Outputs:

1. Bisection Method

```
PS D:\Projects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals> cd "d:\Pr
 ojects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab1NonLinearEquat
 ion\" ; if ($?) { gcc BisectionMethod.c -o BisectionMethod } ; if ($?) { .\BisectionMe
thod }
 9da14e57532c
  Enter 2 initial guesses:
 Enter tolerable error:
 0.01
                                                                    f(x2)
  Step
                   x0
                                   x1
                                                   x2
 1
                                   1.000000
                                                   0.500000
                                                                    0.053222
                   0.000000
 2
                   0.500000
                                   1.000000
                                                   0.750000
                                                                    -0.856061
 3
                                                                    -0.356691
                   0.500000
                                   0.750000
                                                   0.625000
 4
                   0.500000
                                   0.625000
                                                   0.562500
                                                                    -0.141294
 5
                                                                    -0.041512
                   0.500000
                                   0.562500
                                                   0.531250
 6
                   0.500000
                                   0.531250
                                                   0.515625
                                                                    0.006475
  Root is: 0.515625
```

2. Newton Raphson Method:

```
PS D:\Projects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab5OrdinaryDifferen
 ishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab1NonLinearEquation\" ; if ($?) {
wtonRaphsonMethod } ; if ($?) { .\NewtonRaphsonMethod }
 1-4d93-9f7d-ed019d9a2b00
  Enter initial guess:
 Enter tolerable error:
 0.001
 Enter maximum iteration:
 10
                                  f(x0)
                                                                   f(x1)
  Step
                                                  x1
 1
                  0.000000
                                  -2.000000
                                                  0.666667
                                                                   0.000000
 2
                  0.666667
                                  0.214113
                                                  0.607493
                                                                   0.214113
 3
                  0.607493
                                  0.001397
                                                  0.607102
                                                                   0.001397
  Root is: 0.607102
PS D:\Projects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab1NonLinearEquatio
```

3. Secant Method

```
PS D:\Projects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab1NonLin
earEquation> cd "d:\Projects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practic
als\Lab1NonLinearEquation\"; if ($?) { gcc SecantMethod.c -o SecantMethod }; if ($?)
{ .\SecantMethod }
32c
Enter initial guesses:
Enter tolerable Error:
0.01
Enter maximum iteration:
                         x1
                                 x2
                                         f(x2)
Step
                 x0
1
                 1.000000
                                 2.000000
                                                 2.200000
                                                                 1.248001
2
                                                                 -0.062124
                 2.000000
                                 2.200000
                                                 2.088968
3
                                                                 -0.003554
                 2.200000
                                 2.088968
                                                 2.094233
Root is: 2.094233
```

4. Lagrange Interpolation:

```
PS D:\Projects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab1NonLin
earEquation> cd "d:\Projects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practic
als\Lab2InterpolationAndApprox\"; if ($?) { gcc LagrangeInterpolation.c -o LagrangeInterpolation }; if ($?) { .\LagrangeInterpolation }
ee14624-b33c-4ccf-9f51-9da14e57532cEnter number of data: 5
Enter data:
x[1]=1
y[1]=2
x[2]=3
v[2]=4
x[3]=5
y[3]=6
x[4]=7
y[4]=8
x[5]=9
y[5]=2
Enter interpolation point:9
Interpolated value at 9.000 is 2.000
```

5. Newton Interpolation using Forward Method

```
OPS D:\Projects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab2Interp
  olationAndApprox> cd "d:\Projects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Pr
 acticals\Lab2InterpolationAndApprox\"; if ($?) { gcc NewtonForwardInterpolation.c -o NewtonForwardInterpolation }; if ($?) { .\NewtonForwardInterpolation };e
  ee14624-b33c-4ccf-9f51-9da14e57532c
  Enter number of data:
 Enter2data:
 y[0]=3
 x[1]=4
 y[1]=5
x[2]=6
 y[2]=5
 x[3]=4
 y[3]=3
x[4]=4
 y[4]=2
   Forward Difference Table
  2.00
           3.00
                    2.00
                              -2.00
                                       0.00
                                                 3.00
 4.00
           5.00
                              -2.00
                    0.00
                                       3.00
  6.00
           5.00
                    -2.00
                              1.00
           3.00
                    -1.00
 4.00
           2.00
  4.00
```

6. Newton Interpolation using Backward Method:

```
OPS D:\Projects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab2Interp
 olationAndApprox> cd "d:\Projects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Pr
 acticals\Lab2InterpolationAndApprox\"; if ($?) { gcc NewtonBackwardInterpolation.c -o NewtonBackwardInterpolation }; if ($?) { .\NewtonBackwardInterpolation }
 dInterpolation };eee14624-b33c-4ccf-9f51-9da14e57532cEnter number of data:
 Enter data:
 x[0]=1
 y[0]=2
 x[1]=3
y[1]=5
 x[2]=4
 y[2]=6
 x[3]=1
 v[3]=2
 x[4]=3
 y[4]=4
  Backward Difference Table
 1.00
           2.00
 3.00
           5.00
                    3.00
           6.00
                             -2.00
 4.00
                    1.00
 1.00
           2.00
                    -4.00
                             -5.00
                                       -3.00
 3.00
           4.00
                    2.00
                             6.00
                                       11.00
                                                14.00
```

7. Newton Interpolation using Divided Method:

```
OPS D:\Projects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab2Interp
 olationAndApprox> cd "d:\Projects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Pr
 acticals\Lab2InterpolationAndApprox\"; if ($?) { gcc NewtonDividedInterpolation.c -0 NewtonDividedInterpolation }; if ($?) { .\NewtonDividedInterpolation }
 terpolation };eee14624-b33c-4ccf-9f51-9da14e57532c
  Enter the number of observations:
  Enter the different values of x:
 2
 3
 4
 5
  The corresponding values of y are:
 6
 8
 10
  Enter the value of 'k' in f(k) you want to evaluate:
 f(9)=18
```

8. Trapezoidal Rule:

```
OPS D:\Projects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab2Interp olationAndApprox> cd "d:\Projects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab3NumericalDifferentiationAndIntegration\" ; if ($?) { gcc TrapezoidalRule. c → TrapezoidalRule } ; if ($?) { .\TrapezoidalRule } 14624-b33c-4ccf-9f51-9da14e57532cEnter lower limit of integration: 3 Enter upper limit of integration: 1 Enter number of sub intervals: 5

Required value of integration is: →0.470
```

9. Simpson's 1/3 Rule:

```
PS D:\Projects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab3NumericalDiff
Projects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab3NumericalDifferenti
gcc Simpsons_1by3_Rule.c -o Simpsons_1by3_Rule } ; if ($?) { .\Simpsons_1by3_Rule }
Enter lower limit of integration: 2
Enter upper limit of integration: 1
Enter number of sub intervals: 4
Required value of integration is: -0.322
```

10. Simpson's 3/8 Rule:

```
PS D:\Projects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab3NumericalDifferentiation/-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab3NumericalDifferentiationAndIntegration\"; if ($?) by8_Rule }; if ($?) { .\Simpsons_3by8_Rule } Enter lower limit of integration: 2 Enter upper limit of integration: 0 Enter number of sub intervals: 5

Required value of integration is: -1.062
```

11. Gauss Elimination Method

```
PS D:\Projects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals> cd "d:\Pro
BIT203 NM\Notes\Practicals\Lab4LinearEquation\" ; if ($?) { gcc GaussElimination.c -o (mination) }
ed019d9a2b00Enter number of unknowns:2
a[1][1]=1
a[1][2]=2
a[1][3]=3
a[2][1]=4
a[2][2]=6
a[2][3]=5
Solution:
x[1]=-4.000
x[2]=3.500
```

12. Gauss Jordan Method

```
PS D:\Projects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab4LinearEqua

n\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab4LinearEquation\" ; if ($?) { gcc GaussJo \GaussJordan }

Enter coefficients of Augmented Matrix:
a[1][1]=1
a[1][2]=2
a[2][1]=4
a[2][2]=5
a[2][3]=6

Solution:
x[1]=-1.000
x[2]=2.000
PS D:\Projects\Richau\BIT-Datan\BIT-2rd-Semester\BIT203 NM\Notes\Dracticals\Lab4UinearEquation\" ; if ($?) { gcc GaussJo \GaussJordan\BIT-2rd-Semester\BIT203 NM\Notes\Dracticals\Lab4UinearEquation\" ; if ($?) { gcc GaussJordan\BIT-2rd-Semester\BIT203 NM\Notes\Dracticals\Lab4UinearEquation\BIT-2rd-Semester\BIT203 NM\Notes\Dracticals\Lab4UinearEquation\BIT-2rd-Semester\BIT203 NM\Notes\Dracticals\Lab4UinearEquation\BIT-2rd-Semester\BIT203 NM\Notes\Dracticals\Lab4UinearEquation\BIT203 NM\Notes\Dracticals\Lab4UinearEquation\BIT203 NM\Notes\Dracticals\Lab4UinearEquation\BIT203 NM\Notes\Dracticals\Lab4UinearEquation\BIT203 NM\Notes\Dracticals\Lab4UinearEquation\BIT203 NM\Notes\Dracticals\Lab4UinearEquation\BIT203 NM\Notes\Dracticals\Lab4UinearEquation\BIT203 NM\Notes\Dracticals\Lab4UinearE
```

13. Matrix Inversing Using Gauss Jordan Method:

```
PS D:\Projects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab4Linear n\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab4Linear Equation\"; if ($?) { gcc MaionGaussJordan }; if ($?) { .\MatrixInversionGaussJordan }

Enter number of unknowns:2
a[1][1]=1
a[1][2]=2
a[1][3]=3
a[2][1]=4
a[2][2]=6
a[2][3]=5

Solution:
x[1]=-4.000
x[2]=3.500
```

14. Matrix Factorization using Do Little LU Decomposition:

```
PS D:\Projects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab4LinearEquation
n\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab4LinearEquation\"; if ($?) { gcc MatrixFactorizationDoLittleLUDecomposition }; if ($?) { .\MatrixFactorizationDoLittleLUDecomposition};
Enter the order of square matrix: 2
Enter matrix element:
Enter A[0][0] element: 1
Enter A[0][1] element: 2
Enter A[1][0] element: 3
Enter A[1][1] element: 4
Enter the constant terms:
B[0]1
B[1]2
[L]:
     1.000
                 0.000
     3.000
                1.000
[U]:
     1.000
                 2.000
     0.000
                 4.000
[Y]:
     1.000
                -1.000
[X]:
     1.500
                -0.250
```

15. Matrix Factorization using Cholesky's Method

16. Jacob Iterative Method:

```
PS D:\Projects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab4LinearEqu
n\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab4LinearEquation\"; if ($?) { gcc Jacob1
od } ; if ($?) { .\JacobIterativeMethod }
1-4d93-9f7d-ed019d9a2b00Enter tolerable error:
0.001
        x y 0.8500 -0.9000
Count
        X
                                1.2500
2
        1.0200 -0.9650
                                1.0300
3
        1.0013 -1.0015
                                1.0033
4
        1.0004 -1.0000
                                0.9997
 Solution: x=1.000, y=-1.000 and z=1.000
```

17. Gauss Seidal Iterative Method:

18. **Power Method:**

```
PS D:\Projects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab4LinearEq
n\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab4LinearEquation\"; if ($?) { gcc Power
\PowerMethod }
Enter Order of Matrix:1
Enter Tolerable Error:2
Enter coefficient of Matrix:
a[1][1]=3
Enter Initial Guess Vector:
x[1]=4
STEP-1:
Eigen Value = 12.000000
Eigen Vector:
1.000000
STEP-2:
Eigen Value = 3.000000
Eigen Vector:
1.000000
STEP-3:
Eigen Value = 3.000000
Eigen Vector:
1.000000
```

19. Taylor Series:

20. Picard's Method:

```
PS D:\Projects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab50rdinaryDi-
ishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab50rdinaryDifferentialEquati-
o PicardsMethod } ; if ($?) { .\PicardsMethod }

X
0.0000 0.4000 0.8000 1.2000 1.6000 2.0000 2.4000 2.8000

Y(1)
1.0000 1.4800 2.1200 2.9200 3.8800 5.0000 6.2800 7.7200

Y(2)
1.0000 1.5045 2.3419 3.7552 6.0645 9.6667 15.0352 22.7205

Y(3)
1.0000 1.5053 2.3692 3.9833 7.1131 13.1333 24.3249 44.2335

PS D:\Projects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab50rdinaryDi-
```

21. Euler's Method:

22. Heun's Method

```
PS D:\Projects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab50rdinaryDifferent ishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab50rdinaryDifferentialEquation\"; HeunsMethod } ; if ($?) { .\HeunsMethod } d019d9a2b00Program for Solution of Ordinary Differential Equation Heun's Method Enter value for x and y 1 2 Enter value for h and last of x 1 2 y = 8.500000 x = 2.000000
```

23. Range Kutta's Method

```
PS D:\Projects\Bishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab50rd:
ishnu\BIT-Patan\BIT-3rd-Semester\BIT203 NM\Notes\Practicals\Lab50rdinaryDifferential
.c -0 RangeKuttaMethod } ; if ($?) { .\RangeKuttaMethod }
Enter Initial Condition
x0 = 1
y0 = 2
Enter calculation point xn = 0.4
Enter number of steps: 4

x0     y0     yn
1.0000     2.0000     1.9049
0.8500     1.9049     1.7996
0.7000     1.7996     1.6837
0.5500     1.6837     1.5575

Value of y at x = 0.40 is 1.557
```

24. **Boundary Value Problem**

25. Shooting Method: