PHYS 516: Methods of Computational Physics ASSIGNMENT 4- Molecular Dynamics Simulation

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The purpose of this assignment is to get familiar with basic concepts in ordinary differential equations using a simple molecular dynamics (MD) program, md.c, as an example.

1 Liouville Theorem

Here, we show that for a particle in 1-D space, the velocity Verlet algorithm exactly preserves the phase space volume for arbitrary time discretization unit, Δ .

Let x be the position of the particle, p = mv the momentum where, m and v are the mass and velocity of the particle. In the dimensionless form, p = v. Let the coordinate and momentum of the particle at time t be (x, p), and those at time $t + \Delta$ be (x', p')

$$x' = x + p\Delta + \frac{1}{2}a(x) + \Delta^2 \tag{1}$$

$$p' = p + \frac{a(x) + a(x')}{2} \Delta \tag{2}$$

To show this, it is enough to show that the Jacobian of the transformation (x'(x,p),p'(x,p)) is 1, i.e. $J = \left| \frac{\partial(x',p')}{\partial(x,p)} \right| = 1$. The derivatives are calculated from Eq (1) and (2) as follows:

$$\frac{\partial x'}{\partial x} = 1$$
$$\frac{\partial x'}{\partial p} = \Delta$$
$$\frac{\partial p'}{\partial x} = 0$$
$$\frac{\partial p'}{\partial p} = 1$$

Therefore, the Jacobian is given by

$$J = \begin{vmatrix} \frac{\partial x'}{\partial x} & \frac{\partial p'}{\partial x} \\ \frac{\partial x'}{\partial p} & \frac{\partial p'}{\partial p} \end{vmatrix}$$
 (3)

$$= \begin{vmatrix} 1 & 0 \\ \Delta & 1 \end{vmatrix} \tag{4}$$

$$=0 (5)$$

2 Comparison of Euler and Velocity-Verlet Algorithms

Total energy of the system should be conserved. But due to numerical errors, energy conservation depends on the time-integration algorithm used. In this section, we illustrate this by comparing the Euler and Velocity-Verlet algorithms.

Euler Algorithm

Given a configuration $(\mathbf{r}_i(t), \mathbf{v}_i(t)|i=1 \text{ to } N_{atom})$

- 1. Compute the acceleration: $\boldsymbol{a}_i(t)$
- 2. Update the positions: $\mathbf{r}_i(t+\Delta) \leftarrow \mathbf{r}_i(t) + \mathbf{v}_i(t)\Delta + \frac{1}{2}\mathbf{a}_i(t)\Delta^2$
- 3. Update the velocities: $v_i(t + \Delta) \leftarrow v_i(t) + a_i(t)\Delta$

Velocity-Verlet Algorithm

Given a configuration $(\mathbf{r}_i(t), \mathbf{v}_i(t)|i=1 \text{ to } N_{atom})$

- 1. Compute the acceleration: $a_i(t)$
- 2. $\boldsymbol{v}_i(t+\frac{\Delta}{2}) \leftarrow \boldsymbol{v}_i(t) + \boldsymbol{a}_i(t)\frac{\Delta}{2}$
- 3. $\mathbf{r}_i(t+\Delta) \leftarrow \mathbf{r}_i(t) + \mathbf{v}_i(t+\frac{\Delta}{2})\Delta$
- 4. Compute the updated acceleration: $a_i(t + \Delta)$
- 5. $\boldsymbol{v}_i(t+\Delta) \leftarrow \boldsymbol{v}_i(t+\frac{\Delta}{2}) + \boldsymbol{a}_i(t+\Delta)\frac{\Delta}{2}$

From the plot below, we can clearly see that Euler scheme blows up whereas Velocity Verlet scheme is stable and conserves total energy of the system.

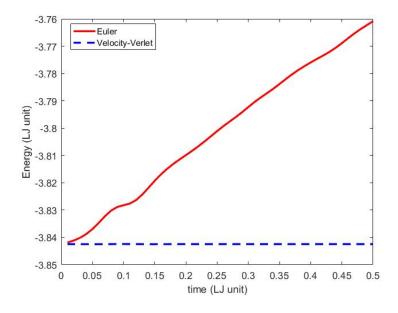


Figure 1: Comparison of total energy conservation for Euler and Velocity verlet algorithms

The code downloaded from the course website was used, which implements the Velocity Verlet algorithm by default. Euler scheme was implemented by modifying the SingleStep() section in the code. The time step was changed to 0.001, but for all the other parameters, the default values were used from the input file md.in.

Since the code is rather long and the modifications were minor, just the parts with the numerical schemes are shown below.

Figure 2: Euler scheme implementation

Figure 3: Euler scheme implementation

3 Velocity Autocorrelation Function

Here, we calculate the velocity autocorrelation function

$$Z(t) = \frac{\langle \vec{v}_i(t+t_0) \cdot \vec{v}_i(t_0) \rangle}{\langle \vec{v}_i(t_0) \cdot \vec{v}_i(t_0) \rangle} = \frac{\sum_{t_0} \sum_{i=1}^{N} \vec{v}_i(t+t_0) \cdot \vec{v}_i(t_0)}{\sum_{t_0} \sum_{i=1}^{N} \vec{v}_i(t_0) \cdot \vec{v}_i(t_0)}$$
(6)

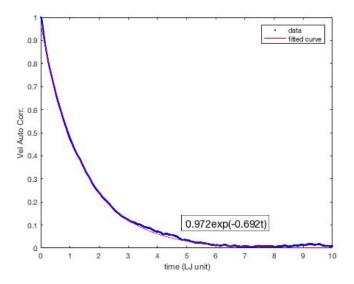
where $\vec{v}_i(t)$ is the velocity of the *i*-th atom at time *t*. The bracket denotes averages over atoms, *i*, and the time origin, t_0 .

The md.c program from the course website was modified to calculate autocorrelation function. In summary, the calc_vac function was added to calculate the numerator term of Eqn (6), and some lines were added in the main function—variable denm to accumulate the sums in the denominator term and an outer loop to run the simulation NSAMPLE times and take averages. The required variable were added in the md.h header file, but are not shown here as these additions were not significant. The modified part of the md.c is shown below.

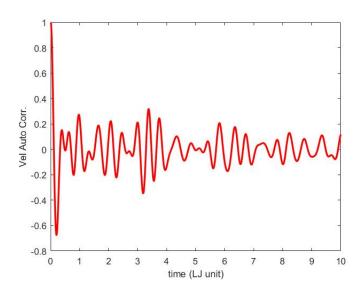
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| Movement | Name | Nam
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Figure 4: Modified Code block

The program was run using InitUcell = 3,3,3, DeltaT = 0.005 and StepAvg = 10, for StepLimit = 2000 steps to calculate VAC in the time range of [0, tmax = DeltaT*StepLimit = 0.005*2000 = 10.0] for both gas phase (Density = 0.1, InitTemp = 1.0) and solid phase (Density = 1.0, InitTemp = 0.1). As The results are shown below:



(a) Velocity autocorrelation vs time for gas phase



(b) Velocity autocorrelation vs. time for solid phase

As expected, vac for gas phase dies down from 1 to 0 exponentially while for the the solid phase it just fluctuates about zero.

4 Split Operator Formalism- Deriving the Velocity Verlet algorithm

5 References