Total No. of Questions: 6

Total No. of Printed Pages:3

Enrollment No
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## Faculty of Engineering End Sem Examination Dec-2023

## OE00015 Agile Development

Programme: B.Tech. Branch/Specialisation: All

**Duration: 3 Hrs. Maximum Marks: 60** 

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Note:	All c	questions are compulsory. Interna	I choices, if any, are indicated. Answe	ers of	
Q.1 (1	MCQ	s) should be written in full instead	of only a, b, c or d. Assume suitable d	ata i	
neces	sary.	Notations and symbols have their	usual meaning.		
Q.1	i.	is not an agile method.			
		(a) Extreme programming	(b) Scrum		
		(c) Waterfall	(d) Crystal		
	ii.	Which does not apply to agility to	o a software process?	1	
		(a) Uses incremental product del	_		
		(b) Only essential work products			
		(c) Eliminate the use of project p	lanning and testing		
		(d) All of these			
	iii.	Scrum has phases.		1	
		(a) Two			
		(b) Three			
		(c) Four			
		(d) Scrum is an agile method wh	ich means it does not have phases		
	iv.	On every how many weeks the in	ncrements are delivered in XP model?	1	
		(a) One (b) Two	(c) Three (d) Four		
	v.	What should a development team	m do during a sprint planning meeting	<sub>5</sub> 1	
		when they have realized that they have selected more than the items			
		they can complete in a sprint?			
		(a) Get more developers onboard	l		
		(b) Get help from the other Scrut	n team members		
		(c) Work overtime			
		(d) Inform the product owner	& take a call to remove some of the	;	
		sprint backlog items			

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	vi.	Burndown chart represents	1			
		(a) Project Progress				
		(b) Amount of remaining work with respect to time				
		(c) The velocity of the team				
		(d) The capacity of the team members				
vii.		Which of the following are correct quality strategies of agile?				
		(a) Short feedback cycles (b) Milestone reviews				
		(c) Dynamic code analysis (d) All of these				
	viii.	How do you create agile processes to manage unpredictability?	1			
		(a) Requirements gathering must be conducted very carefully				
		(b) Risk analysis must be conducted before planning takes place				
		(c) Software increments must be delivered in short time periods and				
		must adapt to changes incrementally				
		(d) All of these				
	ix.	What are the main responsibilities of a self-organizing development	1			
		team?				
	(a) Monitor the projects performance and send a report to stakeholde					
		(b) Create new product backlog items				
		(c) Tasking the current Sprint Items				
		(d) Develop the sprint backlog item				
	х.	When a team is successful?	1			
		(a) It should be encouraged to celebrate success only when the project				
		is over				
		(b) It should never celebrate as this wastes company money				
		(c) It should never celebrate as this makes less successful teams feel				
		bad				
		(d) It should be encouraged to celebrate immediately				
Q.2	i.	Define agile software development. Write down any three principles of	4			
		agile manifesto.				
	ii.	How is agile methodology different from traditional methodologies?	6			
OR	iii.	What is the need for agile methods? State its significance.	6			
Q.3	i.	What is pair programming? What are the benefits of pair	4			
		programming?				
	ii.	Explain XP project lifecycle. Also explain the controversies in XP.	6			

OR	iii.	What is meant by lean approach? How does it work?	6
Q.4	i.	What is an agile roadmap and product vision?	4
	ii.	What is meant by user stories? How are they used in Agile? Discuss with the help of suitable example.	6
OR	iii.	What is Burndown chart? Explain with an example.	6
Q.5	i.	Explain the best practices to manage scrum.	4
	ii.	Explain with the help of suitable example that how Agile helps to build quality product.	6
OR	iii.	How business involvement and team motivation are managed in Agile product management?	6
Q.6		Attempt any two:	
	i.	Write major challenges include with Agile distributed teams.	5
	ii.	What are the key steps for planning an iteration? Illustrate a suitable	5

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iii. What are the factors based on which one can estimate the cost of a 5

workflow.

feature?

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## Marking Scheme Agile Development (T) - OE00015 (T)

Q.1	1)	(c)	Waterfall				
	ii)	(c) Eliminate the use of project planning and testing					
	iii)	(b) Three					
	iv)	(b)	Two		1		
	v)	(d) Inform the Product Owner & Take a call to remove some 1					
	vi)	of the Sprint Backlog Items (b) Amount of remaining work with respect to time 1					
	vii)	(d) All of the above					
	viii)	(c). Software increments must be delivered in short time periods 1					
	VIII)	and must adapt to changes incrementally					
	ix)	(d). Develop the Sprint Backlog item					
	x)	(d). It should be encouraged to celebrate immediately					
Q.2	i.	Defi	nition	2 Marks	4		
		Principle & Manitesto		2 Marks			
	ii.	As p	er explanation/Explanation		6		
OR	iii.	Meth	nods	4 Marks	6		
		Sign	ificance	2 Marks			
Q.3	i.		nition	2 Marks	4		
		Bene		2 Marks			
	ii.	-	ain XP	4 Marks	6		
0 D			roversis	2 Marks			
OR	iii.	Lean		4 Marks	6		
		How	it works	2 Marks			
Q.4	i.	Road	l Map	2 Marks	4		
		Visio	on	2 Marks			
	ii.	User	Stories	2 Marks	6		
			they used	2 Marks			
		Ex.		2 Marks			
OR	iii.		down Chart	3 Marks	6		
		Exan	nple	3 Marks			
Q.5	i.	As per description					
	ii.	As p	er example & Description	6 Marks	6		
OR	iii.	Busi	ness involvement	3 Marks	6		

		Team Motivation	3 Marks
Q.6		Attempt any two.	
	i.	As per description	5
	ii.	As per description	5
	iii.	As per description	5

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P.T.O.