

SANATH NARASIMHAN

Contact: +1 682 228 9743 | Email: sanath.narasimhan@gmail.com | LinkedIn: <https://www.linkedin.com/in/sanath-narasimhan-016b2a135> | Github: <https://github.com/sanath-narasimhan>
| Website: <https://sananara-aryabhata.netlify.com>

Qualification

Course	School/College	University/Board	Year	Grade
Master of Computer Science	University of Texas at Arlington	University of Texas	2018(start)	3.333 GPA (First Semester)
Bachelor of Engineering in Information Science	Reva Institute of Technology and Management, Bangalore	Visvesvaraya Technological University	2017	70.37% (VI Semesters)
Pre-University Education - 12 th	Shri Bhagwan Mahaveer Jain College, Bengaluru	Pre-University Board Of Karnataka	2013	67%
10 th Grade	Sindhi High School Hebbal, Bengaluru	Central Board of Secondary Education	2011	78%

Projects

- Electricity bill generator system
A Java language-based module system for online electricity billing viewing and registration. It is connected to MySQL database through **JDBC** connection.
- Client name clustering
A Machine Learning based algorithm to resolve a dataset of client names for an Elastic search engine. The dataset is subjected to unsupervised learning with a hybrid clustering with 57% accuracy.
- SaaS Churn analytics
Data analysis on a dataset of Subscription data of various clients to predict the likelihood of churn. The dataset is sampled for previous churn trends and finding the key attributes by Principle Compound Analysis to define churn causation. This is then applied on recent clients for analysis.
- Data Quality System administration (DQDNA)
Maintaining Data quality related dashboards from a QlikView server instance. The data is retrieved from a set of **HDFS** server instances weekly and the dashboards are updated. The incoming data is subjected to a set of steps to ensure that there is no inconsistency and the trends are observed by various metrics that are predefined.
- Error detection System
An algorithm developed in **MATLAB** which is programmed to detect if a cube is of desired measurements. The cube is evaluated through an image captured by a camera which is at a fixed distance from the cube. Various image processing techniques like thresholding, edge detection and pixel counting are applied to determine the edge length of the cube.

Skills and Interests

Technical:

- Adept at Linux Based Operating Systems.
- Know the Rudimentary concepts of Artificial Intelligence and Ethical hacking Computer security.
- In-depth knowledge on the basics of Design programming languages like: Python, MATLAB, R, C, C++, Core JAVA, SQL, C#, HTML, and Shell scripting.

Interests:

Artificial General Intelligence, Human Computer Interaction, Natural Language processing, Image processing and Computer Vision.