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# 11075/NJ

### D-19/2111

### ALGORITHM ANALYSIS AND DESIGN

Paper-305

### Semester-V

Time Allowed: 3 Hours [Maximum Marks: 50

Note: The candidates are required to attempt three questions each from Sections A and B carrying 5 marks each and the entire Section C consisting of 10 short answer type questions carrying 2 marks each.

# SECTION—A

 Explain the concept of Hashing and Hashing function in detail. Explain the concept of Linear and Quadratic Probing also.

- What do you mean by Divide and Conquer? Cite an example to elaborate the concept using single source shortest path with six nodes.
- 3. Explain the concept of Principle of Optimality.

  How is it used in Optimal Search tree with four nodes {15, 14, 17, 20} with their corresponding cost of searching to be (2, 3, 5, 1).
- Explain, how Quick sort is an external sort in detail.
- 5. What is Knapsack problem? How is it used to solve with knapsack capacity (M = 8) for items
  (1, 2, 3, 4) with their corresponding weights
  (1, 5, 3, 4) and profit value (15, 10, 5, 9).

### **SECTION—B**

6. What do you mean by the Graph Coloring? What is the chromatic number of the graph? Explain with the help of an example.

## 7. List differences between:

- (a) Greedy Algorithm and Dynamic Programming.
- (b) Deterministic and the Non-deterministicpolynomial time algorithm.
- 8. Explain the Lower bound theory in detail using sorting and searching algorithms in detail. 5
- 9. What is Backtracking? How is it used in 8-queensproblem? Explain in detail.5
- 10. What do you mean by Branch and Bound method?How is it used in solving knapsack problem? 5

# SECTION—C

11. Explain briefly:

 $10 \times 2 = 20$ 

- (i) Big Oh Notation.
- (ii) Performance Metrics.

- (iii) Fractional knapsack.
- (iv) Travelling Salesman Problem.
- (v) Lower bound theory.
- (vi) Problem Classes.
- (vii) Graphs.
- (viii) Multistage graphs.
- (xi) Max-Min heaps.
- (x) Trees.