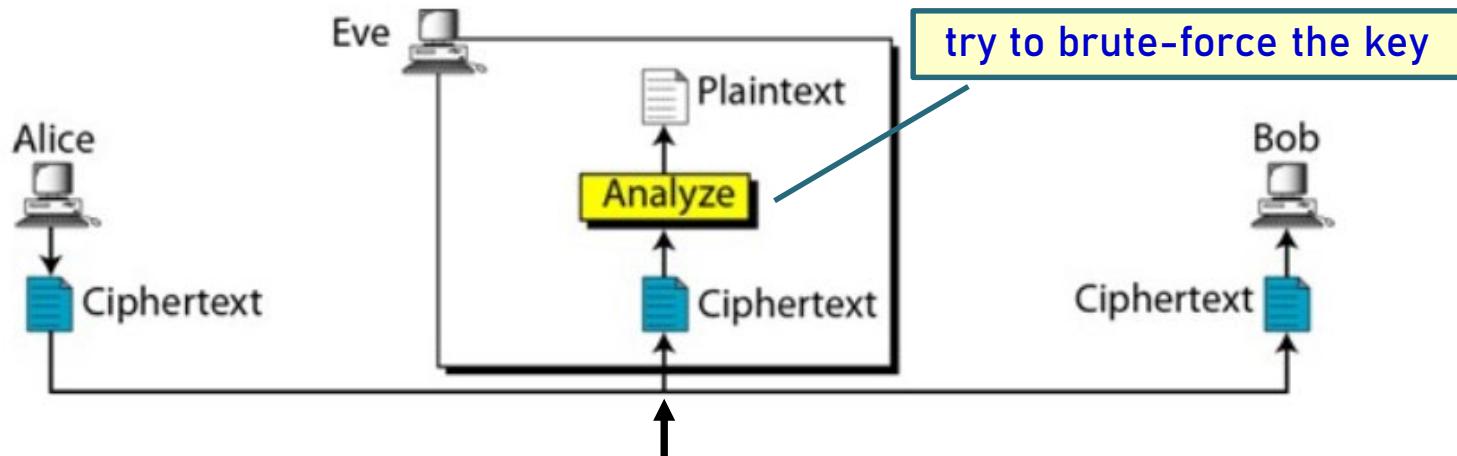
## Known to Cryptanalyst

Ciphertext Only = brute force	<ul style="list-style-type: none"><li>• Encryption algorithm</li><li>• Ciphertext</li></ul> ←————— known obtained
Known Plaintext [accelerated cryptanalysis possible]	<ul style="list-style-type: none"><li>• Encryption algorithm</li><li>• Ciphertext</li><li>• One or more plaintext-ciphertext pairs formed with the secret key</li></ul> ←————— can be guessed
Chosen Plaintext [attacker has access to the system with secret key setup (as black box) & can enter chosen plaintexts]	<ul style="list-style-type: none"><li>• Encryption algorithm</li><li>• Ciphertext</li><li>• Plaintext message chosen by cryptanalyst, together with its corresponding ciphertext generated with the secret key</li></ul>
Chosen Ciphertext [attacker has access to the system with secret key setup (as black box) & can enter chosen ciphertexts]	<ul style="list-style-type: none"><li>• Encryption algorithm</li><li>• Ciphertext</li><li>• Ciphertext chosen by cryptanalyst, together with its corresponding decrypted plaintext generated with the secret key</li></ul>
Chosen Text [attacker has access to the system with secret key setup (as black box) & can enter both, chosen plaintexts and ciphertexts]	<ul style="list-style-type: none"><li>• Encryption algorithm</li><li>• Ciphertext</li><li>• Plaintext message chosen by cryptanalyst, together with its corresponding ciphertext generated with the secret key</li><li>• Ciphertext chosen by cryptanalyst, together with its corresponding decrypted plaintext generated with the secret key</li></ul>



# Introduction (cont.)

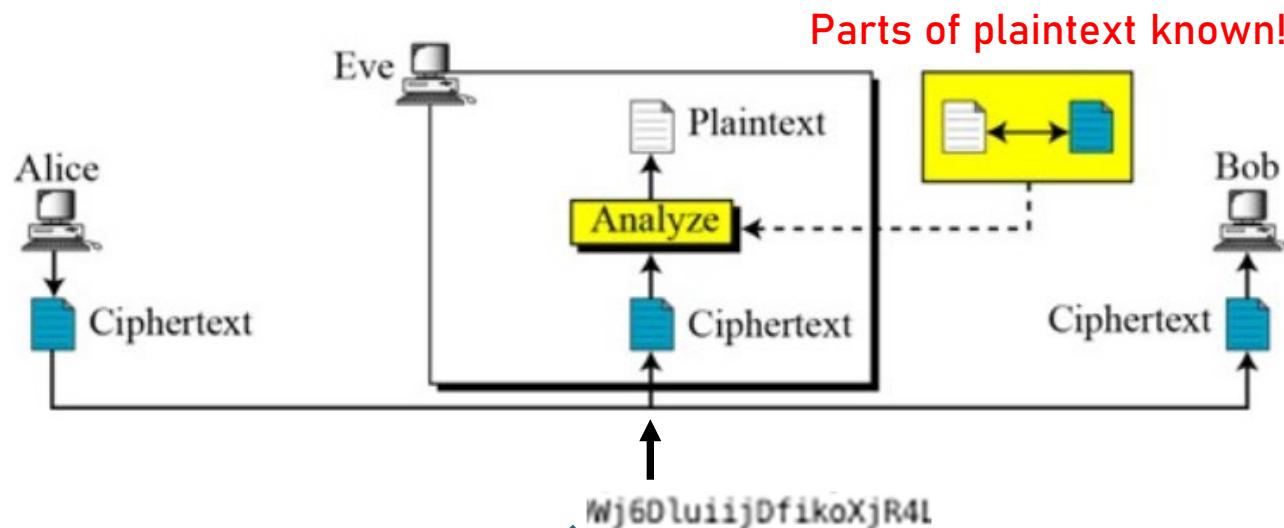
**Ciphertext Only Attacks:** goal is to find the plaintext  
**(nothing about plaintext is known !!!)**



# Introduction (cont.)

## Known Plaintext Attacks: (part of plaintext is known!)

goal is to find the key and then apply it to the entire ciphertext



Hello Bob,

```
Wj6luiijDfikoXjR4I  
00GcvHRafNTgTuyYe2vFPepZlBUrswPGTmPP1cnw3ZBxpHB3be  
PpxFt+8X8bmdMpxwha6So6C352DeZE93dFbUpTk8aTfyYESNh+  
aYPfVEYl/6+1a2gpJ7Rdj1oCRtHy/I16RechMjsl+wrjNHRWr+  
yP0NncBPSHXRG+vEraQlg i48aETLgA2/rtZdWcaJjBGS0RyghE  
qLBuiAFAjL1ilJ8pX3SfPYRDVi14/o2LSZJVCMlVpaуз5mX5Yf  
IUZCzqD2RfmPpcW/un6Nh05oLZIB/9WYAMrHVC5Xwkoxzw0au6s  
7IhubbU16QWAqF2lGkR1y8jz9P08L19MYFYrjxlj1M0Ytvrs5V  
wXBEGzpu6x0l0P344uR9cy0w8gY7JLG207a1lNqtrF4dLD6ZaS  
Pywo2VRcDr+kTRLv/3TKWPY1bpG3qG019fSB02lFPjxTPSnFEt  
/ZfU3V1w6y7KMyWxxySHXzX2PwC9Wj6DluiijDfikoXjR4Lqtu  
grIG+TprpPwmpCST9LwvRoe14Yh6EnYCTvYUyvZVY1foS4xd03  
CtgcYD0mZm2Vzlp+s27s9zfdGwe5YV41+ucLHCf+6o5nMrN9RV
```

# Introduction (cont.)

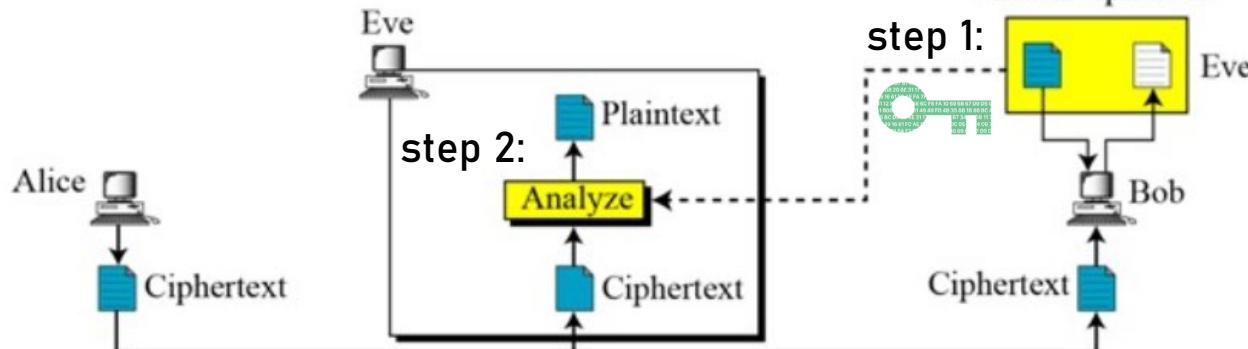
lunchtime  
attacks ☺

## Chosen Plaintext Attacks: goal is to find the key

Any plaintext of  
hacker's choice!



## Chosen Ciphertext Attacks: goal is to find the key



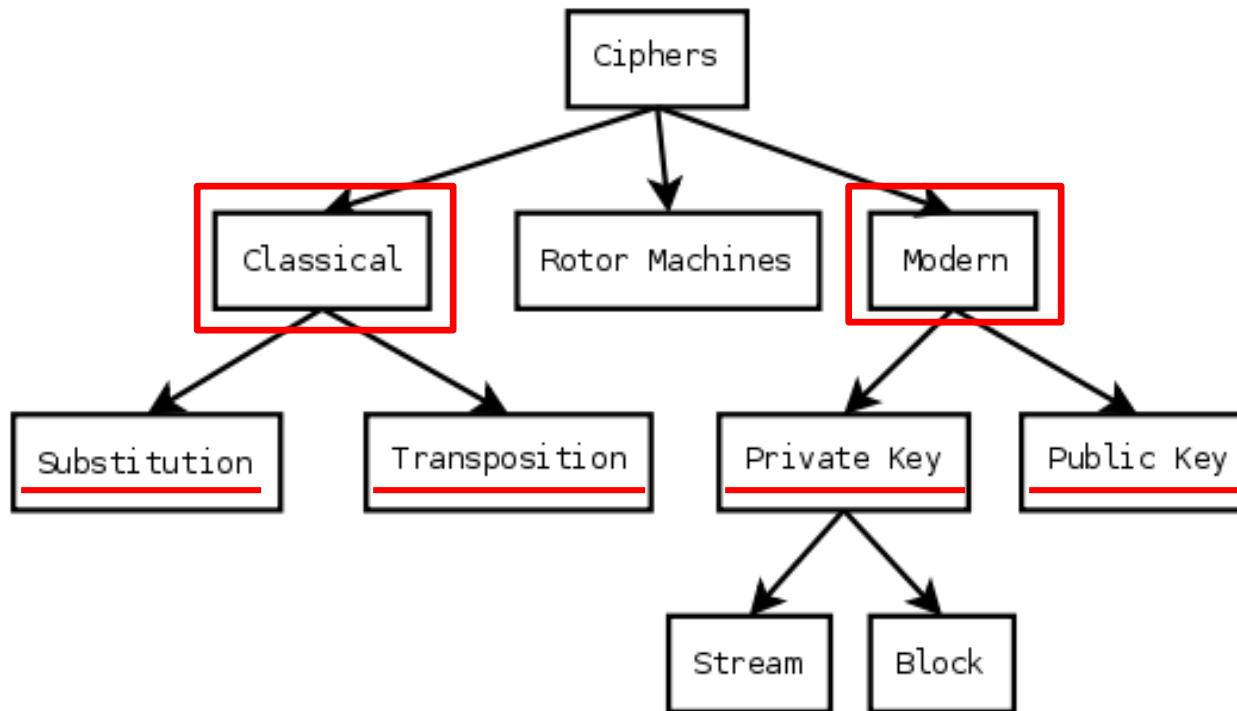
Any ciphertext of  
hacker's choice!

Eve gets access  
to the system  
once, manages to  
'crack' the key and  
then (re)uses this  
key to decrypt any  
subsequent  
messages ...

# Ciphers

- **History of Cryptography**

- ❖ humans have been using cryptographic techniques for 1000s of years – what have changed are the complexity and creativity of cryptographic techniques

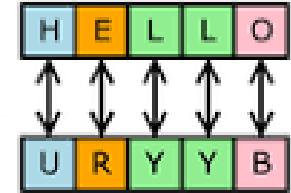


# Ciphers (cont.)

- **Classical vs. Modern Cryptography**

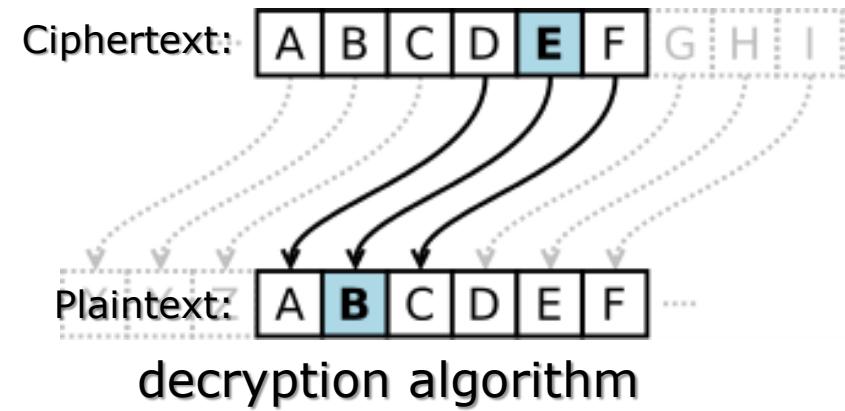
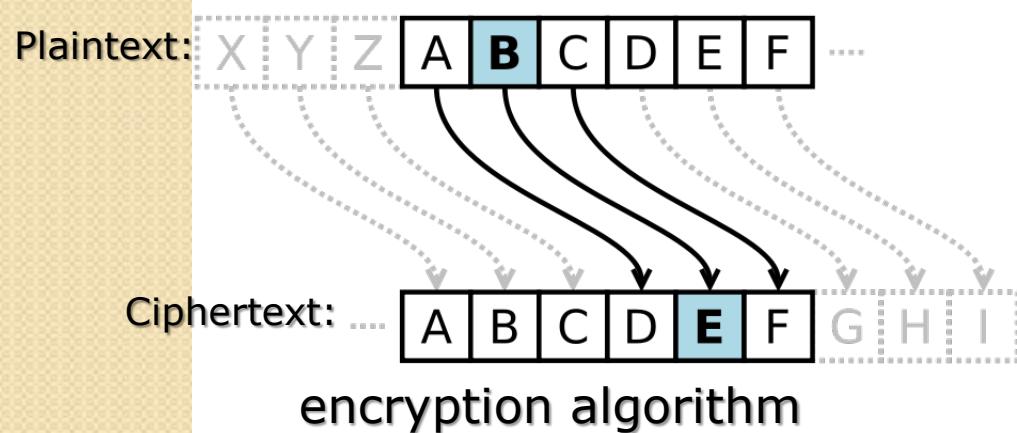
- ❖ Classical cryptography - more of an art than science
  - schemes were designed in an ad-hoc manner and then evaluated based on their perceived complexity/cleverness
  - true ‘strength’ of these schemes was in ‘secrecy’ of their respective protocols
- ❖ Modern cryptography - based on scientific foundations
  - the strength is NOT in secrecy of protocols but in sound mathematical and computational principles
  - it is now possible to formally argue about the security protocols
  - used for more than just data confidentiality - can protect data integrity, enable user authentication, etc.

# Classical Ciphers



- ❖ **Substitution Cipher** – the units of plaintext (letters) are kept in the same original sequence, but the units themselves are altered
- ❖ **Caesar Cipher** – monoalphabetic substitution cipher in which each letter in the plaintext is replaced by a letter some fixed number of positions down the alphabet

Example: Caesar Cipher with **k=3**



# Classical Ciphers (cont.)

Example: Caesar cipher encryption with  $k=3$

Ciphertext: WKH TXLFN EURZQ IRA MXPSV RYHU WKH ODCB GRJ

Plaintext: THE QUICK BROWN FOX JUMPS OVER THE LAZY DOG

<https://www.cs.uri.edu/cryptography/classicalshiftdemo.htm>

<http://www.simonsingh.net/The Black Chamber/caesar.html>



Caesar wheels

How would you break a Caesar cipher?



5 di



# Classical Ciphers (cont.)

Represent letters with numbers!

## ❖ Cesar Cipher as an Algorithm

$T_i$  -  $i$ -th character of the plain text

$C_i$  -  $i$ -th character of the cipher text

$i = 0, 1, 2, \dots, m-1$  in English

$m$  - length of the alphabet

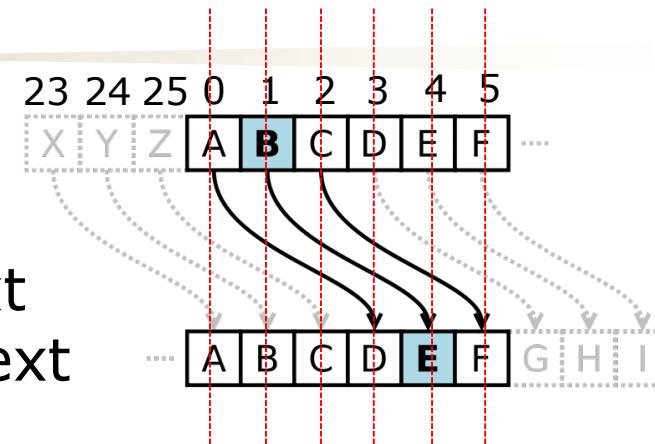
**k - shift**

Encryption:  $C_i = (T_i + k) \bmod m$

Decryption:  $T_i = (C_i - k) \bmod m$

NOTE:

$-b \bmod m = (-b + m) \bmod m$



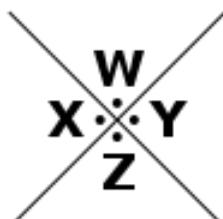
# Classical Ciphers (cont.)

aka masonic or  
tic-tac-toe cipher

- ❖ **Pigpen Cipher** – simple substitution cipher in which each letter is replaced with a **graphical symbol**
  - alphabet is written in 4 grids shown below
  - each letter is replaced with a symbol that corresponds to the portion of the pigpen grid that contains the letter
  - used by **Freemasons** in the 18<sup>th</sup> Century to keep their records private

A	B	C
D	E	F
G	H	I

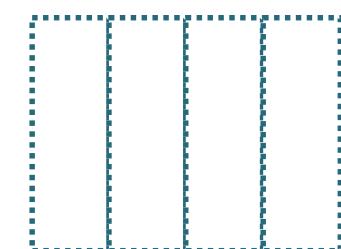
J	K	L
M	N	O
P	Q	R



Example: Pigpen cipher

VOLFO > LEO

SECRET



# Classical Ciphers (cont.)

## Example: Pigpen Cipher variants

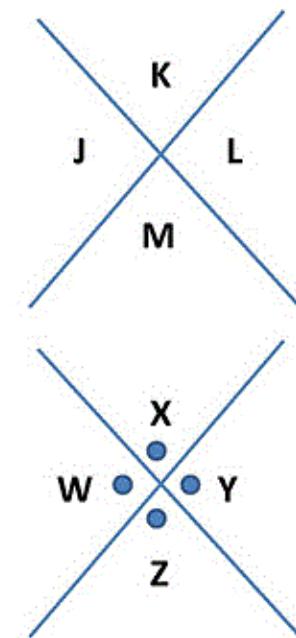
A	C	E
G	I	K
M	O	Q

B.	D.	F
H.	J.	L
N.	P.	R

~~S  
U W  
Y~~

~~T  
V X  
Z~~

A	B	C
D	E	F
G	H	I
N	O	P
Q	R	S
T	U	V



# Classical Ciphers (cont.)

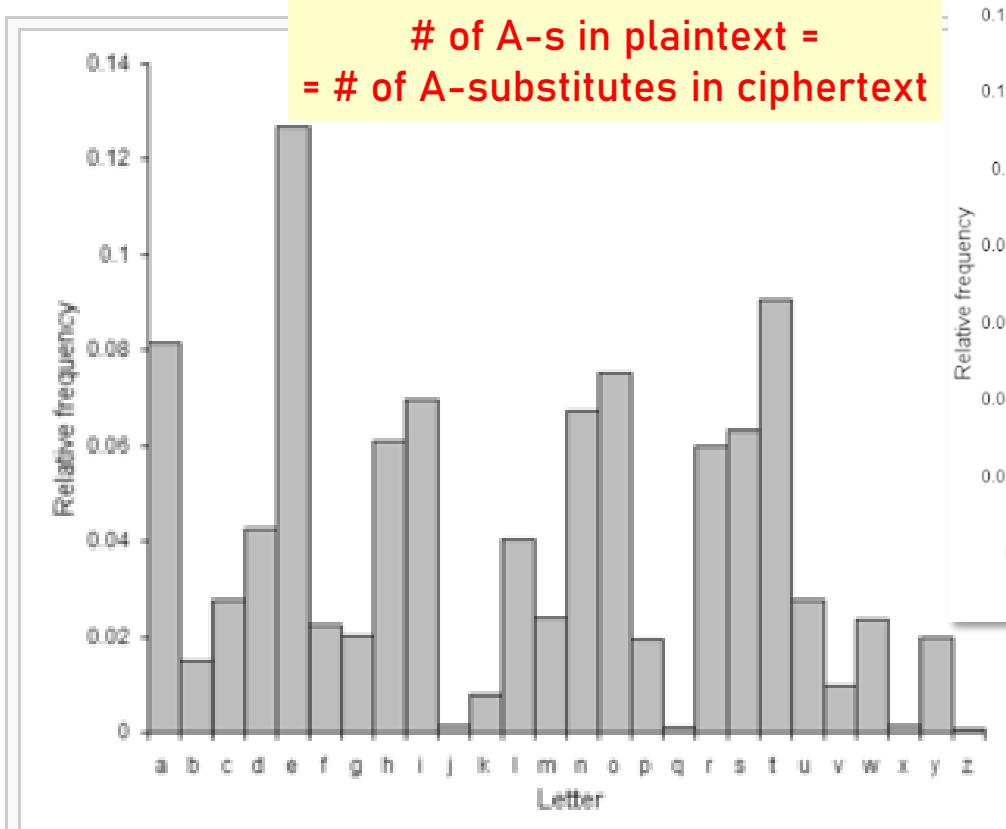
## Example: How to break a simple substitution cipher **FASTER !?**

“Zahyz tlhu kpmmlylua aopunz  
av kpmmlylua wlvwsl. Mvy  
ayhclsslyz, zahyz alss aolt  
d<sub>1</sub>l d<sub>2</sub>l aolf hyl, d<sub>1</sub>l d<sub>2</sub>l aolf hyl  
nvpun. Mvy vaolyz, aolf hyl  
qbza spaasl spnoaz pu aol zrf.  
Mvy zjovshyz, aolf hyl aol  
dvysk vm aol buruvdu, fla av  
il kpzjvclylk huk buklyzavvk.  
Mvy tf ibzpulzzthu, aolf hyl  
nvsk. Iba hss zahyz zahf  
zpslua. Huk fvb? Uv vul lszl  
pu aol dvysk dpss zll aol  
zahyz hz fvb kv... Mvy fvb, huk  
vusf mvy fvb, aol zahyz dpss  
hsdhfz il shbnopun.”

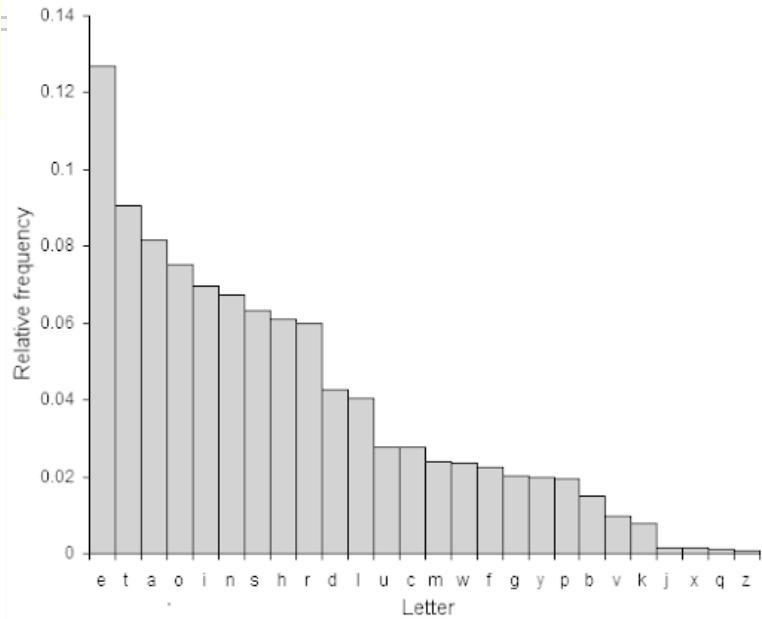
“Stars mean different things  
to different people. For  
travellers, stars tell them  
where they are, where they are  
going. For others, they are  
just little lights in the sky.  
For scholars, they are the  
world of the unknown, yet to  
be discovered and understood.  
For my businessman, they are  
gold. But all stars stay  
silent. And you? No one else  
in the world will see the  
stars as you do... For you, and  
only for you, the stars will  
always be laughing.”

# Classical Ciphers (cont.)

Example: How to break a simple substitution cipher?

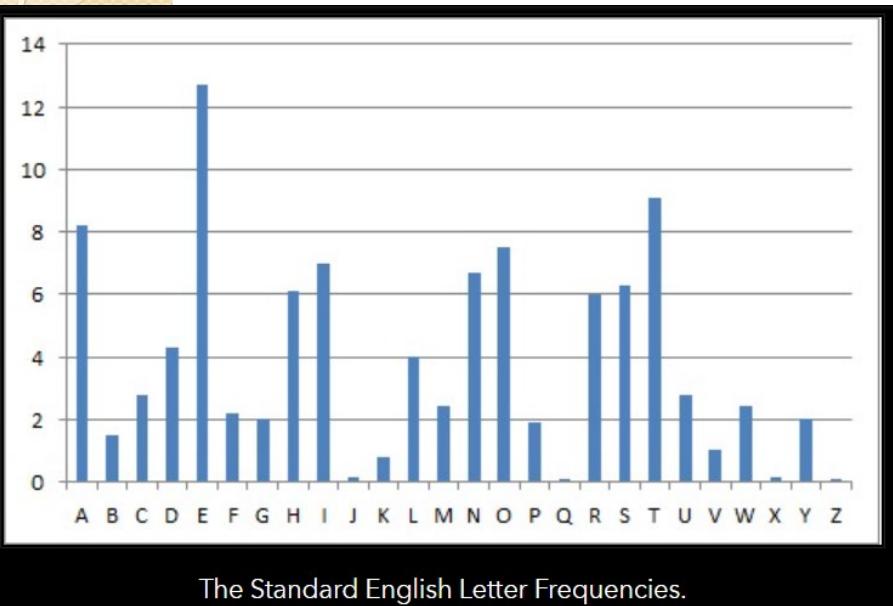


# of A-s in plaintext =  
= # of A-substitutes in ciphertext

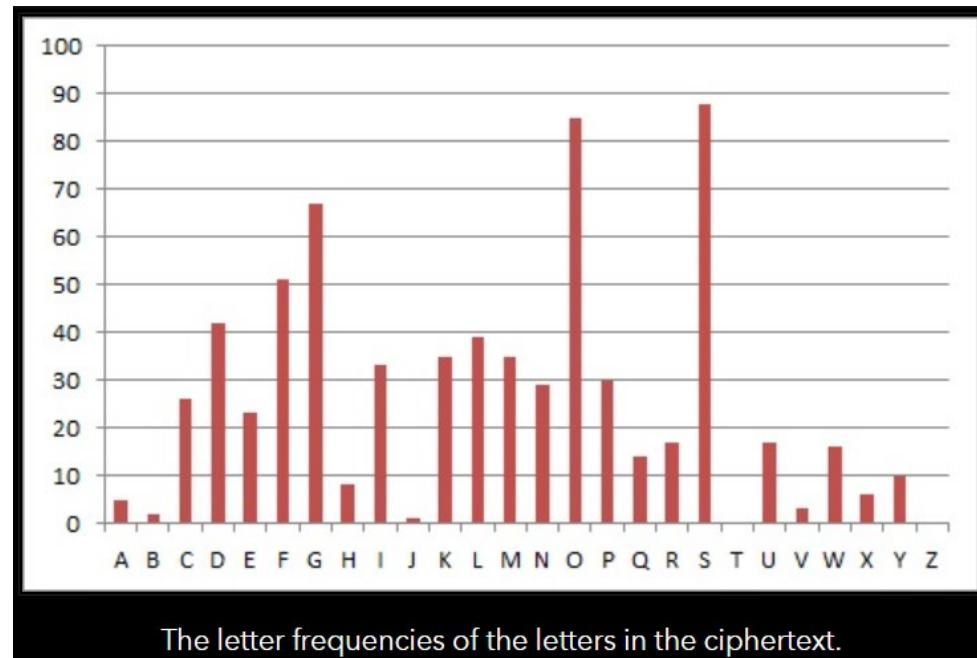


The distribution of letters in a typical sample of English language text has a distinctive and predictable shape. A Caesar shift "rotates" this distribution, and it is possible to determine the shift by examining the resultant frequency graph.

# Example: breaking a cipher using FREQUENCY analysis



The Standard English Letter Frequencies.



The letter frequencies of the letters in the ciphertext.

"Now that we have all the frequencies of ciphertext letters, we can start to make some substitutions. We see that the most common ciphertext letter is "S", closely followed by "O". From the chart and table above, we can guess that these two letters represent "e" and "t" respectively, and after making these substitutions we get ... "

# Classical Ciphers (cont.)

- ❖ **Polyalphabetic / Vigenere Cipher** – complex substitution cipher - instead of shifting each character by the same number, characters located at different positions are shifted by different numbers – key keeps changing!

- key (word) must be provided
- key is aligned with plaintext – key-letter determines the value of cipher-letter

PLAINTEXT																											
		A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
KEY	A	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
	C	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B
	D	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C
	E	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D
	F	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E
	G	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F
	H	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G
	I	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H
	J	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I
	K	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J
	L	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K
	M	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L
	N	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M
	O	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N
	P	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O
	Q	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P
	R	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q
	S	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R
	T	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S
	U	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T
	V	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U
	W	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V
	X	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W
	Y	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X
	Z	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y

# Classical Ciphers (cont.)

Example: Vigenere Cipher - decryption using the table

Plaintext: HOW ARE YOU

Key: ABC ABC ABC

Ciphertext: HPY ASG YPW

		plaintext																									
		A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
key	A	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
	B	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A
C	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	
D	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	
E	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	
F	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	
G	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	
H	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	
I	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	
J	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	
K	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	
L	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	
M	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	
N	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	
O	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	
P	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	
Q	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	
R	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	
S	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	
T	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	
U	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	
V	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	
W	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	
X	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	
Y	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	
Z	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	

# Classical Ciphers (cont.)

## ❖ Vigenere Cipher as an Algorithm

$T_i$  -  $i$ -th character of the plain text

$C_i$  -  $i$ -th character of the cipher text

$K_i$  -  $i$ -th character of the key phrase

$i = 0, 1, 2, \dots, m-1$

$m$  - length of the alphabet

Encryption:  $C_i = (T_i + K_i) \bmod m$

Decryption:  $T_i = (C_i - K_i) \bmod m$

# Classical Ciphers (cont.)

Example: Vigenere Cipher - encryption using algorithm

Open text: ATTACK AT DAWN

Key phrase: CAT

Length of the alphabet: 26

23	0	1	2	3	4	5
X	Y	Z	A	B	C	D E F

A	+	C	=	0	+ 2	= 2	= C
T	+	A	=	19	+ 0	= 19	= T
T	+	T	=	19	+ 19	= 12	= M
A	+	C	=	0	+ 2	= 2	= C
C	+	A	=	2	+ 0	= 2	= C
K	+	T	=	10	+ 19	= 3	= D
A	+	C	=	0	+ 2	= 2	= C
T	+	A	=	19	+ 0	= 19	= T
D	+	T	=	3	+ 19	= 22	= W
A	+	C	=	0	+ 2	= 2	= C
W	+	A	=	22	+ 0	= 22	= W
N	+	T	=	13	+ 19	= 6	= G

# Classical Ciphers (cont.)

Example: Vigenere Cipher - how to decipher ???

Key is not known, but the keyword size is = n.

Ideally would know the number of characters in the keyword. Once the keyword is decrypted, the rest is easy ...

Plaintext: HOW ARE YOU TODAY ...

Key: MUSICMUSICMUSICMUSIC

Ciphertext: TIO ITQ SGC VAXSG

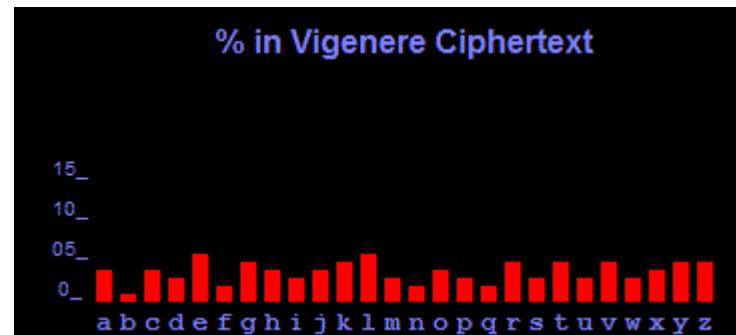
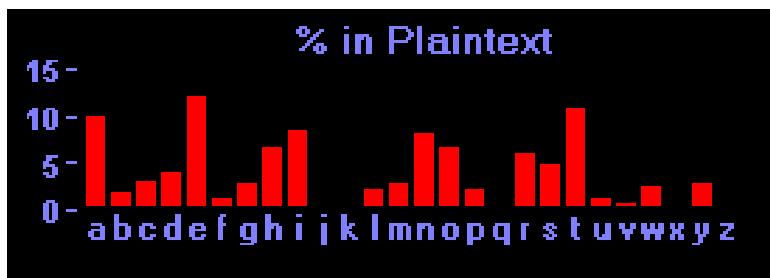
Total number of keys =  $26^n$ .

# Classical Ciphers (cont.)

## ❖ Polyalphabetic / Vigenere Cipher (cont.)

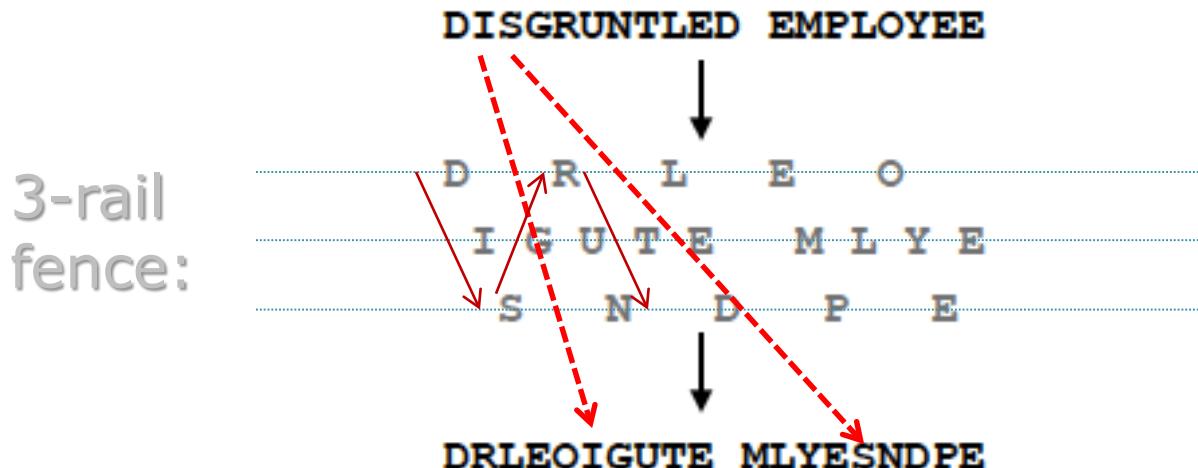
### ➤ Why is it so strong?

Aged twenty six, Vigènere was sent to Rome on a diplomatic mission. It was here that he became acquainted with the writings of Alberti, Trithemius and Porta, and his interest in cryptography was ignited. For many years, cryptography was nothing more than a tool that helped him with his diplomatic work, but at the age of thirty nine, Vigènere decided that he had amassed enough money to be able to abandon his career and concentrate on a life of study. It was only then that he began research into a new cipher.



# Classical Ciphers (cont.)

- ❖ **Transposition Cipher** – order of letters in the ciphertext is rearranged according to some predetermined method
- ❖ **Rail Fence Cipher** – transposition cipher in which the plaintext is written downwards and upwards on successive ‘*rails*’ of an *imaginary fence*
  - the message is then read off in rows



# Classical Ciphers (cont.)

Example: Rail Fence Cipher

Plaintext: DEFEND THE EAST WALL

2-Rail Fence Ciphertext: DFNTEATALEEDHESWL

D		F		N	T		E	A	T	A	L
	E		E	D	H		E	S	W	L	

3-Rail Fence Ciphertext: DNETLEEDHESWLFTAA

D			N			E			T		L	
	E		E	D	H		E	S	W	L	X	
		F			T			A		A		X

# Classical Ciphers (cont.)

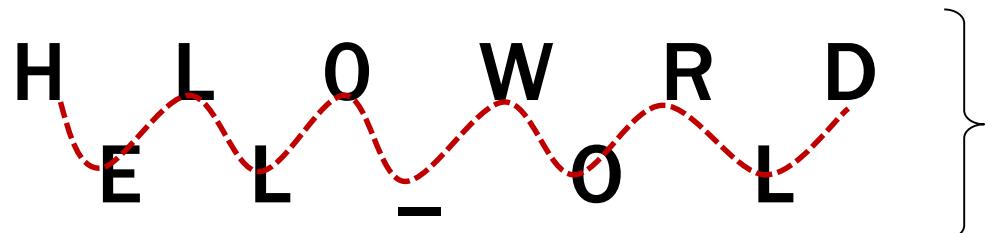
Example: How to break a 2-rail cipher?

HLOWRDEL OL

Decrypting algorithm:

- 1) Count the letters in the cipher.
- 2) Divide the letters in 2 equal parts.
- 3) Draw/write the letters in a 2-rail zigzag pattern with  $\frac{1}{2}$  of the letters on the top and  $\frac{1}{2}$  of the bottom rail.

If number of letters is odd, add extra letter to the top rail.



HELLO WORLD

# Classical Ciphers (cont.)

Example: How to break a 3-rail cipher?

M \_ AETM \_ T6EE \_

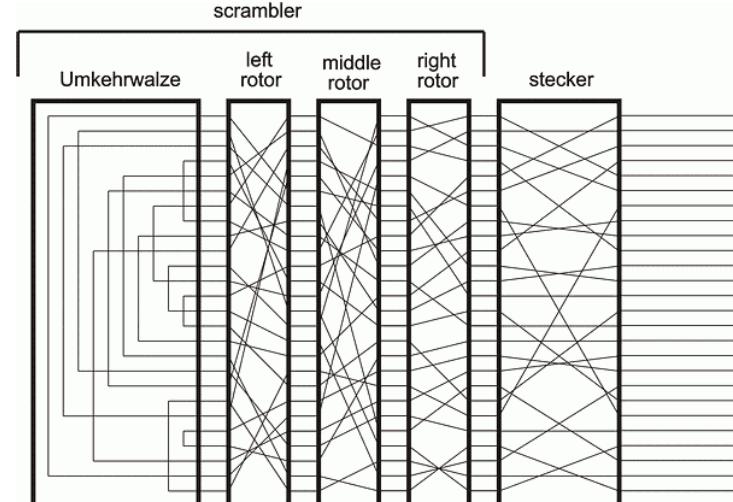
Decrypting algorithm:

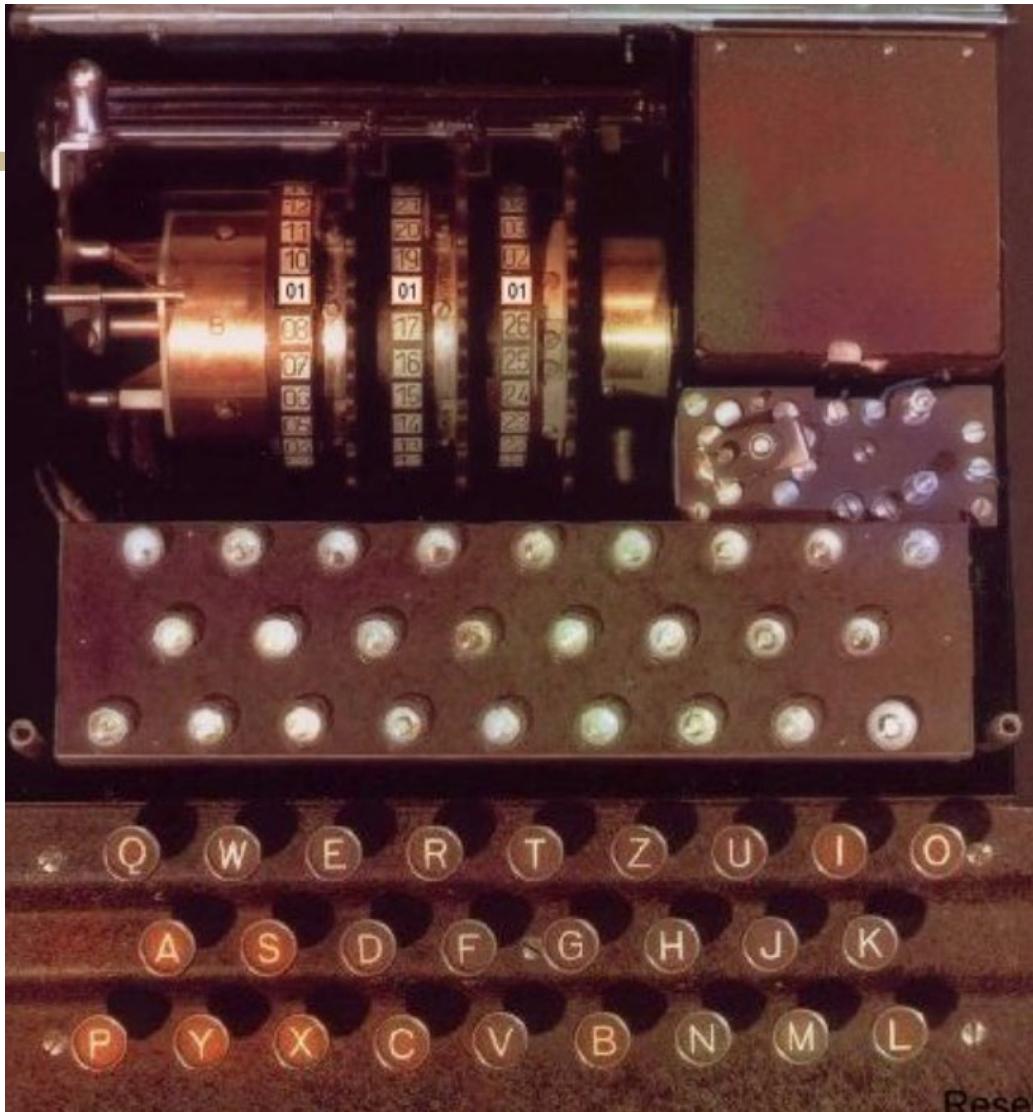
- 1) Count the number of letters.
- 2) Make an outline of the zigzag pattern with the given number of rails and given number of letters.
- 3) Arrange the letters at the allocated spaces ...

M				=				A			
	E		I		M		=	I		6	
	E				E				=		

# Rotor Machines

- ❖ **Rotor Machines** – mechanical devices for implementing complex substitution cipher
  - in widespread use 1920 – 1970 – most famous example is German Enigma machine from World War II
  - consists of keyboard (input letter), set of rotors, lights (output letter)
  - every time a key is pressed, some of the rotors change position, producing different output letter

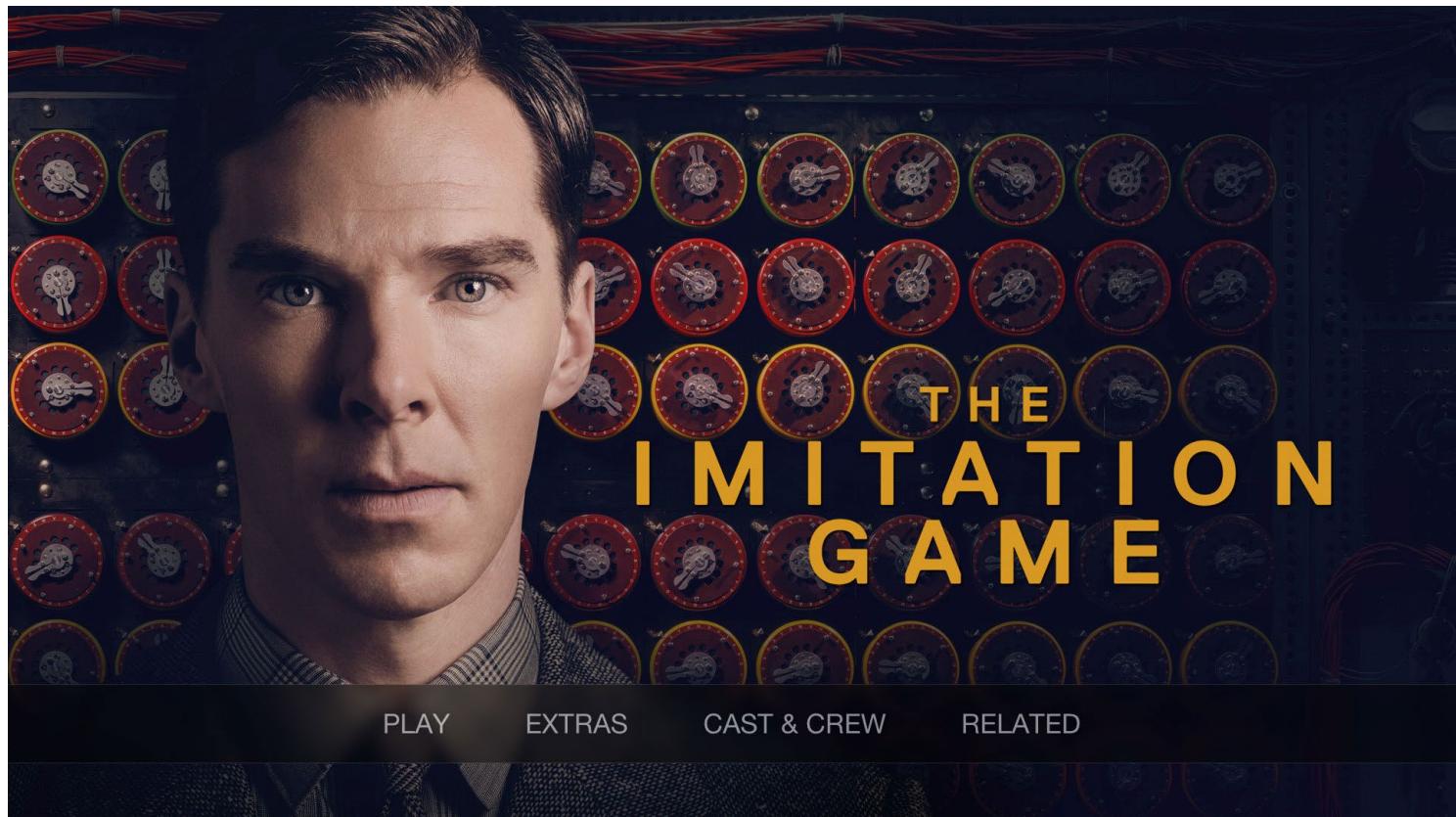




<https://www.advanced-ict.info/javascript/enigma.html>

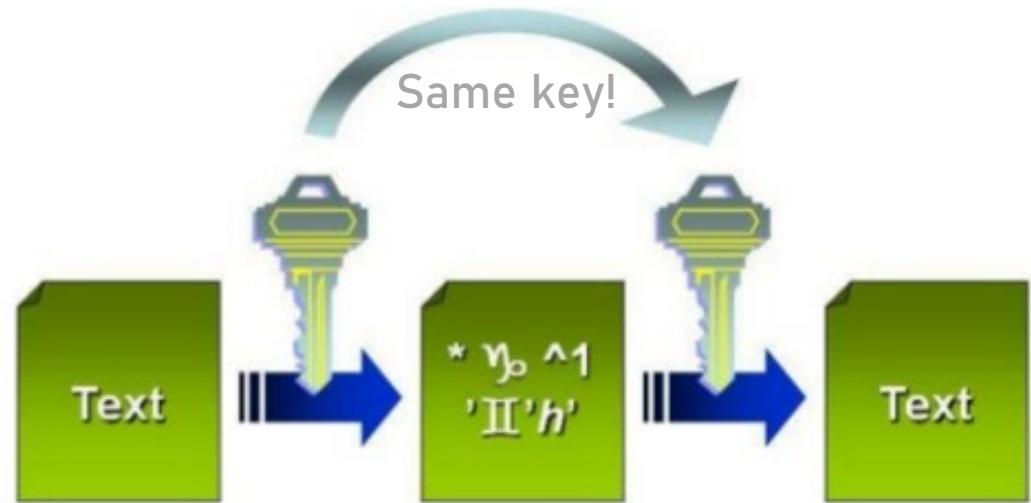
# Rotor Machines (cont.)

<http://www.telegraph.co.uk/culture/film/11229586/Imitation-Game-how-did-the-Enigma-machine-work.html>

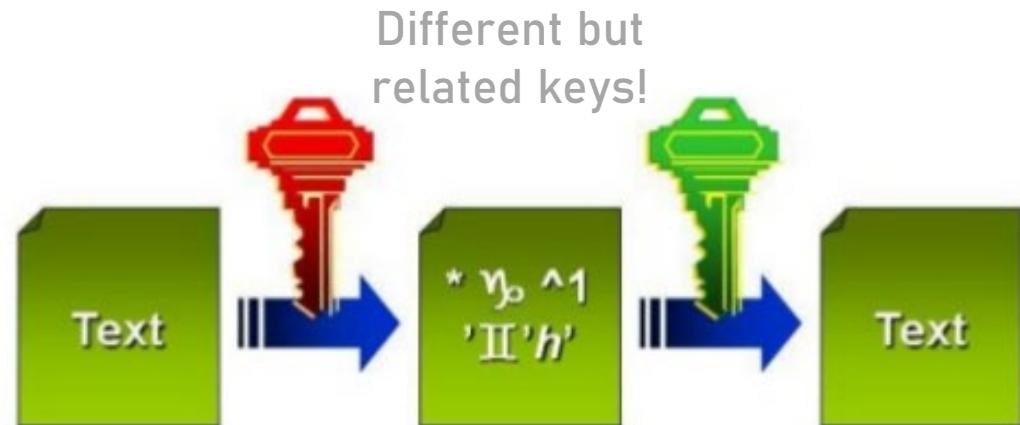


# Modern Cryptography

## Symmetric Encryption

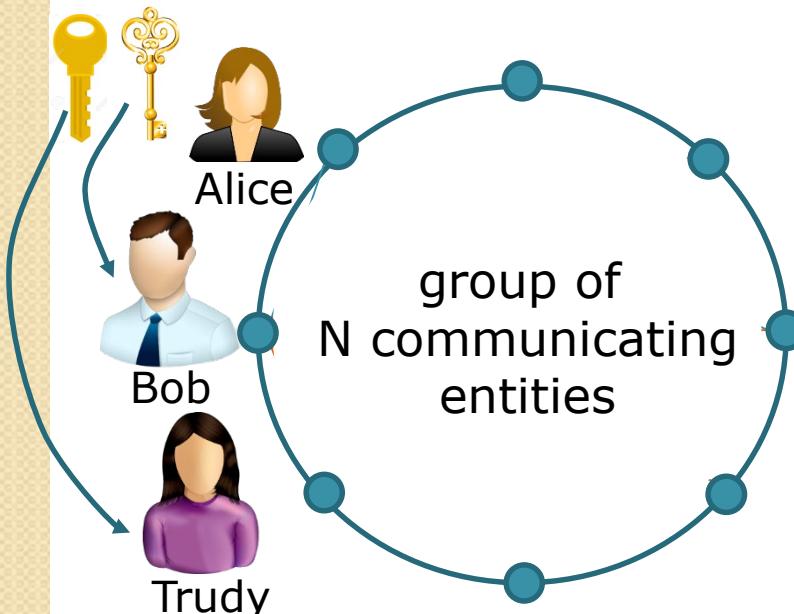


## Public Encryption



# Symmetric Ciphers

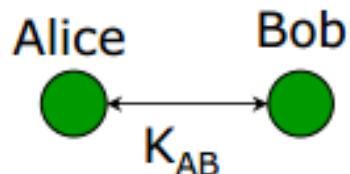
- ❖ **Symmetric Encryption** – private-key encryption - uses the same secret/private key to encrypt & decrypt information
  - symmetric key = shared secret – must only be known to the communicating parties – challenge # 1
  - to ensure full confidentiality in a group of N users, each pair of users must share a unique key – challenge # 2



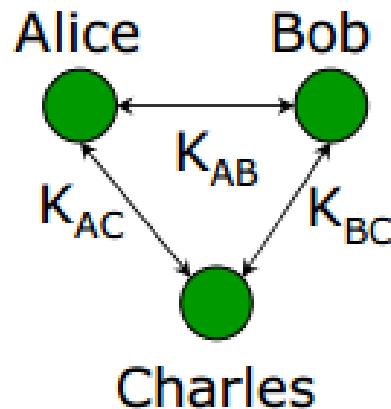
total number of keys required =  
$$(N-1)+(N-2)+(N-3)+\dots+1 =$$
$$((N-1)*N)/2$$

# Symmetric Ciphers (cont.)

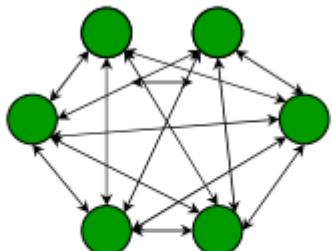
Example: Private-key encryption – number of keys



**2 users: 1 key**



**3 users: 3 keys**



**6 users: 15 keys**

**100 users: 4950 keys**

**1000 users: 499,500 keys**

# Symmetric Ciphers (cont.)

## Example: Symmetric Key Distribution

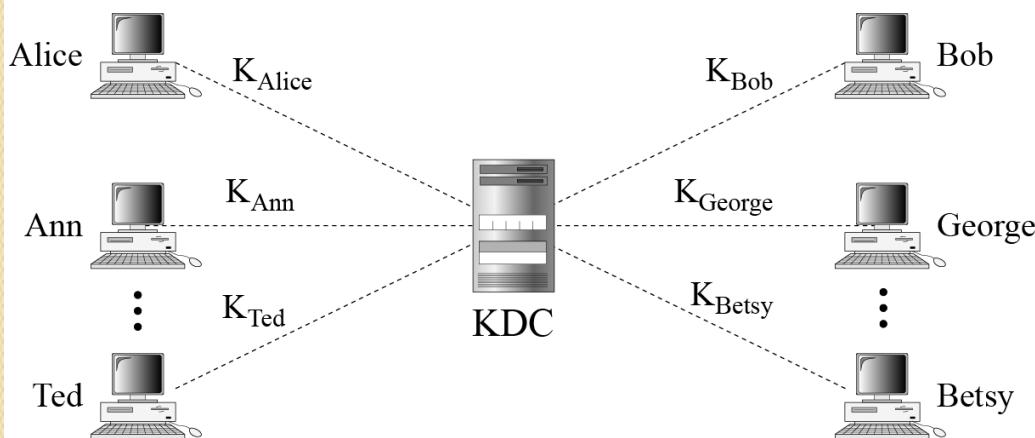
In systems deploying symmetric encryption both the number and distribution of keys is a problem.

**Solution:** Key Distribution Center (KDC) - trusted 3<sup>rd</sup> party/server.

Each entity shares a secret key with KDC - **N keys in total**.

KDC hands out keys to each pair of communicating entities (**M**) on demand, to enable confidential communication between them.

**After use, keys are ‘recycled’.**



**total number of keys  
in use in the system =  
 $= N + M$**

# Symmetric Ciphers (cont.)

## Example: Symmetric Key Distribution (cont.)

Possible solution.

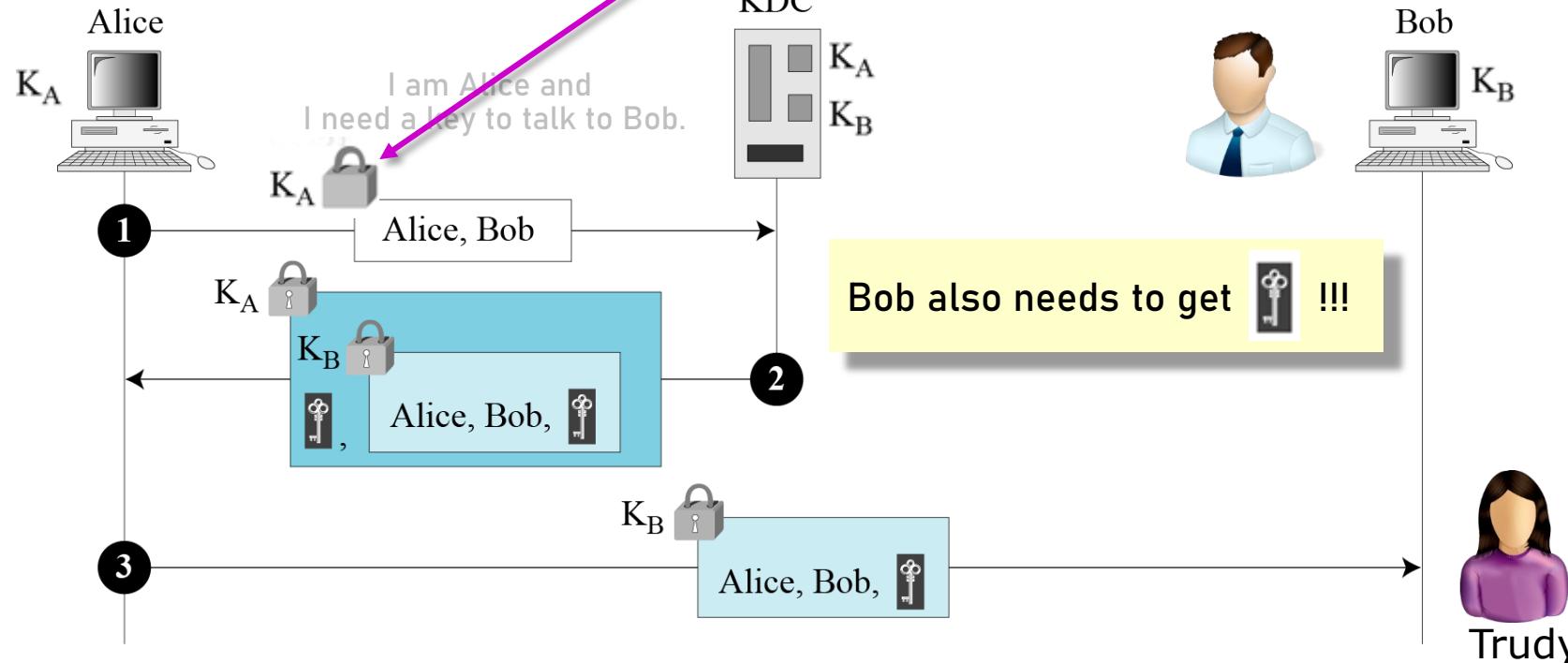
Why is this message encrypted ??

$K_A$  Encrypted with Alice-KDC secret key

Session key between Alice and Bob

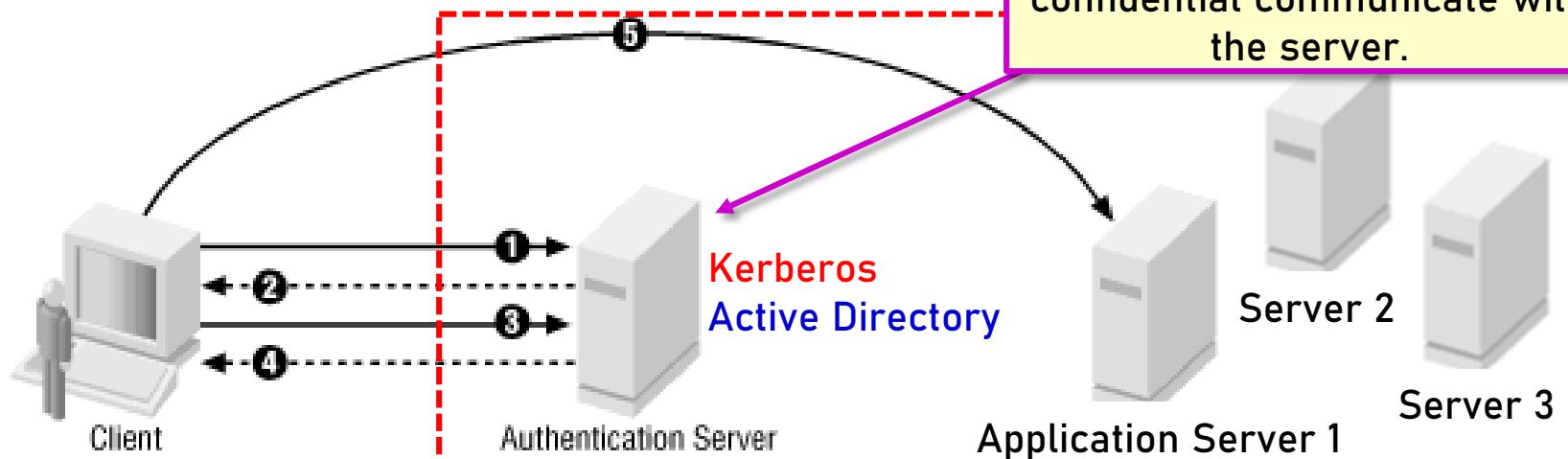
$K_B$  Encrypted with Bob-KDC secret key

KDC: Key-distribution center



# Symmetric Ciphers (cont.)

## Example: KDC / Kerberos for SSO



- ① Request for ticket granting ticket (TGT)
- ② TGT returned by authentication service
- ③ Request for application ticket (authenticated with TGT)

- ④ Application ticket returned by ticket-granting service
- ⑤ Request for service (authenticated with application ticket)

After one single successful authentication with Kerberos server, user can conduct confidential communication with any other server in the system.

# Symmetric Ciphers (cont.)

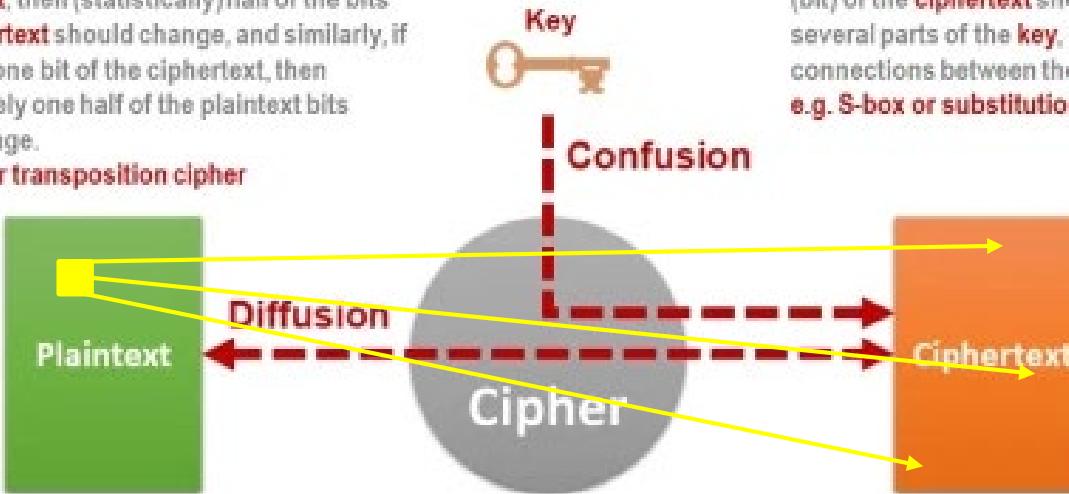
- ❖ **Confusion vs. Diffusion** – desired crypto properties ...
  - **confusion** = making the plaintext-ciphertext **substitution** (i.e., relationship between the key and the ciphertext) as complex and involved as possible
  - **diffusion (permutation)** = ensuring that the statistics of the plaintext is dissipated in the statistics of the ciphertext

**Diffusion** means that if we change a single bit of the **plaintext**, then (statistically) half of the bits in the **ciphertext** should change, and similarly, if we change one bit of the ciphertext, then approximately one half of the plaintext bits should change.

e.g. P-box or transposition cipher

One block of ciphertext should not depend only on one particular block of plaintext.

**Confusion** means that each binary digit (bit) of the **ciphertext** should depend on several parts of the **key**, obscuring the connections between the two.  
e.g. S-box or substitution cipher



If attacker knows just a smaller part of plaintext and ciphertext, he should not be able to 'hack' the entire key.

# Symmetric Ciphers (cont.)

- categories of Symmetric Encryption:
  - a) **Stream Cipher** – encrypt digits (bytes) of a message one at a time
    - **advantage:** speed of transformation – each symbol is encrypted as soon as it is read
    - **disadvantage:** low diffusion – all information of a plain-text symbol is contained in a single ciphertext symbol
    - **disadvantage:** sensitivity to tampering – an interceptor can splice together pieces of previous messages and transmit a new message that looks authentic
    - examples: **RC4, ChaCha, FISH, SEAL, ...**

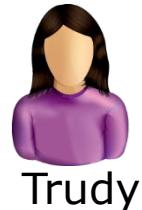
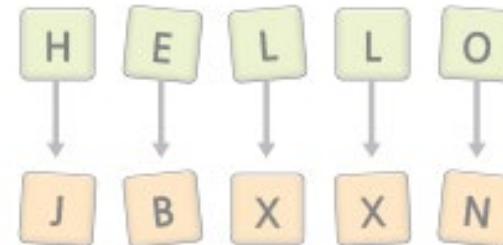


# Symmetric Ciphers (cont.)

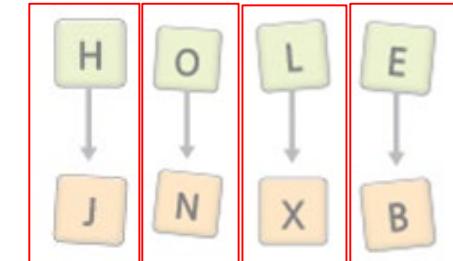
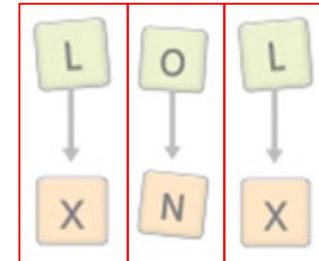
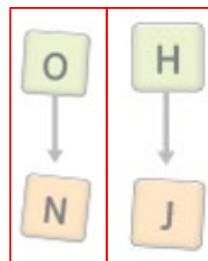
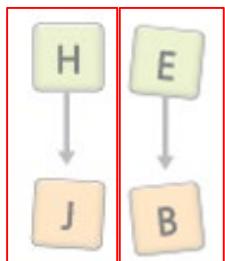
## Example: simple message modification attack

Assume:

- low diffusion algorithm,
- **known plaintext**, or
- **chosen plaintext attack** ...



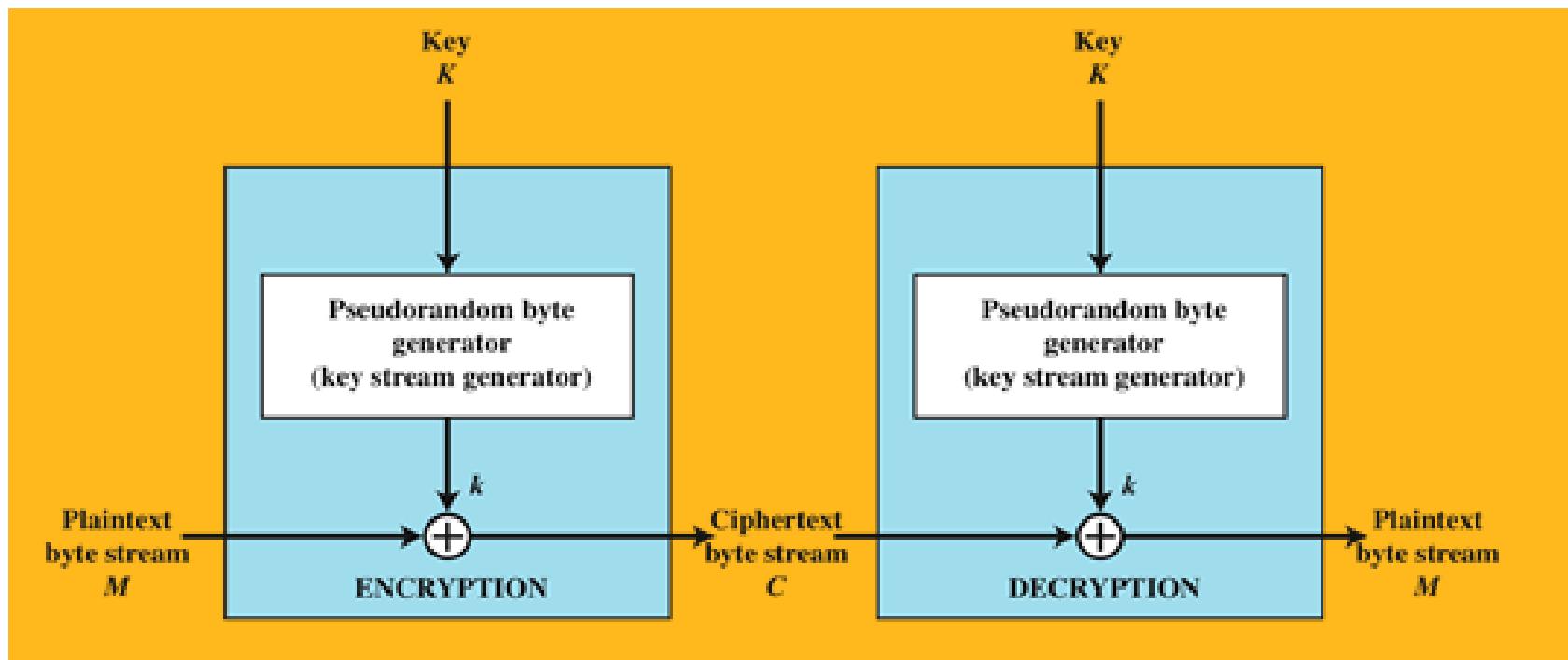
Which words (& respective ciphertext) could Trudy generate/synthesize from this for purposes of injection attack ??



# Symmetric Ciphers (cont.)

- categories of symmetric encryption:

a) **Stream Cipher** – improvement: **pseudo-randomized key**

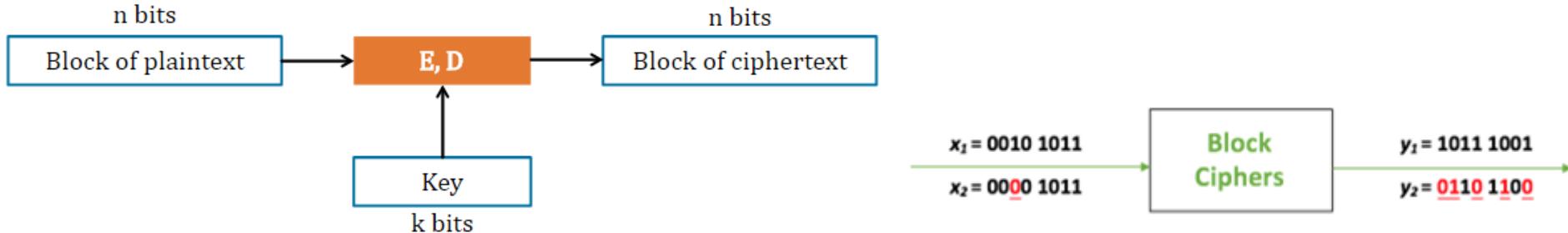


key changes in pseudo-random manner – hard for attacker to predict,  
yet fully known to communicating parties

# Symmetric Ciphers (cont.)

➤ categories of symmetric encryption (cont.)

- b) **Block Cipher** – data is divided into fixed length blocks  
– all block bits are then acted upon to produce an output
- **advantage:** high diffusion – information from one plaintext symbol is diffused into several ciphertext symbols
- **disadvantage:** slowness of encryption – an entire block must be accumulated before encryption / decryption can begin => **slows down real-time app.**
- examples: DES, 3DES, AES



# Symmetric Ciphers (cont.)

## Example: Symmetric Ciphers in TLS / HTTPS

Cipher			Protocol version						
Type	Algorithm	Nominal strength (bits)	SSL 2.0	SSL 3.0 [n 1][n 2][n 3][n 4]	TLS 1.0 [n 1][n 3]	TLS 1.1 [n 1]	TLS 1.2 [n 1]	TLS 1.3	
Block cipher with mode of operation	AES GCM <sup>[57][n 5]</sup>	256, 128	N/A	N/A	N/A	N/A	Secure	Secure	Defined in [n 1] through [n 9]
	AES CCM <sup>[58][n 5]</sup>		N/A	N/A	N/A	N/A	Secure	Secure	
	AES CBC <sup>[n 6]</sup>		N/A	Insecure	Depends on mitigations	Depends on mitigations	Depends on mitigations	N/A	
	Camellia GCM <sup>[59][n 5]</sup>	256, 128	N/A	N/A	N/A	N/A	Secure	N/A	
	Camellia CBC <sup>[60][n 6]</sup>		N/A	Insecure	Depends on mitigations	Depends on mitigations	Depends on mitigations	N/A	
	ARIA GCM <sup>[61][n 5]</sup>	256, 128	N/A	N/A	N/A	N/A	Secure	N/A	
	ARIA CBC <sup>[61][n 6]</sup>		N/A	N/A	Depends on mitigations	Depends on mitigations	Depends on mitigations	N/A	
	SEED CBC <sup>[62][n 6]</sup>	128	N/A	Insecure	Depends on mitigations	Depends on mitigations	Depends on mitigations	N/A	
	3DES EDE CBC <sup>[n 6][n 7]</sup>	112 <sup>[n 8]</sup>	Insecure	Insecure	Insecure	Insecure	Insecure	N/A	

# Example: Real-World Prevalence of Symmetric Ciphers in TLS / HTTPS

TABLE 1: THE MOST POPULAR SELECTED CIPHER SUITES IN THE TOP MILLION SITES

AES is #1 choice for over 97% of sites

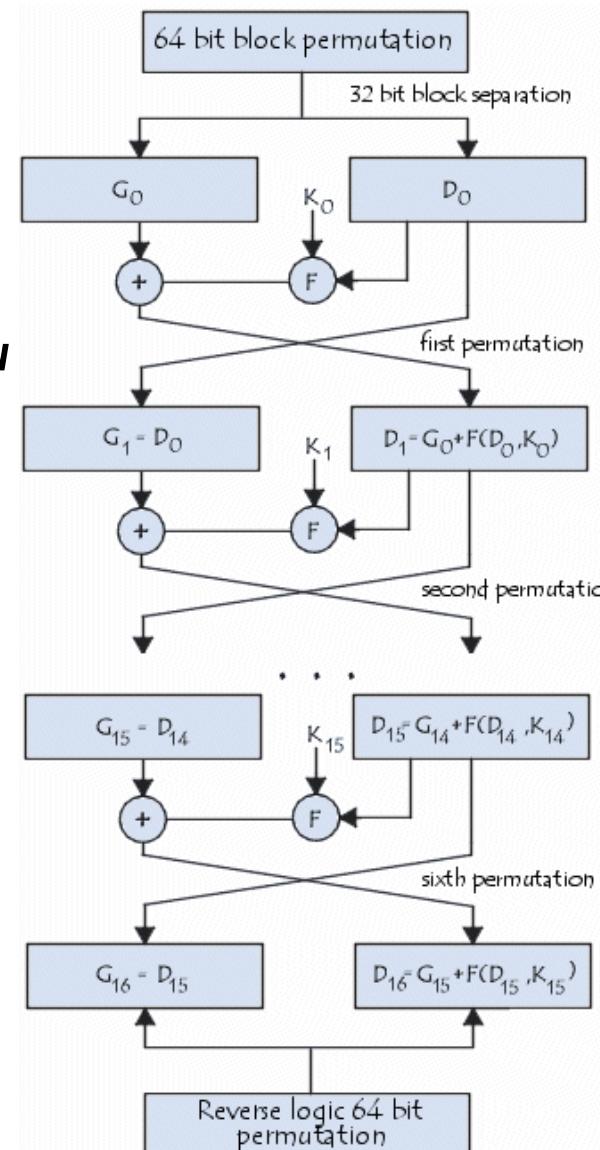
Protocol	Cipher suite chosen by web server	Proportion of top 1M sites
TLS 1.3	TLS_AES_256_GCM_SHA384	56.8%
TLS 1.2	ECDHE-RSA-AES256-GCM-SHA384	18.4%
TLS 1.2	ECDHE-RSA-AES128-GCM-SHA256	12.6%
TLS 1.3	TLS_AES_128_GCM_SHA256	5.4%
TLS 1.2	ECDHE-RSA-AES256-SHA384	1.9%
TLS 1.2	ECDHE-RSA-CHACHA20-POLY1305	1.4%
TLS 1.3	TLS_CHACHA20_POLY1305_SHA256	0.5%
TLS 1.2	ECDHE-ECDSA-AES256-GCM-SHA384	0.4%
TLS 1.2	ECDHE-ECDSA-CHACHA20-POLY1305	0.4%
TLS 1.2	DHE-RSA-AES256-GCM-SHA384	0.4%
TLS 1.2	ECDHE-ECDSA-AES128-GCM-SHA256	0.3%
TLS 1.0	DHE-RSA-AES256-SHA	0.3%

# Symmetric Ciphers: DES

## ❖ DES – Data Encryption Standard

- one of the first widely used symmetric-key **block** ciphers
- *initially proposed by IBM (1974), later modified & adopted by US National Bureau of Standards (1977) as an official Federal Information Processing Standard (FIPS)*
- takes a 64-bit block of plaintext and a 56-bit key to produce a ciphertext block of 64 bits
- in 1999, Electronic Frontier Foundation managed to break DES in 22 h, 15 min
- officially retired in 2005
- 3DES attempted to solve the problem ...

With todays computing powers, DES can be broken within seconds!!!

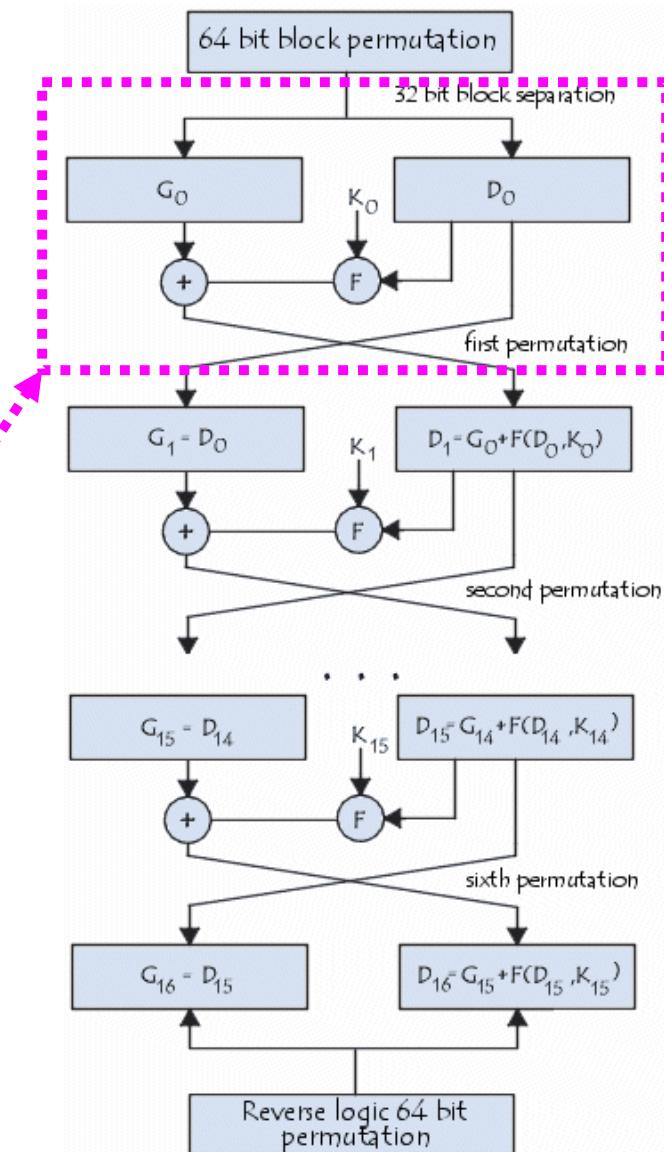


# Symmetric Ciphers: DES (cont.)

## ◆ DES – Data Encryption Standard

### ➤ algorithm:

- 1) plaintext is fractioned into 64-bit locks
- 2) each block is broken into two parts – left (L) and right (R)
- 3) permutation and substitution are repeated **16 times/rounds**
- 4) each round also uses a **48-bit subkey from the original 56-bit key**
- 5) in the end, two parts are rejoined and undergo inverse initial permutation



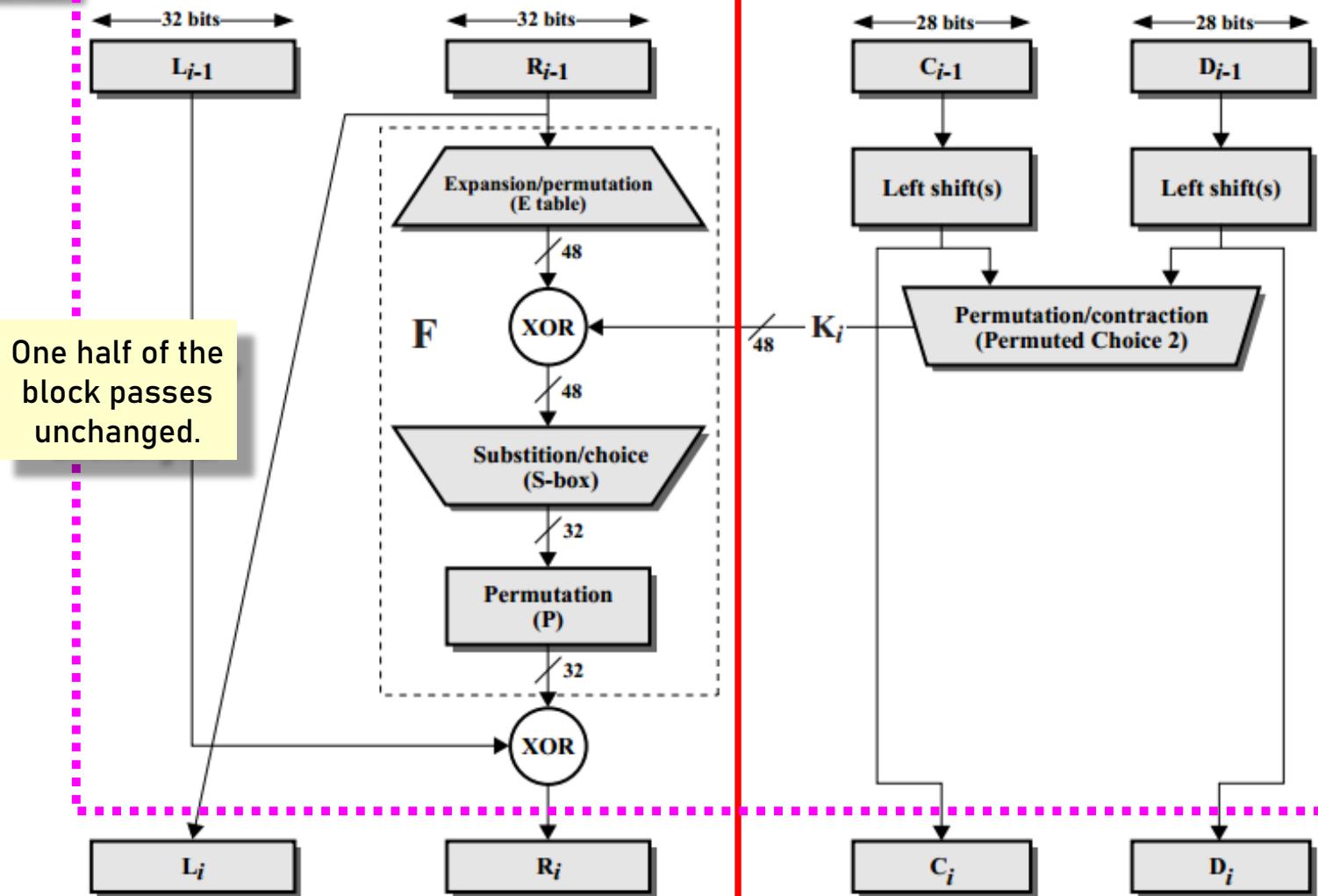
In 3DES,  
there is 3 x 16  
rounds of these  
permutation &  
substitutions

# Symmetric Ciphers: DES (cont.)

ONE SINGLE  
ROUND OF DES !!!

64-bit data

56-bit key



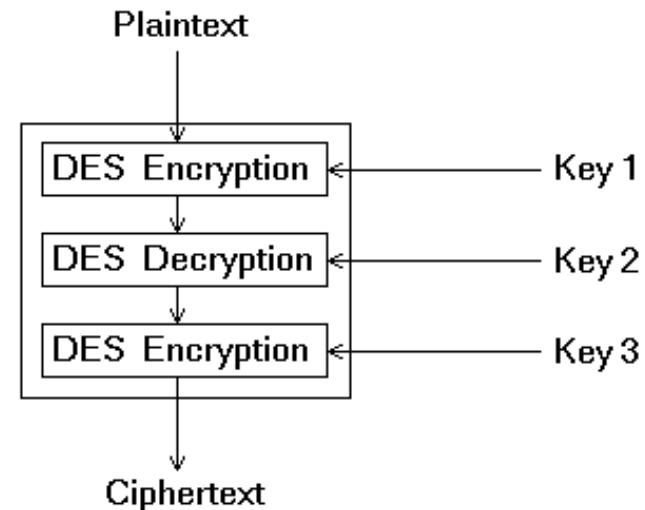
# Symmetric Ciphers: 3DES

## ❖ Triple DES = TDES = 3DES

- symmetric-key block cipher  
which applies DES 3 times  
to each data block =  
**Encrypt + Decrypt + Encrypt**

$$\text{Ciphertext} = E_{K_3}(D_{K_2}(E_{K_1}(\text{Plaintext})))$$

- proposed in 1978,  
accepted as FIPS in 1999
- a simple method of strengthening (increasing key size of)  
DES, without the need to design a completely new algorithm
- current use – electronic payment industry (until 2023!)

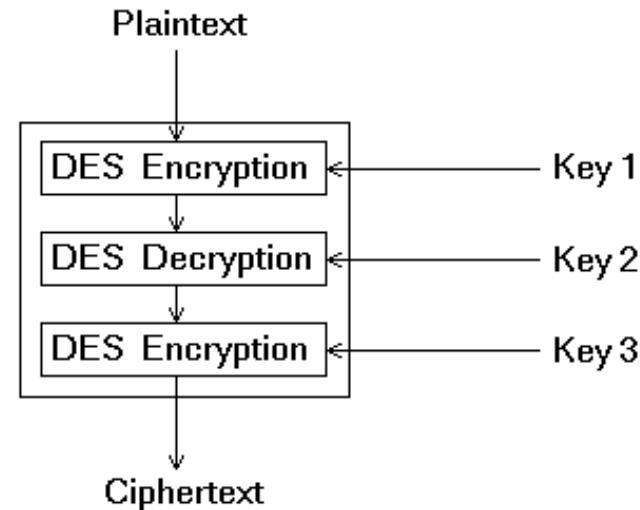


# Symmetric Ciphers: 3DES (cont.)

## ❖ Triple DES Keying Options

- Option 1: all three keys are independent
  - \* total key size = 168 bits
  - \* effective security = 112 bits
  - \* strongest
- Option 2: K1 and K2 are independent, K3=K1
  - \* total key size = 112 bits
  - \* effective security = 80 bits
  - \* retired in 2015
- Option 3: all three keys the same K1=K2=K3
  - \* total key size = 56 bits
  - \* weak – just a ‘very slow’ version of regular DES
  - \* not approved

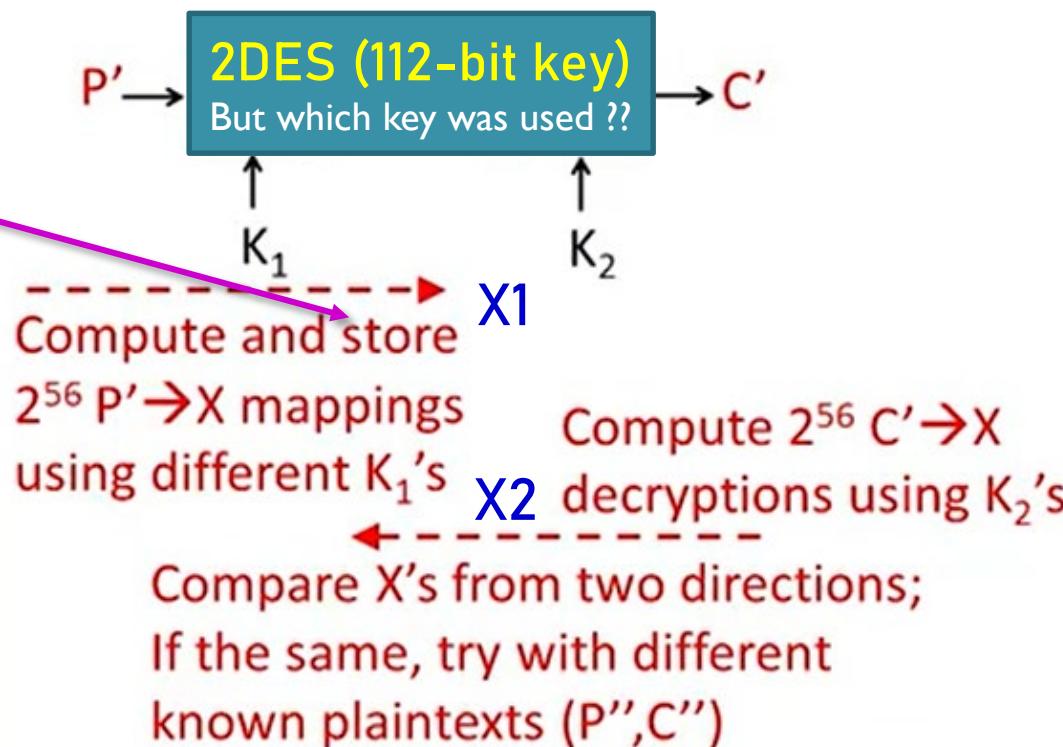
Due to Meet-in-the-Middle attack !!!



## ❖ Meet-in-the-Middle Attack on 2DES

- theoretical brute-force complexity:  $2 \times 56 = 112$ -bit key space
- applies to any block-cipher that is sequentially processed (i.e., attempts to increase ‘strength’ by adding multiple components/stages)
  - \* instead of focusing only on input/plaintext & output/ciphertext of entire chain/system, transitional value(s) between components are utilized
- attack works only if a known plaintext-ciphertext is given !!

E.g., store in a hash table that allows quick search.



# Symmetric Ciphers: 3DES (cont.)

## ❖ Triple DES – Pros and Cons



- 3DES, key option 1, still in use, but will be deprecated in 2023
  - \* many devices in the financial industry (e.g., POS terminals) as well as networking equipment (e.g., firewalls) use 3DES and are challenging to upgrade

➤ DES was designed for efficient hardware implementation - software implementation is very slow, 3DES even slower 😞

➤ DES and 3DES use 64-bit block size – to improve efficiency and security larger block sizes would be preferable 😞

overcome with AES

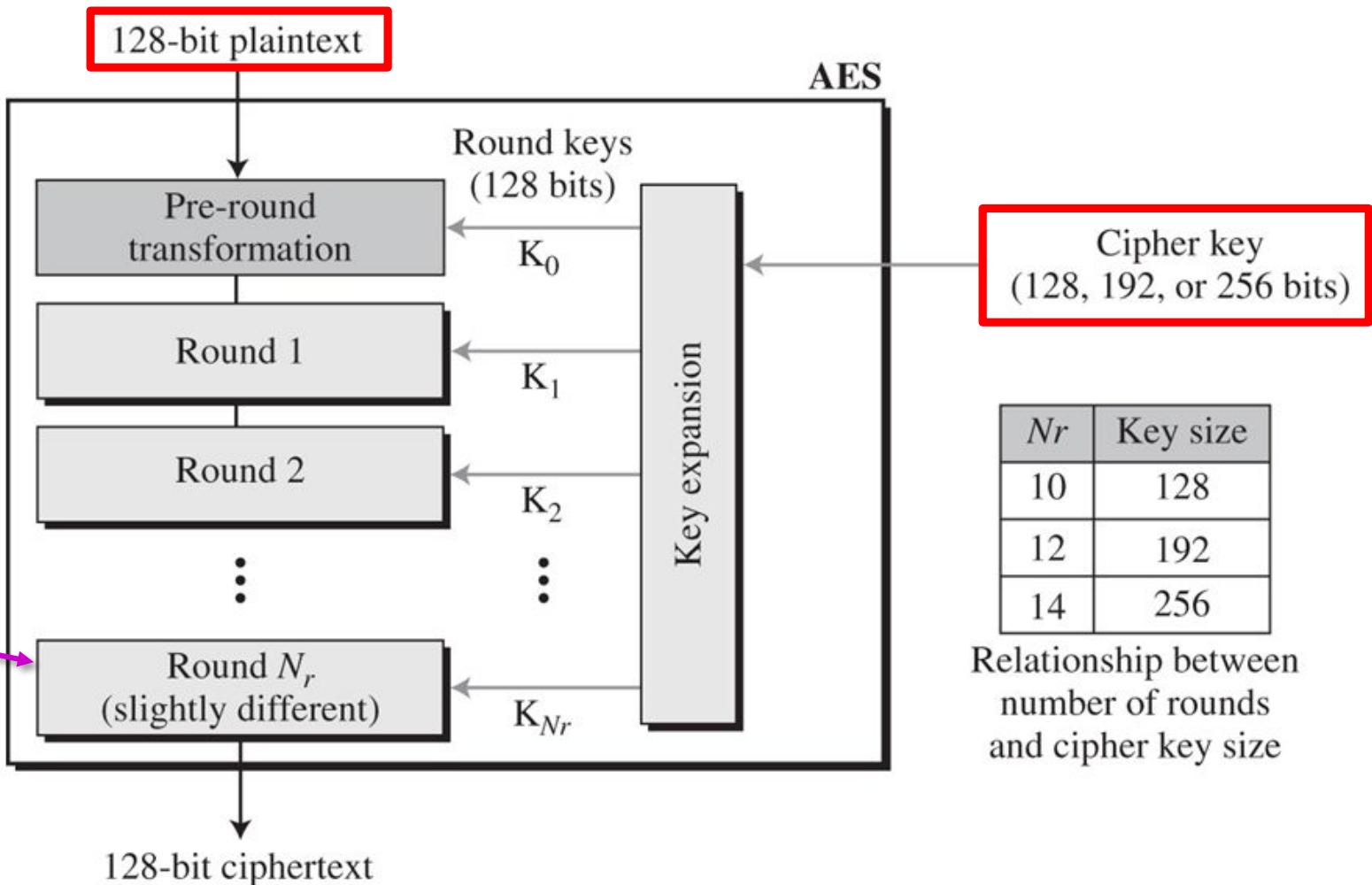
# Symmetric Ciphers: AES

## ❖ **AES – Advanced Encryption Standard**

- NIST issued call for a 3DES replacement in 1997 with requirements:
  - \* symmetric block cipher
  - \* block size 128
  - \* key lengths 128, 192 or 256
- initially 15, then 5 competing standards were evaluated
- Rijndael cipher was selected as the most suitable for AES
- AES became a US FIPS in November 2001
- AES is intended to replace 3DES, but this process is taking longer than expected ...

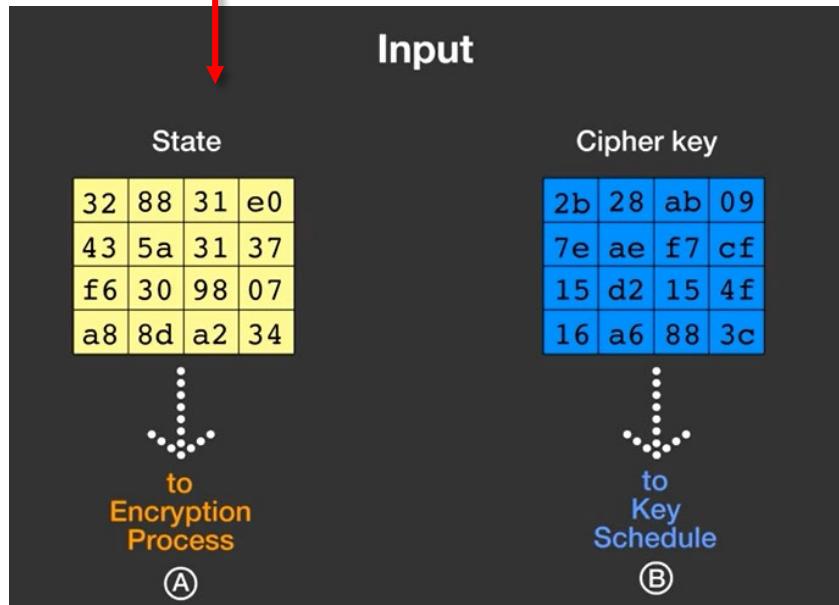
# Symmetric Ciphers: AES (cont.)

## AES Structure



# Symmetric Ciphers: AES (cont.)

128 bits = 4x4 bytes



The 4 types of transformations:

1-SubBytes

2-ShiftRows

3-MixColumns

4-AddRoundKey

<https://www.youtube.com/watch?v=gP4PqVGudtg>

# Symmetric Ciphers: AES (cont.)

## ❖ AES Facts

- Like DES, AES is an iterated block cipher in which a block of plaintext is subject to multiple rounds of processing, with each round applying the same overall function.
- Unlike DES, AES applies transformation operation to the entire incoming block in each iteration, while in DES one-half of incoming block passes unchanged.
- Unlike DES which is bit-oriented, AES is byte-oriented ⇒ allows convenient and fast software implementation.
- Unlike DES, where  $1/64$  bits of a plaintext affected roughly  $31/64$  bits of the ciphertext, in AES (due to shift-row and mix-column steps) each bit of the plaintext affects every bit of the ciphertext.

# Symmetric Ciphers: AES (cont.)

No. of Years to crack AES with 128-bit Key =  $(3.4 \times 10^{38}) / [(10.51 \times 10^{12}) \times 31536000]$

$$= (0.323 \times 10^{26}) / 31536000$$

$$= 1.02 \times 10^{18}$$

= 1 billion billion years

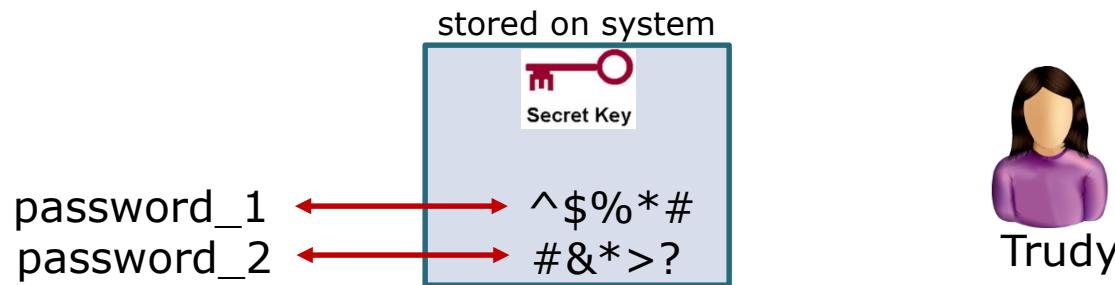
Key size	Time to Crack
56-bit	399 seconds
128-bit	$1.02 \times 10^{18}$ years
192-bit	$1.872 \times 10^{37}$ years
256-bit	$3.31 \times 10^{56}$ years

Figure 4: Time to crack Cryptographic Key versus Key size

As shown above, even with a supercomputer, it would take 1 billion billion years to crack the 128-bit AES key using brute force attack. This is more than the age of the universe (13.75 billion years). If one were to assume that a computing system existed that could recover a DES key in a second, it would still take that same machine approximately 149 trillion years to crack a 128-bit AES key.

# Practical Uses of Symm. Encrypt.

## ❖ How to protect passwords on/in a system ...



Is use of symmetric encryption  
with a single master encryption key  
a good way to  
protect passwords in a system ??

# Practical Uses of Symm. Encrypt.

## Example: Target and 3DES



On Dec. 23, 2013, Target confirmed malware was to blame for an infection of its point-of-sale system that likely exposed details associated with 40 million debit and credit cards (50GB of encrypted data) between Nov. 27 and Dec. 15.

In its statement, Target notes that:

“The most important thing for our guests to know is that their debit card accounts have not been compromised due to the encrypted PIN numbers being taken.”

“... PINs are encrypted at the keypad with what is known as Triple DES” - a standard the retailer refers to as being highly secure and used broadly throughout the U.S.

“Most people object to 3DES because it’s an ancient algorithm that was designed as a patch for (now broken) DES until AES was finalized,” ...

“Now we’ve had AES for more than a decade, it’s questionable why we’d be using 3DES.”

# Practical Uses of Symm. Encrypt.

## Example: Encrypting PIN Pad

An **Encrypting PIN Pad** is an apparatus for encrypting an identifier such as a PIN as soon as it is entered on a keypad. These are used in ATM and POS terminals to ensure that the unencrypted PIN is not stored or transmitted anywhere in the rest of the system and thus cannot be revealed accidentally or through manipulations of the system.



'Master Key' for terminal is either manually set or remotely loaded.

[https://en.wikipedia.org/wiki/Encrypting\\_PIN\\_Pad](https://en.wikipedia.org/wiki/Encrypting_PIN_Pad)

# Practical Uses of Symm. Encrypt.

Example: Target and 3DES

Should passwords be encrypted?

Encryption  
↔



Encryption

hacker's pin  
password\_1  
password\_2

stored on system



Secret Key

8#2\*!  
^\$%\*#  
#&\*>?

assume  
ciphertext  
only attack



3DES decryption is time consuming as it  
requires the search through 168-bit key space!

**Plus, passwords are hard to validate (likely not plain English words).**

But, what if 'chosen plaintext'  
attack is conducted ?:



If hacker knows one pin (e.g., his own) and its respective ciphertext,  
he can conduct (faster) Meet-in-the-Middle attack, and once he finds  
the key, he can crack all other pins from the same POS device!

# Symmetric Ciphers: 3DES (cont.)

Example: Target and 3DES

Should passwords be encrypted?



	Hashing	Symmetric Encryption
One-way function	One-way function	Reversible Operation
Invertible Operation?	No,	Yes,
	For modern hashing algorithms it is not easy to reverse the hash value to obtain the original input value	Symmetric encryption is designed to allow anyone with access to the encryption key to decrypt and obtain the original input value

<http://www.darkreading.com/safely-storing-user-passwords-hashing-vs-encrypting/a/d-id/1269374>

## Hashing

password\_1 → &^%\$#  
password\_2 → ^#?><

stored on system

## Encryption

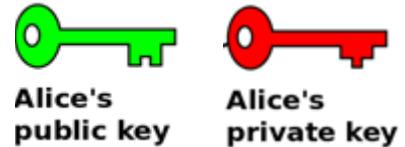
password\_1 → ^\$%\*#  
password\_2 → #&\*>?

stored on system

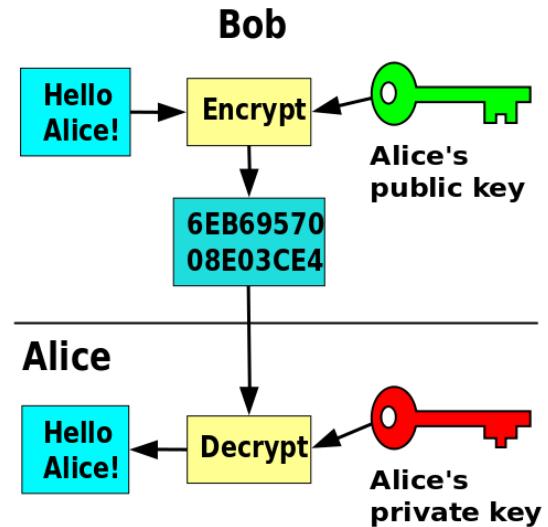
cracking one password does not assist in cracking other passwords – passwords have to be cracked ‘one by one’

obtaining the key or cracking one password expedites cracking of all other passwords

# Asymmetric Ciphers



- ❖ **Asymmetric Encryption** – aka Public-Key Encryption – involves the use of two separate but related keys: public key and private key
  - public key is made public for others to use, private key is known only to its owner
  - either key can encrypt a message – the other key must be used for decryption
  - first truly revolutionary advance in encryption, with profound consequences in the areas of
    - \* confidentiality
    - \* authentication
    - \* key distribution



# Asymmetric Ciphers (cont.)

## ASYMMETRIC ENCRYPTION



KEY PAIR

WHAT IS ENCRYPTED  
WITH ONE KEY → CAN BE DECRYPTED  
WITH THE OTHER



PUBLIC

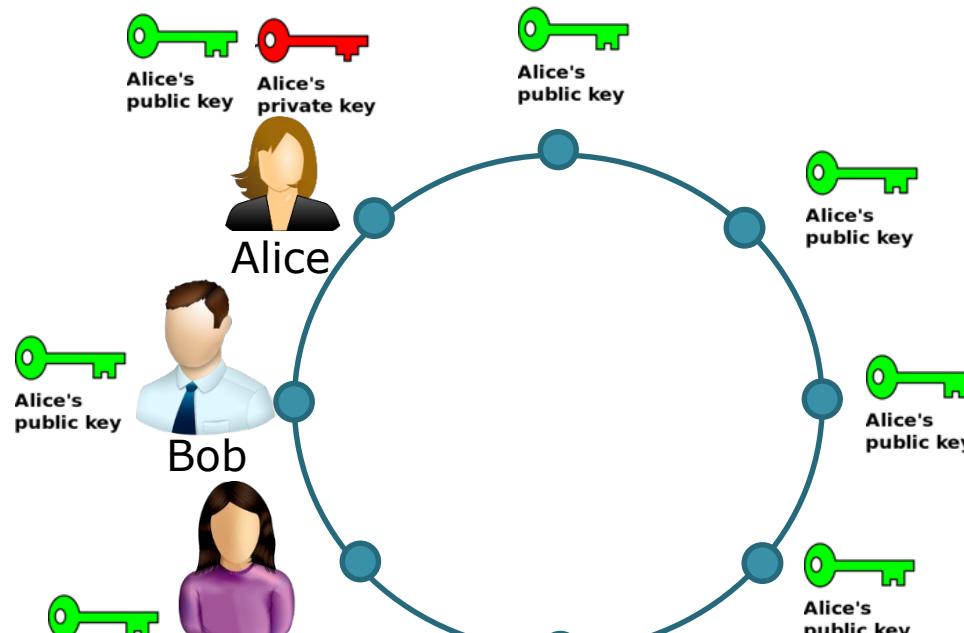


PRIVATE

CAN BE DECRYPTED  
WITH THE OTHER ← WHAT IS ENCRYPTED  
WITH ONE KEY

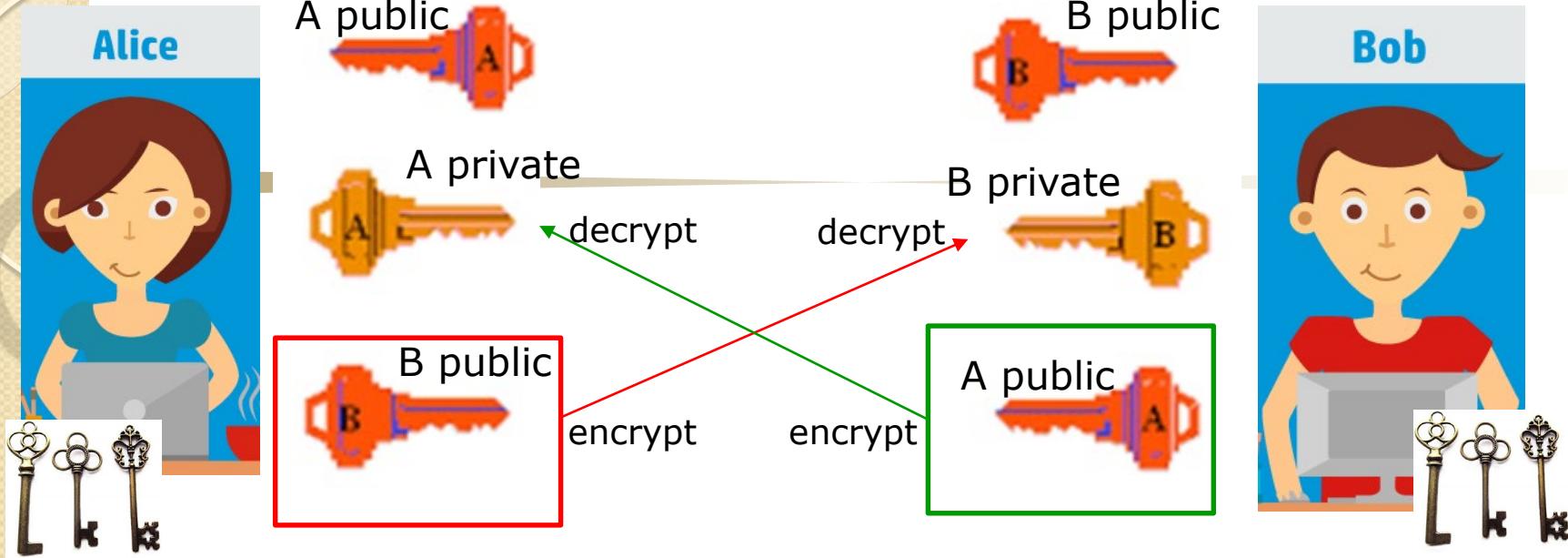
# Asymmetric Ciphers

Example: Keys in asymmetric cipher system ...



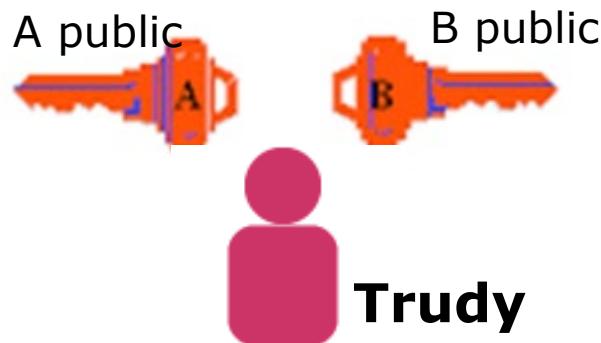
Public key is sent only to other people/entities with whom Alice wants to confidentially communicate !!!

The overall number of different keys generated (in the 'existence'):  $O(2^N) = O(N) \lll O(N^2)$



**What key should Alice use to**  
**a) Send a confidential message to Bob???**

**b) Receive a confidential message from Bob???**



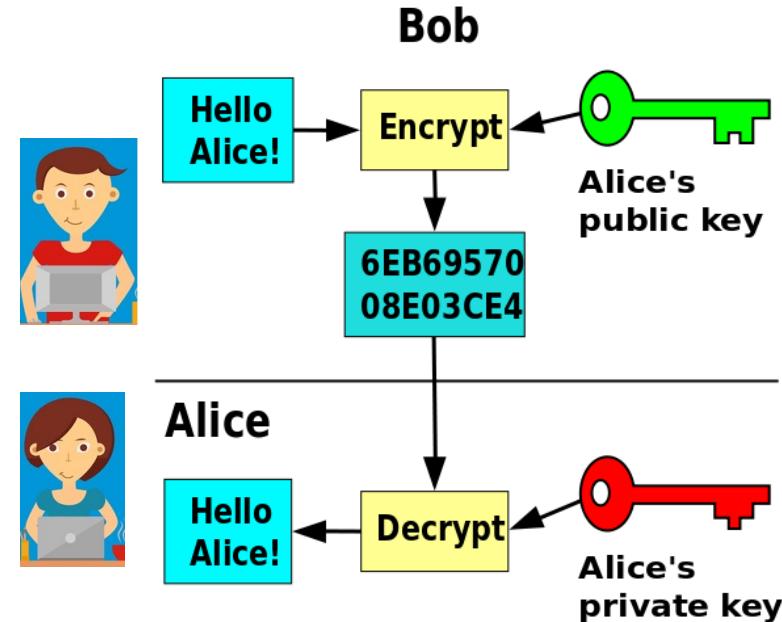
# Asymmetric Ciphers (cont.)

## ❖ Asymmetric Encryption: Mode 1.a)

**Protection of Confidentiality:** Alice receives message from Bob

- (1) Each user generates a pair of keys.
- (2) Each user places one of the keys in a public register - this becomes the public key; the other is private key.
- (3) If Bob wishes to send a private message to Alice, he uses Alice's public key.
- (4) To decrypt Bob's message, Alice uses her private key.

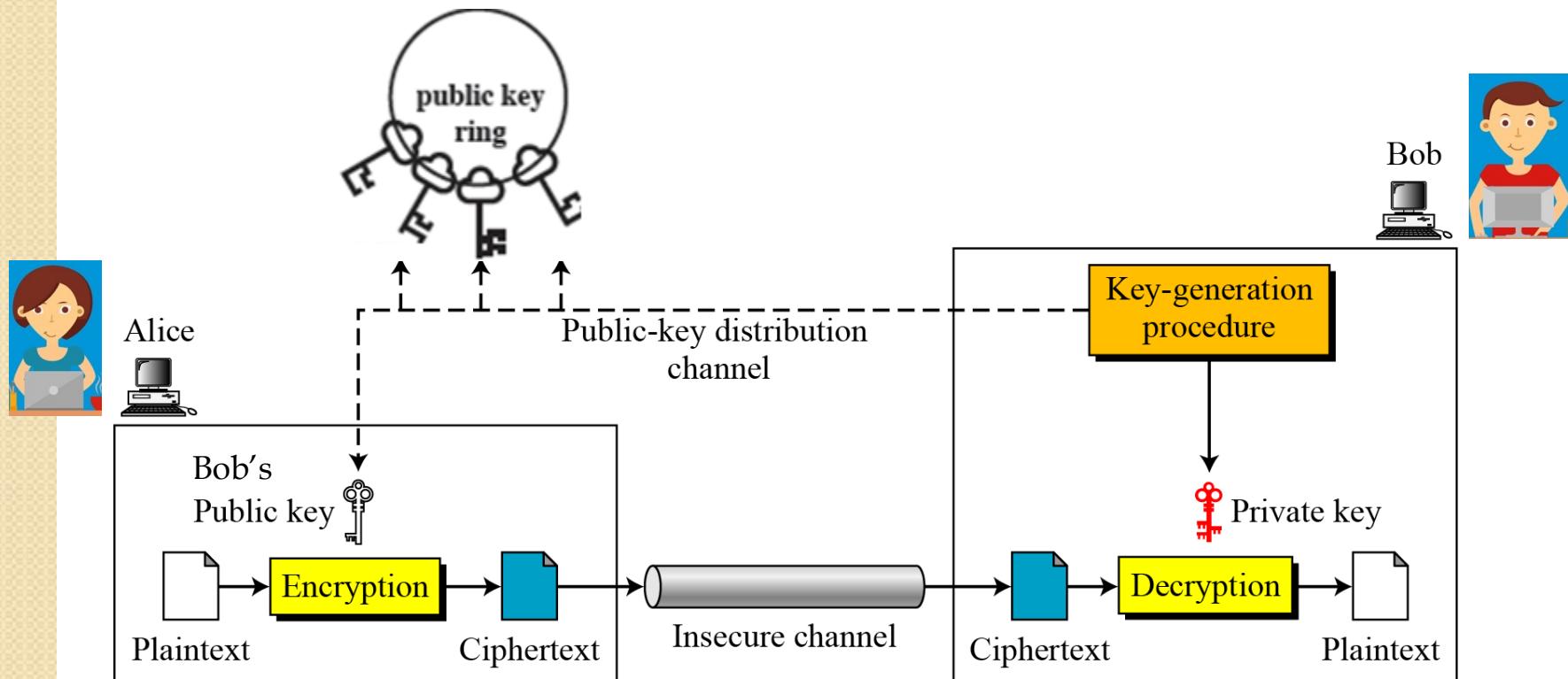
No other recipient can decrypt Bob's message as only Alice knows her key.



# Asymmetric Ciphers (cont.)

Example: Asymmetric Encryption: Mode 1.b)

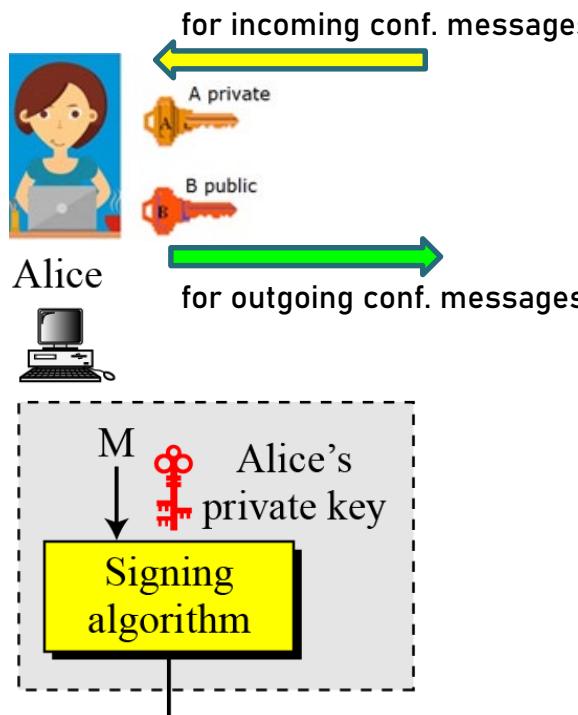
Protection of Confidentiality: Alice sends message to Bob



# Asymmetric Ciphers (cont.)

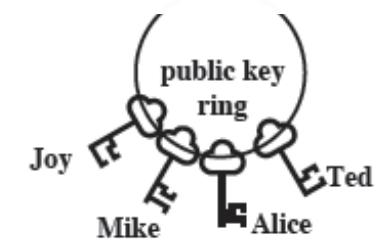
## Example: Asymmetric Encryption: Mode 2

**Is there any merit in Alice sending a message to Bob signed with her private key ???**



M: Message  
S: Signature

(M, S)



Bob



# Asymmetric Ciphers (cont.)

- ❖ **Symmetric vs. Asymmetric Encryption – common misconceptions**
  - (1) public-key encryption is a general-purpose technique that has made symmetric encryption obsolete
    - \* public-key encryption is versatile but very slow – **symmetric encryption is still needed for encryption of large messages!**
    - \* public-key encryption is used for authentication, digital signatures, and exchanges of secret keys!
  - (2) exchange of asymmetric/public keys is much simpler than exchange of symmetric/secret keys
    - \* both schemes require a well established system and protocols

# Asymmetric Ciphers (cont.)

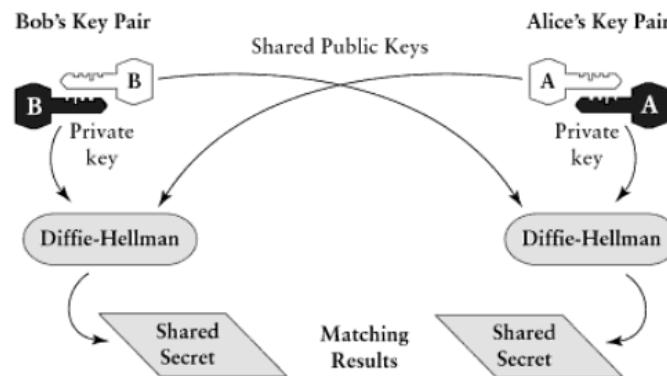
## ❖ Symmetric vs. Asymmetric Encryption (cont.)

TABLE 8.1 Comparison of secret-key and public-key crypto

Type	Secret Key	Public Key
Symmetry	Symmetric	Asymmetric
Number of keys	There is one crypto key; the sender and recipient both use it.	There are two crypto keys; the sender uses one and the recipient uses the other.
Key secrecy	The <i>secret key</i> is always kept secret.	The <i>private key</i> is kept secret. The <i>public key</i> is published and shared.
Calculating efficiency	Requires a great deal of calculation using relatively small numbers.	Requires a great deal of calculation using very, very large numbers.
Typical key sizes	128–256 bits	1024–4096 bits
Unique identities	Every member of the cryptonet uses the same key; it is impossible to distinguish one member from another.	Each user may have a unique private key; only the corresponding public key works with a given private key.

# Asymmetric Ciphers: D-H

- ❖ **Diffie-Hellman** – first published public-key encryption algorithm (1976)
  - currently used in **TLS** (Transport Layer Security), **SSH** **IPSec** protocol
  - purpose: enable two users to securely reach agreement (i.e., generate) a secret key for subsequent symmetric encryption without the involvement of a Key Dist. Cent. (KDC)
  - property: private key A and public key B generate the same result as private key B and public key A



# Asymmetric Ciphers: D-H (cont.)

## ◆ Diffie-Hellman - the basics of the math ...

- (1) Before establishing a symmetric key, two parties choose/obtain two integer numbers:

**p** - large prime number with 1024 bits (300 decimal digits)

**g** - base or generator (primitive root of mod p) - often 2, 3, 7

- (2) Alice chooses a large random number  $x$  ( $1 \leq x \leq p-1$ )  
and calculates  $R_x = g^x \text{ mod } p$ .  
*Alice's public key*
- (3) Bob chooses another large random number  $y$  ( $1 \leq y \leq p-1$ )  
and calculates  $R_y = g^y \text{ mod } p$ .  
*Bob's public key*
- (4) Alice sends Bob  $R_x$ , Bob sends Alice  $R_y$ .
- (5) Alice calculates  $K = (R_y)^x \text{ mod } p$ .
- (6) Bob calculates  $K = (R_x)^y \text{ mod } p$ .

$$K = (g^y \text{ mod } p)^x \text{ mod } p = (g^x \text{ mod } p)^y \text{ mod } p = g^{xy} \text{ mod } p$$



Alice



Bob



Alice



Bob

# NOT REQUIRED !!!

## Diffie-Hellman key exchange algorithm

The Diffie-Hellman key exchange uses *primitive roots* modulo a prime.

### Primitive roots

Let  $p$  be a prime number. A positive number  $a$  is a *primitive root modulo p* if the positive powers  $a^1, a^2, \dots, a^{p-1}$  generate all nonzero congruence classes modulo  $p$ . For example, let  $p = 7$ . Then  $a = 2$  is not a primitive root, since

$$2^1 = 2, \quad 2^2 = 4, \quad 2^3 \equiv 1, \quad 2^4 \equiv 2, \quad 2^5 \equiv 4, \quad 2^6 \equiv 1 \pmod{7}.$$

The powers of 2 never hit the classes 3, 5, or 6 modulo 7. However, 3 is a primitive root since

$$3^1 = 3, \quad 3^2 \equiv 2, \quad 3^3 \equiv 6, \quad 3^4 \equiv 4, \quad 3^5 \equiv 5, \quad 3^6 \equiv 1 \pmod{7}.$$

That is, each congruence class  $\pmod{7}$  appears as a power of 3.

# Asymmetric Ciphers: D-H (cont.)

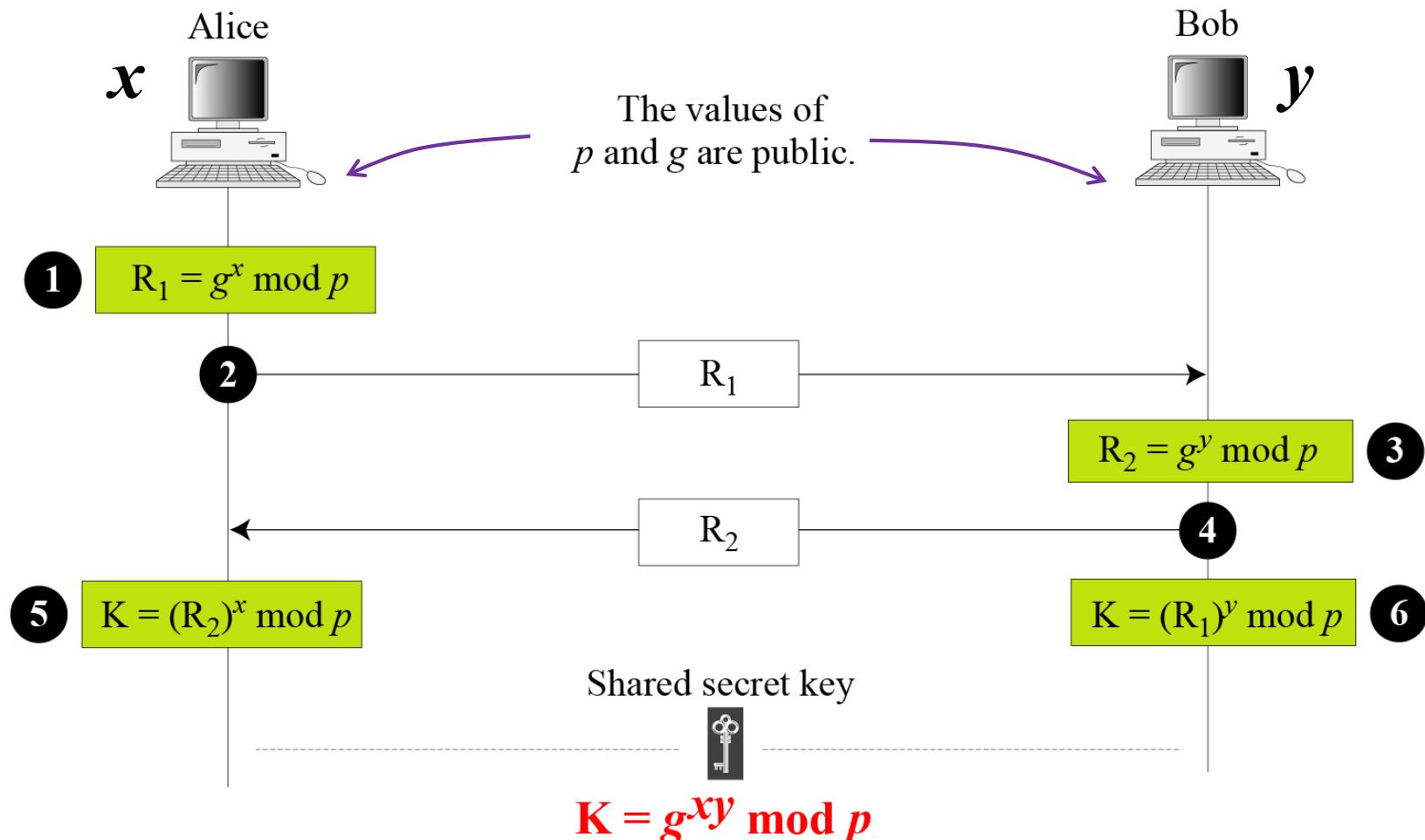
Example: Who knows what ....

Alice		Bob		Eve	
Known	Unknown	Known	Unknown	Known	Unknown
$p = 23$		$p = 23$		$p = 23$	
$g = 5$		$g = 5$		$g = 5$	
$a = 6$	$b$	$b = 15$	$a$		$a, b$
$A = 5^a \text{ mod } 23$		$B = 5^b \text{ mod } 23$			
$A = 5^6 \text{ mod } 23 = 8$		$B = 5^{15} \text{ mod } 23 = 19$			
$B = 19$		$A = 8$		$A = 8, B = 19$	
$s = B^a \text{ mod } 23$		$s = A^b \text{ mod } 23$			
$s = 19^6 \text{ mod } 23 = 2$		$s = 8^{15} \text{ mod } 23 = 2$			$s$

A's private key  
 A's public key  
 B's public key  
 jointly generated secret symmetric key

# Asymmetric Ciphers: D-H (cont.)

## Example: Diffie-Hellman exchange



# Asymmetric Ciphers: D-H (cont.)

## Example: Diffie-Hellman key calculation

Assume that  $p = 23$  and  $g = 7$ .

1. Alice picks  $x = 3$  and calculates  $R_1 = 7^3 \bmod 23 = 21$ .
2. Bob picks  $y = 6$  and calculates  $R_2 = 7^6 \bmod 23 = 4$ .
3. Alice sends the number  $21$  to Bob.
4. Bob sends the number  $4$  to Alice.
5. Alice calculates  $K = 4^3 \bmod 23 = 64 \bmod 23 = 18$ .
6. Bob calculates  $K = 21^6 \bmod 23 = 85766121 \bmod 23 = 18$ .
7. The value of  $K$  is the same for both Alice and Bob.  
 $g^{xy} \bmod p = 7^{18} \bmod 23 = 18$ .

Assume that  $p = 7$  and  $g = 2$ . Alice chooses  $a = ??$

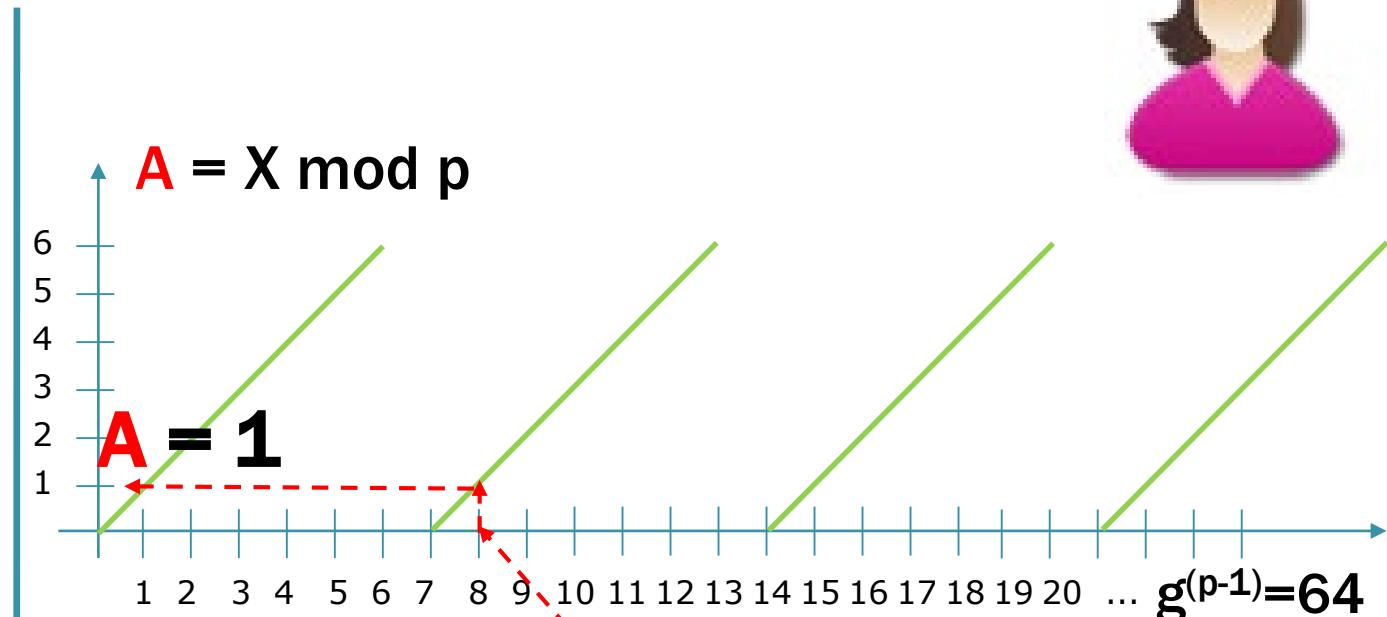


Bob

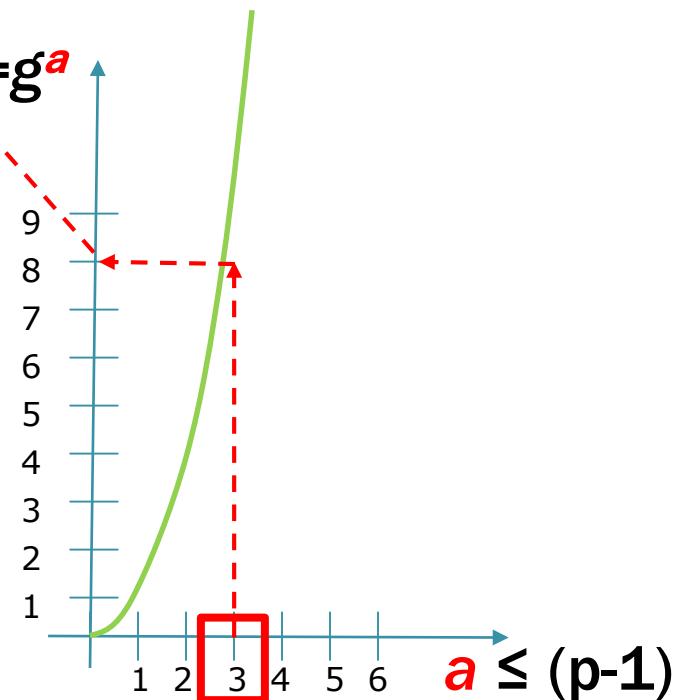
$$A = g^a \bmod p = 1$$

Is it really so hard  
to determine  
what  $a$  is ???

Assume that  $p = 7$  and  $g = 2$ . Alice chooses  $a = 3$ .



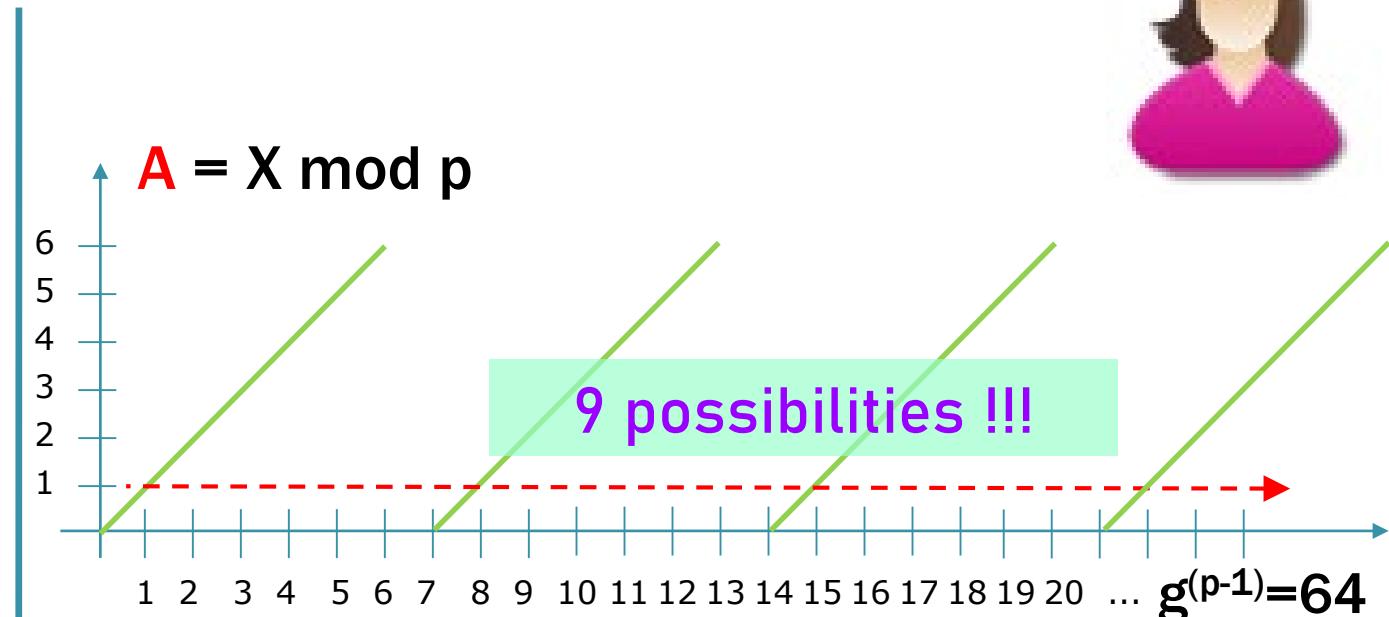
Step 1 in calculating  $A$ :  $X = g^a$



Assume that  $p = 7$  and  $g = 2$ .



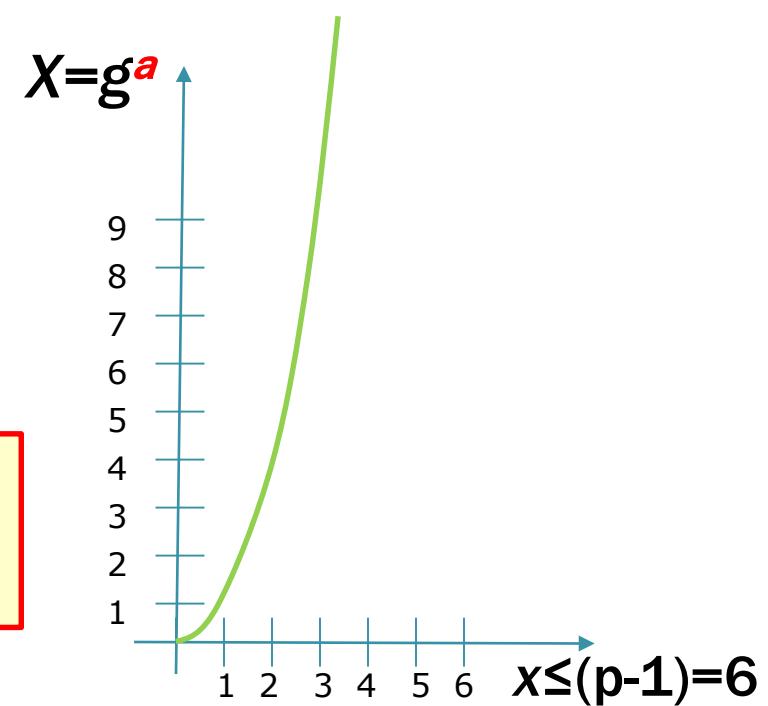
$$A = 1$$



Is that number of the form:  $2^x$  ??

If it is, check if  $x$  is (possibly)  
the key??

**Breaking DH algorithm is  
computationally hard/infeasible  
for large  $p$ .**



# Asymmetric Ciphers: D-H (cont.)

Example: Diffie-Hellman – more realistic example:  
 $p$  is 512 bits long

$p$	764624298563493572182493765955030507476338096726949748923573772860925 235666660755423637423309661180033338106194730130950414738700999178043 6548785807987581
$g$	2
$x$	557
$y$	273

$\mathbf{R}_1$	844920284205665505216172947491035094143433698520012660862863631067673 619959280828586700802131859290945140217500319973312945836083821943065 966020157955354
$\mathbf{R}_2$	435262838709200379470747114895581627636389116262115557975123379218566 310011435718208390040181876486841753831165342691630263421106721508589 6255201288594143
$\mathbf{K}$	155638000664522290596225827523270765273218046944423678520320400146406 500887936651204257426776608327911017153038674561252213151610976584200 1204086433617740

# Asymmetric Ciphers: D-H (cont.)

Example: How big is 64-bit int ??

9,223,372,036,854,775,807

The number 9,223,372,036,854,775,807, equivalent to the hexadecimal value  $7FFF,FFFF,FFFF,FFFF_{16}$ , is the maximum value for a 64-bit signed integer in computing. It is therefore the maximum value for a variable declared as a long integer (`long`, `long long int`, or `bigint`) in many programming languages running on modern computers.<sup>[1][2][3]</sup>

# How is NSA breaking so much crypto?

OCTOBER 14, 2015 BY ALEX HALDERMAN AND NADIA HENINGER

There have been rumors for years that the NSA can decrypt a significant fraction of encrypted Internet traffic. In 2012, James Bamford published [an article](#) quoting anonymous former NSA officials stating that the agency had achieved a “computing breakthrough” that gave them “the ability to crack current public encryption.” The Snowden documents also hint at some extraordinary capabilities: they show that NSA has built extensive infrastructure to intercept and decrypt VPN traffic and suggest that the agency can decrypt at least some HTTPS and SSH connections on demand.

However, the documents do not explain *how* these breakthroughs work, and speculation about possible backdoors or broken algorithms has been rampant in the technical community. Yesterday at ACM CCS, one of the leading security research venues, we and twelve coauthors presented [a paper that we think solves this technical mystery](#).

The key is, somewhat ironically, Diffie-Hellman key exchange, an algorithm that we and many others have advocated as a defense against mass surveillance. Diffie-Hellman is a cornerstone of modern cryptography used for VPNs, HTTPS websites, email, and many other protocols. Our paper shows that, through a confluence of number theory and bad implementation choices, many real-world users of Diffie-Hellman are likely vulnerable to state-level attackers.

For the nerds in the audience, here's what's wrong: If a client and server are speaking Diffie-Hellman, they first need to agree on a large prime number with a particular form. There seemed to be no reason why everyone couldn't just use the same prime, and, in fact, many applications tend to use standardized or hard-coded primes. But there was a very important detail that got lost in translation between the mathematicians and the practitioners: an adversary can perform a single enormous computation to “crack” a particular prime then easily break any individual connection that uses that prime.

For the most common strength of Diffie-Hellman

(1024 bits), it would cost a few hundred million dollars to build a machine, based on special purpose hardware, that would be able to crack one Diffie-Hellman prime every year.

NSA could afford such an investment. The 2013 “**black budget**” request, leaked as part of the Snowden cache, states that NSA has prioritized “investing in groundbreaking cryptanalytic capabilities to defeat adversarial cryptography and exploit internet traffic.” It shows that the agency’s budget is on the order of \$10 billion a year, with over \$1 billion dedicated to computer network exploitation, and several subprograms in the hundreds of millions a year.

**TOP SECRET//SI//TK//NOFORN**

## **(U) Investments**

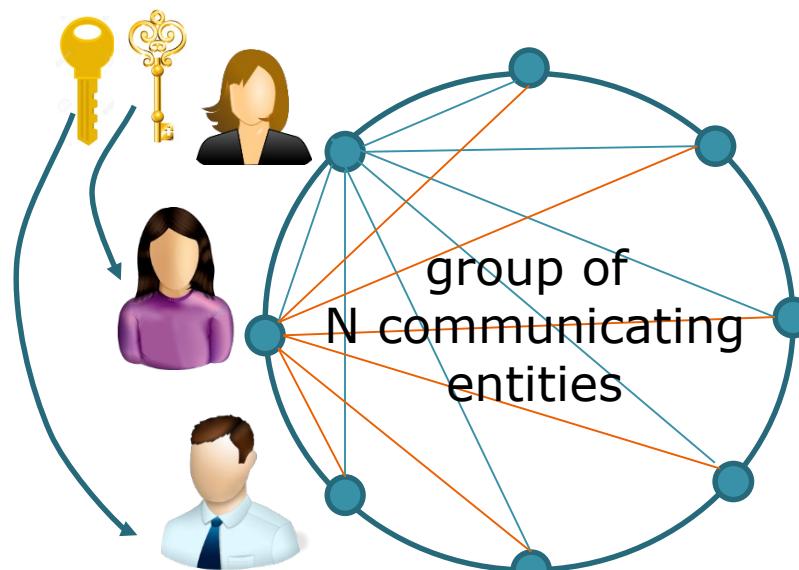
(U) Although the budget is declining, the mission is not. Prioritizing our requirements was a key element to produce a budget that meets customer needs, supports critical capabilities, addresses gaps, and helps to maintain a strategic advantage. In the FY 2013 NIP budget, the IC makes targeted investments in:

- (TS//SI//NF) **Signals Intelligence (SIGINT)**. We are bolstering our support for clandestine SIGINT capabilities to collect against high priority targets, including foreign leadership targets. Also, we are investing in groundbreaking cryptanalytic capabilities to defeat adversarial cryptography and exploit internet traffic.
- (S//NF) **Cybersecurity**. As the cyber threat continues to grow, we sustain the budget for the Comprehensive National Cybersecurity Initiative and begin construction of a second High Performance Computing Center at Fort Meade, Maryland to keep pace with cyber processing demands.

# Asymmetric Ciphers: D-H (cont.)

**With DH algorithm  
if n people were to securely communicate  
 $O(n^2)$  message would still  
have to be exchanged.**

**No built-in mechanism to  
authenticate other users!!!**



# Asymmetric Ciphers: RSA

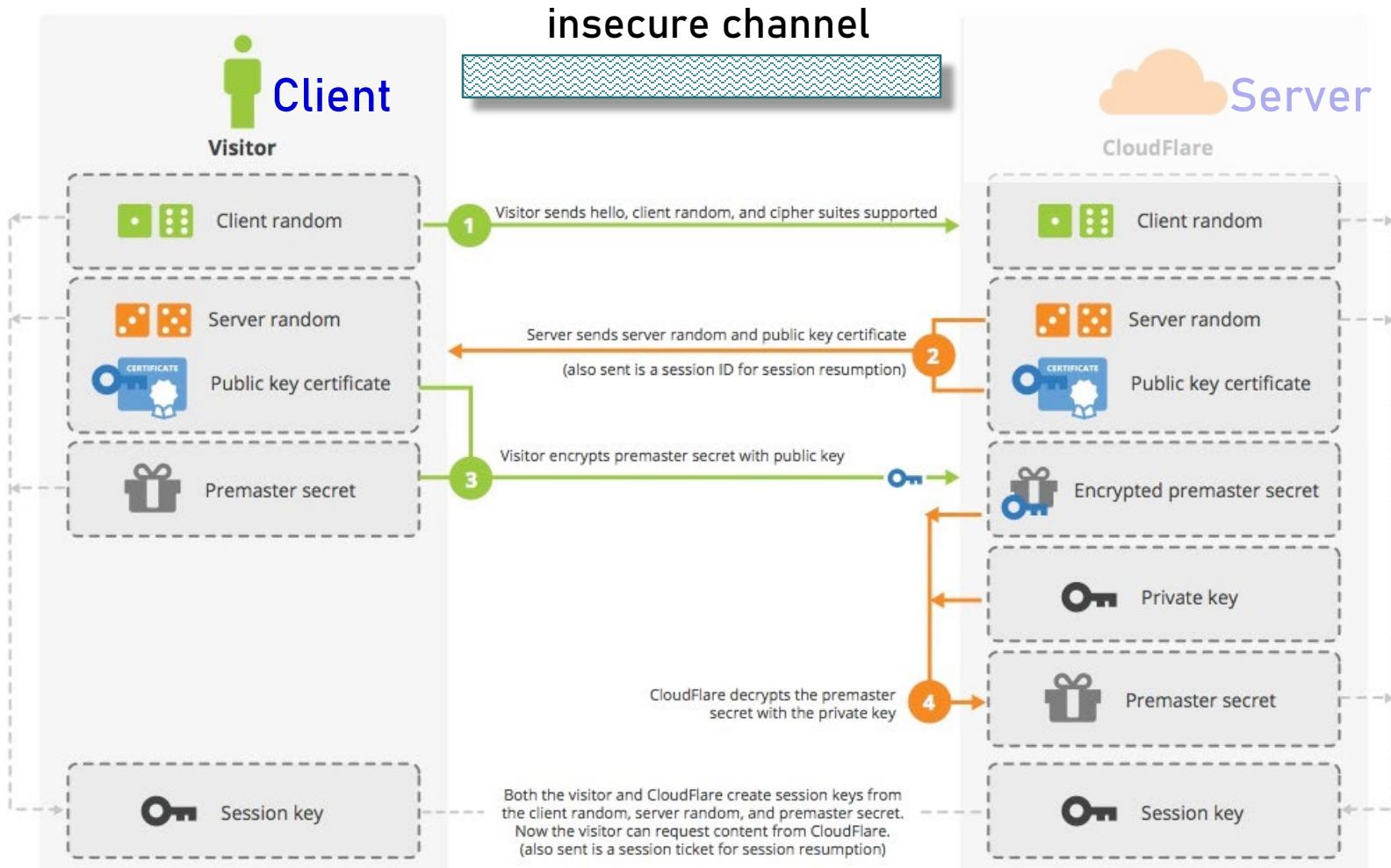
- ❖ **RSA** – Rivest, Shamir, Adleman (1978, MIT)
  - first practically deployable public-key algorithm for secure data transmission and other applications
  - was patented, but patent expired in 2000
  - RSA Security LLC – manufactures security solutions deploying RSA, was later sold to Dell ...
    - ◆ spin-off company: VeriSign (1995), bought by Symantec and now DigiCert
  - based on practical difficulty of factoring the product of two large prime numbers
    - ◆ like DH uses modulus arithmetic, but in a different way

DH is used to generate a secret key [key agreement] ...  
RSA is used to exchange a secret key [key transport] ...  
for subsequent symmetric encryption.

# Asymmetric Ciphers: RSA (cont.)

- internet protocols that use RSA: TSL, SSH, IPsec

## SSL Handshake (RSA)



# Asymmetric Ciphers: RSA (cont.)

Example: Excellent video!

<https://www.khanacademy.org/computing/computer-science/cryptography/modern-crypt/v/intro-to-rsa-encryption>

# Asymmetric Ciphers: RSA (cont.)

## ❖ RSA – basics of the math behind key establishment

- (1) Choose two random large prime numbers  $p$  and  $q$ .  
The larger the numbers, the more difficult it is to break RSA, but longer it also takes to perform encoding and decoding!!!  
RSA Laboratories recommends that the product of  $p$  and  $q$  be 1024 bits long.
- (2) Compute  $n = p \cdot q$  and  $z = (p-1) \cdot (q-1)$ .
- (3) Choose a number  $e < n$  with no common factors with  $z$  other than 1.  $(e, n)$  – used in encryption, public key.
- (4) Find a number  $d$  such that  $ed - 1$  is exactly divisible by  $z$ .  
That is, choose  $d$  such that  $ed \bmod z = 1$ .  
 $(d, n)$  – used in decryption, private key.
- (5)  $K_{\text{public}} = (n, e)$ ,  $K_{\text{private}} = (n, d)$

# Asymmetric Ciphers: RSA (cont.)

## Example: Lab 4 ...

The list below shows the asymmetric key pairs that are available.  
Select the desired name by clicking its row with the left mouse button.

Last name	First name	Key type	Key identifier	Created	Internal ID no.
HybridEncrypti...	Bob	EC-prime239v1	PIN=1234	09.05.2007 05:21:14	1178702474
SideChannelAt...	Bob	RSA-512	PIN=1234	06.07.2006 05:51:34	1152179494
VLAJIC	NATALIJA	RSA-1024	MyKey	10.11.2020 11:39:32	1605026372

Public parameters of: NATALIJA VLAJIC

Exponent: 178323842365230141863916666974477648874574098774611376344994  
780791850461454450939395178403659808026265768231307685284883  
483679696087247324042477740256239946405579769315611519171138

Modulus: 65537

Base for presentation of numbers:

Octal    Decimal    Hexadecimal

Back

Listed



DSA keys

EC keys

Show certificate

Export PSE (PKCS#12)

Delete...

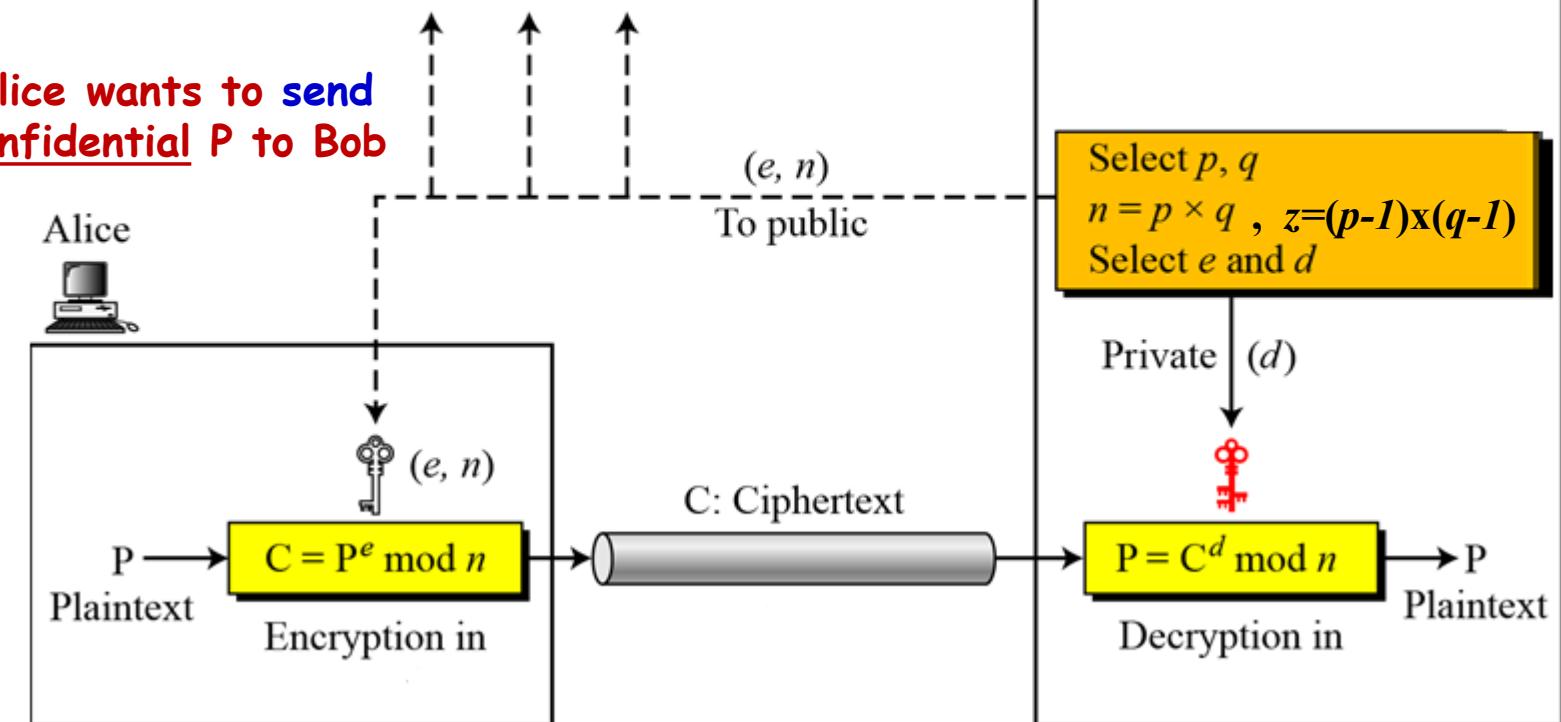
Close

# Asymmetric Ciphers: RSA (cont.)

- ◆ RSA – the basics of the math ... (cont.)

**Bob wants to receive confidential P from Alice**

Alice wants to send confidential P to Bob



A Encrypts:  $C = P^e \text{ mod } n$

B Decrypts:  $C^d \text{ mod } n = (P^e \text{ mod } n)^d \text{ mod } n = P$

# Asymmetric Ciphers: RSA (cont.)

## ◆ RSA – the basics of the math ...

➤ how can we prove:

$$P = (P^e \bmod n)^d \bmod n$$

below proof also holds  
if  $e$  and  $d$  are  
applied in reverse order

1) modulo rules allow:

$$= (P^{ed} \bmod n) \bmod n = P^{ed} \bmod n =$$

2) theory of large prime numbers allows:

$$= P^{ed} \bmod n =$$

$$= P - \boxed{\text{when } P < n}$$

Has important practical significance:  
if plaintext is 'long',  
it cannot be encrypted at once –  
has to be broken into smaller parts/values!!!

# Asymmetric Ciphers: RSA (cont.)

## ❖ RSA – important properties

1) Given  $(e, n) = K_{\text{public}}$  it is/should be impossible to compute  $(d, n) = K_{\text{private}}$ .

provided  $p$  and  $q$  are properly randomized !!!

2) The public and private keys are ‘commutative’.

$$K_{\text{public}}(K_{\text{private}}(P)) = K_{\text{private}}(K_{\text{public}}(P)) = P$$

$$K^+(K^-(P)) = K^-(K^+(P)) = P$$

# Asymmetric Ciphers: RSA (cont.)

Example: RSA used to **encrypt 8-bit messages**

**Bob** chooses  $p=5$ ,  $q=7$ . Then  $n=35$ ,  $z=24$ .

$e=5$  (so  $e$ ,  $z$  relatively prime).

$d=29$  (so  $ed-1$  exactly divisible by  $z$ ).

Plaintext  
must be  
converted  
to a  
decimal  
number!!!

Encrypting 8-bit message:  $0000\ 1100_2 = 12_{10}$ .



m       $m^e$        $c = m^e \bmod n$

**Encrypt:**     $12$        $24832$        $17$   
 $(e,n)$



c       $c^d$        $m = c^d \bmod n$

**Decrypt:**     $17$        $481968572106750915091411825223071697$        $12$   
 $(d,n)$

# Asymmetric Ciphers: RSA (cont.)

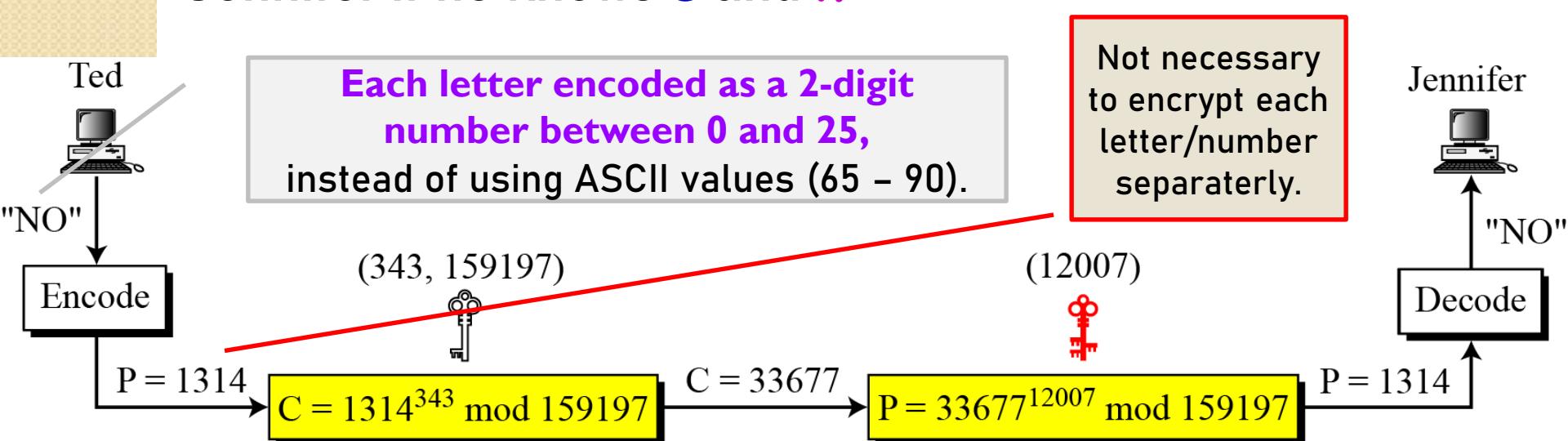
Example: RSA used to **encrypt letters**

Jennifer creates a pair of keys for herself:

$p=397$  and  $q= 401 \Rightarrow n=159197$  and  $\phi=158400$ .

She then chooses  $e=343$  and  $d=12007$ .

Show how Ted can send a 2-letter text message to Jennifer if he knows  $e$  and  $n$ .



## Example: RSA and NSE Saga



# Security firm RSA took millions from NSA: report

The National Security Agency paid \$10 million to the security firm RSA to implement intentionally flawed encryption, according to a new report.

From 2004 to 2013, RSA shipped security software — BSAFE toolkit and Data Protection Manager — that included a default cryptographically secure pseudorandom number generator, Dual EC DRBG that was later suspected to contain an alleged secret National Security Agency backdoor.

In 2014, the Snowden leaks revealed how the NSA was effectively infiltrating crypto standards efforts to take control of them and make sure that backdoors or other weaknesses were installed.

On 20 December 2013, [Reuters](#)' Joseph Menn reported that NSA secretly paid RSA Security \$10 million in 2004 to set Dual\_EC\_DRBG as the default CSPRNG in BSAFE. The story quoted former RSA Security employees as saying that "**no alarms were raised because the deal was handled by business leaders rather than pure technologists**".

[https://en.wikipedia.org/wiki/RSA\\_Security](https://en.wikipedia.org/wiki/RSA_Security)

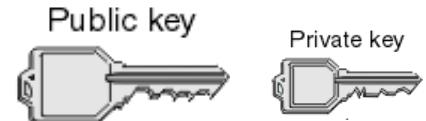
<https://www.reuters.com/article/us-usa-security-rsa/exclusive-secret-contract-tied-nsa-and-security-industry-pioneer-idUSBRE9BJ1C220131220>

<https://www.techdirt.com/articles/20131220/14143625655/nsa-gave-rsa-10-million-to-promote-crypto-it-had-purposely-weakened.shtml>

[http://news.cnet.com/8301-1009\\_3-57616205-83/security-firm-rsa-took-millions-from-nsa-report/](http://news.cnet.com/8301-1009_3-57616205-83/security-firm-rsa-took-millions-from-nsa-report/)

# AES vs RSA vs DH

	AES	DH	RSA
symmetric/ asymmetric	<b>symmetric</b>	<b>asymmetric</b>	<b>asymmetric</b>
uses	<b>encrypt data</b> <b>(symmetric key must be exchanged)</b>	<b>generate symmetric key</b> <b>(problematic over insecure channel)</b>	<ul style="list-style-type: none"><li>• <b>encrypt data (slow)</b></li><li>• <b>exchange symmetric key</b></li><li>• <b>prove sender's authenticity</b></li><li><b>(public keys must be known/exchanged)</b></li></ul>



# RSA vs DH for key exchange

Example: RSA to exchange a symmetric key – Scenario 3



$B_+ B_-$

$S_+$

$K$



Assuming the Digit. Certificate is 'vetted' and signed by a trusted 3<sup>rd</sup> party, Bob now can be sure that the message really came from Server !!!

Let's use symmetric encryption.  
Send me your public key inside your **Digital Certificate !!!**  
I'll generate the key and send it back to you



$S_+ S_-$



Ok. Here is my  
Digital Certificate.

$S_+(K)$

**data encrypted  
using K**

How does  
this  
compare  
to  
DH ???

# RSA Keys in Real World ...

The security available with a **1024-bit key using asymmetric RSA** is considered approximately **equal in security to an 80-bit key in a symmetric algorithm.**

**2048-bit RSA keys are equivalent to 112-bit symmetric keys.**

**2048-bit keys are sufficient until 2030.**

**As of 2020 the largest RSA key publicly known to be cracked is RSA-250 with 829 bits.**

[https://en.wikipedia.org/wiki/Key\\_size](https://en.wikipedia.org/wiki/Key_size)

## Security Researchers Able to Crack 1024-bit RSA Encryption

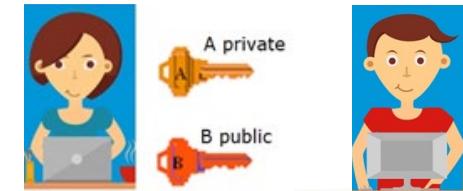
By **Angad Singh** - 05/07/2017

Security researchers discovered a critical crash (CVE-2017-7526 called) in the GnuPG cryptographic library that allowed researchers to completely break RSA 1024-bit RSA encryption and successfully get the secret key to decrypt data. Therefore, Security researchers able to crack 1024-bit RSA encryption.

GnuPG is a hybrid encryption software that uses a combination of traditional symmetric key encryption for public key speed and encryption to facilitate secure key exchange, usually using the recipient's public key to encrypt a session key that it uses once.

<https://www.officialhacker.com/security-researchers-able-to-crack-1024-bit-rsa-encryption/>

# RSA Applications



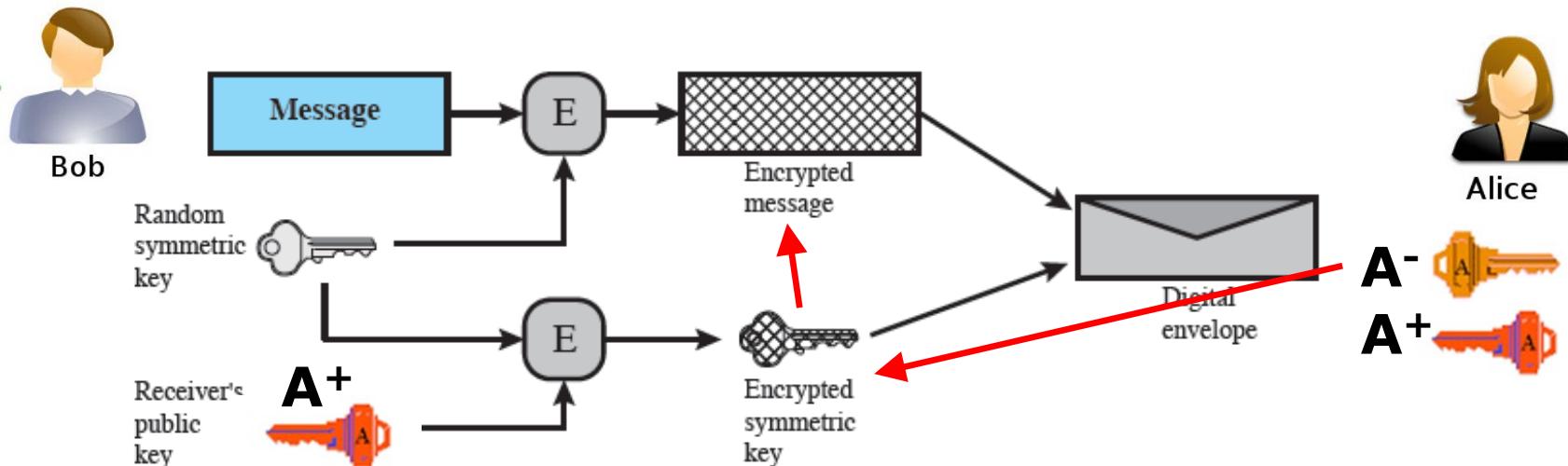
## ❖ Application of RSA Cryptography

- **protect. of data confidentiality & user/message authenticity**  
(symmetric key confid.)
- other possible **more common uses:**
  - a) **digital envelopes** = **fast exchange** of confidential messages (**secret message & secret key sent at once**)
  - b) **digital signature** =  
= **message integrity + message authentication**, where
    - message integrity** – guarantees that the message has not been changed
    - message authentication** – authenticates the sender of the message

# RSA Applications (cont.)

- ❖ **Digital Envelope** – use of asymmetric encryption for fast exchange of confidential messages

- 1) generate random symmetric key  $K_{\text{symmetric}}$
- 2) encrypt message using  $K_{\text{symmetric}}$  – **digital letter**
- 3) encrypt  $K_{\text{symmetric}}$  using receiver's public key  $K^+$  - **protective digital envelope**
- 4) send the two together !!!



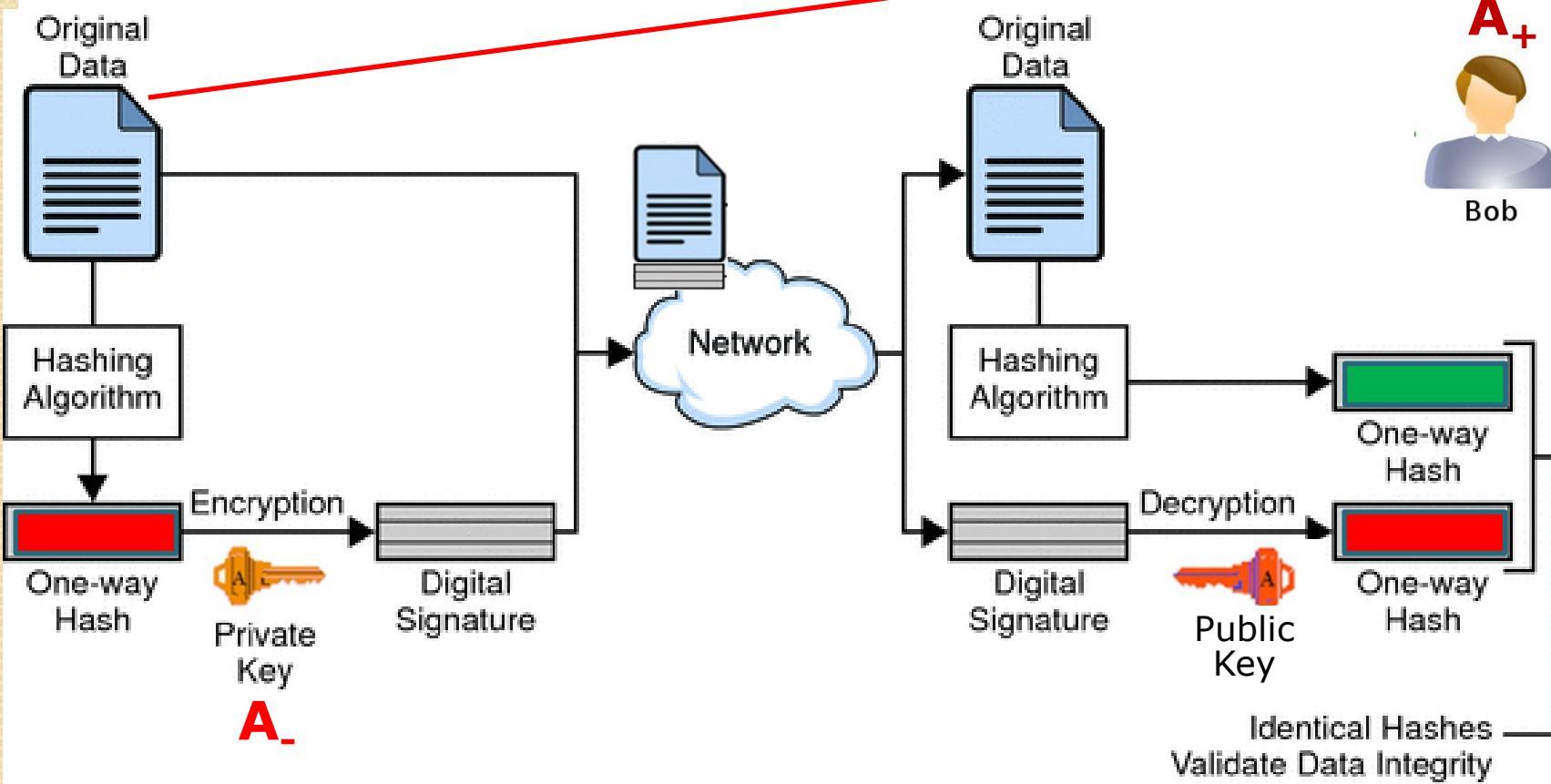
# RSA Applications (cont.)

In some cases the confidentiality is not required - data sent in plaintext) but we want to be able to ensure ...

- ❖ **Digital Signature** - use of asymmetric encryption to protect message integrity + sender authenticity

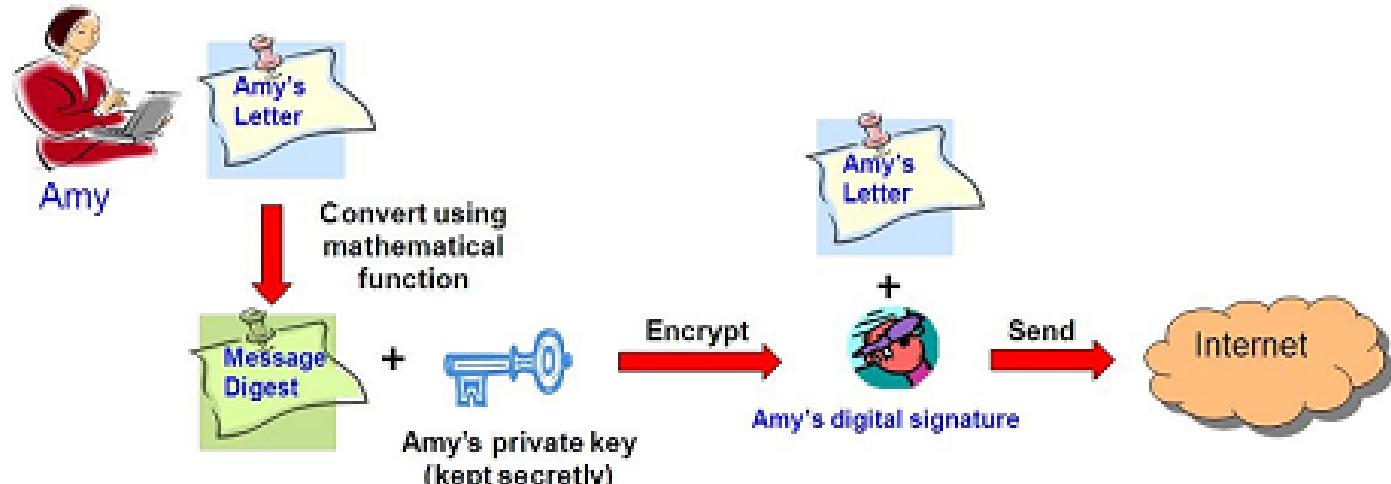


A+ A-

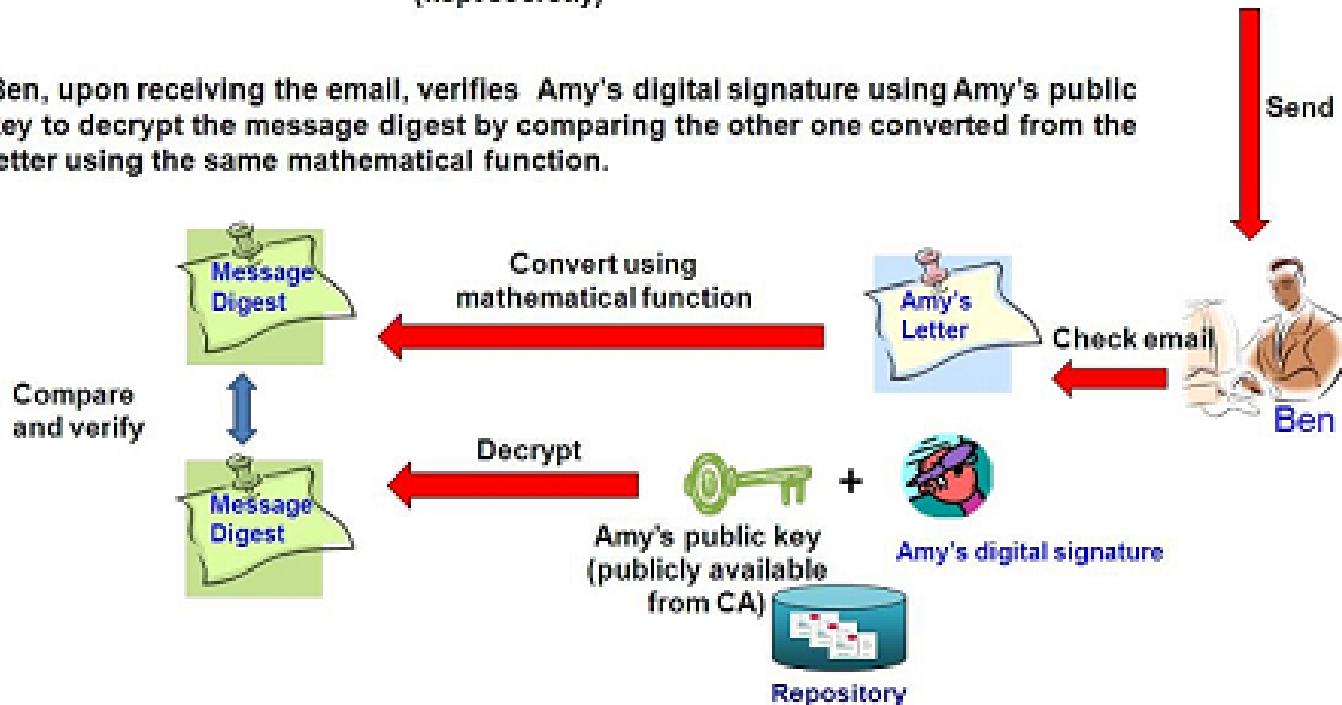


# Digital Signature

1. Amy converts her letter into a message digest by using a mathematical function. She then creates her digital signature by encrypting the message digest using her private key. Her letter, together with her digital signature are sent to Ben via email.

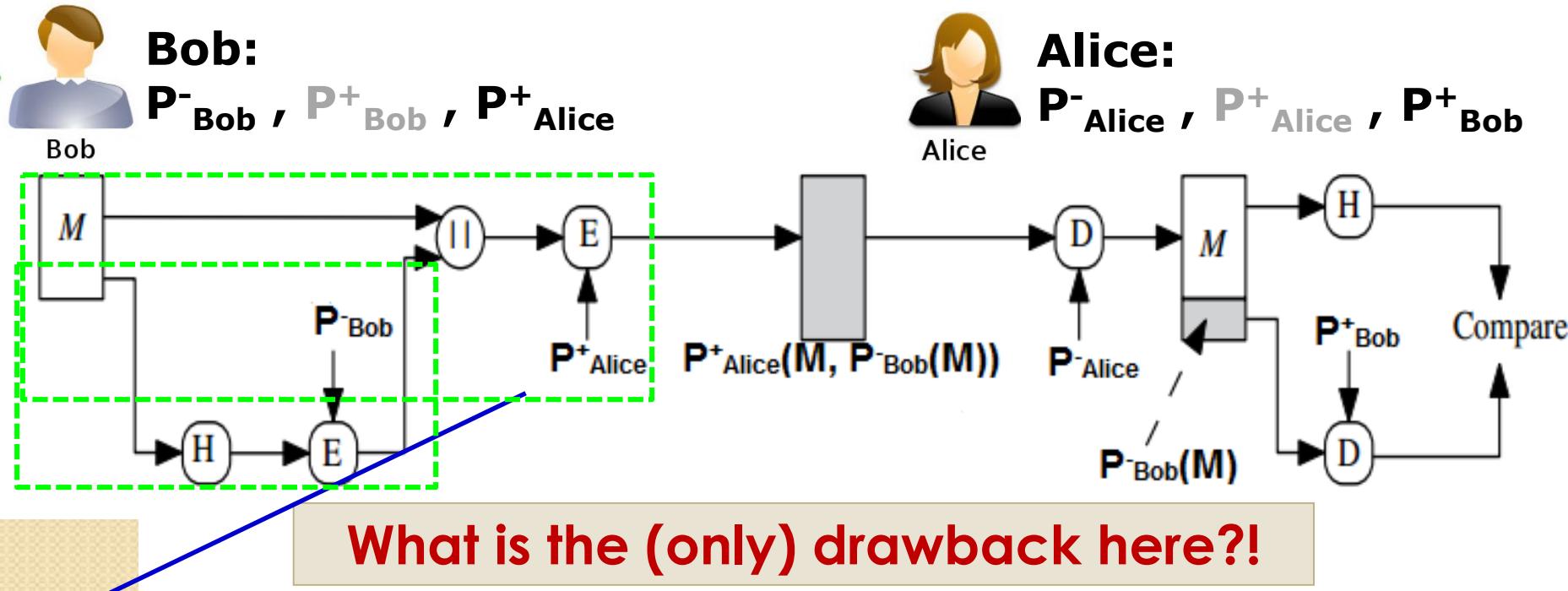


2. Ben, upon receiving the email, verifies Amy's digital signature using Amy's public key to decrypt the message digest by comparing the other one converted from the letter using the same mathematical function.



# RSA Application (cont.)

Example: Public encryption for all three – message integrity, authentication and confidentiality (digital signatures + confidentiality)



NOTE: this is theoretically OK, but practically very slow. A better solution would be for Bob to generate a symmetric key K, use K to encrypt the message & digest, and send K encrypted using Alice's public key ...

# Public-Key / Digital Certificates



# Public-Key / Digital Certificates (cont.)

- ❖ **Reliable Public-Key Distribution** – must involve a trusted third party
  - **Certificate Authority** – a trusted government agency or a for-profit institution that issues **Digital Certificates**
    - ◆ IdenTrust, DigiCert, GlobalSign, ...
  - **Digital Certificate** – digital document that binds a public key to an identity (person or organization) and contains:

**Serial Number:** Used to uniquely identify the certificate.

**Subject:** The person, or entity identified.

**Signature Algorithm:** The algorithm used to create the signature.

**Signature:** The actual signature to verify that it came from the issuer.

**Issuer:** The entity that verified the information and issued the certificate.

**Valid-From:** The date the certificate is first valid from.

**Valid-To:** The expiration date.

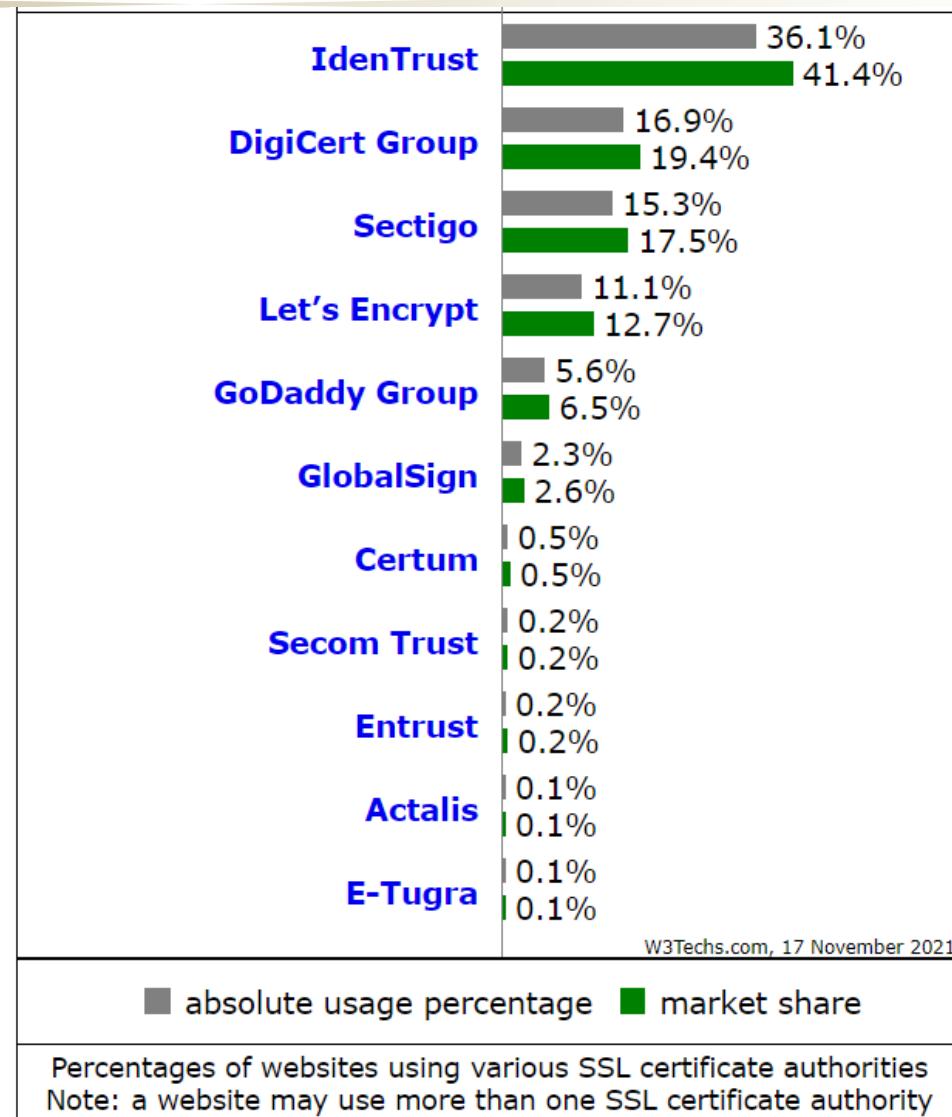
**Key-Usage:** Purpose of the public key (e.g. encipherment, signature, certificate signing...).

**Public Key:** The public key.

# Public-Key / Digital Certificates (cont.)

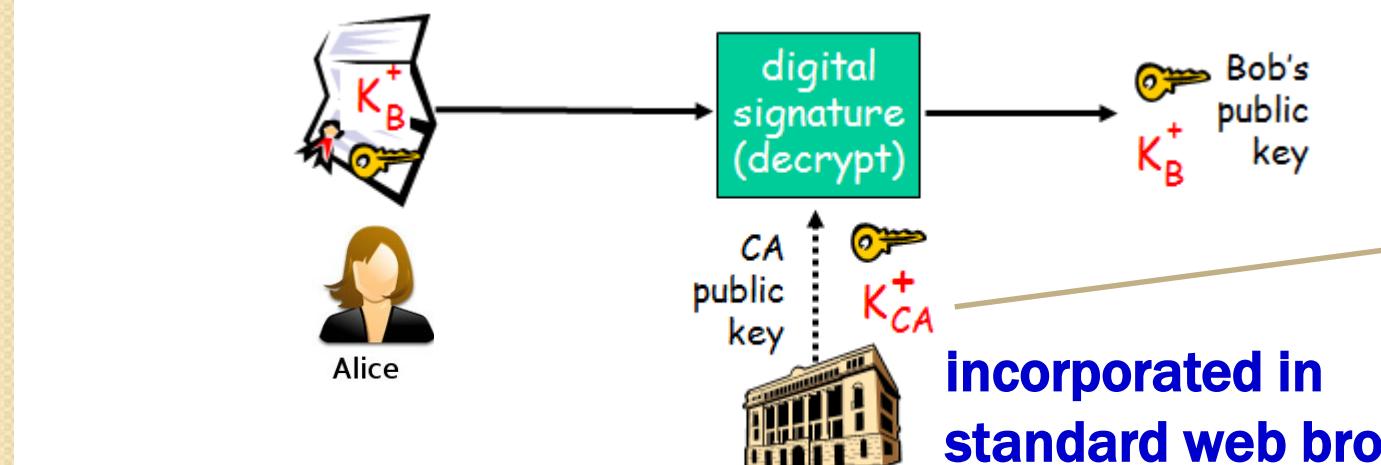
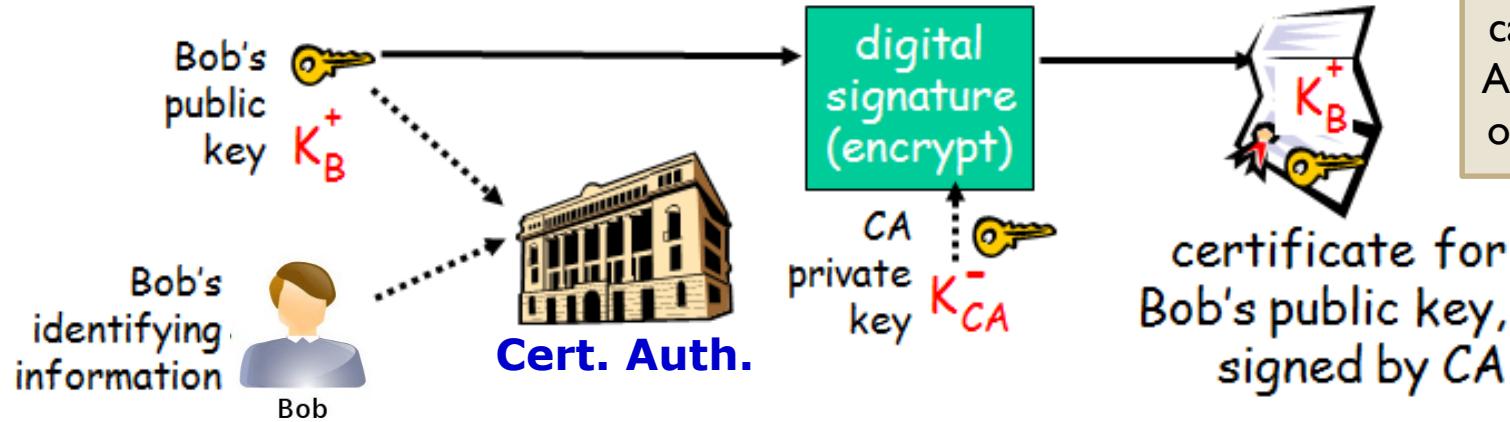
## Example:

### CA Prevalence



# Public-Key / Digital Certificates (cont.)

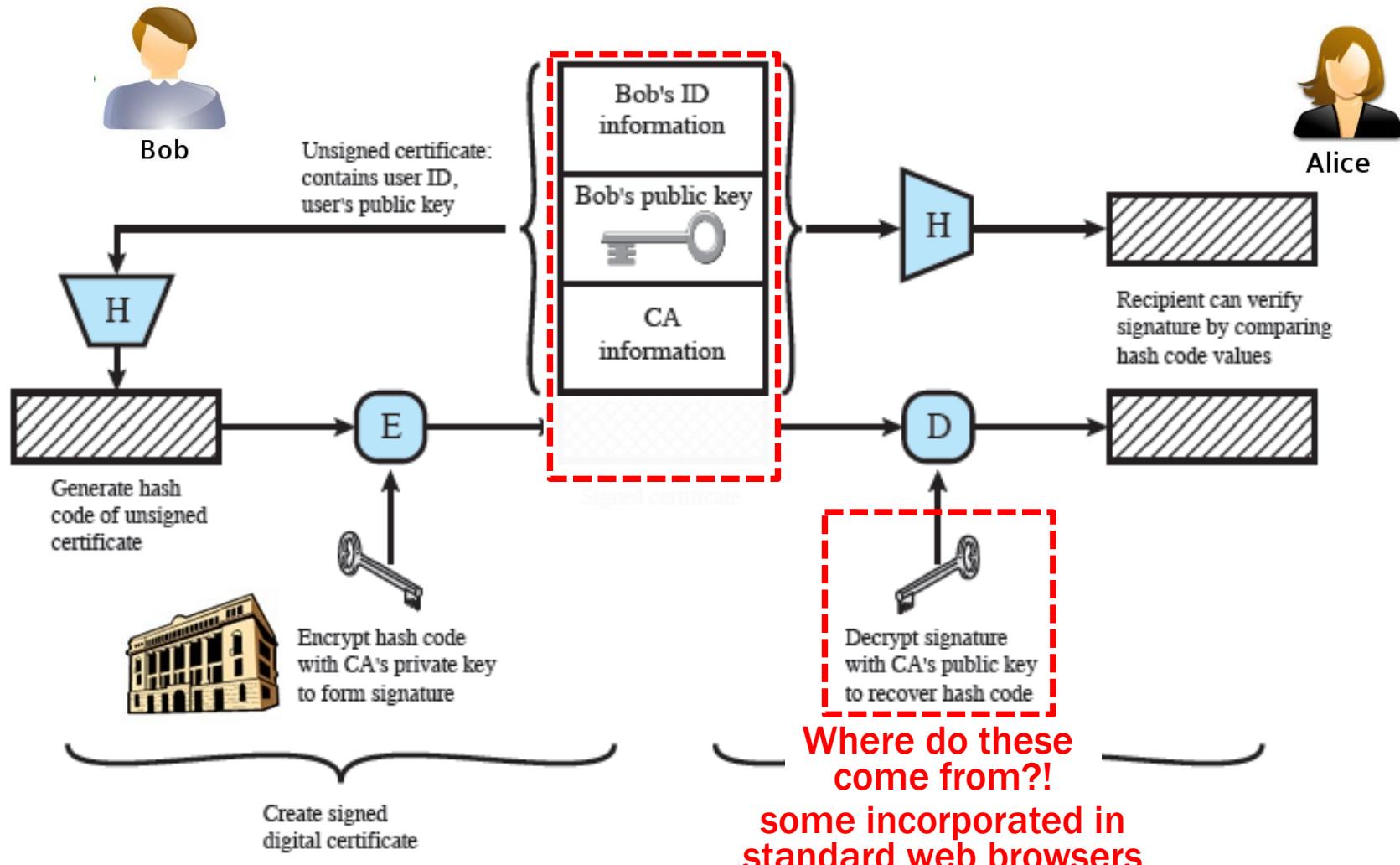
Example: Creation of public-key certificate: creation and use



**incorporated in  
standard web browsers**

# Public-Key / Digital Certificates (cont.)

Example: Creation & verification of a digital certificate



# Encoding vs. Encryption vs. Hashing

- ❖ **Message Encoding vs. Encryption vs. Crypto. Hashing**
    - all three transform message into another ‘format’
    - encoding and encryption are reversible, hashing is not!
- 1) **message encoding** – transforms data to another format so that it can be properly/safely consumed by a different type of system
- ◆ **does not aim to keep information secret**
  - ◆ **does not require a key**
  - ◆ **encoding scheme is publicly available and relatively simple/fast to perform**
- |      |     |         |      |     |          |
|------|-----|---------|------|-----|----------|
| 000d | 00h | (nul)   | 016d | 10h | ▶ (dle)  |
| 001d | 01h | ⌚ (soh) | 017d | 11h | ◀ (dc1)  |
| 002d | 02h | ● (stx) | 018d | 12h | ‡ (dc2)  |
| 003d | 03h | ♥ (etx) | 019d | 13h | !! (dc3) |
| 004d | 04h | ♦ (eot) | 020d | 14h | ¶ (dc4)  |
| 005d | 05h | ♣ (enq) | 021d | 15h | § (nak)  |
| 006d | 06h | ♠ (ack) | 022d | 16h | ■ (syn)  |
| 007d | 07h | ● (bel) | 023d | 17h | ↓ (etb)  |
| 008d | 08h | ▣ (bs)  | 024d | 18h | ↑ (can)  |
| 009d | 09h | (tab)   | 025d | 19h | ↓ (em)   |
| 010d | 0Ah | (lf)    | 026d | 1Ah | (eof)    |
| 011d | 0Bh | ♂ (vt)  | 027d | 1Bh | ← (esc)  |
| 012d | 0Ch | ♀ (np)  | 028d | 1Ch | ↔ (fs)   |
| 013d | 0Dh | (cr)    | 029d | 1Dh | ↔ (gs)   |
| 014d | 0Eh | ♪ (so)  | 030d | 1Eh | ▲ (rs)   |
| 015d | 0Fh | ○ (si)  | 031d | 1Fh | ▼ (us)   |

# Encoding vs. Encryption vs. Hashing (cont.)

## ❖ Message Encoding vs. Encryption vs. Hashing (cont.)

2) **message encryption** – transforms data to another format that cannot be easily consumed by anybody but the intended recipient(s)

- ◆ aims to keep information secret
- ◆ requires a key
- ◆ encryption scheme is publicly available but quite complex to perform/break

```
-----BEGIN PGP MESSAGE-----
Version: GnuPG v1.4.5 (GNU/Linux)

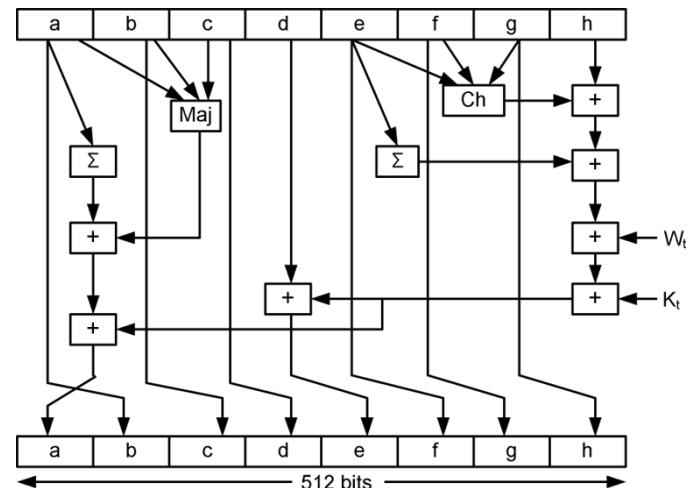
hQIOADuHniue4n32EAf/UEF6JLrap10BMdKMvb+Dz9GvoijUiXH+gbcpi9qGa+43
vC3ktMwo7OWqPyJseVRSPBoV6d0wy65KrZrHwhOHO/CKEk205STAwjzj6C3USgDfZ
6E+Gc4iumM1725JNahJzcL5ED33LFdZ6uoEjggggxG1dFwwvksRHA4+VU9Bcd5eL
T9aRVbkXNxXkQn2FWhWuhPQFNWLwIVrDd9TPtDvpRT16YiB1AM9ks3H1YZHL7mfR
Hk9yfy1nGXdhio6EDvvTvd/Lq1xsFjKh6y/pG6NxABGdT6VoeWGvtQGqwpbOZGgq
xoSYkWm8MmAkqYX2LraSEzyxxxu4cQzvzz3vrpN3AgAhObP2eUFU29EJAQpdKJW
fKAhohPVpd6+ETnzL53VLg1IJJdNGlpIziO9alNnYmDSnt2EwAELqTU13jPiGYt5
cvSUBe3ER4/CkjvYXoVa07ezHmCAkQpB2ILV80wI74DQn7tNkf2gJnwzkYAF7yyf
XFG1J8oaLpRV499mN71Info+ZV2HrR9xti+jUPFv+H+ROt4fMmAU5I95UksQFe/A9
YUdSBAEqKkW9zLDgpWS2oxJymGufBdhzxpw7uJ1zrwsHIVIt7PSeJG4VO+xJqHv0
1qHXSukK648F10ImmVUM9csPOcvf0MZeagh4i+HYQvFF/kGHp6ogevD4pVhztbd
F9JhAbJSeOvZKZFPhzjgX+mCgvzVRniSdDg7wc3+YKNei2zQrmTsiiO6JyhQV2OI
tAqTk572zdZbrCtSgcthrN/uxbJSnnw4X9IZbWtFOUr3lr676II8Q112tt03IVCe
fF/pZA==
=sPWf
-----END PGP MESSAGE-----
```

# Encoding vs. Encryption vs. Hashing (cont.)

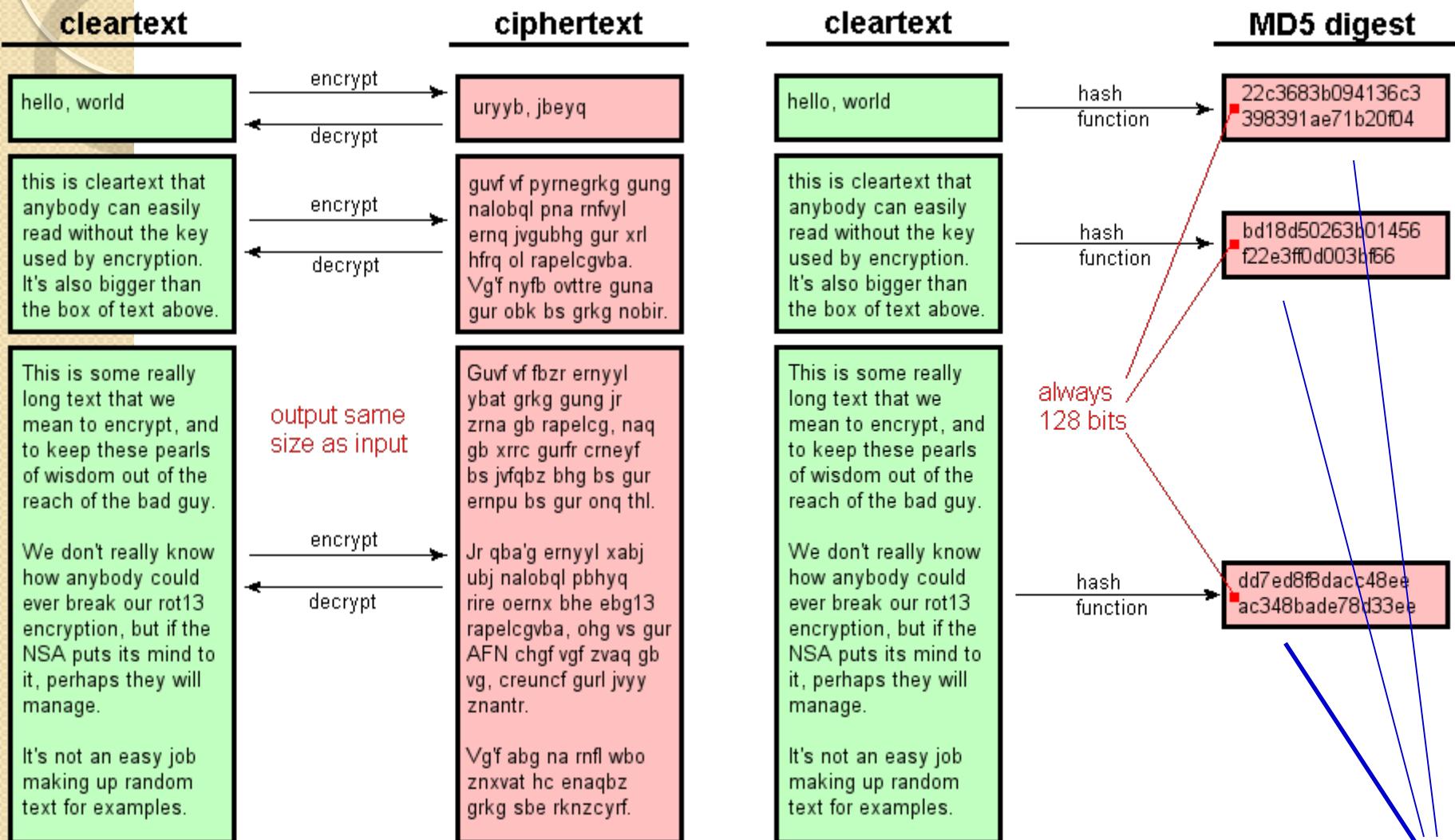
## ◆ Message Encoding vs. Encryption vs. Hashing (cont.)

3) **message hashing** – used to validate the integrity of a given content by producing a fixed-length string with following attributes:

- ◆ does not require a key
- ◆ hashing algorithms are publically available
- ◆ the same input will always produce the same output
- ◆ any modification to the input should result in a drastic change to the output



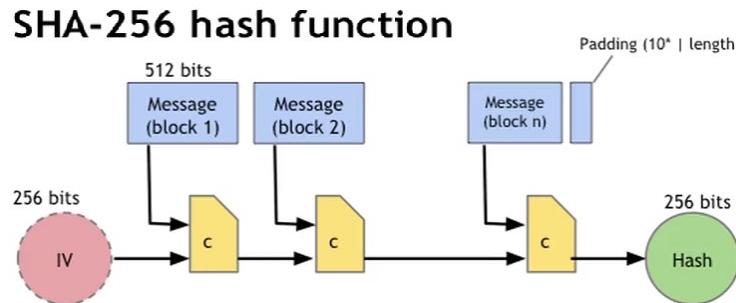
# Encoding vs. Encryption vs. Hashing (cont.)



In case of hashing, the output 'size' is always constant / does not depend on the size of the input !!!

# Hashing

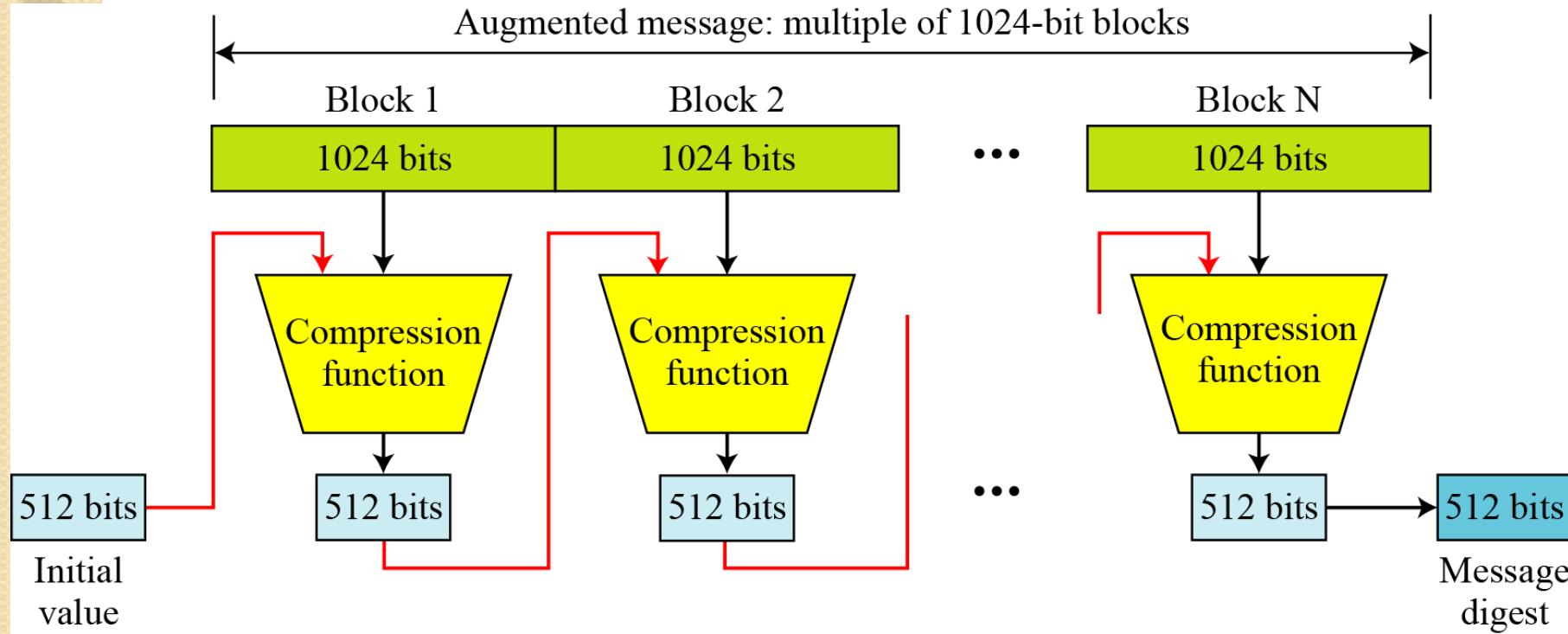
- ❖ **Message Integrity** – accomplished through the use of cryptographic hash functions
  - hash function creates a small fixed-size digital ‘summary’ of the message that can be used as a message fingerprint, aka hash or message digest
  - typical hash size: 128, 160, 256, 512 bits
  - popular standards:
    - (a) Message Digest 5 (**MD5**) – no longer secure
    - (b) Secure Hash Algorithm (**SHA-2**: SHA 256 & SHA 512)



[https://en.wikipedia.org/wiki/  
Secure Hash Algorithms](https://en.wikipedia.org/wiki/Secure_Hash_Algorithms)

# Hashing (cont.)

## Example: Message digest creation with SHA-512



`SHA512/256("The quick brown fox jumps over the lazy dog")`

`0x dd9d67b371519c339ed8dbd25af90e976a1eeeefd4ad3d889005e532fc5bef04d`

`SHA512/256("The quick brown fox jumps over the lazy dog!")`

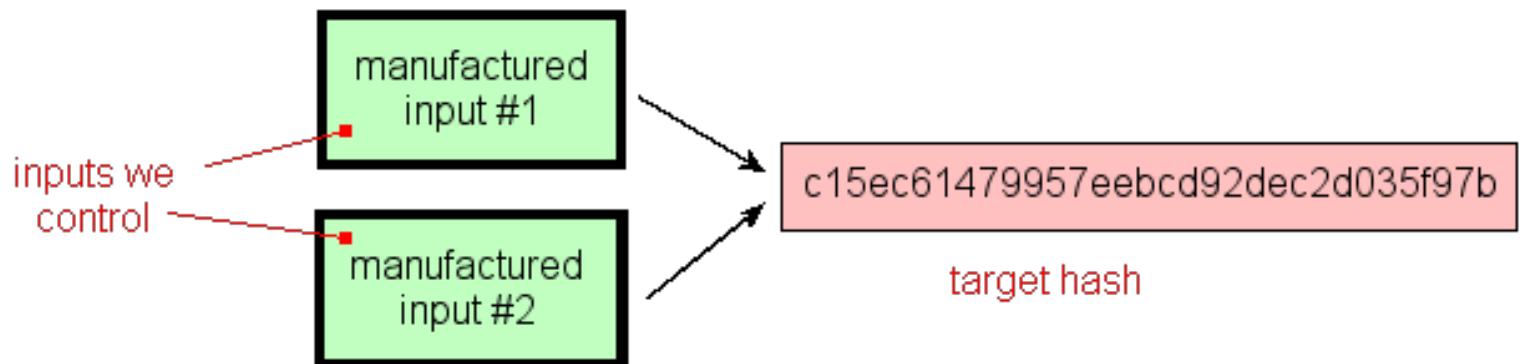
`0x 1546741840f8a492b959d9b8b2344b9b0eb51b004bba35c0aebaac86d45264c3`

# Hashing (cont.)

- ❖ **Hash Function Criteria** – to be eligible for a hash a function needs to meet 6 important criteria:
  - Hash function  $h$  can be applied to block of data of any size.
  - Hash function  $h$  produces a fixed-length output.
  - $h(M)$  is relatively easy to compute for any given  $M$ , making both hardware and software implementation practical.
  - **Collision Resistance.**
  - **Preimage Resistance.**
  - **Second Preimage Resistance.**

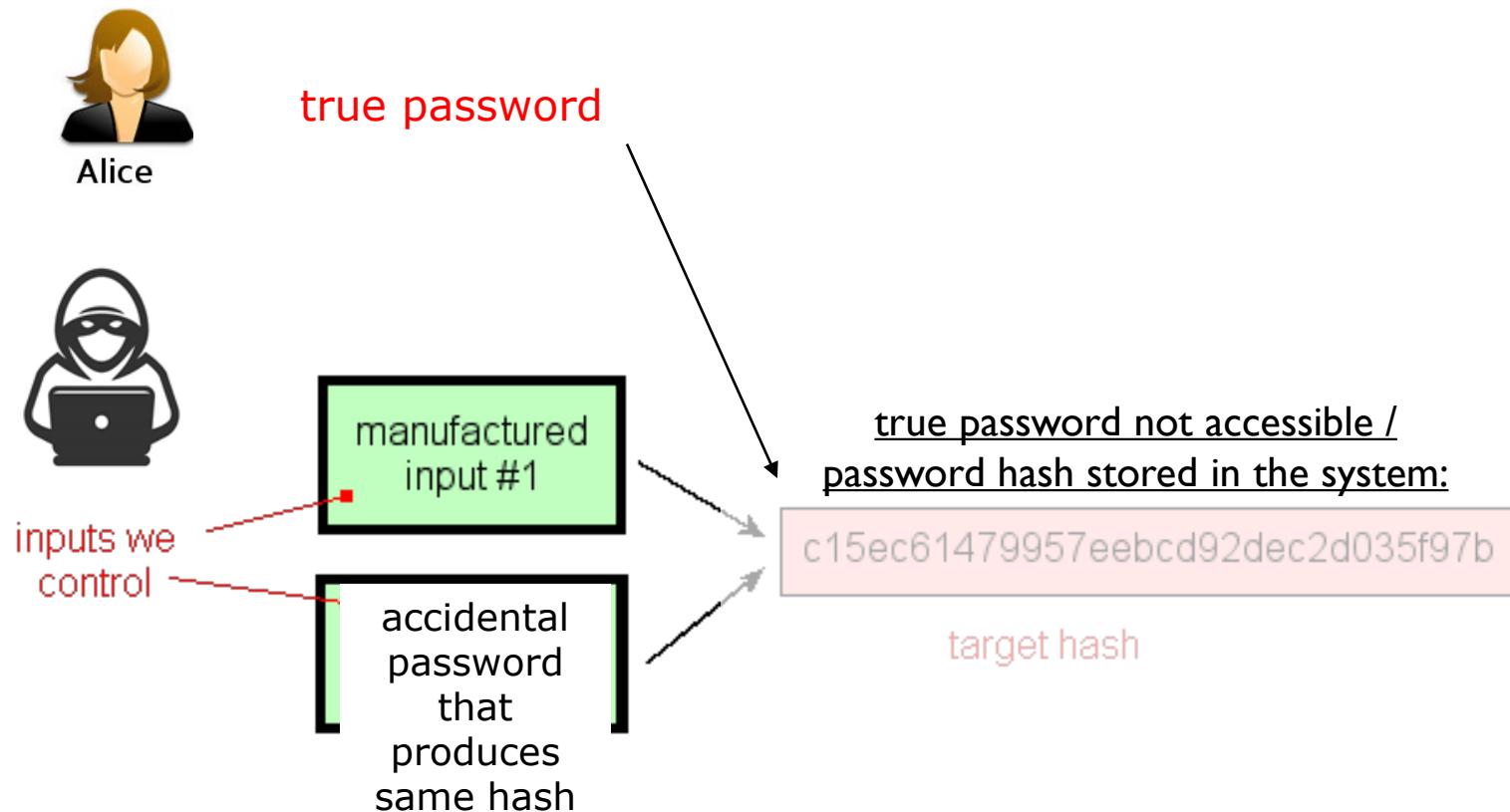
# Hashing (cont.)

- ❖ Hash Function Criteria (cont.):
  - *collision: two messages create the same digest*
  - **Collision Resistance** or **Strong Collision Resistance:** must be extremely difficult to find any two M and M' such that  $h(M) = h(M')$
  - if strong collision is possible => digital signatures become meaningless
  - also relevant to online password cracking



# Hashing (cont.)

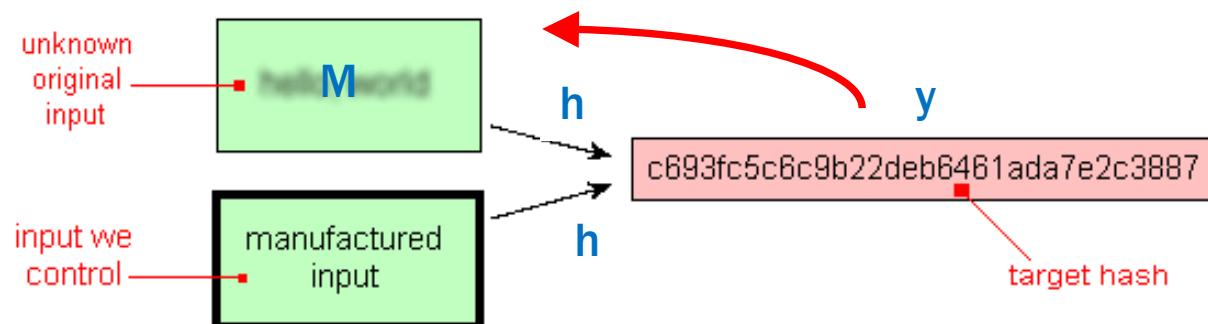
Example: Strong Collision Resistance example  
(online password cracking)



# Message Integrity (cont.)

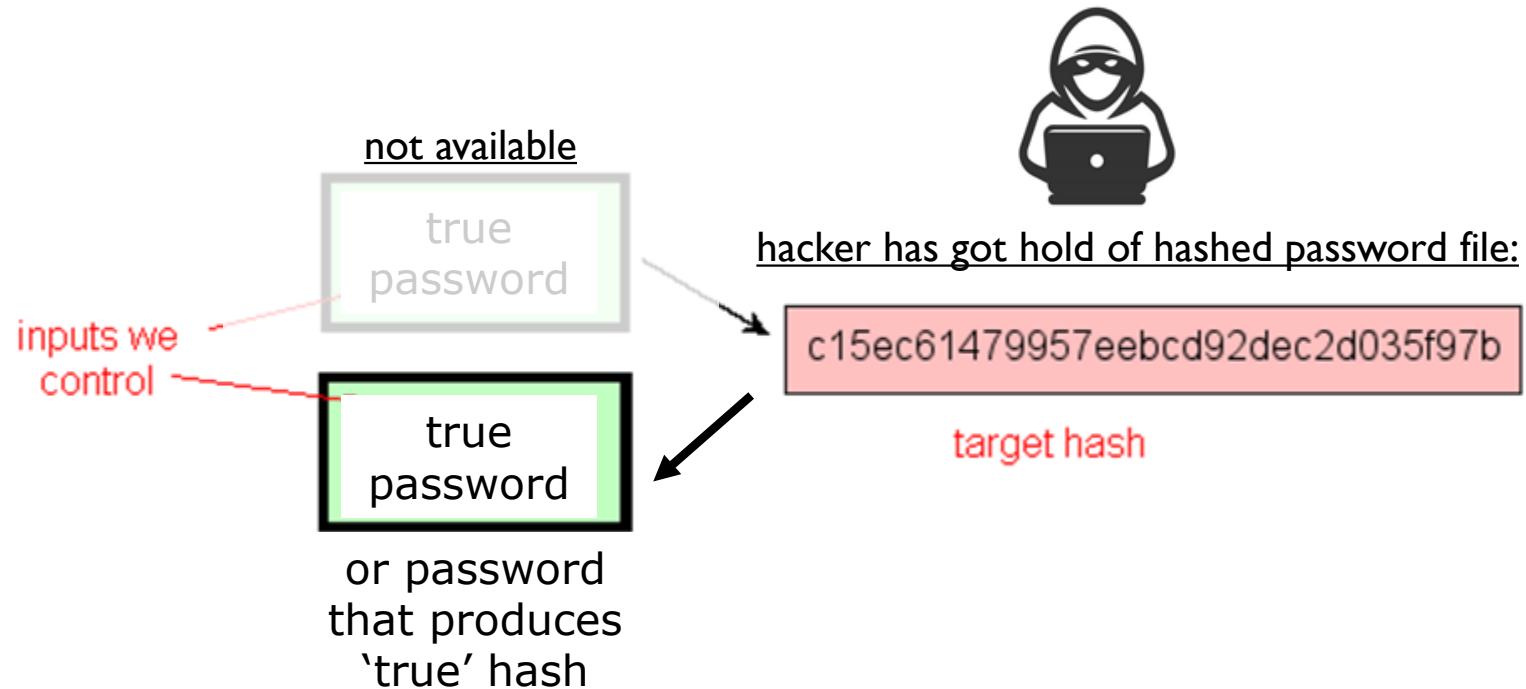
## ❖ Hash Function Criteria (cont.):

- **Preimage Resistance or One Wayness:** given a hash function  $h$  and  $y=h(M)$ , it must be extremely difficult for Eve to find any message  $M'$  such that  $y=h(M')$
- we should not be able to work ‘backwards’ and (re)create the original message from a given hash
- *relevant for off-line password cracking*



# Message Integrity (cont.)

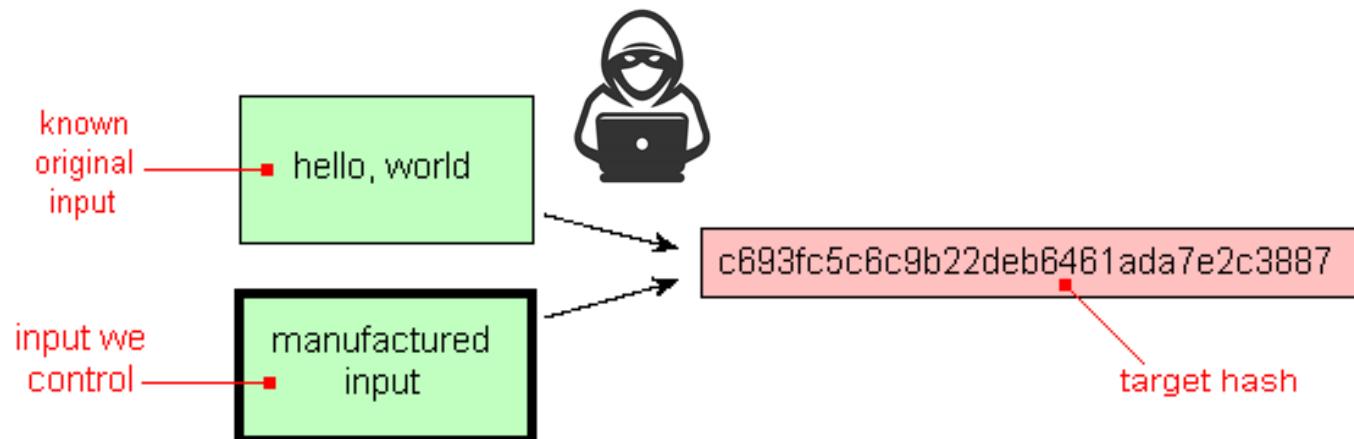
Example: Preimage Resistance example  
(off-line password cracking)



# Hashing (cont.)

- ◊ Hash Function Criteria (cont.):

- **Second Preimage Resistance or Weak Collision Resistance:** given  $M$  and its hash  $h(M)$  it should be extremely difficult for Eve to find a second/another message  $M'$  such that  $h(M)=h(M')$
- property intended to prevent an adversary from appending a falsified message to a given hash



# Hashing (cont.)

Example: Second Preimage Resistance example  
(alter the content of a 'signed' message)

