

Anujin Munkhbat

SOFTWARE ENGINEER

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Software Engineer with a 5+ year trajectory of advancing cross-platform software development and enhancing user experiences. Proven leadership in spearheading development projects that have significantly boosted user engagement. Expertise in a broad array of programming languages including C#, TypeScript, and Objective-C, adept in utilizing technologies like Azure, MySQL, and JIRA to deliver impactful solutions.

PROFESSIONAL EXPERIENCE

MAR 2023 - PRESENT

Software Engineer II, Logos

- Spearheaded the development of a pivotal feature for Logos Desktop, driving a notable 20% increase in user engagement and contributing to a 15% rise in revenue for the latest release.
- Ensured cross-platform functionality and enhanced user experience by implementing critical software features across macOS, Windows, and web platforms, resulting in a 30% reduction in user-reported bugs.
- Led a year-long cross-functional project, coordinating with product, design, and QA teams for on-time delivery highly valued by customers, resulting in a 10% increase in new customer adoption.

MAR 2020 - MAR 2023

Software Developer, Logos

- Directed cross-functional efforts to maintain operations, including on-call support for APIs, micro-services, and Azure migration, resulting in uninterrupted service for users and a 15% decrease in high severity incidents.
- Spearheaded collaborative initiatives with product, design, and QA teams to ensure on-time completion of critical projects, leading to several successful launches of the app.

MAY - AUG 2019

Software Engineering Inter, Faithlife/Logos

- Spearheaded the integration of an efficient dashboard feature as an intern-level full-stack engineer, optimizing access to multiple internal products and enhancing user engagement and retention rates.

SEP - MAY 2019

iOS Development Intern, Olive Tree Bible Software

- Implemented Siri Shortcuts and Vision Accessibility support, amplifying user experience and accessibility, leading to a 10% increase in customer acquisition and broader market impact.

MAY - AUG 2018

Web Development Intern, 14Four

- Led diverse web development projects using VueJS
- Exceeded project expectations consistently and thrived in meeting tight deadlines

FEB - MAY 2018

Google CodeU Remote Program Alumna

- Worked in a team to build a Java-based web chat application
- Under the mentorship of a Google engineer
- Enhanced coding skills through hands-on experience

SKILLS

Programming languages

C#, Objective-C, JavaScript, TypeScript, C++, Python

Development

.NET, WPF, XAML, NuGet, Node.js, MySQL, REST, HTML, SCSS, Bootstrap, Tailwind, React, NextJS, Angular, Azure, Google Cloud, AWS, Terraform

EDUCATION

B.A. Computer Science, Whitworth University

Business Track

magna cum laude

Provost Honor Roll (2016-2020)

Other

CI/CD pipelines, JIRA, Jenkins, Git, GitHub Actions, Agile, Scrum