

Tuples, Dictionaries & Files

Tuple

- We introduce a new data structure.
- **Tuples** are *very much* like Lists!

```
>>> lst = ['a', 'b', 'c', 'd', 'e'] # List
```

```
>>> lst[1]
```

```
'b'
```

```
>>> tpl = ('a', 'b', 'c', 'd', 'e') # Tuple
```

```
>>> tpl[1]
```

```
'b'
```

Parentheses?

- Parentheses '(' and ')' are also used for grouping computations.
- There may be confusion with Tuples!
- Is the result of (1+1) the integer 2 or the Tuple (2)?

Use a ',' to create a 1-element tuple:

```
>>> t1 = ('a',)
>>> type(t1)
<type 'tuple'>
```

Python also uses this convention:

```
>>> t1
('a',)
```

The Empty Tuple

```
>>> t = ,
SyntaxError: invalid syntax
>>> t = ( , )
SyntaxError: invalid syntax
>>> t = ()
>>> t
() # alright!
>>> type(t)
<type 'tuple'>
>>> len(t)
0
```

Tuple Summary

Do you like (tuple,) soup?

T	Tuple?	print T
T = ()	yes	()
T = (1)	no!	1
T = (1,)	yes	(1,)
T = (1, 2)	yes	(1, 2)

Nested Tuples Summary

T	Nested?	print T
T = ()	no!	()
T = ((),)	yes	((),)
T = ((1))	no!	1
T = ((1,),)	yes	((1,),)
T = ((1, 2))	no!	(1, 2)
T = ((1, 2),)	yes	((1, 2),)

Complicated?

Not really. But it's easy to make mistakes

Here's a trick:

- Define all tuples with `(... ,)`

Unfortunately, there's one exception:

```
>>> ( , )
```

SyntaxError: invalid syntax

Lists can change

```
>>> lst = ['a', 'b', 'c']
```

```
>>> lst[0]
```

```
'a'
```

```
>>> lst[0] = 'd'
```

```
>>> lst
```

```
['d', 'b', 'c']
```


Tuples can NOT change!

```
>>> tpl = ('a', 'b', 'c')
```

```
>>> tpl[0]
```

```
'a'
```

```
>>> tpl[0] = 'd'
```

```
TypeError: object does not support item assignment
```

```
>>> del(tpl[1])
```

```
TypeError: object doesn't support item deletion
```

Tuples are Immutable

- **Lists** are **mutable**, i.e. they can change
- **Tuples** - like strings! - are **immutable**

What does this do?

```
>>> tpl = ('a', 'b', 'c')  
>>> tpl = tpl[:1] + ('d',) + tpl[1:]  
>>> tpl  
( 'a', 'd', 'b', 'c')
```

Question

Why have **Tuples** if there are **Lists**?

Answer:

1. Because the locations of objects inside tuples don't change, tuples can be handled more efficiently than lists.
2. Tuples *aren't supposed* to change!

Tuple Assignment

A tuple can be **assigned** to another tuple:

```
>>> tuple1 = tuple2
```

The following rules apply:

1. Left side must be all variables.
2. The tuples must be of equal length.
3. Right side values are evaluated before the assignment takes place!!

Example 1

Assign 3 variables in one statement:

```
>>> a, b, c = 1, 2, 3
```

```
>>> a
```

1

```
>>> b
```

2

```
>>> c
```

3

Example 2

Swapping values:

```
>>> a, b = 1, 2 # equivalent to (a,b)=(1,2)
```

```
>>> a, b
```

```
(1, 2)
```

```
>>> a, b = b, a —————>
```

```
>>> a, b
```

```
(2, 1)
```

Question.

Is this the same as:

```
>>> a = b
```

```
>>> b = a
```

```
>>> a, b
```

```
(2, 2) # Huh??
```

Errors

```
>>> (a, b, 3) = (4, 5, 6)
```

SyntaxError: can't assign to literal

```
>>> (a, b, c, d) = (1, 2, 3)
```

ValueError: need more than 3 values to unpack

```
>>> (a, b, c) = (1, 2, 3, 4)
```

ValueError: too many values to unpack

Return a Tuple

```
def minmax(lst):  
    minimum, maximum = lst[0], lst[0]  
    for element in lst:  
        if element < minimum:  
            minimum = element  
        if element > maximum:  
            maximum = element  
    return minimum, maximum
```

*Why is this function more efficient than using min() and max() separately?

Min & Max

Calculate the minimum and maximum of a list of numbers:

```
>>> minmax((12, 45, 23, 89, 78, 34, 6, 78, 23))  
(6, 89)
```

Why do we need the extra brackets?

```
>>> minmax(12, 45, 23, 89, 78, 34, 6, 78, 23)
```

TypeError: minmax() takes exactly 1 argument (9 given)

Sequences!

```
>>> minmax((12, 45, 23, 89, 34, 6, 78, 23))
```

```
(6, 89)
```

```
>>> minmax([84,76,25,44])
```

```
(25, 84)
```

```
>>> minmax('hello')
```

```
('e', 'o')
```

Lists, Strings and Tuples are **Sequences!**

Chapter 11

Dictionaries

Dictionaries

- New data structure called **dictionary**
- Instead of an *index*, a **key** is used to store a **value**.
- Dictionaries are handy for storing things that are known by name rather than by location.
- Dictionaries are defined with '{' and '}'

Example

- The telephone book of the department

```

phonebook={}           # empty dict.
phonebook['Rolf']=553
phonebook['Wim']=566
phonebook['Francois']=492
phonebook['Ellen']=567
    
```

Example, cont'd

```
>>> phonebook
```

```
{'Wim': 566, 'Francois': 492, 'Ellen': 567, 'Rolf': 553}
```

Notice that dictionaries are *not* ordered!

Dictionaries aren't sequences!

```
>>> phonebook['Rolf']
```

```
553
```

Key:Value Pairs

- In other words, a dictionary stores **key:value pairs**.
- We could also have done like this:

```
phonebook = {'Wim': 566, 'Francois': 492,  
             'Ellen': 567, 'Rolf': 553}
```

Keys

Keys must be **immutable!**

- A Key can be a:
 - Number, e.g. 23
 - String, e.g. 'Rolf'
 - Tuple, e.g. (0, 3)

yes, really!

- But *not* a List!

```
>>> d[[0,3]] = 1
```

TypeError: list objects are unhashable

Values

- Values can be **anything!**
- For instance, if Rolf has 2 phones, then we *may* store that fact as a tuple containing two phone numbers:

```
>>> phonebook['Rolf'] = (553, 567)
```

```
>>> phonebook['Rolf']
```

```
(553, 567)
```

Dictionary Methods

Functions of Objects are called **Methods**.

- Syntax: *object.method()*

Some dictionary methods:

- *keys()*, returns a list of keys.
- *values()*, returns a list of values.
- *items()*, returns the key:value pairs as a list of tuples:
[(key, value), (key, value), ...]

Example

```
>>> phonebook
```

```
{'Wim': 566, 'Francois': 492, 'Ellen': 567, 'Rolf': (553, 567)}
```

```
>>> phonebook.keys()
```

```
['Wim', 'Francois', 'Ellen', 'Rolf']
```

```
>>> phonebook.values()
```

```
[566, 492, 567, (553, 567)]
```

```
>>> phonebook.items()
```

```
[('Wim', 566), ('Francois', 492), ('Ellen', 567), ('Rolf', (553, 567))]
```

Problem

```
>>> phonebook['Martin']
```

```
Traceback (most recent call last):
```

```
File "<pyshell#3>", line 1, in ?
```

```
    phonebook['Martin']
```

```
KeyError: 'Martin'
```

The get() Method

```
>>> phonebook.get('Martin', 9)
```

```
9
```

Too bad about the syntax!*

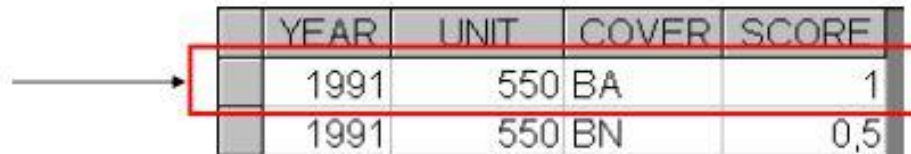
```
phonebook['Martin']
```



*This may change in Python 3000

Dictionary & DB

In a connection to a database, one record may be returned as a dictionary, containing **field:value** pairs of the record:



	YEAR	UNIT	COVER	SCORE
→	1991	550	BA	1
	1991	550	BN	0,5

```
record = {'YEAR':1991, 'UNIT':550, 'COVER':'BA', 'SCORE':1}
```

```
>>> print record['UNIT'], record['COVER']
550 BA
```

Chapter 14

Files

Files

Files are used for
storing data permanently on:

- Hard disk
- CD-ROM
- Pen drive
- Floppy disk
- Tape

Directories

Files are organized into **directories**

Directories can be specified in 2 ways:

1. By using the **absolute path**

- e.g. "C:\Wim\Education\Python-2005"

2. By using the **relative path**

- e.g. "..\..\Scratch\Photos"

Current Directory

- When a program runs, it always has a **Current Working Directory** (CWD).
- All the relative paths are taken with the CWD as a starting point.
- A filename *without* a directory part is assumed to be in the CWD!
- Usually, the CWD is the directory where the program was started from.

CWD, example

For instance, if the CWD is:

`"C:\Wim\Education\Python-2005"`

then the relative path:

`"..\..\Python"`

brings me to the absolute path:

`"C:\Wim\Python"`

Filenames

A filename consists of 2 parts:

1. a **directory name** (optional)
2. a **base name** (mandatory)

Everything *before* the last '\' is the
directory name.

Everything *after* the last '\' is the
base name.

Dirname & Basename

1. No directory:

- "Redpoll.jpg"

2. Relative path:

- "..\..\..\Temp\Redpoll.jpg"

3. Absolute path:

- "C:\Wim\Birds\Pictures\Redpoll.jpg"

Examples

Assume that the CWD is

"C:\Wim\Birds\Pictures"

Then:

1. "Redpoll.jpg" =
"C:\Wim\Birds\Pictures\Redpoll.jpg"
2. "..\..\..\Temp\Redpoll.jpg" =
"C:\Temp\Redpoll.jpg"
3. "C:\Wim\Birds\Pictures\Redpoll.jpg" =
"C:\Wim\Birds\Pictures\Redpoll.jpg"

Changing the CWD

```
import os    # import Oper. Sys. functions
```

```
>>> os.getcwd()           # Check CWD  
'C:\\Python24\\Lib\\idlelib'
```

```
>>> os.chdir(r'C:\\Temp')  # Change CWD
```

```
>>> os.getcwd()           # Check CWD  
'C:\\Temp'
```

2 options

Typically, there are 2 options used for specifying file names:

1. Use **absolute paths** for file names.
2. Change the **current working directory**, and use **relative paths** for file names.

Files are like books

- To use a book you have to **open** it.
- You can **read** from it, or **write** in it.
- When you're done, you have to **close** it.

- Most of the time you read the book from **begin to end**,
- but you can also **skip around**.

File Objects

When you open a file, a **file object** is created.

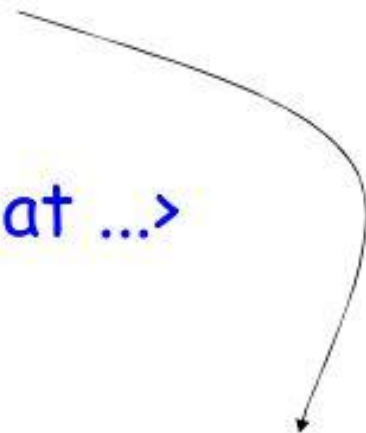
All actions on the file run via this object

```
>>> f = open("test.dat", "w")
```

```
>>> print f
```

```
<open file 'test.dat', mode 'w' at ...>
```

If "test.dat" exists it will be destroyed!!



Writing

```
>>> f.write("Now is the time")
```

```
>>> f.write("to close the file")
```

```
>>> f.close()
```

```
>>> print f
```

```
<closed file 'test.dat', mode 'w' at ...>
```

```
>>> f.write("try to write more")
```

```
ValueError: I/O operation on closed file
```

Open for Reading

```
>>> f = open("test.txt", "r")
```

IOError: No such file or directory ...

↓

```
>>> f = open("test.dat", "r")
```

```
>>> text = f.read()
```

```
>>> print text
```

Now is the time to close the file

↑
no space!

Read(n)

```
>>> f = open("test.dat", "r")
```

```
>>> text = f.read(10)
```

```
>>> print text
```

Now is the

Successive reads

```
>>> f.read(9)                # read 9 chars
' timeto c'
>>> f.read(10000000)        # read remaining
'lose the file'
>>> f.read()                # anything else?
''
```

Returns '' if there are no characters left!

Copy File

```
def CopyFile(oldFile, newFile):
```

```
    f1 = open(oldFile, 'r')
```

```
    f2 = open(newFile, 'w')
```

```
    text = f1.read(1) →
```



```
    while not text == '':
```

```
        f2.write(text)
```

```
        text = f1.read(1) →
```



```
    f2.close()
```

```
    f1.close()
```

reads one character at the time

Copy File

```
def CopyFile(oldFile, newFile):
    f1 = open(oldFile, 'r')
    f2 = open(newFile, 'w')
    text = f1.read(1)
    while not text == '':
        f2.write(text)
        text = f1.read(1)
    f2.close()
    f1.close()
```

1. Initialization

2. Loop condition

... Do the work

3. Next step

Usage

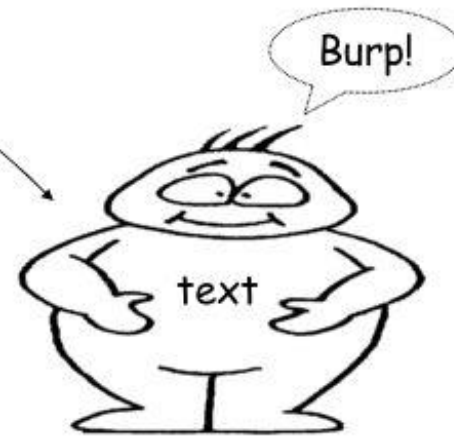
To create a copy (clone) of your file:

```
>> CopyFile('snark12.txt', 'snark_copy.txt')
```

Name	Size	Date Modified
charcount-dict.py	1 KB	25-1-2008 11:33
charcount-list.py	1 KB	25-1-2008 11:44
derivativeexample.py	1 KB	24-1-2008 8:08
matrix_matrix.py	2 KB	11-1-2008 11:17
MultipleRegression.py	2 KB	15-1-2008 13:43
pcaexample.py	1 KB	24-1-2008 8:07
QuadraticFit.py	1 KB	18-1-2008 13:36
snark12.txt	30 KB	21-12-2007 8:08
solve-arr.py	1 KB	11-1-2008 11:47
solve-mat.py	1 KB	11-1-2008 12:21
StraightLineFit.py	1 KB	15-1-2008 10:09
wordcount.py	1 KB	31-1-2008 11:13
copyfile.py	1 KB	31-1-2008 11:20
snark_copy.txt	30 KB	31-1-2008 11:21

Greedy Copy File

```
def GreedyCopyFile(oldFile, newFile):
    f1 = open(oldFile, 'r')
    f2 = open(newFile, 'w')
    text = f1.read()
    if not text == '':
        f2.write(text)
    f2.close()
    f1.close()
```



reads the whole file at once

Types of Files

1. **Text files** - Human readable
e.g. .txt .csv .htm .xml .py
2. **Binary files** - Anything else!
e.g. .doc .xls .jpg .mp3 .pyc

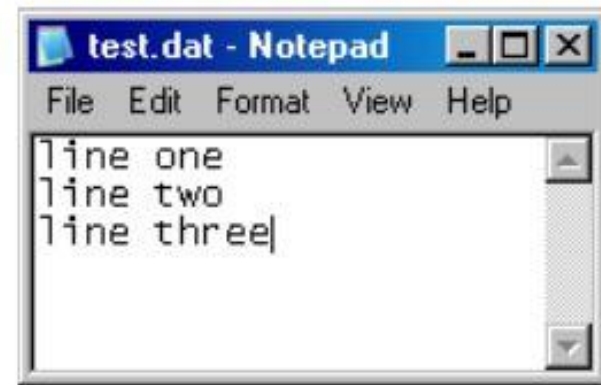
Text files

A **text file** contains printable characters and spaces, organized into lines separated by newline characters.

- printable chars: a...z, A...Z, 0...9, ~!@#\$
- newline: `'\n'`
- whitespace: `' '`, `'\t'`, `'\n'` ...

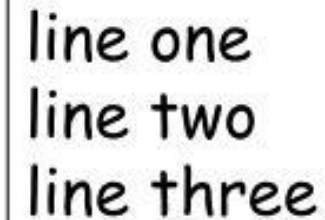
Reading Line by Line

```
>>> f = open(r'C:\Temp\test.dat','r')
>>> f.readline()
'line one\n'
>>> f.readline()
'line two\n'
>>> f.readline()
'line three\n'
>>> f.close()
```



Reading All Lines

```
>>> f = open(r'C:\Temp\test.dat', 'r')
```



line one
line two
line three

```
>>> f.readlines()
```

```
['line one\n', 'line two\n', 'line three\n']
```

```
>>> f.close()
```


'\n' ?

```
>>> line = f.readline()
```

```
>>> line
```

```
'line one\n'
```

```
>>> print line
```

```
line one
```

'\n'



```
>>>
```

String Stripping

```
>>> help(''.strip)
strip(...)
    S.strip(...) -> string
```

Return a copy of the string S with leading and trailing whitespace removed.

...

Strip the Newline

```
>>> line = f.readline()
```

```
>>> line
```

```
'line one\n'
```

```
>>> line.strip()
```

```
'line one'
```

Formatting

There is the **format operator** \longrightarrow %

Syntax:

"format string" % (tuple, of, expressions)

The result is a **string**!

For every **format sequence** in the string there must have an expression in the tuple.

Format sequences

The general form of a format sequence is:

'%' + <format flags> + <format code>

Format codes

- Format sequences in the format string all start with a '%'.

Code	Prints as
%d	d ecimal.
%f	f loating point
%e	e xponential format
%g	Shortest of %d, %e or %f
%c	c haracter
%s	s tring

Format flags

- Format flags further specify the formatting.

Flag	Meaning
0	Use zero padding
-	Left adjustment
space	Put space before positive
+	Use a sign: +/-
.	Width & decimal places

100 Examples

```
>>> "%d" % 100
'100'
```

```
>>> "%5d" % 100
' 100'
```

```
>>> "%-10d" % 100
'100      '
```

```
>>> "%05d" % 100
'00100'
```

```
>>> "%+05d" % 100
'+0100'
```

```
>>> "%f" % 100
'100.000000'
```

```
>>> "%10.2f" % 100
' 100.00'
```

```
>>> "%e" % 100
'1.000000e+002'
```

```
>>> "%g" % 100
'100'
```

More Examples

```
>>> "%s has %d students." % ('ITC', 400)
'ITC has 400 students.'
```

Printing a '%'?

```
>>> 'The weather improved %d%%' % 100
'The weather improved 100%'
```

Count chars using 2 lists

```
f = open('M:\\education\\Python-2007\\snark12.txt')
```

```
story = f.read().upper()
```

```
f.close()
```

```
chars = [ ]
```

```
counts = [ ]
```

```
for c in story:
```

```
    if c in chars:
```

```
        i = chars.index(c)
```

```
        counts[i] = counts[i] + 1
```

```
    else:
```

```
        chars.append(c)
```

```
        counts.append(1)
```

```
...
```

```
...
```

```
i = 0
```

```
while i < len(chars):
```

```
    print chars[i], counts[i]
```

```
    i = i + 1
```

```
...
```

```
843
```

```
6290
```

```
T 2108
```

```
H 1485
```

```
E 2792
```

```
U 651
```

```
N 1393
```

```
I 1422
```

```
G 395
```

```
O 1357
```

```
F 409
```

```
S 1333
```

```
A 1757
```

```
R 1154
```

```
K 242
```

```
L 899
```

```
W 562
```

```
C 472
```

```
M 474
```

```
D 963
```

```
I 1
```

```
. 148
```

```
2 2
```

```
Y 419
```

```
B 418
```

```
P 360
```

```
- 192
```

```
V 204
```

```
. 381
```

```
( 27
```

```
4 2
```

```
) 27
```

```
" 232
```

```
X 44
```

```
: 67
```

```
: 33
```

```
| 73
```

```
J 49
```

```
Q 22
```

```
' 57
```

```
Z 8
```

```
? 4
```

```
* 4
```

Count chars using 1 dict

```
f = open('M:\\education\\Python-2007\\snark12.txt')
story = f.read().upper()
f.close()
chars = {}
for c in story:
    if c in chars:
        chars[c] = chars[c] + 1
    else:
        chars[c] = 1
for c in chars:
    print c, chars[c]
```

```
>>>
843
! 73
6290
* 232
' 57
) 27
( 27
* 4
- 192
, 381
. 148
11
2 2
4 2
: 33
; 67
? 4
A 1757
C 472
B 418
E 2792
D 963
G 395
F 409
I 1422
H 1485
K 242
J 49
M 474
L 899
O 1357
N 1393
Q 22
P 360
S 1333
R 1154
U 651
T 2108
W 562
V 204
Y 419
X 44
Z 8
```

Word Count

```
from string import whitespace, punctuation

f = open('snark12.txt')

book = f.readlines()

f.close()

wordcount = { }

for line in book:
    line = line.split()
    for word in line:
        word = word.strip(whitespace + punctuation).lower()
        if word in wordcount:
            wordcount[word] = wordcount[word] + 1
        else:
            wordcount[word] = 1

wordcount = wordcount.items()
wordcount.sort(cmp=lambda x, y: cmp(x[1], y[1]), reverse=True)

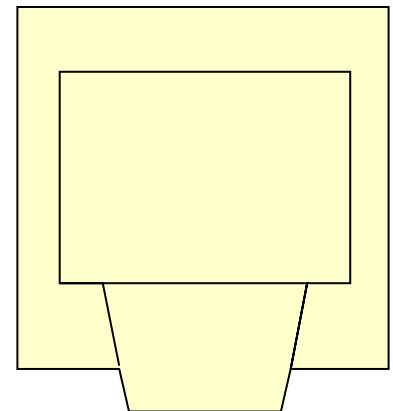
print wordcount[0:10]
```

the	352
and	163
a	132
to	127
it	111
of	95
in	91
with	88
that	83
he	83





Time for Practical and Assignment



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