```
Main file:
Shared file:
Generate processes ~ 10 jobs
      PID
      Arrival time
            int arrival_time = rand() % 100;
      Service Time
            Int service time = rand() % 11;
            if (service_time = 0)
                  service time += 1; //avoid fractions
      Remaining Service Time (helpful for SRT)
            int service remaining = 0;
      Priority
            int priority = rand() % 5;
            if (priority = 0)
                  priority += 1;
Print processes
Compare processes (each category we use for scheduling algorithms)
      Store processes in struct?
typedef struct {
      int pid;
```

```
int arrival_time;
int service_time;
int service_remaining;
int priority;
} processes;
```

## **Scheduler files:**

FIFO – first in first out

RR – round robin

SRT – shortest remaining time

SJF – shortest job first

HPF – highest priority first