

DS (Java)

①

* Arrays List of items of the same type and index starts with '0'.

Defining an array

type[] arrayName = new type[size];

Example

```
int[] marks = new int[3];
```

```
marks[0] = 97
```

```
marks[1] = 98
```

```
marks[2] = 96
```

```
for (int i = 0; i < 3; i++) {
```

```
    S.O.P(marks[i]);
```

```
}
```

Position	1	2	3
Index	0	1	2
marks	97	98	96
address	104	108	112

→ Fixed size

→ Continuous memory

→ Primitive and Objects

* 2D-Arrays

Defining an 2D-array

type[][] arrayName = new type[rows][columns];

Example

```
int[][] numbers = new int[rows][cols];
```

// Input

```
for (int i = 0; i < rows; i++) {
```

```
    for (int j = 0; j < cols; j++) {
```

```
        numbers[i][j] = Sc.nextInt();
```

```
    }
```

// Output

```
for (int i = 0; i < rows; i++) {
```

```
    for (int j = 0; j < cols; j++) {
```

```
        Syso(numbers[i][j] + " ");
```

```
    }
```

```
    Syso();
```

```
}
```

	0	1	2	3	4
0	(0,0)	(0,1)	(0,2)	(0,3)	(0,4)
1	(1,0)	(1,1)	(1,2)	(1,3)	(1,4)
2	(2,0)	(2,1)	(2,2)	(2,3)	(2,4)

* String

Defining a String

Datatype StringName = 'Value';

String StringName = SC.next();

String StringName = SC.nextLine();

Example

String FirstName = "Devil";

String LastName = "Dolly";

String FullName = FirstName + LastName;

S.yso(FullName);

* String Builder

Defining a String Builder

StringBuilder Variable-name = new StringBuilder("value");

Example

StringBuilder Sb = new StringBuilder("Coding");

Syso(Sb.charAt(0));

Syso(Sb.setCharAt(0, 'P'));

Syso(Sb.insert(0, '1'));

Syso(Sb.delete(0, 1));

* ArrayList

Operations:- Add, Get, modify, Remove, Iterate

Defining a ArrayList

// Class - Integer | Float | String | Boolean

ArrayList<Integer> list1 = new ArrayList<>();
108)

ArrayList<String> list2 = new ArrayList<String>();

Size Variable

dynamic non-continuous memory
objects

Heap memory

Insert in O(N)

Search in O(1)

Example

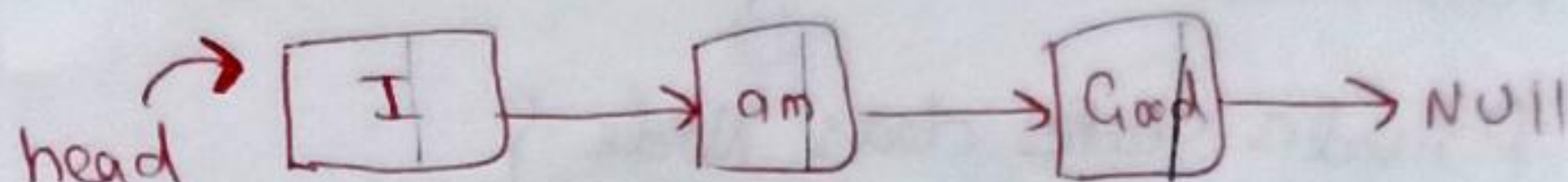
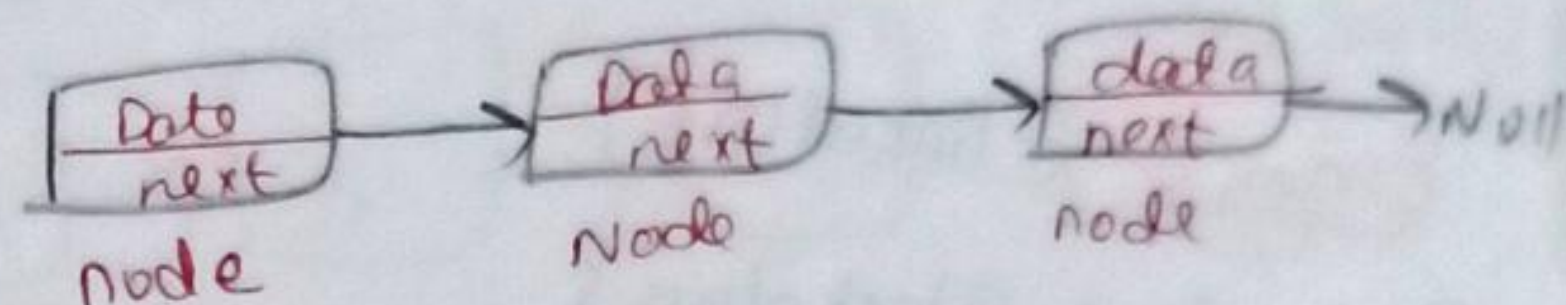
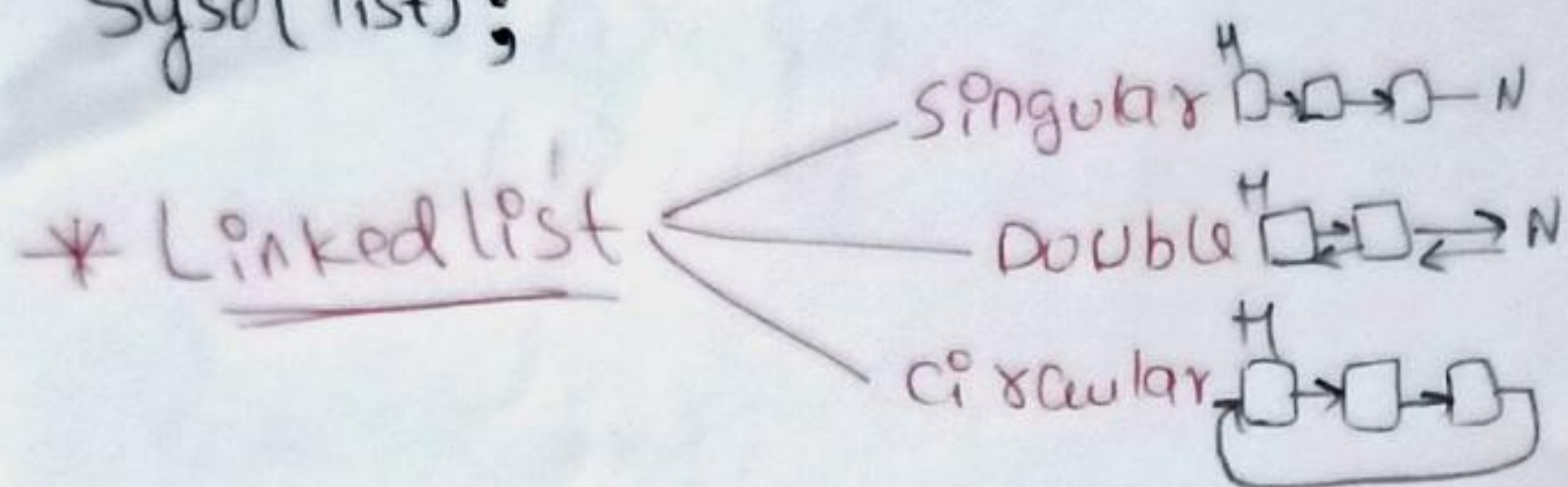
```
ArrayList<Integer> list = new ArrayList<Integer>();
```

```
list.add(1);
```

```
list.add(5);
```

```
list.add(6);
```

```
System.out.println(list);
```



→ Variable size

→ Non-contiguous memory

→ Insert in O(1)

→ Search in O(n)

Example

```
class LL {
```

```
    class Node {
```

```
        String data;
```

```
        Node next;
```

```
        Node (String data) {
```

```
            this.data = data;
```

```
            this.next = null;
```

```
        }
```

```
    } // add
```

```
    public void addFirst(String data) {
```

```
        Node newNode = new Node(data);
```

```
        if (head == null) {
```

```
            head = newNode;
```

```
        } return;
```

```
    }
```

```
        newNode.next = head;
```

```
        head = newNode;
```

```
    }
```

```
    public void print() {
```

```
        LL list = new LL();
```

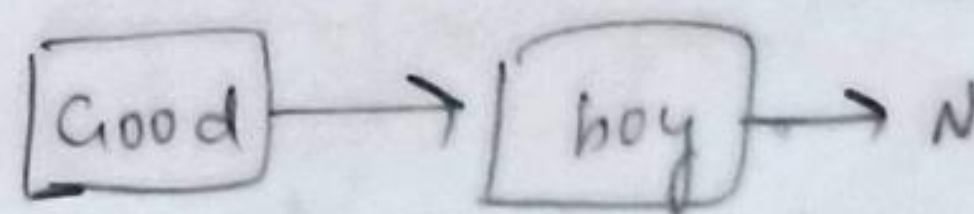
```
        list.addFirst("boy");
```

```
        list.addFirst("Good");
```

```
    }
```

```
}
```

head



* Stack

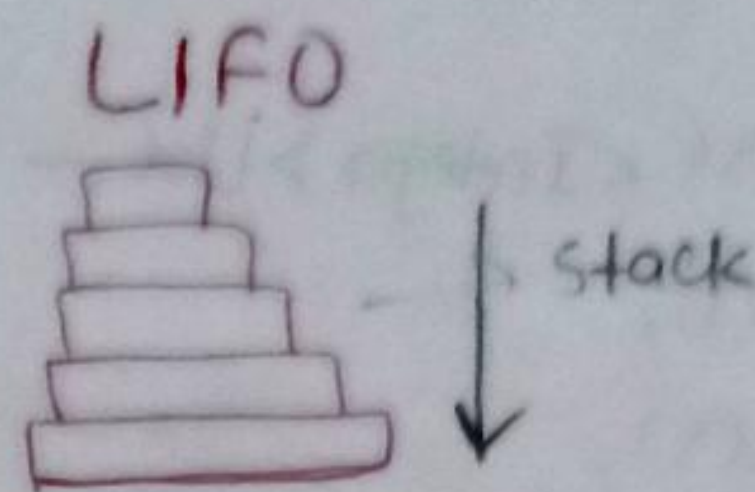
Implementation

Array
hectic
approach
(fixed size)

ArrayList
variable
memory

LinkedList
variable
memory

collection
framework



Push $O(1)$

Pop $O(1)$

peek $O(1)$

Example (LinkedList)

```
Public class Stackclass {
```

```
    Private static class Node {
```

```
        int data;
```

```
        Node next;
```

```
        Node (int data) {
```

```
            this.data = data;
```

```
            next = null;
```

```
        }
```

```
    Static class Stack {
```

```
        Public static Node head = null;
```

```
        Public static void push (int data) {
```

```
            Node newNode = new Node (data);
```

```
            if (head == null) {
```

```
                head = newNode;
```

```
            } else {
```

```
                newNode.next = head;
```

```
                head = newNode;
```

```
            }
```

```
        }
```

```
        Public static boolean isEmpty() {
```

```
            return head == null;
```

```
        }
```

```
        Public static int pop() {
```

```
            if (isEmpty()) {
```

```
                return -1;
```

```
            }
```



```
Node top = head;
head = head.next;
return top.data;
}
```

```
public static int peek() {
```

```
if (isEmpty()) {
```

```
return -1;
```

```
}
```

```
Node top = head;
```

```
return top.data;
```

```
}
```

```
psvm (String args[]) {
```

```
Stack stack = new Stack();
```

```
stack.push(1);
```

```
stack.push(2);
```

```
stack.push(3);
```

```
stack.push(4);
```

```
while (!stack.isEmpty()) {
```

```
System.out.print(stack.peek());
```

```
stack.pop();
```

```
}
```

* Queue : — Circular Queue

Operation

enqueue (Add)

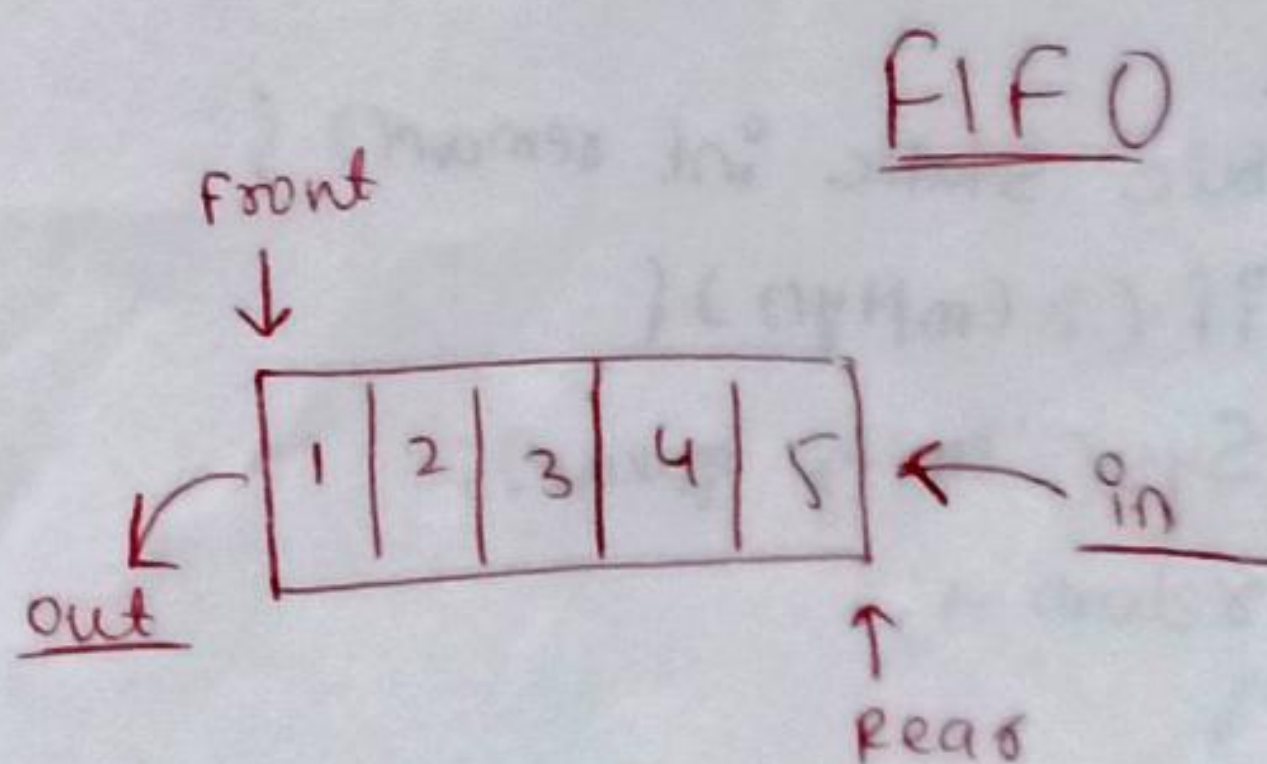
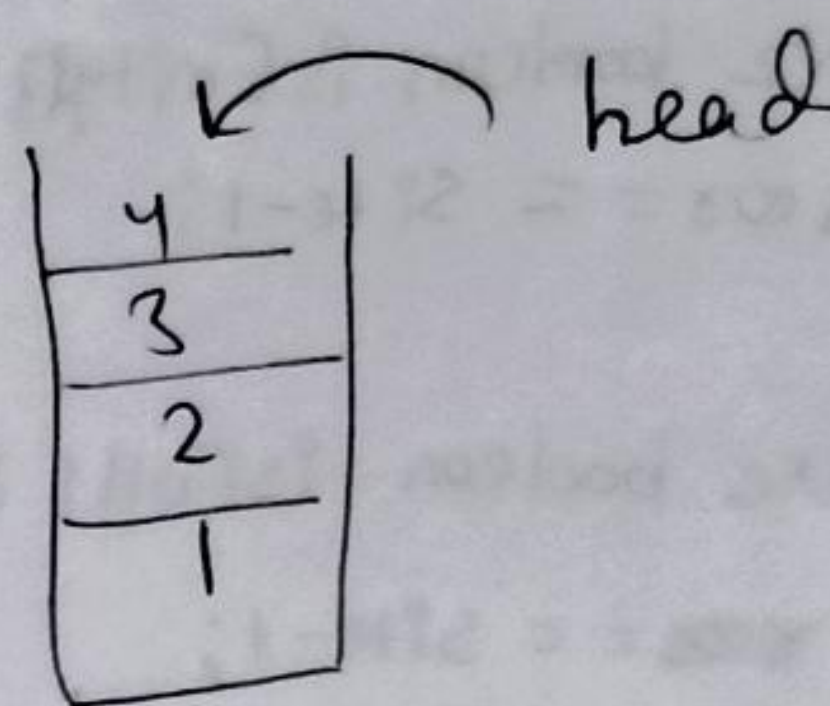
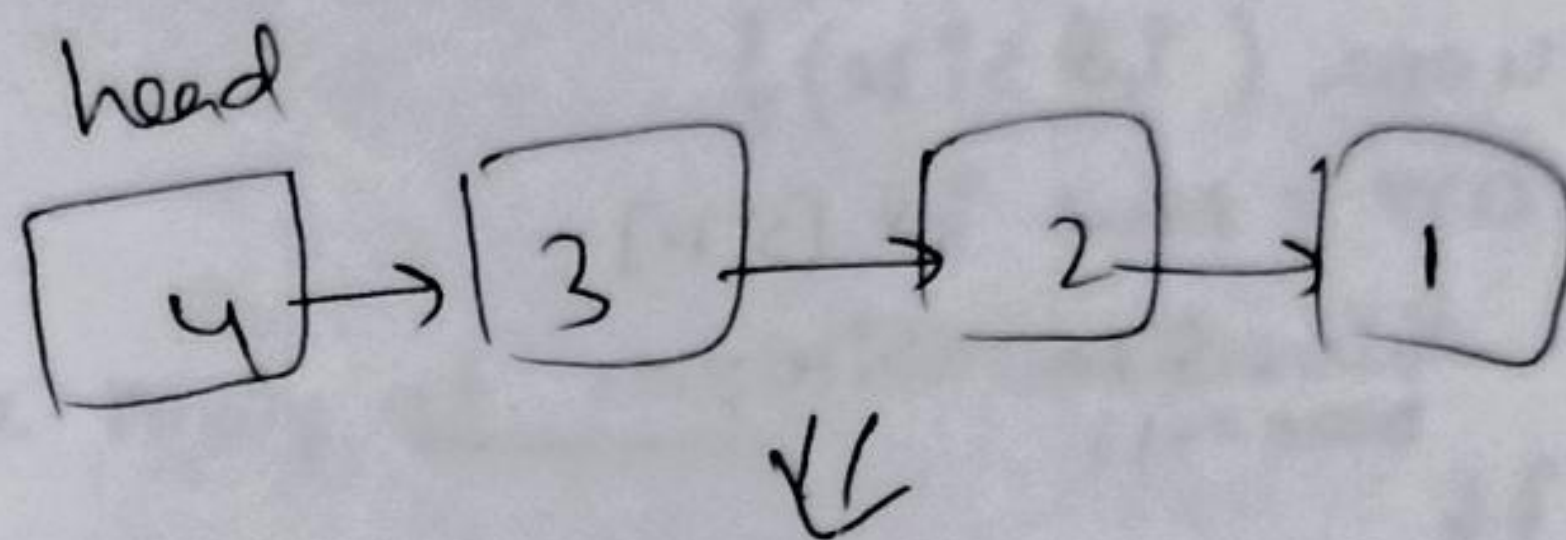
Dequeue (Remove)

front (peek)

Implementation

Array ArrayList LinkedList CollectionFramework

Example (using Array)




```

Public class Queue {
    Static class Queue {
        Static int arr[];
        Static int size; Static int rear;

        Queue (int size) {
            arr = new int [size];
            this.size = size;
            rear = -1;
        }

        Public static boolean isEmpty() {
            return rear == size - 1;
        }

        Public static boolean isFull() {
            return rear == size - 1;
        }

        Public static void add (int data) {
            if (isFull()) {
                S.O.P ("overflow");
                return;
            }
            arr[++rear] = data;
        }

        Public static int remove() {
            if (isEmpty()) {
                Syso ("empty queue");
                return -1;
            }
            int front = arr[0];
            for (int i = 0; i < rear; i++) {
                arr[i] = arr[i+1];
            }
            rear--;
            return front;
        }
    }
}

```

```

        Public static int peek() {
            if (isEmpty()) {
                Syso ("empty queue");
                return -1;
            }
            return arr[0];
        }

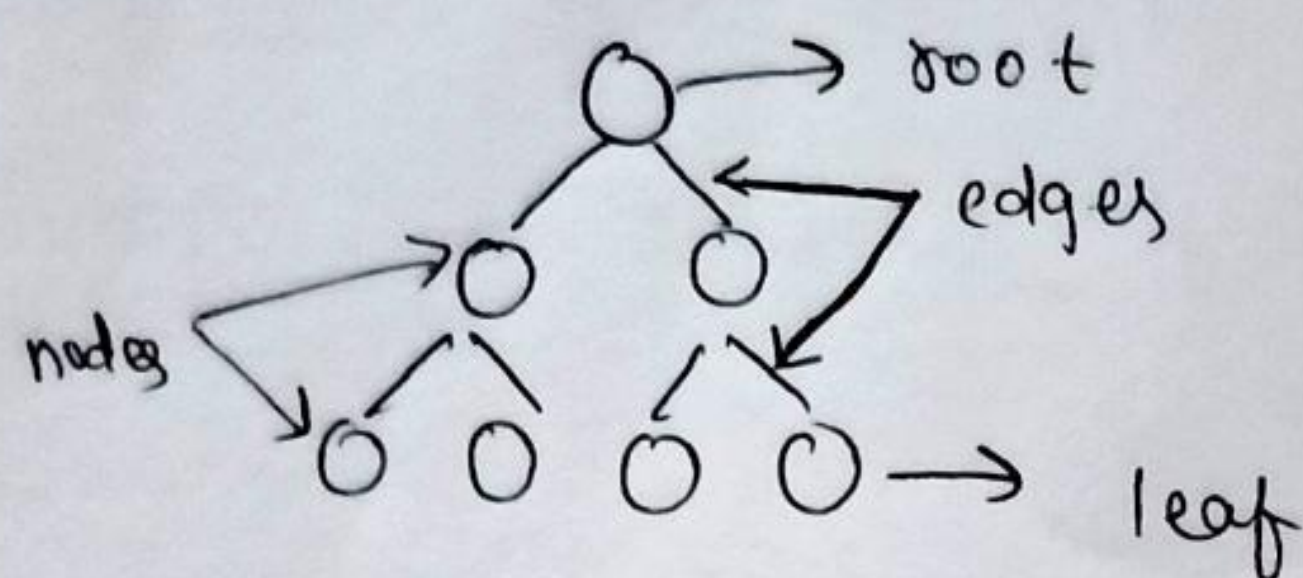
        P S V M (String args[]) {
            Queue q = new Queue (5);
            q.add(1);
            q.add(11);
            q.add(3);
            Syso (q.remove());
            Syso (q.peek());
        }
}

```

1
2
3

Trees

Tree is a non-linear OS



Binary tree - A tree with each node having at most 2 children

Defining Node

Class Node &

Node left, right;

```
int data;
```

```
Public Node (int data) {
```

```
this.data = data;
```

4 6

11 Implementation

Array representation

linked representation

Exo - Creating binary tree

```
import java.util.Scanner;
```

public class Tree

static Scanner sc = null;

PSUM (String[] args) {

```
sc = new Scanner(System.in);
```

```
createTree();
```



```

Static Node CreateTree() {
    Node root = Null;
    Syso("enter data:");
    int data = sc.nextInt();
    if (data == -1) return null;
    root = new Node(data);
    Syso("enter left for " + data);
    root.left = CreateTree();
    Syso("enter right for " + data);
    root.right = CreateTree();

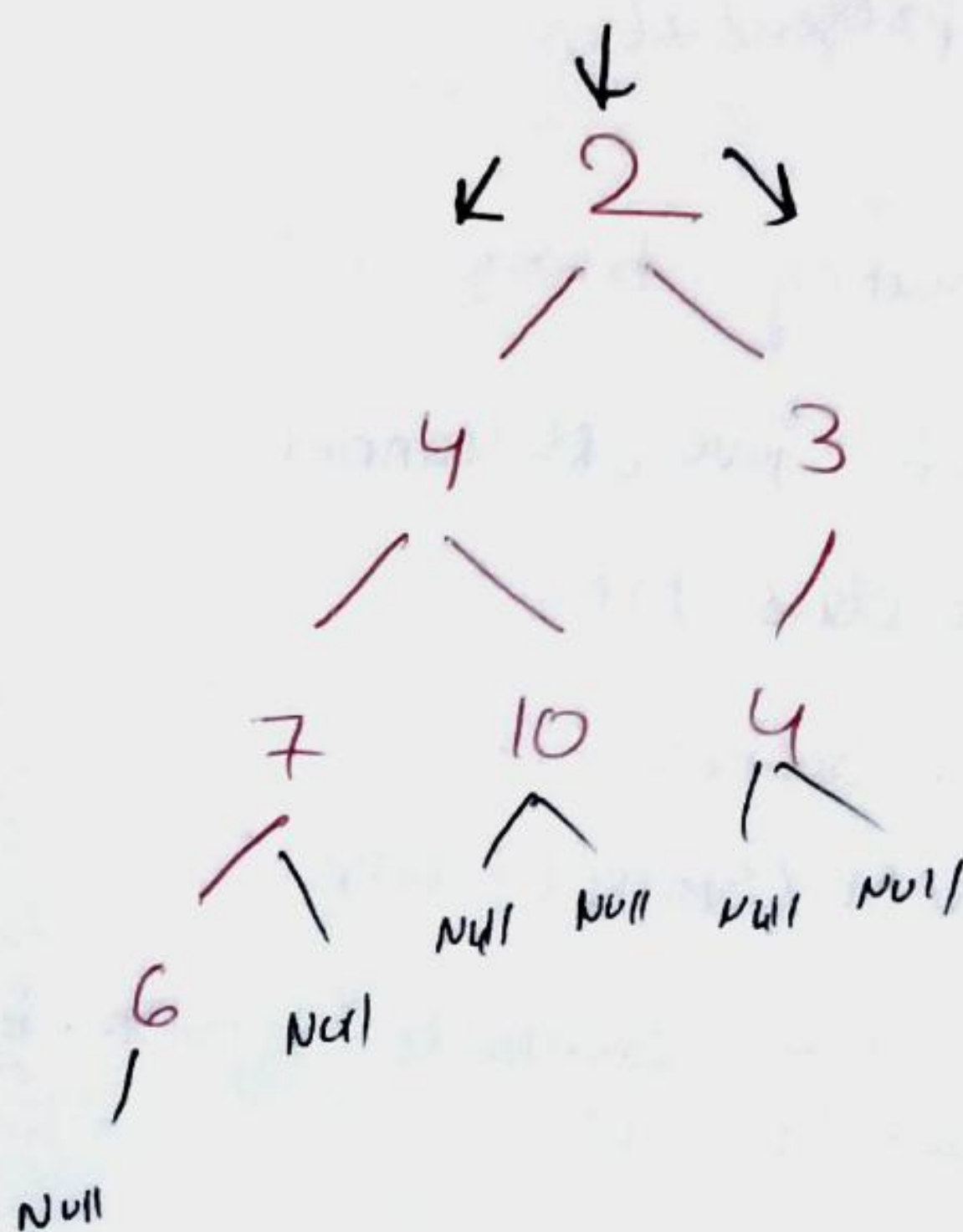
    return root;
}

```

```

class Node {
    Node left, right;
    int data;
}

```

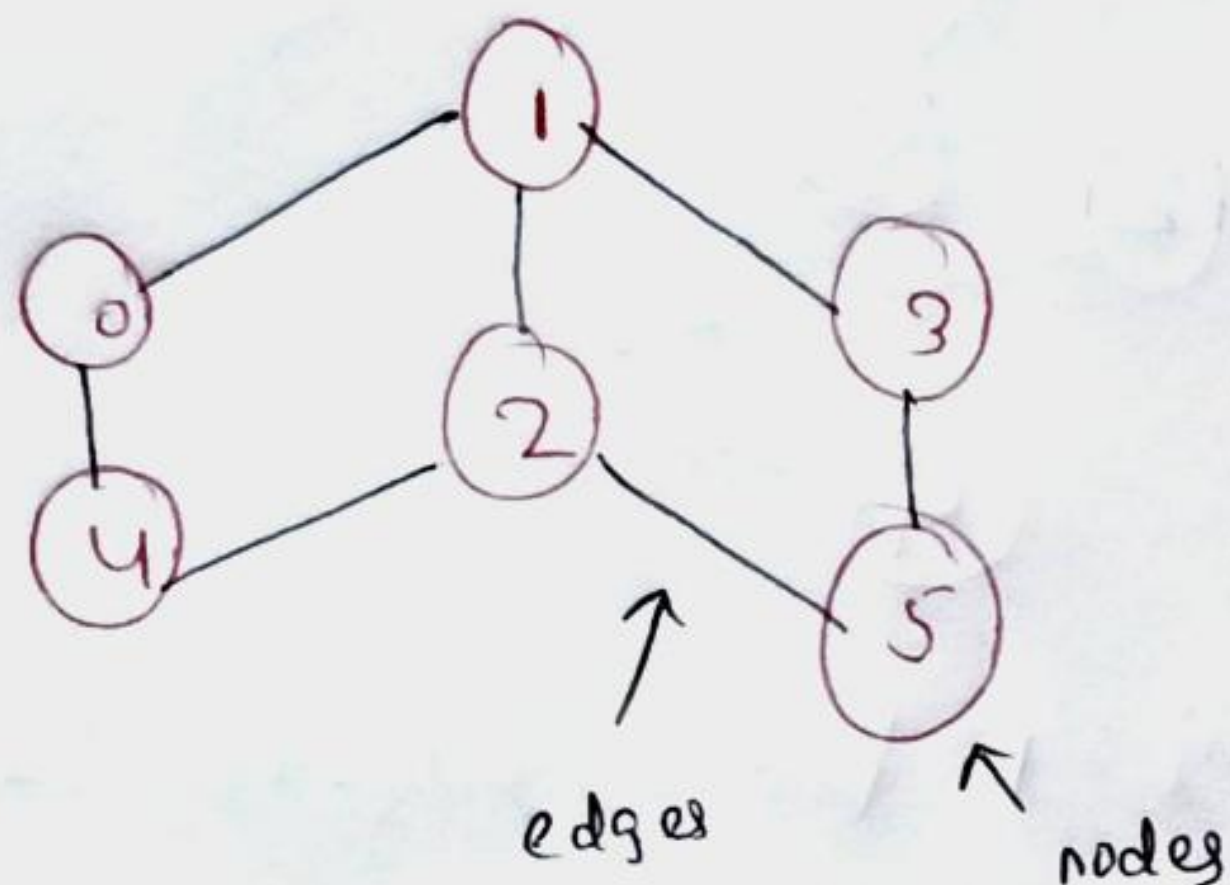


* Graph

9

Graph is a non-linear DS

Graph is a collection of nodes connected through edges



$$V = \{0, 1, 2, 3, 4, 5\}$$

$$E = \{\{0, 1\}, \{1, 2\}, \{1, 3\}, \{2, 4\}, \{2, 5\}, \{3, 5\}, \{0, 4\}\}$$

$$G = (V, E)$$

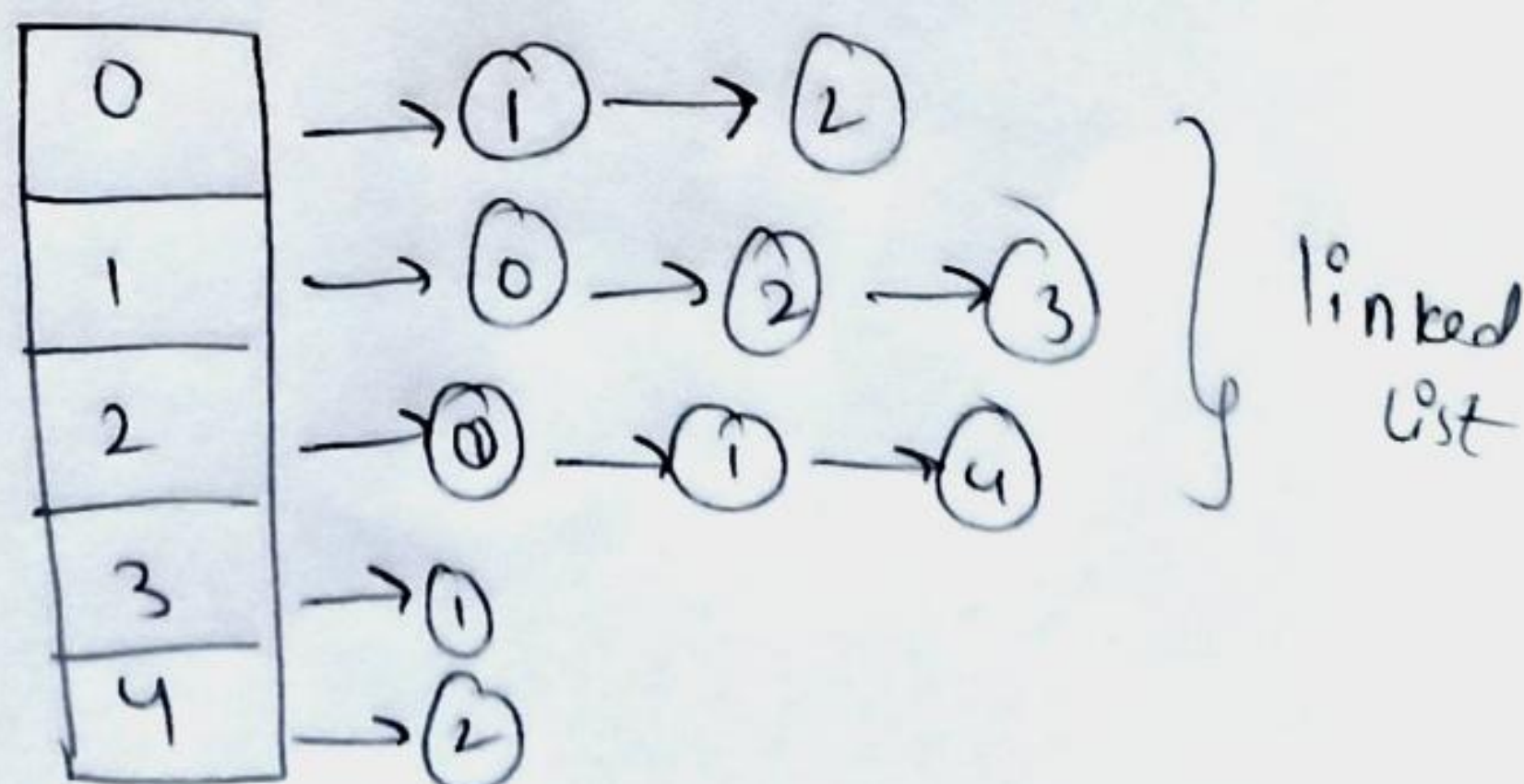
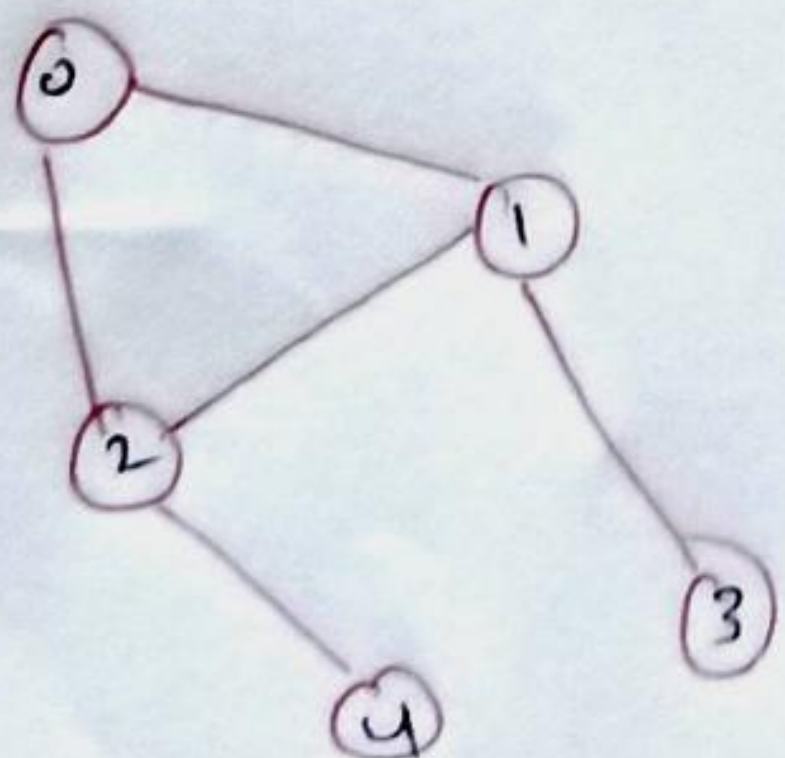
* Applications

model paths of city, Social networks, website backlinks, internal employee network.

* Implementation

- Adjacency matrix (1)
- Adjacency list (2)

• 2

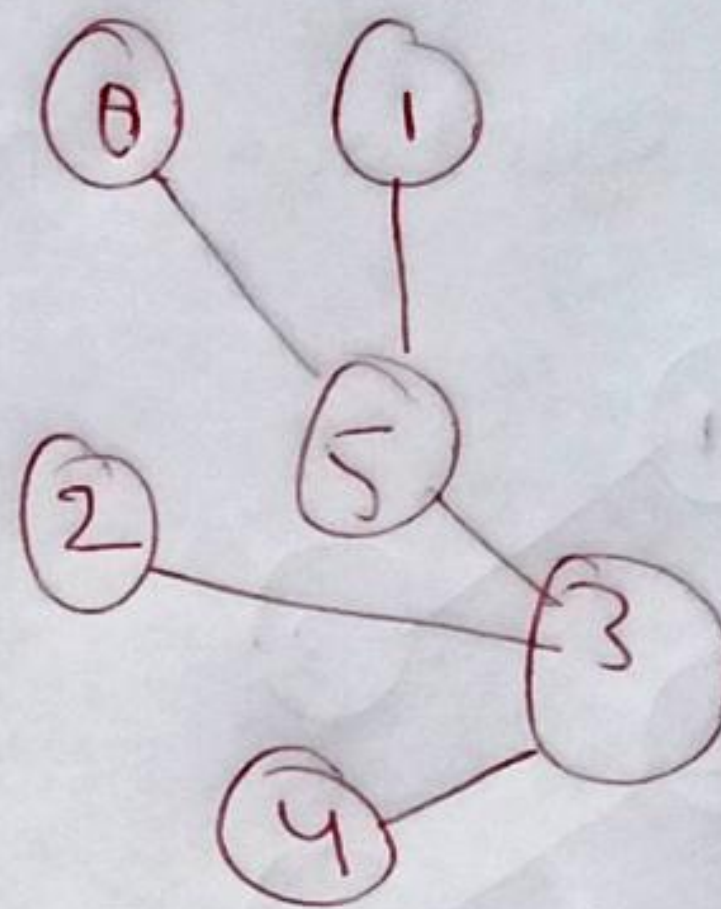


marks the node with the list of its neighbors

1. (2)

(18)

	0	1	2	3	4	5
0	0	0	0	0	0	1
1	0	0	0	0	0	1
2	0	0	1	1	0	0
3	0	0	0	1	0	1
4	0	0	0	1	0	0
5	1	1	0	1	0	0



- $A_{ij} = 1$ for an edge b/w i & j
0 otherwise

• Graph traversal

- BFS
- DFS

• Spanning tree

- Prim's Algorithm
- Kruskal Algorithm

• Single pair shortest path

- Dijkstra Algorithm