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Design Document – P4

vm_pool.H

I added the variables that corresponded with the parameters passed into the constructor. I made a variable `mem_region_count` to keep track of how many regions there at any given point in my `mem_regions`, which is an array of the struct `mem_region`. This struct is just helpful to keep the address and the size in one place for any given region (kind of like nodes when making linked lists). I also made `mem_region_limit`, which is the largest number of regions allowed, so that I don't exceed that number when allocating.

vm_pool.C

Constructor

I assigned the parameters' values to the respective variables. I then put `mem_region_count`'s value at 0 since this is the constructor, and no regions have been allocated. I also put `mem_regions` in a frame of `frame_pool` by calling `frame_pool`'s `get_frames()`. I then did `register_pool` to register the newly made `VMPool` object for my `vm_pools` object in `PageTable`.

`allocate()`

For this one, I first start with checking if the passed in `_size` is equal to 0 (since then there is nothing to allocate), or if the `mem_region_count` has exceeded `mem_region_limit` (which means that no more can be allocated). For these two conditions, I returned 0. If it passes past that check, then I will start the allocation process. If `mem_region_count` is 0, then that means that we have to start at the base address, so I make `logical_addr` equal to that. Otherwise, I will use the address and size of the previous region to calculate the address of the new address. I put `logical_addr` in the respect address value and the passed in `_size` for the size of the `mem_region` just made. Lastly, I increment `mem_region_count` to make sure I am keeping track correctly of how many there are.

`release()`

I created the variable `index` to see where the given `_start_address` is in the regions. I went through the `mem_regions` object, and broke the loop once the index was found. I then used that in another for loop to free up each page. I incremented the address by the machine `PAGE_SIZE` in order to get the address of the next page in that region. Lastly, I had to fix `mem_regions` and move the data down to a lower index of `mem_regions` so that there wasn't a hole in the array and so that `mem_region_count` can continue to place new regions at the correct index.

is_legitimate()

I went through mem_regions (using mem_region_count as the limit for the index), and I used the address as the beginning of where _address could be, and then the address + size as the end of the range. If _address was between that in any given region, that meant it was a legitimate address and returned true. If after going through all of mem_regions and there wasn't _address, that means it was not legitimate and consequently returned as false.

I could not solve an error that I had in Part II involving check_address (even when is_legitimate always returned true), so I was not able to completely check the correctness of Part III.