Total No. of Questions: 6

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Faculty of Science

End Sem (Even) Examination May-2019 CA3CO05 Object Oriented Programming

Branch/Specialisation: Computer Programme: BCA

Application

Maximum Marks: 60 Duration: 3 Hrs.

Note: All questions are compulsory. Internal choices, if any, are indicated. Answers of Q.1 (MCQs) should be written in full instead of only a, b, c or d.

- Q.1 i. Object oriented programming employs _____ programming 1 approach. (a) Top-down (b) Procedural (c) Bottom-up (d) None of these Object based language differs from object oriented language, as 1 it does not support the following features: (a) Inheritance and dynamic binding (b) Encapsulation and polymorphism (c) Data abstraction and polymorphism
 - (d) Operator overloading and inheritance
 - iii. In C++, cin and cout are the predefined stream: 1
 - (a) Operator (b) Functions (c) Objects (d) Data types
 - iv. Which of the following is not a correct variable type? 1 (d) Double
 - (a) Float (b) Real (c) Int
 - A static member function can have access to: 1
 - (a) Only static data member declared in the same class
 - (b) Only static member function declared in the same class
 - (c) Can access all the members declared in the same class
 - (d) Both (a) and (b)
 - vi. Private members of the class are accessible:
 - (a) Only to the members of the same class and members of other classes
 - (b) Only to the members of the same class
 - (c) Only to the members of the same class and main function
 - (d) None of these

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	vii.	will be created?(a) The compiler will generate(b) Error will occur at run-time	ne.	1	
		(c) Compiler provides its default constructor to build the object.			
	viii	(d) None of theseii. A derived class with several base classes is:			
	V 1111.		(b) Multiple inheritance	1	
		(c) Hierarchical inheritance	• •		
	ix.	The stream that supplies data to the program is			
		(a) Output stream	(b) Input stream		
		(c) Both (a) and (b)	(d) None of these		
	х.	Generic catch handler is repre	esented by	1	
		(a) catch() (b) catch ()	(c) catch () (d) catch (void x)		
Q.2	i.	What are the disadvantages of	f OOP?	2	
	ii.	Explain the benefits of OOP. 3			
	iii.	•	Discuss different ways in which	5	
		polymorphism can be implem	ented in OOP.		
OR	iv.	Differentiate between procedure oriented programming and 5 object oriented programming paradigm.			
0.2	•	Discuss any true maninulatan	s with the help of an evenuele	2	
Q.3	i. 	Discuss any two manipulators	•	2	
	ii.	examples.	goto and exit with appropriate	8	
OR	iii.	Discuss memory management operators in C++. Write a C++ 8 program to illustrate one use of scope resolution operator.		8	
Q.4	i.	Briefly explain inline functio	n. Write a program to illustrate the	3	
		concept of inline function.			
	ii.	Discuss different types of illustrate definition of multipl	constructors. Write a program to e constructors in a class.	7	
OR	iii.	Discuss the characteristics of illustrate the concept of friend	friend function. Write a program to I function.	7	

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Q.5	i.	Specify rules for creating virtual function. Define pure virtual	4
		function.	
	ii.	Discuss the impact of visibility mode on the way members of a	6
		class are derived.	
OR	iii.	Explain operator overloading using member function. Write a	6
		C++ program to overload binary operator using member	

Q.6 Attempt any two:

function.

- i. How file operations are handled in C++? Discuss the classes 5 used for file operations.
- ii. Explain exception handling mechanism with a suitable example. 5
- iii. Discuss how errors are handled during file operations. 5

Marking Scheme

CA3CO05 Object Oriented Programming

		CA3CO05 Object Oriented Progr	amming			
	i.	Object oriented programming employs approach.	programming	1		
		(c) Bottom-up				
	ii.	Object based language differs from object	oriented language, as	1		
		it does not support the following features:				
		(a) Inheritance and dynamic binding				
	iii.	In C++, cin and cout are the predefined stream	am:	1		
		(c) Objects				
	iv.	Which of the following is not a correct varia	able type?	1		
		(b) Real				
	v.	A static member function can have access to:				
		(d) Both (a) and (b)				
	vi.					
		(b) Only to the members of the same class				
	vii.	If constructor is not defined, then how the	e objects of the class	1		
		will be created?				
		(c) Compiler provides its default constructo	r to build the object.			
	viii.	A derived class with several base classes is:		1		
		(b) Multiple inheritance				
	ix.	The stream that supplies data to the program	n is	1		
		(b) Input stream				
	х.	Generic catch handler is represented by				
		(c) catch ()				
Q.2	i.	Disadvantages of OOP		2		
	ii.	Benefits of OOP		3		
		At least 6 points 0.5 mark for each	(0.5 mark * 6)			
	iii.	Definition polymorphism	1 mark	5		
		Three types of polymorphism	3 marks			
		Diagram	1 mark			
OR	iv.	Differentiate between procedure oriented	d programming and	5		
		object oriented programming paradigm.				
		At least 5 points 1 mark for each	(1 mark * 5)			
Q.3	i.	Any two manipulators with the help of an ex	xample.	2		
		Description of 1 st manipulator	0.5 mark			
		Example	0.5 mark			

		Description of 2 nd manipulator	0.5 mark	
		Example	0.5 mark	
	ii.	Explanation of break	1 mark	8
		Example	1 mark	
		Explanation of continue	1 mark	
		Example	1 mark	
		Explanation of goto	1 mark	
		Example	1 mark	
		Explanation of exit	1 mark	
		Example	1 mark	
OR	iii.	Memory management operators in C++.		8
		Explanation of new with an example	3 marks	
		Explanation of delete with an example	3 marks	
		C++ program for scope resolution operator	2 marks	
Q.4	i.	Explanation of inline function	1 mark	3
		C++ program	2 marks	
	ii.	Types of constructors.	4 marks	7
		C++ program	3 marks	
OR	iii.	Characteristics of friend function	4 marks	7
		Program	3 marks	
Q.5	i.	Rules for creating virtual function	3 marks	4
		Pure virtual function definition	1 mark	
	ii.	Impact of visibility mode on the way members of a class are		6
		derived.		
		Description, table diagrams for public . protected and private		
			(2 marks * 3)	
OR iii. Opera		Operator overloading using member functio		6
			3 marks	
		C++ program	3 marks	
Q.6		Attempt any two:		
	i.	file operations are handled in C++	2 marks	5
		Classes used for file operations	3 marks	
	ii. Exception handling mechanism with an example.			5
	iii. Errors are handled during file operations.			5
	iv.			
