

# Anurag Jain

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## EXPERIENCE

### Undergraduate ML Researcher

April 2025 - Present

*University of Alberta, AB.*

- Developed a **Gym-compatible Skat game environment** and implemented policy gradient models using Transformers.
- Integrated batched rollouts and trajectory-based sampling to improve training stability in **imperfect information game settings**.
- Working with C++ - based solver and Java frontend to bridge environment logic with custom model pipelines.

### Founder & Developer

April 2025 - Present

*[CodeNeuron](#), AI/ML Learning Platform*

- Built an **interactive web-based platform** to help students practice and learn AI/ML through **real-world coding problems, auto-evaluated solutions, and concept walkthroughs**.
- Designed and implemented a cloud-native backend using **Node.js, Firestore, and Docker** to support real-time code evaluation and ML problem solving.
- Engineered an **isolated sandbox environment** for secure execution of Python code using **containerized microservices**.
- Integrated a real-time in-browser IDE with **backend APIs and authentication services**, enabling seamless user interaction and extensible system design for AI/ML problem-solving.
- Deployed evaluation **pipelines on Google Cloud (GCP)** with **CI/CD** (Docker + GitHub Actions) for automated code testing and scalable execution.

### Machine Learning Intern

January 2025 - April 2025

*PCL Construction, Edmonton, AB.*

- Developed ML models analyzing **BIM data** to predict spatial relationships (Training Acc: 98.21%, Test Acc: 95.17%).
- Implemented **Python data preprocessing workflows** (Pandas, IFCOpenShell).
- Created **graph-based probabilistic models** (Train F1: 0.92, Test F1: 0.81), validating effectiveness with 692 training and 288 testing true positives supporting efficient construction planning.

### Software Developer Intern

May 2024 - August 2024

*PaySpaze, San Francisco, USA*

- Developed and deployed **two cross-platform Flutter applications** for iOS and Android.
- Implemented secure **digital authentication** methods, managing **end-to-end development** from design to deployment.

## EDUCATION

### University of Alberta, Edmonton, Alberta, CANADA

Expected Graduation: 2026

- Bachelor of Science - Computing Science, Specialization
- Achievements:** Dean's Honors List 2024, 2025
- Coursework: **Artificial Intelligence, Machine Learning**, Deep Learning, Reinforcement Learning, Data Science, Visual Recognition.

## PROJECTS

### [Vision Transformer \(ViT\) and Image Captioning with GPT-2](#)

September 2024

- Built **ViT** achieving **80% test accuracy (CIFAR-10)** with advanced training pipeline (augmentation, cosine LR, early stopping).
- Developed **ViT+GPT-2** captioning system for **Flickr8k**, fine-tuned **HuggingFace models (BLEU 0.06)**.

### [Object Detection and Semantic Segmentation on MNIST](#)

October 2024

- Built and trained a **UNet-based model** for **object detection** and **semantic segmentation** on noisy, overlapping digit images.
- Achieved **94% accuracy, 82% Intersection over Union (IoU)** for detection, and **75% segmentation pixel accuracy** on test sets.
- Tuned hyperparameters and optimized performance on **Google Colab GPUs**, handling class imbalance, visual occlusions robustly.

### [Generative Models on FashionMNIST](#)

November 2024

- Designed and evaluated **VAE, DDPM, and DDIM** models from scratch to generate **class-conditioned FashionMNIST images**.
- Achieved up to **86% classification accuracy** on generated samples using a pre trained classifier, meeting rigorous quality targets.
- Implemented training pipelines** with model checkpointing, data padding to **32x32**, cosine noise scheduling, and gradient clipping.
- Leveraged **U-Net architectures** for noise prediction in diffusion models and employed **sinusoidal embeddings** for time-step encoding, improving sample diversity and realism.

## TECHNICAL SKILLS

**Programming Languages:** Python, C++, Java, CSS, Dart, Flutter, HTML, Assembly, JavaScript, React Native, MySQL.

**Tools & Technologies:** Matplotlib, SciKit-Learn, TensorFlow, OpenAI Gym, GCP, Scipy, PyTorch, OpenCV, Pandas, Auth0, Figma, RISC-V, TypeScript, Firebase, Docker.