Total No. of Questions: 6

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Enrollment No.....



Faculty of Engineering End Sem (Odd) Examination Dec-2019 CS3CO12 Computer Networks

Programme: B.Tech. Branch/Specialisation: CS

Duration: 3 Hrs. Maximum Marks: 60

Note: All questions are compulsory. Internal choices, if any, are indicated. Answers of Q.1 (MCQs) should be written in full instead of only a, b, c or d.

- Q.1 i. The portion of physical layer that interfaces with the media access 1 control sublayer is called
 - (a) Physical signalling sublayer
 - (b) Physical data sublayer
 - (c) Physical address sublayer
 - (d) None of these
 - ii. Automatic repeat request error management mechanism is provided 1
 by
 - (a) Logical link control sublayer
 - (b) Media access control sublayer
 - (c) Network interface control sublayer
 - (d) None of these
 - iii. In virtual circuit network each packet contains
 - (a) Full source and destination address
 - (b) A short VC numbers
 - (c) Only source address
 - (d) Only destination address
 - iv. A subset of a network that includes all the routers but contains no 1 loops is called
 - (a) Spanning tree
- (b) Spider structure
- (c) Spider tree
- (d) None of these
- v. User datagram protocol is called connectionless because
 (a) All UDP packets are treated independently by transport layer
 - (a) All UDP packets are treated independently by transport lay
 - (b) It sends data as a stream of related packets
 - (c) It is received in the same order as sent order
 - (d) None of these

P.T.O.

	vi.	An endpoint of an inter-process communication flow across a computer network is called	1		
	vii.	(a) Socket (b) Pipe (c) Port (d) None of these Packet of the same session may be routed through different paths in: (a) TCP but not UDP (b) TCP and UDP	1		
	viii.	(c) UDP but not TCP (d) Neither TCP nor UDP In the slow start phase of the TCP congestion control algorithm, the size of the congestion window			
	ix.	 (a) Does not increase (b) Increases linearly (c) Increases quadratically (d) Increases exponentially Which among the below mentioned protocols provides a mechanism of acquiring an IP address without manual intervention in addition 			
		to plug and play type of networking? (a) BOOTP (b) DHCP (c) Both (a) and (b) (d) None of these			
	х.	Which of the following is an application layer service? (a) Network virtual terminal (b) File transfer, access, and management (c) Mail service (d) All of these	1		
Q.2 i.		What is meant by error detection and correction? Explain it with certain examples.	4		
	ii.	Explain the different types of cables required for networks. Make a brief comparison between them.	6		
OR	iii.	Draw and explain the frame format of IEEE 802.3 Standard.	6		
Q.3 i.		What is meant by routing protocol? Write the difference between distance vector routing and link state routing protocol	4		
	ii.	What are some weaknesses of packet-filtering router? What is an application level gateway and circuit level gateway? Explain.	6		
OR	iii.	Explain leaky bucket and token bucket approaches of the traffic shaping. How these techniques help to achieve certain QoS parameters? Explain.	6		
Q.4	i.	Draw and explain ARP packet format. How will you find the size of an ARP packet if the protocol is IP and hardware is Ethernet? Explain.	4		

- ii. Exactly how many class A, B and C network can exist? Exactly how 6 many hosts can a network in each class have? Be careful to allow for broadcast as well as class D and E addresses.
- OR iii. An organization is granted the block 164.25.25.192/26. The 6 organization needs eight subnets. Determine the following:
 - (a) Subnet id of each subnet.
 - (b) First and last host address of each subnet.
 - (c) What is the prefix length of each subnet?
- Q.5 i. What is count-to-infinity problem? Explain one algorithm which 4 suffers from this problem.
 - ii. With neat sketch explain connection establishment and connection **6** release using three -way handshaking in transport layer.
- OR iii. Explain the difference between TCP, IP and UDP in detail with 6 certain examples.
- Q.6 i. What is meant by network management? Explain the instruments 4 supporting network management.
 - ii. What is HTTP? Why is HTTP known as stateless protocol? **6** Describe any three HTTP commands.
- OR iii. What is meant by application server? Differentiate it from web 6 server. Explain it with certain examples.

Marking Scheme CS3CO12 Computer Networks

Q.1	i.	The portion of physical layer that interfaces with the media access control sublayer is called				
	ii.	(a) Physical signalling sublayerAutomatic repeat request error management mechanism is providedby				
		(a) Logical link control sublayer		_		
	iii.	In virtual circuit network each packet contains (b) A short VC numbers		1		
	iv.	A subset of a network that includes all the routers but contains no loops is called				
	v.	(a) Spanning tree User datagram protocol is called connectionless because				
		(a) All UDP packets are treated independently by transport layer				
	vi.	An endpoint of an inter-process communication flow across a 1 computer network is called				
	••	(a) Socket	liffament moths in.	1		
	vii.	Packet of the same session may be routed through d (b) TCP and UDP	interent paths in:	1		
i	viii.	In the slow start phase of the TCP congestion control algorithm, the size of the congestion window				
	ix.	(d) Increases exponentially Which among the below mentioned protocols provides a mechanism of acquiring an IP address without manual intervention in addition to plug and play type of networking?				
	х.	(b) DHCPWhich of the following is an application layer service?(d) All of these		1		
Q.2	i.	Error detection with examples	2 marks	4		
Q.2	1.	Correction with examples.	2 marks	•		
	ii.	Different types	(1 mark*6)	6		
OR	iii.	Frame format	3 marks	6		
		Explanation	3 marks			
Q.3	i.	Routing protocol	1 mark	4		
		Distance vector routing	1.5 marks			
		Link state routing protocol	1.5 marks			

	ii.	Some weaknesses of packet-filtering router	2 marks	6
		Application level gateway	2 marks	
OD		Circuit level gateway	2 marks	_
OR	iii.	Leaky bucket	2 marks	6
		Token bucket	2 marks	
		Explaination	2 marks	
Q.4	i.	Packet format	2 marks	4
		Explanation	2 marks	
	ii.	How many Class A, B and C network can exist	2 marks	6
		Hosts can a network in each class have? Be car	eful to allow for	
		broadcast as well as class D and E addresses.	4 marks	
OR	iii.	An organization is granted the block 164.25	5.25.192/26. The	6
		organization needs eight subnets. Determine the fol	llowing:	
		(a) Subnet id of each subnet.	2 marks	
		(b) First and last host address of each subnet.	2 marks	
		(c) What is the prefix length of each subnet	2 marks	
Q.5	i.	Count-to-infinity problem	2 marks	4
		Algorithm	2 marks	
	ii.	Connection establishment		6
		Diagram	1 mark	
		Theory	2 marks	
		Connection release		
		Diagram	1 mark	
		Theory	2 marks	
OR	iii.	Difference between TCP, IP and UDP	(2 mark*3)	6
		If difference point 6 then-	(1 mark*6)	
0.6	•	N. I. C. C.	2 1	
Q.6	i.	Network management (Definition)	2 marks	4
		Explaination the instruments	2 marks	_
	ii.	HTTP	1 marks	6
		HTTP known as stateless protocol	2 marks	
0.5		Any three HTTP commands.	3 marks	_
OR	iii.	Application server	2 marks	6
		Difference	3 marks	
		Example	1 mark	
