# ANUJ NAGPAL

3<sup>rd</sup> Year Undergraduate

Department of Computer Science and Engineering

Indian Institute of Technology, Kanpur **EDUCATIONAL QUALIFICATIONS:**  Email: anujnag@cse.iitk.ac.in, anujnagpal96@gmail.com

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|  | Year               | Degree   | Institute                                    | CPI / %        |
|--|--------------------|--|--|----------------|
|  | 2018<br>(expected) | Bachelor of Technology, Computer Science and Engineering | Indian Institute of Technology Kanpur        | <b>9.3</b> /10 |
|  | 2014               | AISSCE (Class XII - CBSE)                                | B. M. M. Sen. Sec. School ,Mandi Killianwali | 96.2%          |
|  | 2012               | AISSE (Class X - CBSE)                                   | B. M. M. Sen. Sec. School, Mandi Killianwali | 10/10          |

#### **ACADEMIC ACHIEVEMENTS:**

- Received Academic Excellence Award from IIT Kanpur for the Academic Session 2014-15.
- Secured an All India Rank of 190 in JEE Advanced 2014 given by about 150,000 students.
- Secured an All India Rank of 220 and State Rank of 4 in Punjab in JEE Main 2014 given by about 1,500,000 students.
- Conferred with Kishore Vaigyanik Protsahan Yojana (KVPY) Scholarship in 2012 by IISc Bangalore.
- Qualified National Standard Examination in Chemistry (NSEC) and National Standard Examination in Astronomy (NSEA) in 2013.

#### **PROJECTS:**

## Joint Seat Allocation Algorithm for IITs, NITs, several IIITs and other GFTIs 2016

Dec'15 - Apr'16

- (Mentor: Dr. Surender Baswana, Department of Computer Science and Engineering, IIT Kanpur)
- Implemented a Joint Seat Allocation algorithm complying with the rules of JoSAA 2016 and tested it on 0.2-0.5 million candidates.
- Improved time taken by algorithm by 70% times as compared to previous year algorithm for some boundary test cases.

# • Deep Reinforcement Learning for Playing Pong Atari Game

Sep'16 - Nov'16

(Mentor: Dr. Piyush Rai, Department of Computer Science and Engineering, IIT Kanpur)

- Applied deep reinforcement learning algorithms to learn playing strategy for Pong Atari game.
- Implemented Q-Learning and Policy Gradient methods in TensorFlow to train the Al.

# • Finding Vulnerabilities and Improving Security of Zoobar Server

Jan'17 - Current

(Mentor: Dr. Sandeep Shukla, Department of Computer Science and Engineering, IIT Kanpur)

- Finding and exploiting overflow, format string, denial of service vulnerabilities and crafting various browser based attacks.
- Fixing bugs in code of web server and implementing principle of least privileges by separating various processes.

Aug'16 - Nov'16

(Mentor: Dr. Mainak Chaudhuri, Department of Computer Science and Engineering, IIT Kanpur)

Extended the standard system call library, implemented process scheduling algorithms and page replacement algorithms for NachOS.

Java to x86 Assembly Compiler

Jan'17 - Current

- (Mentor: Dr. Amey Karkare, Department of Computer Science and Engineering, IIT Kanpur)
- Designing an End-to-End Compiler for Java in the x86 architecture using Python Lex and Yacc (PLY).
- Implementing register allocation algorithm, register flushing, symbol table and abstract syntax tree for various Java language features.

(Mentors: Dr. Pivush Kurur, Dr. Satvadev Nandakumar and Dr. Medha Atre, Department of Computer Science and Engineering, IIT Kanpur)

## • Online Academic Registration Portal

Sep'16 - Current

- Revamping the current online academic registration portal and making a new platform using Ruby on Rails framework.
- Providing Rich Query Support on the old academic data and Benchmark Testing for various databases to find the most suitable one,

#### Data Analytics and UI integrations on Prutor

Dec'16 - Current

- (Mentor: Dr. Amey Karkare, Department of Computer Science and Engineering, IIT Kanpur)
- Added Integrations and enhanced Admin UI of an online interface (Prutor) used to teach programming to first year students.
- Integrated data analyzing features on solution submissions by students which can help in reducing their common mistakes.

### • Applications of Graph Algorithms in Markov Chains

Feb'17 - Current

(Mentor: Dr. Avijit Khanra, Department of Industrial and Management Engineering, IIT Kanpur)

- Analyzing by-products of graph algorithms which can be used to extract information out of Markov Chains to solve real-life problems.

#### Combinatorial Game Theory

Sep'15 - Nov'15

(Mentor: Dr. Rajat Mittal, Department of Computer Science and Engineering, IIT Kanpur)

- Studied theory behind combinatorial games and various heuristics and winning techniques applicable in them.
- Analyzed winning strategies for some classical combinatorial games like Nim, Hex, Domineering and Tic-Tac-Toe.

## **POSITIONS OF RESPONSIBILITY**

## • Coordinator, ACA, Student Body of CSE Department, IIT Kanpur

Aug '16 - Current

- Organized departmental activities ranging from hackathons and workshops to floating semester projects for 150 first year students.
- Facilitated smooth conduction of ACA summer school with around 300 registered students and 5 courses.
- Organized departmental happy hours and junior-senior sessions for promoting student-faculty and intra-department interaction.
- · Secretary, Programming Club, IIT Kanpur

Apr '15 - Apr'16 Apr '15 - Apr'16

· Secretary, Animation Club, IIT Kanpur

Jan '17 - Current

 Mentor, Semester Project for 10 First Year Students **RELEVANT COURSES:** 

#### Operating Systems

- Computer Systems Security^ Design and Analysis of Algorithms
- Principles of Database Systems^ Applications of Stochastic Processes^

· Compiler Design

• Introduction to Economics (A\*)

· Probability and Statistics

• Machine Learning Techniques

Computing Laboratory – II (A\*)

• Data Structures and Algorithms

- Computer Organization
- A\* for exceptional performance ^ - Ongoing

#### **TECHNICAL SKILLS:**

- Programming Languages: C, C++, Python, Java, Bash, HTML, CSS, JavaScript, PHP, SQL, Verilog, Assembly
- Softwares & Utilities: GNU Octave, Git, LaTeX, Vim, Gnuplot, MATLAB, Ruby on Rails, Node.js, Autodesk 3ds Max