

# ANUJ BILLORE

Javascript Developer

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[Linkedin](#) | [GitHub](#) | [CodeChef](#)

## EDUCATION

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### St. Mary's CO-ED School

PCM CBSE 12th Board

Percentage: 92.2%

Harda , M.P

April 2022 - June 2023

### Shri Govindram Seksaria Institute of Technology and Science

Computer Science and Engineering Bachelors

CGPA: 7.925

Indore , M.P

Sep 2023 - 2027

## SKILLS

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Programming Languages: C, C++, Javascript, Python, Java, HTML, CSS

Tools / Platforms: Git, Github, VS Code, Linux, Windows

Databases: SQL, PostgreSQL

## PROJECTS / OPEN-SOURCE

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### 2D Game Portfolio | [Link](#)

*Javascript , Kaboom js , Node , Vite , Tiled*

A Dev Portfolio as a 2D Game built using Javascript , Kaboom JS and Tiled Software . Kaboom.js is a JavaScript library used for creating 2D games, offering an easy-to-use framework for handling game physics, animations, sound, and user interactions.

I also used the Tiled Software for designing 2D game maps and levels, allowing creators to build tile-based layouts with custom graphics and export them for game development.

### Weather App | [Link](#)

*Vanilla Javascript , SCSS , Netlify*

A responsive weather app built with Vanilla JavaScript and styled with SCSS/SASS, showcasing my skills in DOM manipulation, Event listening , data handling, and API fetching with Promises. Hosted on Netlify in serverless mode to securely manage the API key, this project highlights both JavaScript functionality and modern styling techniques.

## HONORS & AWARDS

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- JEE Mains 2023 - 97.97 %ile
- CBSE 12th Board 2023 - 92.2%
- 7.9 SGPA in Sem 1 and 7.95 in Sem 2