

Q. 1 Imagine you're a network engineering responsible for managing a company's network infrastructure. Your company heavily relies on real-time video conferencing for communication between remote offices. Recently, some employees have complained about poor video quality and frequent disconnects during their conference calls. Upon investigation, you discover that the network traffic is ~~suffering~~ experiencing congestion during peak hours, causing delays and packet loss. You realize that the current transport layer protocol being used, TCP (Transmission Control Protocol), might not be the best choice for real-time applications like video conferencing due to ~~this~~ its congestion control mechanisms.

Can you suggest better option with suitable justification.

→ To address the issue of poor video quality and frequent disconnects during video conferencing, UDP (User Datagram Protocol) would be a better transport layer protocol compared to ~~TCP~~ TCP.

As it has:

- i) Low Latency
- ii) No Congestion Control
- iii) No Retransmission
- iv) Efficient Bandwidth Usage

Switching to UDP-based communication will significantly enhance the quality of real-time video conferencing.

Q.2 Consider the following routing table at an IP router. For each IP address in Group-I identify the correct choice of the next hop from Group-II using the entries from the routing table below.

Network No.	Net Mask	Next hop
128.96.170.0	255.255.254.0	Interface 0
128.96.168.0	255.255.254.0	Interface 1
128.96.166.0	255.255.254.0	R ₂
128.96.164.0	255.255.254.0	R ₃
0.0.0.0	Default	R ₄

List - I

- A. 128.96.171.52
- B. 128.96.167.151
- C. 128.96.163.101
- D. 128.96.165.121

List - II

- 1. Interface 0
- 2. Interface 1
- 3. R₂
- 4. R₃
- 5. R₄

Soln: Checking network ID of A.

$$\begin{aligned}
 & \text{IP Address: } 128.96.171.52 \\
 & \text{AND Mask: } 255.255.254.0 \\
 & = 10000000.11000000.10101011.1011100 \\
 & = 1111111.1111111.1111110.0000000 \\
 & = 1000000.1100000.10101010.00000000 \\
 & \downarrow \\
 & 128.96.170.0
 \end{aligned}$$

Network id :- 128.96.170.0 \rightarrow Interface 0

Checking network ID of B

128.96.167.151 \rightarrow 10000000. 11000000. 10100111. 10010111

And

255.255.254.0 \rightarrow 11111111. 11111111. 11111110. 00000000
10000000. 11000000. 10100110. 00000000
128 . 96 . 166 . 0

Network ID \rightarrow 128.96.166.0 $\rightarrow R_2$

Checking network ID of C

128.96.163.101 \rightarrow 10000000. 11000000. 10100011. 0100101

And

255.255.254.0 \rightarrow 11111111. 11111111. 11111110. 00000000
10000000. 11000000. 1010010. 00000000
128 . 96 . 162 . 0

Network ID \rightarrow 128.96.162.0 \rightarrow Not matched

Checking network ID of D

128.96.163.121 \rightarrow 10000000. 11000000. 10100101. 0111001

And 255.255.254.0 \rightarrow 11111111. 11111111. 11111110. 00000000
10000000. 11000000. 10100100. 00000000
128 . 96 . 164 . 0

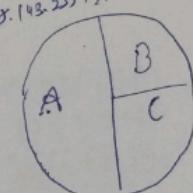
Network ID \rightarrow 128.96.164.0 $\rightarrow R_3$

[Answer: A-(i), B-(ii), D-(iv)]

Q3 An Internet Service Provider (ISP) has the following chunk of CIDR-based IP address available with it: 245.248.128.0/20. The ISP wants to give half of this chunk of addresses to Organization A, and a quarter to Organization B, while retaining the remaining with itself. Which of the following is a valid allocation of addresses to A and B?

- a) 245.248.136.0/21 and 245.248.128.0/22
- b) 245.248.128.0/21 and 245.248.128.0/22
- c) 245.248.132.0/22 and 245.248.132.0/21
- d) 245.248.136.0/24

Soln Step 1 - Total IP addressing
~~245.248.128.0/20 is 4096~~



$254.248.136.0/21$
 to
 $254.248.143.255/21$

Soln

Since Half of 4096 host address must be given to Organisation A, we can set the 12th bit to 1. Include that bit into the network part of Organisation A. So the valid allocation of address to A is

254.248.136.0/21.

The 12th bit is set to 0, but we need only half of the 2048 addresses. The 13th bit is set can be set to the 0 addresses to B is 245.248.128.0/22. Hence, the correct answer is 245.248.136.0/21 and 245.248.128.0/22.

Q. 4 Consider three machines M, N and P with IP address 100.10.5.2, 100.10.5.5 and 100.10.5.6 respectively. The subnet mask is set to 255.255.255.252 for all the three machines. Which one of the following is true?

- A) M, N, P all belong to same subnet.
- B) Only M and N belong to the same subnet.
- C) Only N and P belong to the same subnet.
- D) M, N and P belong to three different subnets.

Soln Doing bitwise AND between Subnet mask and given IP addressing one by one

for M: 100.10.5.2 Bitwise AND.

$$\begin{array}{l}
 100.10.5.2 \rightarrow 01100100.00001010.00000101.00000010 \\
 255.255.255.252 \rightarrow \underline{11111111.11111111.11111111.11111100} \\
 \hline
 01100100.00001010.00000101.00000000 \quad (100.10.5.0)
 \end{array}$$

for N: 100.10.5.5 Bitwise AND

$$\begin{array}{l}
 100.10.5.5 \rightarrow 01100100.00001010.00000101.00000101 \\
 255.255.255.252 \rightarrow \underline{11111111.11111111.11111111.11111100} \\
 \hline
 01100100.00001010.00000101.00000100 \quad (100.10.5.4)
 \end{array}$$

for P: 100.10.5.6 \rightarrow 01100100.00001010.00000101.00000110
 255.255.255.252 \rightarrow 11111111.11111111.11111111.11111100
01100100.00001010.00000101.00000100 (100.10.5.4)

Answer:- Only N and P belong to the same subnet.

Q5. In the network
the last IP address of the network
a host is _____

Soluⁿ Given IP address 200.10.11.144/27

To find out the class address in a block, we have to
set (32-n) no. of right most bits to 1.

$$n = 27$$

$$32 - n = 32 - 27 = 5$$

Starting \rightarrow 200.20.11.10010000

Ending \rightarrow 200.20.11.10011111

\therefore CIDR addressing range is 200.20.11.10010000

200.20.11.128/27 - 200.20.11.159/27

The value of the last octet of the last host in this
network is 200.20.11.158.

Q6. You have interface on a router with the IP address of 192.168.192.10/29.
What is the broadcast address the host will use on this LAN?

IP address - 192.168.192.10 ~~/29~~ \rightarrow 11000000.10101000.11000000.00001010
Subnet \rightarrow /29 \rightarrow 1111111.1111111.1111111.11111000
~~11000000.10101000.11000000.00001000~~
(192.168.192.8)

for the IP address 192.168.192.10/29 the subnet range is 192.168.192.8
- 192.168.192.15

The broadcast address is the last address in the range

Broadcast address : 192.168.192.15

Q.7. Your company has been using the network of 193.56.7.0/24. You want to put each of the 6 floors in your building on a different subnet. What is the range of the last available subnet after doing Subnetting?

5 floor = 6 subnets, we need to borrow 3 bits, $2^3 = 8 > 6$

Hence, now Network Bits will be $24+3=27$. Hence subnetting CIDR is: /27

Subnet Mask /27 = 255.255.255.224

Therefore, Subnetwork Block size = $256-224=32$

Last subnet range will be 193.56.7.224 - 193.56.7.255

Q.8. One employee came to you and he was saying that the Internet was not working on his system, but other employees could work on the Internet. You went to his system and checked its IP configuration and you saw 172.29.97.127/26 was configured there. What will be your first step to solve this problem?

First of all ip needs to change as it is Broadcast IP address containing ip address = 172.29.97.127/26.

CIDR: /26.

Subnet mask = 255.255.255.192

Net block size = $256-192=64$

Hence subnets are designed as below.

NW address	1st host	Last host	Broadcast address
172.29.97.0	172.29.97.1	172.29.97.62	172.29.97.63
172.29.97.64	172.29.97.65	172.29.97.126	172.29.97.127
172.29.97.128	172.29.97.129	172.29.97.190	172.29.97.191
172.29.97.192	172.29.97.193	172.29.97.254	172.29.97.255

So, network address is 172.29.97.64

and broadcast ip

172.29.97.127

Q.9 Consider the subnet given in the below
routing algorithm is used.
The following vectors have just come in to memory

From B: (3, 0, 6, 5, 3, 8, 3)

From D: (1, 5, 3, 0, 8, 6, 3)

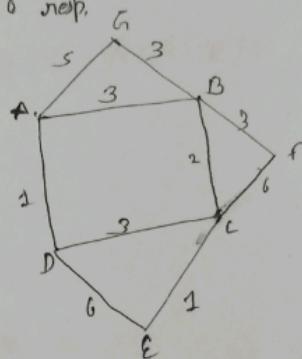
From E: (4, 3, 1, 1, 0, 4, 6)

From F: (2, 8, 3, 6, 4, 0, 5)

The measured delays to B, D, E, F are 2, 3, 1 and 6 resp.

What is C's new routing table?

- A.) (5, 2, 0, 2, 5, 5, 5)
- B.) (4, 4, 0, 3, 1, 6, 5)
- C.) (5, 4, 0, 3, 5, 6, 6)
- D.) (4, 2, 0, 2, 1, 5, 5)



Soln.

Given that the distance metric (delay) from

C to B is 2

C to D is 3

C to E is 1

C to F is 6

So the distance vector at C of going via B will = Distance from C to B
+ Distance from B to other routes

. Going via B gives $(2+3, 2+0, 2+6, 2+5, 2+3, 2+8, 2+3) = (5, 2, 8, 7, 5, 10, 5)$

. Going via D gives $(3+1, 3+5, 3+3, 3+0, 3+8, 3+6, 3+3) = (4, 8, 6, 3, 11, 9, 6)$

. Going via E gives $(1+4, 1+3, 1+1, 1+3, 1+0, 1+4, 1+6) = (5, 4, 2, 2, 1, 5, 7)$

. Going via F gives $(6+3, 6+8, 6+3, 6+6, 6+4, 6+10, 6+9) = (9, 14, 9, 10, 10, 6, 15)$

So taking minimum for each destination except C from the above calculations.

We get (4, 2, 0, 2, 1, 5, 5)

Option D will connect

Q.10 TCP is a connection oriented protocol. Show the connection establishment process in TCP. In the connection termination phase, suppose the FIN segment from the client-side contains data ranging from sequence no. 100 to 200, so will the ACK no. from the server start from 201 or 202?

TCP connection establishment:

SYN = Client sends $SEQ = x$

SYN-ACK: Server responds with $SEQ = y, ACK = x + 1$

ACK: Client sends $ACK = y + 1$

TCP connection termination:

FIN = One side sends FIN.

ACK: receiver acknowledgment FIN.

FIN: Other side sends FIN.

ACK: initial sender acknowledge FIN

Clients FIN includes data ranging from $SEQ 100$ to 200 .

Since FIN consumes 1 sequences.

$ACK = 200 + 1 = 201$

Q.11 An IP datagram of size 1000 bytes arrives at a router. The router has to forward this packet on a link whose MTU (maximum transmission unit) is 100 bytes. Assume that the size of the IP header is 20 bytes. The number of fragments that the IP ~~address~~ datagram will be divided into for transmission is.

IP datagram size = 1000 bytes

IP header size = 20 bytes

MTU = 100 bytes

Size of data in one fragment = $100 - 20 = 80$ bytes

Size of data in IP datagram - IP header = $1000 - 20 = 980$

Number of fragments = $\frac{980}{80} = 13$ (approx)

Q.12 An IP router with a Maximum Transmission Unit (MTU) of 1480 bytes received an IP packet of size 4404 bytes with an IP header of length 20 bytes. The values of the relevant fields in the header of the third IP fragment generated by the router from this packet are.

$$\text{Total Data to be sent} = 4404 - 20 = 4384$$

$$\text{no. of fragments} = \frac{4384}{1480} = 3$$

First fragment:-

1480	20
------	----

Offset = 0, M.F = 1

Second =

1480	20
------	----

 Offset = 1480, 185, M.F = 1

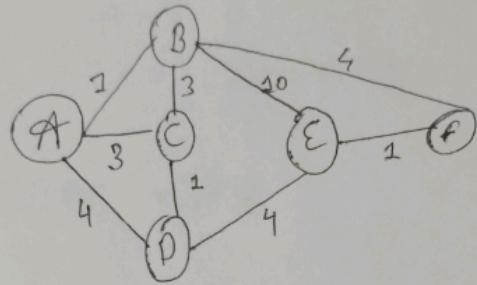
Third =

1424	20
------	----

 Offset = $\frac{2960}{8} = 370$, M.F = 0

IP datagram count: Both data and header 20
1424 + 20 = 1444 m.f of third datagram is 0 and offset
of third datagram is 370.

Q. 13. Consider the Network below.



- (a) Show the operation of Dijkstra's (Link State) algorithm for computing the least cost path from F (the rightmost node in the figure below) to all destinations that are the result of the algorithm's computation.
- (b) Show the distance table that would be computed by the distance vector algorithm in B. (Note: you do not have to run the ~~dist~~ distance vector algorithm; you should be able to compute the table by inspection).

1. Initialization

$$\begin{aligned} f &= 0 && \text{Consider direct} \\ B &= 4 \\ E &= 1 \\ D &= \infty \\ C &= \infty \\ A &= \infty \end{aligned}$$

Step 2 F moved to E

$$\begin{aligned} f &= 0 \\ E &= 1 \\ A &= \infty \\ B &= 4+1=5 \\ C &= \infty \\ D &= 4+1=5 \text{ (min)} \\ \text{Visited } &(F, E) \end{aligned}$$

Step 3 E moved to D

$$\begin{aligned} f &= 0 \\ E &= 1 \\ A &= 5+4=9 \\ C &= \infty \\ B &= 5 \text{ (min)} \end{aligned}$$

Step 4:- D moved to B

$$A = 6$$

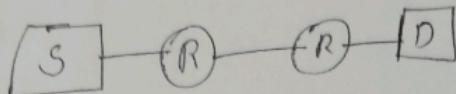
$$C = 6 \text{ (No change)}$$

Step 5:- FEDBAC Visited

B) Distance Table from B

Distance	Cost via A	Cost via C	Cost via E
A	1	$BCA (2+3)=6$	(B PEDA) $9+4=13$
B	0	3	(EFB) $1+4=5$
C	$(BAC) 3+1=4$	3	(BFEDC) $9+1+4=10$
D	$(BAOD) 1+4=5$	$BCDE 2+3+4=8$	(BFE) $4+1=5$
E	$(BADE) 1+4+4=9$	$BCDE 1+3+4=8$	
F	$(BADEF) 1+4+4+1=10$	$BCDEF = 3+1+4+1=9$	BF 4

Q. 14 Assume that source S and Destination D are connected through two intermediate routers labeled R. Determine how many times each packet has to visit the network layer and the data link layer during a transmission from S to D.



Soln

At intermediate Router R the packet will not go beyond the network layer. Hence network layer will only be visited once at both routers.

But the data link will be visited twice. Hence network layer will be visited 2 times and the data link layer will be visited 6 times $11 + 2(CatR) + 2(CatR) + 1 = 6$

Q. 15 In a RSA cryptosystem a particular user uses two prime numbers $p=13$ and $q=11$ to generate her public and private keys. If the public key of A is 35. Then the private key A is

Given $p=13$, $q=11$

Using RSA algorithm to calculate private key.

$$\phi(n) = (13-1) \times (11-1) = 192$$

Now,

$$(exd) \bmod \phi(n) = 1$$

$$(e \times 35) \bmod 192 = 1$$

$$e=11$$

private key of A = 11

Q.16 Consider a network with five nodes.

The network with five nodes uses a Distance Vector Routing protocol. Once the routes have stabilized, the distance vectors at different nodes are as following.

$$N_1: (0, 1, 7, 8, 4)$$

$$N_2: (3, 0, 6, 7, 3)$$

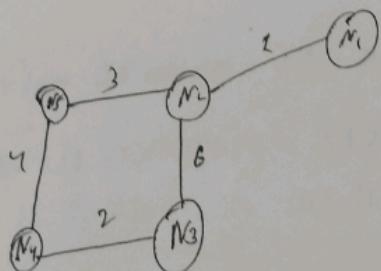
$$N_3: (7, 6, 0, 2, 6)$$

$$N_4: (8, 7, 2, 0, 4)$$

$$N_5: (4, 3, 6, 4, 0)$$

Each distance vector is the distance of the best known path at that instance to nodes, N_i to N_j , where the distance to itself is 0. Also, all links are symmetric and the cost is identical in both directions. In each round, all nodes exchange their distance vectors with their respective neighbours. Then all nodes update their distance vectors. In between two rounds, any change in cost of a link will cause the two incident nodes to change only that entry in their distance vectors.

The cost of links $N_2 - N_3$ reduces to 2 in both directions. After the next round of update what will be the new distance vector at node, N_3 ?



Soln:

In the next round: every node will send and receive distance vectors to and receive distance vectors from its neighbours and update its distance vector. N_3 will receive $(1, 0, 2, 7, 3)$ from N_2 and it will update

Q18. You have an interface on a router with the IP address 192.16.0.0. What will be on this LAN?

Distance to N₁ and N₅ as 2 and 5 respectively.

So answer will be (3, 2, 0, 2, 5)

Q17. Suppose a Network with IP Address 192.16.0.0 is divided into 2 subnets, find number of hosts per subnet. Also for the first subnet, find -

1. Subnet Address
2. First Host ID
3. Last Host ID
4. Broadcast Address

Soluⁿ

- Given IP Address belongs to class C
- So, 24 bits are reserved for the Network ID
- The given network is divided into 2 subnets
- So, 1 bit is borrowed from the host ID part for the subnet ID
- Then, Number of bits remaining for the Host ID = 7
- Thus, Number of hosts per subnet = $2^7 = 128$

- Subnet Address = First IP address = 192.16.0.00000000 = 192.16.0.0
- First host ID = 192.16.0.00000001 = 192.16.0.1
- Last host ID = 192.16.0.01111110 = 192.16.0.126
- Broadcast Address = Last IP address = 192.16.0.01111111 = 192.16.0.127

Q18. You have an interface on a router with the IP address 192.168.192.10/29. What's broadcast address the hosts will use on this LAN?

IP address : 192.168.192.10/29

Subnet Mask: /29, which corresponds to 255.255.255.248

Number of IP addresses in subnet mask :-

A /29 subnet provides $2^{32-29} = 2^3 = 8$ IP address

The Network address :-

The subnet starts at the nearest multiple of 8 in the 4th octet that does not exceed 10 (the host part of the IP address)

The network address is 192.168.192.8.

Broadcast address:-

$192.168.192.8 + 7 = 192.168.192.15$

Q19 An IPv4 packet has arrived with the first 8 bits as shown 01000010. The receiver discards the packet. Why?

The first 8 bits are 01000010.

The first 4 bits indicate the version which is IPV4 (0100)

Now the next four bits indicates Header length (1bit decimal value $\times 4$)

which is $2 \times 4 = 8$

Which is not possible since the minimum header length for IPV4 is 20 bytes

Hence, Receiver will reject the packet.

Minimum header size of IPV4 = 20

Maximum " " " " " = 60

Header length field is 4

Maximum possible value of (1111) = 15

Scaling factor = $\frac{60}{15} = 4$

Q.20 In an IPv4 packets, the value of HLEN is 1000 in binary
How many bytes of Options are being carried by this packet

$$HLEN = 1000 = (8)_{10}$$

Header Length is scaled by a factor of 4. So actual header size = $8 \times 4 = 32$ bytes out of which 20 bytes are necessary and remaining

$$32 - 20 = 12 \text{ bytes are for options.}$$