Total No. of Questions: 6

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# Enrollment No.....

### Faculty of Engineering End Sem Examination May-2024 IT3CO30 Artificial Intelligence

Programme: B.Tech. Branch/Specialisation: IT

**Duration: 3 Hrs. Maximum Marks: 60** 

Note: All questions are compulsory, Internal choices, if any, are indicated, Answers of

Q.1	i.	A production system consists of rule in form of rule ->								
		(a) Game Playing	(b) Action	(c) Plan	(d) Understand					
	ii.	. Which is true regarding BFS?								
		(a) BFS will get trapped exploring a single path								
		(b) The entire tree so fa	ar been gene	rated must be	stored in BFS					
		(c) BFS does not guarantee to find a solution, if exists								
		(d) BFS is nothing but Binary First Search								
	iii.		1							
		(a) Double link list	(b) P	riority queue						
		(c) Circular link list	(d) S	tack						
	iv.	( ) ( ) ( )								
		where n is any node in solution space, here g(n) and h(n) specifi								
		(a) Distance or cost from root to n and Estimated cost from n								
	<ul><li>(b) Cost of getting the root node</li><li>(c) Cost of traversing in BFS fashion</li></ul>									
		(d) None of the above								
	v.									
		the rule of:								
		(a) Associativity	` '	Commutativity						
		(c) De-Morgan Law	` '	istributivity						
	vi. The English translation of the following predicate is-									
			` '	nk (x, coffee)						
		(a) All men drink coffe	ee (b) N	lot all men dri	nk coffee					

(c) Some men drink coffee (d) Some men do not drink coffee

	vii.	According to Bayes' Rule, upon-	posterior density calculation depends	1
		•	onditional probability, evidence	
		(b) Class conditional probab	•	
		(c) Prior probability, evidence		
		(d) None of these		
	viii.	` '	s required to reason with real world	1
		changing situations?	-	
		(a) Monotonic reasoning		
		(b) Understanding		
		(c) Non-monotonic reasoning	g	
		(d) Planning		
	ix.	A problem in a search space	Is defined by-	1
		(a) Initial state	(b) Goal state	
		(c) Intermediate states	(d) Both (a) and (b)	
	х.	Minimax follows which one	of the following searching strategy:	1
		(a) DFS	(b) BFS	
		(c) Hill climbing	(d) Best first search	
Q.2	i.	List down any four task dom	ain of AI. Explain anyone.	2
	ii.	Compare depth first search ar	nd breadth first search under six points.	3
	iii.	What is production system?	What are its characteristics?	5
OR	iv.	Explain types of productio	n system with example. Discuss its	5
		advantages and disadvantage	es.	
Q.3	i.	Apply Constraint Satisfaction	on to solve following cryptarithmetic	4
		problem:	Ç	
		SEND+MORE=MONEY		
	ii.	Enumerate classical eight pu	zzle problem with A* algorithm.	6
		Clearly explain the calculation	on of $f(n)=g(n)+h(n)$ for each node.	
OR	iii.	Write an algorithm for AO*.	Explain through an example.	6
Q.4	i.	Compare forward and backw	vard chaining.	4
	ii.	Define semantic net and fr	rame. Draw a neat semantic net for	6
		following scenario-		
		Tom is a cat. Tom caught a b	pird. Tom is owned by John.	

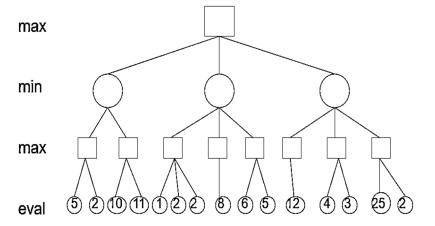
Tom is ginger in colour.	Cats like cream.	The cat sat on	the mat.
A cat is a mammal. A bir	d is an animal. Al	l mammals are	animals.
Mammals have fur.			

- OR iii. Prove the Goal: "Tom eats deer" with the help of resolution-refutation proofs, consider following statements given in knowledge base.
  - (a) Tiger likes deer.
  - (b) Tiger eats everything they like.
  - (c) Tom is a Tiger.
- Q.5 Attempt any two:
  - i. Compare monotonic and nonmonotonic reasoning.
  - ii. What is Bayes theorem? How it is used for classification?
  - iii. What is decision tree? Explain through example. Discuss the entropy and information gain through formulae.
- Q.6 Attempt any two:
  - i. Discuss the block world problem's solution using AI agent.
  - ii. Discuss Minimax procedure with the help of example. Discuss its properties.

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iii. Solve alpha-beta pruning for following tree-



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### **Marking Scheme**

## IT3CO30\_Artificial Intelligence

Q.1	i)	A production system consists of rule in form of rule ->	1			Y=2 marks	
	•• \	b) Action			ii.	Enumerate classical 8 puzzle problem with A* algorithm.	(
	ii)	Which is true regarding BFS?	1			Clearly explain the calculation of $f(n)=g(n)+h(n)$ for each node.	
	:::>	b) The entire tree so far been generated must be stored in BFS	1	OR	iii.	Write an algorithm for AO*. 3 marks	6
	iii)	The OPEN list in A* algorithm is a  b) Priority queue	1			Explain through an example. 3 marks	
	iv)	The heuristic function in A* is calculated as $f(n) = g(n) + h(n)$ , where	1	Q.4	i.	Compare forward and backward chaining.	4
		n is any node in solution space, here g(n) and h(n) specifies		٧٠١	1.	1 mark for each point	
		a) Distance or cost from root to n and Estimated cost from n to			ii.	Define semantic net and frame. 1.5 marks -1.5 marks	(
		goal				Draw a neat semantic net for following scenario- 3 marks	
	v)	$((a OR b) OR c) \equiv (a OR (b OR c)),$ this is logical equivalence by the	1			Tom is a cat. Tom caught a bird. Tom is owned by John.	
		rule of:				Tom is ginger in colour. Cats like cream. The cat sat on the	
		a) Associativity				mat. A cat is a mammal. A bird is an animal.	
	vi)	The English translation of this predicate is $\forall x \text{ men}(x) \rightarrow \text{drink } (x,$	1			All mammals are animals. Mammals have fur.	
		coffee)					
	::\	a) All men drink coffee.	1	OR	iii.	Prove the Goal: "Tom eats deer" with the help of resolution-	6
	vii)	According to Bayes' Rule, posterior density calculation depends	1			refutation proofs, consider following statements given in knowledge	
		upon a) Prior Probability, Class Conditional Probability, Evidence				base.	
	viii)	Which kind of reasoning is required to reason with real world	1			1. Tiger likes deer.	
	V1111 <i>)</i>	changing situations	1			2. Tiger eats everything they like.	
		c) Non-Monotonic Reasoning				3. Tom is a Tiger.	
	ix)	A problem in a search space Is defined by	1			Complete proof6	
		d) Both a and b		Q.5	i.	Compare monotonic and nonmonotonic reasoning?	4
	x)	Minimax follows which one of the following searching strategy?	1	<b>Q</b> .5	1.	1 marks mark for 1 marks point	٠
		a) DFS			ii.	What is Bayes Theorem? 3 marks	4
						How it is used for classification? 2 marks	
Q.2	i.	List down any 4 marks task domain of AI. Explain any 1.	2	OR	iii.	What is decision tree? 2 marks	
		1 mark for list, 1 mark for explanation.				Explain through example? 1 marks	
	ii.	Compare Depth first search and Breadth first search under 6 points.  1 point for 2 marks comparision	3			Discuss the entropy and information gain through formulae. 2 marks	
	iii.	What is production system? 3 marks	5	0.6			
		What are its characteristics? 2 marks		Q.6	:	Discuss the block world problem's solution using AI agent. 5 marks	
OR	iv.	Explain types of production system with example. 3 marks	5		ii.	Discuss Minimax procedure with the help of example. 3 marks	4
		Discuss its advantages and disadvantages. 2 marks			111.	Discuss its properties. 2 marks	٠
		-			iii.	Solve alpha-beta pruning for following tree- 5 marks	
Q.3	i.	Apply Constraint Satisfaction to solve following cryptarithmetic	4		111.	sorre aipia com praining for following troe of marks	
		problem:				****	

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N=6, R=8, D=7

Complete solution S=9,M=1, O=0, E=5 marks ,