

# Spring Boot

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# SpringBoot ⇒

It is a part of Spring - framework  
it is module of Spring

Difference b/w Spring and SpringBoot

Features                      Spring framework                      SpringBoot

① Configuration	xml / JavaBasedConfig	Auto-Configuration
② Setup	Long	very fast
③ Server	External	Embedded.
④ Dependencies	Manual	Starter-based.
⑤ Boiler-plate code	High	low-level.
⑥ Microservices	Hard	very easy.

# SpringBoot Basically works on a Principal :—  
Convention over Configuration.

★ In short :-

- Spring → Power but complex
- SpringBoot → Easy (Spring but easy).

SpringBoot = SpringFramework + AutoConfiguration + Embedded Server

features : # Starter - Dependencies :— ①

→ Starters are pre-defined dependency conflicts

(1) Spring-boot-starter-web → ( web + REST )

(2) Spring-boot-starter-data-JPA → ( JPA + Hibernate )

(3) Spring-boot-starter-security → ( Security )

✓ Reduces dependency Conflicts

# STS → Spring Tool Suite (SpringBoot Application)

for  
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Boot Application.

## (2) ★ Embedded Server.

Spring boot includes

- Tomcat ( default )
- Jetty
- Netty

NO need to deploy WAR file

## (3) ★ Standalone App. . .

- web app
- Console app
- Microservice

Can run as Standalone Java app

- only main method required

## (4) ★ Externalized Configuration :-

⇒ Spring Boot Supports

- ① application.properties ( key value pair ) ke form me entry karne
- ② application.yml ( tree ) structure ke form me entry karne
- ③ Environment variables ( Data whose security is very important, we do entry in environment variable )

## (5) Auto-Configuration :-

- Automatically configures beans based on dependencies.
- Example :-

If you add spring-boot-starter-web , it auto-Configures :-

(1) DispatcherServlet

(2) Tomcat

(3) Jackson ( JSON )

⇒ NO need to write extra Configuration

# SpringBoot :-

Spring Boot is a java-framework built on top of spring that simplifies application development.

It eliminates boiler plate code with auto-configuration.

Spring Boot comes with an embedded server, making applications production ready.

⇒ why SpringBoot ?

- fast Development
- Auto - Configuration
- microServices friendly
- Seamless Integration
- wide Adoption.

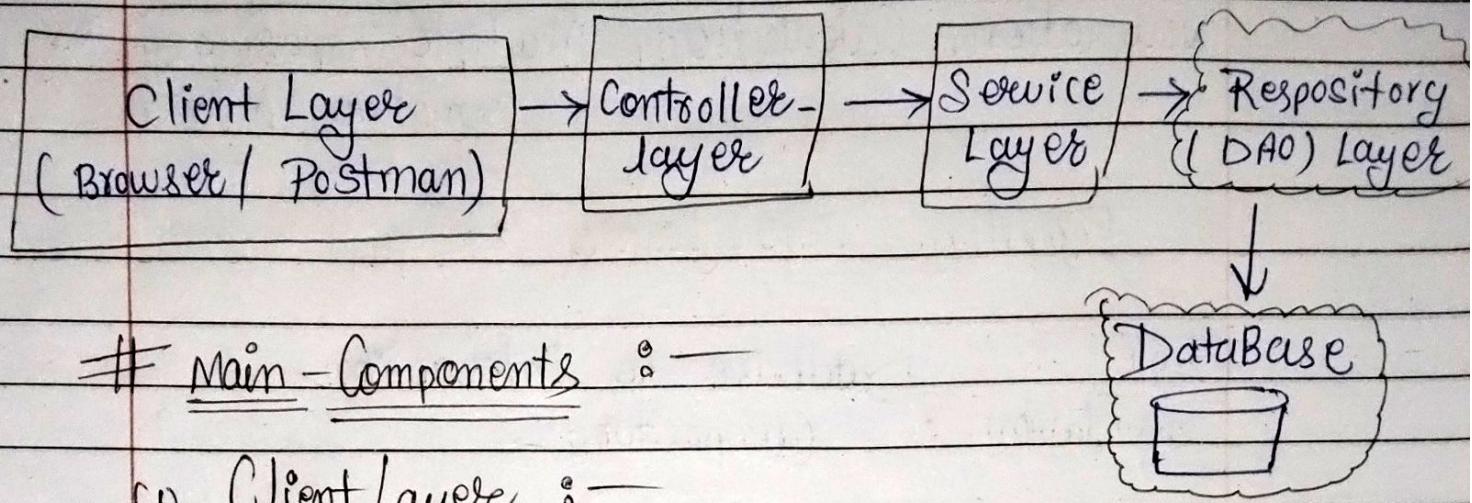
⇒ why SpringBoot came ?

Traditional Spring has problems like :-

- Too much XML Configuration
- Manual dependency management.
- Need to configure Tomcat Separately
- Long set-up time

⇒ SpringBoot solves all these.

## # Sprint - Boot Architecture :-



## # Main Components :-

### (1) Client Layer :-

- Browser, Mobile App, Postman, etc.
- HTTP request send karta hai (GET, POST, PUT, DELETE).

### (2) Controller Layer :-

**Role :-** Request ko receive karna & response dena

#### ★ Annotation :-

@RestController	@RequestMapping
@Controller	@GetMapping, @PostMapping

#### ★ Work :-

- Request accept karta hai
- Service layer ko call karta hai
- Response return karta hai (JSON / View).

### (3) Service Layer :-

**Role :-** Business logic handle karna.

Annotation :- `@Service`

WORK :-

Validation, Calculation, Multiple Repository to combine functionality.

(4) Repository (DAO) Layer :-

Role :- Database se interaction

Annotation :- `@Repository`

Interface :- `JpaRepository`

work :-

- CRUD operation
- Query execution.

(5) Database Layer :-

- MySQL, PostgreSQL, Oracle, H2, etc.
- Data permanently store hota hai

⇒ Benefits of Spring Boot Architecture.

- Loose Coupling
- Easy Maintenance
- Faster Development
- No XML Configuration,
- Production Ready

## # Spring Boot - Annotations

- Annotations in Spring Boot are metadata that simplify configuration and development. Instead of XML, annotations are used to define beans, inject dependencies and create REST endpoints.
- They reduce boilerplate code and make building applications faster and easier.

### Core Spring Boot Annotations :-

#### ① @SpringBootApplication annotation.

- This annotation is used to mark the main class of a Spring Boot Application.
- It encapsulates @SpringBootConfiguration, @EnableAutoConfiguration and @ComponentScan annotations with their default attributes.

Example :-

@SpringBootApplication.

```
public class DemoApplication {
```

// main Driver Method

```
public static void main (String [] args) {
```

```
    SpringApplication.run (DemoApplication.class,  
                        args);
```

3 3

(2) @SpringBootConfiguration annotation.

- Indicates that a class provides configuration for a SpringBoot application.
- Alternative to Spring's `@Configuration`.
- Included automatically with `@SpringBootApplication`.

(3) @EnableAutoConfiguration Annotation.

- This annotation auto-configures the beans that are present in the class path.
- Enables Spring Boot's auto-configuration mechanism.

(4) @ComponentScan Annotation.

- Tells Spring where to search for components (`@Controller`, `@Service`, `@Repository`, etc).
- Typically used with `@Configuration`.

# # Request Handling and Controller annotations

## Some important annotations :-

### (1) @Controller :-

- This annotation provides Spring MVC features.
- It is used to create Controller classes and simultaneously it handles the HTTP requests.

Generally we use @Controller annotation with @RequestMapping annotation to map HTTP requests with methods inside a Controller class.

### (2) @RestController :-

- This annotation is used to handle Rest APIs and also used to create Restful web services using Spring MVC.

- It encapsulates @Controller annotation and @ResponseBody annotation with their default attributes.

$$@RestController = @Controller + @ResponseBody$$

### (3) @RequestMapping Annotation :-

- Maps HTTP requests to handler methods.

- Supports GET, POST, PUT, DELETE etc.

for handling specific HTTP requests, we can use

- @GetMapping, • @PostMapping, • @PutMapping,
- @PatchMapping, • @DeleteMapping

(4)

### @RequestParam Annotation :-

@RequestParam annotation is used to read the form data and binds the web request parameter to a specific controller method.

(5)

### @PathVariable Annotation :-

This annotation is used to extract the data from the URL path. It binds the URL template path variable with method variable.

(6)

### @RequestBody Annotation :-

This annotation is used to convert HTTP requests from incoming JSON format to domain objects directly from request body. Hence method parameters binds with the body of the HTTP request.

(7)

### @ResponseBody Annotation :-

This annotation is used to convert the domain object into HTTP request in the form of JSON or any other text. Here, the return Type of the method binds with the HTTP response body.

## 8. @ModelAttribute Annotation :-

This annotation refers to model object in Spring MVC. It can be used on methods or method arguments as well.

# JSON full form ?

[JavaScript Object Notation]

⇒ JSON Stands for JavaScript Object Notation, used to transfer data between client and server.

## ★ Product → /product

→ Create → POST

→ Get →  
 /{id} → GET

→ delete → /{id} → DELETE

→ list ↗

/ → GET

@Controller.

@PostMapping("/product")

public String save(){

Sys.out.println("Product saved --");  
 return "Product saved".

TOC isko view name  
 na samjhne iste line

Hum, . is method par.

@RequestBody annotation

Iga denge, taki vo isko  
 as a response hi lega.

## # Why we use postMan?

for testing the APIs. (Populate API testing)

- Send HTTP requests,
- Test REST APIs,
- Check response from server.
- form-data
- It helps developers test APIs without frontend.
- x-www-form-urlencoded.

2. Data

key = " "

key must be in

String form

@RequestBody product p{}

jo JSON se data h, or -

jo hum save karwa rhe  
 karne ke liye same Hona chahiye

# @RequestParam("name") String name.

Use, when we send the data in key-value pair

### \* Uses of Postman

Postman is used to :-

- (1) Test GET, POST, PUT, DELETE APIs.
- (2) Send request data (body, headers, params).
- (3) Check JSON / XML response.
- (4) Debug backend issues
- (5) Automate API testing

→ Spring Boot API to directly test Karma before frontend ready.

### \* What happens in Postman ?

Postman acts as a client, and your backend (Spring Boot) is the server

### \* Body Types in PostMan ( important )

when we send data using POST / PUT, we choose body type.

#### (1) form-data :-

- Sends data as key - value pairs

- Used when sending files + text

→ where used ?

- file upload, • Image, PDFs, • Mobile Picture upload

## (2) X-www-form-urlencoded :-

- Sends data in URL encoded format
- Same as HTML form submission

Ex:- Username = neha & password = 1234

where used ?

- Login forms, • Simple form submission,
- No file upload.

## (3) Raw :-

Sends raw data in Request body  
mostly used for JSON

Example :- (JSON)

```

    {
        "name": "Neha",
        "email": "neha@gmail.com"
    }
  
```

where used ?

- REST APIs , • SpringBoot + @RequestBody ,
- Microservices communication

@PostMapping (" /save")

```

public String saveUser (@RequestBody User user)
{
    return "Saved";
}
  
```

Y

form-data vs x-www-form-urlencoded vs raw

features	form-data	x-www-form-urlencoded	raw
Data format	key-value	URL encoded	JSON/XML/Text
file upload	✓ Yes	✗ No	✗ No.
used for	files + text	Simple forms	REST APIs.
Spring annotation	@RequestParam	@RequestParam	@RequestBody

① Postman :-

PostMan is an API testing tool used to send HTTP requests and validate responses.

② form-data :-

used to send form fields along with files.

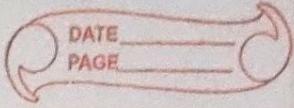
③ x-www-form-urlencoded :-

used to send simple key-value form data.

④ raw :-

Used to send raw data like JSON in REST API

Database ke ander jo table hai = Resource  
like product, category



PUT

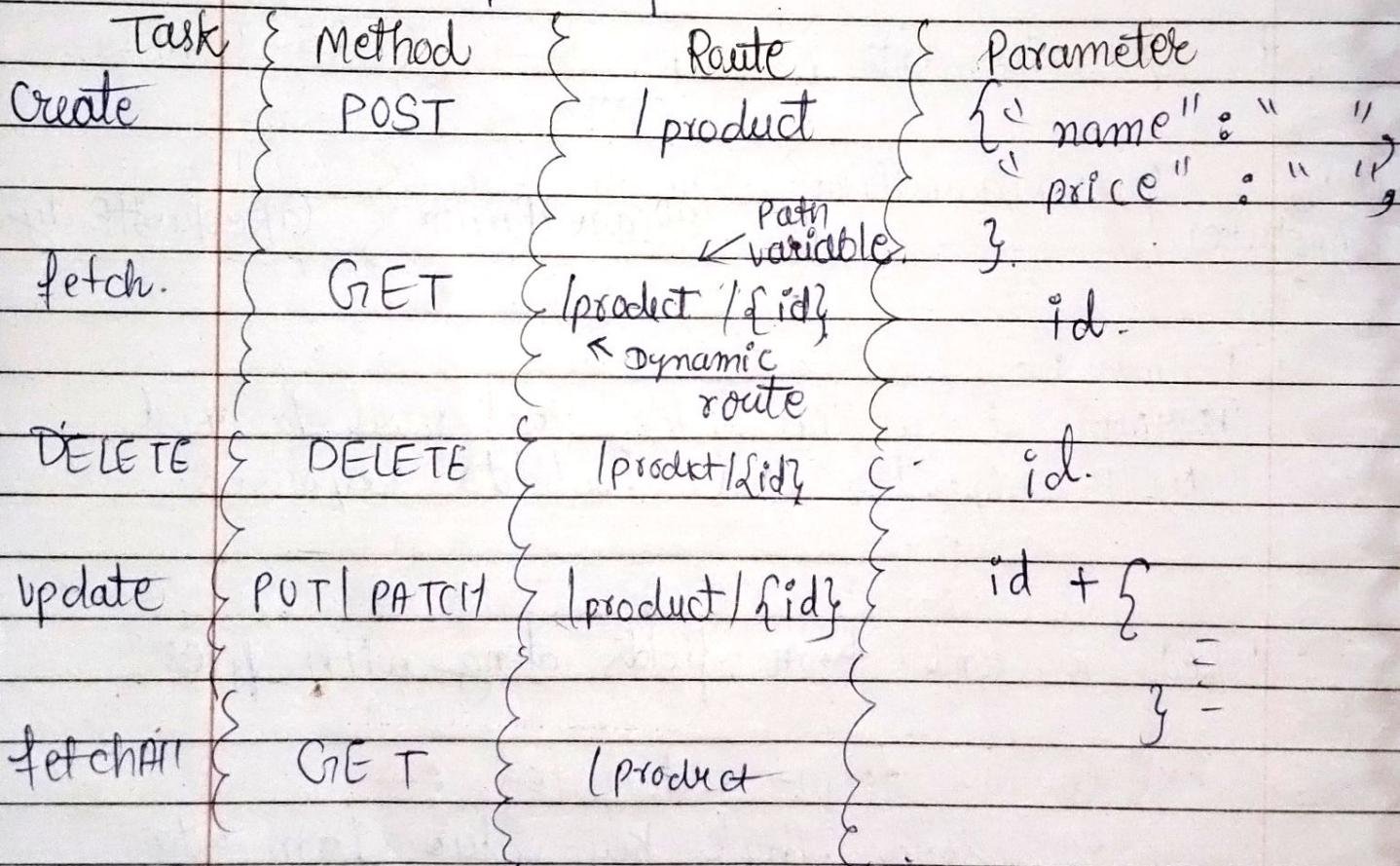
Completely update  
the resource.

PATCH.

when, we want to  
update partially  
resource.

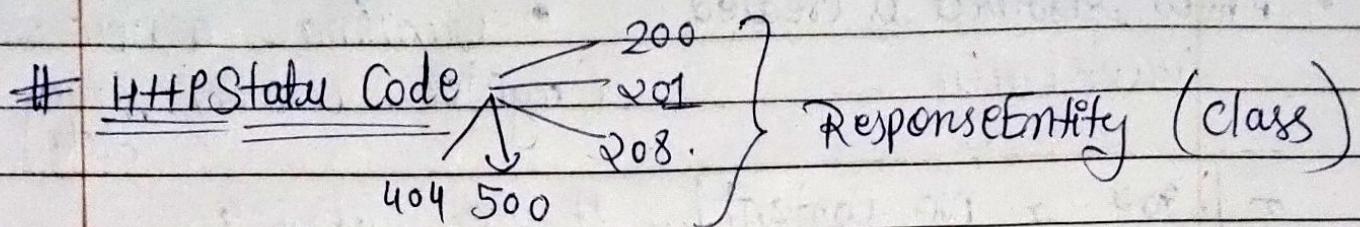
Product

Primarykey (must be unique)



DELETE function, me return type jisko delete karne hai  
wahi rakh de le, Taki UNDO  
ki functionality de sake

(like product, category etc).



@ControllerAdvice.

## # HTTP Status Code :-

An HTTP Status Code is a number sent by the Server in response to a Client request (browser, frontend app, Postman).

It tells :-

- whether the request was successful.
- or why it failed.

## # Status Code Categories :-

Range

2XX

4XX

5XX

Meaning

Successful  
Client Error

Server Error

### (1) 2XX - Success Code

#### (1) 200 - OK

- Request processed successfully
- Data is returned

Use when :-

- fetching data
- Updating data successfully

(2) 201 → Created

# Use when :-

- A new resource is created successfully

- Creating a new record (register, User, save data)

(3) 204 → NO Content

# Use when :-

- Request successful
- No response body

- Deleting the resource

(B) 4xx - Client Error Codes(1) 400 - Bad Request

- Client sent invalid data

Example :-

- Missing required fields
- Invalid JSON Data.

(2) 401 - Unauthorized

- Authentication required or token missing/Invalid.

Example :-

- JWT token not provided

(3) 403 - forbidden

- User is authenticated but doesn't have permission

Ex :-

USER role trying to access ADMIN APIs

(4) 404 - Not found

- Requested resource or URL doesn't exist.

(C) 5xx - Server Error Codes(1) 500 - Internal Server Error

- Something went wrong on the server

Ex:- Nullpointer Exception, Database error

(2) 502 - Bad Gateway

- Gateway/Server received invalid response

Ex:- API Gateway → microservice down.

(3) 503 - Service Unavailable

- Server is temporarily unavailable

Ex:- Server overloaded  
Maintenance mode.

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In Constructor Injection :- two constructors are not recommended, just increase the parameters.

# SpringBoot automatically throw 500 error.  
( like SQL Server error, DB related error ).

# for handling this, we create one global exception <sup>Handler</sup> class ( instead of writing try - catch ).

# To tell Spring container that this class is <sup>global</sup> exception handler class, we use -

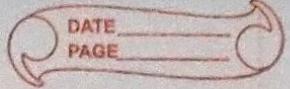
⇒ **@RestControllerAdvice**

⇒ On method, which is handle the exception, we use

⇒ **@ExceptionHandler**

**@ExceptionHandler (Exception.class)**

But jo property serialize nahi hogi, to no persist bhi nahi  
Hoga.



## # Solution :-

JSON

To To Not Expose the properties of n Objects

# Three Ways to do this :-

① @JSONIgnore

② @JsonIgnore property

③ DTO ( Data Transfer Object is used to transfer data between layers) (Recommended)

a) @JSONIgnore, @JsonIgnoreProperty  
property-level      class-level

3) DTO :-

→ we create a separate class for DTO,  
And sends the DTO in response, in  
any controller Method.

→ Mapping the entity Parallelly entity itself.

## # Spring Security Module :-

# Spring auto configure the end-points in our Application,  
when we add springSecurity in pom.xml (class path)

@EnableWebSecurity :- Enables Spring Security.

It is powerful module module use to secure Spring Boot Applications by handling :-

- Authentication, Authorization, Protection against CSRF, CORS, etc.

## # Default - behaviour :-

It secure all the end-points By default

Backbone of Spring Security = filter

~~SecurityChainFilter~~ ~~SecurityFilterChain~~ :-

we create SecurityChainFilter method than it will returns object of SecurityChainFilter.

Hum iska object create karne ki responsibility to containe than we use @Bean.

## # CSRF :-

Cross-Side request Forgery. :-  
(for browser environment)

for preventing the unnecessary authentication authorization.

```
http. CSRF ( CSRF->CSRF.disable() ). authorize
    HttpServletRequest ( auth->auth.requestMatcher("/*")
        .permitAll() );
```

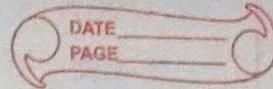
Sab APIs request ko allow kar diya Hai

## • Disable CSRF ( for REST APIs ) :-

In REST APIs (JWT based), CSRF is usually disabled because APIs are stateless :-

⇒ `http. CSRF(). disable();`

⇒ `Matchers()` returns Boolean.



@Bean

```
public SecurityFilterChain securityFilterChain(HttpSecurity http) throws Exception {
```

```
    http· CSRF (CSRF → CSRF· disable()) · authorizeHttpRequests( auth → auth · requestMatchers("/*")  
        · permitAll());  
    return http· build();
```

}

### • Definition:-

CSRF (cross-Site Request Forgery) is a security attack where a malicious website tricks a logged-in user's browser into performing an unauthorized action on another website without the user's knowledge.

### # How CSRF Attack Works :-

- ① User logs into a trusted website.  
    ↓  
② Browser stores session & cookies.
- ③ User visits a malicious website.
- ④ That site sends a hidden request to the trusted site.
- ⑤ Browser automatically sends cookie.
- ⑥ Server thinks request is valid → Attack succeeds.

### CSRF Protection in Spring Security.

Spring Security protects against CSRF by default.

⇒ How?

- Generates a CSRF Token, Token must be sent with every - state-changing request (post, put, DELETE)
- Server validates token before processing request.

#problem :- Recursive JSON Loop.

#Solution :- DTO, JSON ignore, JSONIgnoreProperties.

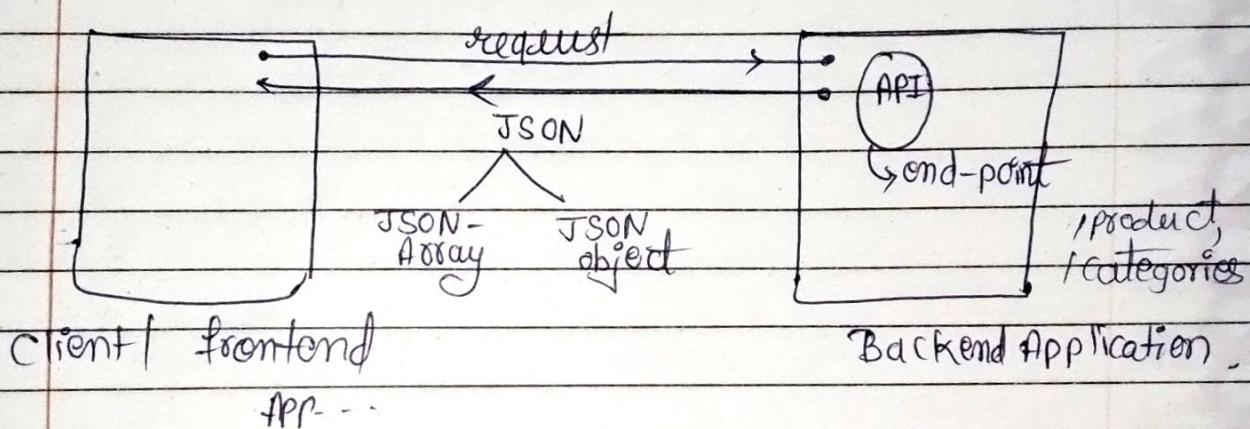
• Recommended

• Risky.

# API route for pagination.

⇒ `http://localhost:8080/api/product?page=0&size=5`

JSON ( JavaScript Object Notation )  
Concept of JavaScript.



why we create API ?

⇒ To provide the data to different users (like Browser client, IOS client, Android IOS).

⇒ API Developers ( who writes develop ).

# JSON ⇒

⇒ Data format that platform And client  
Independent

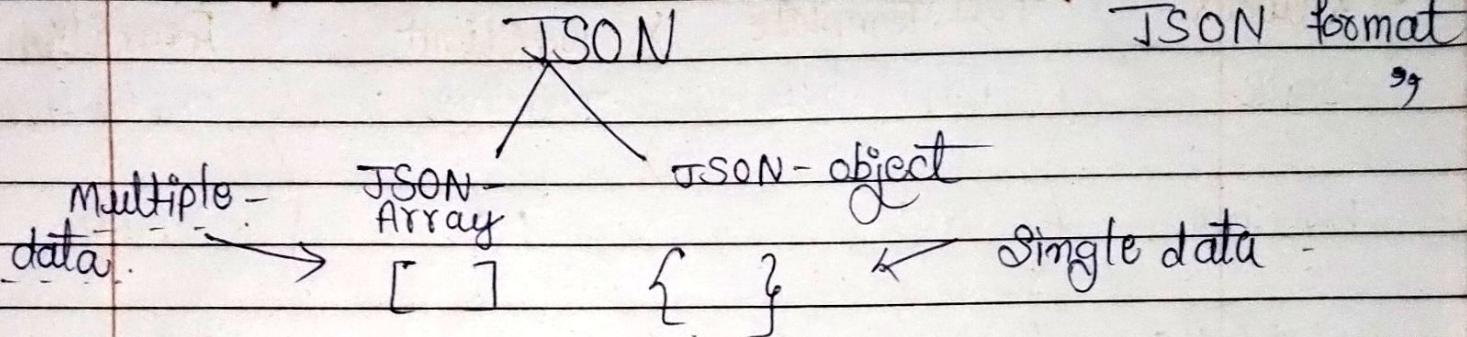
⇒ It is web-technique which is used to  
exchange the data b/w two parties.

⇒ It Simply a text and String data.

⇒ JSON Data is easy to parse

we can also use XML

“ API returns the response in JSON format ”



[ { "id": 100, "title": - }, { }, { data: [ { }, { } ] } ]

API Type

Rest “It follows constraints”

SOAP

REST

R ⇒ Representation.

E ⇒

{ "id": 101,  
"title": - - -  
"stock": - - - }

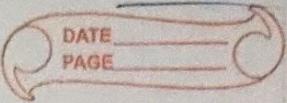
States changes according to time.

S ⇒ STATE

T ⇒ Transform

REST :-

Representational State Transfer

# RestTemplate | Feign Client | WebClient  
old & Blocking.

what is coo

Industry - Standard



## # Difference :-

features	RestTemplate	webClient	FeignClient
Style	Imperative	Reactive	Declarative
Blocking	yes.	NO	Depend.
Boilerplate	High	medium	Low
microservices	x	△	Best
Eureka Support	x	x	Native (✓)
JSON Mapping	Manual	Manual	Automatic
Learning Curve	Easy	medium	Easy

## # Why we use FeignClient :-

If we want to call the API/ third-Party API

feignclient direct entity me convert nhi karta,  
Hume pehle oto banana dega.

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★ `@FeignClient(name = "category - feign-client",  
url = "https://dummyjson.com")`  
public interface CategoryFeignClient {

`@GetMapping("/products/categories")`

`list <obj> getCategories();`

}

X X

localhost : 8081

Service Registry  
Service

Eureka.

Category

localhost : 8082

Product

localhost : 8083

Cart

inter-service  
Communication  
(using feignClient)

→ categoryService  
→ ProductService

→ It automates  
loadbalancing

→ It creates the multiple  
Instances of services

By Default

ServerPort = 8761

# for Eureka Service Creation :-

→ cloud bootstrap, eurekaServer,

→ Service ko name se call kar paye iste ke  
eurekaServer banaya Hai, register karte

Spring → add starters → eureka DiscoveryClient  
# add in microservices. ➔  
for making it eurekaClient

Add Dependency  
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⇒ Eureka Client is By Default enable.

⇒ server.port = 8761  
eureka.instance.hostname = localhost

⇒ eureka.client.register-with-eureka = false.  
[Kahi or na register ho jaye us liye]

⇒ eureka.client.fetch-registry = false.

# In Microservice

Property :-

eureka.instance.prefor-ip-address = true  
eureka.client.fetch-registry = true.  
eureka.client.register-with-eureka = true  
eureka.client.service-defaultZone =  
http://localhost:8761/eureka

# API Gateway

(eurekaClient)

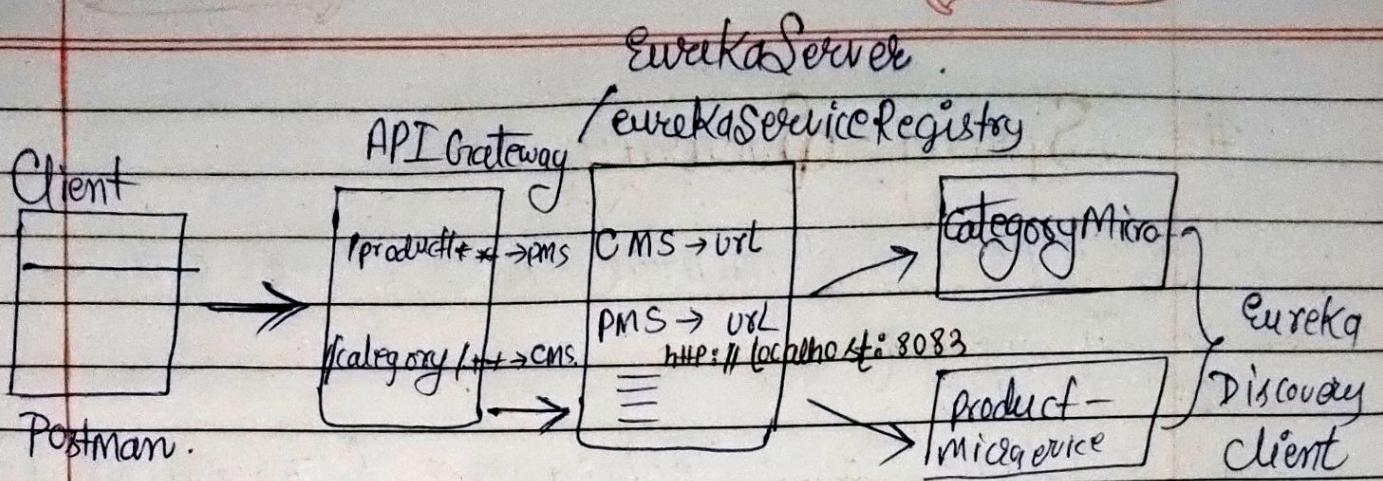
# for running all  
microservices on a  
Single Port.

# we will do only  
Configuration in API  
Gateway

# we register this

API Gateway in

Service Registry Service



# Request → / Product → / product /\* → PMS → PMS-URL →

⇒ Dependencies...

- 1) API Gateway × Spring - cloud - starter - gateway
- 2) eurekaDiscoveryClient

⇒ API Gateway  
Eureka Server Port = 8080

@EnableDiscoveryClient

Spring . cloud . gateway . routes [0] . predicates [0] = Path  
products , /\*

→ spring . cloud . gateway . routes [0] . filter [0] = RewritePath  
products / (? < segment > . \* ) ,  
\$ { segment }

this line, converts the client requested URL into  
the controller URL,

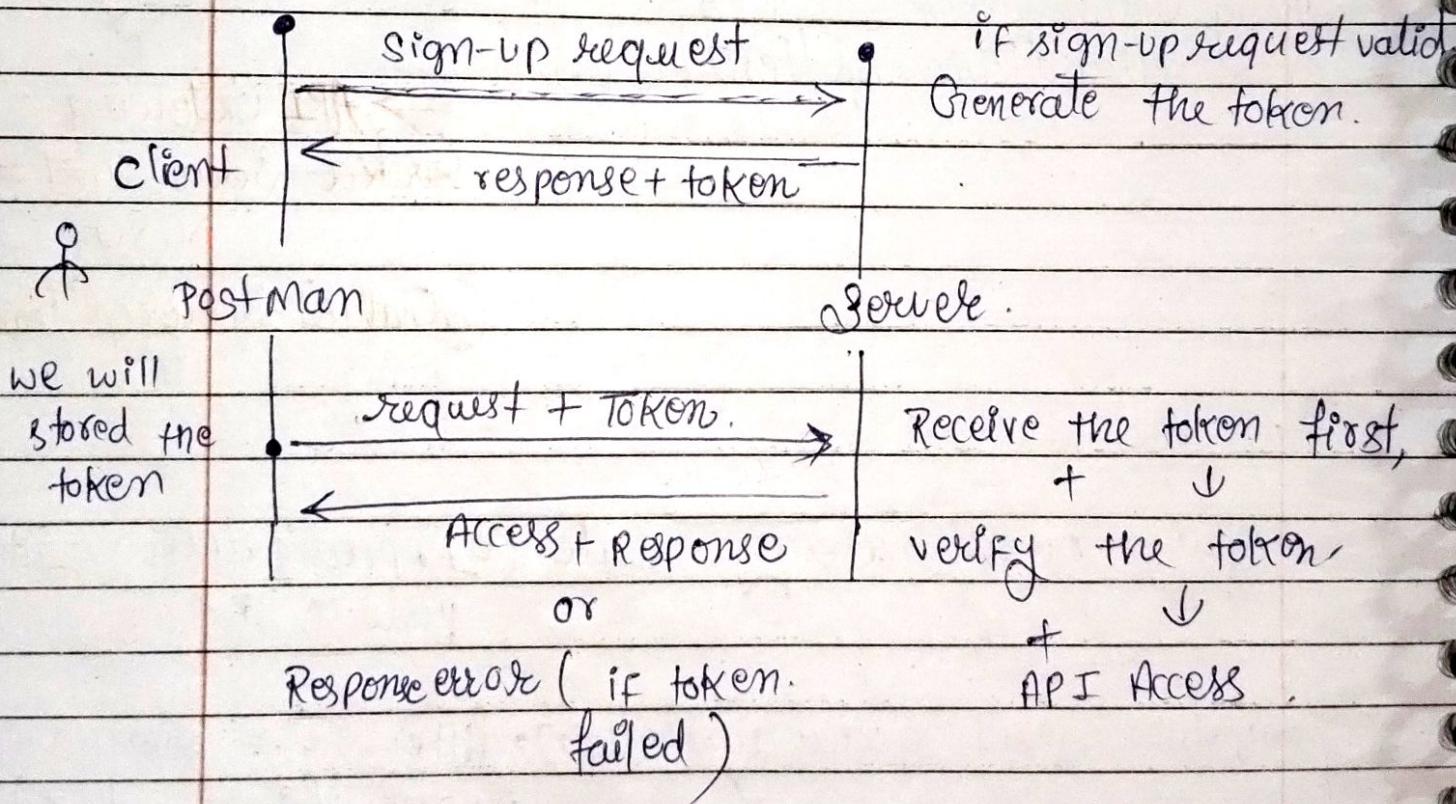
age humara microservice me do yadse jada  
controler ho to .

## # Spring - Security :-

Spring Security can be implemented into three ways.

- (1) In memory
- (2) In dao
- (3) Token-Based Technique (Recommended).

JSON ( JSON  
:- JWT ( JSON web Token )



# format :-

## format of JWT

XXXX-YYYY-ZZZZ.

Header    Payload / claim    Secret-Key

(1) Headline :-

## Algorithm [ main Component of Header ]

Symmetric      Asymmetric.

Header Contains Some important data like Algorithm

## # Symmetric Algorithm :-

# when we generate the token,

the Secret Key and the

Verify key The key is same.

# Same key for generation and verification

H S 256

## ( Symmetric Algorithm )

# Use when, small-scale Application Development and Monolithic Architecture.

(2) Asymmetric Algorithm. key :-

RS256. (Popular Algorithm)

⇒ Different-key for Generation, verification.

⇒ Use when we use Microservices architecture.

(2) Payload :-

# Some information related to the User.

# It is Basically a claim Object [data].  
we will mix it into our Token,  
So it will make our Token unique.

# Bcoz, Header and Secret-key is  
same for all, so to make  
the Token unique for everyone,  
we will mix payload in  
our token.

⇒ Payload may be email etc.

## # API Verification.

→ Token verification in API-Gateway

⇒ Token Generation in User-Microservices.

### # Filter Class

( Apply / create in...  
API-Gateway )

(1) GatewayFilter      (2) GlobalFilter

we must do extra  
configuration and  
apply filter on  
separate and each  
API

{ It automatically secure  
all the routes of API }

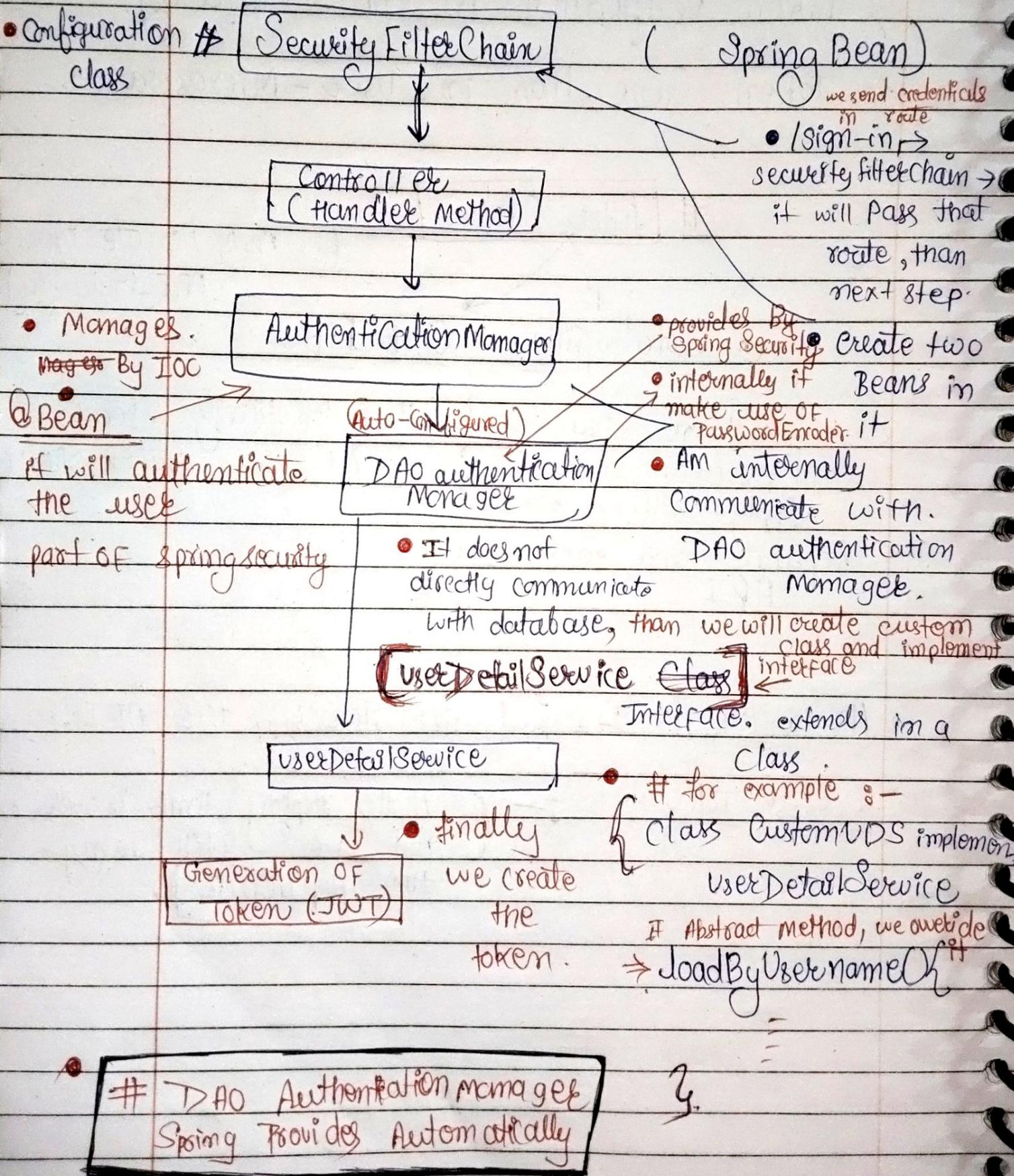
(1) Access Token. :- Just for Accessing the APIs.

(2) Refresh Token. :- ( If the expiry time is over,  
But we still using the Application ).

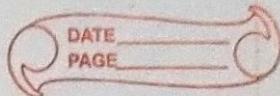
- $\Rightarrow$  Credentials :- email, Password etc.

- $\Rightarrow$  By Default All routes are secured

## flow of JW Token. Token Generation Work Flow



## Load Balancing ✓



# for the Valid validation of Token.

Q Authorization → Bearer Token → than Paste the token.

⇒ User ke Corresponding, jo token Generate ho raha tha, vo kuch time ke liye hota hai, To vo us kuch time Hota, To us time ke exceed hone ke bad new Token Generate hoga.

Q. If the interviewer ask you that how you generate the token & valid the token.

⇒ than you have to explain the Generation and validation code token workflow.