

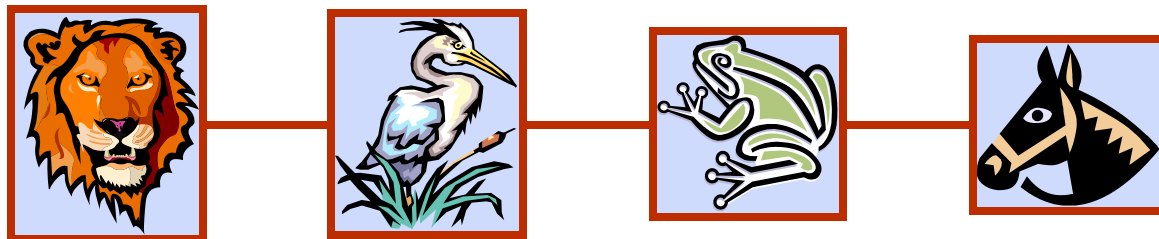
# Data Structures and Algorithms in Python

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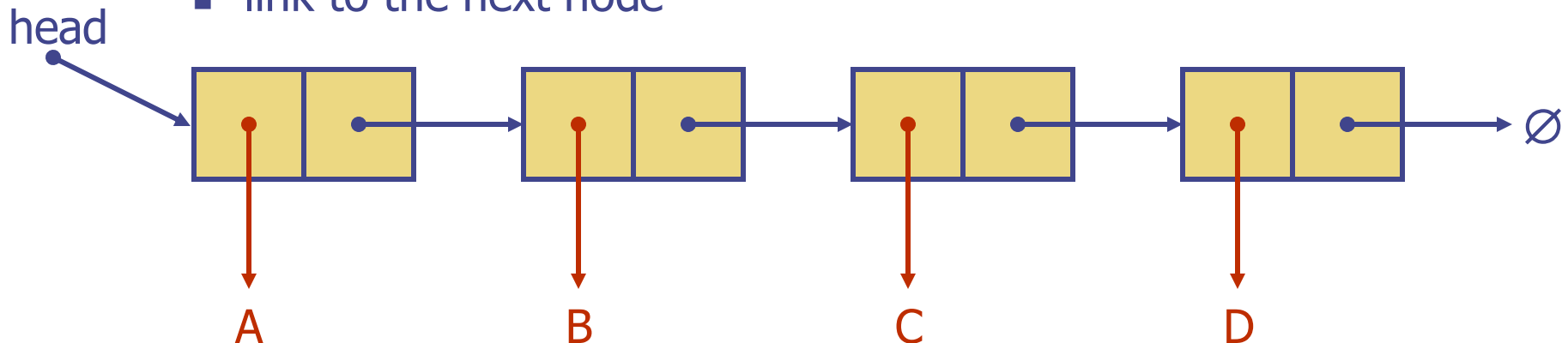
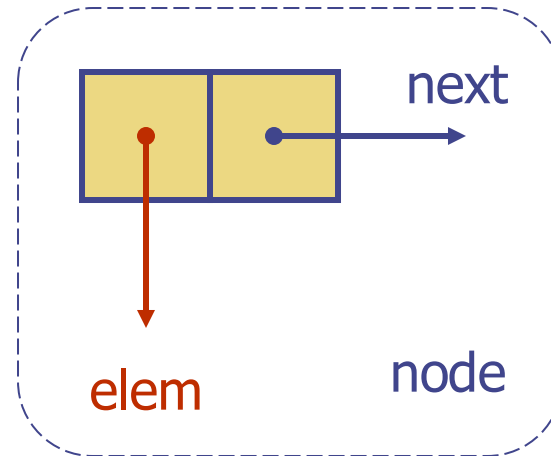
## Chapter 8 Linked Lists

# Linked Lists



# Singly Linked List

- ◆ A singly linked list is a concrete data structure consisting of a sequence of nodes, starting from a head pointer
- ◆ Each node stores
  - element
  - link to the next node



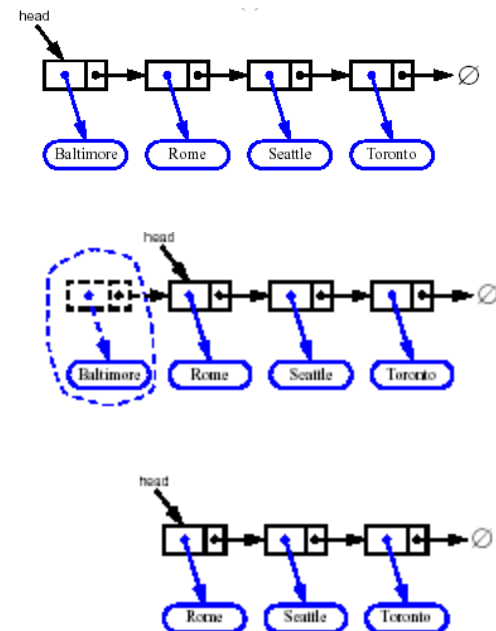
# The \_Node Class and its Methods



Refer to Class Notes

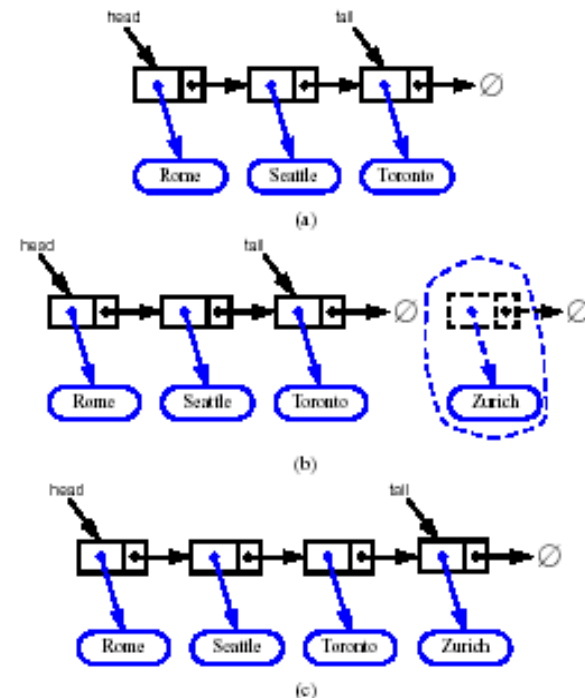
# Removing at the Head

1. Update head to point to next node in the list
2. Allow garbage collector to reclaim the former first node



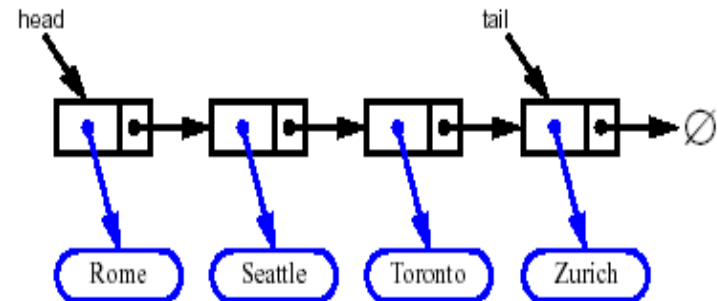
# Inserting at the Tail

1. Allocate a new node
2. Insert new element
3. Have new node point to null
4. Have old last node point to new node
5. Update tail to point to new node



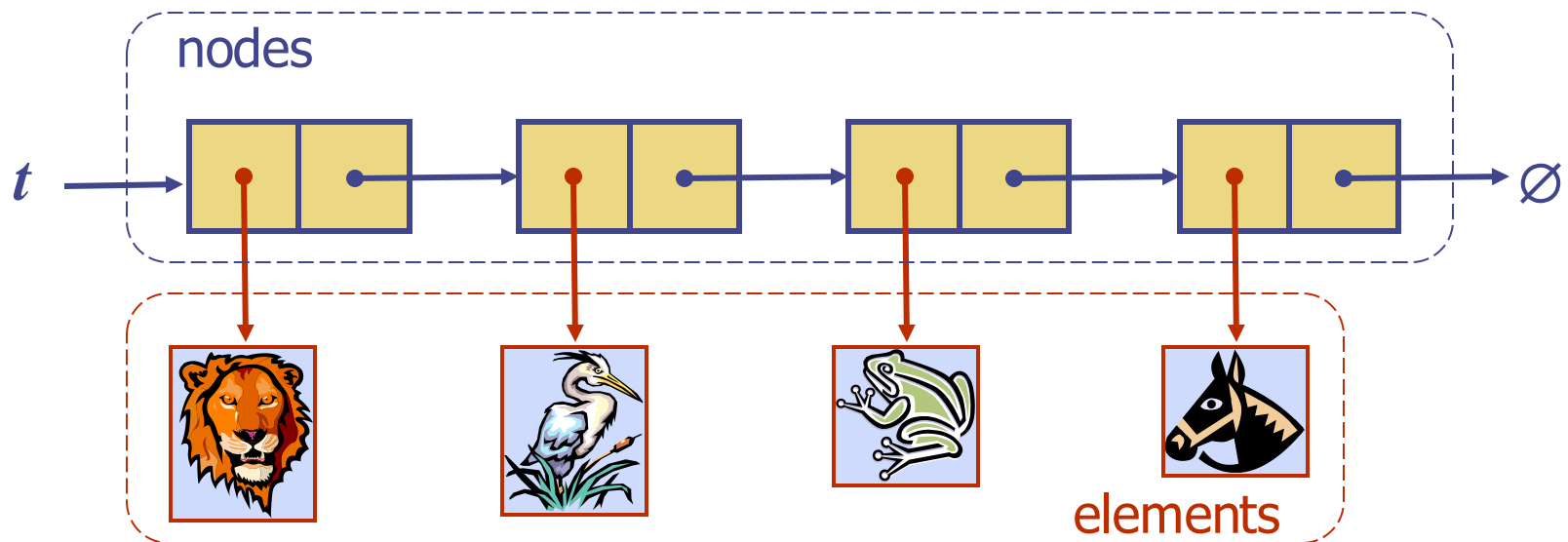
# Removing at the Tail

- ◆ Removing at the tail of a singly linked list is not efficient!
- ◆ There is no constant-time way to update the tail to point to the previous node



# Stack as a Linked List

- ◆ We can implement a stack with a singly linked list
- ◆ The top element is stored at the first node of the list
- ◆ The space used is  $O(n)$  and each operation of the Stack ADT takes  $O(1)$  time





# Linked-List Stack in Python

```
1 class LinkedStack:
2     """LIFO Stack implementation using a singly linked list for storage."""
3
4     #----- nested _Node class -----
5     class _Node:
6         """Lightweight, nonpublic class for storing a singly linked node."""
7         __slots__ = '_element', '_next'      # streamline memory usage
8
9         def __init__(self, element, next):    # initialize node's fields
10             self._element = element          # reference to user's element
11             self._next = next                # reference to next node
12
13     #----- stack methods -----
14     def __init__(self):
15         """Create an empty stack."""
16         self._head = None                    # reference to the head node
17         self._size = 0                       # number of stack elements
18
19     def __len__(self):
20         """Return the number of elements in the stack."""
21         return self._size
22
```

```
23     def is_empty(self):
24         """Return True if the stack is empty."""
25         return self._size == 0
26
27     def push(self, e):
28         """Add element e to the top of the stack."""
29         self._head = self._Node(e, self._head)    # create and link a new node
30         self._size += 1
31
32     def top(self):
33         """Return (but do not remove) the element at the top of the stack.
34
35         Raise Empty exception if the stack is empty.
36         """
37         if self.is_empty():
38             raise Empty('Stack is empty')
39         return self._head._element                # top of stack is at head of list

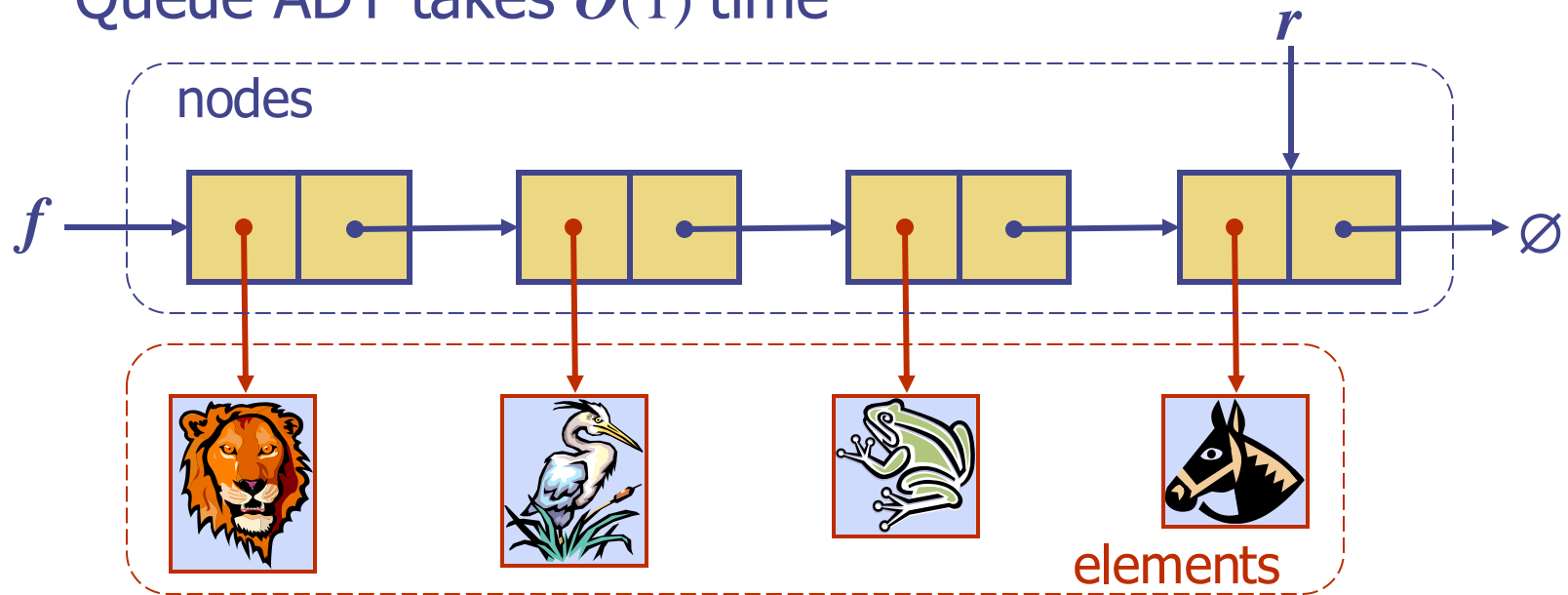
```

```
40     def pop(self):
41         """Remove and return the element from the top of the stack (i.e., LIFO).
42
43         Raise Empty exception if the stack is empty.
44         """
45         if self.is_empty():
46             raise Empty('Stack is empty')
47         answer = self._head._element
48         self._head = self._head._next            # bypass the former top node
49         self._size -= 1
50         return answer

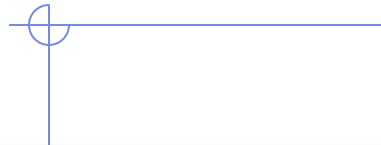
```

# Queue as a Linked List

- ◆ We can implement a queue with a singly linked list
  - The front element is stored at the first node
  - The rear element is stored at the last node
- ◆ The space used is  $O(n)$  and each operation of the Queue ADT takes  $O(1)$  time



# Linked-List Queue in Python



```
1 class LinkedQueue:
2     """FIFO queue implementation using a singly linked list for storage."""
3
4     class _Node:
5         """Lightweight, nonpublic class for storing a singly linked node."""
6         (omitted here; identical to that of LinkedStack._Node)
7
8     def __init__(self):
9         """Create an empty queue."""
10        self._head = None
11        self._tail = None
12        self._size = 0                # number of queue elements
13
14    def __len__(self):
15        """Return the number of elements in the queue."""
16        return self._size
17
18    def is_empty(self):
19        """Return True if the queue is empty."""
20        return self._size == 0
21
22    def first(self):
23        """Return (but do not remove) the element at the front of the queue."""
24        if self.is_empty():
25            raise Empty('Queue is empty')
26        return self._head._element    # front aligned with head of list
```

```
27    def dequeue(self):
28        """Remove and return the first element of the queue (i.e., FIFO).
29
30        Raise Empty exception if the queue is empty.
31        """
32        if self.is_empty():
33            raise Empty('Queue is empty')
34        answer = self._head._element
35        self._head = self._head._next
36        self._size -= 1
37        if self.is_empty():           # special case as queue is empty
38            self._tail = None         # removed head had been the tail
39        return answer
40
41    def enqueue(self, e):
42        """Add an element to the back of queue."""
43        newest = self._Node(e, None)   # node will be new tail node
44        if self.is_empty():
45            self._head = newest        # special case: previously empty
46        else:
47            self._tail._next = newest
48            self._tail = newest        # update reference to tail node
49            self._size += 1
```