Anuj Punjani

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EXPERIENCE

1. Software Engineer - R&D, Tejas Networks, Bengaluru, India

August 2023 - Present

- Developed 2 new BGP attributes from scratch, allowas-in and as-override (with VRF), for global and route-maps configuration in Tejas core operating system.
- Engineered a static ARP deletion mechanism with VRF.
- Fixed issues related to clock and timezone discrepancies, ensuring accurate timekeeping across systems.
- Migrated 5+ CLI features, including BGP attributes and ACL configurations, to GUI, improving user interaction and operational efficiency.
- Fixed critical key filter bugs in the GUI, ensuring accurate data retrieval.
- Utilised C, C++, XML, JavaScript, TCPDUMP, and GDB for the development, debugging, and integration of features, maintaining high standards of code quality and performance.

2. Software Engineer Intern - R&D, Tejas Networks, Bengaluru, India March 2023 - July 2023

- Developed and deployed a software solution enabling the transformation of a (24+2) port enterprise switch variant into a (16+2) port configuration.
- Worked on software technologies like, C/C++, OOPs, CLI, Git, Linux, Vim, Threading, Networking.

SKILLS

- Languages & Frameworks C, C++, Java, JavaScript, Node.Js, React.Js, MySQL
- Libraries C++ STL, Java Collections
- Tools & Other Technologies -Linux, Vim, Git, VS Code, Networking, Shell Scripting, Bash Scripting
- Skills Object Oriented Programming (OOPs), Data Structures, Algorithms

EDUCATION

Guru Gobind Singh Indraprastha University, New Delhi

2019 - 2023

Bachelors of Technology Information Technology - 9.1 CGPA

PROJECTS

1. My Own Programming Language (Fluent) | Deployed | GitHub

- Deployed a custom programming language, Fluent, utilising React.js for the web interface and Node.js for backend processing.
- Implemented core compiler components including lexical analysis, parsing, and code generation in Node.js.
- Core features include variable handling, list management, conditional statements, loops, and functions.
- Integrated modern programming features like Arrow Functions, First-Class Functions, a Command-Line Interface (CLI) mode, and direct file execution.

2. Automatic Role Playing Game (Hero vs Enemies) | GitHub

- Engineered an automated CLI-based RPG in C, leveraging advanced data structures (structs, linked lists, stacks) and generic pointers for data handling.
- Implemented algorithmic randomness for effective gameplay, including random hit probabilities and reward generation, enhancing user engagement.

3. Chrome Extension (Featured by Google) | Deployed | GitHub

- Designed a Todo Extension using JavaScript.
- Minimal Todo-List has 215+ global users, with 5 star rating.

ACHIEVEMENTS

- LeetCode: 630+ Problems Solved (250+ submissions in C++, 500+ submissions in Java) | LeetCode
- Smart India Hackathon 2022 (Grand Finalist): Shortlisted among 20+ teams from all over India by proposing an idea on "AR app for monuments".
- Open Source Contribution: Contributed to Responsive HTML email signature(s) by adding a custom inline-image plugin. (PR Link)
- Google Developer Student Clubs: Co-Lead of the Design Team over 2 year tenure.