

PHYS 516- METHODS OF COMPUTATIONAL PHYSICS
ASSIGNMENT 2- MONTE CARLO BASICS

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1 Programming: Testing the Central Theorem of Monte Carlo Estimate

In this assignment, the dependence of Monte Carlo (MC) error is numerically tested on the sample size M .

$$Std\{\overline{f(x)}\} = \frac{Std\{f(x)\}}{\sqrt{M}} \quad (1)$$

Mean integral of π is used as the sample.

$$\frac{1}{M} \sum_{i=1}^M \frac{4}{1+r_n^2} = \overline{\frac{4}{1+r_n^2}} \approx \pi (r_n \in [0, 1]) \quad (2)$$

The plot below shows the estimate of π as a function of the number of Monte Carlo trials.

1.1 Monte Carlo Estimate

The MC estimate of π is calculated, along with the error, using different number of trials and the results are shown in the plot below. The unbiased estimate of the standard deviation is given by

$$SD = \sqrt{\frac{f^2 - (\bar{f})^2}{M-1}} \quad (3)$$

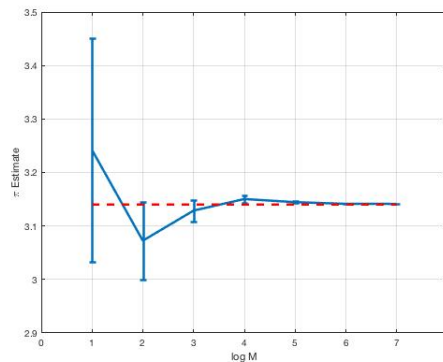


Figure 1: Monte Carlo Estimation of Pi

It is easily seen that the error decreases with increasing number of trials, and that beyond 10^5 trials, increasing M has negligible effect on the error.

```

Editor - /Users/anup/Desktop/pi_estimate.m
MError_piEstimate.m  pi_estimate.m  +
1 - close all; clear all;
2 - npts = 10.^[1:7]; % number of points for integration
3
4 - % number of trials
5 - for ii=1:length(npts)
6
7 -     sum = 0; sum2 = 0;
8 -     for jj=1:npts(ii)
9 -         x = rand;
10 -        fx = 4/(1+x^2);
11 -        sum = sum+fx;
12 -        sum2 = sum2+fx^2;
13 -     end;
14 -     pi(ii) = sum/npts(ii);
15 -     pi2(ii) = sum2/npts(ii);
16 -     stdv(ii) = (pi2(ii)-pi(ii)^2)/(npts(ii)-1);
17 -     stdv(ii) = sqrt(stdv(ii));
18 - end;
19
20 %% Plots
21 figure, set(gcf,'color','w'), hold on, box on
22 errorbar(log10(npts),pi,stdv, 'LineWidth', 2.5);
23 grid on;
24 hold on;
25 plot(log10(npts),3.14*ones(length(npts),1), '--r', 'LineWidth', 2.5);
26 xlabel('log M'); ylabel('\pi Estimate');
27
28 figure()
29 loglog(npts, stdv, 'o')

```

Figure 2: Source Code

1.2 Monte Carlo Error

We next perform a numerical experiment to directly measure the standard deviation of the MC estimate. To do so, for each of the above M values, π is estimated N_{seed} times using N_{seed} different random-number seeds. The standard deviation σ_M of these N_{seed} estimates $\pi_1, \pi_2, \dots, \pi_{N_{seed}}$

$$\sigma_M = \sqrt{\frac{1}{N_{seed}} \sum_{i=1}^{N_{seed}} \pi_i^2 - \left[\frac{1}{N_{seed}} \sum_{i=1}^{N_{seed}} \pi_i \right]^2} \quad (4)$$

The measured values of $\log_{10} \sigma_M$ are shown as a function of $\log_{10} M$ in the plot below. If the MC error decreases as $\sigma_M = C/\sqrt{M}$, then

$$\log_{10} \sigma_M = \log_{10} C - \frac{1}{2} \log_{10} M$$

Using a least square fit, the equation of the line obtained is

$$\log_{10} \sigma_M = -0.1653 - 0.505 \log_{10} M$$

We see that the unbiased estimates from the previous question neatly fall onto this fitted line.

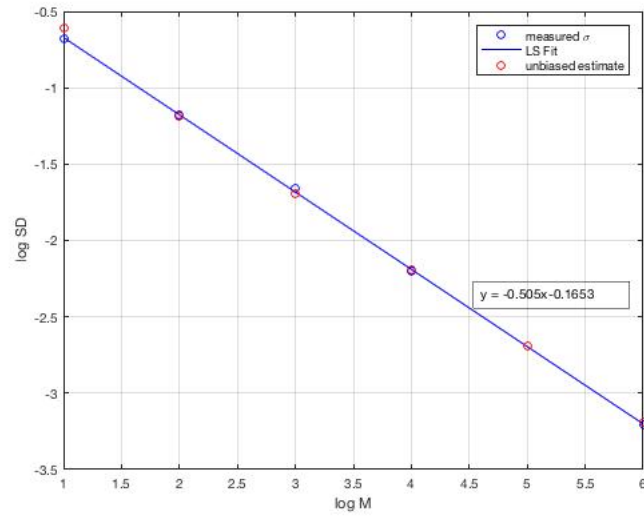


Figure 3: Unbiased Estimates and Measured values of Standard Deviation

```

Editor - /Users/anup/Desktop/MCError_piEstimate.m
MError_piEstimate.m  pi_estimate.m  +
1  close all;
2  npts = 10.^[1:6]; % number of points for integration
3  Nseed = 100;
4
5  % number of trials
6  for ii=1:length(npts)
7      %number of repetitions
8      term1=0; term2=0;
9      for kk=1:Nseed
10         %MC integration
11         sum = 0;
12         for jj=1:npts(ii)
13             x = rand;
14             fx = 4/(1+x^2);
15             sum = sum+fx;
16         end;
17         pi(kk,ii) = sum/npts(ii);
18         term1 = term1 + pi(kk,ii)*pi(kk,ii);
19         term2 = term2 + pi(kk,ii);
20     end;
21     stdvMeas(ii) = term1/Nseed - (term2/Nseed)^2;
22     stdvMeas(ii) = sqrt(stdvMeas(ii));
23 end;
24
25 %% Plots
26 plot(log10(npts),log10(stdvMeas),'ob');
27 h = lsline
28 p2 = polyfit(get(h,'xdata'),get(h,'ydata'),1)
29 grid on;
30 xlabel('log M'); ylabel('log SD')
31 hold on;
32 plot(log10(npts),log10(stdv), 'or')
33 legend('measured \sigma', 'LS Fit', 'unbiased estimate')

```

Figure 4: Source Code

2 Non-uniform random number generation: Box-Muller Transformation

A Box-Muller algorithm generates a normally distributed random number. This algorithm is similar in principle to the Greenland Phenomenon.

First a set of independent uniform random numbers r_1 and r_2 are generated in the range $(0, 1)$. The following transformations are then applied to get two new independent random numbers.

$$\zeta_1 = \sqrt{-2 \ln r_1} \cos(2\pi r_2) \quad (5)$$

$$\zeta_2 = \sqrt{-2 \ln r_1} \sin(2\pi r_2) \quad (6)$$

Now let us try to express r_1 and r_2 in terms of ζ_1 and ζ_2 . Summing and squaring Eq(5) and (6),

$$\therefore \zeta_1^2 + \zeta_2^2 = -2 \ln r_1 \quad (7)$$

$$\implies r_1 = \exp\left\{-\frac{\zeta_1^2 + \zeta_2^2}{2}\right\} \quad (8)$$

Similarly, dividing Eq.(6) by Eq.(5),

$$r_2 = \frac{1}{2\pi} \tan^{-1}\left(\frac{\zeta_2}{\zeta_1}\right) \quad (9)$$

In a given area, the number of samples is preserved, i.e.,

$$NP(r_1, r_2)dr_1dr_2 = NP'(\zeta_1, \zeta_2)S(r_1, r_2, \zeta_1, \zeta_2)$$

The new transformed area can be expressed as

$$S = \left\| \frac{\partial(\zeta_1, \zeta_2)}{\partial(r_1, r_2)} \right\| dr_1dr_2$$

The probability of finding a point in the (r_1, r_2) space is 1, since the distribution is uniform. Using this fact, and the above two equations we can write

$$P'(\zeta_1, \zeta_2) = \left\| \frac{\partial(\zeta_1, \zeta_2)}{\partial(r_1, r_2)} \right\|^{-1} \underbrace{P(r_1, r_2)}_{=1} \quad (10)$$

$$= \underbrace{\left\| \frac{\partial(r_1, r_2)}{\partial(\zeta_1, \zeta_2)} \right\|}_J \quad (11)$$

The determinant in Eq.(11) is known as the Jacobian and is evaluated as follows:

$$J = \left\| \begin{array}{cc} \frac{\partial r_1}{\partial \zeta_1} & \frac{\partial r_1}{\partial \zeta_2} \\ \frac{\partial r_2}{\partial \zeta_1} & \frac{\partial r_2}{\partial \zeta_2} \end{array} \right\| = \left| \frac{\partial r_1}{\partial \zeta_1} \frac{\partial r_2}{\partial \zeta_2} - \frac{\partial r_2}{\partial \zeta_1} \frac{\partial r_1}{\partial \zeta_2} \right| \quad (12)$$

Let us now calculate the terms in the Jacobian using Eq.(8) and Eq.(9),

$$\frac{\partial r_1}{\partial \zeta_1} = -\zeta_1 \exp\left\{-\frac{\zeta_1^2 + \zeta_2^2}{2}\right\} = -\zeta_1 r_1 \quad (13)$$

$$\frac{\partial r_1}{\partial \zeta_2} = -\zeta_2 \exp\left\{-\frac{\zeta_1^2 + \zeta_2^2}{2}\right\} = -\zeta_2 r_1 \quad (14)$$

$$\frac{\partial r_2}{\partial \zeta_1} = -\frac{\zeta_2}{2\pi(\zeta_1^2 + \zeta_2^2)} \quad (15)$$

$$\frac{\partial r_2}{\partial \zeta_2} = \frac{\zeta_1}{2\pi(\zeta_1^2 + \zeta_2^2)} \quad (16)$$

Substituting these in Eq. (11)

$$P'(\zeta_1, \zeta_2) = \left| -\frac{\zeta_1^2 r_1}{2\pi(\zeta_1^2 + \zeta_2^2)} - \frac{\zeta_2^2 r_1}{2\pi(\zeta_1^2 + \zeta_2^2)} \right| \quad (17)$$

$$= \frac{r_1}{2\pi} \quad (18)$$

$$= \frac{1}{2\pi} \exp\{\zeta_1^2 + \zeta_2^2\} \quad (19)$$

$$= \sqrt{\frac{1}{2\pi}} \exp\{\zeta_1^2\} \sqrt{\frac{1}{2\pi}} \exp\{\zeta_2^2\} \quad (20)$$

$$\therefore P'(\zeta_1, \zeta_2) = P'(\zeta_1)P'(\zeta_2) \quad (21)$$

which means that the two variables are uncorrelated. Therefore, a general Gaussian random number distribution can be expressed as

$$P'(\zeta) = \sqrt{\frac{1}{2\pi}} \exp\{\zeta^2\}$$

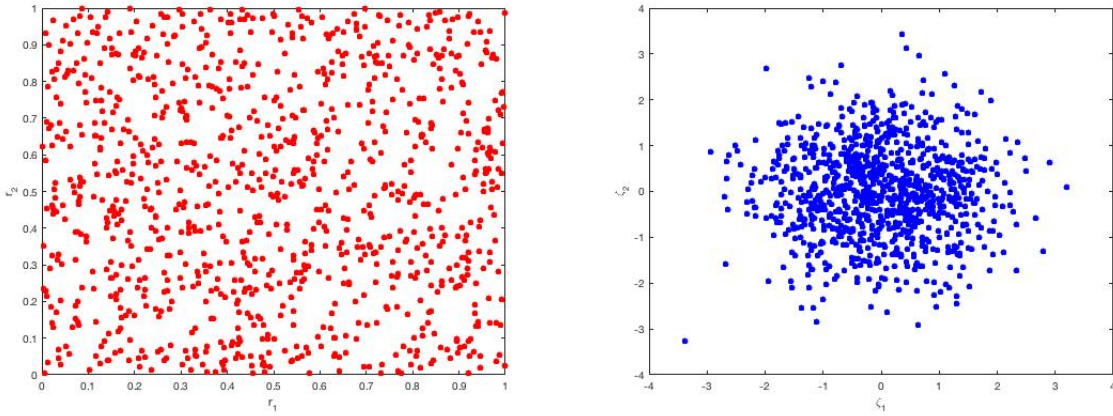
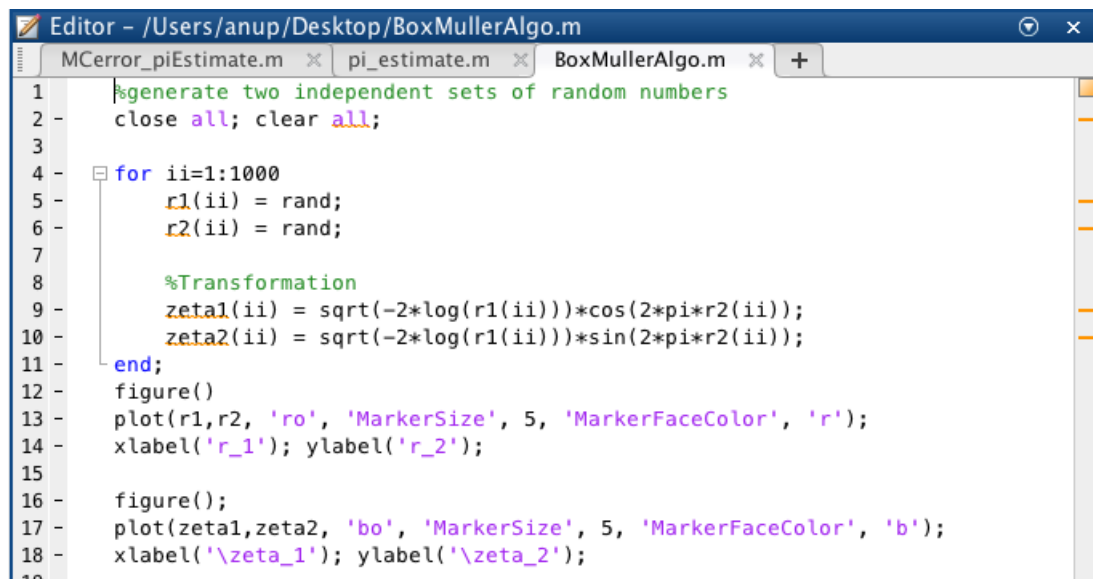


Figure 5: $r_1 - r_2$ space and the transformed $\zeta_1 - \zeta_2$ space



```
1 %generate two independent sets of random numbers
2 close all; clear all;
3
4 for ii=1:1000
5     r1(ii) = rand;
6     r2(ii) = rand;
7
8     %Transformation
9     zeta1(ii) = sqrt(-2*log(r1(ii)))*cos(2*pi*r2(ii));
10    zeta2(ii) = sqrt(-2*log(r1(ii)))*sin(2*pi*r2(ii));
11 end;
12 figure()
13 plot(r1,r2, 'ro', 'MarkerSize', 5, 'MarkerFaceColor', 'r');
14 xlabel('r_1'); ylabel('r_2');
15
16 figure();
17 plot(zeta1,zeta2, 'bo', 'MarkerSize', 5, 'MarkerFaceColor', 'b');
18 xlabel('\zeta_1'); ylabel('\zeta_2');
```

Figure 6: Source Code