

Q.4	i.	Explain the use of deep neural network in reinforcement learning.	3	01	01	02	01
	ii.	Explain the policy gradient methods.	7	01	01	03	01
OR	iii.	Explain the trust region policy optimization (TRPO).	7	01	01	03	01
Q.5	i.	What is exploration and exploitation?	4	01	01	02	01
	ii.	Explain the key components and types of Multi-Agent Reinforcement Learning.	6	01	01	02	01
OR	iii.	Explain the challenges in transfer learning.	6	01	01	02	01
Q.6	Attempt any two:						
	i.	Explain the role of reinforcement learning in robotics.	5	01	01	05	01
	ii.	Explain the role of reinforcement learning in health care.	5	01	01	05	01
	iii.	Explain the role of reinforcement learning in control system.	5	01	01	05	01

*Total No. of Questions: 6**Total No. of Printed Pages: 4***Enrollment No.....**

Knowledge is Power

Faculty of Engineering**End Sem Examination Dec 2024****RA3EL05 Reinforcement Learning**

Programme: B.Tech.

Branch/Specialisation: RA

Duration: 3 Hrs.**Maximum Marks: 60**

Note: All questions are compulsory. Internal choices, if any, are indicated. Answers of Q.1 (MCQs) should be written in full instead of only a, b, c or d. Assume suitable data if necessary. Notations and symbols have their usual meaning.

	Marks	BL	PO	CO	PSO
Q.1 i. What is the main goal of reinforcement learning?	1	01	01	01	01
(a) Minimize errors (b) Maximize cumulative reward (c) Optimize weights (d) Minimize loss function					
ii. In reinforcement learning, the entity that makes decisions and takes actions is known as the-	1	01	01	01	01
(a) Environment (b) Agent (c) Reward (d) State					
iii. Which of the following is a key characteristic of Monte Carlo methods in reinforcement learning?	1	01	01	02	01
(a) Learning after every step (b) Waiting until the end of an episode to update values (c) Using a neural network for function approximation (d) Optimizing policy without rewards					

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iv.	Temporal Difference (TD) learning combines ideas from which two reinforcement learning methods? (a) Monte Carlo methods and Q-learning (b) Monte Carlo methods and dynamic programming (c) Q-learning and supervised learning (d) Policy gradients and actor-critic methods	1 01 01 02 01	viii. Which of the following methods is often used to address non-stationarity in multi-agent reinforcement learning? (a) Using a single reward function for all agents (b) Employing centralized training with decentralized execution (c) Relying solely on experience replay (d) Training each agent individually without communication	1 01 01 04 01
v.	What is the main difference between Q-learning and Deep Q-Networks (DQN)? (a) Q-learning is used for continuous action spaces, while DQN is for discrete spaces (b) DQN uses a neural network to approximate Q-values, while Q-learning typically uses a table (c) Q-learning is an on-policy method, while DQN is an off-policy method (d) DQN is used only for supervised learning tasks	1 01 01 03 01	ix. In the context of robotics, what is the primary objective of reinforcement learning? (a) To replicate human emotions in robots (b) To enable robots to autonomously learn optimal actions to achieve specific tasks (c) To use pre-defined rules for all tasks (d) To focus on a single, static environment.	1 01 01 05 01
vi.	In policy gradient methods, which of the following is optimized? (a) State values (b) Q-values (c) The parameters of the policy function (d) The experience replay buffer	1 01 01 03 01	x. Which reinforcement learning technique is often used in healthcare to manage long-term patient treatments? (a) Temporal Difference (TD) learning (b) Multi-Armed Bandit approach (c) Q-learning (d) Deep Q-Networks (DQN)	1 01 01 05 01
vii.	What is the main goal of imitation learning? (a) To learn an optimal policy from trial and error (b) To imitate expert behavior by learning from demonstrations (c) To maximize rewards based on the agent's own exploration (d) To create independent learning environments for agents	1 01 01 04 01	<p>Q.2 i. What is reinforcement learning? 2 01 01 01 01</p> <p>ii. Define the following- 3 01 01 01 01</p> <p>(a) Value functions (b) State value function (c) Action value function</p> <p>iii. Explain the components of a reinforcement learning system. 5 01 01 02 01</p> <p>OR iv. Explain the Markov Decision Process (MDP). 5 01 01 01 01</p> <p>Q.3 i. What is eligibility trace in RL? 4 01 01 02 01</p> <p>ii. Write the difference between Monte Carlo and Temporal Difference (TD) Learning. 6 01 01 02 01</p> <p>OR iii. Explain the SARSA algorithm. 6 01 01 01 01</p>	

Marking Scheme

RA3EL05(T) Reinforcement learning

Q.1					
i)	B. Maximize cumulative reward	1	ii.	Update rule 2 marks	
ii)	B. Agent	1		Write the difference between monte carlo and Temporal Difference (TD) Learning.	6
iii)	B. Waiting until the end of an episode to update values	1	OR	Atleast 6 difference 1 mark each	
iv)	B. Monte Carlo methods and dynamic programming	1	iii.	Explain the SARSA Algorithm.	6
v)	B. DQN uses a neural network to approximate Q-values, while Q-learning typically uses a table.	1		Definition 1 mark	
vi)	C. The parameters of the policy function	1		Key components 2 marks	
vii)	B. To imitate expert behavior by learning from demonstrations	1		Update rule 2 marks	
viii)	B. Employing centralized training with decentralized execution	1		Uses 1mark	
ix)	B. To enable robots to autonomously learn optimal actions to achieve specific tasks	1	Q.4		
x)	A. Temporal Difference (TD) learning	1	i.	Explain the use of deep neural network in reinforcement learning.	3
			ii.	Atleast 3 uses 1 mark each	
Q.2			ii.	Explain the policy gradient methods.	7
i.	What is reinforcement learning?	2		Direct Policy Optimization 2 marks	
	Definition 2 marks			Objective Function 2 marks	
ii.	Define the following (1 mark each)	3		Policy Gradient Theorem 2 marks	
	A. Value functions			Application 1 mark	
	B. State value function		iii.	Explain the trust region policy optimization (TRPO).	7
	C. Action value function			Definition 1mark	
iii.	Explain the Components of a Reinforcement Learning System.	5		Key components 4 marks	
	Atleast 5 components 1 marks each			Application 2 marks	
OR			Q.5		
iv.	Explain the Markov Decision Process (MDP).	5	i.	What is exploration and exploitation?	4
	Definition 1 mark			exploration and exploitation 2 marks each	
	Key components explanation 3 marks		ii.	Explain the key components and types of Multi-Agent Reinforcement Learning.	6
	Formulas 1 mark			Atleast 6 Key component 1 mark each	
Q.3			iii.	Explain the Challenges in Transfer Learning.	6
i.	What is eligibility test? Also wrote its update rule.	4		Definition 1mark	
				Types and its explanation 4 marks	
				Application 1 mark	

[2]

Q.6 Attempt any two:

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| i. Explain the reinforcement learning in robotics. | 5 |
| ii. Explain the reinforcement learning in health care. | 5 |
| iii. Explain the reinforcement learning in control system. | 5 |

[3]
