Total No. of Questions: 6 Total No. of Printed Pages:2

Enrollment No.....



Faculty of Engineering End Sem Examination May-2024

ME3EL10 Product Design & Development

Programme: B.Tech. Branch/Specialisation: ME

Duration: 3 Hrs. Maximum Marks: 60

Note: All questions are compulsory. Internal choices, if any, are indicated. Answers of Q.1 (MCQs) should be written in full instead of only a, b, c or d. Assume suitable data if necessary. Notations and symbols have their usual meaning.

cessa	ıry. No	tations and symbols have thei	r usual meaning.		
Q.1	i.	The life cycle of a product includes-		1	
		(a) Extraction of natural resources			
		(b) Processing of raw materials			
		(c) Manufacturing of products			
		(d) All of these			
	ii. The first phase of morphology of design is-		gy of design is-	1	
		(a) Feasibility analysis	(b) Prototyping		
		(c) Preliminary design	(d) Detailed design		
	iii.	QFD stands for-		1	
		(a) Quality Function Develo	ppment		
		(b) Quality Function Deploy	yment		
		(c) Quality Failure Develop	ment		
		(d) Quality Failure Deployment			
	iv.	'Ergonomics' is related to human-		1	
		(a) Comfort	(b) Safety		
		(c) Both (a) and (b)	(d) None of these		
	v. "Problem Solving" and		"Creative Thinking" are two main forms of-		
		(a) Realistic thinking	(b) Directed thinking		
		(c) Autistic thinking	(d) Image		
	vi. A product built to test ideas and changes until it resemble		as and changes until it resembles the final	1	
		product is called:			
		(a) Prototype	(b) Scaled product		
		(c) Image	(d) Pattern		
	vii.	A grouping of material properties which, maximizes some aspect of the		1	
		performance of an engineering component is called:			
		(a) Material class	(b) Material index		
		(c) Group technology	(d) Material factor		

P.T.O.

			[2]	
	viii.	The ultimate objective of the pro-		1
		(a) To provide a new look		
		(b) Utilizing existing manpower		
		(d) All of these		
ix.		Product is the ultimate objective of variety reduction-		1
		(a) Simplification	(b) Standardization	
		(c) Specialization	(d) All of these	
	х.	DFA stands for-		1
		(a) Design for Agriculture	(b) Design for Area	
		(c) Design for Assembly	(d) Design for Animation	
Q.2	i.	Give importance of engineering design.		2
	ii.	Explain different types of product design.		3
	iii.	Explain steps involved in product design.		5
OR	iv.	Illustrate various essential factors to be considered in product design.		5
Q.3	i.	What do you mean by voice of customer? Explain it by example.		
-	ii.	Explain phases of QFD in product development process.		7

Describe the ways of involving customers in development of a new 7

Explain various types of Intellectual Property. Give importance of IPR. 7

Define ergonomics. Explain various human factors in design.

Explain steps involved in problem solving in design.

Describe utility theory for decision making.

Describe design considerations for fatigue.

Explain various creative methods for designing in detail.

3

5

iii.

ii.

iii.

i.

ii.

iii.

i. ii. product.

Explain brainstorming.

Attempt any two:

OR

OR

Q.5

OR

Q.6

Q.4 i.

Explain with example to design for manufacturing (DFM).

Explain the significance of assessing quality in industrial design.

Enrollment No.....



Faculty of Engineering End Sem Examination May-2024

ME3EL10 Product Design and Development

Programme: B. Tech.

Branch/Specialisation: ME

Duration:3 Hrs.

Maximum Marks: 60

a	VII	D
b	viii	С
d	ix	С
a	X	С
nortance of En	ha Desian.	2 Marks
1.	30 3 3 7	2110175
re types		3 Marks
4.		
2 Steps atk	ast	5 Marks
		5 Marles
Jacob of Jacob.	s - o jucios	J 1 1017 W
	-	1 1 1 1 1
ce of Custon	ner + One Gene	mple (2+1) 1 1017/68
AL DED	in Droduck	1 4 Marka
is of OSTD	den	elopment
		(7 Marles)
	b d a nortance of Er re types re steps atte sentral factors rce of Custors roce of OFD	b viii d ix a x nortance of Enga Design,

QUES.

vi

Wii

ANS

a

ANSWER KEY

ANS

d

Q.1 MCQ QUES.

Q4 i)	Brainstorming	(3 Marks)
(1)	Ergonomics + Human Factors in ((2+5 Marts)
or mi)	four type of IPR+Importance	(4+3) 10xx3
Q5'i)	Four Steps in problem solving Atleast three/two Creative Melho Utility Method for Decision Plaking	(4 Marks) sols (6 Marks) (6 Marks)
06 A	atompt any two; Gignificance of assessing Quality Design considerations for Fatigue Design for Manufacturing (DFM Design for Manufacturing (DFM)	(5 Mary)