Anuj Shah

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COMPUTER SKILLS

- Programming Languages: Golang, Python, Java, C++, C#, C, SQL, R, Bash, JavaScript, HTML, CSS, PHP, Ruby, Perl
- Technologies: Git, AWS, Terraform, Buildkite, Helm, Kubernetes, Docker, Chef, Heroku, MySQL, SQLite, Excel, Photoshop

WORK EXPERIENCE

Twilio SendGrid

Software Engineer (Irvine, CA)

October 2018 – Present

- Migrated legacy services to the cloud by creating modern, pull-based systems that aggregate email data and calculate various stats (including opens and clicks) to help SendGrid move out of its on-prem data centers.
- Accelerated the development, testing, and success of a top-priority project for the company by prototyping and building a
 minimum viable product for an autonomous, revenue-generating service that provides customers personalized, digestible,
 and insightful visuals, charts, and graphs about their email deliverability, performance, and engagement.

Grad to Gridder Bootcamp Associate – Software Engineering (Denver, CO)

June 2018 – September 2018

• Presented revenue opportunities to SendGrid's executive leadership team by calculating return on investment, querying the company's internal database, and interviewing various stakeholders across departments within the company.

Symantec

Software Engineer Intern – Shared Services and Automation (Culver City, CA)

June 2017 – August 2017

- Deployed scalable automation tools so that Symantec can quickly release high-quality cybersecurity products to customers.
- Created a unit-tested, multi-platform, robust testing tool that can be used to generate build files needed for automation.
- Employed agile techniques, such as sprint planning and retrospectives, to optimize task prioritization and productivity.

iD Tech Programming Academy

Python, Java, C++, and Android Instructor (New York, NY)

June 2016 – August 2016

- Hosted mini-hackathons and designed teaching materials at New York University to help 30+ high school students prepare for collegiate programming competitions and understand fundamental concepts in core programming languages.
- Encouraged and orchestrated classes of 8 students to develop their own smartphone applications through Android Studio.

JoyRun

Brand Champion (Irvine, CA)

February 2016 – June 2016

- Implemented promotional campaigns to persuade college students at UC Irvine to download JoyRun, a mobile application that provides a cheap food-delivery service to the community on campus.
- Maintained retention of JoyRun's users and influenced marketing strategy by using my leadership and entrepreneurial skills.

IAC Applications

JavaScript Engineer Intern (Yonkers, NY)

June 2015 – August 2015

- Researched, developed, and tested a Google Chrome extension for users to check the live scores, rosters, and standings of their favorite teams and sports, including displays from NBA, NFL, MLB, and NHL.
- Redesigned Google's new tab page by creating an extension that shows a scrolling stock ticker when opening a new tab.
- Proposed and built a solution that improved IAC's existing toolbars by implementing a notifications feature that guides the user to activate their bookmarks bar on Chrome.

WayUp

Campus Representative (Irvine, CA)

February 2015 – May 2015

- Persuaded over 150 college students at UCI to sign up and find part-time jobs on WayUp's job search platform by promoting their website via social media marketing and word-of-mouth.
- Advertised summer internships on WayUp by speaking to computer science students at club meetings and class lectures.

Seema Convenience Store

Intern and Cashier (White Plains, NY)

July 2013 - August 2013

- Designed posters, signs, and advertisements about promotions in order to attract new customers to the convenience store.
- Communicated and personally interacted continuously with customers by answering questions about merchandise.
- Responded to situations involving unsatisfied customers and calmly resolved issues by maintaining positive relations.
- Maintained inventory and stocked shelves in order to increase operational efficiency and boost sales.

Town of Greenburgh, NY

Intern under Town Supervisor Paul Feiner and Town Clerk Judith Beville (Greenburgh, NY)

June - August 2011 & 2012

- Sorted hundreds of unpaid traffic tickets and parking violations (dating back to 1990) in order to help the town generate thousands of dollars in revenue.
- Co-hosted Paul Feiner's radio program on WVOX AM and interviewed local authors in the Greenburgh community.
- Communicated with local realtors to build and develop a close-knit network of contacts.
- Created a news segment on the local nature center to promote and spread awareness about animal preservation.

EDUCATION

University of California, Irvine, Irvine, CA

June 2018

B.S. in Computer Science, Specialization in Information; B.A. in Business Administration, Emphasis in Information Systems GPA: 3.787; Cum Laude; Dean's Honor List: September 2014 – June 2018

Edgemont Jr. / Sr. High School, Scarsdale, NY

June 2014

GPA: 5.05 [Scale 5.0 Weighted]

LEADERSHIP AND CAMPUS INVOLVEMENTS

Hack at UCI

Director of Corporate Outreach (Irvine, CA)

June 2015 – June 2018

- Raised over \$25,000 in sponsorship money from companies, including Microsoft, Cylance, Pariveda Solutions, and SendGrid, via cold calls and emails for UC Irvine's annual student-run hackathon, HackUCI.
- Led a team of 20+ organizers, scheduled weekly meetings, and managed communication between HackUCI and top sponsors to bolster long-term relations and spread hacker culture throughout Orange County.
- Renovated my club's website to inform members and interested parties about our latest workshops and hands-on events.

Corporate Outreach Organizer (Irvine, CA)

September 2014 – May 2015

• Researched tech companies, drafted professional emails, and implemented sales techniques to increase sponsorship money.

Management Information Student Society

Vice President of Finance (Irvine, CA)

April 2017 - March 2018

- Recorded, maintained, and updated balance sheets and other reports of financial transaction pertaining to the organization.
- Organized, budgeted, and hosted fundraisers and banquets on campus to increase the club's revenue by over 50 percent.

Mentor (Irvine, CA)

September 2015 - March 2016, September 2016 - March 2017

 Advised 2 students with interests in business and technology by helping them select classes, learn computer programming, revise their resumes, and practice for professional interviews.

ICS Lab Tutors

Python Lab Tutor (Irvine, CA)

Spring 2015, Fall 2015

• Created review materials, offered one-to-one tutorial sessions, and assisted 20+ students in introductory programming courses by answering questions related to lab assignments and helping students debug their code in Python.

Video Game Development Club

Programmer and Sound Engineer (Irvine, CA)

October 2014 – June 2015

• Collaborated with a team of 10+ students to create a multiplayer computer game called *Space Gods*, using a variety of software, including Git, Unity, and Visual Studio.

PROJECTS

Android Application Development

Mobile Developer (Scarsdale, NY)

October 2013

• Launched *E-News*, an Android application with 3,000+ downloads on the Google Play Store, so that users can easily access popular news websites.

• Marketed my band, *The Simple Approach*, by building an Android application where users can listen to our 11 original songs on SoundCloud and watch our live recordings on YouTube.

AWARDS

First Place in Butterworth Product Development Competition [\$7,500]

May 2016

• Proposed the business case and developed an application called *Sonder VR* that provides virtual reality therapy experiences for people with Autism Spectrum Disorder so that they can learn and practice their social skills at home.

ACCOMPLISHMENTS

Academic Excellence Award

June 2013

Featured in Hudson Valley's regional newspaper, The Journal News.

August 2012