

Anuj Shah

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EDUCATION

University of California, Irvine, Irvine, CA June 2018

B.S. in Computer Science, Specialization in Information; B.A. in Business Administration, Emphasis in Information Systems

GPA: 3.787; Dean's Honor List: September 2014 – June 2018

Edgemont Jr. / Sr. High School, Scarsdale, NY June 2014

GPA: 5.05 (Scale 5.0 Weighted)

COMPUTER SKILLS

- Programming Languages: Python, Java, C++, C#, C, JavaScript, HTML, CSS, PHP, SQL, R
- Software: Microsoft Excel, MySQL, Git, Linux, Android Studio, Visual Studio, Eclipse, Unity, Atom, Photoshop

WORK EXPERIENCE

Symantec, Culver City, CA June 2017 – August 2017

Software Engineer Intern – Shared Services and Automation

- Deployed scalable automation tools so that Symantec can quickly release high-quality cybersecurity products to customers.
- Created a unit-tested, multi-platform, robust testing tool that can be used to generate build files needed for automation.
- Employed agile techniques, such as sprint planning and retrospectives, to optimize task prioritization and productivity.

iD Tech Programming Academy, New York, NY June 2016 – August 2016

Python, Java, C++, and Android Instructor

- Hosted mini-hackathons and designed teaching materials at New York University to help 30+ high school students prepare for collegiate programming competitions and understand fundamental concepts in core programming languages.
- Encouraged and orchestrated classes of 8 students to develop their own smartphone applications through Android Studio.

JoyRun, Irvine, CA February 2016 – June 2016

Brand Champion

- Implemented promotional campaigns to persuade college students at UCI to download JoyRun, a mobile application that provides a cheap food-delivery service to the UC Irvine community.
- Maintained retention of JoyRun's users and influenced marketing strategy by using my leadership and entrepreneurial skills.

IAC Applications, Yonkers, NY June 2015 – August 2015

JavaScript Engineer Intern

- Researched, developed, and tested a Google Chrome extension for users to check the live scores, rosters, and standings of their favorite teams and sports, including displays from NBA, NFL, MLB, and NHL.
- Redesigned Google's new tab page by creating an extension that shows a scrolling stock ticker when opening a new tab.
- Proposed and built a solution that improved IAC's existing toolbars by implementing a notifications feature that guides the user to activate their bookmarks bar on Chrome.

WayUp, Irvine, CA February 2015 – May 2015

Campus Representative

- Persuaded over 150 college students at UCI to sign up and find part-time jobs on WayUp's job search platform by promoting their website via social media marketing and word-of-mouth.
- Advertised summer internships on WayUp by speaking to computer science students at club meetings and class lectures.

Seema Convenience Store, White Plains, NY July 2013 – August 2013

Intern/Cashier

- Designed posters, signs, and advertisements about promotions in order to attract new customers to the convenience store.
- Communicated and personally interacted continuously with customers by answering questions about merchandise.
- Responded to situations involving unsatisfied customers and calmly resolved issues by maintaining positive relations.
- Maintained inventory and stocked shelves in order to increase operational efficiency and boost sales.

Intern to Town Supervisor Paul Feiner and Town Clerk Judith Beville

- Sorted hundreds of unpaid traffic tickets and parking violations dating back to 1990 in order to help the town generate thousands of dollars in revenue.
- Co-hosted Paul Feiner's radio program on WVOX AM and interviewed local authors in the Greenburgh community.
- Communicated with local realtors to build and develop a close-knit network of contacts.
- Created a news segment on the local nature center to promote and spread awareness about animal preservation.

INVOLVEMENTS AND LEADERSHIP**Management Information Student Society, Irvine, CA**

September 2015 – Present

Vice President of Finance

- Recorded, maintained, and updated balance sheets and other reports of financial transaction pertaining to the organization.
- Organized, budgeted, and hosted fundraisers and banquets on campus to increase the club's revenue by over 50 percent.

Mentor

- Advised 2 students with interests in business and technology by helping them select classes, learn computer programming, revise their resumes, and practice for professional interviews.

Hack@UCI, Irvine, CA

September 2014 – Present

Director of Corporate Outreach

- Raised over \$25,000 in sponsorship money from companies, including Cylance, Pariveda Solutions, and SendGrid, via cold calls and emails for UC Irvine's annual student-run hackathon, HackUCI.
- Led a team of 20+ organizers, scheduled weekly meetings, and managed communication between HackUCI and top sponsors to bolster long-term relations and spread hacker culture throughout Orange County.
- Renovated my club's website to inform members and interested parties about our latest workshops and hands-on events.

Corporate Outreach Organizer

- Researched tech companies, drafted professional emails, and implemented sales techniques to increase sponsorship money.

ICS Lab Tutors, Irvine, CA

Spring 2015, Fall 2015

Python Lab Tutor

- Created review materials, offered one-to-one tutorial sessions, and assisted 20+ students in introductory programming courses by answering questions related to lab assignments and helping students debug their code in Python.

Video Game Development Club, Irvine, CA

October 2014 – June 2015

Programmer and Sound Engineer

- Collaborated with a team of 10+ students to create a multiplayer computer game called *Space Gods*, using a variety of software, including Git, Unity, and Visual Studio.

PROJECTS**Android Application Development**

October 2013

Mobile Developer

- Launched *E-News*, an Android application with 3,000+ downloads on the Google Play Store, so that users can easily access popular news websites.
- Marketed my band, *The Simple Approach*, by building an Android application where users can listen to our 11 original songs on SoundCloud and watch our live recordings on YouTube.

AWARDS**First Place in Butterworth Product Development Competition (\$7,500)**

May 2016

- Proposed the business case and developed an application called *Sonder VR* that provides virtual reality therapy experiences for people with Autism Spectrum Disorder so that they can learn and practice their social skills at home.

ACCOMPLISHMENTS

Academic Excellence Award
Featured in Hudson Valley’s regional newspaper, *The Journal News*.

June 2013
August 2012

