

## MANUAL-DISTRIBUTED HASH TABLE

Here 8 Server- Server0.java, Server1.java,....., Server7.java are implemented in different directories Server0, Server1,...,Server7. There is one Main Client which asks user to fire query on command prompt. MainClient.java is kept in MainClient directory.

**Following java files are created:**

**Server0.java:** Contains code for put, get, del operations on HashTable\_0.

**Server1.java:** Contains code for put, get, del operations on HashTable\_1.

**Server2.java:** Contains code for put, get, del operations on HashTable\_2.

**Server3.java:** Contains code for put, get, del operations on HashTable\_3.

**Server4.java:** Contains code for put, get, del operations on HashTable\_4.

**Server5.java:** Contains code for put, get, del operations on HashTable\_5.

**Server6.java:** Contains code for put, get, del operations on HashTable\_6.

**Server7.java:** Contains code for put, get, del operations on HashTable\_7.

**MainClient.java:** Contains code for letting user enter his query- put,get or del. Calculates a hash function to find a server location to which the requested key/value pairs should be sent. Thereafter sends query to that respective server.

**callingHashFunc.java:** Contains code to calculate hash function. Hash function is defined as follow:

The input key is a string. Summation of each character in string's ASCII value is taken. Thereafter, mod of that summation is taken by No of Servers running.

$$\text{Hashvalue} = \sum \left( \text{Ascii}(S(i)) \right) \% \text{NO\_of\_Servers}$$

Where S(i) is each character in String.

**Makefile:** In order to automate compilation of each file a make file is created. Makefile is kept in a folder named Anuradha\_Chaudhary containing all source code files of this program.

To perform experiment perform following steps:

1. Open a new terminal.
2. Change directory to SourceCode.
3. Run makefile using make command to compile all files.
4. Open a new terminal.
5. Change directory to Server0.
6. Run Server0.
7. Open a new terminal.
8. Change directory to Server1.
9. Run Server1.
10. Open a new terminal.
11. Change directory to Server2.
12. Run Server2.
13. Open a new terminal.
14. Change directory to Server3.
15. Run Server3.
16. Open a new terminal.
17. Change directory to Server4.
18. Run Server4.
19. Open a new terminal.
20. Change directory to Server5.
21. Run Server5.
22. Open a new terminal.
23. Change directory to Server6.
24. Run Server6.
25. Open a new terminal.
26. Change directory to Server7.
27. Run Server7.
28. Open a new terminal.
29. Change directory to MainClient.
30. Run MainClient.
31. MainClient provides interface to user to enter operations – put, get, del. So enter query according to syntax mentioned on command prompt there.
32. When the user enters a command, MainClient first calculates the hashfunction and finds to which server key/value to be sent. After getting Server, MainClient establishes connection with that Server using sockets.
33. Once Connection is established, MainClient performs put, get or del operations whichever was requested.

