LAB CYCLE-2

1. Implementation of triggers *
   Create the following tables:
   Event(event_id,name,desc,city)
   Participant(player_id,name,event_id,gender,year)
   Prizes(prize_id,money,event_id,rank,year)
   Winners(prize_id,player_id)

   Write a trigger to make sure that for every new event create 3 prizes are created in prize table( $1^{st}$ prize-1500,$2^{nd}$ prize-1000,$3^{rd}$-500)

2. NOSQL DATABASE*
   CRUD  Operations implementation
   - Familiarization of mongo db
   - Creation
   - Read
   - Update
   - Delete

3. Database design project