

Experiment 9

Queue

```
-> #include <stdio.h>
#include <stdlib.h>
#define size 5
```

```
int queue [size];
int front = -1, rear = -1;
```

```
void insert () {
```

```
    int value;
```

```
    if (rear == size - 1) {
```

```
        printf("Queue is full (Overflow)\n");
```

```
    } else {
```

```
        printf("Enter value to insert : ");
```

```
        scanf("%d", &value);
```

```
        if (front == -1) {
```

```
            front = 0;
```

```
            rear ++;
```

```
            queue [rear] = value;
```

```
            printf("Inserted %d\n", value);
```

```
        }
```

```
    }
```

```
void delete () {
```

```
    if (front == -1 || front > rear) {
```

```
        printf("Queue is ex empty (Underflow)\n");
```

```
    } else {
```

```
        printf("Deleted %d\n", queue [front]);
```

```
        front ++;
```

```
    }
```

```
}
```



```

void display() {
    if (front == -1 || front == rear) {
        return;
    } else {
        printf("Queue element : ");
        for (int i = front; i <= rear; i++) {
            printf("%d ", queue[i]);
        }
        printf("\n");
    }
}

int main() {
    int choice;
    while (1) {
        printf("\n 1. Insert\n 2. Delete\n 3. Display\n 4. Exit\n");
        printf("Enter your choice : ");
        scanf("%d", &choice);

        switch (choice) {
            case 1: insert();
                    break;

            case 2:
                    delete();
                    break;

            case 3:
                    display();
                    break;

            case 4:
                    exit(0);
            default:
                    printf("Invalid choice\n");
        }
    }
}
    
```

```
{  
{  
    return 0;  
}
```

O/P

- 1) Insert
- 2) Delete
- 3) Display
- 4) Exit

Enter your choice : 1

Enter value to insert : 10

Inserted 10

Menu ---

Enter your choice : 1

Enter value to insert : 20

Inserted 20

Menu ---

Enter your choice : 2

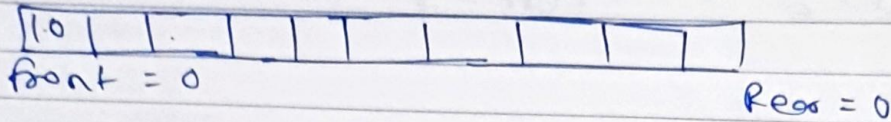
Deleted 10

Menu ---

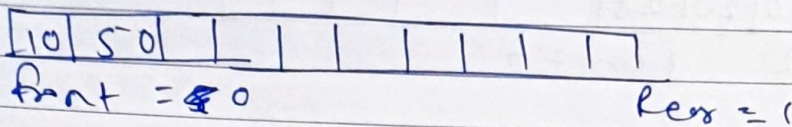
Enter your choice : 4

Q2) Perform following operation on linear queue in array size (10)

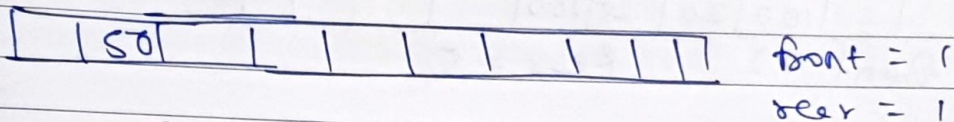
i) insert (10)



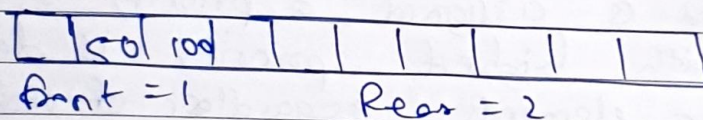
ii) Insert (50)



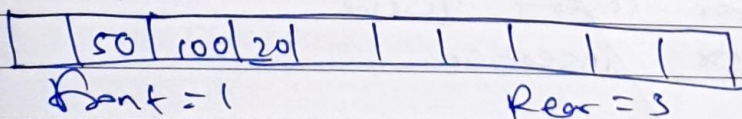
iii) Delete



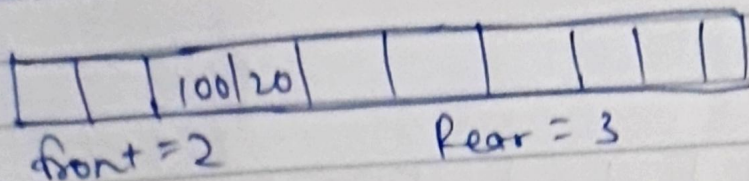
~~iv) Insert (100)~~



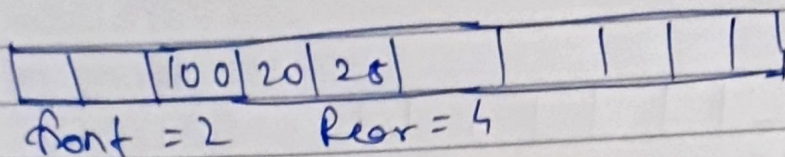
v) Insert (20)



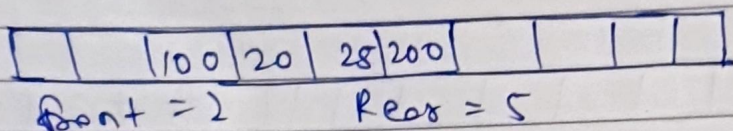
vii) Delete



Insert (25)



Insert (200)



3) Explain priority queue in detail.

→ Priority queue is a type of queue where each element is assigned a priority & the element with highest priority is deleted before other elements regardless of order they were inserted. It also does not follow FIFO.

4) Write a ~~algorithm~~ for insertion & deletion operation for ~~insert~~ queue.

→ Algorithm for ~~insertion~~.

Step 1

Check for ~~the~~ overflow.

Step 2.

Check if the queue is empty.

Step 3

The value is sorted in the location pointed by ~~rear~~ rear.

Step 4.

Exit

for - deletion -

Step 1

Check for underflow condition on underflow occurs if $\text{front} = -1$ or $\text{front} > \text{rear}$ have ever if queue has some value then ~~front~~ front is incremented so that it now pointer to the next value in queue.

Step 2 - Exit.

~~N/A~~
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