

Experiment 9

Queue

```
-> #include <stdio.h>
    #include <stdlib.h>
    #define size 5
```

```
int queue [SIZE];
int front = -1, rear = -1;
```

```
void insert () {
```

```
    int value;
```

```
    if (rear == size - 1) {
```

```
        printf("Queue is full (overflow)\n");
```

```
    } else {
```

```
        printf("Enter value to insert : ");
```

```
        scanf("%d", &value);
```

```
    } if (front == -1) {
```

```
        front = 0;
```

```
        rear++;
```

```
        queue [rear] = value;
```

```
        printf("Inserted %d\n", value);
```

```
}
```

```
void delete () {
```

```
    if (front == -1 || front > rear) {
```

```
        printf("Queue is empty (underflow)\n");
```

```
} else {
```

```
    printf("Deleted %d\n", queue [front]);
```

```
    front++;
```

```
}
```

```
}
```

```

void display()
if (front == -1 || front > rear) {
} else {
    printf("Queue element : ");
    for (int i = front; i <= rear; i++) {
        printf("%d ", queue[i]);
    }
    printf("\n");
}
}

```

```

int main() {
    int choice;
    while (1) {
        printf("1. Insert\n 2. Delete\n 3. Display\n 4. Exit\n");
        printf("Enter your choice : ");
        scanf("%d", &choice);
}

```

~~Switch (choice) {~~

~~Case 1 : insert();~~

~~break;~~

~~case 2 :~~

~~delete();~~

~~break;~~

~~Case 3 :~~

~~display();~~

~~break;~~

~~Case 4 :~~

~~exit(0);~~

~~default :~~

~~printf("Invalid choice\n");~~

S

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return 0;

S

OIP

- 1) Insert
- 2) Delete
- 3) Display
- 4) Exit

Enter your choice : 1

Enter g value - to insert : 10

Inserted 10

Menu ---

Enter your choice : 1

Enter value to insert : 20

Inserted 20

Menu . . .

Enter your choice : 2

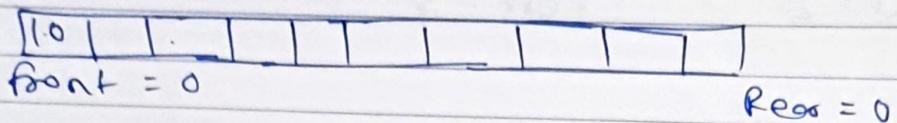
Deleted ✓

Menu . . .

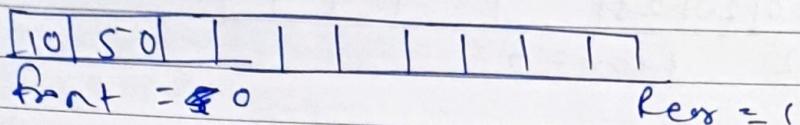
Enter your choice : 4

Q1 Perform following operation on linear queue in array size (10)

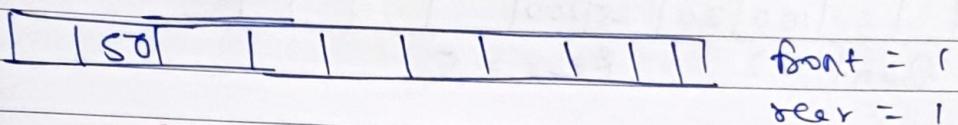
i) insert (10)



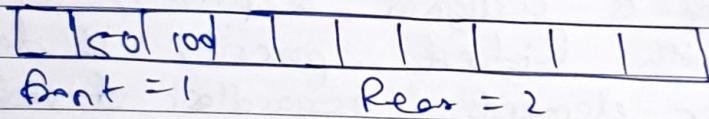
ii) Insert (50)



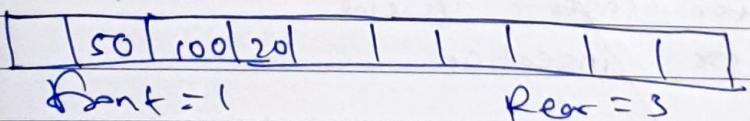
iii) Delete



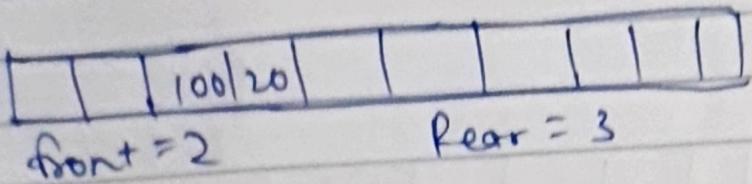
iv) Insert (100)



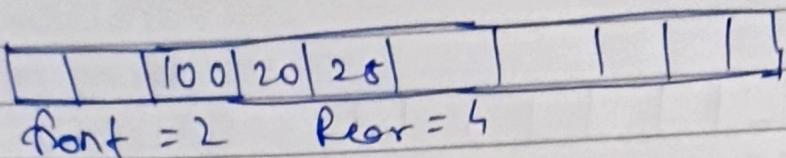
v) Insert (20)



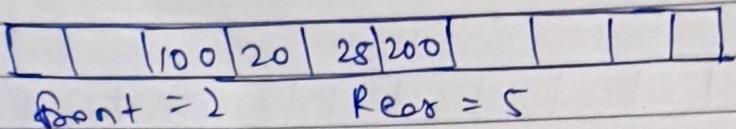
vii) Delete



Insert (28)



Insert (200)



3) Explain priority queue in detail.

→ Priority queue is a type of queue where each element is assigned a priority & the element with highest priority is deleted before other elements regardless of order they were inserted. If it does not follow FIFO.

(4) Write a ~~algorithm~~ for insertion & deletion operation for insert queue

→ Algorithm for insertion.

Step 1

Check for ~~the~~ overflow.

Step 2.

Check if the queue is empty.

Step 3

The value is sorted in the location pointed by
~~rear~~ rear.

Step 4.

Exit

for - deletion -

Step 1

Check for underflow condition on underflow occurs if front = -1 or front > rear has ever if queue has some value then ~~the~~ front is incremented so that it now points to the next value in queue.

Step 2 - ~~Exit.~~

~~NN
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