

CS273a Midterm Exam
Introduction to Machine Learning: Fall 2016
Tuesday November 1st, 2016

Your name: SOLUTIONS

Your ID # and UCINetID (e.g., 123456789, myname@uci.edu):

Your seat (row and number):

- Total time is 80 minutes. READ THE EXAM FIRST and organize your time; don't spend too long on any one problem.
- Please write clearly and show all your work.
- If you need clarification on a problem, please raise your hand and wait for the instructor or TA to come over.
- Turn in any scratch paper with your exam

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Problem 1: (10 points) Bayes Classifiers

In this problem you will use Bayes Rule: $p(y|x) = p(x|y)p(y)/p(x)$ to perform classification. Suppose we observe some training data with two binary features x_1, x_2 and a binary class y . After learning the model, you are also given some validation data.

Table 1: Training Data

x_1	x_2	y
0	0	0
0	1	0
0	1	1
0	1	1
1	0	1
1	0	1
1	1	0
1	1	0

Table 2: Validation Data

x_1	x_2	y
0	0	1
0	1	0
1	0	1
1	1	0

In the case of any ties, we will prefer to predict class 0.

- (a) Give the predictions of a joint Bayes classifier on the validation data. What is the validation error rate?

\hat{y} :

00	\Rightarrow	0	x
01	\Rightarrow	1	x
10	\Rightarrow	1	✓
11	\Rightarrow	0	✓

\Rightarrow validation error rate = $1/2$.

- (b) Give the predictions of a naïve Bayes classifier on the validation data. What is the validation error rate?

\hat{y} :

00	\Rightarrow	1
01	\Rightarrow	0
10	\Rightarrow	1
11	\Rightarrow	0

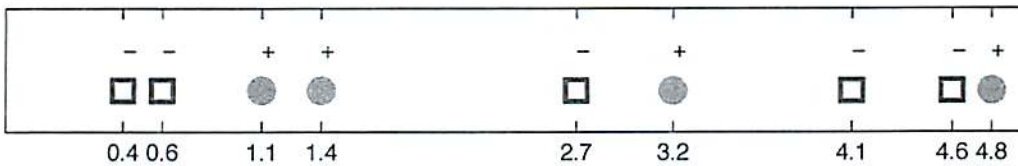
\Rightarrow validation error rate = ϕ .

$p(y=0) = p(y=1) = 1/2$
 $p(x_1=1|y=0) = 1/2$ $p(x_1=1|y=1) = 1/2$
 $p(x_2=1|y=0) = 3/4$ $p(x_2=1|y=1) = 1/2$

- (c) **True** or **False**: In a naïve Bayes model, the features x_i are independent, i.e., $p(x_1, x_2) = p(x_1)p(x_2)$.

The features are conditionally independent, $p(x_1, x_2|y) = p(x_1|y)p(x_2|y)$
but not independent.

Problem 2: (9 points) Nearest Neighbor Classification



Given the above data with one scalar feature x (whose values are given below each data point) and a class variable $y \in \{-1, +1\}$, with filled circles indicating $y = +1$ and squares $y = -1$ (the sign is also shown above each data point for redundancy), we use a k -nearest neighbor classifier to perform prediction; in the case of ties, we prefer to predict class -1. Answer the following:

- (a) Compute the training error rate of a 1-Nearest-Neighbor classifier trained on these data.

\emptyset

- (b) Compute the leave-one-out cross-validation error rate of a 1-Nearest-Neighbor classifier on these data.

check nearest non-self point.

✓✓

✓✓

x x

✓

x x

$\Rightarrow 4/9$

- (c) Compute the training error for a 3-Nearest-Neighbor classifier on these data.

check nearest 3 points, including self.

✓✓

✓✓

x x

✓✓ x

$\Rightarrow 3/9$

Problem 3: (10 points) Gradient Descent

Suppose that we have training data $\{(x^{(1)}, y^{(1)}), (x^{(2)}, y^{(2)}), \dots, (x^{(m)}, y^{(m)})\}$, where $x^{(i)}$ is a scalar feature and $y^{(i)} \in \{-1, +1\}$, and we wish to train a linear classifier, $\hat{y} = \text{sign}[a + bx]$, with two parameters a, b . In order to train the model, we use gradient descent on a smooth surrogate loss called the *exponential loss*:

$$J(X, Y) = \frac{1}{m} \sum_i \exp(y^{(i)}(a + bx^{(i)}))$$

NOTE - this loss has a typo;
it should be $\exp(-y^{(i)}(a + bx^{(i)}))$

- (a) Write down the gradient of our surrogate loss function.

$$\nabla J = \begin{bmatrix} \frac{\partial J}{\partial a} & \frac{\partial J}{\partial b} \end{bmatrix}$$

$$\frac{\partial J}{\partial a} = \frac{1}{m} \sum_i \exp[y^{(i)}(a + bx^{(i)})] \cdot y^{(i)}$$

$$\frac{\partial J}{\partial b} = \frac{1}{m} \sum_i \exp[y^{(i)}(a + bx^{(i)})] \cdot y^{(i)} x^{(i)}$$

we'll take the gradient of
the loss as given here.

- (b) Give one advantage of batch gradient descent over stochastic gradient.

Easier to test for convergence

Easy to make monotonic

⋮

- (c) Give pseudocode for a (batch) gradient descent function `theta = train(X, Y)`, including all necessary elements for it to work.

Init $\theta = [a, b]$ (random, zero, etc).

Select step size α

while (not done) {

 Compute ∇J as in part (a)

$\theta \leftarrow \theta - \alpha \nabla J$

 check if done, eg: $\|\nabla J\| < \epsilon$; # of iterations $> T$; etc.

}

return θ .

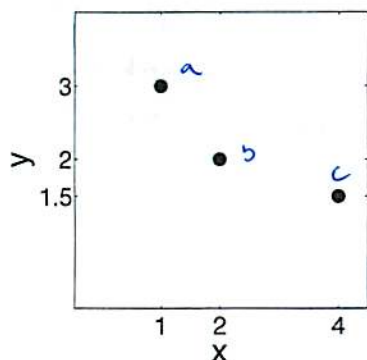
Problem 4: (10 points) Linear Regression, Cross-validation

Consider the following data points, copied in each part. We wish to perform linear regression to minimize the mean squared error (MSE) of our predictions.

- (a) Compute the leave-one-out cross-validation error of a zero-order (constant) predictor,

$$\hat{y}(x) = \theta_0$$

Best constant predictor: mean of the training data.



leave out:

$$a \Rightarrow \theta_0 = 1.75$$

$$b \Rightarrow \theta_0 = 2.25$$

$$c \Rightarrow \theta_0 = 2.5$$

$$MSE = \frac{1}{3} \left[(1.25)^2 + (0.25)^2 + (1)^2 \right]$$

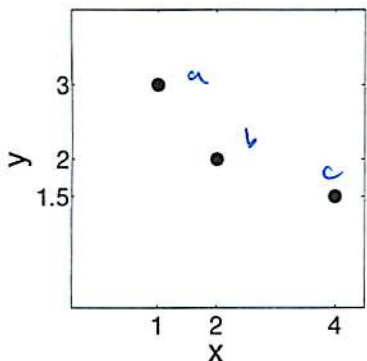
$$\Rightarrow \text{Xval MSE} =$$

$$\frac{1}{3} \left[\left(\frac{5}{4}\right)^2 + \left(\frac{1}{4}\right)^2 + (1)^2 \right] = \frac{1}{3} \left(\frac{42}{16} \right) = \frac{7}{8}$$

- (b) Compute the leave-one-out cross-validation error of a first-order (linear) predictor,

$$\hat{y}(x) = \theta_0 + \theta_1 x$$

leave one out \Rightarrow best line for remaining two points:



$$a \Rightarrow \hat{y} = 2.25$$

$$b \Rightarrow \hat{y} = 2.5$$

$$c \Rightarrow \hat{y} = \emptyset$$

$$MSE = (0.75)^2 + (0.5)^2 + (1.5)^2$$

$$\text{Xval MSE} = \frac{1}{3} \left(\left(\frac{3}{4}\right)^2 + \left(\frac{2}{4}\right)^2 + \left(\frac{6}{4}\right)^2 \right)$$

$$= \frac{49}{48}$$

Problem 5: (20 points) Multiple Choice

For the following questions, assume that we have m data points $y^{(i)}, x^{(i)}, i = 1 \dots m$, each with n features, $x^{(i)} = [x_1^{(i)} \dots x_n^{(i)}]$.

Circle one answer for each:

Suppose that we are training a linear classifier (perceptron). Before training, we decide to remove (throw away) 10% of our features (selected at random). This is most likely to make it **more** equally **less** likely to overfit the data.

When training a k -nearest neighbor model, we decide to increase the value of k . This will most likely make our model **more** equally **less** likely to overfit the data.

Again, training a k -nearest neighbor model, we double the amount of data available to the model. We then re-train the model, including re-optimizing k .

This is likely to **increase** **not change** **decrease** the bias.

Suppose that, when training a linear regressor, we double the amount of data available for training. This is most likely to decrease the **bias** **variance** **both** **neither** of our learned model.

Still training a linear regressor, instead of providing more real data, we instead include m additional points of "fake" data, $(x^{(i)}, y^{(i)}) = (0, 0)$.

This will most likely **increase** **not change** **decrease** the bias.

It will most likely **increase** **not change** **decrease** the variance.

True or **false**: if the VC dimension of a model is H , then the model can shatter any set of H training points.

True or **false**: Linear regression can be solved using either matrix algebra or gradient descent.

True or **false**: Increasing the regularization of a linear regression model will decrease the variance.

Before training a linear classifier, we transform one of our features by taking its logarithm, i.e., $X[:, 1] = \text{np.log}(X[:, 1]);$. This is likely to **increase** **not change** **decrease** the model's VC dimension.

We train a Gaussian Bayes classifier, but then decide to re-train it, forcing the two classes' covariance matrices to be equal, i.e., $\Sigma_{(y=+1)} = \Sigma_{(y=-1)}$. This is likely to **increase** **not change** **decrease** the variance of our model.

Problem 6: (9 points) Short answer

Consider the two possible decision boundaries (indicated by Line 1 and Line 2) for the binary classification problem shown in Figure 1. For each algorithm below, will it possibly produce boundary 1, boundary 2, or both? Please give a concise explanation of your choice.

Perceptron Algorithm :

1 or 2 - both lines separate the data & so
the perceptron algorithm will not update them.

Logistic Regression :

1 only - assigns higher likelihood to the data than L2;
objective is convex (no local optima), so if
reasonably optimized it will not produce L2.

Support Vector Machine (hard-margin) :

1 only - maximum margin.

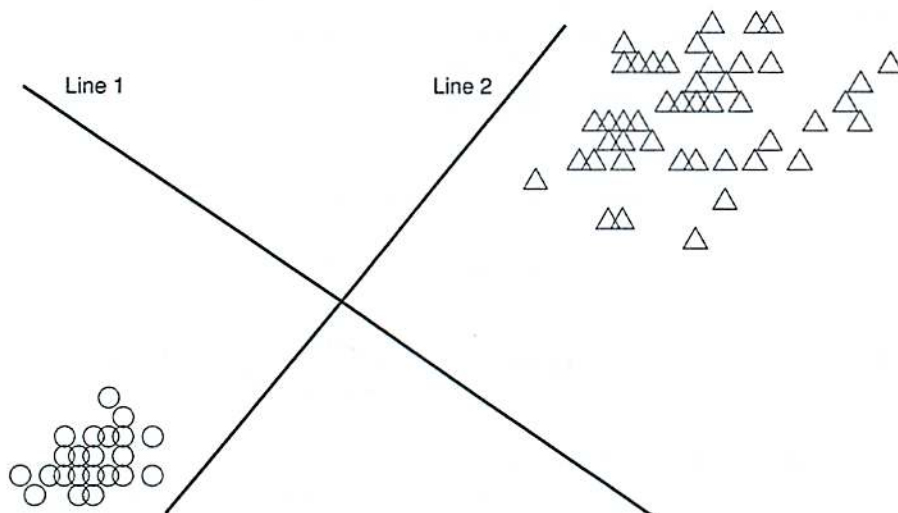


Figure 1: Possible linear decision boundaries.

Problem 7: (10 points) Support Vector Machines

Suppose we are learning a linear support vector machine with a single scalar feature x and binary target $y \in \{-1, +1\}$. We observe training data:

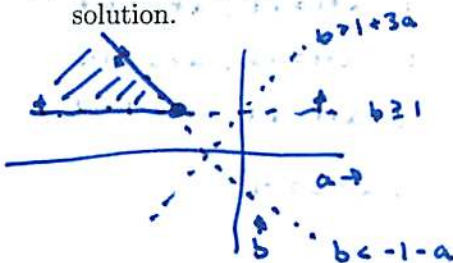
$$D = \{(x^{(i)}, y^{(i)})\} = \{(0, +1), (-3, +1), (1, -1)\}$$

Our linear classifier takes the form $f(x; a, b) = \text{sign}(ax + b)$.

(a) Write down the primal optimization problem for a support vector machine on these data.

$$\begin{aligned} \min \quad & a^2 \\ \text{st} \quad & a \cdot 0 + b \geq +1 \\ & a \cdot (-3) + b \geq +1 \\ & a \cdot 1 + b \leq -1 \end{aligned}$$

(b) Sketch (graph) the constraint set on the parameters a, b , and give the values of a, b at the solution.



$$\begin{aligned} \text{Solution is } & b = 1 \\ & a + b = -1 \Rightarrow a = -2 \end{aligned}$$

(c) Identify the support vectors.

$$\text{SVs: } (0, +1) \text{ and } (1, -1)$$

(d) Give two possible advantages of the *dual* form of the SVM over the primal.

Easy to initialize to a valid (feasible) point
 Can use kernel similarity f'n, ~~equivalent~~ ^{equivalent} to large or infinite # of features
 May be more efficient if m small and n is large
 (# data) (# features)

Problem 8: (10 points) VC Dimension

Consider the following classifier, parameterized by a single scalar parameter a and operating on a scalar feature x :

$$f(x; a) = \begin{cases} +1 & x \leq a \text{ or } a+1 < x \leq a+2 \\ -1 & \text{otherwise} \end{cases}$$



In this problem, we will show the VC dimension of $f(x; a)$ is 3.

- (a) Show by example that $f(x; a)$ can shatter three points. Hint: place your points at $x^{(1)} = 0$, $x^{(2)} = 0.75$, $x^{(3)} = 1.5$.

Check each pattern:

$$+ + + \Rightarrow a > 1.5$$

$$+ + - \Rightarrow a = 1$$

$$+ - + \Rightarrow a = 0.25$$

$$+ - - \Rightarrow a = 0.7$$

$$- + + \Rightarrow a = -0.3 : a+1 = .7, a+2 = 1.7$$

$$- + - \Rightarrow a = -0.7 : a+1 = .3, a+2 = 1.3$$

$$- - + \Rightarrow a = -0.1 : a+1 = .9, a+2 = 1.9$$

$$- - - \Rightarrow a = -3 : a+2 = -1$$

- (b) Argue that $f(x; a)$ cannot shatter four points. (Which target pattern cannot be reproduced?)

It cannot ~~shatter~~^{produce} the pattern $- + - + \Rightarrow$ cannot shatter 4 points.

Order the points by their x values.

$$\text{1st point, } y^{(1)} = -1 \Rightarrow x^{(1)} > a$$

$$\text{2nd } y^{(2)} = +1 \Rightarrow x^{(2)} > a+1$$

$$y^{(3)} = -1 \Rightarrow x^{(3)} > a+2$$

But then $y^{(4)} = +1$ cannot be predicted, because $x^{(4)} > x^{(3)} > a+2$
 $\Rightarrow \hat{y}(x^{(4)}) = -1.$