Anup Prasad

I'm a gameplay programmer focused on writing clean, efficient code and tackling challenges in game development.

Navi Mumbai, Maharashtra, India
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EXPERIENCE

Fiverr - Freelance, Remote —Game Developer

2021 - 2024

Delivered optimized, clean, efficient code, and helped clients publish games to the Google Play Store with features like ads, IAPs, and SDK integrations.

EDUCATION

B.E in Computer Engineering - New Horizon Institute of Technology and Management, Thane

MONTH 2022 - MONTH 2025

Diploma in Information Technology - Bharati Vidyapeeth College of Engineering, Navi Mumbai

MONTH 2019 - MONTH 2022

PROJECTS

Sloppy Sandwich — More info

Sloppy Sandwich was my first freelance project, developed for a custom arcade machine running on Windows.

Harmony In The World — More info

Survival game made in unity.

Galaxy Break — More info

Galaxy Break is a fast-paced pixel art space shooter developed as a freelance project for both Android and iOS platforms.

Aircraft Simulator — More info

Aircraft Simulator was an educational airplane simulation project designed to teach students the fundamentals of aviation.

View all projects on anupprsd.github.io

SKILLS

Unity, Unreal Engine

C#, C++, Python, Javascript

Visual Studio, VSCode, Blender, Photoshop, Audacity

Windows, Linux, Android