

Anup Prasad

I'm a game Developer focused on writing clean, efficient code and tackling challenges in game development.

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India
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anupprsd.github.io

EXPERIENCE

Fiverr - Freelance, Remote —Game Developer

2021 - 2024

Delivered optimized, clean, efficient code, and helped clients publish games to the Google Play Store with features like ads, IAPs, and SDK integrations.

EDUCATION

B.E in Computer Engineering - New Horizon Institute of Technology and Management, Thane

MONTH 2022 - MONTH 2025

Diploma in Information Technology - Bharati Vidyapeeth College of Engineering, Navi Mumbai

MONTH 2019 - MONTH 2022

PROJECTS

Sloppy Sandwich — [More info](#)

Sloppy Sandwich was my first freelance project, developed for a custom arcade machine running on Windows.

Harmony In The World — [More info](#)

Survival game made in unity.

Galaxy Break — [More info](#)

Galaxy Break is a fast-paced pixel art space shooter developed as a freelance project for both Android and iOS platforms.

Aircraft Simulator — [More info](#)

Aircraft Simulator was an educational airplane simulation project designed to teach students the fundamentals of aviation.

SKILLS

Unity, Unreal Engine

C#, C++, Python, Javascript

Visual Studio, VSCode, Blender,
Photoshop, Audacity

Windows, Linux, Android

View all projects on anupprsd.github.io