Notebook: Comparing Segmentation models: Segment anything model (SAM) vs UNET on image segmentation

In this notebook, we'll reproduce the SAM project by MetaAl, we will look into the model architectures of Segment anything model and UNET which has been mostly used image segmentation, we will later fine train SAM and UNET on a dataset of medical images.

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Set-up environment

We first install Transformers, Datasets and other nessasry libraries that our project is dependent on

In [1]:

! pip install opency-python pycocotools matplotlib onnxruntime onnx pycocotools supervision &> /dev/null
! pip install -q git+https://github.com/huggingface/transformers.git
! pip install -q datasets
! pip install git+https://github.com/facebookresearch/segment-anything.git &> /dev/null
! wget https://dl.fbaipublicfiles.com/segment_anything/sam_vit_b_01ec64.pth &> /dev/null

Installing build dependencies ... done
Getting requirements to build wheel ... done
Preparing metadata (pyproject.toml) ... done

```
224.5/224.5 kB 5.8 MB/s eta 0:00:00

7.8/7.8 MB 59.3 MB/s eta 0:00:00

Building wheel for transformers (pyproject.toml) ... done

474.6/474.6 kB 10.3 MB/s eta 0:00:00

110.5/110.5 kB 14.2 MB/s eta 0:00:00

212.5/212.5 kB 24.2 MB/s eta 0:00:00

134.3/134.3 kB 12.5 MB/s eta 0:00:00

134.3/134.5 kB 13.1 MB/s eta 0:00:00

114.5/114.5 kB 13.1 MB/s eta 0:00:00

268.8/268.8 kB 26.9 MB/s eta 0:00:00

149.6/149.6 kB 17.1 MB/s eta 0:00:00
```

importing dependencies

```
In [2]:
```

```
from pycocotools.coco import COCO
import os
from PIL import Image
import numpy as np
from matplotlib import pyplot as plt
import cv2
import json
from torch.utils.data import Dataset
import torch
import torch
import torchvision
from torch.utils.data import DataLoader
import albumentations as A
```

```
from albumentations.pytorch import ToTensorV2
from tqdm import tqdm
import torch.nn as nn
import torch.optim as optim
%matplotlib inline
```

Load dataset

Here we load a small dataset of 130 (image, ground truth mask) pairs. for SAM and UNET

```
In [3]:
```

```
from datasets import load_dataset

dataset = load_dataset("nielsr/breast-cancer", split="train")
```

Downloading and preparing dataset None/None to /root/.cache/huggingface/datasets/nielsr_parquet/nielsr-breast-cancer-c16ee7932c43ffa3/0.0.0/2a3b91fbd88a2c90d1dbbb32b460cf621d3 1bd5b05b934492fdef7d8d6f236ec...

Dataset parquet downloaded and prepared to /root/.cache/huggingface/datasets/nielsr__parquet/nielsr--breast-cancer-c16ee7932c43ffa3/0.0.0/2a3b91fbd88a2c90d1dbbb32b460cf621d31bd5b05b934492fdef7d8d6f236ec. Subsequent calls will reuse this data.

Lets look into the dataset: it has image and label pair, label is the mask

In [4]:

```
dataset
```

```
Out[4]:
```

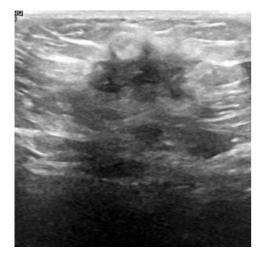
```
Dataset({
    features: ['image', 'label'],
    num_rows: 130
})
```

example image:

```
In [5]:
```

```
example = dataset[0]
image = example["image"]
image
```

Out[5]:



IMAGE+MASK

- ----

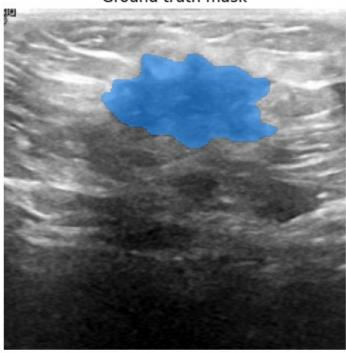
In |6|:

```
import matplotlib.pyplot as plt
import numpy as np
def show mask(mask, ax, random color=False):
    if random color:
        color = np.concatenate([np.random.random(3), np.array([0.6])], axis=0)
    else:
       color = np.array([30/255, 144/255, 255/255, 0.6])
   h, w = mask.shape[-2:]
   mask_image = mask.reshape(h, w, 1) * color.reshape(1, 1, -1)
    ax.imshow(mask_image)
fig, axes = plt.subplots()
axes.imshow(np.array(image))
ground truth seg = np.array(example["label"])
show mask(ground truth seg, axes)
axes.title.set text(f"Ground truth mask")
axes.axis("off")
```

Out[6]:

(-0.5, 255.5, 255.5, -0.5)





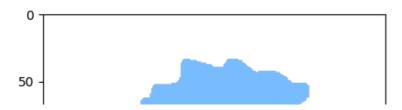
Mask:

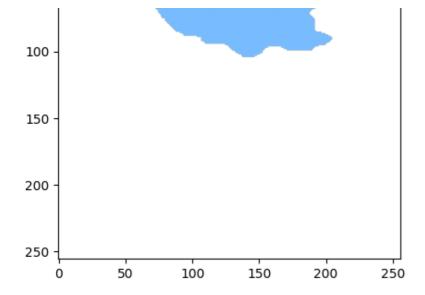
In [10]:

```
image = dataset[0]["image"]
mask = np.array(dataset[0]["label"])
h, w = mask.shape[-2:]
color = np.array([30/255, 144/255, 255/255, 0.6])
mask_image = mask.reshape(h, w, 1) * color.reshape(1, 1, -1)
plt.imshow(mask_image)
```

Out[10]:

<matplotlib.image.AxesImage at 0x7f97849152d0>





Now we will make two directories for Mask and Image, this is need for the UNET

```
In [11]:

!mkdir mask
!mkdir img

mkdir: cannot create directory 'mask': File exists
mkdir: cannot create directory 'img': File exists

In [12]:

for i in range(130):
    image = np.array(dataset[i]["image"])
    mask = np.array(dataset[i]["label"])
    h, w = mask.shape[-2:]
    color = np.array([30/255, 144/255, 255/255, 0.6])
    mask_image = mask.reshape(h, w, 1) * color.reshape(1, 1, -1)
    file_name = str(i)
    cv2.imwrite('mask'+file_name+".png", mask_image)
    cv2.imwrite('img/'+file_name+".png", image)
```

Create PyTorch dataset

Below we define a regular PyTorch dataset, which gives us examples of the data prepared in the format for the model. Each example consists of:

pixel values (which is the image prepared for the model) a prompt in the form of a bounding box a ground truth segmentation mask. The function below defines how to get a bounding box prompt based on the ground truth segmentation. This was taken from here.

Note that SAM is always trained using certain "prompts", which you could be bounding boxes, points, text, or rudimentary masks. The model is then trained to output the appropriate mask given the image + prompt.

```
In [13]:
```

```
def get_bounding_box(ground_truth_map):
    # get bounding box from mask
    y_indices, x_indices = np.where(ground_truth_map > 0)
    x_min, x_max = np.min(x_indices), np.max(x_indices)
    y_min, y_max = np.min(y_indices), np.max(y_indices)
    # add perturbation to bounding box coordinates
    H, W = ground_truth_map.shape
    x_min = max(0, x_min - np.random.randint(0, 20))
    x_max = min(W, x_max + np.random.randint(0, 20))
    y_min = max(0, y_min - np.random.randint(0, 20))
    y_max = min(H, y_max + np.random.randint(0, 20))
    bbox = np.array([x_min, y_min, x_max, y_max])
```

```
In [15]:
bbox coords = {}
for x in range(130):
  bbox coords[str(x)] = get bounding box(np.array(dataset[x]['label']))
In [16]:
ground truth masks = {}
for k in bbox coords.keys():
  gt grayscale = np.array(dataset[int(k)]['label'])
  ground_truth_masks[k] = (gt_grayscale == 1)
ground_truth_masks['1']
Out[16]:
array([[False, False, False, ..., False, False, False],
       [False, False, False, False, False, False],
       [False, False, False, False, False, False],
       . . . ,
       [False, False, False, False, False, False],
       [False, False, False, False, False, False],
       [False, False, False, ..., False, False, False]])
In [17]:
from torch.utils.data import Dataset
class SAMDataset(Dataset):
  def init (self, dataset, processor):
    self.dataset = dataset
    self.processor = processor
  def __len__(self):
    return len(self.dataset)
  def __getitem__(self, idx):
    item = self.dataset[idx]
    image = item["image"]
    ground truth mask = np.array(item["label"])
    # get bounding box prompt
    prompt = get bounding box(ground truth mask)
    # prepare image and prompt for the model
    inputs = self.processor(image, input boxes=[[[prompt]]], return tensors="pt")
    # remove batch dimension which the processor adds by default
    inputs = {k:v.squeeze(0) for k,v in inputs.items()}
    # add ground truth segmentation
    inputs["ground_truth_mask"] = ground_truth_mask
    return inputs
In [18]:
from transformers import SamProcessor
processor = SamProcessor.from pretrained("facebook/sam-vit-base")
In [19]:
train dataset = SAMDataset(dataset=dataset, processor=processor)
In [20]:
```

return bbox

example = train dataset[0]

```
for k,v in example.items():
    print(k,v.shape)

pixel_values torch.Size([3, 1024, 1024])
original_sizes torch.Size([2])
reshaped_input_sizes torch.Size([2])
input_boxes torch.Size([1, 4])
ground_truth_mask (256, 256)
```

Take a look at the images, the bounding box prompts and the ground truth segmentation masks

In [21]:

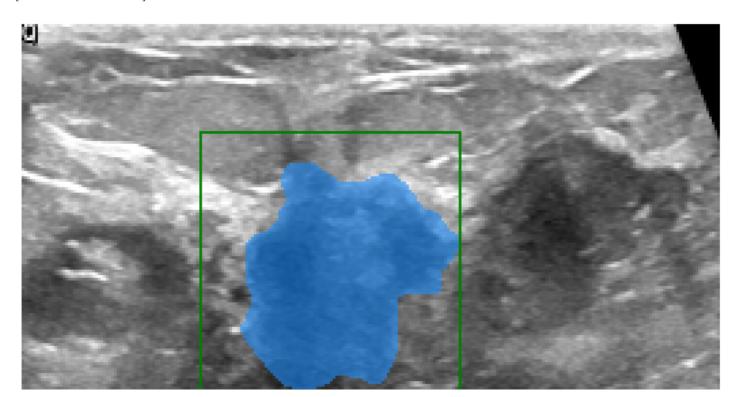
```
# Helper functions provided in https://github.com/facebookresearch/segment-anything/blob/
9e8f1309c94f1128a6e5c047a10fdcb02fc8d651/notebooks/predictor example.ipynb
def show mask(mask, ax, random color=False):
    if random color:
        color = np.concatenate([np.random.random(3), np.array([0.6])], axis=0)
   else:
       color = np.array([30/255, 144/255, 255/255, 0.6])
   h, w = mask.shape[-2:]
   mask image = mask.reshape(h, w, 1) * color.reshape(1, 1, -1)
    ax.imshow(mask image)
def show box(box, ax):
   print(box)
   x0, y0 = box[0], box[1]
   w_{i} h = box[2] - box[0], box[3] - box[1]
    ax.add_patch(plt.Rectangle((x0, y0), w, h, edgecolor='green', facecolor=(0,0,0,0), l
w = 2))
```

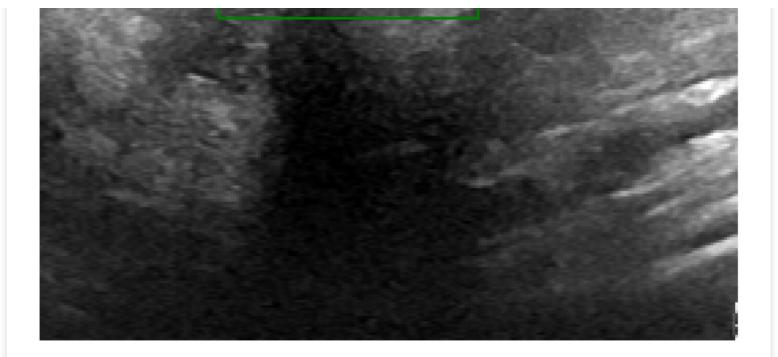
In [22]:

```
name = '1'
image = cv2.imread(f'img/{name}.png')

plt.figure(figsize=(10,10))
plt.imshow(image)
show_box(bbox_coords[name], plt.gca())
show_mask(ground_truth_masks[name], plt.gca())
plt.axis('off')
plt.show()
```

[65 39 160 137]





Prepare Fine Tuning

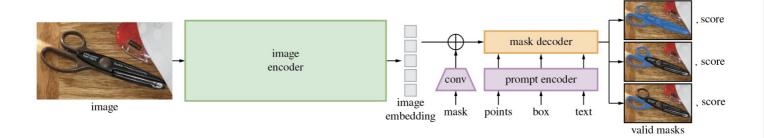
Create PyTorch DataLoader

Next we define a PyTorch Dataloader, which allows us to get batches from the dataset.

```
In [23]:
```

```
from torch.utils.data import DataLoader
train_dataloader = DataLoader(train_dataset, batch_size=2, shuffle=True)
```

Load Model



```
In [24]:
```

```
model_type = 'vit_b'
checkpoint = 'sam_vit_b_0lec64.pth'
device = 'cuda:0'
```

In [25]:

```
from transformers import SamModel

sam_model = SamModel.from_pretrained("facebook/sam-vit-base")

# make sure we only compute gradients for mask decoder
for name, param in sam_model.named_parameters():
   if name.startswith("vision_encoder") or name.startswith("prompt_encoder"):
      param.requires_grad_(False)
```

In [26]:

```
# Set up the optimizer, hyperparameter tuning will improve performance here
lr = 1e-4
wd = 0
optimizer = torch.optim.Adam(sam model.mask decoder.parameters(), lr=lr, weight decay=wd
loss fn = torch.nn.MSELoss()
# loss fn = torch.nn.BCELoss()
keys = list(bbox coords.keys())
```

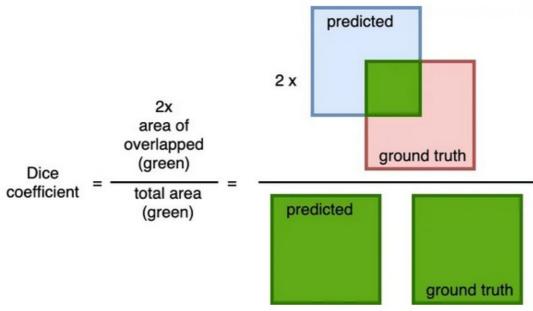
Run fine tuning

This is the main training loop.

Improvements to be made include batching and moving the computation of the image and prompt embeddings outside the loop since we are not tuning these parts of the model, this will speed up training as we should not recompute the embeddings during each epoch.

In a production implementation a better choice of optimiser/loss function will certainly help.

using monai for custom loss function, called dice loss



```
In [28]:
!pip install monai
Looking in indexes: https://pypi.org/simple, https://us-python.pkg.dev/colab-wheels/publi
Requirement already satisfied: monai in /usr/local/lib/python3.10/dist-packages (1.1.0)
Requirement already satisfied: torch>=1.8 in /usr/local/lib/python3.10/dist-packages (fro
m monai) (2.0.0+cu118)
Requirement already satisfied: numpy>=1.17 in /usr/local/lib/python3.10/dist-packages (fr
om monai) (1.22.4)
Requirement already satisfied: filelock in /usr/local/lib/python3.10/dist-packages (from
torch>=1.8->monai) (3.12.0)
Requirement already satisfied: typing-extensions in /usr/local/lib/python3.10/dist-packag
es (from torch>=1.8->monai) (4.5.0)
Requirement already satisfied: sympy in /usr/local/lib/python3.10/dist-packages (from tor
ch>=1.8->monai) (1.11.1)
Requirement already satisfied: networkx in /usr/local/lib/python3.10/dist-packages (from
torch >= 1.8 -> monai) (3.1)
Requirement already satisfied: jinja2 in /usr/local/lib/python3.10/dist-packages (from to
rch >= 1.8 -> monai) (3.1.2)
Requirement already satisfied: triton==2.0.0 in /usr/local/lib/python3.10/dist-packages (
```

```
from torch>=1.8->monai) (2.0.0)
Requirement already satisfied: cmake in /usr/local/lib/python3.10/dist-packages (from tri
ton==2.0.0->torch>=1.8->monai) (3.25.2)
Requirement already satisfied: lit in /usr/local/lib/python3.10/dist-packages (from trito
n==2.0.0->torch>=1.8->monai) (16.0.3)
Requirement already satisfied: MarkupSafe>=2.0 in /usr/local/lib/python3.10/dist-packages
(from jinja2->torch>=1.8->monai) (2.1.2)
Requirement already satisfied: mpmath>=0.19 in /usr/local/lib/python3.10/dist-packages (f
rom sympy->torch>=1.8->monai) (1.3.0)
In [29]:
from torch.optim import Adam
import monai
# Note: Hyperparameter tuning could improve performance here
optimizer = Adam(sam model.mask decoder.parameters(), lr=1e-5, weight decay=0)
seg loss = monai.losses.DiceCELoss(sigmoid=True, squared pred=True, reduction='mean')
In [38]:
from tqdm import tqdm
from statistics import mean
import torch
from torch.nn.functional import threshold, normalize
num epochs = 10
device = "cuda" if torch.cuda.is available() else "cpu"
sam model.to(device)
sam model.train()
losses = []
for epoch in range(num_epochs):
    epoch losses = []
    for batch in tqdm(train dataloader):
      # forward pass
      outputs = sam model(pixel values=batch["pixel values"].to(device),
                      input boxes=batch["input boxes"].to(device),
                      multimask output=False)
      # compute loss
      predicted masks = outputs.pred masks.squeeze(1)
      ground truth masks = batch["ground truth mask"].float().to(device)
      loss = seg_loss(predicted_masks, ground_truth_masks.unsqueeze(1))
      # backward pass (compute gradients of parameters w.r.t. loss)
      optimizer.zero grad()
      loss.backward()
      # optimize
      optimizer.step()
      epoch losses.append(loss.item())
    print(f'EPOCH: {epoch}')
    print(f'Mean loss: {mean(epoch losses)}')
    losses.append(mean(epoch losses))
100%|
         | 65/65 [01:03<00:00, 1.02it/s]
EPOCH: 0
Mean loss: 0.09859017454660855
       | 65/65 [01:02<00:00,
                                      1.04it/s]
EPOCH: 1
Mean loss: 0.09546073858554546
100%|
              | 65/65 [01:02<00:00,
                                      1.03it/s]
EPOCH: 2
Mean loss: 0.09198274795825664
```

100%| | 65/65 [01:02<00:00, 1.04it/s] EPOCH: 3 Mean loss: 0.08765292396912208 | 65/65 [01:02<00:00, 1.03it/s] EPOCH: 4 Mean loss: 0.08331799965638381 100%| 65/65 [01:02<00:00, 1.04it/s] EPOCH: 5 Mean loss: 0.07983663311371436 | 65/65 [01:03<00:00, 1.03it/s] EPOCH: 6 Mean loss: 0.07851512294549208 | 65/65 [01:02<00:00, 1.03it/s] EPOCH: 7 Mean loss: 0.08010301269017733 | 65/65 [01:02<00:00, 100%| 1.04it/s] EPOCH: 8 Mean loss: 0.07710946844174311 | 65/65 [01:02<00:00, 1.03it/s] EPOCH: 9 Mean loss: 0.07633395791053772 In [39]:

```
mean_losses = losses

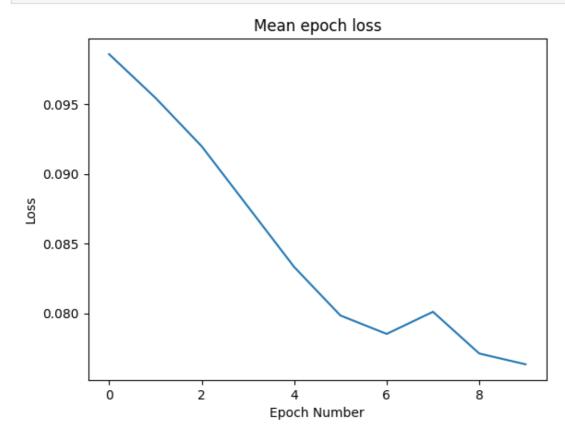
plt.plot(list(range(len(mean_losses))), mean_losses)

plt.title('Mean epoch loss')

plt.xlabel('Epoch Number')

plt.ylabel('Loss')

plt.show()
```



We can compare our tuned model to the original model

```
In [40]:
```

```
import numpy as np
from PIL import Image

# let's take a random training example
idx = 10

# load image
image = dataset[idx]["image"]
image
```

Out[40]:



In [41]:

```
# get box prompt based on ground truth segmentation map
ground_truth_mask = np.array(dataset[idx]["label"])
prompt = get_bounding_box(ground_truth_mask)

# prepare image + box prompt for the model
inputs = processor(image, input_boxes=[[[prompt]]], return_tensors="pt").to(device)
for k,v in inputs.items():
    print(k,v.shape)

pixel_values torch.Size([1, 3, 1024, 1024])
original_sizes torch.Size([1, 2])
reshaped_input_sizes torch.Size([1, 2])
input_boxes torch.Size([1, 1, 4])
In [42]:
```

In [43]:

sam model.eval()

forward pass

with torch.no grad():

```
# apply sigmoid
medsam_seg_prob = torch.sigmoid(outputs.pred_masks.squeeze(1))
# convert soft mask to hard mask
medsam_seg_prob = medsam_seg_prob.cpu().numpy().squeeze()
medsam_seg = (medsam_seg_prob > 0.5).astype(np.uint8)
```

outputs = sam model(**inputs, multimask output=False)

In [44]:

```
def show_mask(mask, ax, random_color=False):
    if random_color:
```

```
color = np.concatenate([np.random.random(3), np.array([0.6])], axis=0)
else:
    color = np.array([30/255, 144/255, 255/255, 0.6])
h, w = mask.shape[-2:]
    mask_image = mask.reshape(h, w, 1) * color.reshape(1, 1, -1)
    ax.imshow(mask_image)

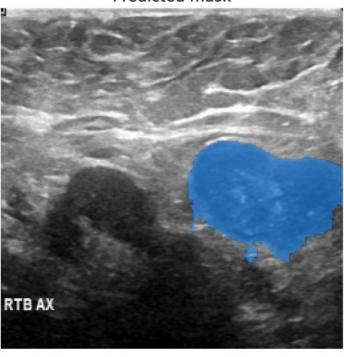
fig, axes = plt.subplots()

axes.imshow(np.array(image))
show_mask(medsam_seg, axes)
axes.title.set_text(f"Predicted mask")
axes.axis("off")
```

Out[44]:

(-0.5, 255.5, 255.5, -0.5)

Predicted mask



In [45]:

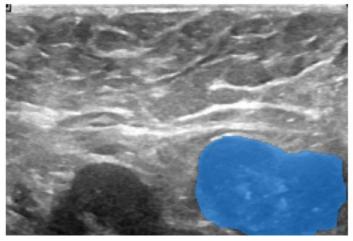
```
fig, axes = plt.subplots()

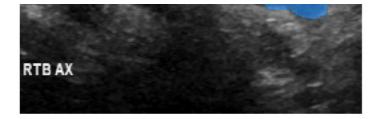
axes.imshow(np.array(image))
show_mask(ground_truth_mask, axes)
axes.title.set_text(f"Ground truth mask")
axes.axis("off")
```

Out[45]:

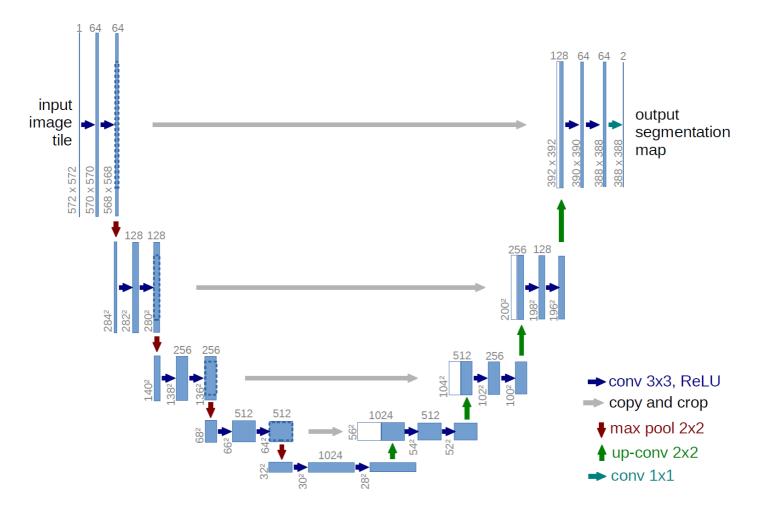
(-0.5, 255.5, 255.5, -0.5)

Ground truth mask





UNET modelling



In [47]:

```
class DoubleConv(nn.Module):
    def __init__(self, in_channels, out_channels):
        super(DoubleConv, self).__init__()
        self.conv = nn.Sequential(
            nn.Conv2d(in_channels, out_channels, 3, 1, 1, bias=False),
            nn.BatchNorm2d(out_channels),
            nn.ReLU(inplace=True),
            nn.Conv2d(out_channels, out_channels, 3, 1, 1, bias=False),
            nn.BatchNorm2d(out_channels),
            nn.ReLU(inplace=True),
        )

    def forward(self, x):
    return self.conv(x)
```

In [48]:

```
self.pool = nn.MaxPool2d(kernel size=2, stride=2)
    # Down part of UNET
    for feature in features:
        self.downs.append(DoubleConv(in channels, feature))
        in channels = feature
    # Up part of UNET
    for feature in reversed(features):
        self.ups.append(
            nn.ConvTranspose2d(
                feature*2, feature, kernel size=2, stride=2,
        )
        self.ups.append(DoubleConv(feature*2, feature))
    self.bottleneck = DoubleConv(features[-1], features[-1]*2)
    self.final conv = nn.Conv2d(features[0], out channels, kernel size=1)
def forward(self, x):
        skip connections = []
        for down in self.downs:
            x = down(x)
            skip connections.append(x)
            x = self.pool(x)
        x = self.bottleneck(x)
        skip connections = skip connections[::-1]
        for idx in range(0, len(self.ups), 2):
            x = self.ups[idx](x)
            skip connection = skip connections[idx//2]
            if x.shape != skip connection.shape:
                x = TF.resize(x, size=skip connection.shape[2:])
            concat_skip = torch.cat((skip_connection, x), dim=1)
            x = self.ups[idx+1] (concat skip)
        return self.final conv(x)
```

In [49]:

```
def test():
    x = torch.randn((3, 1, 161, 161))
    model = UNET(in_channels=1, out_channels=1)
    preds = model(x)
    assert preds.shape == x.shape
```

In [50]:

```
class UNET Dataset(Dataset):
   def __init__(self, image_dir, mask_dir, transform=None):
       self.image dir = image dir
       self.mask_dir = mask_dir
       self.transform = transform
       self.images = os.listdir(image dir)
   def
        __len__(self):
       return len(self.images)
   def getitem (self, index):
       img path = os.path.join(self.image dir, self.images[index])
       mask path = os.path.join(self.mask dir,self.images[index] )
       if img path and mask path:
         image = np.array(Image.open(img path).convert("RGB"))
         mask = np.array(Image.open(mask path).convert("L"), dtype=np.float32)
         mask[mask == 255.0] = 1.0
       if self.transform is not None:
```

```
augmentations = self.transform(image=image, mask=mask)
image = augmentations["image"]
mask = augmentations["mask"]

return image, mask
```

In [92]:

```
def save checkpoint(state, filename="my checkpoint.pth.tar"):
    print("=> Saving checkpoint")
    torch.save(state, filename)
def load checkpoint(checkpoint, model):
    print("=> Loading checkpoint")
    model.load state dict(checkpoint["state dict"])
def get loaders(
   train dir,
   train maskdir,
   val dir,
    val maskdir,
   batch_size,
    train_transform,
    val transform,
    num workers=4,
   pin memory=True,
):
    train ds = UNET Dataset (
        image dir=train dir,
        mask dir=train maskdir,
        transform=train transform,
    train loader = DataLoader(
        train ds,
        batch size=batch size,
        num workers=num workers,
        pin memory=pin memory,
        shuffle=True,
    val ds = UNET Dataset(
        image dir=val dir,
        mask dir=val maskdir,
        transform=val transform,
    val loader = DataLoader(
        val ds,
        batch size=batch size,
        num workers=num workers,
        pin memory=pin memory,
        shuffle=False,
    )
    return train_loader, val_loader
def check_accuracy(loader, model, lst, device="cuda"):
    num correct = 0
    num_pixels = 0
    dice score = 0
    model.eval()
    with torch.no grad():
        for x, y in loader:
            x = x.to(device)
            y = y.to(device).unsqueeze(1)
            preds = torch.sigmoid(model(x))
            preds = (preds > 0.5).float()
            num correct += (preds == y).sum()
```

```
num_pixels += torch.numel(preds)
            dice_score += (2 * (preds * y).sum()) / (
               (preds + y).sum() + 1e-8
   print(
        f"Got {num correct}/{num pixels} with acc {num correct/num pixels*100:.2f}"
   print(f"Dice score: {dice score/len(loader)}")
   lst.append([dice score/len(loader), num correct/num pixels*100])
   model.train()
def save predictions as imgs(
    loader, model, folder="saved images/", device="cuda"
):
   model.eval()
    for idx, (x, y) in enumerate(loader):
        x = x.to(device=device)
        with torch.no grad():
            preds = torch.sigmoid(model(x))
            preds = (preds > 0.5).float()
        torchvision.utils.save image(
            preds, f"{folder}/pred_{idx}.png"
        )
        torchvision.utils.save image(y.unsqueeze(1), f"{folder}{idx}.png")
    model.train()
```

In [52]:

!mkdir saved_images

In [103]:

```
# Hyperparameters etc.
LEARNING RATE = 1e-4
DEVICE = "cuda" if torch.cuda.is available() else "cpu"
BATCH SIZE = 20
NUM EPOCHS = 50
NUM WORKERS = 0
IMAGE HEIGHT = 160 # 1280 originally
IMAGE_WIDTH = 240 # 1918 originally
PIN MEMORY = True
LOAD MODEL = False
TRAIN IMG DIR = "img"
TRAIN_MASK_DIR = "mask"
VAL IMG DIR = "img"
VAL MASK DIR = "mask"
def train fn(loader, model, optimizer, loss fn, scaler):
   loop = tqdm(loader)
   losss = 0
    for batch_idx, (data, targets) in enumerate(loop):
        data = data.to(device=DEVICE)
        targets = targets.float().unsqueeze(1).to(device=DEVICE)
        # forward
        with torch.cuda.amp.autocast():
            predictions = model(data)
            loss = loss fn(predictions, targets)
            losss = loss
        # backward
        optimizer.zero grad()
        scaler.scale(loss).backward()
        scaler.step(optimizer)
        scaler.update()
        # update tqdm loop
        loop.set postfix(loss=loss.item())
```

In [104]:

```
unet loss = []
train transform = A.Compose(
            A.Resize(height=IMAGE HEIGHT, width=IMAGE WIDTH),
            A.Rotate(limit=35, p=1.0),
            A. Horizontal Flip (p=0.5),
            A. VerticalFlip (p=0.1),
            A.Normalize(
                mean=[0.0, 0.0, 0.0],
                std=[1.0, 1.0, 1.0],
                max_pixel_value=255.0,
            ),
            ToTensorV2(),
        ],)
val_transforms = A.Compose(
            A.Resize(height=IMAGE_HEIGHT, width=IMAGE_WIDTH),
            A.Normalize(
                mean=[0.0, 0.0, 0.0],
                std=[1.0, 1.0, 1.0],
                max pixel value=255.0,
            ToTensorV2(),
        ],
model UNET = UNET(in channels=3, out channels=1).to(DEVICE)
loss fn = nn.BCEWithLogitsLoss()
optimizer = optim.Adam(model UNET.parameters(), lr=LEARNING RATE)
train loader, val loader = get loaders(
        TRAIN IMG DIR,
        TRAIN MASK DIR,
       VAL IMG DIR,
       VAL MASK DIR,
        BATCH SIZE,
        train transform,
        val transforms,
        NUM WORKERS,
        PIN MEMORY,
data = []
if LOAD MODEL:
        load checkpoint(torch.load("my checkpoint.pth.tar"), model UNET)
print(train loader, val loader)
check accuracy(val loader, model UNET, unet loss, device=DEVICE)
scaler = torch.cuda.amp.GradScaler()
for epoch in range(NUM EPOCHS):
        a = train fn(train loader, model UNET, optimizer, loss fn, scaler)
        data.append(a)
        # save model
        checkpoint = {
            "state dict": model UNET.state dict(),
            "optimizer":optimizer.state dict(),
        save checkpoint(checkpoint)
        # check accuracy
        check_accuracy(val_loader, model_UNET, unet loss, device=DEVICE)
```

```
# print some examples to a folder
        save predictions as imgs (
           val loader, model UNET, folder="saved images/", device=DEVICE
<torch.utils.data.dataloader.DataLoader object at 0x7f96a0b7cd30> <torch.utils.data.datal</pre>
oader.DataLoader object at 0x7f96a0b7f6d0>
Got 4307618/4992000 with acc 86.29
Dice score: 0.0
100%|
              | 7/7 [00:02<00:00,
                                  2.84it/s, loss=0.6]
=> Saving checkpoint
Got 4307618/4992000 with acc 86.29
Dice score: 0.0
            | 7/7 [00:02<00:00, 2.80it/s, loss=0.531]
100%
=> Saving checkpoint
Got 4307618/4992000 with acc 86.29
Dice score: 0.0
          | 7/7 [00:02<00:00, 2.67it/s, loss=0.464]
100%|
=> Saving checkpoint
Got 4307618/4992000 with acc 86.29
Dice score: 0.0
100%| 7/7 [00:02<00:00, 2.77it/s, loss=0.441]
=> Saving checkpoint
Got 4307618/4992000 with acc 86.29
Dice score: 0.0
100%| 7/7 [00:02<00:00, 2.50it/s, loss=0.371]
=> Saving checkpoint
Got 4373534/4992000 with acc 87.61
Dice score: 0.2180602252483368
100%| 7/7 [00:02<00:00,
                                   2.80it/s, loss=0.459]
=> Saving checkpoint
Got 4510421/4992000 with acc 90.35
Dice score: 0.5493773221969604
100%| 7/7 [00:02<00:00,
                                   2.80it/s, loss=0.44]
=> Saving checkpoint
Got 4521334/4992000 with acc 90.57
Dice score: 0.604794979095459
100%|
          7/7 [00:02<00:00, 2.75it/s, loss=0.384]
=> Saving checkpoint
Got 4449588/4992000 with acc 89.13
Dice score: 0.558542788028717
                                   2.81it/s, loss=0.329]
100%|
              | 7/7 [00:02<00:00,
=> Saving checkpoint
Got 4551908/4992000 with acc 91.18
Dice score: 0.6693931818008423
100%|
             | 7/7 [00:02<00:00,
                                   2.52it/s, loss=0.35]
=> Saving checkpoint
Got 4464802/4992000 with acc 89.44
Dice score: 0.6363086700439453
             | 7/7 [00:02<00:00,
100%|
                                   2.81it/s, loss=0.32]
=> Saving checkpoint
Got 4535576/4992000 with acc 90.86
Dice score: 0.6630691885948181
100%| 3.80 | 7/7 [00:02<00:00, 2.80it/s, loss=0.363]
```

```
=> Saving checkpoint
Got 4560862/4992000 with acc 91.36
Dice score: 0.5571573376655579
          7/7 [00:02<00:00, 2.83it/s, loss=0.311]
=> Saving checkpoint
Got 4576707/4992000 with acc 91.68
Dice score: 0.585880696773529
100%| 7/7 [00:02<00:00,
                                  2.83it/s, loss=0.335]
=> Saving checkpoint
Got 4605274/4992000 with acc 92.25
Dice score: 0.6282346844673157
100%| | 7/7 [00:02<00:00, 2.51it/s, loss=0.315]
=> Saving checkpoint
Got 4603880/4992000 with acc 92.23
Dice score: 0.6866751313209534
      7/7 [00:02<00:00, 2.80it/s, loss=0.373]
100%
=> Saving checkpoint
Got 4606184/4992000 with acc 92.27
Dice score: 0.7114956974983215
              | 7/7 [00:02<00:00, 2.69it/s, loss=0.328]
=> Saving checkpoint
Got 4555815/4992000 with acc 91.26
Dice score: 0.6692947149276733
100%|
              | 7/7 [00:02<00:00,
                                  2.81it/s, loss=0.314]
=> Saving checkpoint
Got 4624328/4992000 with acc 92.63
Dice score: 0.7022212743759155
              | 7/7 [00:02<00:00, 2.83it/s, loss=0.271]
100%|
=> Saving checkpoint
Got 4637818/4992000 with acc 92.91
Dice score: 0.6904920339584351
      7/7 [00:02<00:00, 2.61it/s, loss=0.351]
100%|
=> Saving checkpoint
Got 4651762/4992000 with acc 93.18
Dice score: 0.7252456545829773
       | 7/7 [00:02<00:00, 2.83it/s, loss=0.29]
100%|
=> Saving checkpoint
Got 4617021/4992000 with acc 92.49
Dice score: 0.6457382440567017
100%| 7/7 [00:02<00:00, 2.60it/s, loss=0.313]
=> Saving checkpoint
Got 4585578/4992000 with acc 91.86
Dice score: 0.5727750062942505
     | 7/7 [00:02<00:00, 2.84it/s, loss=0.3]
100%
=> Saving checkpoint
Got 4641185/4992000 with acc 92.97
Dice score: 0.6780946850776672
     | 7/7 [00:02<00:00, 2.81it/s, loss=0.282]
100%|
=> Saving checkpoint
Got 4643256/4992000 with acc 93.01
Dice score: 0.680303156375885
```

```
| 7/7 [00:02<00:00, 2.64it/s, loss=0.282]
=> Saving checkpoint
Got 4648877/4992000 with acc 93.13
Dice score: 0.7286368608474731
100%|
           | 7/7 [00:02<00:00,
                                   2.81it/s, loss=0.297]
=> Saving checkpoint
Got 4692315/4992000 with acc 94.00
Dice score: 0.7388197779655457
100%
             | 7/7 [00:02<00:00,
                                   2.54it/s, loss=0.311]
=> Saving checkpoint
Got 4707853/4992000 with acc 94.31
Dice score: 0.7479079365730286
100%|
       7/7 [00:02<00:00, 2.80it/s, loss=0.247]
=> Saving checkpoint
Got 4589345/4992000 with acc 91.93
Dice score: 0.6246888637542725
             | 7/7 [00:02<00:00, 2.82it/s, loss=0.246]
=> Saving checkpoint
Got 4699480/4992000 with acc 94.14
Dice score: 0.7438232898712158
100%|
     | 7/7 [00:02<00:00,
                                   2.68it/s, loss=0.267]
=> Saving checkpoint
Got 4709830/4992000 with acc 94.35
Dice score: 0.7651509046554565
100%|
             | 7/7 [00:02<00:00,
                                   2.83it/s, loss=0.273]
=> Saving checkpoint
Got 4673356/4992000 with acc 93.62
Dice score: 0.7274051904678345
         | 7/7 [00:02<00:00, 2.54it/s, loss=0.281]
100%|
=> Saving checkpoint
Got 4682761/4992000 with acc 93.81
Dice score: 0.71808260679245
              | 7/7 [00:02<00:00,
100%|
                                  2.81it/s, loss=0.246]
=> Saving checkpoint
Got 4682762/4992000 with acc 93.81
Dice score: 0.7282747030258179
             | 7/7 [00:02<00:00,
                                   2.82it/s, loss=0.294]
100%|
=> Saving checkpoint
Got 4672720/4992000 with acc 93.60
Dice score: 0.7156001925468445
            | 7/7 [00:02<00:00,
100%
                                   2.74it/s, loss=0.261]
=> Saving checkpoint
Got 4688685/4992000 with acc 93.92
Dice score: 0.7389267683029175
100%|
           | 7/7 [00:02<00:00, 2.82it/s, loss=0.287]
=> Saving checkpoint
Got 4691836/4992000 with acc 93.99
Dice score: 0.744437038898468
100%|
           | 7/7 [00:02<00:00, 2.51it/s, loss=0.342]
=> Saving checkpoint
Got 4689295/4992000 with acc 93.94
Dice score: 0.7644223570823669
```

```
100%| 7/7 [00:02<00:00, 2.80it/s, loss=0.313]
=> Saving checkpoint
Got 4630293/4992000 with acc 92.75
Dice score: 0.7240407466888428
100%| | 7/7 [00:02<00:00, 2.76it/s, loss=0.353]
=> Saving checkpoint
Got 4543496/4992000 with acc 91.02
Dice score: 0.7188430428504944
100%| 7/7 [00:02<00:00, 2.79it/s, loss=0.301]
=> Saving checkpoint
Got 4595156/4992000 with acc 92.05
Dice score: 0.6678043603897095
            | 7/7 [00:02<00:00, 2.82it/s, loss=0.293]
100%
=> Saving checkpoint
Got 4675965/4992000 with acc 93.67
Dice score: 0.7460671067237854
           | 7/7 [00:02<00:00,
                                  2.52it/s, loss=0.236]
100%|
=> Saving checkpoint
Got 4693329/4992000 with acc 94.02
Dice score: 0.7348936200141907
100%|
            | 7/7 [00:02<00:00,
                                  2.82it/s, loss=0.246]
=> Saving checkpoint
Got 4697053/4992000 with acc 94.09
Dice score: 0.7307611107826233
          | 7/7 [00:02<00:00, 2.72it/s, loss=0.262]
100%|
=> Saving checkpoint
Got 4700224/4992000 with acc 94.16
Dice score: 0.7378231883049011
     7/7 [00:02<00:00, 2.82it/s, loss=0.222]
100%|
=> Saving checkpoint
Got 4688433/4992000 with acc 93.92
Dice score: 0.7329518795013428
100%| | 7/7 [00:02<00:00,
                                  2.82it/s, loss=0.22]
=> Saving checkpoint
Got 4718803/4992000 with acc 94.53
Dice score: 0.7581741213798523
100%| 7/7 [00:02<00:00, 2.55it/s, loss=0.236]
=> Saving checkpoint
Got 4695544/4992000 with acc 94.06
Dice score: 0.7417799234390259
100%| 7/7 [00:02<00:00,
                                  2.78it/s, loss=0.226]
=> Saving checkpoint
Got 4704884/4992000 with acc 94.25
Dice score: 0.7891114950180054
             | 7/7 [00:02<00:00, 2.67it/s, loss=0.25]
100%|
=> Saving checkpoint
Got 4755193/4992000 with acc 95.26
Dice score: 0.806406557559967
100%|
             | 7/7 [00:02<00:00,
                                  2.83it/s, loss=0.221]
=> Saving checkpoint
Got 4721705/4992000 with acc 94.59
```

```
Dice score: 0.759075403213501
In [106]:
data[0].item()
Out[106]:
0.6004032492637634
In [107]:
mean_losses = [x.item() for x in data]
plt.plot(list(range(len(mean_losses))), mean_losses)
plt.title('Mean epoch loss')
plt.xlabel('Epoch Number')
plt.ylabel('Loss')
plt.show()
                              Mean epoch loss
   0.60
   0.55
   0.50
   0.45
   0.40
   0.35
   0.30
   0.25
```

In [121]:

0

10

20

Epoch Number

```
dice = []
acc = []
for x in unet_loss:
    dice.append(x[0].item())
    acc.append(x[1].item())
```

30

40

50

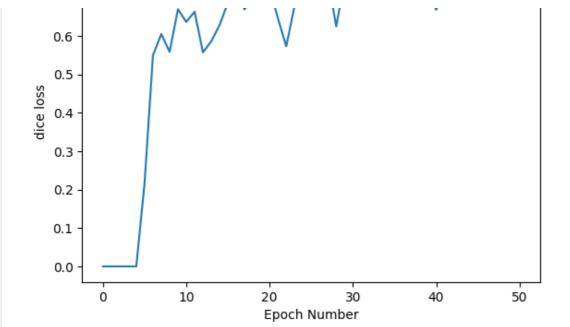
In [122]:

```
plt.plot(list(range(len(dice))), dice)
plt.title('Mean dice loss')
plt.xlabel('Epoch Number')
plt.ylabel('dice loss')

plt.show()
```

Mean dice loss

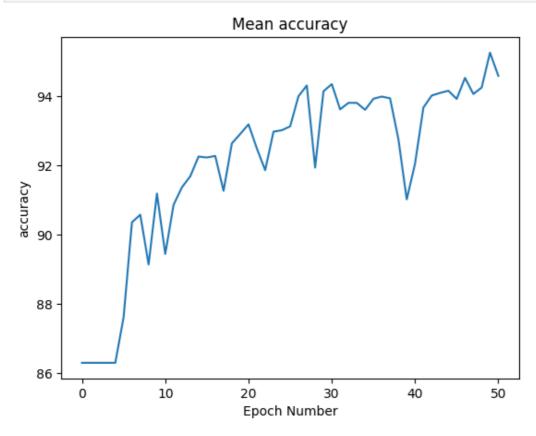




In [123]:

```
plt.plot(list(range(len(acc))), acc)
plt.title('Mean accuracy')
plt.xlabel('Epoch Number')
plt.ylabel('accuracy')

plt.show()
```



In [124]:

```
def plot_images(images, mask = False):
    fig = plt.figure(figsize=(10, 8))
    columns = len(images)
    rows = 1
    for i in range(columns*rows):
        img = images[i]
        fig.add_subplot(rows, columns, i+1)
        if mask:
            img = img > 0.5
        plt.imshow(img, cmap="gray")
```

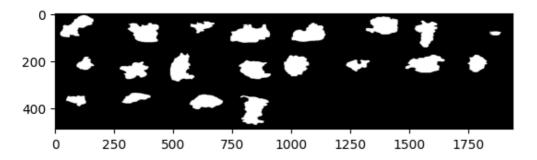
```
plt.show()
```

In [145]:

```
ground_t = cv2.imread('saved_images/0.png')
plt.imshow(np.array(groud_t))
```

Out[145]:

<matplotlib.image.AxesImage at 0x7f96ac170b20>

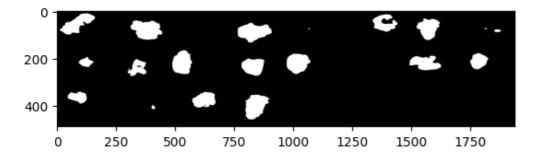


In [146]:

```
pred_t = cv2.imread('saved_images/pred_0.png')
plt.imshow(np.array(pred_t))
```

Out[146]:

<matplotlib.image.AxesImage at 0x7f96a089d1e0>



In [156]:

```
for x, y in val_loader:
    x = x.to(device)
```

In [171]:

```
def show img(loader, model, device="cuda"):
   model.eval()
    for idx, (x, y) in enumerate(loader):
        x = x.to(device=device)
        with torch.no grad():
            preds = torch.sigmoid(model(x))
            preds = (preds > 0.5).float()
        # Convert tensors to numpy arrays
        y = y.unsqueeze(1)
        preds_np = preds.detach().cpu().numpy()
        y np = y.detach().cpu().numpy()
        x np = x.detach().cpu().numpy()
        # Display the predicted and target images
        plt.figure(figsize=(10, 5))
        plt.subplot(1, 3, 1)
        plt.imshow(preds_np[0, 0], cmap='gray')
        plt.title("Predicted")
        plt.axis('off')
        plt.subplot(1, 3, 2)
```

```
plt.imshow(y_np[0, 0], cmap='gray')
plt.title(f"Ground truth {idx}")
plt.axis('off')

plt.subplot(1, 3, 3)
plt.imshow(x_np[0, 0], cmap='gray')
plt.title(f"Target {idx}")
plt.axis('off')

plt.show()
```

In [172]:

show_img(val_loader,model_UNET)

