```
import 'pages/monitor.dart';
import 'package:flutter/material.dart';
import 'pages/alarm.dart';
import 'pages/motor.dart';
import 'package:flutter_local_notifications/flutter_local_notifications.dart';
import 'local_notications_helper.dart';
import 'package:firebase_database/firebase_database.dart';
void main() => runApp(MyApp());
class MyApp extends StatelessWidget {
 @override
  Widget build(BuildContext context) {
    return MaterialApp(
     title: 'Skripsi',
     theme: ThemeData(
        primarySwatch: Colors.pink,
     ),
     home: new RootPage(),
   );
}
class RootPage extends StatefulWidget {
 @override
  _RootPageState createState() => _RootPageState();
}
class _RootPageState extends State<RootPage>
    with SingleTickerProviderStateMixin {
 TabController _tabController;
  final _notifications = FlutterLocalNotificationsPlugin(); //notifikasi
  final _fireBase = FirebaseDatabase.instance.reference();
  @override
  void initState() {
   super.initState();
    _tabController = TabController(vsync: this, length: 3);
   final settingsAndroid = AndroidInitializationSettings('app_icon');
   final settingsIOS = IOSInitializationSettings(
        onDidReceiveLocalNotification: (id, title, body, payload) =>
            onSelectNotification(payload));
```

```
_notifications.initialize(
      InitializationSettings(settingsAndroid, settingsIOS),
      onSelectNotification: onSelectNotification);
 notifikasi();
}
void notifikasi() {
  String titelAlarm;
 _fireBase.child("alarm").onChildChanged.listen((event) {
   int numId;
   String _value;
   if ( event.snapshot.key == "overheat") {
      numId = 0;
     titelAlarm = "Motor Alarm";
      _value = 'Over heat motor';
   if ( event.snapshot.key == "overload") {
     numId = 1;
     titelAlarm = "Motor Alarm";
     _value = 'Over current motor';
   if ( event.snapshot.key == "level") {
     _numId = 2;
     titelAlarm = "Level Alarm";
     _value = 'Low watter level';
   if ( event.snapshot.key == "flow") {
      _numId = 3;
     titelAlarm = "Flow Alarm";
     _value = 'Low pressure';
   if (event.snapshot.value == true) {
      showOngoingNotification(FlutterLocalNotificationsPlugin(),
          title: titelAlarm, body: "$_value ", id: _numId);
   }
 });
}
@override
void dispose() {
  _tabController.dispose();
 super.dispose();
```

```
}
Future onSelectNotification(String payload) async {
 _tabController.animateTo(2);
 _notifications.cancelAll();
@override
Widget build(BuildContext context) {
  return Scaffold(
    appBar: AppBar(
      backgroundColor: Colors.blue,
      title: Text("Kendali Pompa Air"),
      bottom: TabBar(
        controller: _tabController,
        tabs: <Widget>[
          new Tab(
            icon: new Icon(
              Icons.pan_tool,
              color: Colors.purple,
            ),
            text: "Setting",
          ),
          new Tab(
            icon: new Icon(
              Icons.network_check,
              color: Colors.orange[700],
            ),
            text: "Monitor",
          ),
          new Tab(
            icon: new Icon(
              Icons.notifications_active,
              color: Colors.red,
            ),
            text: "Alarm",
          ),
       ],
      ),
    ),
    body: new TabBarView(
      controller: _tabController,
      children: <Widget>[
        new Motor(),
        new Monitor(),
```

```
new Alarm(),
    ],
    ),
    );
    // );
}
```

local_notications_helper.dart

```
import 'package:flutter local notifications/flutter local notifications.dart';
import 'package:meta/meta.dart';
NotificationDetails get _noSound {
  final androidChannelSpecifics = AndroidNotificationDetails(
    'silent channel id',
    'silent channel name',
    'silent channel description',
    playSound: false,
  final iOSChannelSpecifics = IOSNotificationDetails(presentSound: false);
  return NotificationDetails(androidChannelSpecifics, iOSChannelSpecifics);
Future showSilentNotification(
  FlutterLocalNotificationsPlugin notifications, {
 @required String title,
 @required String body,
 int id = 0,
}) =>
    _showNotification(notifications,
        title: title, body: body, id: id, type: _noSound);
NotificationDetails get _ongoing {
  final androidChannelSpecifics = AndroidNotificationDetails(
    'your channel id',
    'your channel name',
    'your channel description',
    importance: Importance.Max,
    priority: Priority. High,
    ongoing: true,
    autoCancel: false,
```

```
final iOSChannelSpecifics = IOSNotificationDetails();
  return NotificationDetails(androidChannelSpecifics, iOSChannelSpecifics);
Future showOngoingNotification(
  FlutterLocalNotificationsPlugin notifications, {
 @required String title,
 @required String body,
 int id = 0,
}) =>
   _showNotification(notifications,
        title: title, body: body, id: id, type: _ongoing);
Future _showNotification(
 FlutterLocalNotificationsPlugin notifications, {
 @required String title,
 @required String body,
 @required NotificationDetails type,
 int id = 0,
}) =>
    notifications.show(id, title, body, type);
```

alarm.dart

```
import 'package:flutter/material.dart';
import 'package:firebase_database/firebase_database.dart';

class Alarm extends StatefulWidget {
    @override
    _AlarmState createState() => _AlarmState();
}

class _AlarmState extends State<Alarm> {
    final dbAlarm = FirebaseDatabase.instance.reference();
    List<bool> status = [false, false, false, false];
    final List<String> normal = [
        'Normal current motor',
        'Normal temperature',
        'Normal water level',
        'Normal pressure'
];
final List<String> alarm = [
        'Over current motor',
```

```
'Over heat motor',
  'Low watter level',
  'Low pressure'
];
final List<String> normalMsg = [
  'Arus motor dalam keadaan normal',
  'Suhu motor dalam keadaan normal',
  'Level air sumur normal',
  'Tekanan air normal'
];
final List<String> alarmMsg = [
  'Arus motor berlebih, cehek motor lalu tekan reset',
  'Suhu motor berlebih, cehek motor lalu tekan reset',
  'Level air sumur normal, cehek level lalu tekan reset',
  'Tekanan air tidak normal, cehek motor dan level lalu tekan reset'
];
int nilai;
@override
void initState() {
 super.initState();
  dbInit();
}
void dbInit() {
  //baca state mode dari firebase
  dbAlarm.child("alarm").once().then((DataSnapshot snapshot) {
    Map<dynamic, dynamic> values = snapshot.value;
    values.forEach((key, values) {
      if (key == "flow" && values != null) {
        setState(() {
          status[3] = values.toString() == "true" ? true : false;
       });
      }
      if (key == "level" && values != null) {
        setState(() {
          status[2] = values.toString() == "true" ? true : false;
       });
      }
      if (key == "overheat" && values != null) {
        setState(() {
          status[1] = values.toString() == "true" ? true : false;
        });
```

```
if (key == "overload" && values != null) {
        setState(() {
          status[0] = values.toString() == "true" ? true : false;
       });
     }
   });
 });
  //listener untuk mode
  // child("alarm").onChildChanged.listen((event)
  dbAlarm.child("alarm").onChildChanged.listen(
    (event) {
      print(event.snapshot.key.toString() +
          " " +
          event.snapshot.value.toString());
     if (event.snapshot.key == "flow" && event.snapshot.value != null) {
        setState(() {
          status[3] =
              event.snapshot.value.toString() == "true" ? true : false;
       });
     }
     if (event.snapshot.key == "level" && event.snapshot.value != null) {
        setState(() {
          status[2] =
              event.snapshot.value.toString() == "true" ? true : false;
       });
     }
     if (event.snapshot.key == "overheat" && event.snapshot.value != null) {
        setState(() {
          status[1] =
              event.snapshot.value.toString() == "true" ? true : false;
       });
     }
     if (event.snapshot.key == "overload" && event.snapshot.value != null) {
        setState(() {
          status[0] =
              event.snapshot.value.toString() == "true" ? true : false;
       });
     }
   },
 );
}
List<Widget> createItems() {
  List<Widget> items = List<Widget>();
 for (var i = 0; i < 4; i++) {
```

```
if (status[i] == true) {
 items.add(
    Card(
      color: Colors.yellow[100],
      child: Column(
        mainAxisSize: MainAxisSize.min,
        children: <Widget>[
          ListTile(
            leading: Icon(
              Icons.cancel,
              size: 50.0,
              color: Colors.red,
            ),
            title: Text(this.alarm[i]),
            subtitle: Text(this.alarmMsg[i]),
          ),
          ButtonBar(
            children: <Widget>[
              FlatButton(
                child: const Text('Reset'),
                onPressed: () {
                  if (i == 3) {
                    dbAlarm
                        .child("nodeGet")
                        .update({"flow_reset": false});
                  }
                  print(i);
                  // widget._preseter.dbSetInt('V$i', 0);
                },
              ),
           ],
          ),
       ],
     ),
   ),
  );
} else {
 items.add(
    Card(
      color: Colors.blue[100],
      child: Column(
        mainAxisSize: MainAxisSize.min,
        children: <Widget>[
          ListTile(
           leading: Icon(
```

```
Icons.check_box,
                  size: 50.0,
                  color: Colors.green,
                ),
                title: Text(this.normal[i]),
                subtitle: Text(this.normalMsg[i]),
              ),
            ],
          ),
        ),
      );
    items.add(Container(height: 10.0));
 return items;
}
@override
Widget build(BuildContext context) {
  return ListView(
    padding: EdgeInsets.all(15.0),
    children: createItems(),
  );
}
```

Monitor.dart

```
// import 'dart:convert';
import 'package:flutter/material.dart';
import 'package:json_table/json_table.dart';
import 'package:syncfusion_flutter_gauges/gauges.dart';
import 'package:firebase_database/firebase_database.dart';
import 'package:flutter_speed_dial/flutter_speed_dial.dart';
class Monitor extends StatefulWidget {
    @override
    _MonitorState createState() => _MonitorState();
}
class _MonitorState extends State<Monitor> {
    final nodeMCU = FirebaseDatabase.instance.reference();
    List jsonSample;
    double sumurValue = 0;
    double tankvalue = 0;
    @override
```

```
void initState() {
  super.initState();
  modelListen();
  dbInit();
}
void dbInit() {
  nodeMCU.child("nodeSet").once().then(
    (DataSnapshot snapshot) {
      Map<dynamic, dynamic> values = snapshot.value;
      values.forEach((key, val) {
        if (val != null) {
          if (key == "sumur") {
            setState(() {
              sumurValue = val.toDouble() * 10;
            });
          }
          if (key == "tangki") {
            setState(() {
              tankvalue = val.toDouble() * 10;
            });
        }
      });
   },
  );
  nodeMCU.child("nodeSet").onChildChanged.listen(
    (event) {
      if (event.snapshot.value != null) {
        if (event.snapshot.key == "tangki") {
          setState(() {
            tankvalue = event.snapshot.value.toDouble() * 10;
          });
        }
        if (event.snapshot.key == "sumur") {
          setState(() {
            sumurValue = event.snapshot.value.toDouble() * 10;
          });
       }
      }
    },
  );
}
void modelListen() {
  nodeMCU.child("Log").once().then(
```

```
(DataSnapshot snapshot) {
      Map<dynamic, dynamic> map = snapshot.value;
      List<dynamic> list = map.values.toList()
        ..sort((a, b) => b['Jam'].compareTo(a['Jam']));
      setState(() {
        jsonSample = list; //jsonDecode(newString) as List;
     });
    },
 );
}
void deleteLog() {
  nodeMCU.child("Log").remove();
@override
Widget build(BuildContext context) {
  return Scaffold(
    body: SingleChildScrollView(
      padding: EdgeInsets.all(16.0),
      child: Container(
        child: Column(
          children: [
            Row(
              mainAxisAlignment: MainAxisAlignment.spaceAround,
              children: <Widget>[
                Text(
                  "Sumur",
                  textAlign: TextAlign.center,
                  style: TextStyle(fontSize: 30.0, color: Colors.blueAccent),
                ),
                Text(
                  "Tank",
                  textAlign: TextAlign.center,
                  style: TextStyle(fontSize: 30.0, color: Colors.blueAccent),
                )
              ],
            ),
            Row(
              children: <Widget>[
                Expanded(
                  child: Container(
                    color: Colors.black54, //beground
                    child: SfRadialGauge(
                      key: null,
                      axes: <RadialAxis>[
```

```
RadialAxis(
    radiusFactor: 0.98,
    startAngle: 140,
    endAngle: 40,
    minimum: 0,
    maximum: 130,
    showAxisLine: false,
    majorTickStyle: MajorTickStyle(
        length: 0.15,
        lengthUnit: GaugeSizeUnit.factor,
        thickness: 2),
    labelOffset: 8,
    axisLabelStyle: GaugeTextStyle(
        fontFamily: 'Times',
        fontSize: 12,
        fontWeight: FontWeight.w800,
        fontStyle: FontStyle.italic),
    minorTicksPerInterval: 9,
    interval: 10,
    pointers: <GaugePointer>[
      NeedlePointer(
          value: sumurValue,
          needleStartWidth: 2,
          needleEndWidth: 2,
          needleColor: const Color(0xFFF67280),
          needleLength: 0.8,
          lengthUnit: GaugeSizeUnit.factor,
          enableAnimation: true,
          animationType: AnimationType.bounceOut,
          animationDuration: 1500,
          knobStyle: KnobStyle(
              knobRadius: 8,
              sizeUnit: GaugeSizeUnit.logicalPixel,
              color: const Color(0xFFF67280)))
    1,
    minorTickStyle: MinorTickStyle(
        length: 0.08,
        thickness: 1,
        lengthUnit: GaugeSizeUnit.factor,
        color: const Color(0xFFC4C4C4)),
    axisLineStyle: AxisLineStyle(
        color: const Color(@xFFDADADA),
        thicknessUnit: GaugeSizeUnit.factor,
        thickness: 0.1)),
```

```
),
  ),
),
Expanded(
  child: Container(
    color: Colors.black54, //beground
    child: SfRadialGauge(
      key: null,
      axes: <RadialAxis>[
        RadialAxis(
            radiusFactor: 0.98,
            startAngle: 140,
            endAngle: 40,
            minimum: 0,
            maximum: 130,
            showAxisLine: false,
            majorTickStyle: MajorTickStyle(
                length: 0.15,
                lengthUnit: GaugeSizeUnit.factor,
                thickness: 2),
            labelOffset: 8,
            axisLabelStyle: GaugeTextStyle(
                fontFamily: 'Times',
                fontSize: 12,
                fontWeight: FontWeight.w800,
                fontStyle: FontStyle.italic),
            minorTicksPerInterval: 9,
            interval: 10,
            pointers: <GaugePointer>[
              NeedlePointer(
                  value: tankvalue,
                  needleStartWidth: 2,
                  needleEndWidth: 2,
                  needleColor: const Color(0xFFF67280),
                  needleLength: 0.8,
                  lengthUnit: GaugeSizeUnit.factor,
                  enableAnimation: true,
                  animationType: AnimationType.bounceOut,
                  animationDuration: 1500,
                  knobStyle: KnobStyle(
                      knobRadius: 8,
                      sizeUnit: GaugeSizeUnit.logicalPixel,
                      color: const Color(0xFFF67280)))
            ],
            minorTickStyle: MinorTickStyle(
```

```
length: 0.08,
                                thickness: 1,
                                 lengthUnit: GaugeSizeUnit.factor,
                                 color: const Color(0xFFC4C4C4)),
                             axisLineStyle: AxisLineStyle(
                                 color: const Color(0xFFDADADA),
                                 thicknessUnit: GaugeSizeUnit.factor,
                                 thickness: 0.1)),
                      ],
                    ),
                  ),
                ),
              ],
            ),
            jsonSample == null
                ? Center(
                    child: CircularProgressIndicator(),
                  )
                : JsonTable(
                    jsonSample,
                    showColumnToggle: true,
                    allowRowHighlight: true,
                    rowHighlightColor: Colors.green.withOpacity(0.7),
                    paginationRowCount: 40,
                    onRowSelect: (index, map) {
                      print(index);
                      print(map);
                    },
                  ),
            SizedBox(
              height: 40.0,
            ),
            Text("Skripsi Kendali Pompa Air Berbasis IoT")
          ],
       ),
      ),
    ),
   floatingActionButton: _getFAB(),
 );
}
Widget _getFAB() {
  return SpeedDial(
    animatedIcon: AnimatedIcons.menu_close,
    animatedIconTheme: IconThemeData(size: 22),
```

```
backgroundColor: Color(0xFF801E48),
    visible: true,
    curve: Curves.bounceIn,
    children: [
      // FAB 1
      SpeedDialChild(
          child: Icon(Icons.delete_forever),
          backgroundColor: Color(0xFF801E48),
          onTap: () {
            /* do anything */
            deleteLog();
          },
          label: 'Reset Log',
          labelStyle: TextStyle(
              fontWeight: FontWeight.w500,
              color: Colors.white,
              fontSize: 16.0),
          labelBackgroundColor: Color(0xFF801E48)),
      // FAB 2
      SpeedDialChild(
          child: Icon(Icons.refresh),
          backgroundColor: Color(0xFF801E48),
          onTap: () {
            setState(() {
              jsonSample = null;
              modelListen();
              // _counter = 0;
            });
          },
          label: 'Refres Log',
          labelStyle: TextStyle(
              fontWeight: FontWeight.w500,
              color: Colors.white,
              fontSize: 16.0),
          labelBackgroundColor: Color(0xFF801E48))
    ],
  );
}
```

Motor.dart

```
import 'package:flutter/material.dart';
import 'package:firebase_database/firebase_database.dart';
```

```
class Motor extends StatefulWidget {
 @override
  _MotorState createState() => _MotorState();
class _MotorState extends State<Motor> {
 double suhu = 0;
 double flow = 0;
 var warna = Colors.green[300];
 final sumurMax = TextEditingController();
 final sumurMin = TextEditingController();
 final tangkiMax = TextEditingController();
 final tangkiMin = TextEditingController();
 final _formKey = GlobalKey<FormState>();
 final dbRef = FirebaseDatabase.instance.reference();
 @override
 void initState() {
    super.initState();
    dbInit();
    sumurMax.addListener(_setSumurMax);
    sumurMin.addListener(_setSumurMin);
   tangkiMax.addListener( setTangkiMax);
    tangkiMin.addListener(_setTangkiMin);
 }
 _setSumurMax() {
    print(sumurMax.text);
  _setSumurMin() {
    print(sumurMin.text);
 _setTangkiMax() {
    print(tangkiMax.text);
 }
 _setTangkiMin() {
    print(tangkiMin.text);
 }
 @override
 void dispose() {
    sumurMax.dispose();
    sumurMin.dispose();
    tangkiMax.dispose();
    tangkiMin.dispose();
    super.dispose();
```

```
}
void dbInit() {
  //baca state mode dari firebase
  dbRef.child("nodeSet").once().then((DataSnapshot snapshot) {
    Map<dynamic, dynamic> values = snapshot.value;
    values.forEach((key, values) {
      if (key == "flow" && values != null) {
        setState(() {
          flow = values.toDouble();
        });
      }
      if (key == "suhu" && values != null) {
        setState(() {
          suhu = values.toDouble();
       });
      }
   });
  });
  //listener untuk mode
  dbRef.child("nodeSet").onChildChanged.listen(
      if (event.snapshot.value != null) {
        if (event.snapshot.key == "flow") {
          setState(() {
            flow = event.snapshot.value.toDouble();
         });
        }
        if (event.snapshot.key == "suhu") {
          setState(() {
            suhu = event.snapshot.value.toDouble();
          });
          if (suhu < 60) {
            setState(() {
              warna = Colors.green[300];
            });
          } else if (suhu >= 100) {
            setState(() {
              warna = Colors.red[300];
            });
          } else {
            setState(() {
              warna = Colors.amber;
            });
```

```
}
      }
   }
 },
);
dbRef.child("nodeGet").once().then((DataSnapshot snapshot) {
  Map<dynamic, dynamic> values = snapshot.value;
  values.forEach((key, values) {
    if (key == "sumur_off_level" && values != null) {
      setState(() {
        sumurMin.text = values.toString();
     });
    if (key == "sumur_on_level" && values != null) {
      setState(() {
        sumurMax.text = values.toString();
     });
   }
 });
});
//listener untuk mode
dbRef.child("nodeGet").onChildChanged.listen(
  (event) {
    if (event.snapshot.key == "sumur off level" &&
        event.snapshot.value != null) {
      setState(() {
        sumurMin.text = event.snapshot.value.toString();
     });
   }
   if (event.snapshot.key == "sumur_on_level" &&
        event.snapshot.value != null) {
      setState(() {
        sumurMax.text = event.snapshot.value.toString();
     });
    }
 },
dbRef.child("tankGet").once().then((DataSnapshot snapshot) {
  Map<dynamic, dynamic> values = snapshot.value;
  values.forEach((key, values) {
   if (key == "tangki_min" && values != null) {
      setState(() {
        tangkiMin.text = values.toString();
```

```
}
      if (key == "tangki_max" && values != null) {
        setState(() {
          tangkiMax.text = values.toString();
       });
      }
   });
  });
  //listener untuk mode
  dbRef.child("tankGet").onChildChanged.listen(
    (event) {
      if (event.snapshot.key == "tangki_min" &&
          event.snapshot.value != null) {
        setState(() {
          tangkiMin.text = event.snapshot.value.toString();
       });
      }
      if (event.snapshot.key == "tangki_max" &&
          event.snapshot.value != null) {
        setState(() {
          tangkiMax.text = event.snapshot.value.toString();
        });
      }
   },
  );
}
@override
Widget build(BuildContext context) {
  return Scaffold(
    body: Center(
      child: SingleChildScrollView(
        child: Column(
          children: <Widget>[
            Container(
                alignment: Alignment.topCenter,
                height: 200,
                decoration: BoxDecoration(
                  image: DecorationImage(
                    image: AssetImage("gambar/motor_pump.jpg"),
                    fit: BoxFit.fitWidth,
                  ),
                ),
                child: Row(
                  mainAxisAlignment: MainAxisAlignment.spaceBetween,
```

```
children: <Widget>[
        Container(
          color: warna,
          width: 120.0,
          height: 60.0,
          child: Column(
            children: <Widget>[
              Text(
                "Motor Temp",
                style: TextStyle(fontSize: 15.0),
              ),
              Text(
                "${suhu.toStringAsFixed(2)}\u00B0C",
                style: TextStyle(fontSize: 22.0),
            ],
          ),
        ),
        Container(
          color: Colors.white60,
          width: 120.0,
          height: 60.0,
          child: Column(
            children: <Widget>[
              Text(
                "Water Flow",
                style: TextStyle(fontSize: 15.0),
              ),
              Text(
                "${flow.toStringAsFixed(2)}mL/s",
                style: TextStyle(fontSize: 21.0),
            ],
          ),
        )
      ],
    )),
Container(
  padding: EdgeInsets.only(left: 20.0, right: 20.0, bottom: 20.0),
  child: Form(
    key: _formKey,
    child: Column(
      children: <Widget>[
        Container(
          height: 20,
```

```
),
Row(
  children: <Widget>[
    Flexible(
      child: TextFormField(
        textAlign: TextAlign.center,
        controller: sumurMin,
        decoration: InputDecoration(
            hintText: "00 ~ 13",
            labelText: "Sumur alarm",
            border: OutlineInputBorder()),
        keyboardType: TextInputType.number,
        validator: (value) {
          if (value.isEmpty) {
            return 'Tidak boleh kosong';
         }
         if (int.parse(value) > 13) {
            return 'Angka Terlalu Besar';
         }
         return null;
       },
      ),
    ),
    Container(
      width: 20.0,
    ),
    Flexible(
      child: TextFormField(
        textAlign: TextAlign.center,
        controller: sumurMax,
        decoration: InputDecoration(
            hintText: "00 ~ 13",
            labelText: "Sumur reset",
            border: OutlineInputBorder()),
        keyboardType: TextInputType.number,
        validator: (value) {
         if (value.isEmpty) {
            return 'Tidak boleh kosong';
         }
         if (int.parse(value) > 13) {
            return 'Angka Terlalu Besar';
         return null;
        },
```

```
),
  ],
),
Container(
  height: 20,
),
Row(
  children: <Widget>[
    Flexible(
      child: TextFormField(
        textAlign: TextAlign.center,
        controller: tangkiMin,
        decoration: InputDecoration(
            hintText: "00 ~ 13",
            labelText: "Tangki Min",
            border: OutlineInputBorder()),
        keyboardType: TextInputType.number,
        validator: (value) {
          if (value.isEmpty) {
            return 'Tidak boleh kosong';
          }
          if (int.parse(value) > 13) {
            return 'Angka Terlalu Besar';
          }
          return null;
       },
      ),
    ),
    Container(
      width: 20.0,
    ),
    Flexible(
      child: TextFormField(
        textAlign: TextAlign.center,
        controller: tangkiMax,
        decoration: InputDecoration(
            hintText: "00 ~ 13",
            labelText: "Tangki Max",
            border: OutlineInputBorder()),
        keyboardType: TextInputType.number,
        validator: (value) {
          if (value.isEmpty) {
            return 'Tidak boleh kosong';
          }
          if (int.parse(value) > 13) {
```

```
return 'Angka Terlalu Besar';
         }
         return null;
       },
     ),
    ),
 ],
),
Container(
  height: 20,
),
Container(
  width: 150,
  height: 60,
  child: RaisedButton.icon(
   onPressed: () {
      print('Button Clicked.');
     if (_formKey.currentState.validate()) {
        // If the form is valid, display a Snackbar.
        Scaffold.of(context).showSnackBar(
            SnackBar(content: Text('Processing Data')));
        dbRef.child("nodeGet").update({
          "sumur_off_level": int.parse(sumurMin.text)
        });
        dbRef.child("nodeGet").update(
            {"sumur_on_level": int.parse(sumurMax.text)});
        dbRef.child("tankGet").update(
            {"tangki_max": int.parse(tangkiMax.text)});
        dbRef.child("tankGet").update(
            {"tangki_min": int.parse(tangkiMin.text)});
     }
    },
    shape: RoundedRectangleBorder(
        borderRadius:
            BorderRadius.all(Radius.circular(10.0))),
    label: Text(
      'Simpan',
      style: TextStyle(color: Colors.white),
    ),
    icon: Icon(
      Icons.save,
      color: Colors.white,
    ),
    textColor: Colors.white,
    splashColor: Colors.red,
```