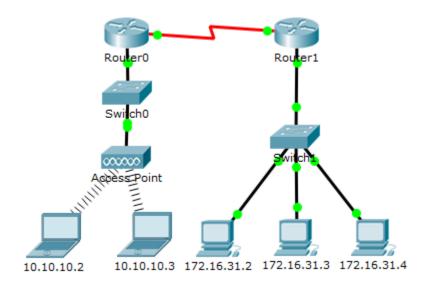


Packet Tracer - Examine the ARP Table (Instructor Version)

Instructor Note: Red font color or gray highlights indicate text that appears in the instructor copy only.

Topology



Addressing Table

Device	Interface	MAC Address	Switch Interface	
Router0	Gg0/0	0001.6458.2501	G0/1	
	S0/0/0	N/A	N/A	
Router1	G0/0	00E0.F7B1.8901	G0/1	
	S0/0/0	N/A	N/A	
10.10.10.2	Wireless	0060.2F84.4AB6	F0/2	
10.10.10.3	Wireless	0060.4706.572B	F0/2	
172.16.31.2	F0	000C.85CC.1DA7	F0/1	
172.16.31.3	F0	0060.7036.2849	F0/2	
172.16.31.4	G0	0002.1640.8D75	F0/3	

Objectives

Part 1: Examine an ARP Request

Part 2: Examine a Switch MAC Address Table

Part 3: Examine the ARP Process in Remote Communications

Background

This activity is optimized for viewing PDUs. The devices are already configured. You will gather PDU information in simulation mode and answer a series of questions about the data you collect.

Part 1: Examine an ARP Request

Step 1: Generate ARP requests by pinging 172.16.31.3 from 172.16.31.2.

- a. Click 172.16.31.2 and open the Command Prompt.
- b. Enter the arp -d command to clear the ARP table.
- c. Enter **Simulation** mode and enter the command **ping 172.16.31.3**. Two PDUs will be generated. The **ping** command cannot complete the ICMP packet without knowing the MAC address of the destination. So the computer sends an ARP broadcast frame to find the MAC address of the destination.
- d. Click **Capture/Forward** once. The ARP PDU moves **Switch1** while the ICMP PDU disappears, waiting for the ARP reply. Open the PDU and record the destination MAC address. Is this address listed in the table above? No
- e. Click Capture/Forward to move the PDU to the next device. How many copies of the PDU did Switch1 make?
- f. What is the IP address of the device that accepted the PDU? 172.16.31.3
- g. Open the PDU and examine Layer 2. What happened to the source and destination MAC addresses? Source became destination, FFF.FFFF.FFFF turned into MAC address of 172.16.31.3
- h. Click **Capture/Forward** until the PDU returns to **172.16.31.2**. How many copies of the PDU did the switch make during the ARP reply? 1

Step 2: Examine the ARP table.

- a. Note that the ICMP packet reappears. Open the PDU and examine the MAC addresses. Do the MAC addresses of the source and destination align with their IP addresses? Yes
- b. Switch back to **Realtime** and the ping completes.
- c. Click **172.16.31.2** and enter the **arp –a** command. To what IP address does the MAC address entry correspond? **172.16.31.3**
- d. In general, when does an end device issue an ARP request? When it does not know the receiver's MAC address.

Part 2: Examine a Switch MAC Address Table

Step 1: Generate additional traffic to populate the switch MAC address table.

- a. From 172.16.31.2, enter the ping 172.16.31.4 command.
- b. Click 10.10.10.2 and open the Command Prompt.
- c. Enter the ping 10.10.10.3 command. How many replies were sent and received? 4 sent, 4 received.

Step 2: Examine the MAC address table on the switches.

- a. Click **Switch1** and then the **CLI** tab. Enter the **show mac-address-table** command. Do the entries correspond to those in the table above? Yes
- b. Click **Switch0**, then the **CLI** tab. Enter the **show mac-address-table** command. Do the entries correspond to those in the table above? Yes
- c. Why are two MAC addresses associated with one port? Because both devices connect to one port through the Access Point.

Part 3: Examine the ARP Process in Remote Communications

Step 1: Generate traffic to produce ARP traffic.

- a. Click 172.16.31.2 and open the Command Prompt.
- b. Enter the ping 10.10.10.1 command.
- c. Type arp -a. What is the IP address of the new ARP table entry? 172.16.31.1
- d. Enter arp -d to clear the ARP table and switch to Simulation mode.
- e. Repeat the ping to 10.10.10.1. How many PDUs appear? 2
- f. Click **Capture/Forward**. Click the PDU that is now at **Switch1**. What is the target destination IP destination address of the ARP request? 172.16.31.1
- g. The destination IP address is not 10.10.10.1. Why? The gateway address of the router interface is stored in the IPv4 configuration of the hosts. If the receiving host is not on the same network, the source uses the ARP process to determine a MAC address for the router interface serving as the gateway.

Step 2: Examine the ARP table on Router1.

- a. Switch to Realtime mode. Click Router1 and then the CLI tab.
- b. Enter privileged EXEC mode and then the show mac-address-table command. How many MAC addresses are in the table? Why? Zero, This command means something completely different than the switch command show mac address-table.
- c. Enter the **show arp** command. Is there an entry for **172.16.31.2**? Yes
- d. What happens to the first ping in a situation where the router responds to the ARP request? It times out.

Suggested Scoring Rubric

Activity Section	Question Location	Possible Points	Earned Points
Part 1: Examine an ARP	Step 1	10	
Request	Step 2	15	
	Part 1 Total	25	
Part 2: Examine a Switch	Step 1	5	
MAC Address Table	Step 2	20	
	Part 2 Total	25	
Part 3: Examine the ARP	Step 1	25	
Process in Remote Communications	Step 2	25	
	Part 3 Total	50	
	Total Score	100	