



Enrollment No.....

Faculty of Engineering
End Sem (Odd) Examination Dec-2019
CA5CO02 Information Technology
Programme: MCA Branch/Specialisation: Computer
Application
Duration: 3 Hrs. Maximum Marks: 60

Note: All questions are compulsory. Internal choices, if any, are indicated. Answers of Q.1 (MCQs) should be written in full instead of only a, b, c or d.

- Q.1 i. The Fourth generation of computers are based upon: **1**
 (a) Very large scale integration
 (b) Artificial Intelligence
 (c) Medium scale integration
 (d) Vacuum Tubes
- ii. This is not an application software: **1**
 (a) Linker (b) Loader (c) Assembler (d) None of these
- iii. The instructions like MOV and ADD are called as **1**
 (a) OP-Code (b) Operators (c) Commands (d) None of these
- iv. The purpose of Origin directive is **1**
 (a) To indicate starting position of memory
 (b) To indicate starting position of program code
 (c) To indicate the purpose of the code
 (d) To list the location of all registers used
- v. Pee hole optimization **1**
 (a) Loop optimization (b) Local optimization
 (c) Constant Folding (d) Data flow analysis
- vi. A monitor is a type of: **1**
 (a) Semaphore
 (b) Low level synchronization construct
 (c) High level synchronization construct
 (d) None of these
- vii. Which is not a feature of a compiler **1**
 (a) Scans the entire program first
 (b) Slow for debugging
 (c) Execution time is more
 (d) Removes all the syntax errors and then executes

- viii. In a two pass assembler the object code is generated during **1**
 (a) Second phase (b) Zeroth phase
 (c) First phase (d) All of these
- ix. Records are organised in sequence based using key field **1**
 (a) Pile (b) Sequential File
 (c) Indexed Sequential File (d) Indexed File
- x. Airline reservation system and inventory system are examples of: **1**
 (a) Pile (b) Sequential File
 (c) Indexed Sequential File (d) Indexed File
- Q.2 i. Write difference between application and system software. **2**
 ii. Draw the basic structure of a COMPUTER. **3**
 iii. Elaborate second generation of computer evolution. **5**
 OR iv. What are optical storage devices. Explain its basic functionality. **5**
- Q.3 i. What are Macro processors? State with an example. **2**
 ii. Elaborate in detail, the elements of Assembly Language Programming. **8**
 OR iii. Write algorithm for Pass – II Assembler. **8**
- Q.4 i. What are user interfaces? Explain with example **3**
 ii. Elaborate various aspects of compilation performed by a Compiler. **7**
 OR iii. How editors help in program development? Elaborate. **7**
- Q.5 i. What is relocation? How Linkers perform this? **4**
 ii. Describe the two pass loader scheme. **6**
 OR iii. Compare and contrast Subroutine linkages and Binder Overlays. **6**
- Q.6 Attempt any two:
 i. What do you mean by file organization? Explain multi key file organization with its advantages and disadvantages. **5**
 ii. Discuss the various techniques through which file can be accessed **5**
 iii. Describe the structure of index file organisation. **5**

Q.1	i.	The Fourth generation of computers are based upon:		1
		(a) Very large scale integration		
	ii.	This is not an application software:		1
		(d) None of these		
	iii.	The instructions like MOV and ADD are called as		1
		(a) OP-Code		
	iv.	The purpose of Origin directive is		1
		(a) To indicate starting position of memory		
	v.	Pee hole optimization		1
		(a) Loop optimization		
	vi.	A monitor is a type of:		1
		(c) High level synchronization construct		
	vii.	Which is not a feature of a compiler		1
		(c) Execution time is more		
	viii.	In a two pass assembler the object code is generated during		1
		(a) Second phase		
	ix.	Records are organised in sequence based using key field		1
		(b) Sequential File		
	x.	Airline reservation system and inventory system are examples of:		1
		(d) Indexed File		
Q.2	i.	Difference between application and system software		2
		1 mark for each difference	(1 mark * 2)	
	ii.	Structure of a COMPUTER		3
		Diagram	1 mark	
		Explanation	2 marks	
	iii.	Second generation of computer evolution.		5
		Features	2 marks	
		Advantages and disadvantages	3 marks	
OR	iv.	Optical storage devices		5
		Its basic functionality.		
Q.3	i.	Definition of macro processors	1 mark	2
		Example	1 mark	

	ii.	Elements of Assembly Language Programming.		8
		List of elements	2 marks	
		Explanation of each element	6 marks	
OR	iii.	Pass – II Assembler.		8
		Definition	2 marks	
		Algorithm	6 marks	
Q.4	i.	User interfaces with example		3
		1.5 marks for each interface	(1.5 marks * 2)	
	ii.	Aspects of compilation performed by a Compiler		7
		List of compiler phase	2 marks	
		Explanation of each phase	5 marks	
OR	iii.	How editors help in program development		7
		List of editors	2 marks	
		Explanation of each editor	5 marks	
Q.5	i.	Definition of relocation	1 mark	4
		Performance of Linkers with diagram	3 marks	
	ii.	Two pass loader scheme		6
		Explanation of loader	3 marks	
		Diagram	3 marks	
OR	iii.	Subroutine linkages	3 marks	6
		Binder Overlays.	3 marks	
Q.6		Attempt any two:		
	i.	Definition of file organization	1 mark	5
		Explanation of multi key file organization with example	4 marks	
	ii.	Techniques through which file can be accessed		5
		2 marks for each technique (2 marks * 2)	4 marks	
		List of techniques	1 mark	
	iii.	Structure of index file organisation.	1 mark	5
		Explanation of structure	4 marks	
