

## Experiment - 12 .

⇒ #include <stdio.h>

#define VS

```
void init (int arr [][VS]) {  
    for (int i=0; i<VS; i++) {  
        for (int j=0; j<VS; j++) {  
            arr[i][j] = 0;  
        }  
    }  
}
```

```
void insert Edge (int arr [][VS],  
int i, int j) {  
    arr[i][j] = 1;  
    arr[j][i] = 1;  
}
```

```
void print AdjMatrix (int arr [][VS])  
{  
    printf("Adjacency matrix : \n");  
    for (int i=0; i<VS; i++) {  
        for (int j=0; j<VS; j++) {  
            printf("%d ", arr[i][j]);  
        }  
    }  
}
```

```
printf printf("\n");
```

```
int main () {
```

```
    int adjmatrix [VS][VS];
```

```
    int Adjmatrix;
```

```
    insert Edge (adjmatrix, 0, 1);
```

```
    insert Edge (adjmatrix, 0, 4);
```

```
    insert Edge (adjmatrix, 1, 2);
```

```
    insert Edge (adjmatrix, 1, 3);
```

```
    insert Edge (adjmatrix, 1, 4);
```

insertEdge (adjmatrix, 2, 3);  
 insertEdge (adjmatrix, 3, 4);  
 return 0;

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O/P: -

Adjacent Matrix.

0	1	0	0	1
1	0	1	1	1
0	1	0	1	0
0	1	1	0	1
1	1	0	1	0

13th