

Total No. of Questions: 6

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Enrollment No.....



Faculty of Engineering
End Sem (Odd) Examination Dec-2018
EN3ES05 Basic Computer Engineering

Programme: B.Tech.

Branch/Specialisation: All

Duration: 3 Hrs.

Maximum Marks: 60

Note: All questions are compulsory. Internal choices, if any, are indicated. Answers of Q.1 (MCQs) should be written in full instead of only a, b, c or d.

- Q.1 i. Which of the following keeps result of the instructions? **1**
(a) Program Counter (b) Accumulator
(c) Memory Address Register (d) Instruction Register
- ii. A linear list, in which element can be added or removed from one end only, but not in the middle, is known as: **1**
(a) Stack (b) Queue (c) Linked List (d) Array
- iii. Which of the following schema describe the storage structure of database? **1**
(a) Internal (b) External (c) Logical (d) All of these
- iv. Which of the following is not DDL statement? **1**
(a) Create (b) Alter (c) Insert (d) Drop
- v. Which of the following is an example of non-contiguous memory allocation? **1**
(a) Best Fit (b) Paging (c) First Fit (d) Worst Fit
- vi. Compaction is the solution of: **1**
(a) Internal Fragmentation (b) External Fragmentation
(c) Swapping (d) Paging
- vii. Which of the following device is used at network layer of OSI model? **1**
(a) Switch (b) Gateway (c) Router (d) Repeater
- viii. Connection oriented service is provided by.....Protocol. **1**
(a) TCP (b) UDP (c) IP (d) All of these
- ix. Which of the following is said to be first generation language? **1**
(a) Machine (b) Symbolic (c) High Level (d) All of these

P.T.O.

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- x. C, C++, Java are example of: **1**
 (a) First Generation Language (b) Second Generation Language
 (c) Third Generation Language (d) Fourth Generation Language
- Q.2 i. Convert $(11011.0110)_2 \rightarrow ()_{10}$. **2**
 ii. Draw functional block diagram of computer. Explain all components of computer in brief. **3**
 iii. Define data structure. Explain stack, queue, linked list and tree with suitable example. **5**
- OR iv. What do you mean by bus in computer architecture? Draw bus architecture of computer system. Explain different types of bus used in computer system. **5**
- Q.3 i. Write definition of database. Write properties of database. **2**
 ii. What do you mean by DBA? Explain the role played by DBA in database management system. **3**
 iii. Explain three level architecture of DBMS with the help of diagram. Why it is used in DBMS? **5**
- OR iv. List various types of database language. Explain each type with syntax and example. **5**
- Q.4 i. What are the roles played by operating system? **2**
 ii. Explain Deadlock with suitable example. Write various conditions to occur deadlock. **3**
 iii. What are the various methods to allocate memory by OS? How OS allocates memory in contiguous way? Explain each method with suitable example. **5**
- OR iv. Define Process. Draw lifecycle of process. Explain all states in detail. **5**
- Q.5 i. What do you mean by computer network? What are the advantages of computer networking? **2**
 ii. Describe different types of computer network in brief. Also write example of each network. **3**
 iii. What are the different topologies used in the computer network? Explain at least 5 topologies with diagram. **5**

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- OR iv. Explain OSI model layers in brief with diagram. **5**
- Q.6 i. Give definition of software. How software interacts with hardware? **2**
 ii. Explain different categories of software with example. **3**
 iii. Discuss generation of programming languages in detail. Give one example for each generation. **5**
- OR iv. Discuss various features that need to be taken care while selecting good programming language. Describe each feature in detail with example. **5**

EN3ES05 Basic Computer Engineering
Scheme of Marking

Q.1	i.	Which of the following keeps result of the Instructions? (b) Accumulator	1
	ii.	A linear list, in which element can be added or removed from one end only, but not in the middle, is known as: (a) Stack	1
	iii.	Which of the following schema describe the storage structure of Database? (a) Internal	1
	iv.	Which of the following is not DDL statement? (c) Insert	1
	v.	Which of the following is an example of Non- contiguous Memory allocation? (b) Paging	1
	vi.	Compaction is the solution of: (b) External Fragmentation	1
	vii.	Which of the following device is used at Network layer of OSI Model? (c) Router	1
	viii.	Connection Oriented Service is provided by.....Protocol. (a) TCP	1
	ix.	Which of the following is said to be First Generation Language? (a) Machine	1
	x.	C, C++, Java are example of: (c) Third Generation Language	1
Q.2	i.	Covert $(11011.0110)_2 \rightarrow (27.375)_{10}$.	2 marks 2
	ii.	Functional block diagram of Computer. Components of computer (0.5 mark *4)	1 mark 3 2 marks
	iii.	Definition of Data Structure Stack	1 mark 5 1 mark
		Queue	1 mark
		Linked List	1 mark

OR	iv.	Tree	1 mark	5
		Definition of Bus	1 mark	
		Architecture diagram	1 mark	
		Address bus	1 mark	
		Control bus	1 mark	
Q.3	i.	Data bus	1 mark	2
		Definition of Database.	0.5 mark	
		Properties.(0.5 mark* 3)	1.5 marks	
		DBA definition	1 mark	
		Role played by DBA (0.5 mark*4)	2 marks	
	ii.	Three Level architecture diagram	1 mark	3
		Use in DBMS	1 marks	
		Detail of levels (1 mark *3)	3 marks	
	iii.	Name of database languages.	0.5 mark	5
		Type with syntax and example. (1.5 mark*3) (Type with syntax = 1 mark each Example = 0.5 mark each)	4.5 marks	
OR	Q.4	i.	Roles played by Operating System (4 point) (0.5 mark *4)	2
			2 marks	
			Deadlock definition	
			Example with diagram	
			Name of Condition (0.5 mark *4)	
	ii.	Name of all methods	0.5 mark	3
			Fixed partitioning detail	
			Example	
			Diagram	
			Dynamic partitioning detail	
OR	Q.4	iii.	Example	5
			Diagram	
			0.5 mark	
			1 mark	
			0.5 mark	
	iv.	Definition of process	1 mark	5
			Process life cycle Diagram	
			1 mark	

States : - New, Ready, Running, wait, Terminate, Interrupt
(0.5 mark *6) 3 marks

Q.5	i.	Definition of Computer Network	0.5 mark	2
		Advantages of Computer Networking		
		(0.5 mark *3)	1.5 marks	
	ii.	LAN, MAN, WAN (Or any)		3
		1 mark*3	3 marks	
	iii.	Topologies Bus, Star, Tree, Ring, Mesh		5
		(1 mark*5)	5 marks	
OR	iv.	OSI Model		5
		Diagram	1 mark	
		Layers	4 Marks	
Q.6	i.	Definition of Software.	1 mark	2
		Software interaction with hardware	1 mark	
	ii.	System Software	1 mark	3
		Example	0.5 mark	
		Application Software	1 mark	
		Example	0.5 mark	
	iii.	Generation of Programming Languages	1* 4 = 4 marks	5
		one example for each generation.	0.25*4 = 1 mark	
OR	iv.	Various features of programming language.	(1*5) = 5	5
