Readme:

**Python version 3**

This program calculates the legal possible moves of chess pieces :

1.Rook 2.Knight 3.Bishop 4.Queen 5.King 6.Pawn

Data structures used : lists and dictionaries

Calculation of different legal moves is done from separate functions for each piece.

To run program –

1. Select piece name from

1.Rook 2.Knight 3.Bishop 4.Queen 5.King 6.Pawn

2. Then enter position of bishop

3. Program will show possible positions for that piece

4. you may select any position as you want.

5. And continue or stop by pressing yes/no