

COUNTER-STRIKE: GO



Description

Counter-Strike: Global Offensive is a multiplayer first-person shooter video game developed by Valve and Hidden Path Entertainment. It is the fourth game in the Counter-Strike series and was released for Windows, OS X, Xbox 360, and PlayStation 3 in August 2012, while the Linux version was released in 2014. The game pits two teams against each other: the Terrorists and the Counter-Terrorists. Both sides are tasked with eliminating the other while also completing separate objectives. The Terrorists, depending on the game mode, must either plant the bomb or defend the hostages, while the Counter-Terrorists must either prevent the bomb from being planted, defuse the bomb, or rescue the hostages.

General Rules

- Teams must consist of 5 members
- Maps -: Inferno, Mirage, Overpass, Vertigo, Cache, Dust2 .
- First Round will be decided by toss. The winner of the toss can pick either the map or CT/T side.
- Auto-Sniper is **not** allowed. Banned Guns:- Scar-20 and G3SG1.

Qualifier round

- It will be a race to Round 11. Team who will reach the round no.11 wins the match. There will be no switching between CT/T side, all round will be played on one side only (either CT or T) as decided by toss.
- All teams will be in only one elimination match.
- Every team will play one game against one of the randomly selected teams.
- Qualifier rounds will continue until 4 teams are left.

Semi-finals

- 4 teams will be grouped into two groups. Team in the same group will play 1 final map, the team who won the map will go to the finals. Toss will decide the map and team.
- In the case of a draw, overtime will happen.

Finals

- A best of 3 matchups will decide the Counter-Strike Winner.

All the above rules should be followed without argument with the organizing committee, the violation of which may result in a player or team disqualification, the decision to do the same lies in the hands of the organizing committee present there.

General Instructions

- Teams can bring their own gear (mouse, mouse pad or headphones) but they need to be verified by the referee.
- The referee will spectate the game and will be allowed to ignore or overrule any of the rules in order to make the competition as fair as possible.
- Every team accepts the official schedule of the competition and declares its ability to be available during these times.
- Use of cheats/hack by any team member will result in immediate disqualification of the team.
- Referee result will be final.

Venue

- CRC building (Ground floor).
- **Reporting-timing: 10:00 am.**
- The participants who fail to come on time will be **disqualified**.