

Automated Interaction With Smart Virtual Assistants Voice Apps Using Large Language Models

BACKGROUND AND INTRODUCTION

- Voice assistants support third-party apps that can contain **policy-violating content** such as hate speech, unsolicited ads, etc.
- Major VA platforms have **certification requirements** that voice apps need to comply with.
- The content of a voice app can be **dynamic** and controlled by the developer even after the voice app is published.
- **Automated interaction** with voice apps can help evaluate the content against the policy in a scalable manner.
- We aim to improve the capability of automated interaction systems to converse with voice apps to explore all content within a voice app.

METHODOLOGY

- We leverage **Large Language Models** (LLMs) to carry out conversation with a voice app.
- The LLM gets instructions via **prompt engineering** to carry out conversations with VA.
- The LLM is deployed in two phases: 1) **Question classification phase** and 2) **Response generation phase**.
- The response is considered correct only if the voice app proceeds according to the execution flow.
- The LLM is used in conjunction with a **driver program** that ensures all possible execution paths are explored.
- Figure 3 shows LLM’s capability to generate correct responses for **non-trivial questions** via an example.

RESULTS

- We found that **LLMs can be effectively used** via prompt engineering to mimic human interaction with voice apps.
- For evaluation, we **conducted an experiment** to generate responses for Alexa skill outputs through a prompt-engineered LLM
- Our approach generated correct responses for **83.75%** of the skill outputs.
- The LLM unlike prior methods, **does not rely on fixed and finite responses** for open-ended questions.

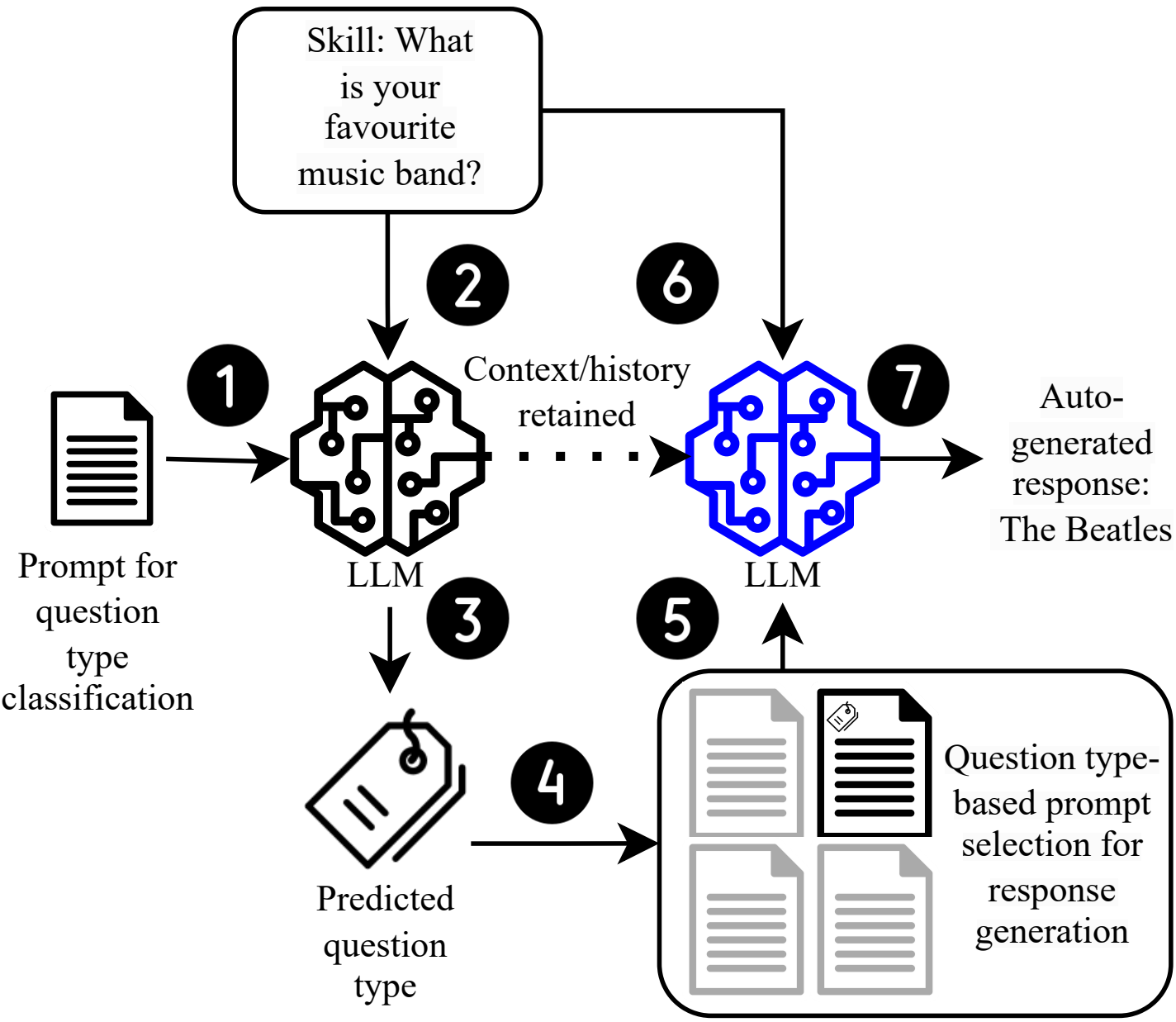


Figure 1: System overview

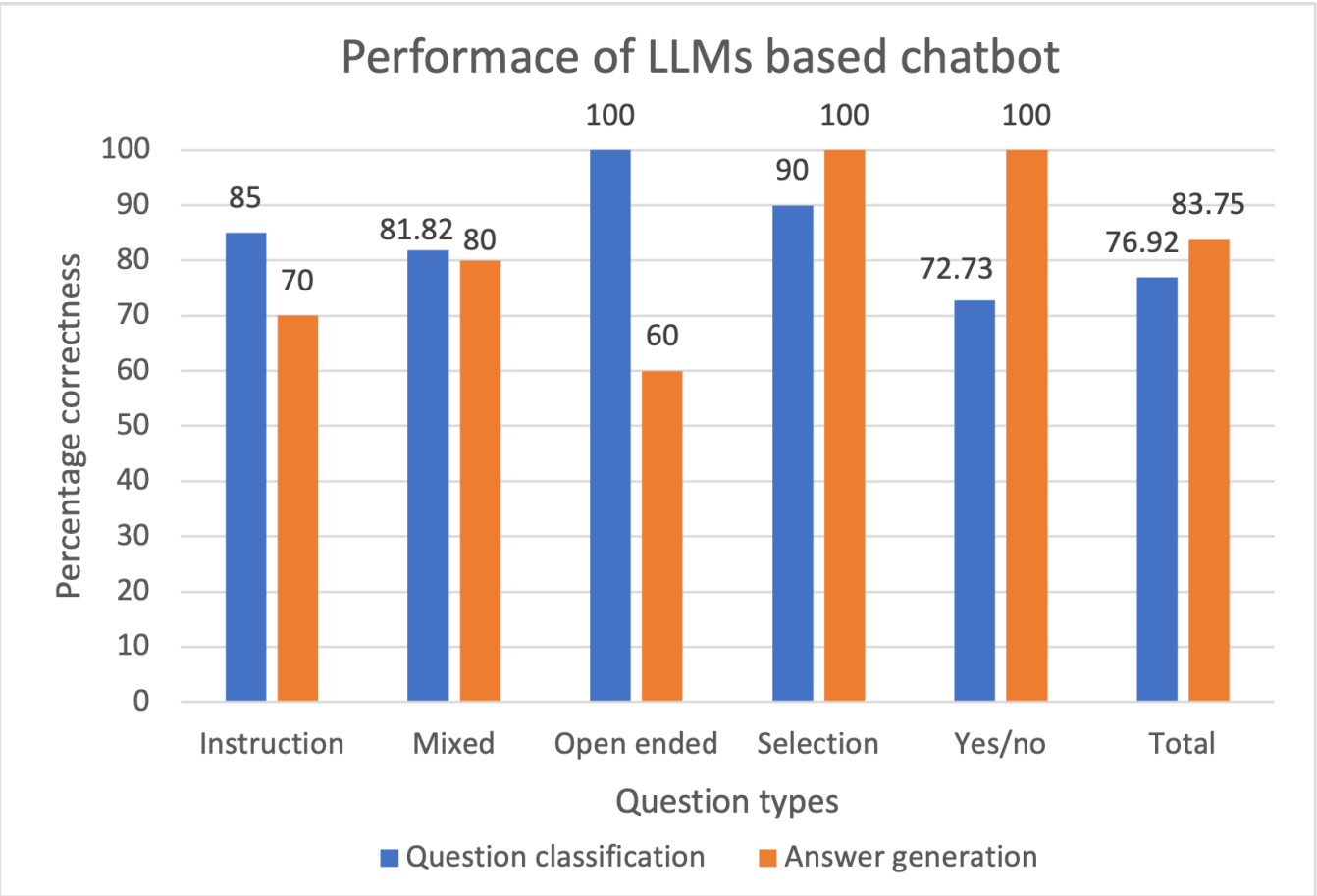


Figure 2: Response generation performance for Alexa skills

System overview description:

- 1) LLM is given a prompt to classify question type
- 2) The question is then provided to LLM
- 3) The LLM classifies the question type
- 4) The type label is used to select a prompt for response generation.
- 5) The selected prompt is provided to the same LLM instance to generate a response.
- 6) The question is provided to the LLM with instruction to generate response.
- 7) The LLM outputs the generated response

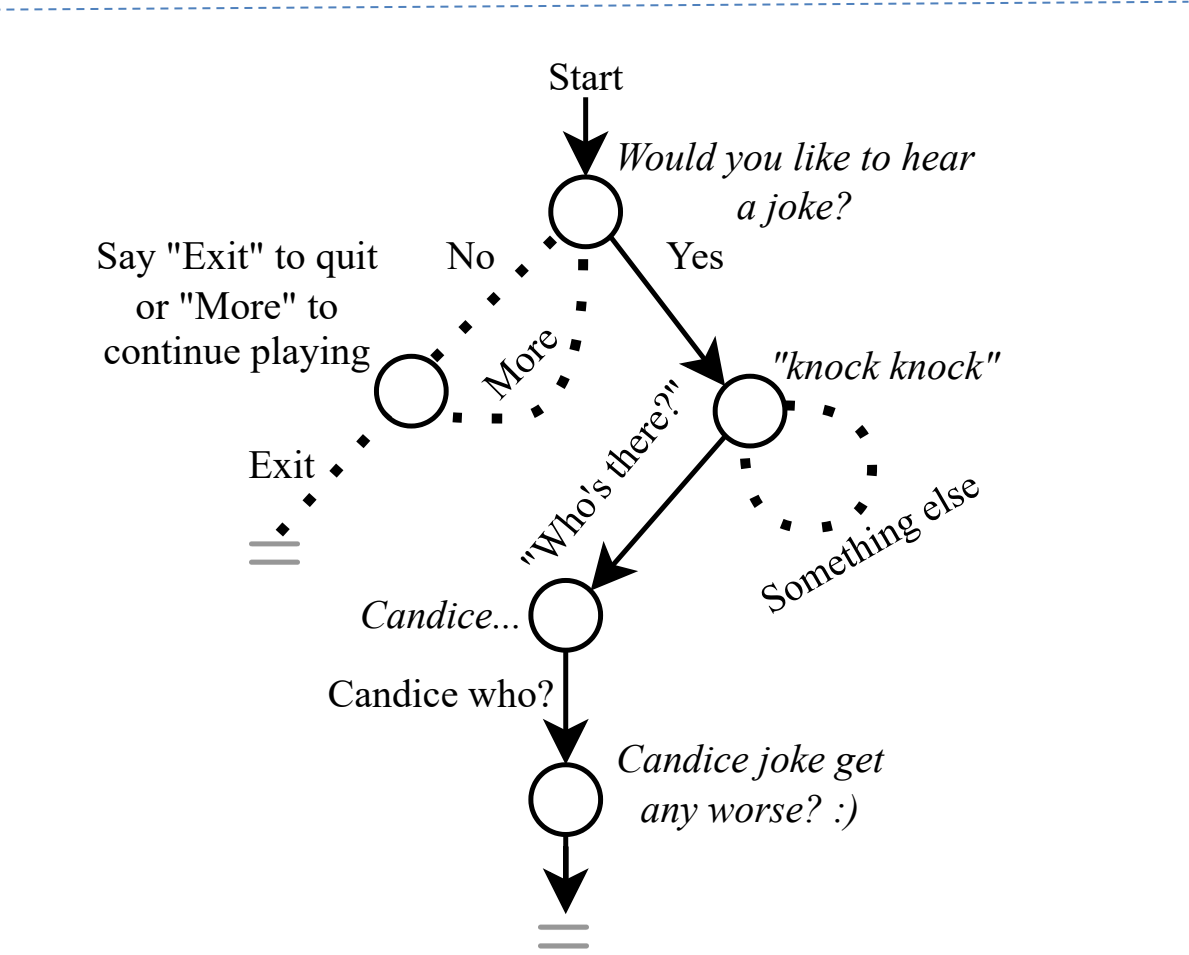


Figure 3: An example of a voice app execution path traversal

Example description: The skill expects the user to answer smartly to the phrase “knock knock”. The LLM identifies it as an open-ended question and answers correctly “Who’s there?” due to its training on large corpora of text.